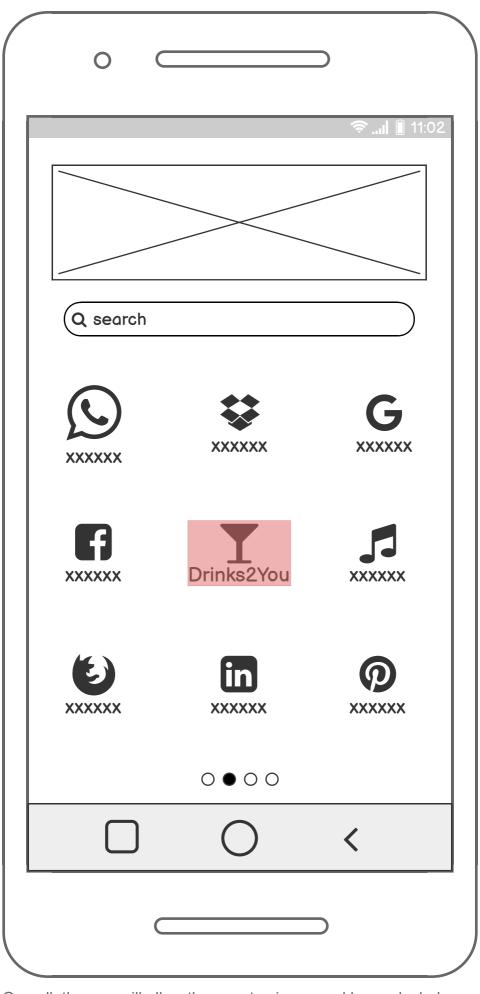
1 Phone screen 1 / 22

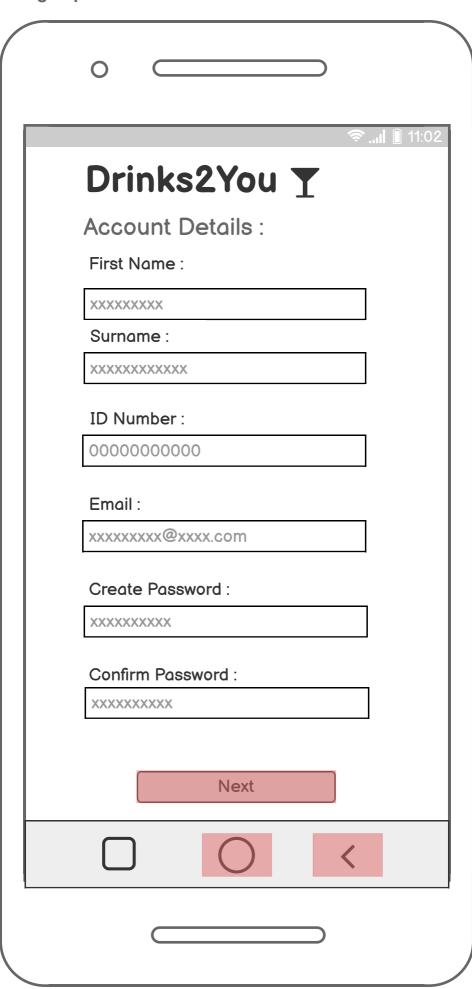


Overall, the app will allow the user to signup and have alcohol delivered to their homes. The background colour will be white while the buttons and text will follow a blue colour palette scheme. It will be mobile based which will be able to support multiple mobile operating systems.

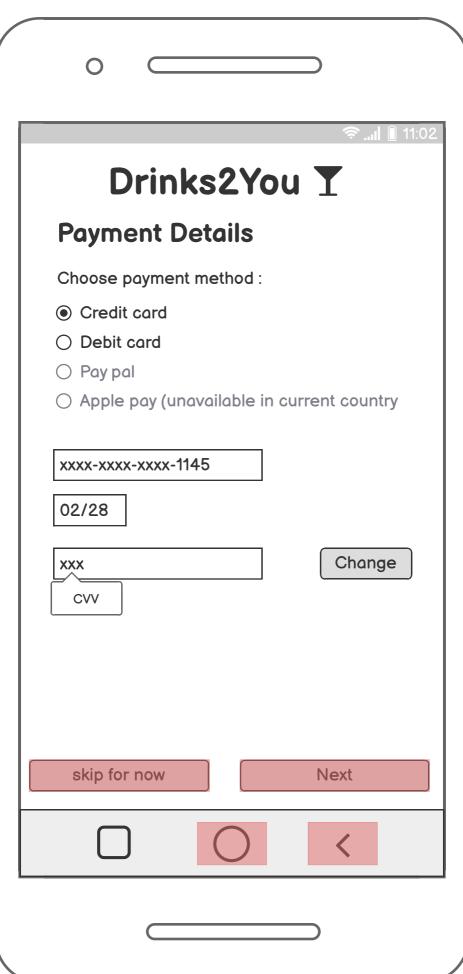
<b>☆</b> 11:02
Drinks2You T
Email :
xxxxxx@xxxx.com  Password:
XXXXXXXX
Keep me logged in :  Sign in
Don't have an account? Sign up
Not for people under the age of 18.

