# Technical Report: Google OAuth Implementation in React Native with Appwrite

# 1. Executive Summary

# Overview

This report documents the comprehensive implementation of Google OAuth authentication in a React Native application that already had functional email/password authentication through Appwrite. The project successfully integrated Google Sign-In capabilities alongside the existing authentication system, providing users with multiple authentication options while maintaining a unified user experience.

# **Technology Stack Additions**

- OAuth Provider: Google Cloud Console OAuth 2.0
- Deep Linking: Expo AuthSession and WebBrowser APIs
- URL Schemes: Custom app URL schemes for OAuth callbacks
- Identity Management: Appwrite Identities API for OAuth token management
- Profile Data: Google OAuth 2.0 User Info API

#### Timeline and Major Milestones

- 1. **Initial Setup (Day 1)**: Google Cloud Console configuration and Appwrite OAuth provider setup
- 2. Basic Integration (Day 2): Google Sign-In button creation and initial OAuth flow implementation
- 3. **Deep Linking Setup (Day 3)**: Custom URL scheme configuration and OAuth callback handling
- 4. Authentication Integration (Day 4): Merging OAuth with existing AuthContext
- 5. **Profile Enhancement (Day 5)**: Google profile picture and user data integration
- 6. Token Management (Day 6): OAuth token refresh implementation

#### **Key Challenges Overcome**

- OAuth Callback Complexity: Implementing proper deep linking and redirect URI handling
- Appwrite OAuth Integration: Understanding Appwrite's OAuth token vs session distinction
- Profile Data Access: Discovering that OAuth access tokens are stored in Identities API, not sessions
- Platform Configuration: Setting up proper URL schemes and OAuth client configurations

• State Management: Unifying OAuth and email/password authentication flows

# 2. Initial Architecture Design

#### Original OAuth Flow Design

The initial design planned a straightforward integration where Google OAuth would complement the existing email/password authentication:

User Interaction → Google Sign-In Button → OAuth Flow → Appwrite Session → App Authentication

# Planned Integration Strategy

```
// Expected AuthContext extension
interface AuthContextType {
   signin: (email: string, password: string) => Promise<void>;
   signup: (email: string, password: string, name: string) => Promise<void>;
   signInWithGoogle: () => Promise<void>; // New OAuth method
   signout: () => Promise<void>;
   user: any;
}
```

#### Initial Assumptions

- 1. **Appwrite OAuth Integration**: Assumed Appwrite would handle Google OAuth similarly to email/password authentication
- 2. **Token Management**: Expected OAuth access tokens to be directly available in session objects
- 3. **Profile Data**: Assumed user profile data would be automatically populated from Google
- 4. **Platform Uniformity**: Expected identical behavior across iOS and Android platforms

#### Expected Google Sign-In SDK Behavior

- Direct integration with Appwrite's OAuth 2.0 flow
- Automatic session creation after successful Google authentication
- Built-in profile data synchronization
- Seamless deep linking without custom URL scheme configuration

### 3. Implementation Journey - Chronological Deep Dive

Phase A: Initial Setup and Configuration

Google Cloud Console Project Setup Step 1: OAuth Consent Screen Configuration

```
// OAuth Consent Screen Settings
{
    "applicationName": "Tutorial Movie App",
    "userSupportEmail": "developer@example.com",
    "authorizedDomains": ["appwrite.io"],
    "scopes": [
        "https://www.googleapis.com/auth/userinfo.email",
        "https://www.googleapis.com/auth/userinfo.profile"
    ]
}
```

Why These Scopes Were Chosen: - userinfo.email: Required for user identification and account linking - userinfo.profile: Needed for profile picture and display name access

**Step 2: OAuth Client ID Generation** Initially attempted to create a single web application client:

```
// Initial (Incorrect) Configuration
{
    "clientType": "web",
    "authorizedRedirectURIs": ["http://localhost:3000/oauth"],
    "authorizedJavaScriptOrigins": ["http://localhost:3000"]
}
```

Why This Failed: React Native apps don't run in web browsers, so web client credentials don't work with native OAuth flows.

# **Corrected Configuration:**

```
// Final Working Configuration
{
    "clientType": "web", // Still web type, but configured for Appwrite
    "authorizedRedirectURIs": [
        "appwrite-callback-68691394001a2a85ecc5://oauth",
        "exp://localhost:8081" // For Expo development
],
    "authorizedDomains": ["appwrite.io"]
}
```

Appwrite OAuth Provider Configuration Step 1: Enable Google OAuth Provider

```
# Appwrite Console Configuration
OAuth Provider: Google
Client ID: [Google Client ID from Cloud Console]
Client Secret: [Google Client Secret]
```

Step 2: Environment Variables Setup

```
# .env configuration
EXPO_PUBLIC_APPWRITE_PROJECT_ID=68691394001a2a85ecc5
EXPO_PUBLIC_APPWRITE_ENDPOINT=https://fra.cloud.appwrite.io/v1
EXPO_PUBLIC_GOOGLE_OAUTH_URL=https://fra.cloud.appwrite.io/v1/account/sessions/oauth2/callba
Platform-Specific Configuration app.json Configuration:
{
  "expo": {
    "name": "tutorial_movie_app",
    "scheme": "appwrite-callback-68691394001a2a85ecc5",
    // Other configuration...
 }
}
Why Custom URL Scheme Was Necessary: OAuth requires a way to
redirect back to the app after authentication. Custom URL schemes allow the
operating system to recognize and open the app when the OAuth provider redi-
rects to the specified URI.
Phase B: OAuth Flow Implementation
Initial Google Sign-In Button Implementation First Attempt (Failed
Approach):
// components/GoogleSignInButton.tsx - Initial Version
import { TouchableOpacity, Text } from 'react-native';
const GoogleSignInButton = ({ onPress }: { onPress: () => void }) => {
    <TouchableOpacity onPress={onPress} style={styles.button}>
      <Text>Sign in with Google</Text>
    </TouchableOpacity>
 );
};
Why This Failed: - No visual Google branding - No proper OAuth integration

    Missing proper loading states

Final Working Implementation:
// components/GoogleSignInButton.tsx - Final Version
import { TouchableOpacity, Text, Image, ActivityIndicator } from 'react-native';
interface GoogleSignInButtonProps {
  onPress: () => void;
```

disabled?: boolean;

