Image Processing and Signal -UsingMatlab

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Class: B

All Programs Course2

```
clc; clear;
% Image SHARPNING
% Applying differentiation method to SHARP the following points:
f = [1 \ 2 \ 3 \ 5;
     2 1 1 0;
     1 3 2 4;
     4 0 3 1];
T = 3; % For CASE2
LG = 255; % For CASE3
LB = 0; % For CASE4
                                           Command Window
                                             f:
[M, N] = size(f);
                                                 1
                                                       2
                                                            3
                                                                 5
fe = f;
                                                 2
                                                      1
                                                            1
                                                                 0
fe(M+1, :) = fe(M, :);
                                                 1
                                                      3
                                                            2
                                                                 4
fe(:, M+1) = fe(:, M);
G = zeros(M, N);
                                                       0
                                                            3
                                                                 1
G1 = G;
G2 = G;
                                             fe:
                                                                 5
                                                       2
                                                            3
G3 = G;
                                                       1
                                                            1
G4 = G;
                                                       3
                                                            2
                                                                 4
                                                 1
                                                                      4
G5 = G;
                                                       0
                                                            3
                                                                 1
                                                                      1
for x=1:M
                                                            3
                                                                      1
   for y=1:N
    G(x, y) = sqrt((fe(x,y)-fe(x+1,y))^2+(fe(x,y)-fe(x,y+1))^2);
    G1(x, y) = G(x, y);
                                             g1:
    if G(x, y) >= T
                                                                 5
                                                 1
                                                       1
                                                            3
       G2(x, y) = G(x, y);
                                                 1
                                                       2
                                                            1
                                                                 4
       G3(x, y) = LG;
                                                      3
                                                            2
                                                                 3
       G4(x, y) = G(x, y);
                                                       3
       G5(x, y) = LG;
    else
                                             g2:
       G2(x, y) = fe(x, y);
                                                       2
                                                            3
                                                                 5
                                                 1
       G3(x, y) = fe(x, y);
                                                 2
                                                      1
                                                            1
                                                                 4
       G4(x, y) = LB;
                                                 4
                                                      3
                                                            2
                                                                 3
       G5(x, y) = LB;
                                                       3
                                                            3
                                                                 1
    end
  end
                                             g3:
end
                                                 1
                                                       2
                                                            3
                                                               255
g1 = round(G1);
                                                 2
                                                      1
                                                            1
                                                               255
q2 = round(G2);
                                                255
                                                     255
                                                               255
                                                            2
g3 = round(G3);
                                                255
                                                     255
                                                            3
