

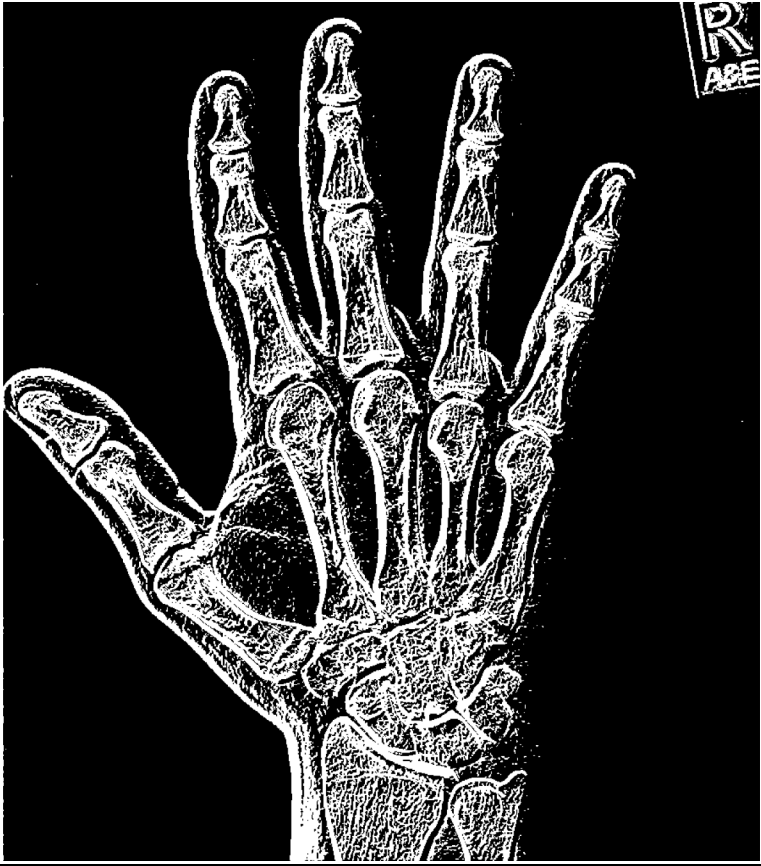
目標：找出影像中的邊緣

方法：參考 Canny 的步驟

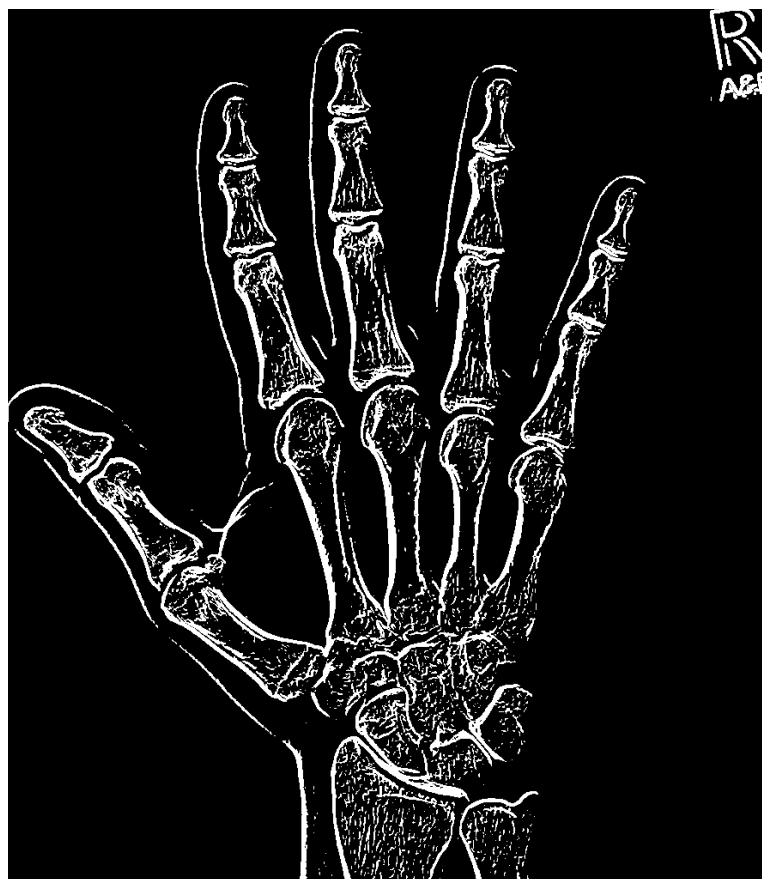
- Step 1: Gaussian Blur
- Step 2: Find Gradient Using Sobel
- Step 3: NMS (Non-maximum suppression)
- Step 4: Double Thresholding
- Step 5: Hysteresis



