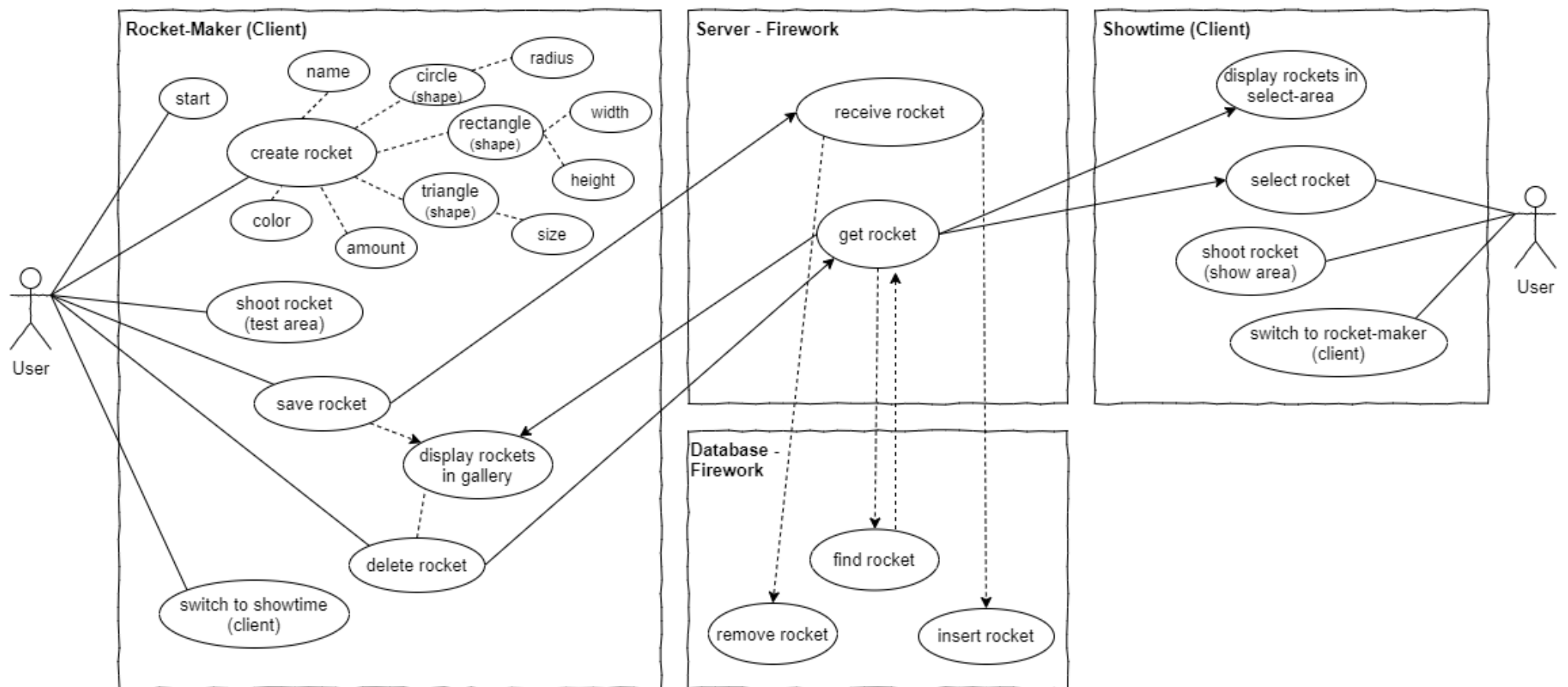
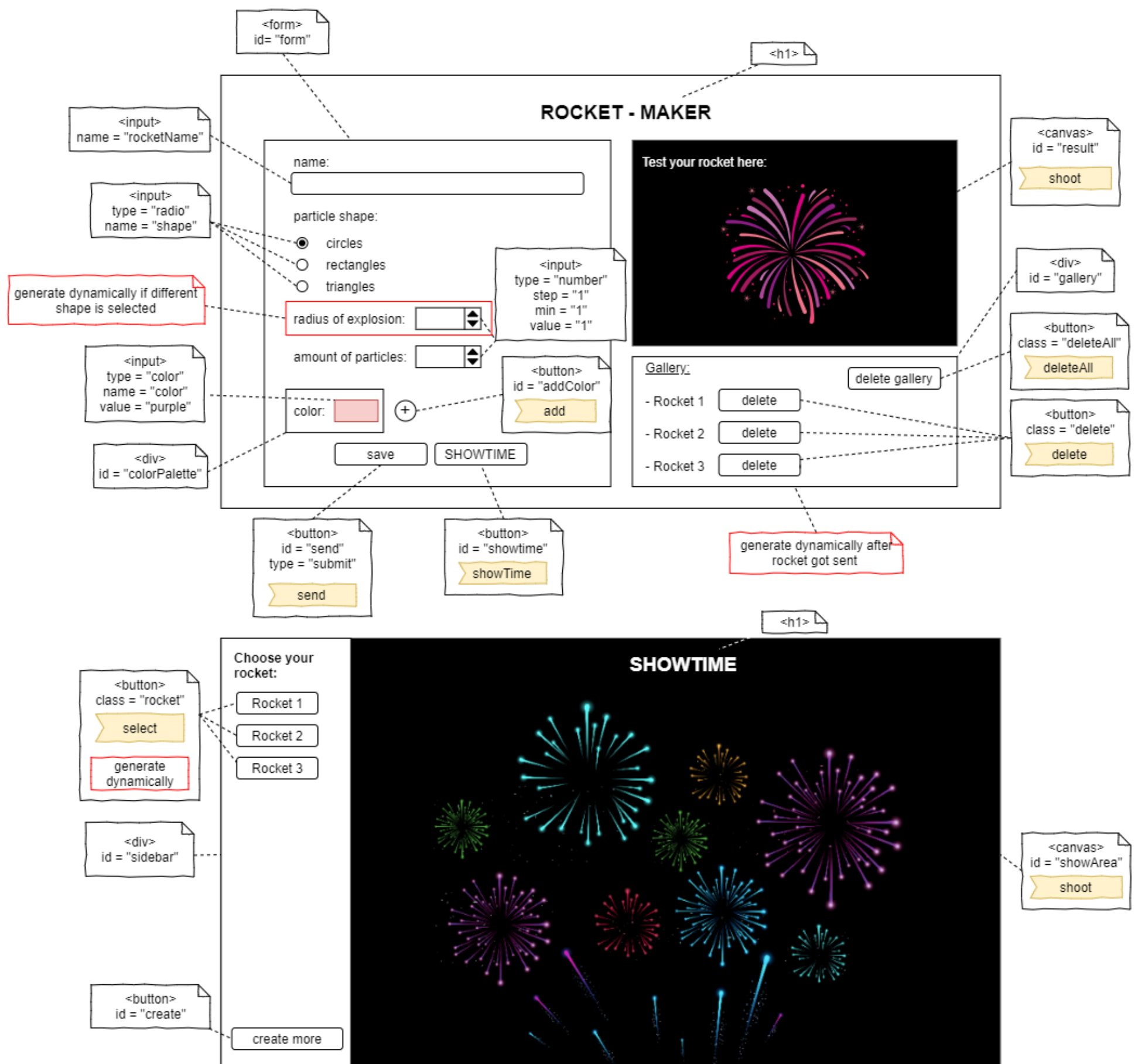
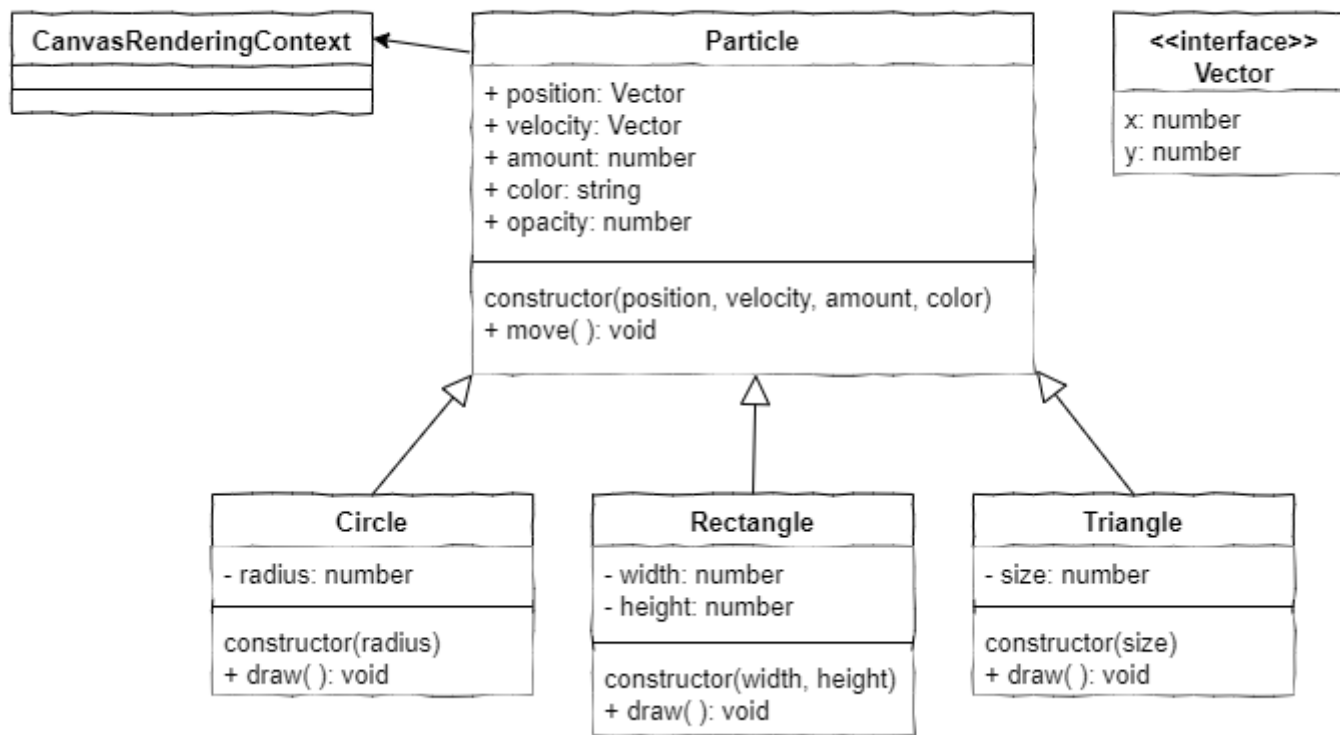
