

# CS404 Assignment 2: Solving Hashi Puzzle as a CSP

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## 1 Introduction

The Hashi puzzle is a logic puzzle that involves connecting a series of islands using bridges according to specific rules. The objective of the Hashi puzzle is to form a continuous path that connects all islands while satisfying the constraints provided by the numbers on the islands. In this report we present a formulation of the Hashi puzzle as a Constraint Satisfaction Problem (CSP).

## 2 CSP Formulation

### 2.1 Variables

The primary variables in the CSP representation of the Hashi puzzle are the bridges. We represented the bridges with an adjacency matrix called **bridges**, where each element **bridges**[*i*, *j*] indicates the number of bridges between island *i* and island *j*. This matrix is symmetric, and the diagonal elements are zero because an island cannot connect to itself.  $B_{ij}$  is a variable that represents the number of bridges between the *i*-th and *j*-th islands. Where  $B_{ij}$  is symmetric and  $B_{ii} = 0$ .

### 2.2 Domains

The domain of each variable **bridges**[*i*, *j*] is  $\{0, 1, 2\}$ , representing the number of bridges between any two islands:

- 0 indicates no bridge.
- 1 indicates one bridge.

- 2 indicates two bridges.

Each  $B_{ij}$  is an integer variable where  $B_{ij} \in \{0, 1, 2\}$ .

## 2.3 Constraints

We implemented several constraints to govern the placement of bridges between islands:

1. **Bridge Validity:** Bridges must connect two distinct islands where  $B_{ii} = 0$ . And can only run orthogonally (either horizontally or vertically).
2. **Bridge Count Matching:** The total number of bridges connected to an island must match the number on the island.
3. **Non-Crossing Bridges:** Bridges cannot cross other bridges or islands.
4. **Symmetry:** The adjacency matrix `bridges` that represents the variables  $B_{ij}$  (the number of bridges between the  $i$ -th and  $j$ -th islands) is symmetric, meaning `bridges[i, j]` is equal to `bridges[j, i]` ( $B_{ij}$  is equal to  $B_{ji}$ ).
5. **Connectivity:** All islands must be part of a single connected group. We verified this constraint as a post processing step by ensuring that there is a path of bridges connecting every island to every other island. We implemented this constraint through the use of Depth-First Search (DFS) on the adjacency matrix representing the bridges between islands.