                                                                1
q4 = round(G4);
g5 = round(G5);
                                             q4:
disp('f:');
                                                 0
                                                       0
                                                            0
                                                                 5
disp(f);
                                                 0
                                                       0
                                                            0
                                                                 4
disp('fe:');
                                                       3
                                                                 3
                                                 4
disp(fe);
                                                       3
                                                                 0
disp('----');
disp('g1:'); disp(g1);
                                             g5:
disp('g2:'); disp(g2);
                                                               255
                                                 0
                                                      0
                                                            0
disp('g3:'); disp(g3);
                                                 0
                                                      0
                                                            0
                                                               255
disp('g4:'); disp(g4);
                                                255
                                                               255
                                                     255
                                                            0
disp('g5:'); disp(g5);
                                                255
                                                     255
                                                               0
                                                            0
                                           fx >>
```

```
clc; clear;
% Image SHARPNING
f = double(imread('cameraman.tif'));
T = 25; % For CASE2
LG = 255; % For CASE3
LB = 0; % For CASE4
[M, N] = size(f);
fe = f;
fe(M+1, :) = fe(M, :);
fe(:, M+1) = fe(:, M);
G = zeros(M, N);
G1 = G;
G2 = G;
G3 = G;
G4 = G;
G5 = G;
for x=1:M
  for y=1:N
    G(x, y) = sqrt((fe(x,y)-fe(x+1,y))^2+(fe(x,y)-fe(x,y+1))^2);
    G1(x, y) = G(x, y);
    if G(x,y) >= T
                             Figure 2
      G2(x,y) = G(x,y);
                              File Edit View Insert Tools Desktop Window Help
      G3(x,y) = LG;
                             🖺 🗃 📓 🦫 🖟 🔍 🤏 🥎 🗑 🐙 🔏 - 🗒 📗 🔡 🖿 🖽
      G4(x,y) = G(x,y);
      G5(x,y) = LG;
                                    Oreginal img
                                                                 Case2
                                                    Case1
    else
      G2(x,y) = fe(x,y);
      G3(x,y) = fe(x,y);
      G4(x,y) = LB;
      G5(x,y) = LB;
    end
  end
                                      Case3
                                                    Case4
                                                                 Case5
end
g1 = round(G1);
g2 = round(G2);
g3 = round(G3);
q4 = round(G4);
g5 = round(G5);
figure;
subplot(2,3,1),imshow(uint8(f));title('Oreginal img');
subplot(2,3,2),imshow(uint8(g1));title('Case1');
subplot(2,3,3),imshow(uint8(g2));title('Case2');
subplot(2,3,4),imshow(uint8(g3));title('Case3');
subplot(2,3,5),imshow(uint8(g4));title('Case4');
subplot(2,3,6),imshow(uint8(g5));title('Case5');
```

```
Lab 2
clc;
clear;
img = double(imread('cameraman.tif'));
F = fft2(img);
D0 = 128;
[r, c] = size(img);
H = D;
for u = 0:r-1
   for v = 0:c-1
     D = sqrt((u)^2 + (v)^2);
      if D <= D0
      H(u+1, v+1) = 0;
      else
       H(u+1, v+1) = 1;
      end
   end
end
G = F.*H;
img2 = round(ifft2(G));
figure;
subplot(1,2,1),imshow(uint8(img));title('Oreginal img');
subplot(1,2,2),imshow(uint8(img2));title('Ideal Highpass Filter');
clear;
D0 = 5;
size = 7;
H = zeros(size);
D = H;
for u = 0:size-1
   for v = 0:size-1
      D = sqrt((u)^2 + (v)^2);
      if D <= D0
       H(u+1, v+1) = 0;
       H(u+1, v+1) = 1;
      end
   end
end
disp('Ideal Highpass Filter:');
disp(H);
```

Command Window						
Ideal Hi	ghpass	Filter	r:			
0	0	0	0	0	0	1
0	0	0	0	0	1	1
0	0	0	0	0	1	1
0	0	0	0	0	1	1
0	0	0	0	1	1	1
0	1	1	1	1	1	1
1	1	1	1	1	1	1





```
clc;
clear;
img = double(imread('cameraman.tif'));
F = fft2(imq);
[r, c] = size(imq);
D0 = 64:
n = 1;
H = D:
for u = 0:r-1
   for v = 0:c-1
       D = sqrt((u)^2 + (v)^2);
       H(u+1, v+1) = (1 / (1 + (D0 / D)^{(2*n)});
   end
end
G = F.*H;
img2 = round(ifft2(G));
figure;
subplot(1,2,1),imshow(uint8(img));title('Oreginal img');
subplot(1,2,2),imshow(uint8(img2));title('Butterworth Highpass Filter(normal)');
                                                                               Figure 1
% ---- MATRIX ---- %
                          File Edit
                                 View Insert Tools Desktop Window
                                                              Help
                                     🖟 | 🔍 🔍 🖑 🐌 🐙 🔏 - | 🛃 | 🔲 🔡 |
clear;
                          🖺 🗃 📓 🦫
D0 = 5;
                                       Oreginal img
                                                         Butterworth Highpass Filter (normal)
size = [9, 9];
r = size(1);
c = r;
n = 1;
X = 1;
% X = 0.414;
H = D;
for u = 0:r-1
   for v = 0:c-1
       D =
sqrt((u)^2 + (v)^2);
       H(u+1, v+1) = (1 / (1 + X * (D0 / D)^{(2*n)});
   end
end
H = round(H, 4);
disp('Butterworth Highpass Filter (normal):');
disp(H);
  Butterworth Highpass Filter (normal):
         0
            0.0385 0.1379
                            0.2647
                                       0.3902
                                               0.5000
                                                       0.5902
                                                                0.6622
                                                                        0.7191
     0.0385
             0.0741
                      0.1667
                              0.2857
                                      0.4048
                                               0.5098
                                                       0.5968
                                                               0.6667
                                                                        0.7222
            0.1667
                    0.2424
     0.1379
                              0.3421
                                      0.4444
                                               0.5370
                                                       0.6154
                                                               0.6795
                                                                        0.7312
     0.2647
            0.2857
                    0.3421
                            0.4186
                                      0.5000
                                               0.5763
                                                       0.6429
                                                               0.6988
                                                                        0.7449
            0.4048
                    0.4444 0.5000
                                      0.5614
                                                               0.7222
                                                                        0.7619
     0.3902
                                               0.6212
                                                       0.6753
     0.5000
            0.5098
                    0.5370
                            0.5763
                                       0.6212
                                               0.6667
                                                       0.7093
                                                               0.7475
                                                                        0.7807
                    0.6154
                            0.6429
             0.5968
                                               0.7093
                                                       0.7423
                                                               0.7727
                                                                        0.8000
     0.5902
                                       0.6753
      0.6622
             0.6667
                      0.6795
                              0.6988
                                       0.7222
                                               0.7475
                                                       0.7727
                                                                0.7967
                                                                        0.8188
      0.7191
             0.7222
                      0.7312
                              0.7449
                                       0.7619
                                               0.7807
                                                       0.8000
                                                               0.8188
                                                                        0.8366
fx >>
```

```
Command Window
D0 = 3;
                 Butterworth Highpass Filter (modified):
size = [5,
                                0.0290
                                          0.3230
                                                     0.7072
                                                                0.8842
5];
                     0.0290
                                0.1066
                                          0.4271
                                                     0.7489
r = size(1);
                                                                0.8960
c = r;
                                          0.6562
                     0.3230
                                0.4271
                                                    0.8344
                                                                0.9226
n = 2;
                     0.7072
                                0.7489
                                          0.8344
                                                    0.9062
                                                                0.9491
H = D;
                                0.8960
                                                               0.9683
                     0.8842
                                          0.9226
                                                    0.9491
X = 0.414;
for u = 0:r-1
   for v = 0:c-1
      D = sqrt((u)^2 + (v)^2);
      H(u+1, v+1) = (1 / (1 + X * (D0 / D)^{(2*n)});
   end
end
H = round(H, 4);
disp('Butterworth Highpass Filter (modified):');
disp(H);
clc;
clear;
img = double(imread('cameraman.tif'));
[r, c] = size(imq);
F = fft2(img);
D0 = 230;
n = 1;
H = zeros(r, c);
for u = 0:r-1
   for v = 0:c-1
