

2021-11-05 Meeting notes

Date

05 Nov 2021 12pm - 2pm lab time

Participants

- Avocado (@ Gabriel Ting @ Andrew Xie @ Prayag Rawat @ William Feng @ amandaliu120)

Goals

- Milestone 2 demo
- Milestone 3 discussion

Discussion topics


Item	Notes
<ul style="list-style-type: none">Milestone 2 Demo	<ul style="list-style-type: none">Ready to go@ Andrew Xie will be sharing demoEveryone will explain their allocated designs if needed and help out in demo
<ul style="list-style-type: none">Things to complete from Milestone 2<ul style="list-style-type: none">85% coverageTesting for edge casesTests/coverage for game/dungeon controller	<ul style="list-style-type: none">Everyone will aim to finish tests and coverage before our next meeting
<ul style="list-style-type: none">Milestone 3<ul style="list-style-type: none">Read specificationCome up with a design	<ul style="list-style-type: none">Everyone will read the spec for milestone 3 and think about if we need to refactor our design/UML diagram


Action items


- ☐ Avocado (@ Gabriel Ting @ Andrew Xie @ Prayag Rawat @ William Feng @ amandaliu120) Get to 85% coverage on their allocated parts in milestone 2 and fix test bugs
- ☐ Avocado (@ Gabriel Ting @ Andrew Xie @ Prayag Rawat @ William Feng @ amandaliu120) Read milestone 3 and think about the design

Decisions

 Showcase milestone 2 demo

 Everyone get to 85% coverage by next meeting

 Read milestone 3 spec and think up a design

 Next Meeting: Nov 7 10PM