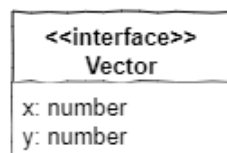
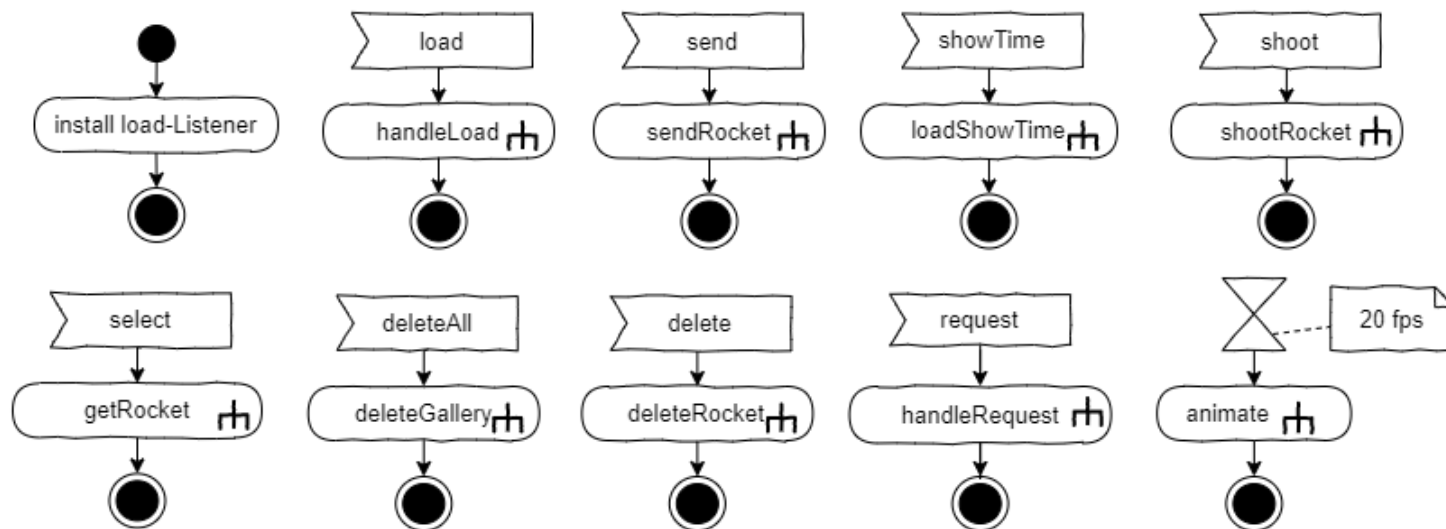