      D = sqrt((u)^2 + (v)^2);
      H(u+1, v+1) = \exp(-(D0/D)^n);
   end
end
G = F.*H;
img2 = round(ifft2(G));
figure;
subplot(1,2,1),imshow(uint8(img));title('Oreginal img');
subplot(1,2,2),imshow(uint8(img2));title('Exponitial Highpass Filter(normal)');
% ---- %
% ---FOR MATRIX--- %
% ----- %
clear;
size = [5, 5];
D0 = 3;
n = 1;
H = zeros(r, c);
for u = 0: size-1
   for v = 0: size-1
      D = sqrt((u)^2 + (v)^2);
      H(u+1, v+1) = \exp(-(D0/D)^{n});
   end
end
disp('Exp Highpass Filter (normal) :'); disp(H);
```

```
Exp Highpass Filter (normal):

0 0.0498 0.2231 0.3679 0.4724
0.0498 0.1199 0.2614 0.3873 0.4831
0.2231 0.2614 0.3462 0.4352 0.5113
0.3679 0.3873 0.4352 0.4931 0.5488
0.4724 0.4831 0.5113 0.5488 0.5884
```





```
clc;
clear;
img = double(imread('cameraman.tif'));
[r, c] = size(img);
                                                   Exponitial Highpass Filter(modified)
                                        Oreginal img
F = fft2(img);
D0 = 230;
n = 2;
X = 0.347;
H = zeros(r, c);
for u = 0:r-1
   for v = 0:c-1
      D = sqrt((u)^2 +
(v)^2);
      H(u+1, v+1) = \exp(-X*(D0/D)^n);
   end
end
G = F.*H;
img2 = round(ifft2(G));
figure;
subplot(1,2,1),imshow(uint8(img));title('Oreginal img');
subplot(1,2,2),imshow(uint8(img2));title('Exponitial Highpass Filter(modified)');
% ---FOR MATRIX--- %
                      Command Window
Exp Highpass Filter (modified) :
clear:
                                      0.0440
                                                0.4581
                                                         0.7068
                                                                   0.8227
size = 5;
                             0.0440
                                      0.2098
                                                0.5355
                                                         0.7318
                                                                   0.8322
r = size(1);
                             0.4581
                                     0.5355
                                               0.6768
                                                         0.7864
                                                                   0.8554
c = size(2);
                            0.7068
                                     0.7318
                                               0.7864
                                                         0.8407
                                                                   0.8826
D0 = 3;
                             0.8227
                                      0.8322
                                                0.8554
                                                         0.8826
                                                                   0.9070
n = 2;
X = 0.347; % X = 1;
H = zeros(r, c);
for u = 0:r-1
   for v = 0:c-1
      D = sqrt((u)^2 + (v)^2);
      H(u+1, v+1) = \exp(-X*(D0/D)^{n});
   end
end
disp('Exp Highpass Filter (modified) :');
disp(H);
clc;
clear:
D0 = 7;
         D1 = 5; n = 2; size = 9;
H = zeros(size);
for u = 0:size-1
   for v = 0:size-1
      D = sqrt((u)^2 + (v)^2);
```

```
if D < D1
        H(u+1, v+1) = 0;
      elseif D1 <= D && D <= D0
        H(u+1, v+1) = 1/(D0 - D1)*(D(u+1, v+1)-D1);
      elseif D > D0
        H(u+1, v+1) = 1;
      end
   end
end
H = round(H, 4);
disp('Trapezoidal Highpass Filter:');
disp(num2str(H));
Command Window
  Trapezoidal Highpass Filter:
            0
                                       0
                                                0
                     0
                              0
                                                       0.5
                                                                  1
                                                                           1
            0
                     0
                              0
                                       0
                                            0.0495
                                                     0.5414
                                                                  1
                                                                           1
   0
            0
                     0
                              0
                                       0
                                            0.1926
                                                     0.6623
                                                                  1
                                                                           1
   0
            0
                    0
                             0
                                                     0.8541
                                       0
                                            0.4155
                                                                  1
                                                                           1
            0
                    0
                             0
                                   0.3284
                                            0.7016
                                                        1
                                                                  1
        0.0495
                0.1926
                         0.4155
                                   0.7016
   0
                                                1
                                                         1
                                                                  1
                                                                           1