The welcome page will allow the user to either sign-in or sign-up. If the user needs to sign-in then an email address and password needs to be inputted in.

3 Sign up 3 / 22

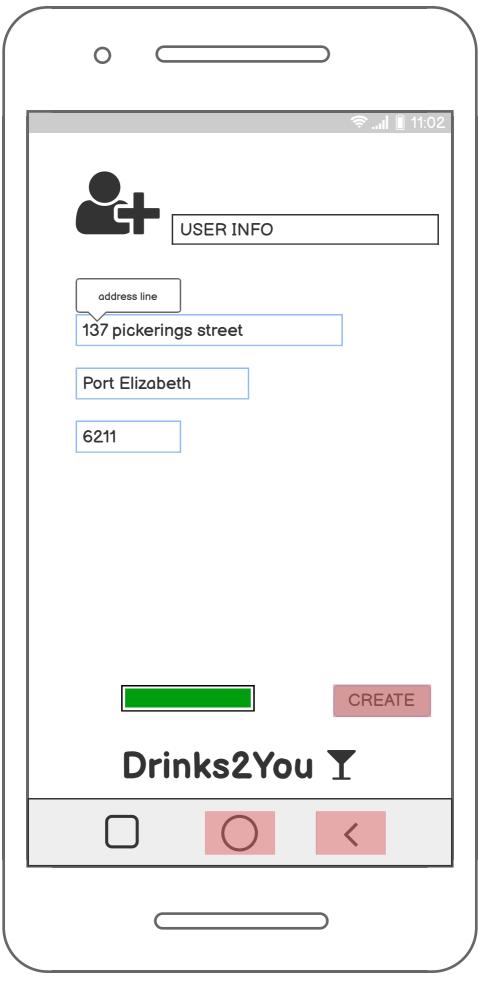


Signing up takes the user to a separate screen where they will have to enter their "Account Details". The account details will prompt the user to enter their First and last name, ID number, email, and password for the account.