RocketMaker: Use-Case-Diagram**RocketMaker: UI-Scribble**

RocketMaker: Class-Diagram

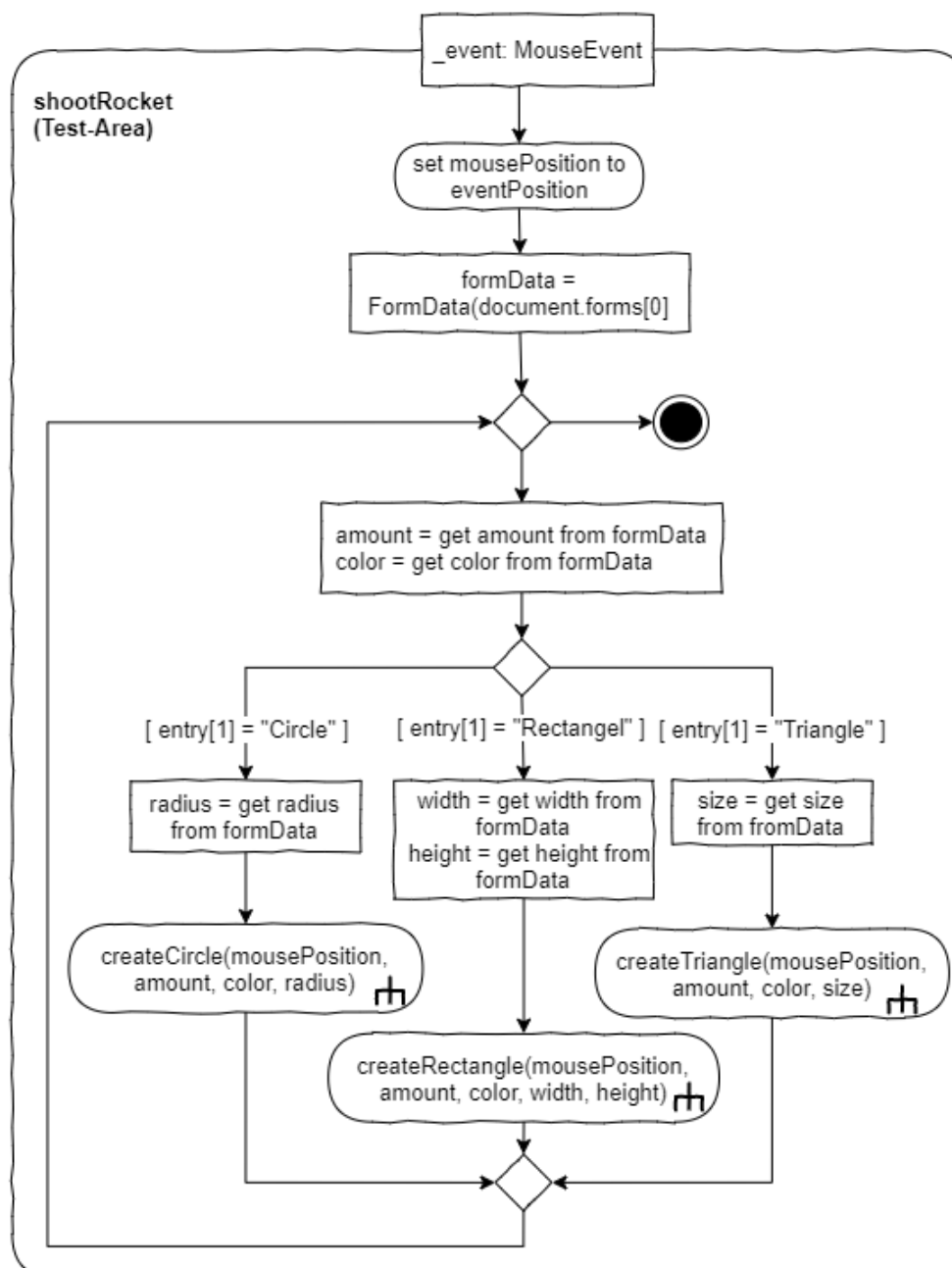
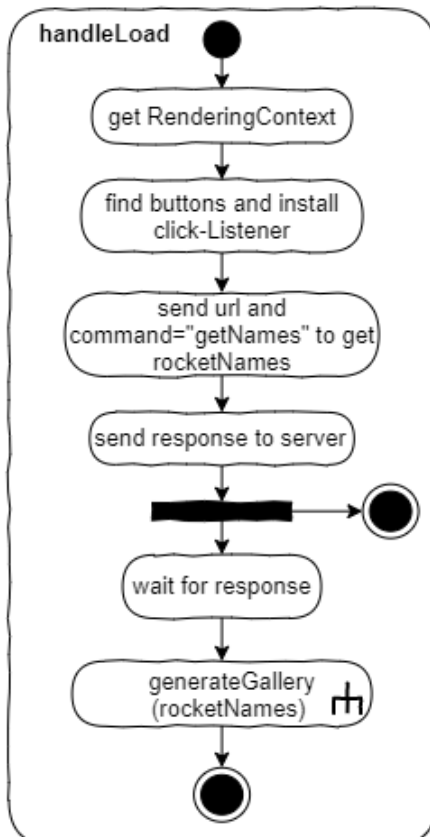


RocketMaker - Activitydiagram: Main (RocketMaker)

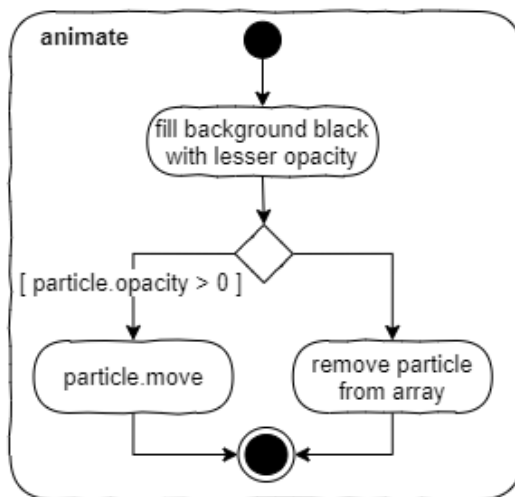
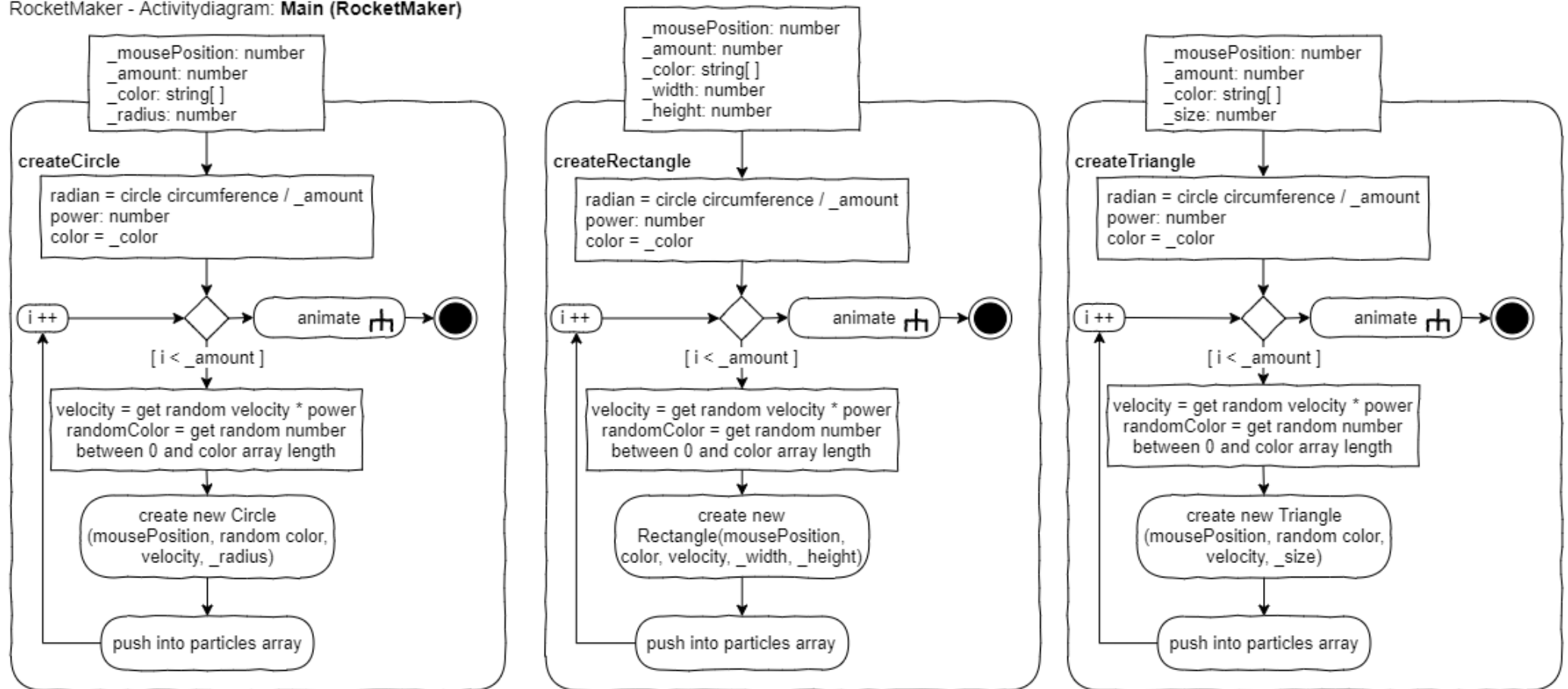


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 color: string[]
 radius: number
 width: number
 height: number
 size: number

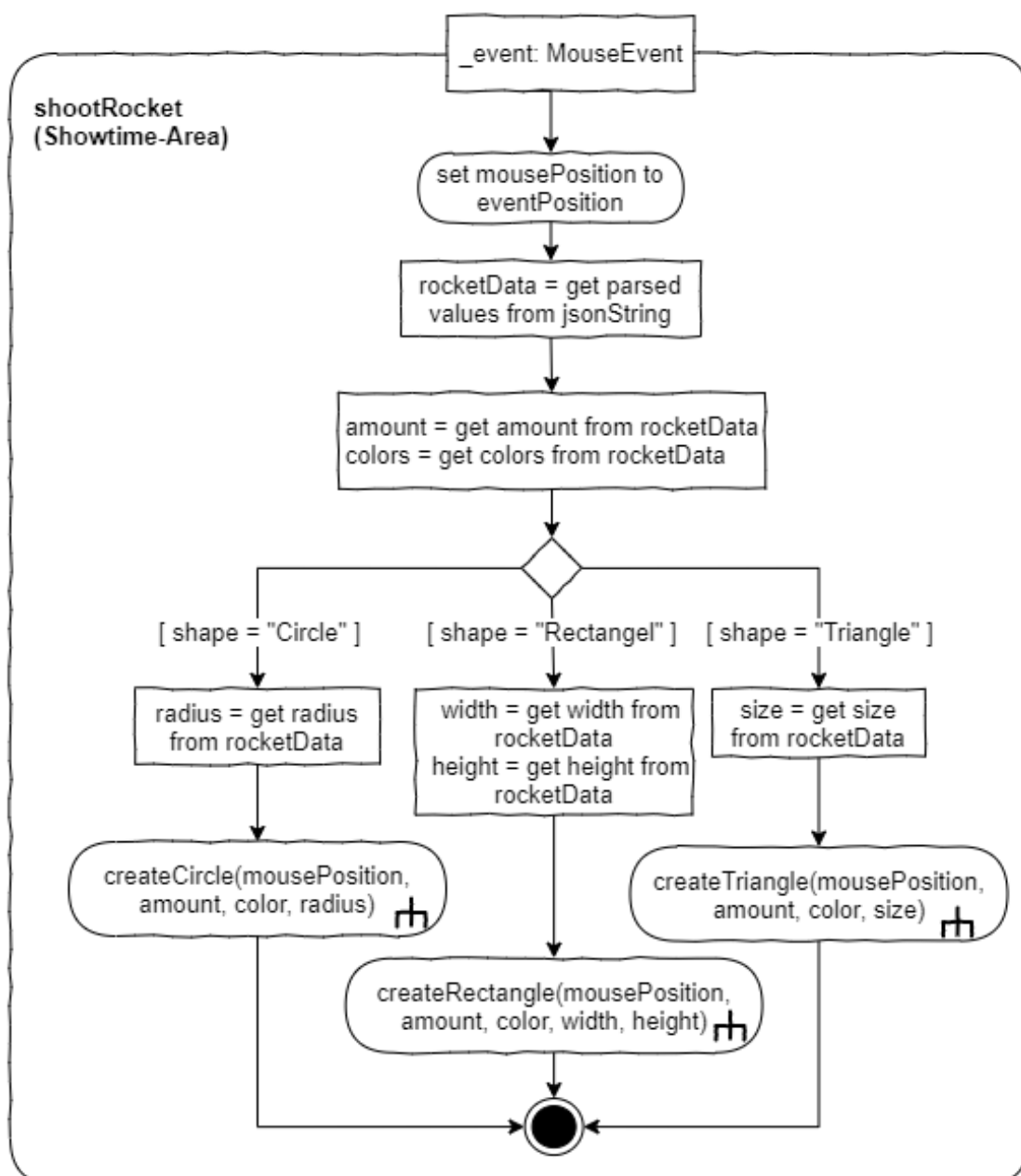
particles: Particle[]
 gravity: number
 friction: number
 crc: CanvasRenderingContext
 url = url for server



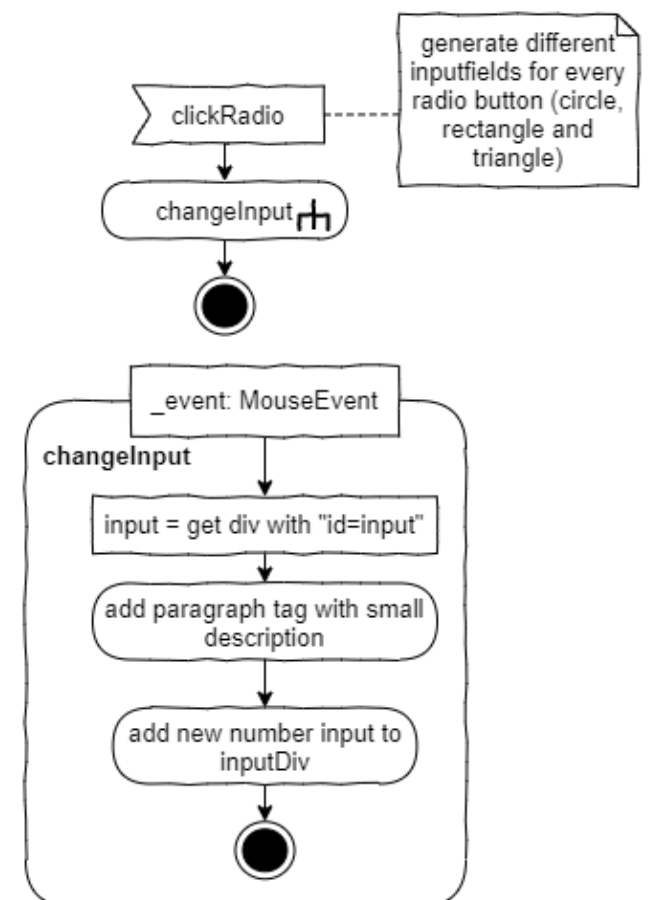
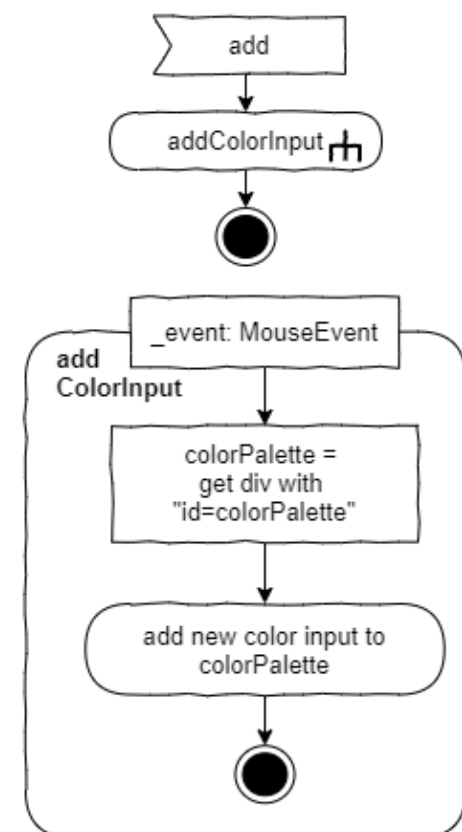
RocketMaker - Activitydiagram: Main (RocketMaker)

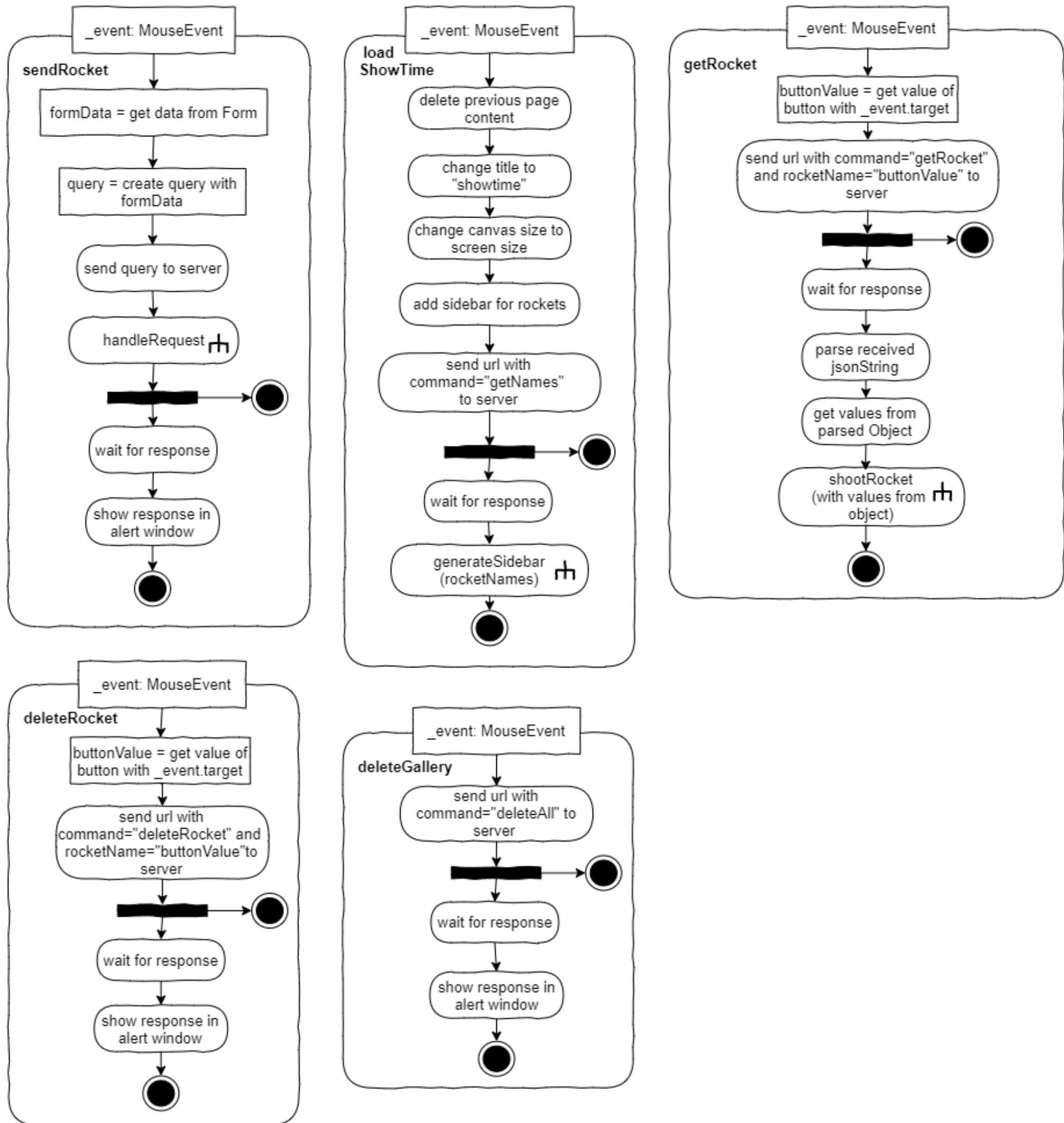


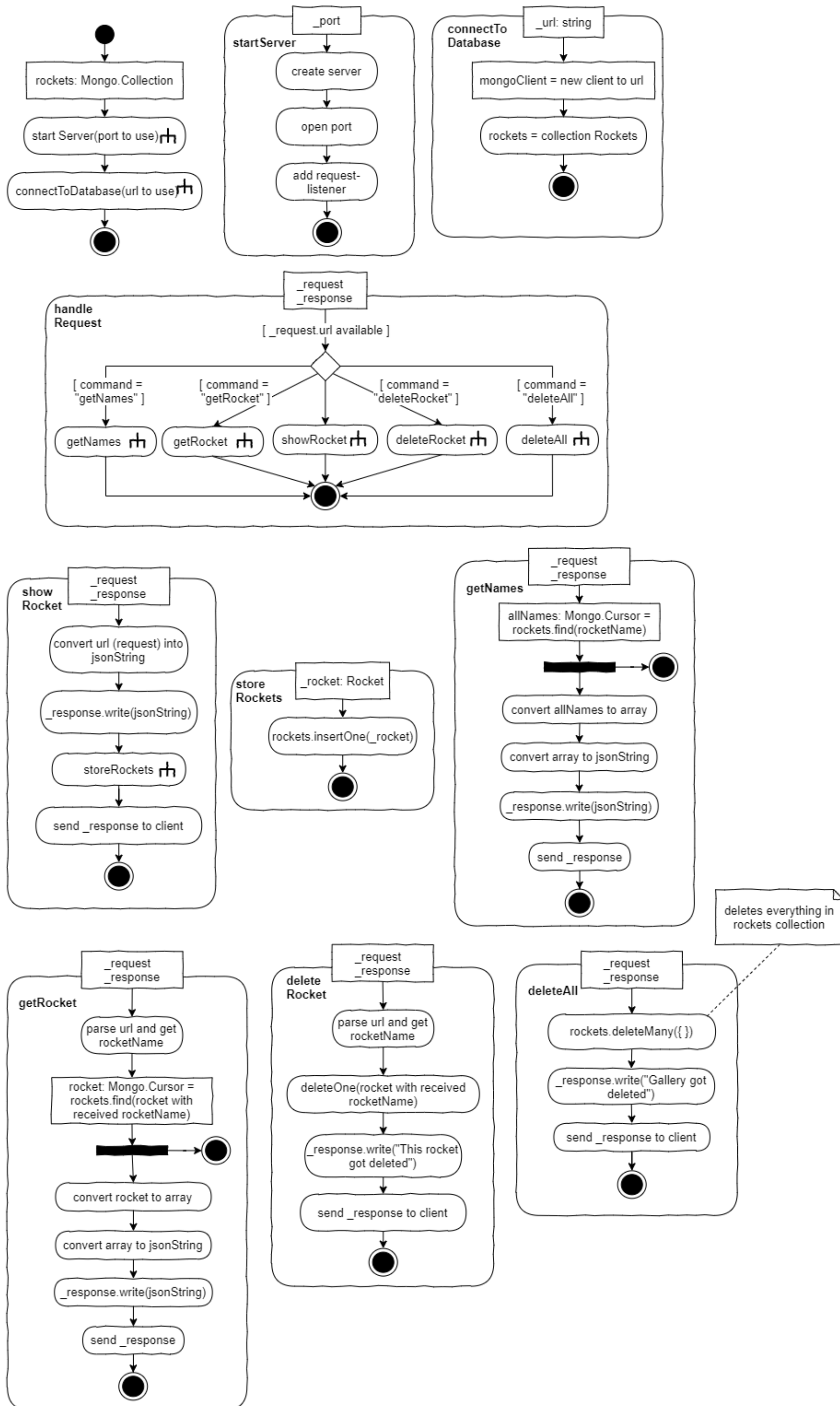
Firework - Activitydiagram: Main (Showtime)

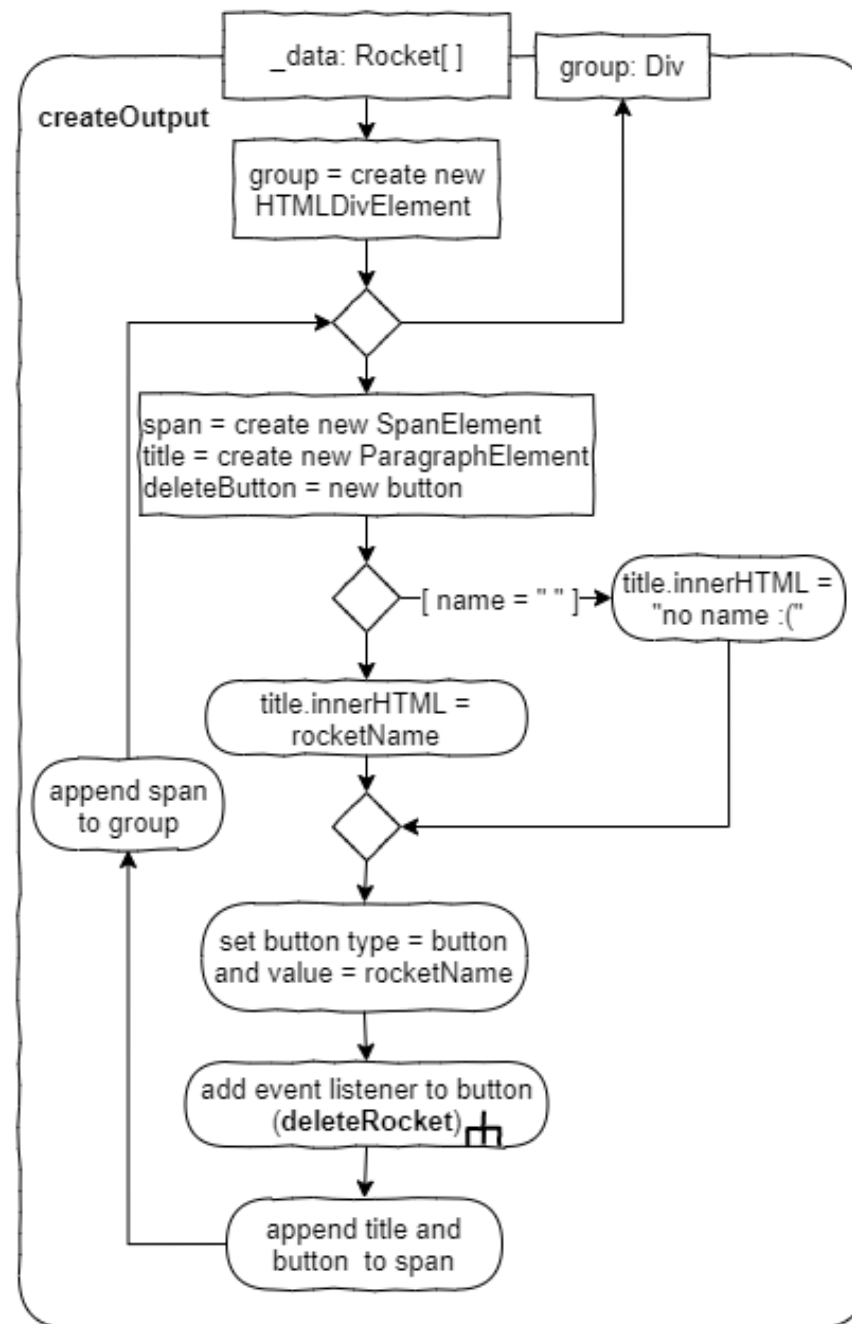
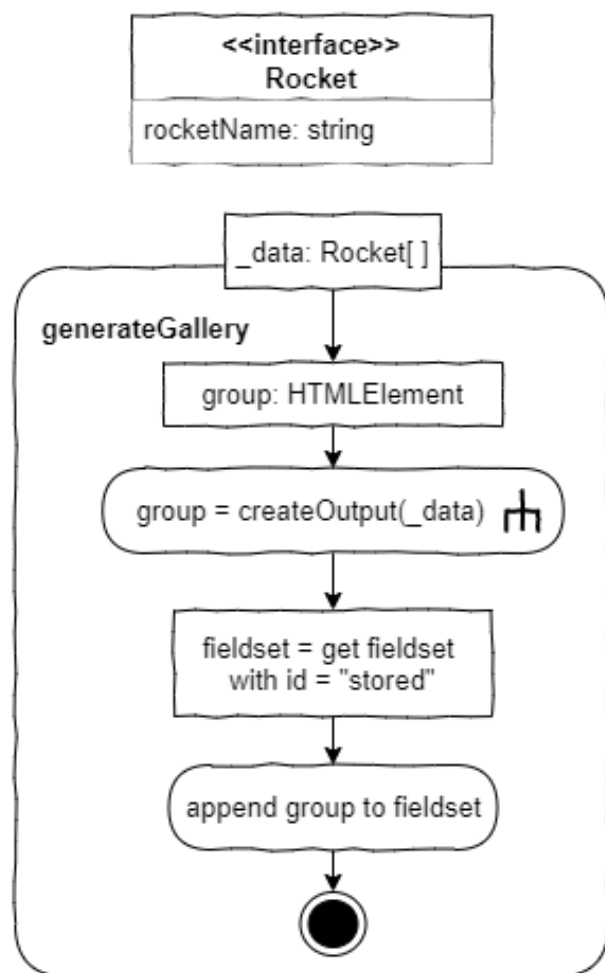
