# Unofficial Documentation of the Behringer X32 Expansion-Slot Protocol

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## More Information about a DIY card using this commands:

https://www.github.com/xn--nding-jua/xfbape

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# 1.X-LIVE

# 1.1. Playback Commands

These commands are the most useful for a DIY card. They can be used to control MP3-player or other functions using the GUI of the X32-hardware (console) or the X32-Edit.

#### 1.1.1. Select session

Command: \*9B SESSIONNAME #Q#

Example: \*9B582100A0#Q#

Answer: \*9B000 MARKERCOUNT CHANNELCOUNT 0 NUMBEROFTOTALSAMPLES 0 ???

Example: \*9B0000232000F4E90000000000#

### 1.1.2. Play session

Command: \*9D#

Answer: \*9D00#

#### 1.1.3. Pause session

Command: \*9E#

Answer: \*9E00#

#### 1.1.4. Stop session

Command: \*9F#

Answer: \*9F00#

If recording has stopped, card answers with a bunch of additional information using \*9N-commands to update the GUI.

#### 1.1.5. Seek session

Command: \*9M SAMPLEINDEX #Q#

Example: \*9M0009EDC0#Q#

Answer: \*9M00#

## 1.1.6. Request first entry of TOC

Command: \*9AF#

Answer: \*9ASF TITLE #

Example: \*9ASF582100A0#

## 1.1.7. Request additional TOC-entries

Command: \*9AN#

Answer: \*9ASF TITLE #

Example: \*9ASF582100A0#

If there are no more entries, card sends a \*9AEN#

# 1.1.8. Sending current sampleindex while playing

Answer: \*9N22 SAMPLEINDEX#

Example: \*9N22000004BF#

Sends the current playback-position as sampleindex to the X32

# 1.1.9. Sending "alive" command

Answer: \*8BE#

This message has to be sent every 5 seconds

#### 1.2. Vital Commands

Vital Commands have to be implemented to identify the installed cards and cause the X32 console to load the desired user-interface (especially the X-LIVE-controls). Most of the commands are called only once.

#### 1.2.1. Identification of card

Command: \*8I# and \*8R#

Answer: \*8 NAME : FIRMWAREVERSION #

Example: \*8X-UREC:A:12#

Up to now, the following card-strings are tested:

• \*8X-UREC:A:12#

\*8DN32-UREC:A:12#

\*8X-DANTE:A:1#

\*8X-MADI:A:2#

Based on screenshots of setup-screens, the following strings should work, too:

\*8X-USB:A:2#

\*8X-UF:A:1#

\*8X-ADAT:A:2#

#### 1.2.2. Request size of card

Command: \*9N#

Answer: \*9N CARDNUMBER 0 CARDSIZE USEDSPACE #

Example: \*9N1001DB830000200000#

Caution: the calculation is not correct at the moment. Card-Size is shown correctly, but used space to calculate remaining time is not correct.

#### 1.2.3. Request total size(?)

Command: \*9G#

Answer: \*9G CARDNUMBER 0 CARDSIZE1+CARDSIZE2#

Example: \*9G1003B70600#

Its not clear, why we have to transmit the total size here.

# 1.2.4. Request markers

Command: \*9C MARKERINDEX#

Example: \*9C02#

Answer: \*9C00 MARKERINDEX TIMEINDEX#

Example: \*9C0002000004BF#

Important: with markerindex = 0 the total length of the current session is transmitted:

Example: \*9C00#

Answer: \*9C0000 TOTALSAMPLES#

#### 1.3. Additional Commands

Additional Commands are "nice to have" and allow additional communication between X32 and a DIY card. But some of the have no special usage for a DIY card at the moment.

#### 1.3.1. Switch between USB and SD-Card

Command: \*8C8 OPTION DEVICE#

Example: \*8C81C#

Answer: \*8Y#

Option contains number between 0 and 5, to select number of channels to record

Device can be "C" for Card and "U" for USB

#### 1.3.2. Detecting a new SD-card

Answer: \*9N CARDINDEX 0 00007F40 00000000#

Example: \*9N1000007F4000000000#

At the moment it is unclear, why 7F40 is sent. It represents 32576 in decimal and has no direct meaning on the first view.

