



## Stream ciphers

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Attacks on OTP and  
stream ciphers

# Review

**OTP:**  $E(k,m) = m \oplus k$  ,  $D(k,c) = c \oplus k$

Making OTP practical using a PRG:  $G: K \rightarrow \{0,1\}^n$

**Stream cipher:**  $E(k,m) = m \oplus G(k)$  ,  $D(k,c) = c \oplus G(k)$

Security: PRG must be unpredictable (better def in two segments)

# Attack 1: **two time** pad is insecure !!

Never use stream cipher key more than once !!

$$C_1 \leftarrow m_1 \oplus \text{PRG}(k)$$

$$C_2 \leftarrow m_2 \oplus \text{PRG}(k)$$

Eavesdropper does:

$$C_1 \oplus C_2 \rightarrow$$

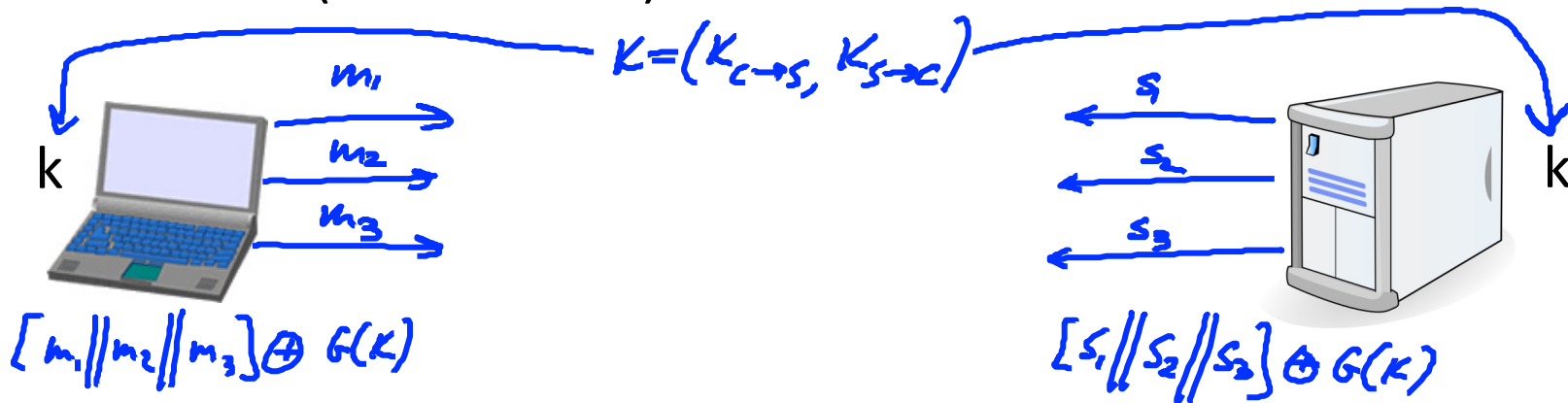


Enough redundancy in English and ASCII encoding that:

$$m_1 \oplus m_2 \rightarrow m_1, m_2$$

# Real world examples

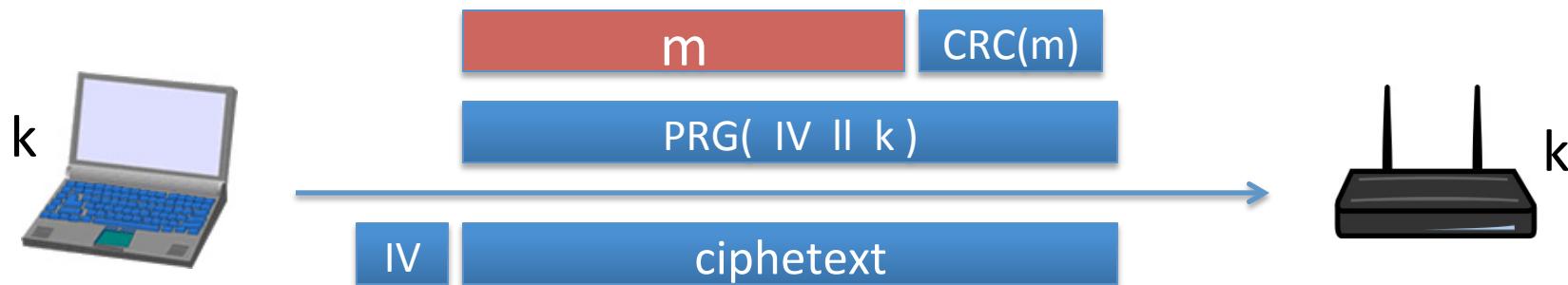
- Project Venona
- MS-PPTP (windows NT):



Need different keys for  $C \rightarrow S$  and  $S \rightarrow C$

# Real world examples

## 802.11b WEP:

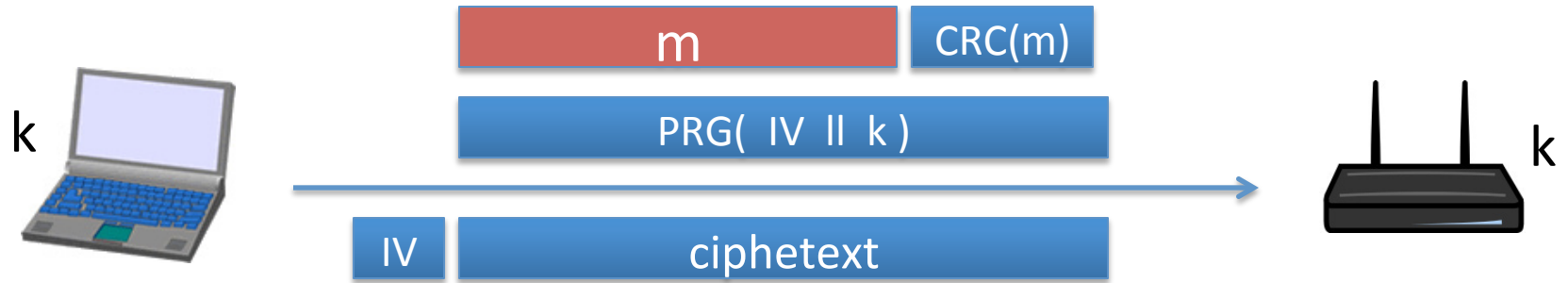


Length of IV: 24 bits

- Repeated IV after  $2^{24} \approx 16\text{M}$  frames
- On some 802.11 cards: IV resets to 0 after power cycle

# Avoid related keys

## 802.11b WEP:



key for frame #1:  $(1 || k)$

key for frame #2:  $(2 || k)$

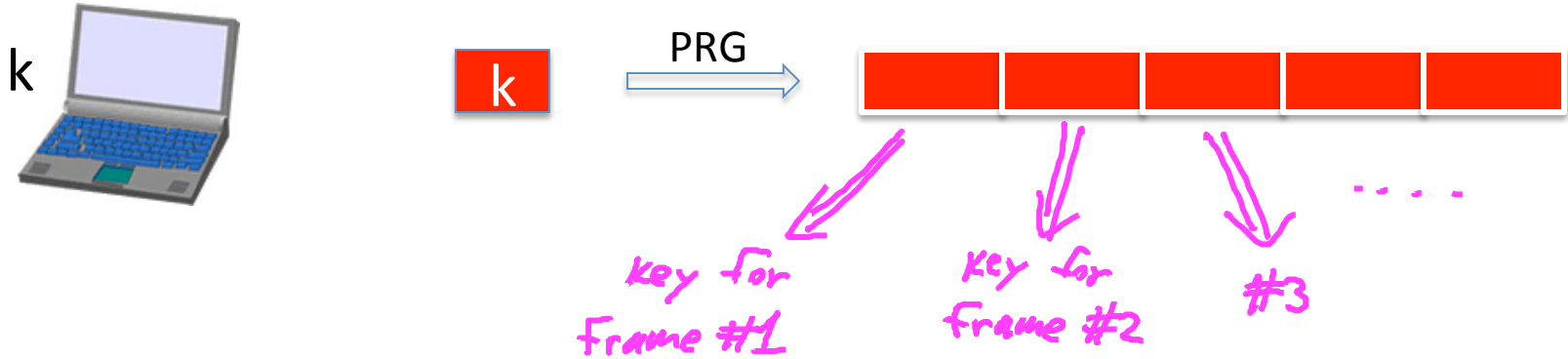
$\vdots$   $\overset{24}{\text{bits}}$   $\uparrow$   $\overset{104}{\text{bits}}$

