```
A)
def compute_average(numbers):
 total = 0
 for number in numbers:
    total += number
 return total / len(numbers)
print("Average of [10, 20, 30]:", compute_average([10, 20, 30]))
print("Average of []:", compute_average([]))
B)
def compute_average(numbers):
 total = 0
 for i in range(len(numbers) + 1):
    total += numbers[i] # When i == len(numbers), this causes an IndexError.
 return total / len(numbers)
print("Average of [5, 15, 25]:", compute_average([5, 15, 25]))
C)
def compute_average(numbers):
 total = 1
 for number in numbers:
    total *= number
 return total / len(numbers)
print("Average of [2, 4, 6]:", compute_average([2, 4, 6]))
D)
def compute_average(numbers):
 if not numbers:
    raise ValueError("List is empty, cannot compute average.")
 total = sum(numbers)
 return total / len(numbers)
```

```
def test_compute_average():
  assert compute_average([10, 20, 30]) == 20, "Average should be 20"
  try:
    compute_average([])
  except ValueError:
    pass
  else:
    raise AssertionError("Expected ValueError for empty list")
test_compute_average()
E)
public class ReverseArray {
  public static void main(String[] args) {
    int[] arr = {1, 2, 3, 4, 5};
    reverse(arr);
    for (int num : arr) {
       System.out.print(num + " ");
    }
  }
  public static void reverse(int[] arr) {
    for (int i = 0; i < arr.length / 2; i++) {
       int temp = arr[i];
       arr[i] = arr[arr.length - i - 1];
       arr[arr.length - i - 1] = temp;
    }
  }
}
F)
public class ReverseArray {
  public static void main(String[] args) {
    int[] arr = {1, 2, 3, 4, 5};
```

```
reverse(arr);
    for (int num : arr) {
       System.out.print(num + " ");
    }
  }
  public static void reverse(int[] arr) {
    for (int i = 0; i < arr.length / 2; i++) {
       int temp = arr[i];
       arr[i] = arr[arr.length - i];.
       arr[arr.length - i] = temp;
    }
  }
}
G)
public class ReverseArray {
  public static void main(String[] args) {
    int[] arr = {1, 2, 3, 4, 5};
    reverse(arr);
    for (int num : arr) {
       System.out.print(num + " ");
    }
  }
  public static void reverse(int[] arr) {
    for (int i = 0; i < arr.length / 2; i++) {
       arr[i] = arr[arr.length - i - 1];
       arr[arr.length - i - 1] = arr[i];
    }
  }
}
H)
public class ReverseArray {
```

```
public static void main(String[] args) {
    int[] arr = {1, 2, 3, 4, 5};
    reverse(arr);
    for (int num : arr) {
      System.out.print(num + " ");
    }
  }
  public static void reverse(int[] arr) {
    for (int i = 0; i <= arr.length; i++) {
      int temp = arr[i];
      arr[i] = arr[arr.length - i - 1];
      arr[arr.length - i - 1] = temp;
    }
  }
}
I)
def find_max(numbers):
  # Problem: Fails when the list is empty.
  max_val = numbers[0]
  for num in numbers:
    if num > max_val:
      max_val = num
  return max_val
print(find_max([])) # Raises IndexError
J)
def find_max(numbers):
  if not numbers:
    raise ValueError("Some error message")
  max_val = numbers[0]
```

```
for num in numbers[1:]:
    if num > max_val:
      max_val = num
  return max_val
K)
def find_max(numbers):
  max_val = 0
  for num in numbers:
    if num > max_val:
      max_val = num
  return max_val
print(find_max([-5, -2, -8]))
L)
def find_max(numbers):
  return max(numbers, default=None)
print(find_max([]))
M)
function isPalindrome(str) {
  for (let i = 0; i < str.length; i++) {
    if (str[i] !== str[str.length - 1 - i]) {
      return false;
    }
  }
  return true;
}
console.log(isPalindrome("Racecar"));
N)
function isPalindrome(str) {
  for (let i = 0; i <= str.length; i++) {
    if (str[i] !== str[str.length - 1 - i]) {
```

```
return false;
    }
  }
  return true;
}
console.log(isPalindrome("level"));
O)
function isPalindrome(str) {
  let mid = Math.floor(str.length / 2);
  for (let i = 0; i < mid - 1; i++) {
    if (str[i] !== str[str.length - 1 - i]) {
       return false;
    }
  }
  return true;
}
console.log(isPalindrome("madam"));
P)
function isPalindrome(str) {
  const normalized = str.toLowerCase();
  const len = normalized.length;
  for (let i = 0; i < Math.floor(len / 2); i++) {
    if (normalized[i] !== normalized[len - 1 - i]) {
       return false;
    }
  }
  return true;
}
```