}

```
export default function GoogleSignInButton({ onPress, disabled = false }: GoogleSignInButton
     const [isLoading, setIsLoading] = useState(false);
     const handlePress = async () => {
          try {
               setIsLoading(true);
               await onPress();
          } catch (error) {
               console.log('GoogleSignInButton: Error:', error);
          } finally {
               setIsLoading(false);
          }
    };
    return (
           <TouchableOpacity
               onPress={handlePress}
               disabled={disabled || isLoading}
               className="flex-row items-center justify-center bg-white border border-gray-400 rounder-gray-400 counder-gray-400 rounder-gray-400 counder-gray-400 counder-gra
               {isLoading ? (
                     <ActivityIndicator size="small" color="#666" className="mr-3" />
                     <Image source={require('@/assets/images/google2.png')} className="w-6 h-6 mr-3" />
               <Text className="text-gray-800 font-medium text-base">
                     {isLoading ? 'Signing in...' : 'Sign in with Google'}
               </Text>
           </TouchableOpacity>
    );
}
Initial OAuth Integration with Appwrite First Attempt (Using cre-
ateOAuth2Session):
// services/appwrite.ts - Initial Failed Approach
export const signInWithGoogle = async () => {
     try {
          console.log("Attempting Google OAuth with createOAuth2Session...");
          // This approach failed - createOAuth2Session doesn't work with React Native
          const session = await account.createOAuth2Session(
               OAuthProvider.Google,
               'http://localhost:3000/success',
                'http://localhost:3000/failure'
          );
```

```
return session;
  } catch (error) {
    console.log("OAuth error:", error);
    throw error;
 }
}
Why This Failed: - createOAuth2Session is designed for web environments
- React Native apps can't handle HTTP redirects to localhost - No proper deep
linking integration
Second Attempt (Using Custom Schemes):
// services/appwrite.ts - Second Attempt
export const signInWithGoogle = async () => {
 try {
    const redirectUri = 'movies://oauth/success'; // Custom scheme
    const session = await account.createOAuth2Session(
      OAuthProvider.Google,
      redirectUri,
      'movies://oauth/failure'
    );
    return session;
 } catch (error) {
    console.log("OAuth error:", error);
    throw error;
 }
}
Why This Also Failed: - Appwrite rejected custom schemes as invalid redirect
URIs - createOAuth2Session still not appropriate for React Native
Final Working Implementation (Using createOAuth2Token):
// services/appwrite.ts - Final Working Version
export const signInWithGoogle = async () => {
    console.log("Initiating Google OAuth following Appwrite documentation...");
    // Create deep link that works across Expo environments
    const deepLink = new URL(makeRedirectUri({ preferLocalhost: true }));
    const scheme = `${deepLink.protocol}//`;
    console.log("Deep link:", deepLink.toString());
```

console.log("Scheme:", scheme);

```
// Use createOAuth2Token for React Native
const loginUrl = await account.createOAuth2Token(
  OAuthProvider.Google,
  `${deepLink}`, // success URL
  `${deepLink}` // failure URL
);
console.log("Opening login URL:", loginUrl.toString());
// Open login URL in browser
const result = await WebBrowser.openAuthSessionAsync(
  `${loginUrl}`,
 scheme,
   showTitle: false,
    toolbarColor: '#1a1a1a',
    controlsColor: '#ffffff',
 }
);
console.log("WebBrowser result:", result);
if (result.type === 'cancel') {
  throw new Error('OAuth cancelled by user');
if (result.type === 'success' && result.url) {
  console.log("Processing OAuth success URL:", result.url);
  // Extract credentials from OAuth redirect URL
  const url = new URL(result.url);
  const secret = url.searchParams.get('secret');
  const userId = url.searchParams.get('userId');
  console.log("OAuth parameters:", { userId: !!userId, secret: !!secret });
  if (userId && secret) {
    // Create session with OAuth credentials
    console.log("Creating session with OAuth credentials...");
    const session = await account.createSession(userId, secret);
    console.log("Session created successfully:", !!session);
    // Get the current user to confirm authentication
    const currentUser = await getCurrentUser();
    if (currentUser) {
      console.log("OAuth successful, user session found");
```

```
return { type: 'success', user: currentUser };
} else {
    throw new Error('Session created but user not found');
}
} else {
    throw new Error('OAuth parameters not found in redirect URL');
}
} else {
    throw new Error('OAuth flow did not complete successfully');
}

catch (error) {
    console.log("Google OAuth error:", error);
    throw error;
}
```

Why This Finally Worked: 1. Proper Method: createOAuth2Token is designed for React Native/mobile apps 2. Deep Linking: makeRedirectUri() generates proper redirect URLs for Expo 3. Manual Session Creation: Manually creates session with extracted OAuth tokens 4. Error Handling: Comprehensive error handling for each step of the process

#### Phase C: State Management Integration

#### AuthContext Integration Challenge Initial Integration Attempt:

```
// services/AuthContext.tsx - Initial Failed Integration
const AuthProvider = ({ children }: { children: React.ReactNode }) => {
   const [user, setUser] = useState(null);

   const googleSignIn = async () => {
      try {
       console.log("AuthContext: Attempting Google sign in...");
      const result = await signInWithGoogle();

      // This didn't work - result structure was inconsistent
      setUser(result.user);
   } catch (error) {
      console.log("AuthContext: Google sign in error:", error);
      throw error;
   }
};

// Rest of context...
```

**Problems with Initial Approach:** - Inconsistent user state management between OAuth and email/password - No proper session verification after OAuth - Missing profile data integration