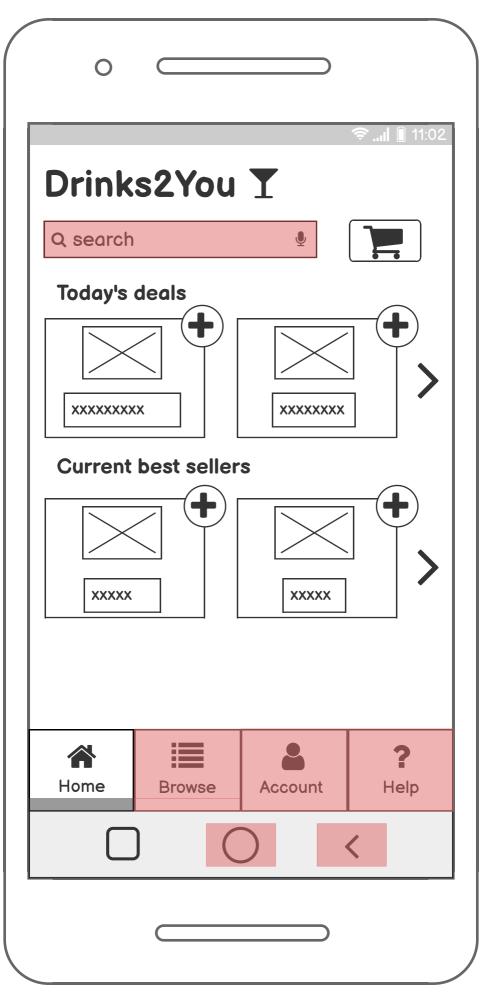
5 address insert

5 / 22



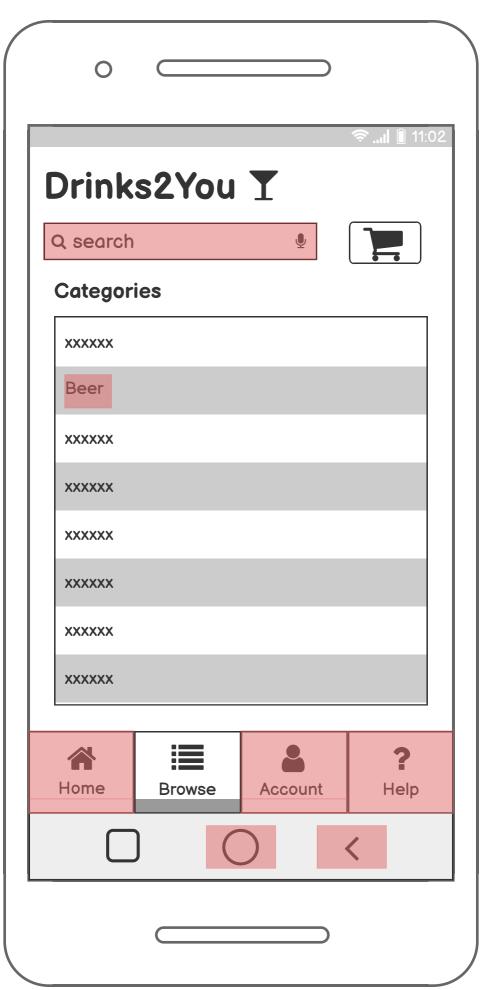
The user will then also be required to enter their address in the follow-up screen before being able to create their account. During all this their will, be a green progress bar that indicates how far the user is in the signing-up process.

6 Home 6 / 22

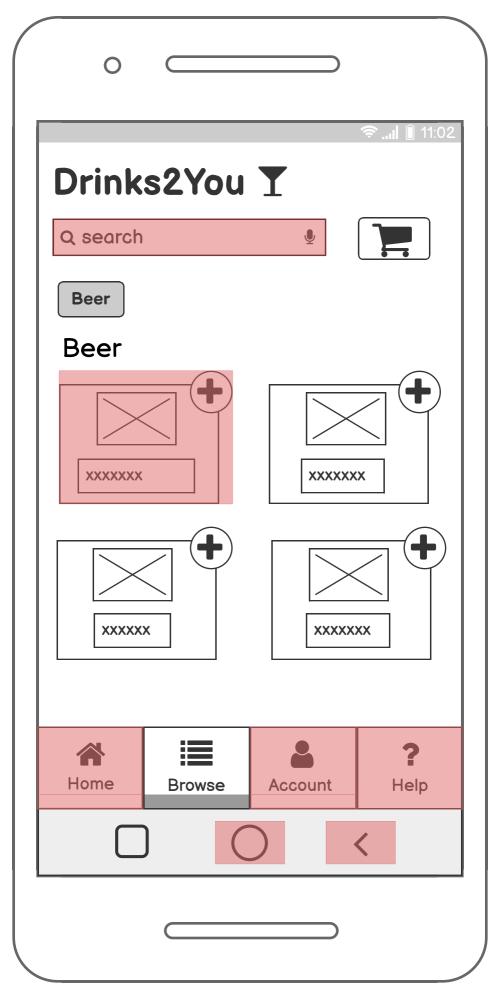


The home screen has a search bar where the user can input the name of a specific type of drink the user is looking for. The best-sellers and daily-deals will also be on the home screen, and the user will be able to add these items to their cart if they want to. The icons at the bottom will follow a blue colour scheme