For the RC4 PRG:

FMS2001  $\Rightarrow$  can recover  $k$   
after  $10^6$  frames

Recent attacks  $\approx 40,000$  frames

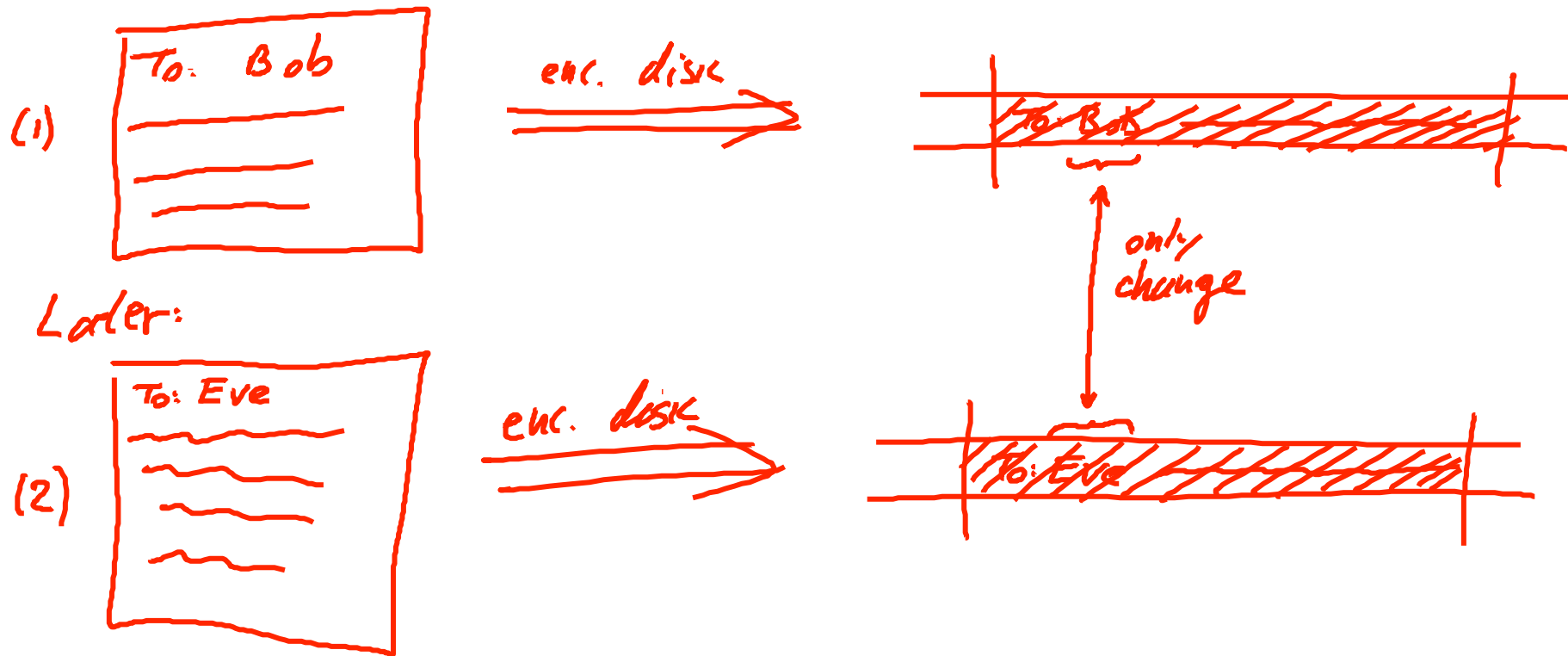
# A better construction



⇒ now each frame has a pseudorandom key

better solution: use stronger encryption method (as in WPA2)

