

# PROJECT INSTRUCTIONS!

App URL: <https://antiquebazzar.netlify.app>

Server URL: <https://vintage-vault-server.onrender.com>

*Payment (test\_mode)*

Credit card number : 4242424242424242

Exp date: 02/28

Cvv: 100

Name : any name

- All The product image save on server not any object storage so if you re-deploy your server then the newly created product image is not showing, some product image pre-defined images are stored you can find the images on /public/imes/products - this are pre defined and saved images, but let's say you manually create a new product form the app and after some time you re-deploy your server the the images will not saved !
- Online payment only works on production , and if you change the url of server or front end the you have to configure this urls on paddle dashboard <https://sandbox-vendors.paddle.com/onboarding/get-started>
- If you change front end url the the you can to update CORS in the server 2 places 1. [app.js](#) and 2. [socket.js](#)

```
cors: {  
  origin: ["http://localhost:5173",  
    "https://antiquebazzar.netlify.app"],  
  credentials: true,  
},
```

- If you change the server url then you have to update this in the front end /src/utlits/[constants.js](#) => BASE\_URL=new\_url

- If you develop the server then in production you have change two environment variable

- `NODE_ENV=production`
  - `FORNT_END_URL=https://antiquebazzar.netlify.app`
  - `SERVER_HOST=https://antiquebazzar.netlify.app`

- And remove the PORT form then the environment variable in production.

- **environment variable for server**

```
NODE_ENV='development'
PORT=3000

# SERVER-HOST-NAME
SERVER_HOST= localhost:3000

# FORNT END URL
FORNT_END_URL=http://localhost:5173

# DATABASE
DATABASE=mongodb+srv://wrishitam:<DBPASSWORD>@cluster0.ocul
8.mongodb.net/vintagevault?retryWrites=true&w=majority&appName=Cluster0

DB_PASSWORD=LWfS6Ugn2LVctDN1

#JWT
JWT_SECRET=virat-kohli-is-the-goat-of-cricket
JWT_EXPIRES_IN=3d
JWT_COOKIE_EXPIRES_IN=3

#EMAIL
MAIL_HOST=sandbox.smtp.mailtrap.io
MAIL_PORT=2525
```

```
MAIL_USERNAME=baa2dca16ae232
MAIL_PASSWORD=4426c7e652114c

#BID
PRICE_HIKE=10

#MAIL
MAIL_FROM=wrishitam@gmail.com

# PADDLE
PADDLE_SECRET_KEY=pd1_sdbx_apikey_01jxhryj19fr89kcp5sh6e0j1
3_sgF9zaHPTpz4sSkR39z4bZ_AB2
PADDLE_PUBLIC_KEY=test_2d0940e1e02188c748264a1861a
WEBHOOK_SECRET_KEY=pd1_ntfset_01jxjmd6wctydjt9n8zmpkkrat_Hq
7NSjSWSVB1TrjrJTLC1Pfy2QLB24GJ
```

- The file on environment variable must be **config.env** and it must place in the roote of the project.
- **THE SERVER HOST ON FREE ACCOUNT**
- As the server hosts a free account on [render.com](https://render.com) so it speen down(sleep mode) the server after 10 min if no request is made on the server if you do not use the app for 10 min. After that it takes 80 sec long time (first request to process), so the first request after 10 min (is in 10 min no request reached on server) it takes 80 sec time and then again works fast. So it's ideal to use the app before the project demo.
- The server processing power in free account is just (RAM) 300mb so not upload multiple high quality images (larger than 1MB) its reaches the memory limit. 1 or 2 high quality images are fine but do not user multiple high quality images especially in creating new products.

## IMPORT SOME TEST DATA

You can import some test product data , user data , address data

In the server there is folder name **dev-data** in this folder add the test data in written — to import this data on data base you have to run the [import-data.js](#) script ,

How to run ?

1. Open terminal on the back end project folder
2. Run this commands
3. Before import any data you have to clean the db (remove all the data)

**To Remove all the data in DB**

```
node .\dev-data\import-data.js -- delete
```

To import product data

```
node .\dev-data\import-data.js --importproduct
```

To import user data

```
node .\dev-data\import-data.js -- importuser
```

To import address data

```
node .\dev-data\import-data.js -- importaddress
```