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Section 1: Introduction to Flutter Development			
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## ▶ Prerequisites for Building Apps with Flutter



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### Discussion

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Adedokun Emmanuel

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29 comments



Carmelo Villegas Cruz 3 months ago



Hi Angela, I did the free course of Flutter, Could I skip the common sections?



Mahmoud Suleiman 6 months ago



add IntelliJ on Linux please



Christophe R. Patraldo 7 months ago



The Asus Chromebook Flip c302 works for flutter web development. Any Chromebook that supports Daniel Schneider's Crouton if not Chrome OS Crostini should work.



Marky Goldstein 8 months ago



Add Linux here. Thanks.



Nageri Ona 8 months ago



sure, Linux folks we are here...



**Lance Barker** 10 months ago

Hi Folks,  
I've just started the course and installed everything (I hope) on my Linux (Ubuntu) laptop, which was not covered here. So far so good. Looking forward to this!



**Anna Gutierrez** a year ago

Hello Angela, the Flutter.dev site no longer has a zip file to download, I went to github and was not able to figure it out. Can you or one of the other students help? I got Android Studio just fine.



**Mathias Riis Sørensen** a year ago

If you struggle to find a second hand Mac, doesn't have a friend who can borrow you the machine, you can use cloud based options as well. A link is provided below:

<https://www.macincloud.com>

I hope it helps for you guys not able to get your hands on a Mac.



**Sergio Chumacero** a year ago

Also, a slight inconvenience of cloud development is that at some point you need to transfer files to and from your local system, be it a produced apk or static files for the app. Also forget about testing with your physical phone during development, you would need to somehow connect it to your cloud machine and make it appear as if it were a local connection. An emulator should work though.



**Michael Seroczynski** a year ago

Very interesting (I had no idea...). The web site shows "\$20+" per month.



**Thomas Qvidahl** a year ago

The requirement to use a Mac to compile, build, sign and deploy an IOS version of your app is prohibitive for some people. But for getting started, there is no requirement - I've used Mac, Windows and Linux (Ubuntu) and find that while each platform has it's quirks, they are equally usable for development. Currently I use Ubuntu at work and Windows 10 at home, and I can't even remember the last time I ran into any kind of platform-related issue.. <3

(edit: Hadn't seen the full video before I commented)



**Benedicte Roussel** a year ago

Android Studio is a wonderful IntelliJ tool, I totally agree. Indeed I can work with the last gradle, nevertheless when settling flutter I notice that



**Tomasz Kubacki** a year ago

Flutter dev can be done on Linux as well - even if you do not cover it - might be not a bad idea to just mention it



**David Prado** a year ago

Thank you. I don't use mac or windows and was pondering if I should go further with this.



Instructor

**London App Brewery** a year ago

Hey David, what do you use? The Linux instructions are on Flutter's website: <https://flutter.dev/docs/get-started/install/linux>



**Tinh Huynh** a year ago

The subtitle seems not correct, 0:35-0:36 Dart code but it says Dark code. 2:00 IOS but ISIS lol. Anyway, love the course so much, thank Angela.



**Yaivette Vargas** a year ago



will be possible to have some translation in Spanish ? Is done something difficult to follow the course without translations

Thank you



Instructor

**London App Brewery** a year ago



Hi Yaivette, Spanish is one of the first languages that we'll be translating. But it will take some time.



**Yaivette Vargas** a year ago



Well, I'm very happy about that nice consideration, I also buy the course by udacity that there if I can translate from Google I'm already moving forward and learning  
(perdone mi ingles nose mucho)



**Yaivette Vargas** a year ago



Google's translator does not translate the text into It because It is as if It is not recognized on the page



**Yaivette Vargas** a year ago



Google's translator does not translate the text into It because It is as if It is not recognized on the page



**Fabio Spelta** a year ago



Is UI testable as with Espresso in Android? <3



**Tom Gajdos** a year ago



Hi, in this lecture the subtitles are wrong on the word IOS, it instead spells ISIS, Iowa, law, and so for each occurrence. Not sure if same in all lectures, this is the first where I used the subtitles.



**AR** a year ago



I don't want to get a Mac, can an iPhone be used ?  
Will the cloud solution posted by Mathias work > "MacIncloud" ?



**Dogukan Ozgen** a year ago



I assume that even if you have an iPhone, you will still need a Mac to test the app, right?

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