

### **Problem 1**

```
package lesson6_Assignment.problem1;

import java.awt.Color;

import java.awt.Container;

import java.awt.FlowLayout;

import java.awt.event.ActionEvent;

import java.awt.event.ActionListener;

import javax.swing.JButton;

import javax.swing.JFrame;

import javax.swing.JPanel;

import javax.swing.JTextField;

public class ProblemOne {

    public static void main(String[] args) {

        JFrame frame = new JFrame("Laying Out Components Using Absolute
Coordinates");

        frame.setDefaultCloseOperation(JFrame.EXIT_ON_CLOSE);

        JPanel panel = new JPanel();

        panel.setLayout(null);

        JButton button1 = new JButton("Count Letters");

        JButton button2 = new JButton("Reverse Letters");

        JButton button3 = new JButton("Remove Duplicates");

        JTextField input = new JTextField(20);

        JTextField output = new JTextField(20);
```

```
button1.setBounds(50, 50, 120, 30);
```

```
button2.setBounds(50, 100, 120, 30);
```

```
button3.setBounds(50, 150, 120, 30);
```

```
input.setBounds(210, 50, 200, 25);
```

```
output.setBounds(210, 100, 200, 25);
```

```
panel.add(button1);
```

```
panel.add(button2);
```

```
panel.add(button3);
```

```
panel.add(input);
```

```
panel.add(output);
```

```
frame.add(panel);
```

```
frame.setSize(450, 350);
```

```
frame.setVisible(true);
```

```
// lambda expression
```

```
button1.addActionListener(e ->
```

```
output.setText(String.valueOf(input.getText().length()))
```

```
);
```

```
// Anonymous inner class
```

```
button2.addActionListener(new ActionListener() {
```

```

        @Override

        public void actionPerformed(ActionEvent e) {

            String text = input.getText();

            String reversed = reverse(text);

            output.setText(String.valueOf(reversed));

        }

    });

    // member class

    class MyEvent implements ActionListener {

        @Override

        public void actionPerformed(ActionEvent e1) {

            String text = input.getText();

            String stringAfterRemoveDuplicates =
removeDuplicates(text);

            output.setText(String.valueOf(stringAfterRemoveDuplicates));

            frame.getContentPane().setBackground(Color.BLACK);

        }

    }

    button3.addActionListener(new MyEvent());

}

public static String reverse(String str) {

    if (str == null) {

```

```
        return null;
    }
    if (str.length() <= 1) {
        return str;
    }
    return reverse(str.substring(1)) + str.charAt(0);
}
```

```
public static String removeDuplicates(String s) {
    if (s.length() <= 1)
        return s;
    if (s.substring(0, s.length() - 1).contains(s.substring(s.length() - 1,
s.length())))
        return removeDuplicates(s.substring(0, s.length() - 1));
    else
        return removeDuplicates(s.substring(0, s.length() - 1)) +
s.substring(s.length() - 1, s.length());
}
}
```

