MUHAMMAD AYAZ HASAN 20K-1044 BS-SE (5A)

Lab 6

```
student@Lab4L-39:~$ cat f1.c
#include<stdio.h>
#include<sys/types.h>
#include<unistd.h>
int main() {
printf("before forking \n");
printf("creating child process\n");
int i=fork();
if (i==0)
printf("i am child process\n");
else
printf("i am parent process\n");
printf("after forking \n");
return 0;
student@Lab4L-39:~$ ./obj
before forking
creating child process
i am parent process
after forking
i am child process
after forking
```

```
student@Lab4L-39:~$ cat f2.c
#include<stdio.h>
#include<sys/types.h>
#include<unistd.h>
void parent_process(int cvar);
void child_process(int pvar);
int y=10;
int main() {
int x=0;
printf("before forking \n");
printf("creating child process\n");
int i=fork();
if (i==0)
child process(x);
else
parent_process(x);
printf("after forking \n");
return 0;
void child_process(int a){
y+=2;
a=3;
printf("The value of child process variable=%d\n",a);
printf("In child process: y=%d\n",y);
void parent_process(int b){
b=2;
y+=5;
printf("the value of parent process variable=%d\n",b);
printf("in parent process: y=%d\n",y);
student@Lab4L-39:~$ ./obj
before forking
creating child process
the value of parent process variable=2
in parent process: y=15
after forking
The value of child process variable=3
In child process: y=12
after forking
```

```
student@Lab4L-39:~$ cat f3.c
#include<stdio.h>
#include<unistd.h>
int main()
{
   if (fork()) {
       if (!fork()) {
           fork();
          printf("1");
       else {
           printf("2");
       }
   else {
       printf("3");
   printf("4");
   return 0;
student@Lab4L-39:~$ ./obj
24341414student@Lab4L-39:~$
```

```
student@Lab4L-39:~$ nano f4.c
student@Lab4L-39:~$ gcc -o obj f4.c
student@Lab4L-39:~$ cat f4.c
#include<stdio.h>
#include<unistd.h>
#include<sys/types.h>
#include<stdlib.h>
void fork7() {
if (fork() == 0) {
printf("Terminating child, PID = %d\n",getpid());
exit(0);
else {
printf("Running Parent,PID = %d\n",getpid());
while (1);
} }
int main()
printf("hello from main\n");
fork7();
return 0;
student@Lab4L-39:~$ ./obj
hello from main
Running Parent, PID = 26940
Terminating child, PID = 26941
```

```
student@Lab4L-39:~$ nano f5.c
student@Lab4L-39:~$ gcc -o obj f5.c
student@Lab4L-39:~$ cat f5.c
#include<stdio.h>
#include<sys/types.h>
#include<unistd.h>
int main() {
int pid = fork();
if(pid > 0) {
sleep(10);
printf("\n Parent");
printf("\n PID is %d",getpid());
if(pid == 0)
printf("\n Child");
printf("\n PID is %d",getpid());
printf("Parent PID is %d",getppid());
return 0;
student@Lab4L-39:~$ ./obj
 Child
 PID is 27005Parent PID is 27004
 Parent
 PID is 27004student@Lab4L-39:~$
```

```
PID is 27004student@Lab4L-39:~$ nano f6.c
student@Lab4L-39:~$ gcc -o obj f6.c
f6.c: In function 'main':
f6.c:8:1: warning: implicit declaration of function 'wait'; did you mean 'main'?
