

Aus 1: (A)

(A) Factorial:

Stack level 1: fact(6) // n=4 and is not equal to 1.

Stack level 2: fact(5)

Stack level 3: fact(4)

Stack level 4: fact(3)

Stack level 5: fact(2)

Stack level 6: fact(1) // now, n=1 so we return 1
from the function.

returning values

Stack level 5: $2 * \text{fact}(1) = 2$

Stack level 4: $3 * 2 = 6$

Stack level 3: $4 * 6 = 24$

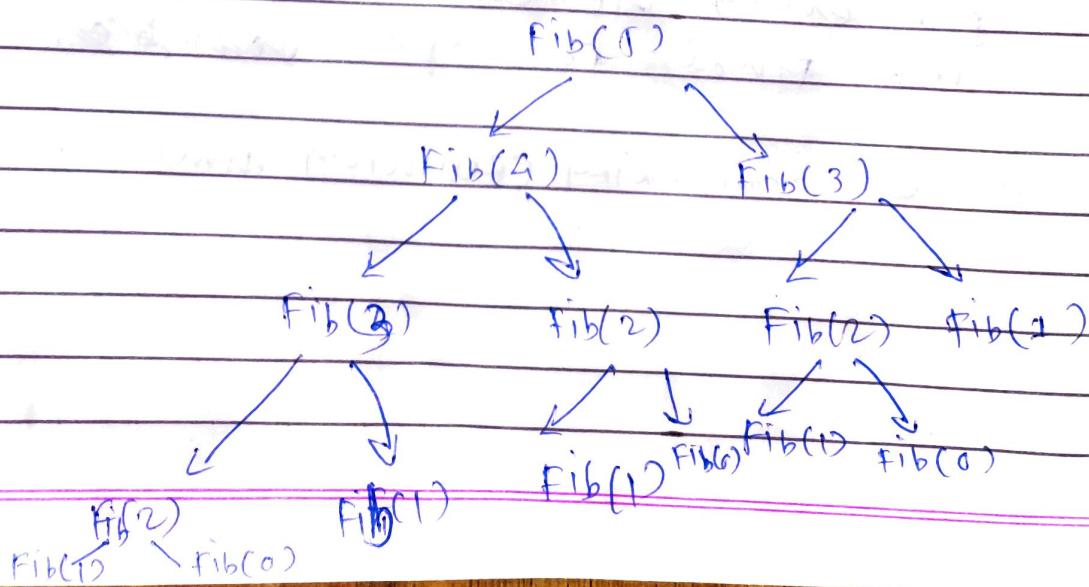
Stack level 2: $5 * 24 = 120$

Stack level 1: $1 * 120 = 120$

Auf

(B) Fibonacci:

Fibonacci ~~to~~ stack tree



→ Stack level 7 : Fib(7)

Stack level 8 : Fib(8) Fib(8)

Stack level 9 : Fib(9)

Stack level 10 : Fib(10)

Stack level 11 : Fib(11)

Stack level 12 : Fib(12)

Stack level 13 : Fib(13)

Stack level 14 : Fib(14)

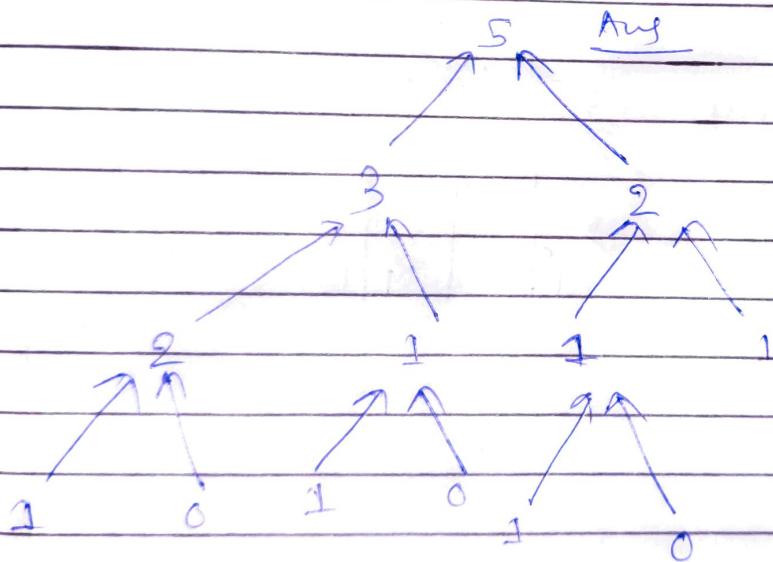
Stack level 15 : Fib(15)

Stack level 16 : Fib(16)

Stack level 17 : Fib(17)

Stack level 18 : Fib(18)

Result tree :



(C) Tower of hanoi: Stack would be used to implement tower of hanoi algorithm.

Approach:

Let three stacks used with same capacity as number of disk and will have unique name as 's', 'a', and 'd'.