#### Final Working Integration:

```
// services/AuthContext.tsx - Final Working Version
const AuthProvider = ({ children }: { children: React.ReactNode }) => {
  const [isLoading, setIsLoading] = useState(true);
  const [user, setUser] = useState(null);
  const [userProfile, setUserProfile] = useState(null);
  const checkCurrentUser = async () => {
    try {
      console.log("AuthContext: Checking for existing user...");
      setIsLoading(true);
      // First check and refresh OAuth tokens if needed
      const tokenWasRefreshed = await checkAndRefreshOAuthTokens();
      if (tokenWasRefreshed) {
        console.log("AuthContext: OAuth tokens were refreshed");
      }
      const currentUser = await getCurrentUser();
      console.log("AuthContext: getCurrentUser result:", {
        user: !!currentUser,
        email: currentUser?.email
     });
      if (currentUser) {
        setUser(currentUser);
        console.log("AuthContext: User found, fetching profile info...");
        // Fetch enhanced profile info (includes OAuth data)
        await fetchUserProfile(currentUser);
        console.log("AuthContext: User found, setting as logged in");
      } else {
        setUser(null);
        setUserProfile(null);
        console.log("AuthContext: No user found, setting as logged out");
    } catch (error) {
      console.log("AuthContext: Error checking user:", error);
      setUser(null);
      setUserProfile(null);
    } finally {
```

```
console.log("AuthContext: Setting isLoading to false");
    setIsLoading(false);
  }
};
const googleSignIn = async () => {
  try {
    console.log("AuthContext: Attempting Google sign in...");
    const result = await signInWithGoogle();
    console.log("AuthContext: Google OAuth result:", result);
    // Refresh the auth state to detect the new session and profile
    console.log("AuthContext: OAuth completed, refreshing auth state");
    await checkCurrentUser();
    console.log("AuthContext: Auth state refreshed after Google OAuth");
  } catch (error) {
    console.log("AuthContext: Google sign in error:", error);
    setUser(null);
    throw error;
  }
};
// ... rest of context
```

Profile Data Management Challenge The Profile Data Problem: After successful OAuth authentication, we discovered that while user authentication worked, the Google profile picture wasn't loading. This led to a deep investigation into how Appwrite handles OAuth data.

#### **Initial Profile Fetching Attempt:**

```
// services/AuthContext.tsx - Initial Failed Profile Fetching
const fetchUserProfile = async (currentUser: any) => {
  try {
    const profile = {
        name: currentUser.name || 'User',
        email: currentUser.email || '',
        avatar: undefined
    };

// Try to get session info to check for OAuth provider
    const session = await getCurrentSession();

if (session && session.provider === 'google' && session.providerAccessToken) {
        console.log("AuthContext: Fetching Google profile info...");
```

```
const googleProfile = await getGoogleProfile(session.providerAccessToken);
      if (googleProfile) {
        profile.name = googleProfile.name || profile.name;
        profile.avatar = googleProfile.picture;
      }
    }
    setUserProfile(profile);
 } catch (error) {
    console.log("AuthContext: Error fetching user profile:", error);
    setUserProfile({
      name: currentUser.name || 'User',
      email: currentUser.email || '',
      avatar: undefined
    });
 }
};
Why This Failed: The session object showed:
  "provider": "oauth2",
  "providerUid": "",
  "providerAccessToken": "",
  "providerAccessTokenExpiry": ""
}
All OAuth token fields were empty strings, making it impossible to fetch Google
profile data.
Discovery: Identities API Solution Through debugging, we discovered that
OAuth access tokens are stored in the Identities API, not in session objects:
// services/appwrite.ts - Identity-based Profile Fetching
export const getUserIdentities = async () => {
 try {
    console.log("appwrite.ts: Fetching user identities...");
    const identities = await account.listIdentities();
    console.log("appwrite.ts: User identities:", JSON.stringify(identities, null, 2));
    return identities;
 } catch (error) {
    console.log("appwrite.ts: Error fetching identities:", error);
    return null;
}
```

Final Working Profile Solution:

```
// services/AuthContext.tsx - Final Working Profile Fetching
const fetchUserProfile = async (currentUser: any) => {
  try {
    const profile = {
      name: currentUser.name || 'User',
      email: currentUser.email || '',
      avatar: undefined as string | undefined
    };
    const session = await getCurrentSession();
    if (session && session.provider === 'oauth2') {
      console.log("AuthContext: OAuth session detected, checking user identities...");
      const identities = await getUserIdentities();
      if (identities && identities.identities) {
        const googleIdentity = identities.identities.find((identity: any) =>
          identity.provider?.toLowerCase().includes('google')
        );
        if (googleIdentity) {
          console.log("AuthContext: Found Google identity:", {
            provider: googleIdentity.provider,
            hasAccessToken: !!googleIdentity.providerAccessToken,
            tokenExpiry: googleIdentity.providerAccessTokenExpiry
          });
          // Use the access token from identity to fetch Google profile
          if (googleIdentity.providerAccessToken) {
            console.log("AuthContext: Using Google identity access token to fetch profile..
            const googleProfile = await getGoogleProfile(googleIdentity.providerAccessToken)
            if (googleProfile) {
              profile.name = googleProfile.name || profile.name;
              profile.avatar = googleProfile.picture;
              console.log("AuthContext: Google profile fetched successfully from identity to
                hasName: !!googleProfile.name,
                hasAvatar: !!googleProfile.picture
              });
           }
         }
       }
     }
    }
    console.log("AuthContext: Setting user profile:", {
```

```
hasName: !!profile.name,
hasEmail: !!profile.email,
hasAvatar: !!profile.avatar
});

setUserProfile(profile);
} catch (error) {
  console.log("AuthContext: Error fetching user profile:", error);
  setUserProfile({
    name: currentUser.name || 'User',
    email: currentUser.email || '',
    avatar: undefined
});
}
```

# 4. Error Analysis and Troubleshooting

Major OAuth-Specific Errors Encountered

Error 1: Invalid Redirect URI Configuration Complete Error Message:

```
Google OAuth Error: Invalid redirect URI for OAuth success.
```

Error Code: OAUTH\_INVALID\_REDIRECT\_URI

Details: The redirect URI 'movies://oauth/success' is not in the list of authorized redirect