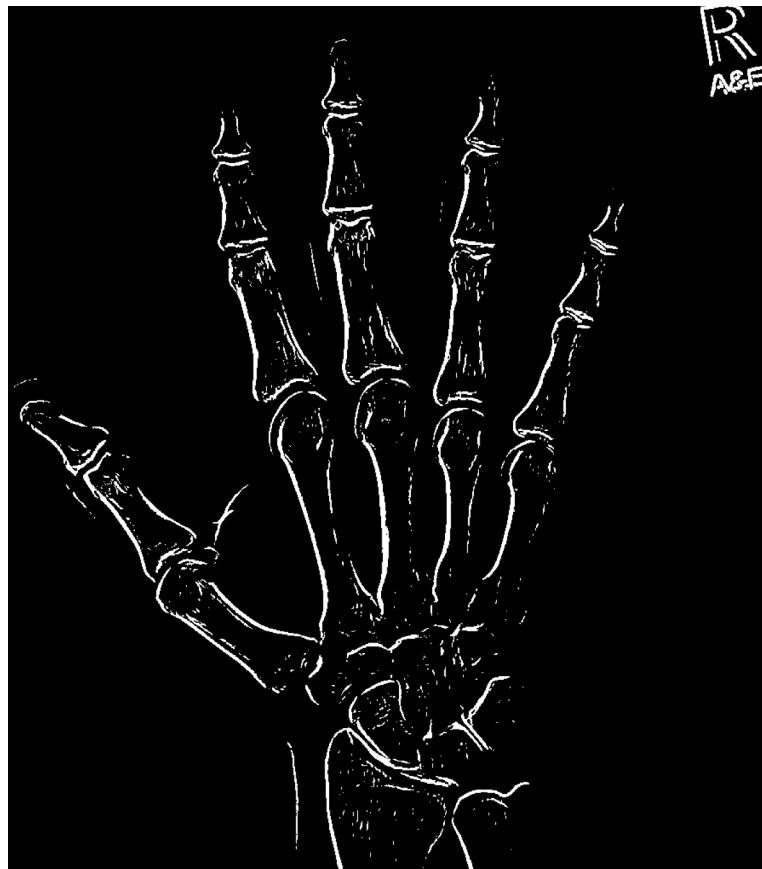
Condition: Without NMS and one threshold

