## the end

Determine the ending to read aloud based on the findings of the search:

## If Halmoor's hidden vault was found and searched:

In the days that followed the Search of the Halmoor Estate, Ervig, Vandil, and Geberic labored to decode and organize the evidence against Halmoor, who was brought to trial before the Magistrate. Unable to mount a credible defense under the weight of the evidence, the Magistrate judged him guilty, ordered him imprisoned, and seized his assets.

Directly after Halmoor's sentencing, Marcomir received a promotion from the Magistrate. This resulted in the tax rate being raised, and the immediate disbanding of the Guards despite the protests of Captain Geberic and Lieutenant Vandil. The question of who will protect the people if the Guards are no more was quickly answered as outsourced Mercanaries assumed the mantle of the "Protectors" of Eingan, however they were far more interested in extorting taxes from the people rather than maintaining law and order.

Suddenly unemployed, you're now free to do as you will. What adventures await you? Will you resist Marcomir's treachery and fight to restore the Guards? Will you find your fortune elsewhere? Or perhaps you'll save the world against an ancient evil? Whatever you choose to do, you know that you're much more prepared for whatever lay ahead than you were a few short weeks ago.

## If the players failed to find and search the hidden vault:

In the days that followed the Search of the Halmoor Estate, Ervig, Vandil, and Geberic labored to decode and organize the evidence against Halmoor, however there simply was nothing definitive that implicated Halmoor in any crimes, so no Trial was held. Later, for unknown reasons Marcomir resigned from his role as Head of Treasury, and the Magistrate appointed Halmoor in his stead.

Upon being appointed Head of Treasury, Halmoor immediately ceased all funding of the City Guard, and instead outsourced a band of Mercanaries to assume the role of the "Protectors" of Eimgan. Geberic was immediately arrested, and every Guard was out of a job. Halmoor increased the tax rate and used his Mercanaries to arrest anyone who spoke out against him.

Suddenly unemployed, you're now free to do as you will. What adventures await you? Will you resist Halmoor's treachery and try to rescue Geberic? Will you find your fortune elsewhere? Or perhaps you'll save the world against an ancient evil? Whatever you choose to do, you know that you're much more prepared for whatever lay ahead than you were a few short weeks ago.