# Yet another example: disk encryption



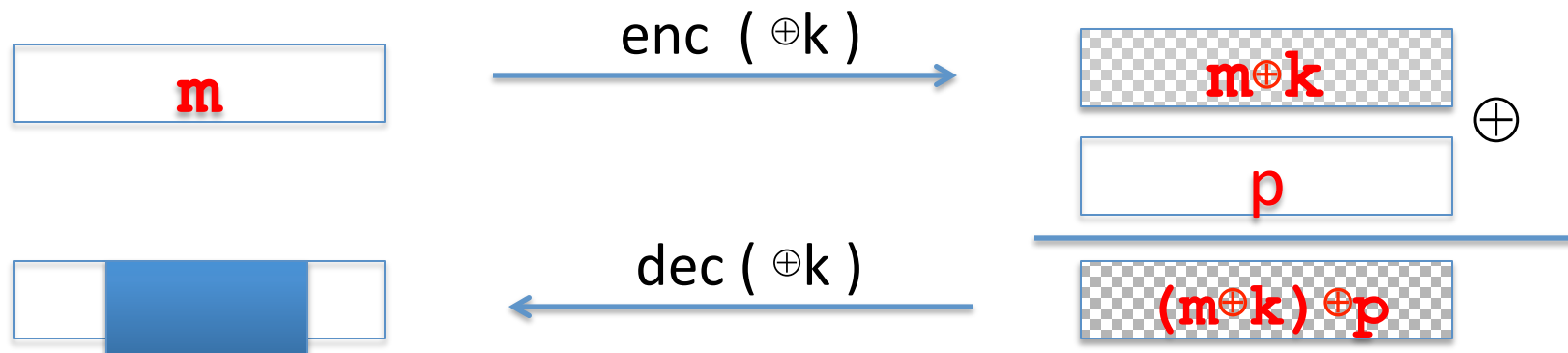


# Two time pad: summary

Never use stream cipher key more than once !!

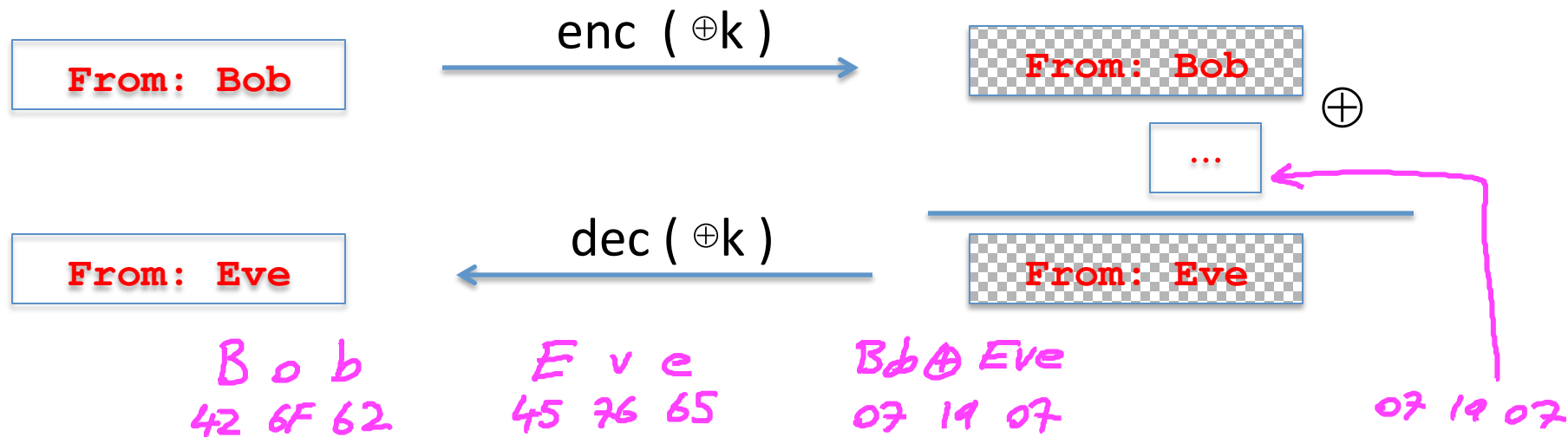
- Network traffic: negotiate new key for every session (e.g. TLS)
- Disk encryption: typically do not use a stream cipher

# Attack 2: no integrity (OTP is malleable)



Modifications to ciphertext are undetected and have **predictable** impact on plaintext

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End of Segment