

2021-11-07 Meeting Notes

Date

07 Nov 2021 10pm-11pm

Participants

- Avocado (@ Gabriel Ting @ Andrew Xie @ Prayag Rawat @ William Feng @ amandaliu120)

Goals

- Milestone 3 decisions


Discussion Topics


Item	Notes
Progress Updates <ul style="list-style-type: none">Increased coverage for Milestone 2Read spec for Milestone 3	<ul style="list-style-type: none">Prayag<ul style="list-style-type: none">Added extra testsAmanda<ul style="list-style-type: none">Uncomment failing testsWilliam<ul style="list-style-type: none">Fixed bugsAndrew<ul style="list-style-type: none">Added functionalityGabriel<ul style="list-style-type: none">Initiated stubs
Decisions for Milestone 3	<ul style="list-style-type: none">Coverage > functionality for milestone 3Everyone work on things together rather than having issues merging everything togetherLessons learnt from milestone 2Start earlier and try to avoid last minuting everything

Action items

- ☐ Avocado (@ William Feng @ Andrew Xie @ Gabriel Ting @ Prayag Rawat @ amandaliu120) Next meeting time: Wednesday 9pm
- ☐ @ William Feng Assassin, Sceptre, Midnight Armour
- ☐ @ Prayag Rawat Hydra, Anduril
- ☐ @ Gabriel Ting Path Finding, Sunstone
- ☐ @ amandaliu120 Generating a Dungeon
- ☐ @ Andrew Xie Animations, Logic Switches

Decisions

 Aim to have sections complete by next meeting

 Next Meeting: Wednesday Nov 10 9pm