Threshold	Result
10	



30



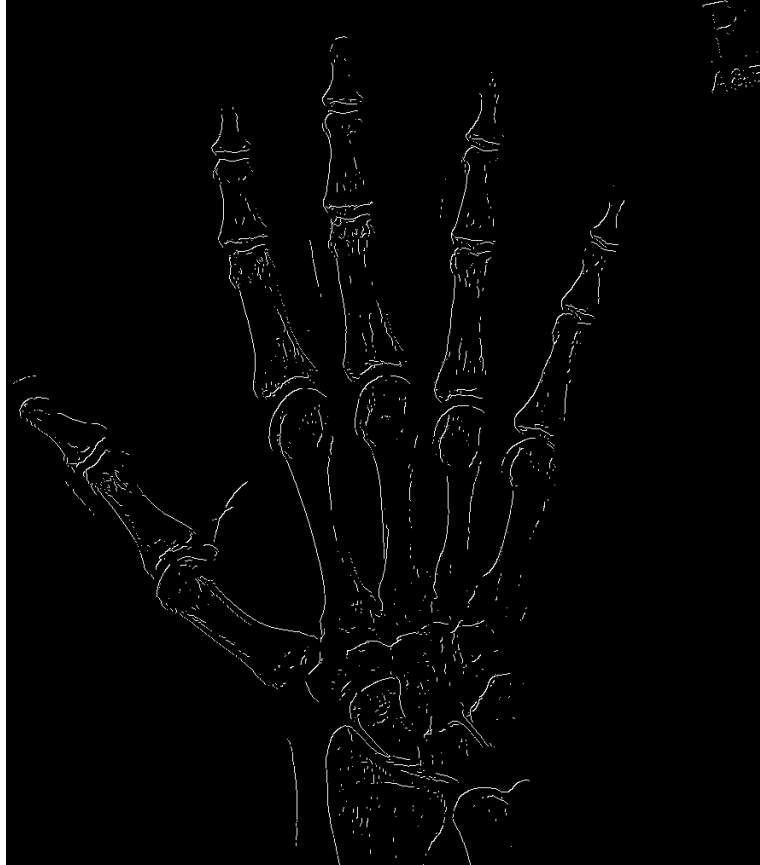
60



**Condition: With NMS and one threshold**

Threshold	Result
10	 A grayscale X-ray image of a human hand, palm facing up, with a threshold of 10. The image shows the skeletal structure of the hand, including the fingers, thumb, and wrist. The bones are highlighted in white against a black background. A small, dark, rectangular stamp is visible in the upper right corner of the image.
30	 A grayscale X-ray image of a human hand, palm facing up, with a threshold of 30. The image shows the skeletal structure of the hand, including the fingers, thumb, and wrist. The bones are highlighted in white against a black background. A small, dark, rectangular stamp is visible in the upper right corner of the image.

60


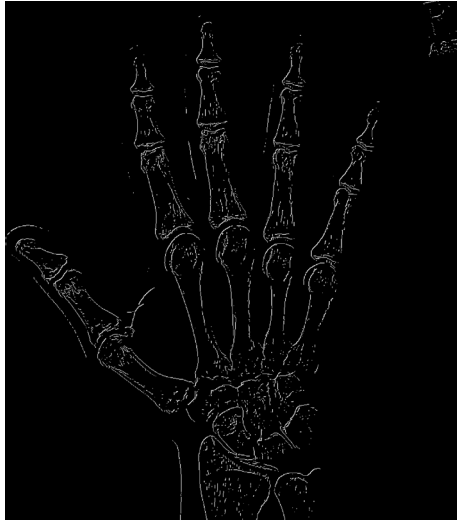
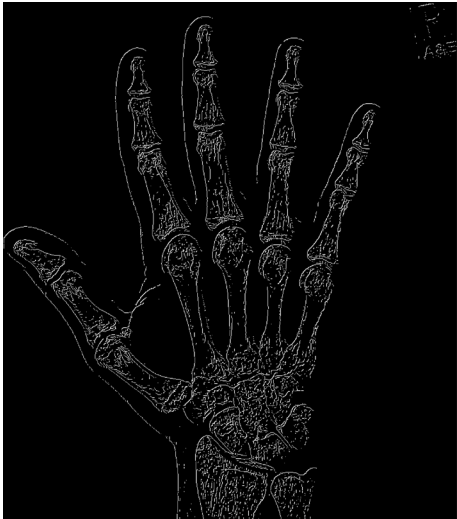
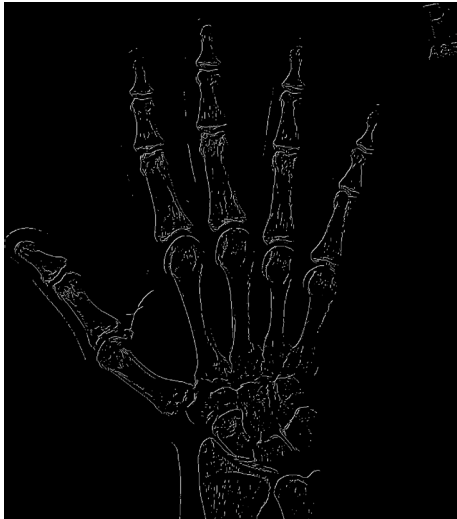


Hysteresis effect (weak edge -> strong edge):

VERTICAL	HORIZON	SLASH	BACK_SLASH

### Condition: With NMS and double thresholding and hysteresis

➤ Columns and rows represent first thresholding and second thresholding respectively.

