1.
$$X_1 = \begin{bmatrix} 1 \\ 1 \end{bmatrix} \quad X_2 = \begin{bmatrix} -1 \\ 1 \end{bmatrix} \quad d_1 = -1, d_2 = 1$$

Thus, $X = \begin{bmatrix} 1 & 1 \\ -1 & 1 \end{bmatrix} \quad d_2 = \begin{bmatrix} -1 \\ 1 \end{bmatrix} \quad \omega = \begin{bmatrix} -1 \\ 0.5 \end{bmatrix}$

a) Squared Error loss

$$L(w_i, X, d) = \| X_i w_i - d \|_2^2$$

$$= \| \begin{bmatrix} 1 & 1 \\ -1 & 1 \end{bmatrix} \begin{bmatrix} -1 \\ 0.5 \end{bmatrix} - \begin{bmatrix} -1 \\ 1 \end{bmatrix} \|_2^2$$

$$= \| \begin{bmatrix} -0.5 \\ 1.5 \end{bmatrix} - \begin{bmatrix} -1 \\ 1 \end{bmatrix} \|_2^2$$

$$= \| \begin{bmatrix} +0.5 \end{bmatrix} \|_2^2$$

$$= (+0.5)^{\frac{1}{2}} + (+0.5)^{\frac{1}{2}}$$

$$= 0.25 + 0.25 = 0.5$$

b) The for
$$los 5 = \sum_{i=1}^{N} (1 - d_i^* \times_i^* T_w)_+$$

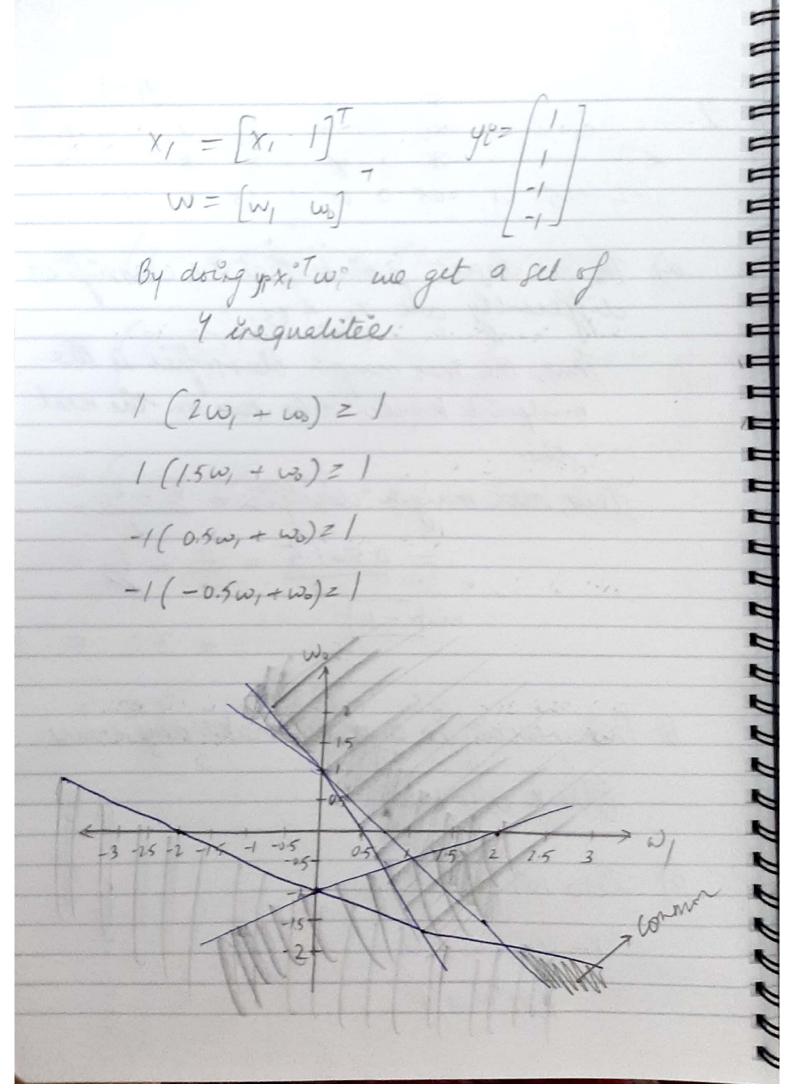
$$= (1 - (-1)(1)(1)(-1)_+ + (1 - (1)(-1)(-1)_+)_+$$

$$= (1 - (-1)(-0.5))_+ + (1 - (1)(1.5))_+$$

$$= (1 - 0.5)_+ + (1 - 1.5)_+$$

$$= 0.5 + 0$$

y4 = -1 42=1 141=1 2. ×4 ×3 11 * 2 2.5 -0.5 0 -2 -1.5 -1 0.5 1.5 a) The two closest points that are classified differently are x2 & x3. Thus, the max margin classifier is the midpoint between the two on the real frus, nex margin classifier = x2 + x3 = $= 0.5 + 1.5 = \frac{2}{2} = 1$ b) This classifier does not make any errors (Check code later) c) Zero hinge loss. 1- y, x, Tw = 1



We see values is Quadrant 4 satisfy all 4 inequalities Ex. (w1=100, w0=-100) This dassifier makes no errors. d) This classifier makes errors. (Find in code). e) yes, me can find a dassi frei with zew Mingle loss when xy = -5. > It makes no errory, The mis classified with gives o error wher clessified with flige loss.

3 a) There are 1213 classification ever with 5) There are 495 errors with these squared error classifier. c) The fun is not offected at all by the rewly added points and has the same number of errors as before. (No change) d) The error nate increases by a lot after the new points are added. (nearly 2668 errors) E The fun proves to be much better who date points are far away from the -1 This is a regull of the squared error dessifier bounds a lot of emphasion the poundary of separation.