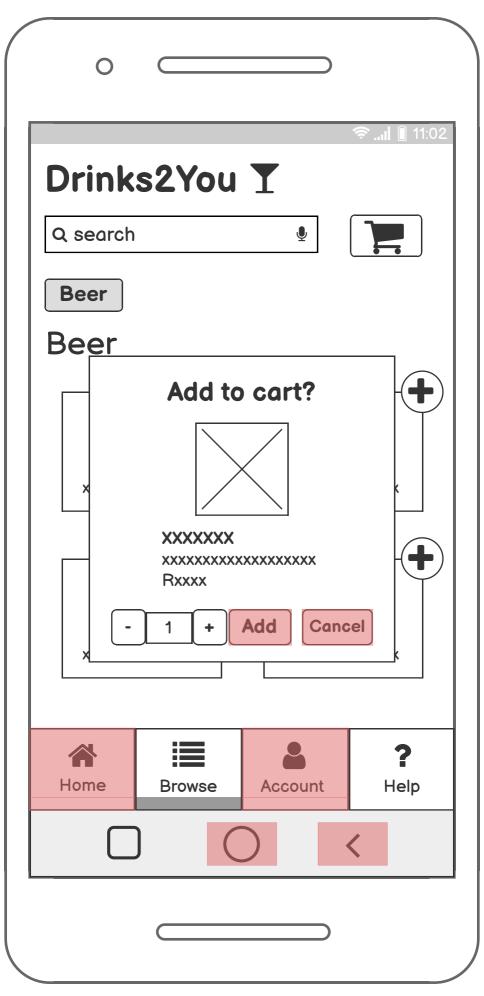
7 Browse 7 / 22



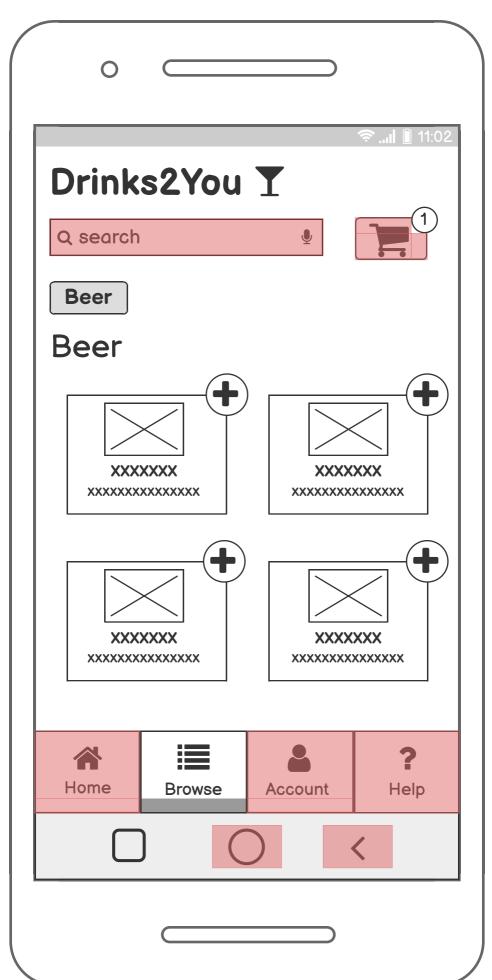
If the browse button is selected the system will take the user to the "Browse screen", where there are multiple categories of alcohol for the user to choose from. The system should not take long to load this page as it is only the categories being displayed. Every alternate category will have a dark colour scheme than the next.



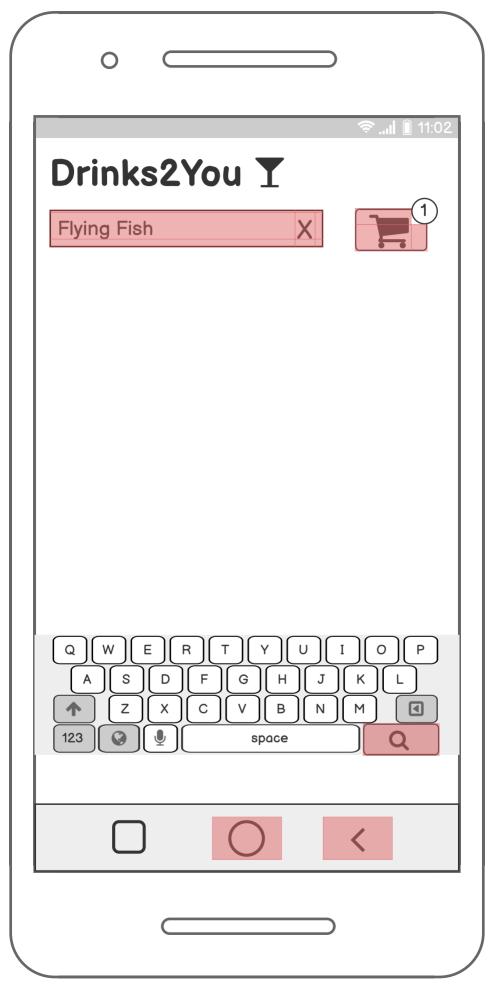
9 Beer selected 9 / 22



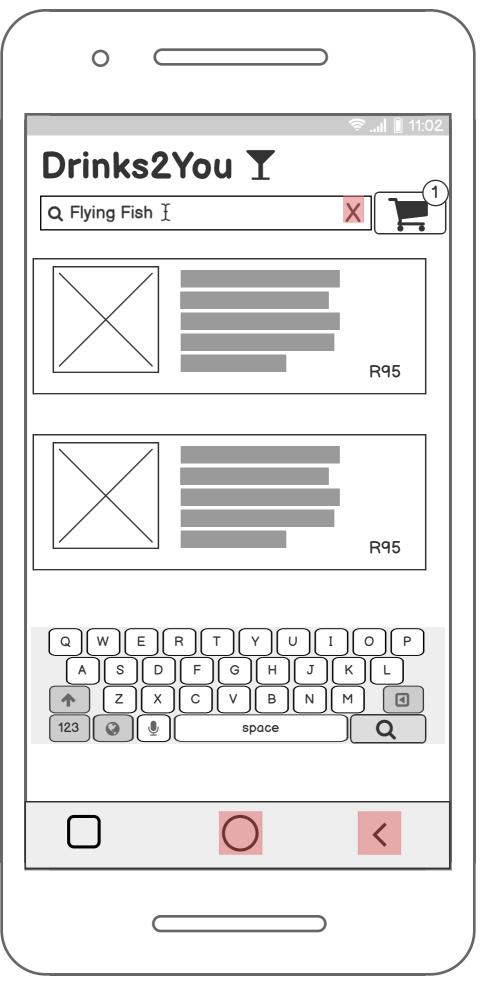
Once added, the product will be instantly added to the cart and a notification will be displayed on the cart icon in the top-right corner of the screen. Each time another product is added, the number of items in the cart will be updated.