  0.5
        0.5414
                0.6623
                         0.8541
                                      1
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                                                         1
                                                                  1
                                                                           1
   1
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                                       1
                                                1
                                                         1
                                                                  1
                                                                           1
                             1
                                      1
                                                1
                                                         1
                                                                  1
                                                                           1
            1
                    1
% ----FOR IMG---- %
I =
                                                            Trapezoidal Highpass Filter
                                          Oreginal img
double(imread('cameraman.tif'));
[r, c] = size(I); F = fft2(I);
n = 2;
D0 = 155;
D1 = 55;
H = zeros(r, c);
for u = 0:r-1
 for v = 0:c-1
    D = sqrt((u)^2 + (v)^2);
        if D < D1
             H(u+1, v+1) = 0;
        elseif D1 <= D && D <= D0
             H(u+1, v+1) = 1/(D0 - D1)*(D(u+1, v+1)-D1);
        elseif D > D0
             H(u+1, v+1) = 1;
        end
    end
end
H = round(H, 4); G = F.*H;
                                     I2 = round(ifft2(G));
figure;
subplot(1,2,1),imshow(uint8(I));title('Oreginal img');
subplot(1,2,2),imshow(uint8(I2));title('Trapezoidal Highpass Filter');
```

```
clc;
clear;
% Prog1: Write matlab program to design homomorphic filter cut off
frequency (D0) = 5
                            size =10*10
D0 = 5;
size = 10;
H low = zeros(size);
H high = zeros(size);
D = H low;
for u = 0:size-1
    for v = 0:size-1
         D = sqrt((u)^2 + (v)^2);
         if D <= D0
             H low(u+1, v+1) = 1.1;
             H high (u+1, v+1) = 0.9;
         else
             H low(u+1, v+1) = 0.9;
             H high (u+1, v+1) = 1.1;
         end
    end
end
disp('Ideal Lowpass Filter:');
disp(num2str(H low));
disp('-----');
disp('Ideal Highpass Filter:');
disp(num2str(H high));
Command Window
 Ideal Lowpass Filter:
       1.1
                 1.1
                         1.1
                                 1.1
                                          1.1
                                                   0.9
                                                           0.9
                                                                  0.9
                                                                            0.9
 1.1
         1.1
                 1.1
                         1.1
                                  1.1
                                          0.9
                                                   0.9
                                                           0.9
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         1.1
                 1.1
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                                  1.1
                                          0.9
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                                                           0.9
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         1.1
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 Ideal Highpass Filter:
 0.9
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                                                           1.1
                                                                   1.1
                                                                            1.1
fx >>
```

```
clc;
clear;
% Prog2: Write Matlab program to enhancement the image by using
Homomorphic filter
img = double(imread('cameraman.tif'));
[r, c] = size(img);
F = fft2(log(double(img)));
D0 H = 50;
D0 L = 150;
H low = zeros(r, c);
H high = zeros(r, c);
for u = 0:r-1
    for v = 0:c-1
        D = sqrt((u)^2 + (v)^2);
        if D <= D0 H % FOR HIGHPASS</pre>
            H high (u+1, v+1) = 0.9;
        else
            H high (u+1, v+1) = 1.1;
        end
        if D <= D0 L % FOR LOWPASS
            H low(u+1, v+1) = 1.1;
        else
            H low(u+1, v+1) = 0.9;
        end
    end
end
G high = F.*H high;
g high = round(exp(ifft2(G high)));
img = double(imread('cameraman.tif'));
[r, c] = size(img);
F = fft2(log(double(img)));
G low = F.*H low;
g low = round(exp(ifft2(G low)));
figure;
subplot(1,3,1),imshow(uint8(img));title('Oreginal img');
subplot(1,3,2),imshow(uint8(g high));title('Ideal Highpass Filter');
subplot(1,3,3),imshow(uint8(g low));title('Ideal Lowpass Filter');
```







```
Lab 4
```

```
clc;
clear;
% Write a program to Color a graylevel image of size 256*256
img = imread('moon.tif');
L = 255;
[row, col] = size(img);
red = zeros(row, col);
green = zeros(row, col);
blue = zeros(row, col);
for i=1:row
  for j=1:col
      gray = double(img(i,j));
    RED
    if 0 <= gray && gray <= L/2</pre>
        red(i,j) = 0;
    elseif L/2 <= gray && gray <= 3*L/4
        red(i,j) = 4*gray-2*L;
    elseif 3*L/4 <= gray && gray <= L</pre>
                                         Figure 1
        red(i,j) = L;
        green(i,j) = 4*L - 4*gray;