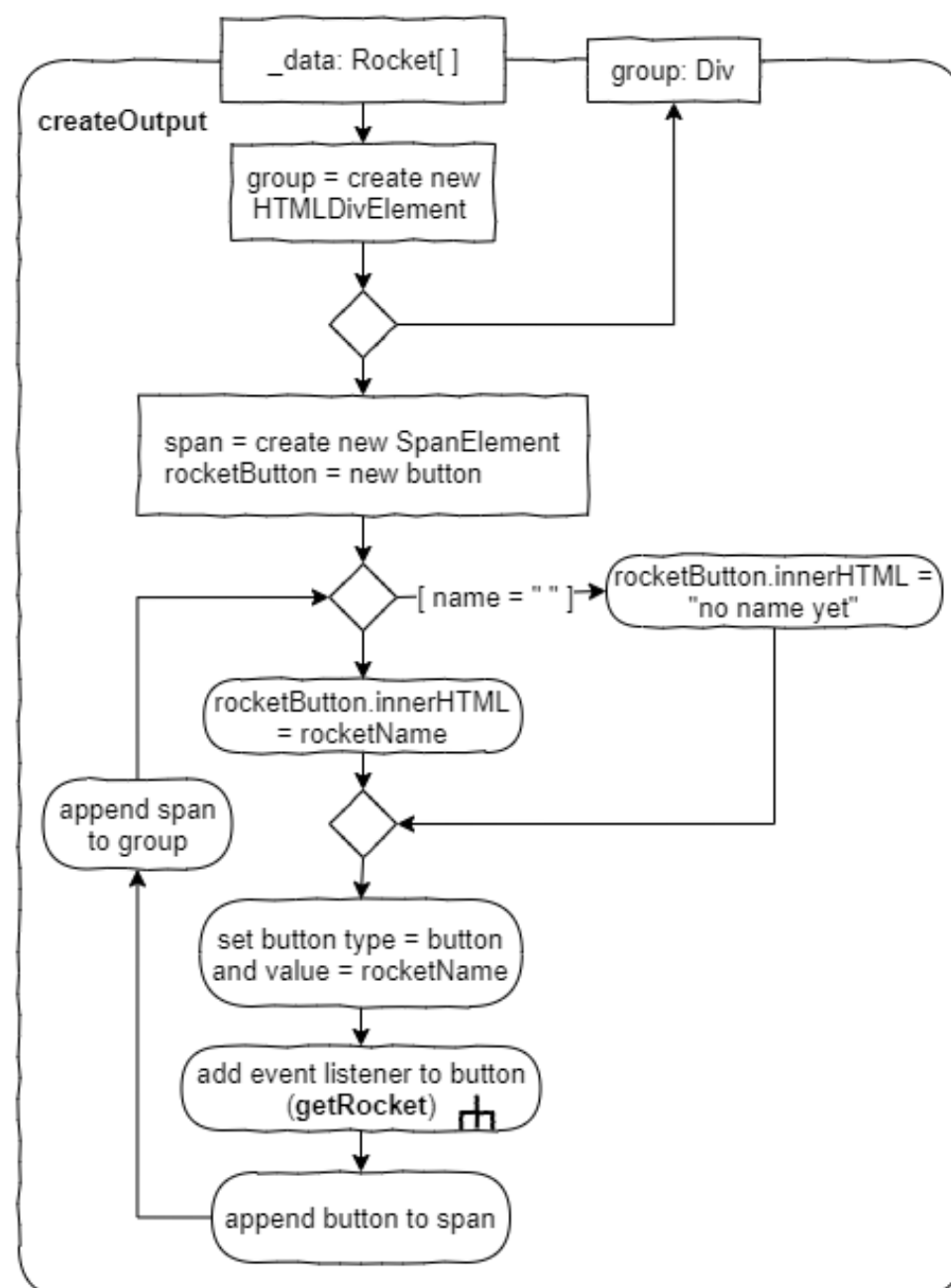
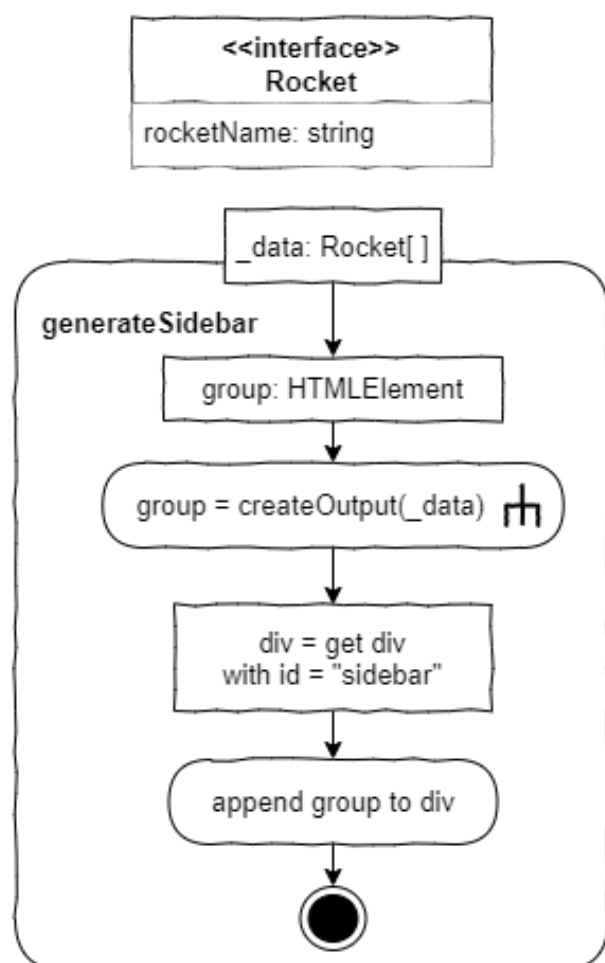