11 search bar 11 / 22

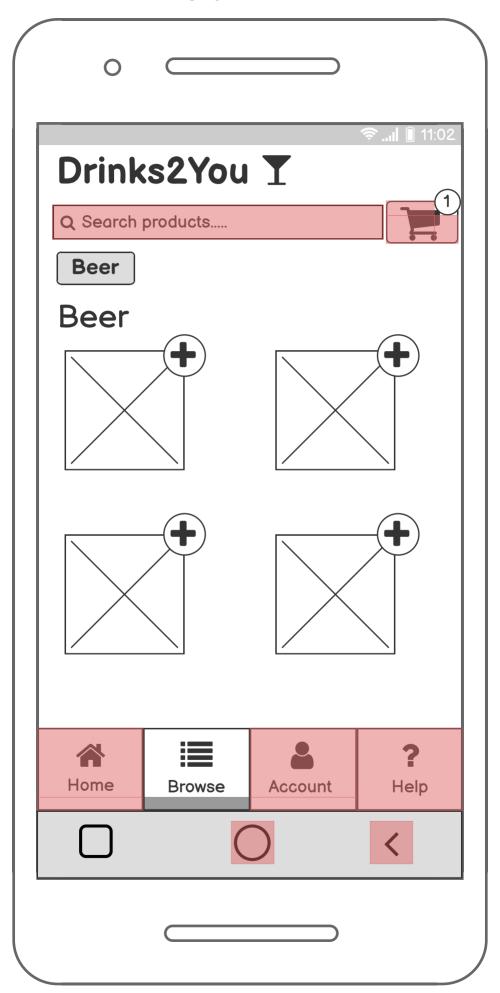


User can search any product they wish to buy.

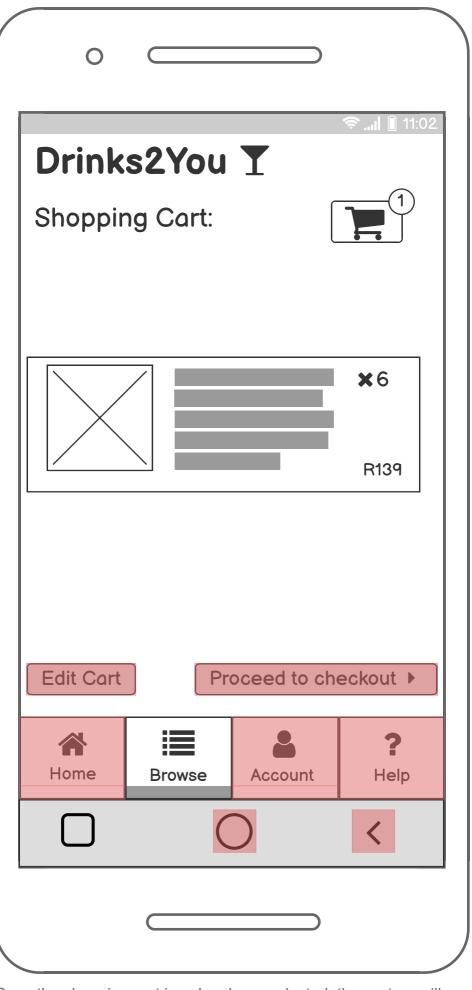


If the name of a drink is inputted in the search bar, the system will display a list of this type of product shortly after. The drinks will be displayed with a short description and the price. This will be in a list type of format.