                                         : Edit Viev Inser Tool Deskto Windo Helt
    end
응
    BLUE
    if 0 <= gray && gray <= L/4
        blue(i,j) = L;
                                             red img
                                                            green img
        green(i,j) = 4*gray;
    elseif L/4 <= gray && gray <= L/2
        blue(i,j) = 2*L - 4*gray;
    elseif L/2 <= gray && gray <= L</pre>
        blue(i,j) = 0;
    end
    GREEN
응
    if L/4 <= gray && gray <= 3*L/4
        green(i,j) = L;
    end
  end
end
                                                           colored img
                                             blue img
red = red/L;
green = green/L;
blue = blue/L;
colored3 = zeros(row, col, 3);
colored3(:, :, 1) = red;
colored3(:, :, 2) = green;
colored3(:, :, 3) = blue;
figure;
subplot(2,2,1);imshow(red);title('red img');
subplot(2,2,2);imshow(green);title('green img');
subplot(2,2,3);imshow(blue);title('blue img');
subplot(2,2,4);imshow(colored3, []);title('colored img');
```

```
clc;
clear;
% Use Huffman encoding algorithm to encode (compress) an image with
8gray levels, when the probabilities of graylevels are as follows:
Graylevel = 1:8;
probability = [0.3, 0.23, 0.15, 0.08, 0.06, 0.06, 0.06, 0.06];
prob len = length(probability);
prob = zeros(prob len);
x = zeros(prob len);
prob(1,:) = sort(probability, 'descend');
x(1,:) = Graylevel;
merge table = [];
for i=2:prob len
  prob(i,:) = prob(i-1,:);
  x(i,:) = x(i-1,:);
  not zero idx = find(prob(i,:) > 0);
  if length(not zero idx) < 2</pre>
   break;
  end
  last two = not zero idx(end-1:end);
  prob sum = sum(prob(i, last two));
  x new = max(x(i,:)) + 1;
  merge table=[merge table; x(i,last two(1)),x(i,last two(2)), x new];
  prob(i, last two(1)) = 0;
  prob(i, last two(2)) = prob sum;
  x(i, last two(1)) = 0;
  x(i, last two(2)) = x new;
  [prob(i,:), order] = sort(prob(i,:), 'descend');
  x(i,:) = x(i, order);
end
codes = cell(1, prob len);
for symbol = Graylevel
  code = '';
  current = symbol;
  while true
    idx = find(merge table(:,1)==current | merge table(:,2)==current,
1, 'first');
    if isempty(idx)
      break;
    end
    if merge table(idx,1) == current
      code = ['0', code];
      current = merge table(idx,3);
      code = ['1', code];
      current = merge table(idx,3);
    end
  end
  codes{symbol} = code;
end
```

```
2
                                          9 10
disp('x:');
                                                  0 0
                                   2 11
12 2
                                         3 9
11 0
                               1
                               1
                                  12
                                                          0
disp(x);
                                  1
                                      0
                                                    0
                               14
                                  13
                                          0
                                                  0
                                                          0
                               15
disp('Prop:');
                            Prop:
disp(prob);
                               0.3000
                                     0.2300
                                           0.1500 0.0800
                                                       0.0600
                                                             0.0600 0.0600
                                                                          0.0600
                                                             0.0600 0.0600
                               0.3000
                                     0.2300
                                           0.1500 0.1200
                                                        0.0800
                               0.3000
                                     0.2300
                                           0.1500
                                                 0.1200
                                                        0.1200
                                                              0.0800
                                                                              0
disp('y:');
                               0.3000
                                     0.2300
                                           0.2000 0.1500
                                                        0.1200
                                                          0
disp(codes);
                                           0.2300 0.2000
                               0.3000
                                     0.2700
                                                                 0
                                                                             0
                                                                       0
                                          0.2700
                                                  0
                               0.4300
                                     0.3000
                                                          0
                                                                 0
                                                                       0
                                                                             0
                               0.5700
                                     0.4300
                                                    0
                               1.0000
                                              0
