

### Problem 1 - Rod Cutting

CS 325 - Homework Problems Week 3

15.1-2) Counter-Example to "Greedy Strategy"

length $i$	Price $P_i$	$P_i/i$
1	1	1
2	20	10
3	33	11
4	36	9

Assume rod length = 4

2 cuts

The greedy algorithm would make the first cut @ length 3 valued at 33. That leaves us a rod length 1 of value 1. The total price would be 34.

The DP cut would cut the rod into lengths of 2 each for a total value of 40 dollars.

15.1-3) For cutting (0

## Problem 2 - Modified Rod Cutting

15.1-3) Rod-cutting ( $P, n, c$ ):

    Given array  $r[0:n]$

$r[0] = 0$

    for  $j = 1$  to  $n$ :

$Q = P[j]$

        ① for  $i = 1$  to  $j-1$ :

        ②  $Q = \max(Q, P[i] + r[j-i] - c)$

$r[j] = Q$

    return  $r[n]$

2 modifications: ① inner loop runs from  $i=1$  to  $j-1$  instead of  $j$   
② Adjust MAX to reflect cost ( $c$ ) of each cut.

### Problem 3 - Making Change

- a) Pseudo-code for a dynamic programming solution:

```
makechange(n)
  C[<0] =  $\infty$ 
  C[0] = 0
  for p = 2 to n
    If min =  $\infty$ 
      for i = 1 to k
        if p >= di
          if c[p - di] + 1
            coin = i
      C[p] = min
      S[p] = coin
```

- b) Run time of the coin-change DP algorithm should be  $O(nK)$ .

### Problem 4 - Shopping Spree

- a) Pseudo-code for programming solution:

```
shopping(data)
  T = # of test cases
  table = 2d array to store items to hold
  for each T
    N = # of items
    for each N
      weightArray = w
      priceArray = p
    F = # of family members
    for each F
      knapsackAlgorithm(w, p, n, mw, table)
  output information to outfile
```

- b) The bones of the algorithm is essentially just a knapsack algorithm that was provided to us in the lecture notes. Ultimately, it's pseudo-polynomial and would be somewhere in the ballpark of  $O(nK)$ .

