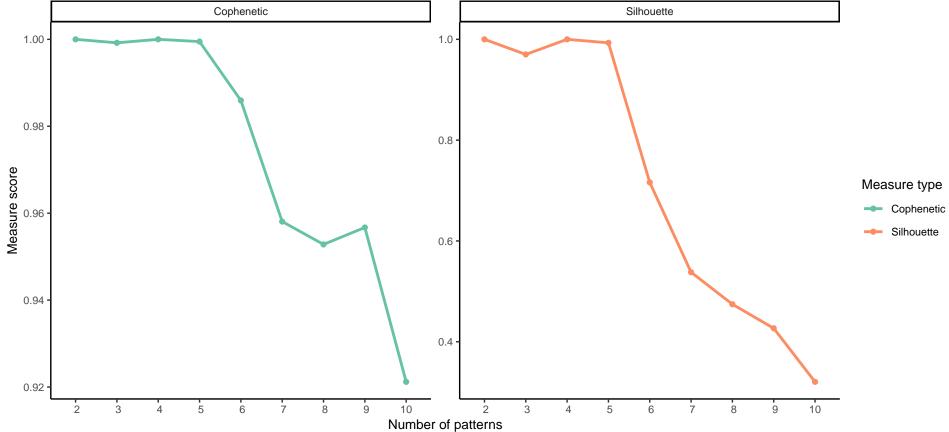
incoming signaling



Silhouette