

6CCS3CFL-CW3

Q1

Grammar:

$Stmts ::= Stmt; Stmts \mid Stmt$

$Block ::= \{Stmts\} \mid Stmt$

$AExp ::= Te + AExp \mid Te - AExp \mid Te$

$Te ::= Fa * Te \mid Fa / Te \mid Fa \% Te \mid Fa$

$Fa ::= (AExp) \mid num \mid id$

$Stmt ::= skip \mid$

$id := Aexp \mid$

$write(id) \mid$

$write(string) \mid$

$write id \mid$

$write string \mid$

$read(id) \mid$

$read id \mid$

$if BExp then Block else Block \mid$

$while BExp do Block$

Type equation here.

$BExp ::= AExp == AExp \mid$

$AExp != AExp \mid$

$AExp < AExp \mid$

$AExp \leq AExp \mid$

$AExp > AExp \mid$

$AExp \geq AExp \mid$

$(BExp) \&\& BExp \mid$

$(BExp) \parallel BExp \mid$

$true \mid$

$false \mid$

$(BExp)$

For making my parser recognise tokens, I had to change the implementation of a few essential functions.

I introduced a few new implicit definitions which correspond to

`Parser` `List Token` , `Token`

And also introduced some atomic parsers for some specific tokens.

Boolean Expressions

```
// boolean expressions with some simple nesting
lazy val BExp: Parser[List[Token], BExp] =
  (AExp ~ T_OP("==") ~ AExp).map[BExp]{ case x ~ _ ~ z => Bop("==", x, z) } ||
  (AExp ~ T_OP("!=") ~ AExp).map[BExp]{ case x ~ _ ~ z => Bop("!", x, z) } ||
  (AExp ~ T_OP("<") ~ AExp).map[BExp]{ case x ~ _ ~ z => Bop("<", x, z) } ||
  (AExp ~ T_OP(">") ~ AExp).map[BExp]{ case x ~ _ ~ z => Bop(">", x, z) } ||
  (AExp ~ T_OP(">=") ~ AExp).map[BExp]{ case x ~ _ ~ z => Bop(">=", x, z) } ||
  (AExp ~ T_OP("<=") ~ AExp).map[BExp]{ case x ~ _ ~ z => Bop("<=", x, z) } ||
  (T_LPAREN_N ~ BExp ~ T_RPAREN_N ~ T_OP("&&") ~ BExp).map[BExp]{ case _ ~ y ~ _ ~ _ ~ v => And(y, v) } ||
  (T_LPAREN_N ~ BExp ~ T_RPAREN_N ~ T_OP("||") ~ BExp).map[BExp]{ case _ ~ y ~ _ ~ _ ~ v => Or(y, v) } ||
  (T_KWD("true").map[BExp]{ _ => True }) ||
  (T_KWD("false").map[BExp]{ _ => False }) ||
  (T_LPAREN_N ~ BExp ~ T_RPAREN_N).map[BExp]{ case _ ~ x ~ _ => x }
```

Arithmetic Expressions

```
// arithmetic expressions
lazy val AExp: Parser[List[Token], AExp] =
  (Te ~ T_OP("+") ~ AExp).map[AExp]{ case x ~ _ ~ z => Aop("+", x, z) } ||
  (Te ~ T_OP("-") ~ AExp).map[AExp]{ case x ~ _ ~ z => Aop("-", x, z) } ||
  Te

lazy val Te: Parser[List[Token], AExp] =
  (Fa ~ T_OP("*") ~ Te).map[AExp]{ case x ~ _ ~ z => Aop("*", x, z) } ||
  (Fa ~ T_OP("/") ~ Te).map[AExp]{ case x ~ _ ~ z => Aop("/", x, z) } ||
  (Fa ~ T_OP("%") ~ Te).map[AExp]{ case x ~ _ ~ z => Aop("%", x, z) } ||
  Fa

lazy val Fa: Parser[List[Token], AExp] =
  (T_LPAREN_N ~ AExp ~ T_RPAREN_N).map{ case _ ~ y ~ _ => y } ||
  IdParserToken.map(Var) ||
  NumParserToken.map(Num)
```