                                                    0
                                                           0
                               1001
                                    '10'
                                         '010'
                                              '111'
                                                    '1100'
                                                           '1101'
                                                                 '0110'
                                                                       '0111'
clc;
                                                            Lab 6
clear;
% Arithmetic Coding
message = input('message: ', 's');
msg len = length(message);
symbols = unique(message);
symbol counts = zeros(1, length(symbols));
for i = 1:msg len
    idx = find(symbols == message(i));
    symbol counts(idx) = symbol counts(idx) + 1;
end
prob = symbol counts / msg len;
range = zeros(1, length(symbols));
for i = 2:length(symbols)
    range(i) = range(i-1) + prob(i-1);
end
disp('Symbol | Probability | Range (Low)');
for i = 1:length(symbols)
                             %.1f
    fprintf('
                 %C
                                         Т
                                             %.1f\n', symbols(i), prob(i),
range(i));
end
                                                 Command Window
wordcode = 0;
                                                   message: CLASS
for i = 1:msg len
                                                   Symbol | Probability | Range (Low)
    idx = find(symbols == message(i));
                                                              0.2
                                                      A
                                                          1
                                                                           0.0
    mul = 1;
                                                              0.2
                                                      C
                                                          1
                                                                           0.2
    for k = 1:i-1
                                                              0.2
                                                      L
                                                          1
                                                                           0.4
      prev idx = find(symbols == message(k));
                                                               0.4
                                                      S
                                                                           0.6
     mul = mul * prob(prev idx);
                                                   1: 0.2
   end
                                                   2: 0.28
   wordcode = wordcode + range(idx) * mul;
                                                   3: 0.28
  disp([num2str(i), ': ',
                                                   4: 0.2848
num2str(wordcode)])
                                                   5: 0.28672
end
decoded = repmat(' ', 1, msg_len);
                                                   Decoding steps:
code decode = wordcode;
                                                   1: 0.28672 = C
                                                   2: 0.43360 = L
fprintf('\nDecoding steps:\n');
                                                   3: 0.16800 = A
for i = 1:msg len
                                                   4: 0.84000 = S
  for j = 1:length(symbols)
                                                   5: 0.60000 = S
    low = range(j);
                                                   Decoded message: CLASS
    high = low + prob(j);
```

Command Window

```
if code decode >= low && code decode < high</pre>
     decoded(i) = symbols(j);
      fprintf('%d: %.5f = %c\n', i, code decode, symbols(j));
     code decode = (code decode - low) / prob(j);
     break;
   end
 end
end
disp(['Decoded message: ', decoded]);
                                                    Lab 7
clc;
clear;
%% LZW Compression
inputMessage = ' BET BE BEE BED BEG';
dictionarySymbols = {};
dictionaryCodes = [];
nextAvailableCode = 256;
for i = 1:length(inputMessage)
    currentChar = inputMessage(i);
    symbolExists = false;
    for j = 1:length(dictionarySymbols)
        if strcmp(dictionarySymbols{j}, currentChar)
            symbolExists = true;
           break;
        end
   end
    if ~symbolExists
        dictionarySymbols{end+1} = currentChar;
        dictionaryCodes(end+1) = nextAvailableCode;
       nextAvailableCode = nextAvailableCode + 1;
   end
end
currentSequence = '';
encodedOutput = [];
stepCounter = 1;
fprintf('S | Char | Code | Output | New Code/Dictionary\n');
fprintf('----\n');
for i = 1:length(inputMessage)
   nextChar = inputMessage(i);
    combinedSequence = [currentSequence, nextChar];
    sequenceFound = false;
   for j = 1:length(dictionarySymbols)
        if strcmp(dictionarySymbols{j}, combinedSequence)
            sequenceFound = true;
           break;
        end
   end
   if sequenceFound
        currentSequence = combinedSequence;
   else
        outputCode = -1;
        for j = 1:length(dictionarySymbols)
            if strcmp(dictionarySymbols{j}, currentSequence)
                outputCode = dictionaryCodes(j);
```

```
break:
            end
        end
        if isempty(currentSequence)
            fprintf('%-2d| "%s" | -
                                        | "%s" -> %d\n', ...