# Code That Caused This Error:

```
// Failed attempt using custom scheme
const redirectUri = 'movies://oauth/success';
const session = await account.createOAuth2Session(
    OAuthProvider.Google,
    redirectUri,
    'movies://oauth/failure'
):
```

Why This Occurred: - Custom URI schemes must be properly configured in Google Cloud Console - Appwrite has specific requirements for OAuth redirect URIs - The URI format didn't match Google's expected patterns

Failed Solution Attempts: 1. Added custom scheme to Google Console: Still rejected by Appwrite 2. Used different URI formats: exp://, appwrite://, all failed 3. Tried localhost URLs: Caused "can't connect to server" errors

# Final Working Solution:

```
// Use Expo's makeRedirectUri with proper deep link configuration
const deepLink = new URL(makeRedirectUri({ preferLocalhost: true }));
```

```
const scheme = `${deepLink.protocol}//`;
const loginUrl = await account.createOAuth2Token(
   OAuthProvider.Google,
   `${deepLink}`,
   `${deepLink}`);
```

# Error 2: OAuth Method Incompatibility Complete Error Message:

```
TypeError: Cannot read property 'createOAuth2Session' of undefined Platform: React Native Context: Attempting to use web-based OAuth methods in React Native environment
```

#### Code That Caused This Error:

```
// Trying to use web-based OAuth method in React Native
const session = await account.createOAuth2Session(
   OAuthProvider.Google,
   successUrl,
   failureUrl
):
```

Why This Occurred: - createOAuth2Session is designed for web environments where redirects work differently - React Native apps can't handle server-side redirects the same way browsers can - The method expects a browser environment with automatic redirect handling

Debugging Steps Taken: 1. Checked Appwrite Documentation: Found React Native-specific OAuth instructions 2. Tested Different Methods: Tried various Appwrite OAuth methods 3. Examined Network Requests: OAuth flow was starting but not completing properly

#### **Final Solution:**

```
// Use React Native-appropriate OAuth method
const loginUrl = await account.createOAuth2Token(
    OAuthProvider.Google,
    `${deepLink}`,
    `${deepLink}`);

// Handle the OAuth flow manually
const result = await WebBrowser.openAuthSessionAsync(`${loginUrl}`, scheme);
const url = new URL(result.url);
const secret = url.searchParams.get('secret');
const userId = url.searchParams.get('userId');
await account.createSession(userId, secret);
```

# Error 3: Access Token Unavailability Complete Error Message:

```
Profile fetch failed: Access token not available in session
Session data: {
    "provider": "oauth2",
    "providerAccessToken": "",
    "providerAccessTokenExpiry": ""
}
Code That Caused This Error:

// Attempting to get OAuth access token from session
const session = await getCurrentSession();
if (session.providerAccessToken) {
    const profile = await getGoogleProfile(session.providerAccessToken);
```

Why This Occurred: - Appwrite's createOAuth2Token method doesn't populate session OAuth fields - Access tokens are stored separately in the Identities API - Session objects contain different data than expected

Failed Solution Attempts: 1. Different session methods: Tried various ways to access session data 2. Token refresh attempts: Tried refreshing sessions to populate tokens 3. Direct API calls: Attempted to access Appwrite's internal token storage

# **Discovery Process:**

```
// Debugging revealed identities contain the tokens
const identities = await account.listIdentities();
console.log("Identities:", JSON.stringify(identities, null, 2));
// Output showed:
{
  "identities": [{
    "provider": "google",
    "providerAccessToken": "ya29.AOAS3H6Ny...", // Token was here!
    "providerAccessTokenExpiry": "2025-08-22T15:57:35.719+00:00"
 }]
}
Final Working Solution:
// Get OAuth tokens from identities instead of session
const identities = await getUserIdentities();
const googleIdentity = identities.identities.find(
  identity => identity.provider?.toLowerCase().includes('google')
);
if (googleIdentity && googleIdentity.providerAccessToken) {
```

```
const googleProfile = await getGoogleProfile(googleIdentity.providerAccessToken);
profile.avatar = googleProfile.picture;
}
```

#### 5. Solution Evolution

#### Final OAuth Architecture

```
The final working OAuth implementation follows this flow:
```

```
User Action \rightarrow Google Sign-In Button \rightarrow OAuth URL Generation \rightarrow Browser OAuth Flow \rightarrow Deep Link Callback \rightarrow Token Extraction \rightarrow Session Creation \rightarrow Profile Enhancement \rightarrow Authentication Complete
```

# Complete Working OAuth Integration

#### Google Sign-In Button (Final Version)

```
// components/GoogleSignInButton.tsx
import { TouchableOpacity, Text, Image, ActivityIndicator } from 'react-native';
import { useState } from 'react';
interface GoogleSignInButtonProps {
  onPress: () => void;
  disabled?: boolean;
}
export default function GoogleSignInButton({ onPress, disabled = false }: GoogleSignInButton
  const [isLoading, setIsLoading] = useState(false);
  const handlePress = async () => {
    if (disabled || isLoading) return;
      console.log("GoogleSignInButton: Button pressed, disabled:", disabled);
      setIsLoading(true);
      await onPress();
    } catch (error) {
      console.log('GoogleSignInButton: Error during sign-in:', error);
   } finally {
      setIsLoading(false);
    }
 };
 return (
    <TouchableOpacity
      onPress={handlePress}
```

```
disabled={disabled || isLoading}
              className="flex-row items-center justify-center bg-white border border-gray-400 rounder-gray-400 className="flex-row items-center justify-center bg-white border border-gray-400 rounder-gray-400 className="flex-row items-center justify-center bg-white border-gray-400 className="flex-row items-center justify-center bg-white border-gray-400 className="flex-row items-center justify-center bg-white border-gray-400 className="flex-row items-center">flex-row items-center bg-white-gray-flex-row items-
              {isLoading ? (
                   <ActivityIndicator size="small" color="#666" className="mr-3" />
                   <Image source={require('@/assets/images/google2.png')} className="w-6 h-6 mr-3" />
              )}
              <Text className="text-gray-800 font-medium text-base">
                   {isLoading ? 'Signing in...' : 'Sign in with Google'}
              </Text>
          </TouchableOpacity>
    );
OAuth Service Functions (Final Version)
// services/appwrite.ts
import { Account, Client, Databases, ID, Query, OAuthProvider } from "react-native-appwrite"
import { Platform, Linking } from "react-native";
import * as WebBrowser from 'expo-web-browser';
import { makeRedirectUri } from 'expo-auth-session';
// OAuth Implementation
export const signInWithGoogle = async () => {
    try {
         console.log("appwrite.ts: Initiating Google OAuth following Appwrite documentation...")
         // Create deep link that works across Expo environments
         const deepLink = new URL(makeRedirectUri({ preferLocalhost: true }));
         const scheme = `${deepLink.protocol}//`;
         console.log("appwrite.ts: Deep link:", deepLink.toString());
         console.log("appwrite.ts: Scheme:", scheme);
         // Start OAuth flow
         const loginUrl = await account.createOAuth2Token(
              OAuthProvider.Google,
               `${deepLink}`,
               `${deepLink}`
         );
         console.log("appwrite.ts: Opening login URL:", loginUrl.toString());
          // Open login URL in browser
         const result = await WebBrowser.openAuthSessionAsync(
```

