

Microscopic Simulation of Solid State Sintering Regarding Irregularly Shaped Powder Particles

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Preface

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1.1.1 Aim and Scope

1.1.2 Project Structure

1.1.3 Process Routes

1.2 State of the Art

1.2.1 Basic Theory of Sintering

1.2.2 Sintering Models with Sharp Interfaces

1.2.3 Sintering Models with Diffuse Interfaces

1.2.4 Monte-Carlo-Methods (MCM)

Classic Monte Carlo Methods

Kinetic Monte Carlo Methods

1.2.5 The Thermodynamic Extremal Principle (TEP)

General things about internal state and non-equilibrium

Classic Formulation

The classic formulation of the principle was basically formulated by Svoboda and Turek [3], however dependent on the works of Ziegler [4, 5] and Onsager [2].

$$\mathcal{D}(\mathbf{X}, \mathbf{x}, \dot{\mathbf{x}}) = \frac{\partial G(\mathbf{X}, \mathbf{x})}{\partial \mathbf{x}} \cdot \dot{\mathbf{x}} \rightarrow \max_{\dot{\mathbf{x}}} \quad (1.1a)$$

$$\mathcal{D}(\mathbf{X}, \mathbf{x}, \dot{\mathbf{x}}) - \mathcal{Q}(\mathbf{X}, \mathbf{x}, \dot{\mathbf{x}}) = 0 \quad (1.1b)$$

$$\mathcal{L} = \mathcal{D}(\mathbf{X}, \mathbf{x}, \dot{\mathbf{x}}) + \lambda (\mathcal{D}(\mathbf{X}, \mathbf{x}, \dot{\mathbf{x}}) - \mathcal{Q}(\mathbf{X}, \mathbf{x}, \dot{\mathbf{x}})) \quad (1.2)$$

$$\mathcal{L}_{\dot{\mathbf{x}}} = (1 + \lambda) \frac{\partial G(\mathbf{X}, \mathbf{x})}{\partial \mathbf{x}} - \lambda \frac{\partial \mathcal{Q}(\mathbf{X}, \mathbf{x}, \dot{\mathbf{x}})}{\partial \dot{\mathbf{x}}} \quad (1.3a)$$

$$\mathcal{L}_{\lambda} = \mathcal{D}(\mathbf{X}, \mathbf{x}, \dot{\mathbf{x}}) - \mathcal{Q}(\mathbf{X}, \mathbf{x}, \dot{\mathbf{x}}) \quad (1.3b)$$

Generalized Formulation

Acc. to Hackl, Fischer, and Svoboda [1]

$$\mathcal{D}(\mathbf{X}, \mathbf{x}, \dot{\mathbf{x}}) = \frac{\partial G(\mathbf{X}, \mathbf{x})}{\partial \mathbf{x}} \cdot \dot{\mathbf{x}} \rightarrow \max_{\dot{\mathbf{x}}} \quad (1.4a)$$

$$\mathcal{D}(\mathbf{X}, \mathbf{x}, \dot{\mathbf{x}}) - \mathcal{Q}(\mathbf{X}, \mathbf{x}, \mathbf{j}) = 0 \quad (1.4b)$$

$$\mathbf{f}(\mathbf{X}, \mathbf{x}, \dot{\mathbf{x}}, \mathbf{j}) = 0 \quad (1.4c)$$

$$\mathbf{g}(\mathbf{X}, \mathbf{x}, \dot{\mathbf{x}}, \mathbf{j}) = 0 \quad (1.4d)$$

$$\mathcal{L} = \mathcal{D}(\mathbf{X}, \mathbf{x}, \dot{\mathbf{x}}) + \lambda_1 (\mathcal{D}(\mathbf{X}, \mathbf{x}, \dot{\mathbf{x}}) - \mathcal{Q}(\mathbf{X}, \mathbf{x}, \dot{\mathbf{x}})) + \lambda_2 \cdot \mathbf{f}(\mathbf{X}, \mathbf{x}, \dot{\mathbf{x}}, \mathbf{j}) + \lambda_3 \cdot \mathbf{g}(\mathbf{X}, \mathbf{x}, \dot{\mathbf{x}}, \mathbf{j}) \quad (1.5)$$

$$\mathcal{L}_{\dot{\mathbf{x}}} = (1 + \lambda_1) \frac{\partial G(\mathbf{X}, \mathbf{x})}{\partial \mathbf{x}} - \lambda_1 \frac{\partial \mathcal{Q}(\mathbf{X}, \mathbf{x}, \dot{\mathbf{x}})}{\partial \dot{\mathbf{x}}} + \lambda_2 \frac{\partial \mathbf{f}(\mathbf{X}, \mathbf{x}, \dot{\mathbf{x}}, \mathbf{j})}{\partial \dot{\mathbf{x}}} + \lambda_3 \frac{\partial \mathbf{g}(\mathbf{X}, \mathbf{x}, \dot{\mathbf{x}}, \mathbf{j})}{\partial \dot{\mathbf{x}}} \quad (1.6a)$$

$$\mathcal{L}_{\lambda_1} = \mathcal{D}(\mathbf{X}, \mathbf{x}, \dot{\mathbf{x}}) - \mathcal{Q}(\mathbf{X}, \mathbf{x}, \dot{\mathbf{x}}) \quad (1.6b)$$

$$\mathcal{L}_{\lambda_2} = \mathbf{f}(\mathbf{X}, \mathbf{x}, \dot{\mathbf{x}}, \mathbf{j}) \quad (1.6c)$$

$$\mathcal{L}_{\lambda_3} = \mathbf{g}(\mathbf{X}, \mathbf{x}, \dot{\mathbf{x}}, \mathbf{j}) \quad (1.6d)$$

1.2.6 Miscellaneous

2 Aim and Scope

3 Powder Analysis and Representation

3.1 Classic Methods of Powder Characterization

3.2 Particle Description by Parametrized Shape Functions

3.3 Characterization of Powders and Powder Mixtures

4 Model Development

4.1 A Discrete Model of Powder Particles

- Particles, Coordinate System
- Node Types
- Multi-Scale Considerations, Matrix

4.2 Considerations on Free Surfaces

4.3 Considerations on Grain Boundaries

4.4 Considerations on Sinter Necks

4.5 Considerations on Grain-Matrix Interfaces

4.6 Application of the Thermodynamic Extremal Principle (TEP)

5 Software Implementation of the Model

Reference to open source code

5.1 Representation of Particles and Nodes

- Classes
- Tree Structure
- Coordinate Systems

5.2 Numerical Solution Procedure

- TEP Solution
- Time Step
- Monte-Carlo Drawing

5.3 Calculation and Extraction of Key Features

- Volume Cell, Shrinkage
- Neck Measures

6 Model Validation

6.1 Investigations on Simple Test Cases

6.1.1 A Single Particle Free in Space

6.1.2 A Particle Pair Free in Space

6.1.3 A Particle Pair at Different Contact Angles

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6.1.5 A Single Particle Embedded in a Matrix

6.1.6 A Particle Pair Embedded in a Matrix

6.2 Experimental Validation Counter Bulk Sintering Trials

7 Summary and Outlook

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