Step 1:

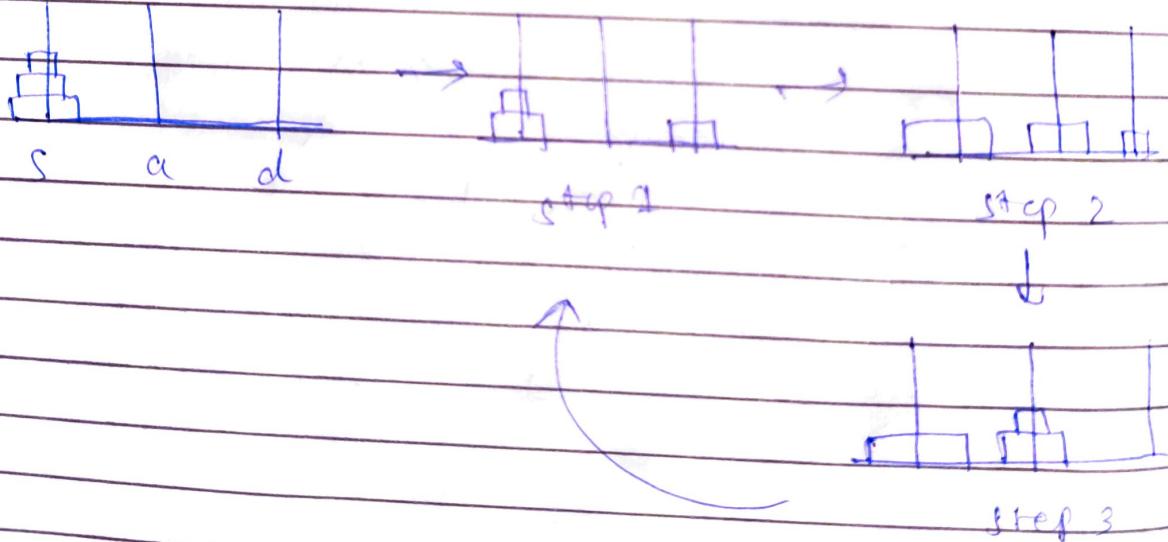
shift first disk \otimes $s \rightarrow d$

Step 2:

shift 2nd disk $s \rightarrow a$

Step 3:

shift 3rd disk $d \rightarrow a$



If these three steps keeps repeating for every disk at the top of source and then it will transfer all disk to destination board.

→ From this, the pattern ~~order~~ is will be:

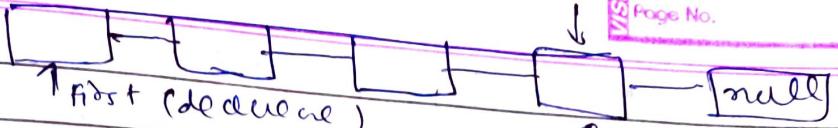
Pattern:

Shift ' $n-1$ ' disk from $s \rightarrow a$

shift last disk from $s \rightarrow d$

shift ' $n-1$ ' disks from $d \rightarrow a$

front of queue



Ans: 8

class TestLinkedListQueue {

```
private Node front, last;  
private int n;  
private class Node  
{
```

```
String item;  
Node next;
```

}

```
public void enqueue (String item)  
{
```

```
Node oldlast = last;
```

```
last = new Node();
```

```
last.item = item;
```

```
last.next = null;
```

```
if (isEmpty ())
```

```
first = last;
```

```
else
```

```
oldlast.next = last;
```

} N++;

```
public String dequeue ()
```

{

```
String item = first.item;
```

```
first = first.next;
```

```
if (!isEmpty ())
```

```
last = null;
```

N--;

```
return item;
```

}

public boolean isEmpty()

{

return first == null;

}

public int size()

{

return n;

}

}

Aus: 3

class TestArrayQueue {

```
public String[] testQ;
public int head, tail;
```

TestArrayQueue()

{

this.testQ = new String[10];

head = 0;

tail = 0;

}

public void enqueue (String item)

{

if (tail < 10)

~~else~~ testQ[tail++] = item;

else

System.out.println ("error");

}

public String dequeue ()

{

if (isEmpty())

if (head >= 10) {

String item~~get~~ = testQ[head++];

~~else~~ testQ[head-1] = null; return item; }

~~System.out.println ("queue is empty")~~

}

public int size()

{ if (!isEmpty())

return tail - head;

}

publ.2 boolean isEmpty()

{

 if (head > tail)
 return true;

 else

 return false;

