AnthonyHuff

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OBJECTIVE

Seeking opportunities to deepen my technology-related knowledge and expertise, leverage my current programming, development, and/or design skills, and dedicate them to helping find creative solutions to advance a company's business objectives. Upon graduation, my goal is to secure a position in web technology development. Available for coop/full-time.

EDUCATION

Rochester Institute of Technology: Rochester, NY (Graduate: December 2017)

- Bachelor of Science in New Media Interactive Development
- Minor in Web Development

SKILLS

Programming	Software/Tools	Frameworks/libraries
HTML5 / CSS3	Photoshop (1st & 2nd year)	JQuery
JavaScript	Illustrator	PHP
C# (1st- 4th year)	Visual Studio	node.js (3 rd year)
Processing	Processing	Steam VR
MySQL	MySQL	Rect (small amount)
JSON (3 rd year)	Unity 2D & 3D & VR (3rd year)	AngularJS (very small amount)
XML (3 rd year)	Maya	
Java (4th year) (small amount)	WordPress (self-taught)	

EMPLOYMENT Self Solutions: Washington DC (April 2017 – Present) Point of Contact: Jim Pfautz (jpfautz@selfsolutions.com) Position: (REMOTE/Freelance) Chief Technology Officer

- Manage and oversee creation of new technologies for Self Solution's software via managing a development team. Make sure everything made is up to the standards set by both client and overseeing staff.

PROJECTS

The Econeer Unity VR Project, C# (http://econeer.cias.rit.edu/)

- Sustainability is an important and pressing issue that can benefit from an educational VR experience. The Econeer is a virtual reality game that gives the user control to affect an environment. The user creates a piece to add to a larger whole.

Kellietabron.com WordPress Development (February 2018 – Present)

- Rebuilt portfolio site for client from the ground up using WordPress development tools. Built site to client's needs and worked with client to ensure everything was as desired. Currently working as webmaster for client in maintaining site functionality.

League of Legends Champ Viewer HTML, JavaScript, JQuery and JSON

- Using the riot public API, created an app that displays information on characters from the game. Is dynamic so that if new characters are added to the API then the app updates accordingly

Web and Mobile Development HTML, CSS, JavaScript

- Project Manager for development and design team to build a website from creation to launch. Responsibilities include assigning team deliverables for: design document and coding for sections. Assure team meets all deadlines, schedule and lead check in meetings.

HONORS

- Dean's List (Spring 2016)

ACTIVITIES

- RIT ESports team (Counter Strike: Global Offensive) ranked #3 in CSL league 2016/2017
- Spend my free time learning about and experimenting with new technology products such as operating systems and interfaces, monitor tech sites and blogs.