

There will be a single score entity for each gained score of a user. In each request, a query will be calculate the scoreboard of top players in desired interval, historical search will be available. Table is indexed on user_id. In case of a performance issue, a daily/hourly backend job can calculate the data once, than Restful services can return that recalculated data.

session_id is a session_token field for authentication. password_encrypted is a hashed version of user password

Table for Spring Boot to generate auto_increment id fields

