Introduction to Programming

with Java

Class: **Doubler.java**

Score: ⭐ ⭐ ⭐ (Medium)

Prerequisites: While Loops, ACM Task Force Commands

Description:

Write a program that takes an *initialNumber* (integer) from the user and asks twice of the *answer* at each step until user gives wrong answer

Sample Run:

```
Enter an integer to start doubler game: 2
Twice of 2?: 4
True! Twice of 4?: 8
True! Twice of 8?: 16
True! Twice of 16?: 20
Wrong Answer!
```