}

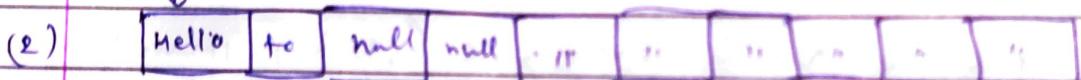
→ display Queue operation:

head
↓ ↓ tail



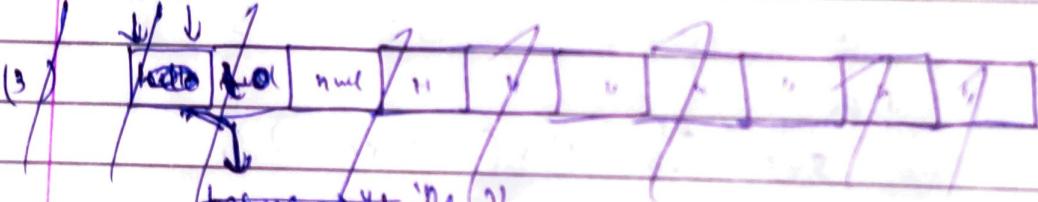
enqueue("Hello")

head tail
↓ ↓

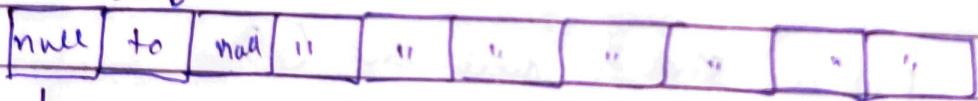


enqueue("to")

head tail
↓ ↓

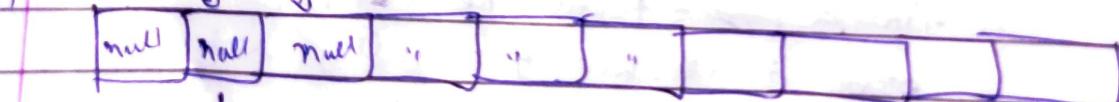


head tail
↓ ↓



↳ dequeue → "Hello"

tail head
↓ ↓



↳ dequeue → "to"

(5) Here head pointer is greater than tail which means Queue is empty

Aus:4

(B) Input String = "Hello to the World";
total character = 18

→ hascode $\text{eq}^n = \sum_{i=0}^{n-1} S[i] 31^{(18-i)}$

$$= \sum_{i=0}^{n-1} S[i] 31^{(18-i)}$$

$$\begin{aligned} &= \underbrace{S[0] 31}_{H} + \underbrace{S[1] 31}_{e} + \underbrace{S[2] 31}_{e} + \underbrace{S[3] 31}_{l} \\ &\quad + \underbrace{S[4] 31}_{o} + \underbrace{S[5] 31}_{w} + \underbrace{S[6] 31}_{t} + \underbrace{S[7] 31}_{h} \\ &\quad + \underbrace{S[8] 31}_{\text{" "}} + \underbrace{S[9] 31}_{+} + \underbrace{S[10] 31}_{h} + \underbrace{S[11] 31}_{e} \\ &\quad + \underbrace{S[12] 31}_{\text{" "}} + \underbrace{S[13] 31}_{\text{" "}} + \underbrace{S[14] 31}_{o} + \underbrace{S[15] 31}_{\text{" "}} \\ &\quad + \underbrace{S[16] 31}_{d} + \underbrace{S[17] 31}_{d} \end{aligned}$$

$$\begin{aligned} &= 72 31^{17} + 101 31^{16} + 101 31^{15} + 108 31^{14} + 111 31^{13} \\ &\quad + 32 31^{12} + 116 31^{11} + 111 31^{10} + 32 31^{9} \\ &\quad + 116 31^{8} + 104 31^{7} + 101 31^{6} + 32 31^{5} \\ &\quad + 57 31^{4} + 111 31^{3} + 114 31^{2} + \\ &\quad 108 31^{1} + 100 31^{0} \end{aligned}$$

= It is very big value which Java program is not able to show and that why it display negative value due to overflow.

= By applying function in Java code the answer is

= 1699696879868464200000000000

(A) hashcode:

hashcode function returns integer value after calculating some arithmetic operation on its reference value. hashCode will be same any object with same class type.

equals:

equals function do deep comparison between object and check whether both objects have same data in it. If two objects are same after comparison with equal function then hashCode function will also return the same integer value but This will not be correct for vice-versa case.

compareTo:

compareTo function can be used after extending Comparable interface. It compare given objects and return negative value if left object is smaller than right object, return positive value if ~~the~~ left object is greater than right object. If both objects are same then it return zero. compareTo method is used to do sorting for objects.

Aus (T)

$$A^* B | C + (D + E - (F * (G / H)))$$

current	stack	expression
A	empty	A
*	*	A
B	*	AB
/	/	AB*
C	/	AB*C
+	+	AB*C
C	(+	AB*C
D	(+	AB*C D
*	+C+	AB*C D
F	+C+	AB*C DE
-	-C+	AB*C DE+
C	-C+	AB*C DEF
F	-C+	AB*C DEF+F
*	*C-C+	AB*C DEF+F
C	*C-C+	AB*C DEF+F@
G	*C-C+	AB*C DEF+FG
/	I C * C - C +	AB*C DEF+FG
H	I C * C - C +	AB*C DEF+FGH
)	*C-C*	AB*C DEF+FGH
)	-C+	AB*C DEF+FGH *
)	+	AB+C DEF+FGH *-
	empty	AB+C DEF+FGH *-+ ↓ Postfix