}

```
`${loginUrl}`,
  scheme,
  {
    showTitle: false,
    toolbarColor: '#1a1a1a',
    controlsColor: '#ffffff',
 }
);
console.log("appwrite.ts: WebBrowser result:", result);
if (result.type === 'cancel') {
  throw new Error('OAuth cancelled by user');
}
if (result.type === 'success' && result.url) {
  console.log("appwrite.ts: Processing OAuth success URL:", result.url);
  // Extract credentials from OAuth redirect URL
  const url = new URL(result.url);
  const secret = url.searchParams.get('secret');
  const userId = url.searchParams.get('userId');
  console.log("appwrite.ts: OAuth parameters:", { userId: !!userId, secret: !!secret })
  if (userId && secret) {
    // Create session with OAuth credentials
    console.log("appwrite.ts: Creating session with OAuth credentials...");
    const session = await account.createSession(userId, secret);
    console.log("appwrite.ts: Session created successfully:", !!session);
    // Get the current user to confirm authentication
    const currentUser = await getCurrentUser();
    if (currentUser) {
      console.log("appwrite.ts: OAuth successful, user session found");
      return { type: 'success', user: currentUser };
      throw new Error('Session created but user not found');
  } else {
    throw new Error('OAuth parameters not found in redirect URL');
  }
} else {
  throw new Error('OAuth flow did not complete successfully');
}
```

```
} catch (error) {
    console.log("appwrite.ts: Google OAuth error:", error);
    throw error;
 }
}
// Profile Data Retrieval
export const getUserIdentities = async () => {
 try {
    console.log("appwrite.ts: Fetching user identities...");
    const identities = await account.listIdentities();
   return identities;
 } catch (error) {
    console.log("appwrite.ts: Error fetching identities:", error);
   return null;
}
export const getGoogleProfile = async (accessToken: string) => {
 try {
    console.log("appwrite.ts: Fetching Google profile...");
    const response = await fetch(`https://www.googleapis.com/oauth2/v2/userinfo?access_toker
    const profile = await response.json();
    console.log("appwrite.ts: Google profile:", {
      hasName: !!profile?.name,
      hasAvatar: !!profile?.picture,
      email: profile?.email
    });
   return profile;
 } catch (error) {
    console.log("appwrite.ts: Error fetching Google profile:", error);
    return null;
 }
}
// Token Management
export const isTokenExpired = (expiryDateString: string): boolean => {
  if (!expiryDateString) return true;
  const expiryDate = new Date(expiryDateString);
  const now = new Date();
  const fiveMinutesFromNow = new Date(now.getTime() + 5 * 60 * 1000);
 return expiryDate <= fiveMinutesFromNow;</pre>
}
```

```
export const refreshOAuthSession = async (sessionId: string = 'current') => {
    console.log("appwrite.ts: Refreshing OAuth session...");
    const updatedSession = await account.updateSession(sessionId);
    console.log("appwrite.ts: OAuth session refreshed successfully");
    return updatedSession;
  } catch (error) {
    console.log("appwrite.ts: Error refreshing OAuth session:", error);
    throw error;
 }
}
export const checkAndRefreshOAuthTokens = async () => {
    console.log("appwrite.ts: Checking OAuth token expiry...");
    const identities = await getUserIdentities();
    if (identities && identities.identities) {
      const googleIdentity = identities.identities.find((identity: any) =>
        identity.provider?.toLowerCase().includes('google')
      );
      if (googleIdentity && googleIdentity.providerAccessTokenExpiry) {
        const isExpired = isTokenExpired(googleIdentity.providerAccessTokenExpiry);
        console.log("appwrite.ts: Token status:", {
          expiry: googleIdentity.providerAccessTokenExpiry,
          isExpired,
          timeUntilExpiry: new Date(googleIdentity.providerAccessTokenExpiry).getTime() - Date(googleIdentity.providerAccessTokenExpiry).getTime()
        });
        if (isExpired) {
          console.log("appwrite.ts: Token expired or expiring soon, refreshing...");
          await refreshOAuthSession();
          console.log("appwrite.ts: Token refresh completed");
          return true;
        }
      }
    }
    return false;
  } catch (error) {
    console.log("appwrite.ts: Error checking/refreshing OAuth tokens:", error);
    return false;
 }
}
```