[-Wimplicit-function-declaration]
 wait(NULL);
student@Lab4L-39:~$ cat f6.c
#include<stdio.h>
#include<sys/types.h>
#include<unistd.h>
int main() {
int pid = fork();
if(pid > 0) {
wait(NULL);
sleep(10);
printf("\n Parent");
printf("\n PID is %d",getpid());
if(pid == 0)
printf("\n Child");
printf("\n PID is %d",getpid());
printf("Parent PID is %d",getppid());
return 0;
student@Lab4L-39:~$ ./obj
 Child
 PID is 27073Parent PID is 27072
 PID is 27072student@Lab4L-39:~$
```

```
student@Lab4L-39:~$ nano f7.c
student@Lab4L-39:~$ gcc -obj f7.c
f7.c: In function 'main':
f7.c:18:1: warning: implicit declaration of function 'wait'; did you mean 'main'
? [-Wimplicit-function-declaration]
 wait(NULL);
 ^~~~
student@Lab4L-39:~$ cat f7.c
#include<stdio.h>
#include<sys/types.h>
#include<unistd.h>
int main() {
int pid = fork();
if(pid > 0) {
sleep(1);
printf("\n Parent");
printf("\n PID is %d",getpid());
if(pid == 0) {
sleep(5);
printf("\n Child");
printf("\n PID is %d",getpid());
printf("Parent PID is %d",getppid());
wait(NULL);
return 0;
student@Lab4L-39:~$ ./obj
 Child
 PID is 27140Parent PID is 27139
 Parent
 PID is 27139student@Lab4L-39:~$
```

```
student@Lab4L-39:~$ nano f8.c
student@Lab4L-39:~$ gcc -o obj f8.c
student@Lab4L-39:~$ cat f8.c
#include<stdio.h>
#include<sys/types.h>
#include<unistd.h>
int main() {
execl("/bin/ls", "ls", (char*)0);
 perror("execl");
return 0;
student@Lab4L-39:~$ ./obj
              file1.c
                                           script.sh.save
                            Music
area.sh.save
             file2.c
                                           script.sh.save.1
                            myprograms
Ьj
              file2.cpp
                            nano.save
                                           section.c
bmi.sh
              file3.c
                                           share.c
                            nano.save.1
bmi.sh.save
              file4.c
                            newfileing.sh
                                           shellynameva.sh.save
critical.c
              file56
                            obj
                                           shelly.sh.save
Desktop
              file56.c
                            obi3
                                           shelly.sh.save.1
Documents
              file5.c
                            obj4
                                           snap
Downloads
              file.c
                            obj5
                                           switch.sh
f1.c
              fle.c
                            obj omp
                                           task1.c
f2.c
              folder
                                           task2.c
                            os
f3.c
                                           Templates
                            parent
              helloworld
f4.c
                            print1.sh
                                           umair
              helloworld.c
                                           Videos
f5.c
                            private.c
f6.c
              hh
                                           withoutcritical.c
                            programms
                                           withoutcritical.c.save
f7.c
              i
                            programs
              letters
f8.c
                            Public
f.c
              misc
                            rollno
file1
              Misc
                            script.sh
student@Lab4L-39:~$
```

```
student@Lab4L-39:~$ nano f9.c
student@Lab4L-39:~$ gcc -o obj f9.c
f9.c: In function 'main':
f9.c:13:8: warning: implicit declaration of function 'strcmp' [-Wimplicit-functi
on-declaration]
   if (strcmp(cmd, "e")==0)
f9.c:16:6: warning: implicit declaration of function 'wait'; did you mean 'main'
? [-Wimplicit-function-declaration]
      wait(NULL);
student@Lab4L-39:~$ cat f9.c
#include<stdio.h>
#include<sys/types.h>
#include<unistd.h>
#include <stdlib.h>
int main(void) {
 int PID;
  char cmd[256];
        printf("press e if you want to terminate\n");
  while (1) {
  printf("cmd: ");
   scanf("%s",cmd);
   if (strcmp(cmd, "e")==0)
     exit(0);
   if ((PID=fork()) > 0)
    wait(NULL);
   else if (PID == 0)
      execlp (cmd,cmd,NULL);
      fprintf (stderr, "cannot execute %s\n",cmd);
      exit(1);
   else if (PID == -1)
      fprintf (stderr, "Cannot create a new process\n");
      exit (2);
student@Lab4L-39:~$ ./obj
press e if you want to terminate
cmd: e
student@Lab4L-39:~$
```