Single Statements

Had to introduce extra cases of write since there were various different ways it was implemented in test programs.

```
// a single statement
/* We need 4 types of writes here
write id
write "string"
write (id)
write ("string")
*/
lazy val Stmt: Parser[List[Token], Stmt] =
  ((T_KWD("skip").map[Stmt]{_ => Skip } ) ||
   (IdParserToken ~ T_OP(":=") ~ AExp).map[Stmt]{ case x ~ _ ~ z => Assign(x, z) } ||
   (T_KWD("write") ~ T_LPAREN_N ~ IdParserToken ~ T_RPAREN_N).map[Stmt]{ case _ ~ y ~ _ => WriteVar(y) } ||
   (T_KWD("write") ~ StrParserToken).map[Stmt]{ case _ ~ y => WriteStr(y) } ||
   (T_KWD("write") ~ IdParserToken).map[Stmt]{ case _ ~ y => WriteVar(y) } ||
   (T_KWD("write") ~ T_LPAREN_N ~ StrParserToken ~ T_RPAREN_N).map[Stmt]{ case _ ~ _ ~ y ~ _ => WriteStr(y) } ||
   (T_KWD("read") ~ IdParserToken).map[Stmt]{ case _ ~ y => Read(y) } ||
   (T_KWD("if") ~ BExp ~ T_KWD("then") ~ Block ~ T_KWD("else") ~ Block)
   .map[Stmt]{ case _ ~ y ~ _ ~ u ~ _ ~ w => If(y, u, w) } ||
   (T_KWD("while") ~ BExp ~ T_KWD("do") ~ Block).map[Stmt]{ case _ ~ y ~ _ ~ w => While(y, w) })
```

Compound Statements

```
// statements
lazy val Stmts: Parser[List[Token], Block] =
  (Stmt ~ T_SEMI ~ Stmts).map[Block]{ case x ~ _ ~ z => x :: z } ||
  (Stmt.map[Block]{ s => List(s) })
```

Blocks

```
// blocks (enclosed in curly braces)
lazy val Block: Parser[List[Token], Block] =
  ((T_LPAREN_C ~ Stmts ~ T_RPAREN_C).map{ case _ ~ y ~ _ => y } ||
   (Stmt.map(s => List(s))))
```

Q2

Output of running the respective programs:

_____ Fib _____

```

HashSet(List(WriteStr("Fib"), Read(n), Assign(minus1,Num(0)), Assign(minus2,Num(1)),
While(Bop(>,Var(n),Num(0)),List(Assign(temp,Var(minus2)),
Assign(minus2,Aop(+,Var(minus1),Var(minus2))), Assign(minus1,Var(temp)), Assign(n,Aop(-
,Var(n),Num(1))))), WriteStr("Result"), WriteVar(minus2)))

```

_____ Loops _____

```

HashSet(List(Assign(start,Num(100)), Assign(x,Var(start)), Assign(y,Var(start)), Assign(z,Var(start)),
While(Bop(<,Num(0),Var(x)),List(While(Bop(<,Num(0),Var(y)),List(While(Bop(<,Num(0),Var(z)),List(Assign(z,Aop(-,Var(z),Num(1))))), Assign(z,Var(start)), Assign(y,Aop(-,Var(y),Num(1))))),
Assign(y,Var(start)), Assign(x,Aop(-,Var(x),Num(1))))))

```

_____ Primes _____

```

Set(List(Assign(end,Num(100)), Assign(n,Num(2)),
While(Bop(<,Var(n),Var(end)),List(Assign(f,Num(2)), Assign(tmp,Num(0)),
While(And(Bop(<,Var(f),Aop(+,Aop(/,Var(n),Num(2)),Num(1))),Bop(==,Var(tmp),Num(0))),List(If(Bop(
==,Aop(*,Aop(/,Var(n),Var(f)),Var(f)),Var(n)),List(Assign(tmp,Num(1))),List(Skip)),
Assign(f,Aop(+,Var(f),Num(1))))), If(Bop(==,Var(tmp),Num(0)),List(WriteVar(n)),List(Skip)),
Assign(n,Aop(+,Var(n),Num(1))))))

```

_____ Collatz _____

```

Set(List(Assign(bnd,Num(1)), While(Bop(<,Var(bnd),Num(101)),List(WriteVar(bnd), WriteStr(": "),
Assign(n,Var(bnd)), Assign(cnt,Num(0)), While(Bop(>,Var(n),Num(1)),List(WriteVar(n), WriteStr(", "),
If(Bop(==,Aop(%,Var(n),Num(2)),Num(0)),List(Assign(n,Aop(/,Var(n),Num(2))))),List(Assign(n,Aop(+,Ao
p(*,Num(3),Var(n)),Num(1))))), Assign(cnt,Aop(+,Var(cnt),Num(1))))), WriteStr(" => "), WriteVar(cnt),
WriteStr("\n"), Assign(bnd,Aop(+,Var(bnd),Num(1))))))