	30	50
80		
120		

### Compare with matlab's canny:

對比 Matlab 的 Canny，實作中只用四個方向的偵測(即上下、左右、斜線、反斜線)，在結果裡手部的右側邊緣都偵測不出來，可能是 Code 的部分有些 Bug。



### Reference:

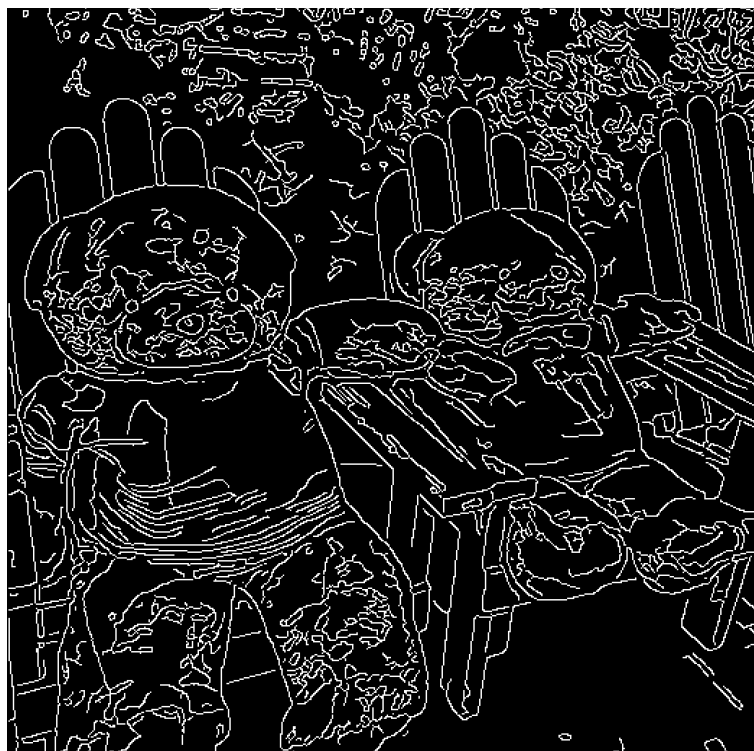
- <https://medium.com/@pomelyu5199/canny-edge-detector-%E5%AF%A6%E4%BD%9C-opencv-f7d1a0a57d19>