The user can cancel their selection in the search bar by clicking the "X" icon which will lead them back to the previous category

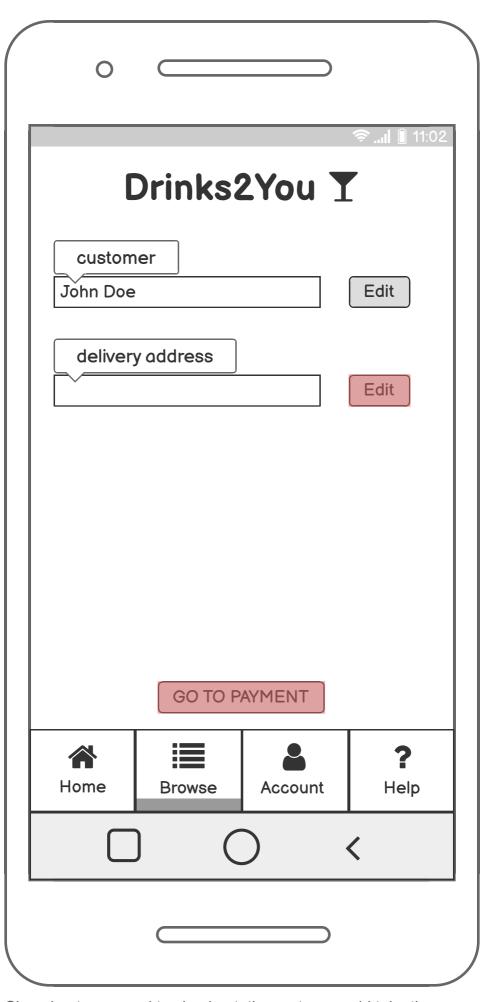


This is where it goes if you cancel your search



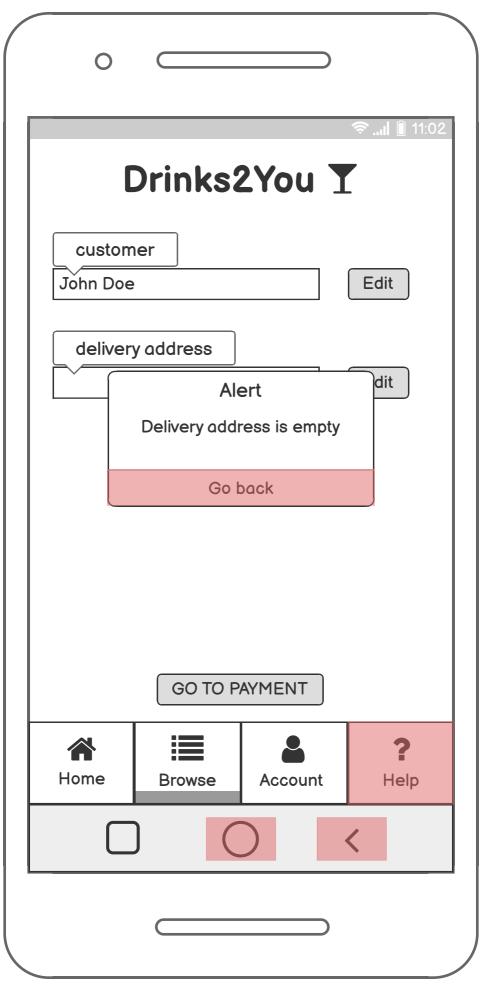
Once the shopping cart icon has been selected, the system will take the user to a screen with all the items that the user added. The system will display the price and quantity of the selected products on this screen.

At the bottom, the user may choose to either select the "Edit Cart" button, or the "Proceed to checkout", button. By selecting the edit cart button, the system will take the user back to the screen where they can choose to increase/decrease the quantity or cancel which also removes the item from their cart.