```

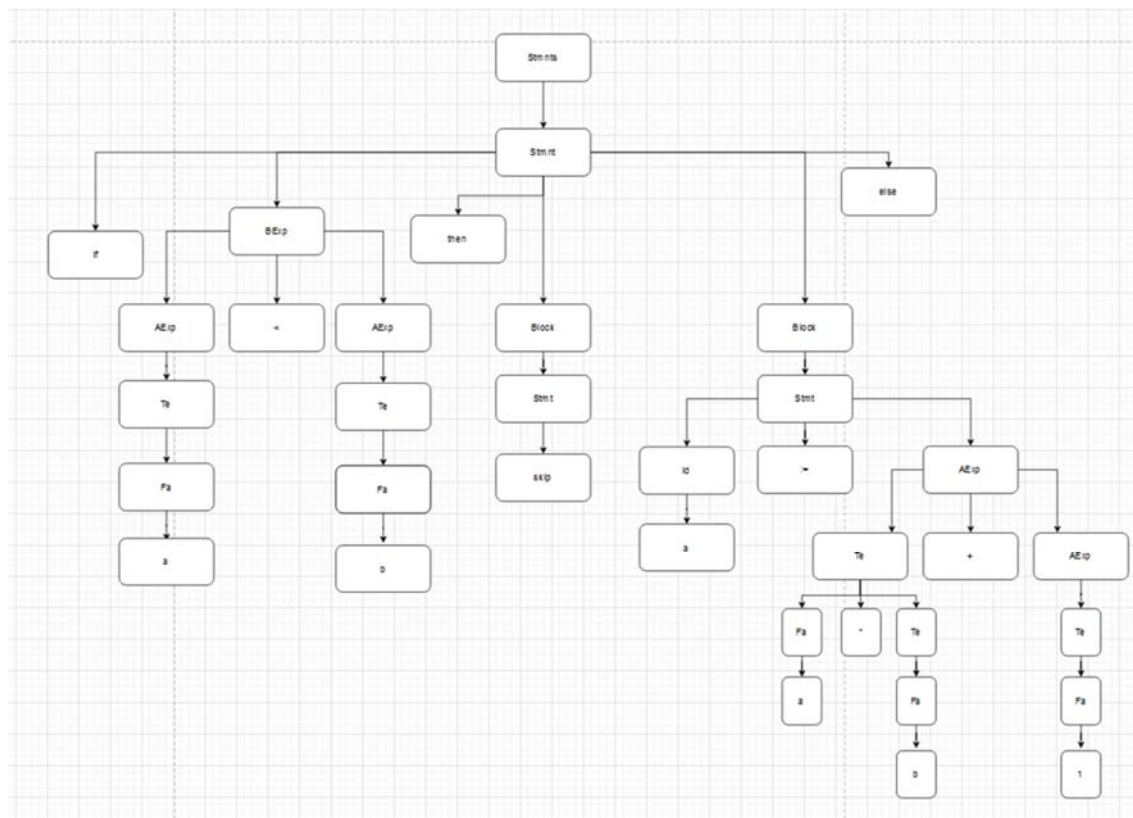
Output for (if (a < b) then skip else a := a * b + 1)

```

Set(List(If(Bop(<,Var(a),Var(b)),List(Skip),List(Assign(a,Aop(+,Aop(*,Var(a),Var(b)),Num(1))))))

```

Parse Tree for (if (a < b) then skip else a := a * b + 1) is denoted below.



Q3

The Time measurements are outlined below.

1. Fibonacci

```
"Fib"  
Waiting for User Input...  
5  
"Result"  
8  
Code Run Time: 2.3012644 s
```

2. Three Nested Loops

```
Loop Program - start: 100  
Code Run Time: 0.4200543 s  
  
Loop Program - start: 500  
Code Run Time: 56.8611486 s  
  
Loop Program - start: 800  
Code Run Time: 199.663897 s
```

Started off with 100 which took less than half a second.

Then 500 took 1 minute to execute and lastly having a start value of 800 took just a little more than 3 minutes.

3. Factors

```

2
3
5
7
11
13
17
19
23
29
31
37
41
43
47
53
59
61
67
71
73
79
83
89
97
Code Run Time: 4.2165406 s

```

4. Collatz

There were variations in the time it took to run this.

If the implementation of **WriteVar** and **WriteStr** had println, then the taken was significantly larger.

Whereas if the implementation only had print, then the time was lesser.

```

22, 321, 2734, 1507, 4102, 2091, 6234, 3077, 921
88", "244", "122", "61", "184", "92", "46", "23", "70", "35", "100
", "49", "148", "74", "37", "112", "56", "28", "14", "7", "22", "11
99": "99", "298", "149", "448", "224", "112", "56", "28", "14", "
=> "25"\n"100": "100", "50", "25", "76", "38", "19", "58", "29
4", "2", "" => "25"\n"Code Run Time: 0.4592558 s

```

The above is with print and the one below is with println.

```

2
" "
" => "
25
"\n"
Code Run Time: 3.5526806 s

```