



SELIM AYBARS DURAN

I am an enthusiastic game developer with a strong interest in working with Unity. I enjoy creating engaging and innovative games across 3D, 2D, and XR platforms.

PORTFOLIO

aybarsduran.github.io

PERSONAL LINKS

github.com/aybarsduran

linkedin.com/in/aybarsduran

CONTACT

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538 928 53 82

Antalya/Turkey

Education

Akdeniz University, Antalya, Turkey

B.Sc. in Computer Engineering

2019-2024

Experience

Freelance Developer

January 2023- Present

- Worked independently on various 2D, 3D, and XR projects, delivering high-quality solutions.
- Close collaboration with clients ensured efficient project management and maintained a strong reputation on Upwork.

Foxpider Games | Intern Game Developer

May 2022- July 2022

- Developed and published a hyper-casual 3D game called "Age Run" on the App Store using Unity.
- Collaborated with game designers and 3D designers to create engaging gameplay mechanics.
- Conducted performance optimization to ensure smooth gameplay.

Turkish Aerospace | Intern Software Engineer

July 2022- September 2022

- Wrote and maintained API tests for .NET projects to ensure the integrity of software functions.
- Utilized Selenium for automated testing in React applications to improve reliability and performance.

Skills

- C#, Java, Python, Kotlin, SQL
- Unity, Android Studio
- Git, Firebase, PlayFab

Certifications

- [C# - HackerRank](#)
- [Visual Studio for Unity Developers- LinkedIn Learning](#)
- [Green Software for Practitioners- The Linux Foundation](#)