Other Images: teddy.png

Original



Matlab's canny

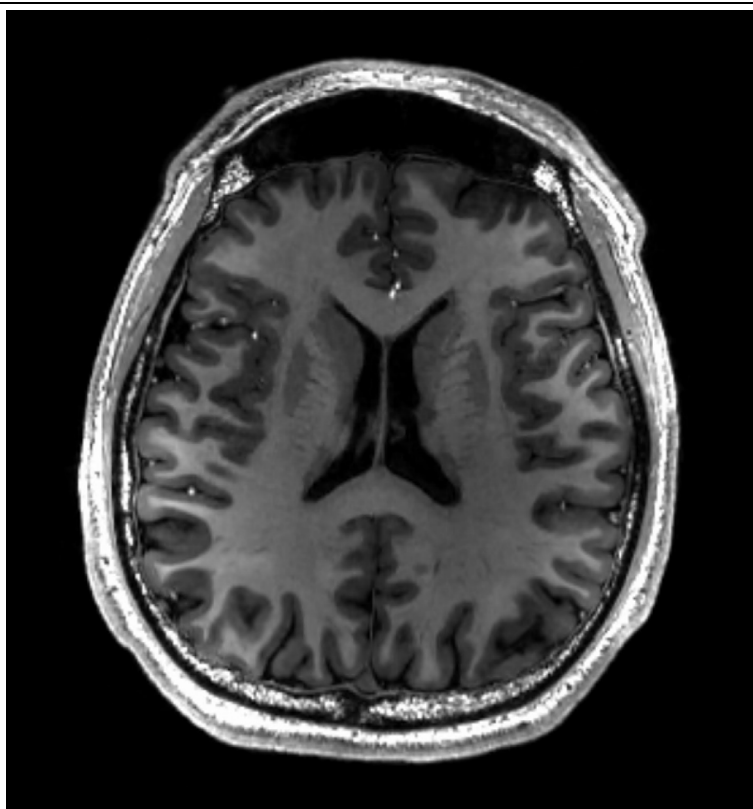


**My canny**



**Other Images: mri.jpg**

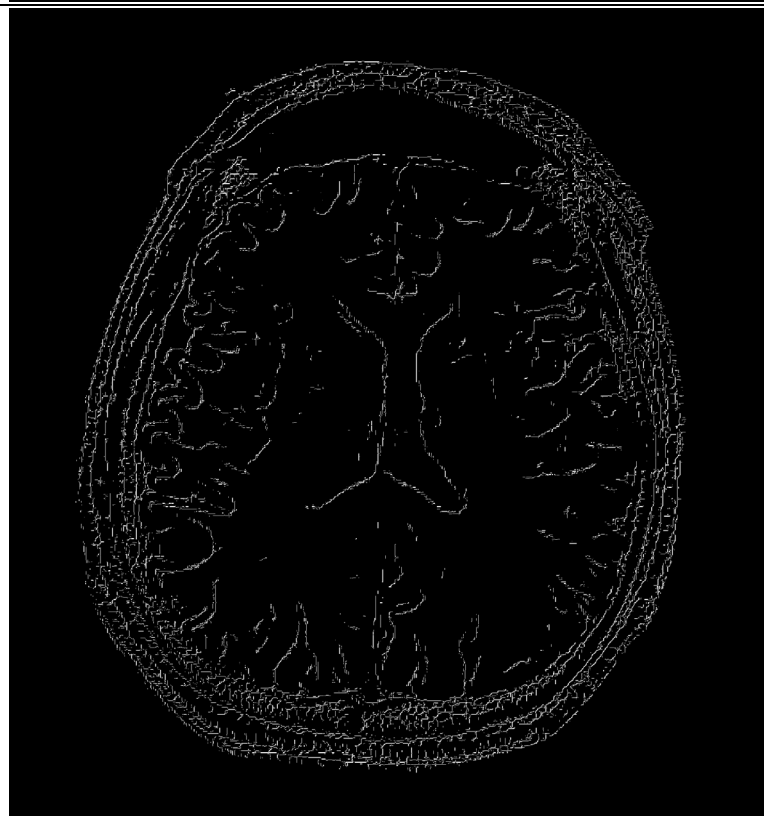
**Original**



**My canny with  
one threshold**



**My canny with  
two threshold  
(Most detail is  
turned into  
strong edge  
from weak  
edge.)**





**Matlab's canny**

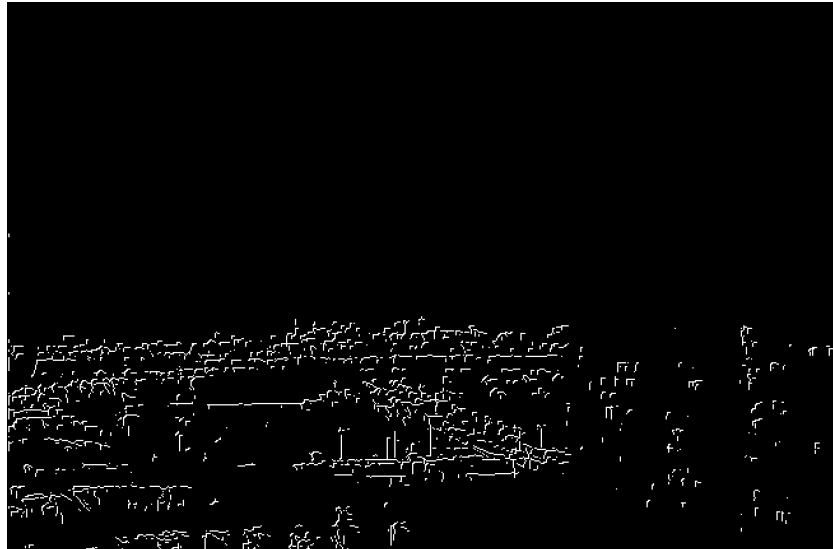


**Other Images:** night\_view.png

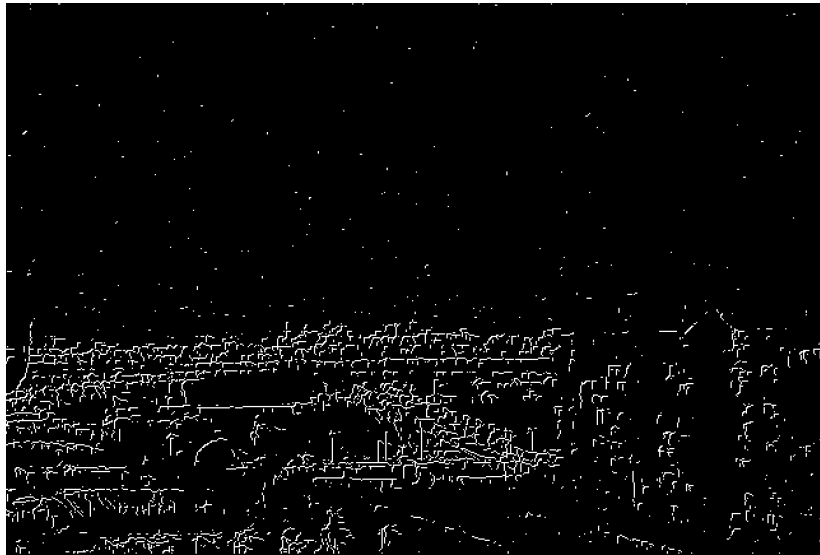
**Original**



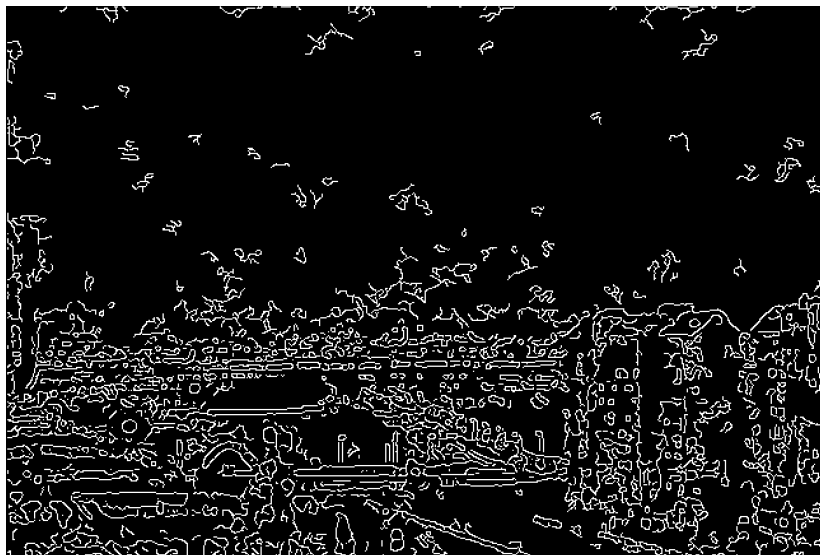
**My canny with  
one threshold**



**My canny with  
two threshold  
(More noise be  
detected.)**



**Matlab's canny**



### Filter.m

```
function imgResult = Filter(img, kernel)

    imgResult = img;
    sizeImg = size(img);
    sizeKernel = size(kernel);
    tmpImg = zeros(sizeImg+fix(sizeKernel/2)*2);
    tmpImg(fix(sizeKernel(1)/2)+1:fix(sizeKernel(1)/2)+sizeImg(1),
    fix(sizeKernel(2)/2)+1:fix(sizeKernel(2)/2)+sizeImg(2)) = img;
    for row = 1:sizeImg(1)
        for col = 1:sizeImg(2)
            imgResult(row, col) = sum(tmpImg(row:row+sizeKernel(1)-1,
col:col+sizeKernel(2)-1) .* kernel, "all");
        end
    end
end
```