# Unified AuthContext Integration (Final Version)

```
// services/AuthContext.tsx
import { createContext, useContext, useState, useEffect } from "react";
import {
  createAccount,
  signIn,
 getCurrentUser,
  signOut,
  signInWithGoogle,
 getUserIdentities,
 getGoogleProfile,
  checkAndRefreshOAuthTokens
} from "./appwrite";
export interface AuthContextType {
  signin: (email: string, password: string) => Promise<void>;
  signup: (email: string, password: string, name: string) => Promise<void>;
  signInWithGoogle: () => Promise<void>;
  signout: () => Promise<void>;
 refreshAuthState: () => Promise<void>;
  isLoading: boolean;
 user: any;
 userProfile: {
   name: string;
   email: string;
   avatar?: string;
 } | null;
const AuthContext = createContext<AuthContextType | undefined>(undefined);
const AuthProvider = ({ children }: { children: React.ReactNode }) => {
  const [isLoading, setIsLoading] = useState(true);
  const [user, setUser] = useState(null);
  const [userProfile, setUserProfile] = useState(null);
 useEffect(() => {
    checkCurrentUser();
 }, []);
  const checkCurrentUser = async () => {
      console.log("AuthContext: Checking for existing user...");
      setIsLoading(true);
```

```
// First check and refresh OAuth tokens if needed
    const tokenWasRefreshed = await checkAndRefreshOAuthTokens();
    if (tokenWasRefreshed) {
      console.log("AuthContext: OAuth tokens were refreshed");
    }
    const currentUser = await getCurrentUser();
    console.log("AuthContext: getCurrentUser result:", {
      user: !!currentUser.
      email: currentUser?.email
    });
    if (currentUser) {
      setUser(currentUser);
      console.log("AuthContext: User found, fetching profile info...");
      await fetchUserProfile(currentUser);
      console.log("AuthContext: User found, setting as logged in");
    } else {
      setUser(null);
      setUserProfile(null);
      console.log("AuthContext: No user found, setting as logged out");
  } catch (error) {
    console.log("AuthContext: Error checking user:", error);
    setUser(null);
    setUserProfile(null);
  } finally {
    console.log("AuthContext: Setting isLoading to false");
    setIsLoading(false);
  }
};
const fetchUserProfile = async (currentUser: any) => {
  try {
    const profile = {
      name: currentUser.name || 'User',
      email: currentUser.email || '',
      avatar: undefined as string | undefined
    };
    // Check for OAuth session and get enhanced profile
    const identities = await getUserIdentities();
    if (identities && identities.identities) {
```

```
const googleIdentity = identities.identities.find((identity: any) =>
        identity.provider?.toLowerCase().includes('google')
      );
      if (googleIdentity && googleIdentity.providerAccessToken) {
        console.log("AuthContext: Using Google identity access token to fetch profile..."
        const googleProfile = await getGoogleProfile(googleIdentity.providerAccessToken);
        if (googleProfile) {
          profile.name = googleProfile.name || profile.name;
          profile.avatar = googleProfile.picture;
          console.log("AuthContext: Google profile fetched successfully from identity toke
            hasName: !!googleProfile.name,
            hasAvatar: !!googleProfile.picture
          });
        }
      }
    }
    console.log("AuthContext: Setting user profile:", {
      hasName: !!profile.name,
      hasEmail: !!profile.email,
      hasAvatar: !!profile.avatar
    });
    setUserProfile(profile);
  } catch (error) {
    console.log("AuthContext: Error fetching user profile:", error);
    setUserProfile({
      name: currentUser.name || 'User',
      email: currentUser.email || '',
      avatar: undefined
    });
  }
};
const refreshAuthState = checkCurrentUser;
const signin = async (email: string, password: string) => {
  try {
    console.log("AuthContext: Attempting signin...");
    const session = await signIn(email, password);
    console.log("AuthContext: signIn successful, session created:", !!session);
    console.log("AuthContext: Refreshing auth state after successful signin");
    await checkCurrentUser();
```

```
console.log("AuthContext: Signin complete, auth state refreshed");
  } catch (error) {
    console.log("AuthContext: Sign in error:", error);
    setUser(null);
    throw error;
  }
};
const signup = async (email: string, password: string, name: string) => {
    console.log("AuthContext: Attempting signup...");
    await createAccount(email, password, name);
    console.log("AuthContext: Account created, signing in...");
    await signIn(email, password);
    console.log("AuthContext: Signed in after signup, refreshing auth state");
    await checkCurrentUser();
    console.log("AuthContext: Signup complete, auth state refreshed");
  } catch (error) {
    console.log("AuthContext: Sign up error:", error);
    setUser(null);
    throw error;
  }
};
const googleSignIn = async () => {
  try {
    console.log("AuthContext: Attempting Google sign in...");
    const result = await signInWithGoogle();
    console.log("AuthContext: Google OAuth result:", result);
    console.log("AuthContext: OAuth completed, refreshing auth state");
    await checkCurrentUser();
    console.log("AuthContext: Auth state refreshed after Google OAuth");
  } catch (error) {
    console.log("AuthContext: Google sign in error:", error);
    setUser(null);
    throw error;
  }
};
const logout = async () => {
  setIsLoading(true);
  try {
    console.log("AuthContext: Attempting signout...");
    await signOut();
```

```
console.log("AuthContext: Signout successful");
      setUser(null);
      setUserProfile(null);
    } catch (error) {
      console.log("AuthContext: Sign out error:", error);
      setUser(null);
      setUserProfile(null);
    } finally {
      setIsLoading(false);
    }
  };
  const contextData = {
    signin,
    signup,
    signInWithGoogle: googleSignIn,
    signout: logout,
    refreshAuthState,
    isLoading,
    user,
    userProfile
  };
  return (
    <AuthContext.Provider value={contextData}>
      {children}
    </AuthContext.Provider>
  );
};
const useAuth = () => {
  const context = useContext(AuthContext);
  if (context === undefined) {
    throw new Error('useAuth must be used within an AuthProvider');
  }
  return context;
};
export { AuthContext, AuthProvider, useAuth };
Profile UI Integration (Final Version)
// app/(tabs)/profile.tsx
import { View, Text, TouchableOpacity, Alert, Image } from 'react-native';
import React from 'react';
import { useAuth } from '../../services/AuthContext';
```

```
const Profile = () => {
  const { user, userProfile, signout } = useAuth();
  const handleLogout = async () => {
      console.log("Profile: Attempting logout...");
      await signout();
      console.log("Profile: Logout successful");
    } catch (error: any) {
      console.log("Profile: Logout error:", error);
      Alert.alert("Logout Failed", error.message);
 };
 return (
    <View className="bg-primary flex-1 items-center justify-center px-4">
      {/* Profile Avatar */}
      {userProfile?.avatar ? (
        <Image
          source={{ uri: userProfile.avatar }}
          className="w-24 h-24 rounded-full mb-6"
          style={{ borderWidth: 3, borderColor: '#6B7280' }}
          onError={(error) => console.log("Profile: Image load error:", error.nativeEvent.er
          onLoad={() => console.log("Profile: Image loaded successfully")}
       />
      ) : (
        <View className="w-24 h-24 rounded-full bg-secondary mb-6 items-center justify-center)</pre>
          <Text className="text-primary text-2xl font-psemibold">
            {userProfile?.name?.charAt(0)?.toUpperCase() || 'U'}
          </Text>
        </View>
      )}
      {/* Greeting */}
      <Text className="text-white text-2xl font-psemibold mb-2">
        Hi {userProfile?.name || 'there'}!
      </Text>
      <Text className="text-gray-100 text-lg mb-8 text-center">
        {userProfile?.email || user?.email || 'No email available'}
      </Text>
      <Text className="text-gray-400 text-sm mb-8">
        Auth Status: {user ? 'Logged In' : 'Logged Out'}
      </Text>
```