                stepCounter, nextChar, combinedSequence,
nextAvailableCode);
else
            fprintf('%-2d| "%s" | %3d | "%s" | "%s" -> %d\n', ...
                stepCounter, nextChar, outputCode, currentSequence,
combinedSequence, nextAvailableCode);
        end
        encodedOutput(end+1) = outputCode;
        dictionarySymbols{end+1} = combinedSequence;
        dictionaryCodes(end+1) = nextAvailableCode;
        nextAvailableCode = nextAvailableCode + 1;
        currentSequence = nextChar;
        stepCounter = stepCounter + 1;
    end
end
if ~isempty(currentSequence)
    outputCode = -1;
    for j = 1:length(dictionarySymbols)
        if strcmp(dictionarySymbols{j}, currentSequence)
            outputCode = dictionaryCodes(j);
            break:
        end
    end
    fprintf('%-2d| End | %3d | "%s"\n', stepCounter, outputCode,
currentSequence);
    encodedOutput(end+1) = outputCode;
end
fprintf('\nLZW Encoded Output:\n');
disp(encodedOutput);
Command Window
  S | Char | Code | Output | New Code/Dictionary
  1 | "B" | 256 | " "
                       | " B" -> 262
  2 | "E"
           | 257 | "B"
                        | "BE" -> 263
           | 258 | "E"
  3 | "T"
                        | "ET" -> 264
  4 | " "
          | 259 | "T"
                      | "T " -> 265
          | 262 | " B"
  5 | "E"
                       | " BE" -> 266
  6 | " "
           | 258 | "E"
                        | "E " -> 267
  7 | "E"
          | 266 | " BE"
                        | " BEE" -> 268
           | 267 | "E " | "E B" -> 269
  8 | "B"
  9 | "D"
           | 263 | "BE"
                       | "BED" -> 270
  10| " "
          | 260 | "D"
                        | "D " -> 271
  11| "G" | 266 | " BE" | " BEG" -> 272
  12 | End | 261 | "G"
  LZW Encoded Output:
     256
          257
                258
                      259
                            262
                                 258
                                       266
                                             267
                                                   263
                                                        260
                                                              266
                                                                    261
```

```
clc;
clear;
% Write matlab program to apply the DCT algorithm to the following
points:
f = [2 \ 3 \ 4 \ 4];
F = [];
C = 1/sqrt(2);
N = length(f);
for u=0:N-1
    i = 0;
    for x=0:N-1
       i = i + f(x+1) * cos(pi * (2 * x + 1) * u / (2 * N));
    F(u+1) = sqrt(2/N) * C * i;
   C = 1;
end
disp(['DCT(f): ', num2str(F)]);
inverse=[];
for x = 0:N-1
    I = 0;
    for u=0:N-1
        if u == 0
            C = 1 / sqrt(2);
        else
            C = 1;
        end
        i = i + C * F(u+1) * cos(pi * (2 * x + 1) * u / (2 * N));
    end
    inverse(x+1) = sqrt(2/N) * C * i;
end
disp(['Inverse: ', num2str(inverse)]);
Command Window
   DCT(f):
               6.5 - 1.5772
                                             -0.5
                                                        0.11209
```

3

4

4

Inverse: 2