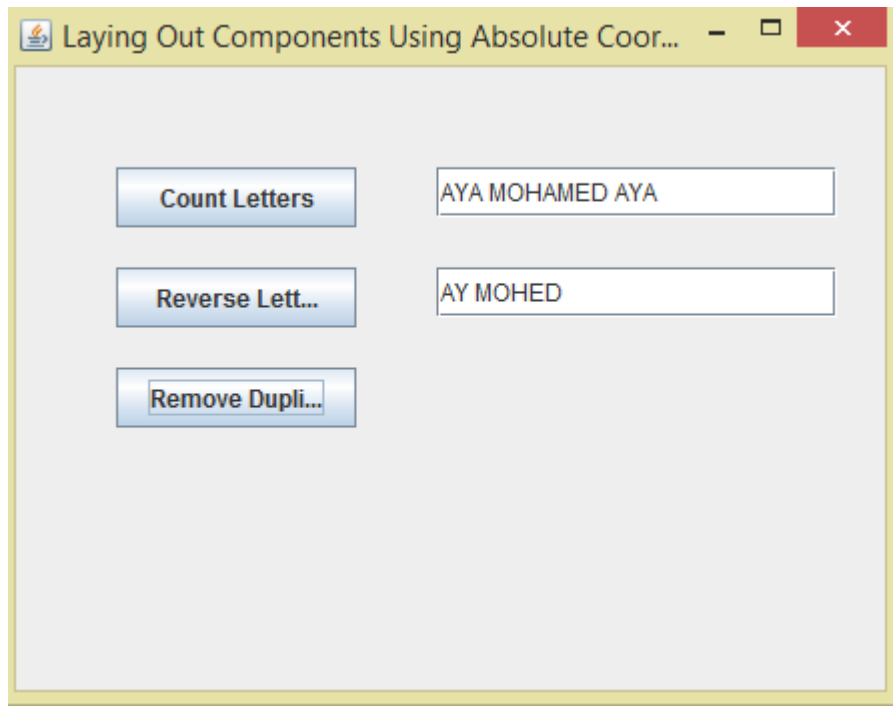
## Output

A Java Swing window titled "Laying Out Components Using Absolute Coord..." with a standard Mac OS X title bar (yellow, green, and red buttons). The window contains three blue buttons on the left and two text input fields on the right. The buttons are labeled "Count Letters", "Reverse Lett...", and "Remove Dupli...". The first text field contains the text "AYA MOHAMED", and the second text field contains the number "11".

Count Letters	AYA MOHAMED
Reverse Lett...	11
Remove Dupli...	

The same Java Swing window after the "Reverse Lett..." button has been clicked. The first text field still contains "AYA MOHAMED", but the second text field now contains the reversed string "DEMAHOM AYA".

Count Letters	AYA MOHAMED
Reverse Lett...	DEMAHOM AYA
Remove Dupli...	



## **Problem 2**

```
package lesson6_Assignment.problem2;
```

```
import java.awt.Color;
```

```
import java.awt.Dimension;
```

```
import java.awt.FlowLayout;
```

```
import javax.swing.JButton;
```

```
import javax.swing.JFrame;
```

```
import javax.swing.JOptionPane;
```

```
public class RainBow extends JFrame {
```

```
    JButton square1 = new JButton();
```

```
    JButton square2 = new JButton();
```

```
    JButton square3 = new JButton();
```

```
    JButton square4 = new JButton();
```

```
    JButton square5 = new JButton();
```

```
    JButton square6 = new JButton();
```

```
    private JButton[] squares = { square1, square2, square3, square4,  
square5, square6 };
```

```
    private final static Color VIOLET = new Color(128, 0, 128);
```

```
    private Color colors[] = { Color.RED, Color.ORANGE, Color.GREEN,  
Color.BLUE, Color.YELLOW, VIOLET };
```

```
    private String colorsAsString[] = { "RED", "ORANGE", "GREEN", "BLUE",  
"YELLOW", "VIOLET" };
```

```
    public RainBow() {
```

```
        setTitle("Rainbow colors");
```

```
        setBounds(0, 0, 400, 100);
```

```
        for (int i = 0; i < squares.length; i++) {
```

```
            squares[i].setBackground(colors[i]);
```

```
            squares[i].setPreferredSize(new Dimension(50, 50));
```

```
            setLayout(new FlowLayout(FlowLayout.LEFT));
```

```
            add(squares[i]);
```

```
        }
```

```

square1.addActionListener(e -> showMessage(colorsAsString[0]));
square2.addActionListener(e -> showMessage(colorsAsString[1]));
square3.addActionListener(e -> showMessage(colorsAsString[2]));
square4.addActionListener(e -> showMessage(colorsAsString[3]));
square5.addActionListener(e -> showMessage(colorsAsString[4]));
square6.addActionListener(e -> showMessage(colorsAsString[5]));

setDefaultCloseOperation(JFrame.EXIT_ON_CLOSE);
}

public void showMessage(String message) {
    JOptionPane.showMessageDialog(this, message, "Color Meaning",
JOptionPane.INFORMATION_MESSAGE);
}

public static void main(String args[]) {
    RainBow f = new RainBow();
    f.setVisible(true);
}
}

```

### **Output**