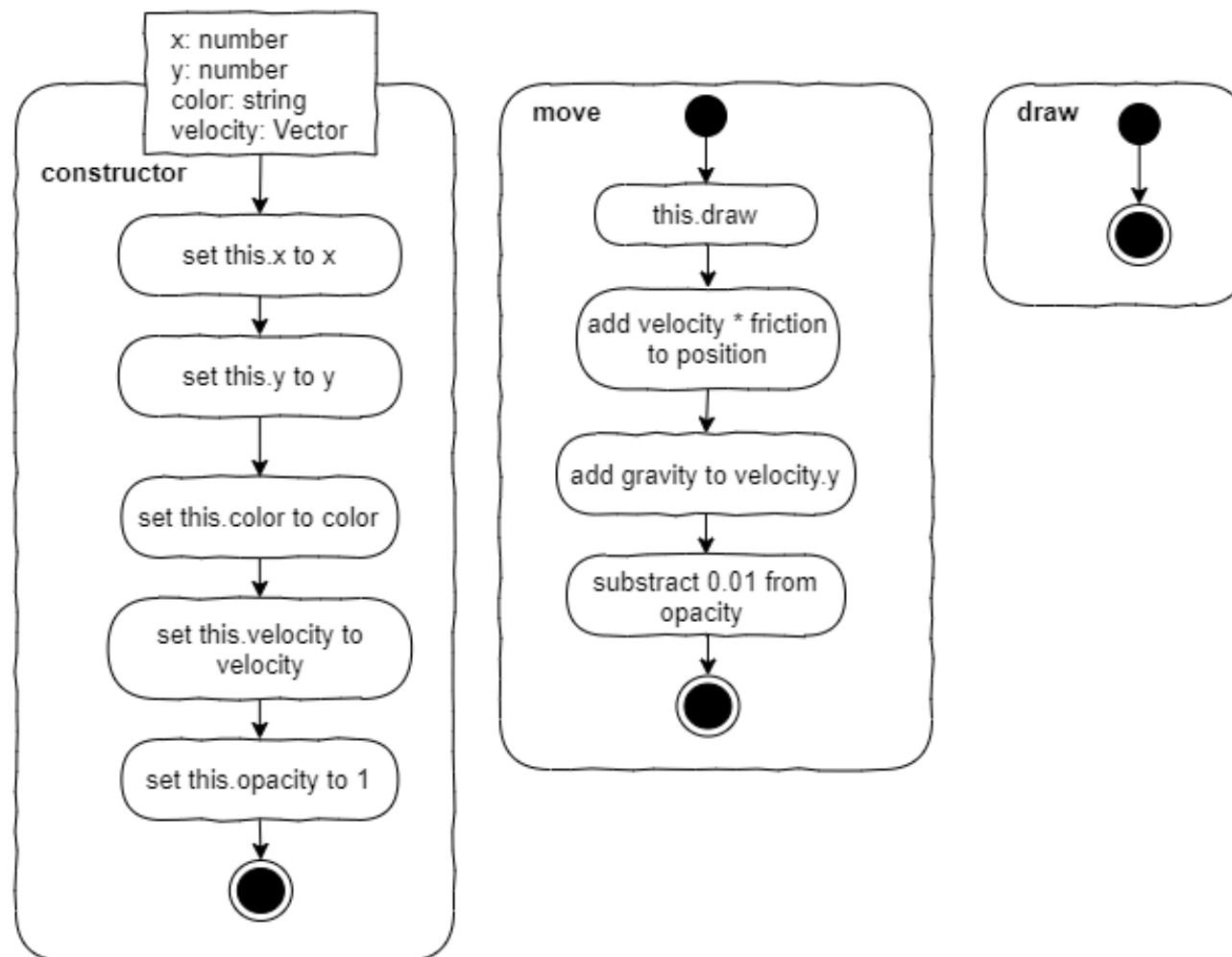
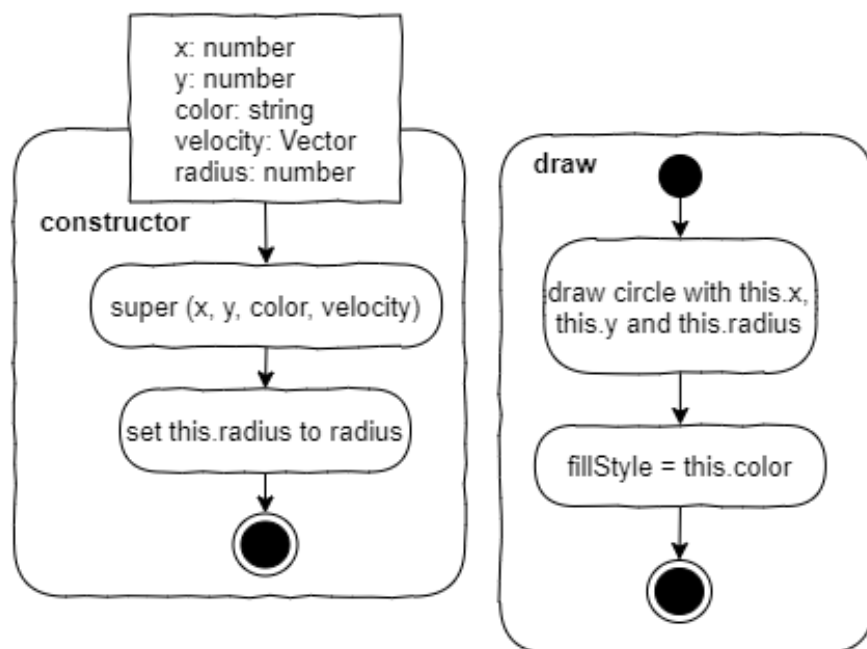
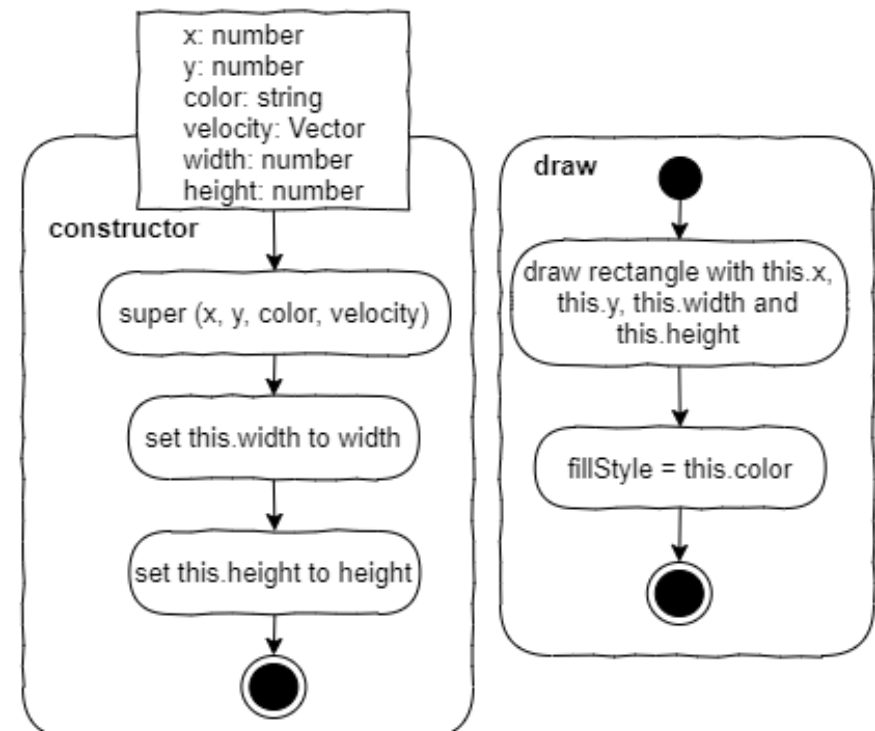
Firework - Activitydiagram: Form Changes



RocketMaker - Activitydiagram: **Client**

Firework - Activitydiagram: **Server und Datenbank**

Firework - Activitydiagram: **GenerateGallery**Firework - Activitydiagram: **GenerateSidebar**

Firework - Activitydiagram: **Particle**Firework - Activitydiagram: **Circle**Firework - Activitydiagram: **Rectangle**Firework - Activitydiagram: **Triangle**