Vedant Milind Athavale TY Brech EXTC 17000071 Page No. 61 Date 30 09 20 MST - DSP Q1] b) yen = sin (317/4 (n+1)) x(n) there, we can see that there are no implicit function of time in the wething and also there are no constants. Here, it is linear. The system is time variant because of the presence of the term x(n) I.e., it is an expricit function of time in welkcient. Also, we can see that the system is cause and effect system, hence, it is caused in narrow. We have a term sin (371/4 (n+1)) and sine goes from I = sin(x) =1, here, it is within the unit winde, here, the system is stable. a) $\chi_1(n) = \{1, 2, 3, 4\} = \chi_2(n)$. Here, ausamplus of signal will **01**-7 interest with au samples of the system. The four step method is Fip - shift - Multiply -> Add (1) In the first step, when we flip, the result is the same. Only the order is of the terms is changed. Hence, the order of beginning of x1(n) &xx() will not affect the output- Hence, Avinain's argument will be to overlook this step. Especially for the given xich) & x, (n), the autput will not 9 their, but Aryan will say that the stop may be necessary in other case as the causality is affected by it. When we shift, I guess all of them agree with the importance of the thep. Only then we'll receive output for each input we give. From the fashion thow example of our dan, it is dear the multiplication step will have no effect as such on difference in result Every judge has to interact with each and every one of the confusant. In the last step of addition, we asd the multiplied terms we get for the usique elements from the input. (2) (1) + y(n) + y(n-1) + y(n-2) . By taking the z-toansform, Y(z) = x[z] + z - Y(z) + z-2 Y(z) =) Y(z) - z-1 Y(z) - z-2 Y(z) = X(z) =) $H(2) = Y(2) / X[2] = 1/1-z^{-1}-z^{-2} = Z^{2}/z^{2}-Z-1$ $\frac{1}{(z-1/2)^2-5/4} = \frac{z^2}{(z-1/2)^2-5/4} = \frac{z^2}{(z-1/2)^2-5/2}$: Zeroes are at Z=0,0 poles are at 2 = 1-15/2, 1+15/2, i.e. 121>161 as system is causal. The system will be bunktable since it does not contain an unit circu. Hence, an unitable symon: