

OBJECTIVE Seeking opportunities to deepen my technology-related knowledge and expertise, leverage my current programming, development, and/or design skills, and dedicate them to helping find creative solutions to advance a company's business objectives. Upon graduation, my goal is to secure a position in front-end development. Available for coop/full-time starting summer/fall of 2017.

EDUCATION **Rochester Institute of Technology: Rochester, NY (Senior)**
- Bachelor of Science in New Media Interactive Development (Expected May 2018)
- Minor in Web Development

SKILLS	Programming	Software/Tools	Frameworks
	HTML5 / CSS3	Photoshop (1 st & 2 nd year)	JQuery
	JavaScript	Illustrator	PHP
	C# (1 st - 4 th year)	Visual Studio	node.js (3 rd year)
	Processing	Processing	Steam VR
	MySQL	MySQL	
	JSON (3 rd year)	Unity 2D & 3D & VR (3 rd year)	
	XML (3 rd year)	Maya	
	Java (4 th year)		

EMPLOYMENT **Self Solutions:** Washington DC, MD (April 2017 – Present)
COOP Position: Systems Architect
- Manage and oversee creation of new technologies for Self Solution's software via managing outsourced developers from India.

PROJECTS **The Econeer** Unity VR Project, C# (<http://econeer.cias.rit.edu/>)
- Sustainability is an important and pressing issue that can benefit from an educational VR experience. Econeer is a virtual reality game that gives the user control to affect an environment. The user creates a piece to add to a larger whole.

League of Legends Champ Viewer HTML, JavaScript, JQuery and JSON
- Using the riot public API, created an app that displays information on characters from the game. Is dynamic so that if new characters are added to the API then the app updates accordingly

Audio Visualizer HTML Canvas and JavaScript
- Generated a program that reads in an .mp3 file and visualizes an image that syncs to the music that is currently playing. There are also some visual options that can be enabled or disabled.

Web and Mobile Development HTML, CSS, JavaScript
- Project Manager for development and design team to build a website from creation to launch. Responsibilities include assigning team deliverables for: design document and coding for sections. Assure team meets all deadlines, schedule and lead check in meetings.

HONORS
- Dean's List (Spring 2016)
- Ranked 8th in country for Esports team

ACTIVITIES
- RIT Esports team (Counter Strike: Global Offensive) ranked #3 in CSL league 2016/2017
- Spend my free time learning about and experimenting with new technology products such as operating systems and interfaces, monitor gaming news and websites