ASHLEY YANG

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• https://github.com/ayang16

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EDUCATION

Cornell University, Ithaca, NY

Dec 2019

B.S. in Computer Science; GPA 3.99

Minor: Mathematics

Relevant coursework: Objected Oriented Programming and Data Structures, Data Structures and Functional Programming, Introduction to Analysis of Algorithms, Numerical Analysis: Linear and Nonlinear Problems, Introduction to Theory of Computing, Digital Logic and Computer Organization, Embedded Systems, Discrete Structures

WORK EXPERIENCE

Facebook, LLC

Jan 2020 - present

Software Engineer

• Full stack and backend work to develop features, frameworks, and tooling for the storage service used to serve messaging products (Java, Hack)

Facebook, LLC

June 2019 - August 2019

Software Engineering Intern

- Worked on the Advanced Network Planning team to help build tools to bring more people onto the internet
- Increased logging of partner usage and developed a dashboard using this data to allow the team to better track how users are using the product (Python)
- Enhanced an existing CRM tool to add the ability to add new users to the application using a user-friendly form

Google, LLC

Jan 2019 - April 2019

Software Engineering Intern

• Worked on a full-stack redesign of an internal tool that sets up the infrastructure behind connecting hosts and their interns and internship information (Python, HTML, CSS, AngularJS)

HubSpot, inc. *Jun 2018 – Aug 2018*

Software Engineering Intern

- Worked on back-end development of the email infrastructure for HubSpot's Customer Relationship Management (CRM) software (Java)
- Designed scripts to log customer emails into an internal tool used by sales representatives to more easily debug issues (Java)

Get Kelvin, Inc. *Jun 2017 – Aug 2017*

Software Engineering Intern

- Worked on full-stack development of a Flask web application that allows users to discuss and rate websites
- Implemented features including: display user follower and following pages, delete recent activity, allow user integration with Twitter and Google accounts (Python, ReactJS, JavaScript, HTML, CSS)

PROJECT EXPERIENCE

Cornell Cup Robotics Project Team, CS Modular Robot Team, Team Lead

Fall 2016 - Present

- Contributed to the design of an educational robotics platform that will serve as an introduction to programming for students
- Wrote a script to allow interaction between a wireless Xbox controller and a Raspberry Pi running on a robot so that users may control the robot remotely (Python)
- Developed an algorithm to allow autonomous robot movement through a racetrack by considering boundaries closest to its current position in order to determine the correct direction of movement (Java)

PROGRAMMING LANGUAGES

Java, Python, OCaml, ReactJS, AngularJS, JavaScript, HTML, CSS