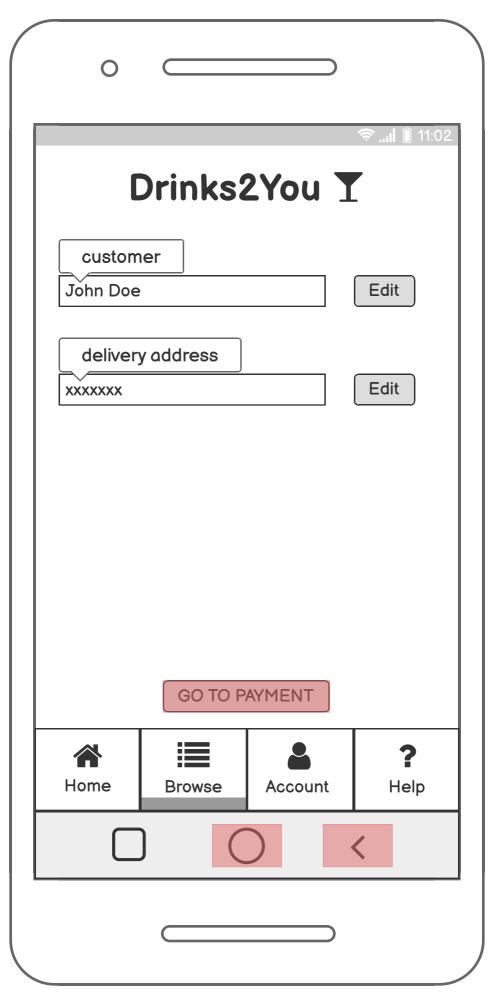


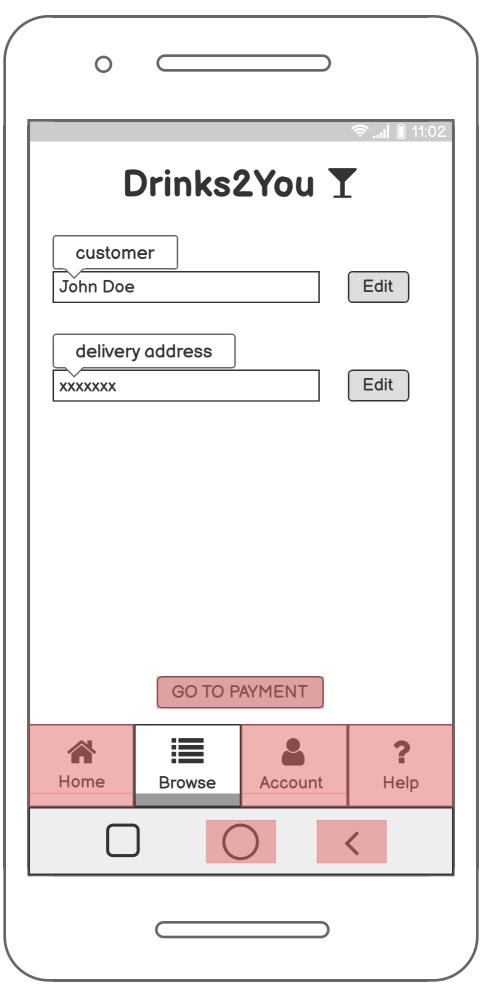
Choosing to proceed to checkout, the system would take the user to a screen where their name, and address needs to be inputted. There are buttons that allows the user to edit these details.

These buttons would be slightly darker than the rest. At the bottom of the screen there is another button that when clicked, the system would take the user to the payment screen.



The user is required to enter their delivery address and finalise payment of the order made.

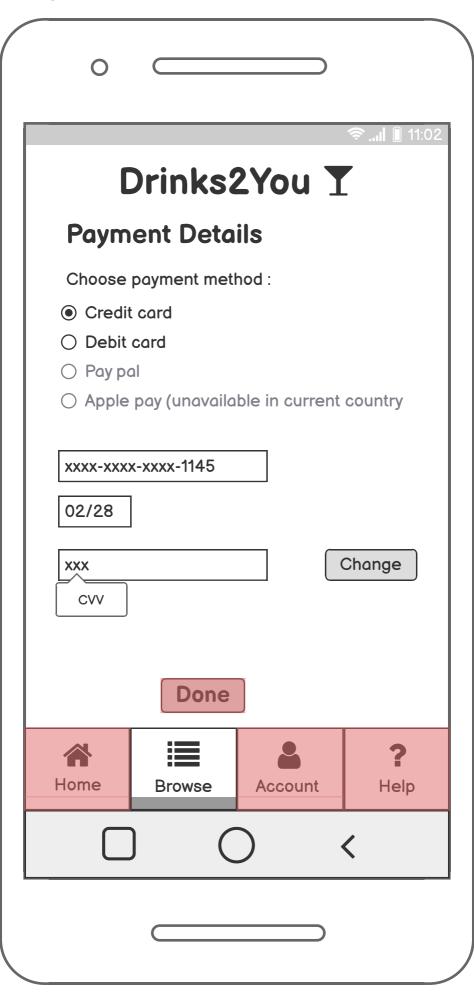




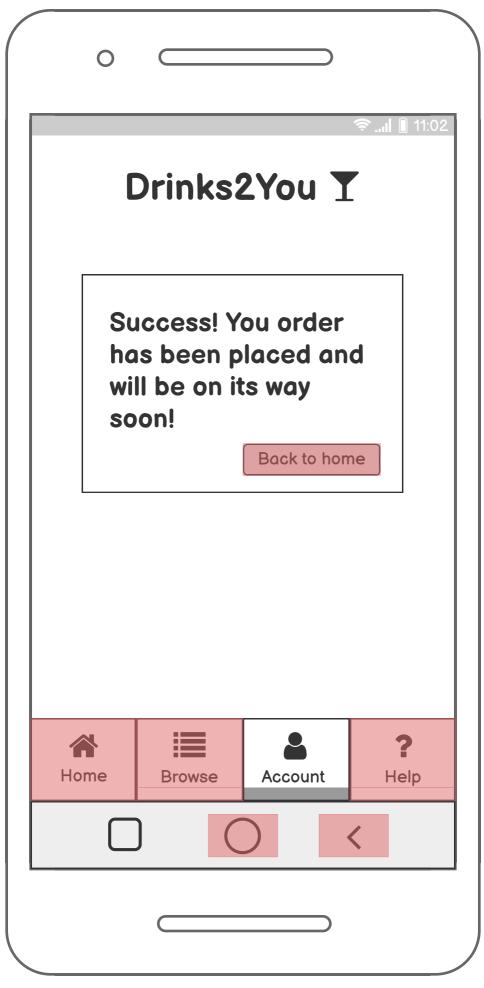
i created 2 versions of this page (you can switch between the 2 below these notes)

