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Q1:

```
#include <iostream>
using namespace std;

class Rehash {
    int* t;
    int cap;
    int cnt;
    int emp = -11;
    int rem = -22;

public:
    Rehash(int c = 10) {
        cap = c;
        cnt = 0;
        t = new int[cap];
        for (int i = 0; i < cap; i++)
            t[i] = emp;
    }

    int h(int k) { return k % cap; }

    void grow() {
        int oc = cap;
        int* ot = t;
```

```
cap *= 2;

t = new int[cap];

for (int i = 0; i < cap; i++)
    t[i] = emp;

cnt = 0;

for (int i = 0; i < oc; i++)
    if (ot[i] >= 0)
        insert(ot[i]);

delete[] ot;
}

void insert(int k) {
    if ((cnt * 100) / cap > 70)
        grow();

    int idx = h(k);
    while (t[idx] >= 0)
        idx = (idx + 1) % cap;

    t[idx] = k;
    cnt++;
}

bool search(int k) {
    int idx = h(k);
    int st = idx;
```

```
while (t[idx] != emp) {
    if (t[idx] == k)
        return true;

    idx = (idx + 1) % cap;
    if (idx == st) break;
}

return false;
}
```

```
void removeKey(int k) {
    int idx = h(k);
    int st = idx;

    while (t[idx] != emp) {
        if (t[idx] == k) {
            t[idx] = rem;
            cnt--;
            return;
        }

        idx = (idx + 1) % cap;
        if (idx == st) break;
    }
}
```

```
class DoubleHash {
    int* t;
```

```
int cap;  
int emp = -11;  
int rem = -22;  
  
public:  
    DoubleHash(int c = 10) {  
        cap = c;  
        t = new int[cap];  
        for (int i = 0; i < cap; i++)  
            t[i] = emp;  
    }  
  
    int h1(int k) { return k % cap; }  
    int h2(int k) { return 5 - (k % 5); }  
  
    void insert(int k) {  
        int idx = h1(k);  
        int stp = h2(k);  
  
        while (t[idx] >= 0)  
            idx = (idx + stp) % cap;  
  
        t[idx] = k;  
    }  
  
    bool search(int k) {  
        int idx = h1(k);  
        int stp = h2(k);  
        int st = idx;  
        ...  
    }  
}
```

```

while (t[idx] != emp) {
    if (t[idx] == k)
        return true;

    idx = (idx + stp) % cap;
    if (idx == st) break;
}

return false;
}

void removeKey(int k) {
    int idx = h1(k);
    int stp = h2(k);
    int st = idx;

    while (t[idx] != emp) {
        if (t[idx] == k) {
            t[idx] = rem;
            return;
        }

        idx = (idx + stp) % cap;
        if (idx == st) break;
    }
}

class Bucket {
    int** t;
    int cap;
}

```

```
int bs;  
int emp = -11;  
int rem = -22;  
  
public:  
Bucket(int c = 10, int b = 3) {  
    cap = c;  
    bs = b;  
  
    t = new int* [cap];  
    for (int i = 0; i < cap; i++) {  
        t[i] = new int[bs];  
        for (int j = 0; j < bs; j++)  
            t[i][j] = emp;  
    }  
}  
  
int h(int k) { return k % cap; }  
  
void insert(int k) {  
    int idx = h(k);  
  
    for (int j = 0; j < bs; j++) {  
        if (t[idx][j] == emp) {  
            t[idx][j] = k;  
            return;  
        }  
    }  
    cout << "Bucket Full\n";  
}
```

```
bool search(int k) {
    int idx = h(k);

    for (int j = 0; j < bs; j++)
        if (t[idx][j] == k)
            return true;

    return false;
}

void removeKey(int k) {
    int idx = h(k);

    for (int j = 0; j < bs; j++) {
        if (t[idx][j] == k) {
            t[idx][j] = rem;
            return;
        }
    }
};

class Chain {
    struct N {
        int v;
        N* nx;
    };
    N** t;
}
```

```
int cap;

public:
    Chain(int c = 10) {
        cap = c;
        t = new N * [cap];
        for (int i = 0; i < cap; i++)
            t[i] = nullptr;
    }

    int h(int k) { return k % cap; }

    void insert(int k) {
        int idx = h(k);
        N* n = new N{ k, t[idx] };
        t[idx] = n;
    }

    bool search(int k) {
        int idx = h(k);
        N* cur = t[idx];

        while (cur) {
            if (cur->v == k)
                return true;
            cur = cur->nx;
        }
        return false;
    }
}
```

```

void removeKey(int k) {

    int idx = h(k);
    N* cur = t[idx];
    N* pre = nullptr;

    while (cur) {
        if (cur->v == k) {
            if (pre == nullptr)
                t[idx] = cur->nx;
            else
                pre->nx = cur->nx;
            delete cur;
            return;
        }

        pre = cur;
        cur = cur->nx;
    }
}

};

int main() {
    Rehash r;
    DoubleHash d;
    Bucket b;
    Chain c;

    r.insert(3);
    r.insert(21);
    cout << r.search(20) << endl;
}

```

```
d.insert(16);
d.insert(28);
cout << d.search(99) << endl;

b.insert(51);
b.insert(15);
cout << b.search(15) << endl;

c.insert(74);
c.insert(17);
cout << c.search(17) << endl;

return 0;
}
```



```
0
0
1
1
```