### Canny.m

```
function out = Canny(in, threshold1, threshold2, L2gradient)

    %Gaussian Blur
    %Processing=====
    StandardDeviation_GaussianBlur = 0.707;
    KernelSize_GaussianBlur = 3;
    [gridX, gridY] = meshgrid(-(KernelSize_GaussianBlur-
1)/2:(KernelSize_GaussianBlur-1)/2, -(KernelSize_GaussianBlur-
1)/2:(KernelSize_GaussianBlur-1)/2);
    Kernel_GaussianBlur =
(1/(2*pi*StandardDeviation_GaussianBlur^2))*exp(1).^(-
((gridX.^2+gridY.^2)/(2*StandardDeviation_GaussianBlur^2)));
    Kernel_GaussianBlur = Kernel_GaussianBlur /
sum(Kernel_GaussianBlur, "all");
    in_After_GaussianBlur = Filter(in, Kernel_GaussianBlur);

    %Sobel Gradient
    Direction=====
    KernelSize_Sobel = 3;
    coefficients = [2 20 780 132600];
    [gridX, gridY] = meshgrid(-(KernelSize_Sobel-1)/2:(KernelSize_Sobel-
1)/2, -(KernelSize_Sobel-1)/2:(KernelSize_Sobel-1)/2);
```

```

%kernel for Vertical
Kernel_Sobel_Vertical = gridY ./ (gridX .* gridX + gridY .* gridY);
Kernel_Sobel_Vertical((KernelSize_Sobel+1)/2, (KernelSize_Sobel+1)/2)
= 0;
Kernel_Sobel_Vertical = Kernel_Sobel_Vertical *
coefficients((KernelSize_Sobel-1)/2);

%kernel for Horizon
Kernel_Sobel_Horizon = gridX ./ (gridX .* gridX + gridY .* gridY);
Kernel_Sobel_Horizon((KernelSize_Sobel+1)/2, (KernelSize_Sobel+1)/2) =
0;
Kernel_Sobel_Horizon = Kernel_Sobel_Horizon *
coefficients((KernelSize_Sobel-1)/2);

Gx = double(Filter(in_After_GaussianBlur, Kernel_Sobel_Horizon));
Gy = double(Filter(in_After_GaussianBlur, Kernel_Sobel_Vertical));

TAN22_5 = 0.414;
TAN67_5 = 2.414;
VERTICAL = 0;
HORIZON = 1;
SLASH = 2;
BACK_SLASH = 3;
ZERO = 4;

eta = 10e-6;
theta = ((Gy./(Gx + eta)));
thetaDirection = zeros(size(theta));
thetaDirection(theta < TAN67_5 & theta >= TAN22_5) = SLASH;
thetaDirection(theta < TAN22_5 & theta >= -TAN22_5) = HORIZON;
thetaDirection(theta < -TAN22_5 & theta >= -TAN67_5) = BACK_SLASH;

G = (Gx.*Gx + Gy.* Gy).^0.5;

%NMS=====
[sDy, sDx] = size(thetaDirection);
thetaDirection(1,:) = ZERO;

```

```

thetaDirection(sDy,:) = ZERO;
thetaDirection(:, 1) = ZERO;
thetaDirection(:, sDx) = ZERO;

%VERTICAL
direction = thetaDirection==VERTICAL;
direction = direction(2:sDy-1, 2:sDx-1);
G_NM = true(size(G));
pixel = G(2:sDy-1, 2:sDx-1);
v1 = G(1:sDy-2, 2:sDx-1);
v2 = G(3:sDy, 2:sDx-1);
G_NM(2:sDy-1, 2:sDx-1) = direction & (pixel <= v1 | pixel <= v2);
G(G_NM) = 0;

%HORIZON
direction = thetaDirection==HORIZON;
direction = direction(2:sDy-1, 2:sDx-1);
G_NM = true(size(G));
pixel = G(2:sDy-1, 2:sDx-1);
v1 = G(2:sDy-1, 1:sDx-2);
v2 = G(2:sDy-1, 3:sDx);
G_NM(2:sDy-1, 2:sDx-1) = direction & (pixel <= v1 | pixel <= v2);
G(G_NM) = 0;

%SLASH
direction = thetaDirection==SLASH;
direction = direction(2:sDy-1, 2:sDx-1);
G_NM = true(size(G));
pixel = G(2:sDy-1, 2:sDx-1);
v1 = G(3:sDy, 3:sDx);
v2 = G(1:sDy-2, 1:sDx-2);
G_NM(2:sDy-1, 2:sDx-1) = direction & (pixel <= v1 | pixel <= v2);
G(G_NM) = 0;

%BACK_SLASH
direction = thetaDirection==BACK_SLASH;
direction = direction(2:sDy-1, 2:sDx-1);
G_NM = true(size(G));