- the official version is for those that filled out payment method when signing up and takes you straight to the successful purchase page
- the one named skipped payment is for those that skipped payment details at the start and will take you to payment details page to fill out payment details

18 payment 19 / 22

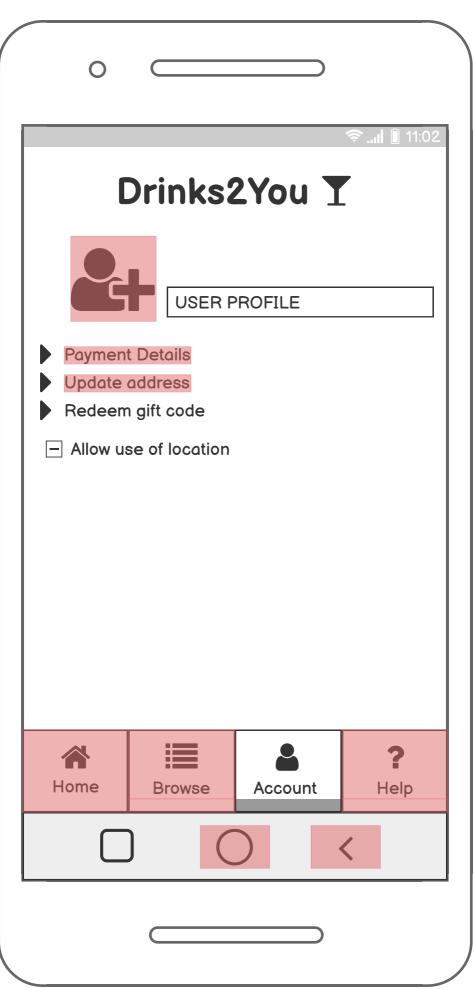


After the user is done with making the order, they will be required to choose the payment method they wish to use and enter the necessary details needed for that payment method (e.g. Account number, expiry card date and CVV code if you are using bank card). Then after all of that is done the user can place the order.

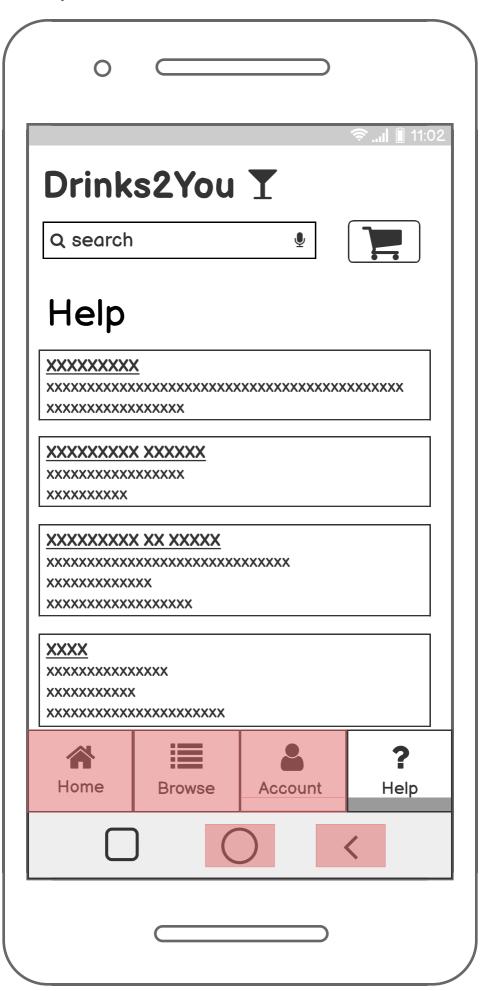


After the user has finished everything, "the order and the finalised payment", they are going to see a message that their order was successful.

20 Account 21 / 22



The user in this screen is allowed to edit user profile information if there are any errors or add any other information they might have forgotten. They can also redeem their codes here if they have some available.



The user can press on the help button at the bottom of the screen to access the "help page", to assist in decreasing the confusion between users when they are interacting with the app.