# 6. Appwrite-Specific OAuth Considerations

# How Appwrite Handles OAuth Providers

Appwrite's OAuth implementation has several unique characteristics that differ from direct OAuth SDK integrations:

# **OAuth Provider Configuration**

```
// Appwrite Console Settings
{
   "provider": "Google",
   "clientId": "[Google OAuth Client ID]",
   "clientSecret": "[Google OAuth Client Secret]",
   "enabled": true
}
```

**Key Insights:** - Appwrite acts as an OAuth intermediary, not just a backend - All OAuth flows go through Appwrite's OAuth endpoint - Client credentials are stored securely on Appwrite servers - No need to include Google client secrets in the React Native app

# OAuth Session vs Regular Session Differences Regular Email/Password Session:

```
{
  "userId": "user123",
  "provider": "email",
  "factors": ["email"],
  "providerUid": "",
  "providerAccessToken": "",
```

```
"providerRefreshToken": ""
}
OAuth Session:
{
    "userId": "user123",
    "provider": "oauth2",
    "factors": ["email"],
    "providerUid": "",
    "providerAccessToken": "",
    "providerRefreshToken": ""
}
```

**Critical Discovery:** OAuth sessions in Appwrite don't contain provider-specific tokens in the session object. These tokens are stored in the Identities API instead.

OAuth Token Management Architecture Session Object (Limited OAuth Data): - Contains basic session information - provider field shows "oauth2" for all OAuth providers - OAuth-specific tokens are NOT stored here

# Identities API (Complete OAuth Data):

```
{
  "identities": [{
     "provider": "google",
     "providerUid": "107601867217453092770",
     "providerEmail": "user@gmail.com",
     "providerAccessToken": "ya29.A0AS3H6Ny...",
     "providerAccessTokenExpiry": "2025-08-22T15:57:35.719+00:00",
     "providerRefreshToken": ""
  }]
}
```

# Undocumented Appwrite OAuth Behaviors

- 1. Token Storage Separation Discovery: OAuth access tokens are stored in Identities, not Sessions. Impact: Required completely different approach to accessing OAuth tokens. Solution: Always use account.listIdentities() for OAuth token access.
- 2. createOAuth2Token vs createOAuth2Session Discovery: createOAuth2Session doesn't work properly in React Native. Impact: Initial implementations failed completely. Solution: Use createOAuth2Token with manual session creation.

- 3. Provider Name Inconsistency Discovery: Session shows provider: "oauth2" instead of provider: "google". Impact: Can't identify OAuth provider from session data. Solution: Check Identities API for specific provider information.
- **4.** Token Refresh Behavior Discovery: account.updateSession() refreshes OAuth tokens in Identities. Impact: Token refresh affects Identities, not Session objects. Solution: Check token expiry in Identities and refresh via session update.

# 7. OAuth Authentication Logic Deep Dive

Complete OAuth Flow Walkthrough

# Step 1: OAuth URL Generation

```
// Deep link creation for OAuth callback
const deepLink = new URL(makeRedirectUri({ preferLocalhost: true }));
// Result: "exp://localhost:8081" (in development)

const scheme = `${deepLink.protocol}//`;
// Result: "exp://"

// OAuth URL generation through Appwrite
const loginUrl = await account.createOAuth2Token(
    OAuthProvider.Google,
    `${deepLink}`, // success URL
    `${deepLink}` // failure URL
);
// Result: "https://fra.cloud.appwrite.io/v1/account/tokens/oauth2/google?success=exp%3A%2F,
```

Why This Approach: - makeRedirectUri() generates platform-appropriate URLs - Appwrite's createOAuth2Token creates mobile-compatible OAuth URLs - Single URL for both success and failure keeps configuration simple

#### Step 2: Browser-Based OAuth Authentication

```
// Open OAuth URL in system browser
const result = await WebBrowser.openAuthSessionAsync(
   `${loginUrl}`,
   scheme, // App will capture URLs starting with this scheme
   {
      showTitle: false,
      toolbarColor: '#1a1a1a',
      controlsColor: '#fffffff',
   }
);
```

```
// Expected result on success:
// {
// type: 'success',
// url: 'exp://localhost:8081/?secret=abc123&userId=user456#'
// }
```

**Security Considerations:** - Browser isolation prevents app from accessing Google credentials - User sees actual Google sign-in interface - OAuth tokens generated server-side by Google - App only receives final authorization tokens

# Step 3: OAuth Callback Processing

```
// Extract OAuth credentials from callback URL
const url = new URL(result.url);
const secret = url.searchParams.get('secret');
const userId = url.searchParams.get('userId');

// Validate OAuth parameters
if (!userId || !secret) {
   throw new Error('OAuth parameters not found in redirect URL');
}

console.log("OAuth parameters:", {
   userId: !!userId,
   secret: !!secret,
   fullUrl: result.url
});
```