#### 1.3.3. Delete Session

Command: \*9X SESSIONNAME #

Example: \*9X582100A0#

Answer: \*9Y00#

### 1.3.4. Start recoding new session

Command: \*9H SESSIONNAME #

Example: \*9H582100A0#

Answer: \*9Y00#

#### 1.3.5. Format SD-Card

Command: \*9Q~#

Answer: \*9Y00#\*9N0700000000##

#### 1.3.6. Create new marker

Command: \*9I SAMPLEINDEX #

Example: \*91000004BF#

Answer: \*9Y00#

#### 1.3.7. Select SD-Card

Command: \*9R CARD #

Example: \*9R0# or \*9R1#

Answer: \*9R00#

#### 1.3.8. Initialization-Commands

Command: \*\_G 5-DIGIT NUMBERS#

Example: \*3G70000#

Answer: no

## 2. Other X-Cards

Beside the X-LIVE (or DN32-LIVE) there are several other cards that can be used. Most of the cards have limited functions compared to the X-LIVE card: X-UF, X-USB and X-ADAT have no special functions beside the conversion of 4x 8 channel TDM-streams to USB or ADAT.

Only X-MADI and X-DANTE cards have some special features, that could be interesting: X-MADI-cards can be used as clock-master, hence the samplerate of the console can be clocked by a DIY-card.

#### 2.1. X-MADI

Kudos to Lorenzo, the following commands are known for X-MADI:

#### 2.1.1. Keep-Alive-Command

Command: \*8S#

Answer: \*8YY#

#### 2.1.2. MADI-channel routing

Command: \*8C CHANNELMODE INPUTCHANNELS OUTPUTCHANNELS#

Example: \*8C631B# for 64-channel-mode with 17-48 for input and 1-32 for output

Answer: \*8Y#

"Channel" = 5 for 56 channel MADI-mode, "Channel" = 6 for 64-channel MADI-mode

The possible command-combinations can be:

Input	Output	Channels
0	0	None (?)
1	1	1-32
2	2	9-40
3	3	17-48
4	4	25-56
5	5	33-64

#### 2.1.3. Set fibre-optic / coaxial

Command: \*8C601 OPTION#

Example: \*8C601O# for fibre-optical

Answer: \*8Y#

With "Option" = "C" for coaxial (redundancy) and "Option" = "O" for fibre-optical (priority)

## 3. General information

#### 3.1.1. Enconding of values as HEX-string

All information regarding card-sizes, position-information, etc. are transmitted as 8-digit HEX-values. So all values have to be converted to HEX-strings.

#### 3.1.2. Used timecode for session-names

The X32 uses a specific timecode based on the year 1980. Day, month, year and time-information are compressed into a 32-bit-value, represented by a 8-digit HEX-string:

For enconding the timecode, the following code can be used:

```
String encode(uint8_t day, uint8_t month, uint16_t year, uint8_t hour,
uint8_t minute, uint8_t second) {
  uint32_t timecode = (uint32_t)((year - 1980)) << 25;
  timecode += (uint32_t)month << 21;
  timecode += (uint32_t)day << 16;
  timecode += (uint32_t)hour << 11;
  timecode += (uint32_t)minute << 5;
  timecode += (uint32_t)second << 1;

  return intToHex(timecode, 8);
}</pre>
```

Decoding a given timecode to a nice string can be done as follows:

```
String decode(String timecodeHex) {
  uint32_t timecode = hexToInt(timecodeHex);

uint16_t year = (timecode >> 25) + 1980;
  uint8_t month = (timecode & 0x1FFFFFF) >> 21;
  uint8_t day = (timecode & 0x1FFFFFF) >> 16;
  uint8_t hour = (timecode & 0xFFFFF) >> 11;
  uint8_t minute = (timecode & 0x7FFF) >> 5;
  uint8_t second = (timecode & 0x1FFFF) << 1;

return String(day) + "." + String(month) + "." + String(year) + " " + String(hour) + ":" + String(second);
}</pre>
```