```

```

pixel = G(2:sDy-1, 2:sDx-1);
v1 = G(1:sDy-2, 3:sDx);
v2 = G(3:sDy, 1:sDx-2);
G_NM(2:sDy-1, 2:sDx-1) = direction & (pixel <= v1 | pixel <= v2);
G(G_NM) = 0;

%ZERO
direction = thetaDirection==ZERO;
direction = direction(2:sDy-1, 2:sDx-1);
G_NM = true(size(G));
G_NM(2:sDy-1, 2:sDx-1) = direction;
G(G_NM) = 0;

%Double
Thresholding=====
StrongEdge = threshold2 <= G;

%Hysteresis
while true
    WeakEdge = threshold1 <= G & threshold2 > G & (StrongEdge == 0);
    Cnt_Hysteresis = 0;

    %VERTICAL
    direction = thetaDirection==VERTICAL;
    direction = direction(2:sDy-1, 2:sDx-1);
    StrongEdge_Hysteresis = false(size(G));
    p1 = WeakEdge(3:sDy, 2:sDx-1);
    p2 = WeakEdge(1:sDy-2, 2:sDx-1);
    StrongEdge_Hysteresis(3:sDy, 2:sDx-1) =
StrongEdge_Hysteresis(3:sDy, 2:sDx-1) | (direction & p1);
    StrongEdge_Hysteresis(1:sDy-2, 2:sDx-1) =
StrongEdge_Hysteresis(1:sDy-2, 2:sDx-1) | (direction & p2);
    StrongEdge(StrongEdge_Hysteresis) = 1;
    Cnt_Hysteresis = Cnt_Hysteresis + sum(StrongEdge_Hysteresis,"all");
%    figure,imshow(StrongEdge);

    %HORIZON
    direction = thetaDirection==HORIZON;

```

```

        direction = direction(2:sDy-1, 2:sDx-1);
        StrongEdge_Hysteresis = false(size(G));
        p1 = WeakEdge(2:sDy-1, 3:sDx);
        p2 = WeakEdge(2:sDy-1, 1:sDx-2);
        StrongEdge_Hysteresis(2:sDy-1, 3:sDx) =
StrongEdge_Hysteresis(2:sDy-1, 3:sDx) | (direction & p1);
        StrongEdge_Hysteresis(2:sDy-1, 1:sDx-2) =
StrongEdge_Hysteresis(2:sDy-1, 1:sDx-2) | (direction & p2);
        StrongEdge(StrongEdge_Hysteresis) = 1;
        Cnt_Hysteresis = Cnt_Hysteresis + sum(StrongEdge_Hysteresis,"all");
%         figure,imshow(StrongEdge);

%SLASH
        direction = thetaDirection==SLASH;
        direction = direction(2:sDy-1, 2:sDx-1);
        StrongEdge_Hysteresis = false(size(G));
        p1 = WeakEdge(1:sDy-2, 3:sDx);
        p2 = WeakEdge(3:sDy, 1:sDx-2);
        StrongEdge_Hysteresis(1:sDy-2, 3:sDx) =
StrongEdge_Hysteresis(1:sDy-2, 3:sDx) | (direction & p1);
        StrongEdge_Hysteresis(3:sDy, 1:sDx-2) =
StrongEdge_Hysteresis(3:sDy, 1:sDx-2) | (direction & p2);
        StrongEdge(StrongEdge_Hysteresis) = 1;
        Cnt_Hysteresis = Cnt_Hysteresis + sum(StrongEdge_Hysteresis,"all");
%         figure,imshow(StrongEdge);

%BACK_SLASH
        direction = thetaDirection==BACK_SLASH;
        direction = direction(2:sDy-1, 2:sDx-1);
        StrongEdge_Hysteresis = false(size(G));
        p1 = WeakEdge(3:sDy, 3:sDx);
        p2 = WeakEdge(1:sDy-2, 1:sDx-2);
        StrongEdge_Hysteresis(3:sDy, 3:sDx) = StrongEdge_Hysteresis(3:sDy,
3:sDx) | (direction & p1);
        StrongEdge_Hysteresis(1:sDy-2, 1:sDx-2) =
StrongEdge_Hysteresis(1:sDy-2, 1:sDx-2) | (direction & p2);
        StrongEdge(StrongEdge_Hysteresis) = 1;
        Cnt_Hysteresis = Cnt_Hysteresis + sum(StrongEdge_Hysteresis,"all");

```

```

%         figure,imshow(StrongEdge);

        if Cnt_Hysteresis == 0
            break;
        end
    end

    out = StrongEdge;

end

```

#### main.m

```

clear
clc
close all;
img= imread("xray.png");

%
img_f = double(img);
% img_f = 255.0./(1+exp(1).^(-2.*img_f+4));
% img_r = uint8(img_f);

BW1 = edge(img,'Canny');

r = Canny(img, 30, 40);

figure,imshow(BW1);
figure,imshow(r);

```