OpenCUDA+MPI

A Framework for Heterogeneous GP-GPU Cluster Computing

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- 1 Project Overview
- 2 Progress

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 - Terms and Definitions

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 - Node Power
 - Node Configuration
 - Sample/ Test Problem Development
 - Results N-Body Simulation

Introduction

Parallel and Distributed Computing

What is Distributed General Purpose Graphics Computing?

- Parallel:
 - Processing concurrently
- Distributed:
 - Processing over many computers
- GPU Computing
 - Highly Parallel Computing
- (Highly) Parallel + Distributed
 - Awesome
 - "High-Performance-Computing"



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Node Power

Requirements and Distribution

Now able to run all nodes

- 300 Watts per Node (Peak)
- ~ 120 Volts at 20 Amps (Single Circuit)
- ~ 48 Kilowatts

Salt Node Configuration

- Provisioning
 - Software
 - Configurations
 - Daemons/ Services
- Arbitrary Command Execution
 - Bring up and down nodes
 - Query load
- Complete for all nodes except for "master" or head node

Sample/ Test Programs

- 10⁹ vector element-wise summation
- N-Body Simulation using particle particle, particle (adaptive) mesh (P3M) algorithm

Refactoring

```
\begin{array}{lll} \text{def } get\_particles\_in\_grid\,(r\,,\,\,grid\,):\\ & \text{def } contains\,(r\,,\,\,d\,):\\ & \text{return } d[0] <= r[0] < d[0] + d[2] \text{ and } \\ & d[1] <= r[1] < d[1] + d[2] \\ & \text{return } (i \text{ for } i \text{ in } range(len\,(r[0]))\\ & \text{ if } contains\,((r[0][i],\,\,r[1][i])\,,\,\,grid\,)) \end{array}
```

Refactoring — Result

```
def get_particles_in_grid(r, grid):
    x = np.intersect1d(
            np.where(grid [0] \ll r[0]) [0],
            np.where (r[0] < grid[0] + grid[2])[0],
            assume_unique=True)
    y = np.intersect1d(
            np.where (grid[1] \ll r[1])[0],
            np.where (r[1] < grid[1] + grid[2])[0],
            assume_unique=True)
    return np.intersect1d(x, y, assume_unique=True)
```

Timing Results — N-Body Simulation ^{2k Times}

Method	User (seconds)	Sys (seconds)	Real (seconds)
CPU	28.62	0.01	29.81
GPU	0.45	0.56	2.31
CUDA+MPI	N/A	N/A	N/A

 ${\sf Table}: \ {\sf N-Body} \ 2k \ {\sf Time} \ {\sf Comparisons}$

Timing Results — N-Body Simulation ^{20k} Times

Method	User (seconds)	Sys (seconds)	Real (seconds)
CPU	2368.39	1.30	2377.88
GPU	18.92	2.25	22.95
CUDA+MPI	1.19	1.01	2.94

Table : N-Body 20k Time Comparisons

Timing Results — N-Body Simulation 200k Times

Method	User (seconds)	Sys (seconds)	Real (seconds)
CPU			
GPU	39.14	4.68	46.57
CUDA+MPI	6.43	5.01	13.65

Table : N-Body 200k Time Comparisons

Timing Results — N-Body Simulation _{2m Times}

Method	User (seconds)	Sys (seconds)	Real (seconds)
CPU			
GPU	158.23	17.88	184.64
CUDA+MPI	68.50	44.93	127.04

 ${\sf Table}: \ {\sf N-Body} \ 2m \ {\sf Time} \ {\sf Comparisons}$

Timing Results — N-Body Simulation 20m Times

Method	User (seconds)	Sys (seconds)	Real (seconds)
CPU	Nope	Nope	Nope
GPU	1159.89	147.24	1359.77
CUDA+MPI	623.41	156.82	901.62

Table : N-Body 20m Time Comparisons

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