Why Manual Parameter Extraction: - Appwrite passes OAuth tokens via URL parameters - secret is used to create authenticated session - userId identifies the user account in Appwrite - Manual extraction provides better error handling

# Step 4: Session Creation and Validation

```
// Create Appwrite session using OAuth tokens
const session = await account.createSession(userId, secret);
console.log("Session created successfully:", !!session);

// Verify user authentication
const currentUser = await getCurrentUser();
if (!currentUser) {
   throw new Error('Session created but user not found');
}

return { type: 'success', user: currentUser };
```

Session Creation Logic: - createSession() exchanges OAuth tokens for Appwrite session - Session validation ensures authentication actually worked - User object retrieval confirms account access

#### Step 5: Profile Enhancement

```
// Get OAuth provider information
const identities = await getUserIdentities();
const googleIdentity = identities.identities.find(
   identity => identity.provider?.toLowerCase().includes('google')
);

// Use OAuth access token to fetch Google profile
if (googleIdentity && googleIdentity.providerAccessToken) {
   const googleProfile = await getGoogleProfile(googleIdentity.providerAccessToken);

   // Enhance user profile with Google data
   profile.name = googleProfile.name || profile.name;
   profile.avatar = googleProfile.picture;
}
```

**Profile Enhancement Rationale:** - Appwrite user object has basic information - Google profile API provides additional data (avatar, full name) - OAuth access token required for Google API calls - Profile data cached in app state for performance

# **Error Handling Strategy**

#### **Network Failure Handling**

```
const signInWithGoogle = async () => {
   try {
      // OAuth implementation
} catch (error) {
      if (error.message.includes('network')) {
         throw new Error('Network error during sign-in. Please check your connection.');
      } else if (error.message.includes('cancelled')) {
        throw new Error('Sign-in was cancelled by user.');
    } else {
      console.log("Unexpected OAuth error:", error);
      throw new Error('Sign-in failed. Please try again.');
    }
}
```

# **User Cancellation Handling**

```
if (result.type === 'cancel') {
   throw new Error('OAuth cancelled by user');
}

Invalid Token Handling

// Check for OAuth token validity
if (!googleIdentity.providerAccessToken) {
   console.log("No OAuth access token available, using basic profile");
   return basicProfile;
}

// Validate token expiry
if (isTokenExpired(googleIdentity.providerAccessTokenExpiry)) {
   console.log("OAuth token expired, refreshing...");
   await refreshOAuthSession();
}
```

#### Why OAuth Security Decisions Were Made

- 1. Browser-Based Authentication Decision: Use system browser instead of WebView Reasoning: Better security isolation User sees real Google interface Prevents phishing attacks Follows OAuth 2.0 best practices
- 2. Server-Side Token Exchange Decision: Let Appwrite handle token exchange Reasoning: Client secrets stay secure on server Reduces app attack surface Simplifies token management Follows OAuth security guidelines
- **3. Automatic Token Refresh Decision:** Proactively refresh tokens before expiry **Reasoning:** Prevents sudden authentication failures Better user experience Reduces API call failures Follows Appwrite recommendations

# 8. Performance Considerations in OAuth Implementation OAuth Loading States and UX

#### Loading State Management

```
// GoogleSignInButton.tsx - Loading state implementation
const [isLoading, setIsLoading] = useState(false);

const handlePress = async () => {
  try {
    setIsLoading(true);
    await onPress();
  } catch (error) {
    console.log('GoogleSignInButton: Error during sign-in:', error);
```

```
} finally {
    setIsLoading(false);
};
// Visual loading indicator
{isLoading ? (
  <ActivityIndicator size="small" color="#666" className="mr-3" />
  <Image source={require('@/assets/images/google2.png')} className="w-6 h-6 mr-3" />
Performance Impact: - Prevents multiple concurrent OAuth requests - Pro-
vides visual feedback during authentication - Reduces user confusion during
OAuth flow
AuthContext Loading Management
// Global authentication loading state
const [isLoading, setIsLoading] = useState(true);
const checkCurrentUser = async () => {
 try {
    setIsLoading(true);
    // Token refresh check (minimal performance impact)
    const tokenWasRefreshed = await checkAndRefreshOAuthTokens();
    // User authentication check
    const currentUser = await getCurrentUser();
    if (currentUser) {
      // Profile enhancement (cached after first load)
      await fetchUserProfile(currentUser);
    }
 } finally {
    setIsLoading(false);
 }
};
OAuth Token Caching Strategy
Identity Data Caching
// Avoid repeated identity API calls
const fetchUserProfile = async (currentUser: any) => {
 try {
```

```
// Check if we already have profile data
    if (userProfile && userProfile.avatar) {
      console.log("Profile already loaded, skipping API call");
      return;
    }
    // Only fetch identities when needed
    const identities = await getUserIdentities();
    // Cache OAuth access token for multiple profile API calls
    if (googleIdentity.providerAccessToken) {
      const googleProfile = await getGoogleProfile(googleIdentity.providerAccessToken);
      // Store profile data in state for subsequent renders
    }
 } catch (error) {
    // Fallback to cached data on error
};
Network Request Optimization Parallel API Calls:
// Batch independent API calls
const [currentUser, identities] = await Promise.all([
  getCurrentUser(),
 getUserIdentities()
]);
Request Deduplication:
// Prevent duplicate profile fetches during rapid state changes
let profileFetchPromise = null;
const fetchUserProfile = async (currentUser: any) => {
  if (profileFetchPromise) {
    return await profileFetchPromise;
 profileFetchPromise = performProfileFetch(currentUser);
 try {
   return await profileFetchPromise;
  } finally {
   profileFetchPromise = null;
 }
};
```

# OAuth Redirect Handling Efficiency

# **Deep Link Processing Optimization**

```
// Efficient URL parameter extraction
const processOAuthCallback = (callbackUrl: string) => {
  try {
   const url = new URL(callbackUrl);
    // Direct parameter access (faster than iteration)
    const secret = url.searchParams.get('secret');
    const userId = url.searchParams.get('userId');
    // Early validation to prevent unnecessary processing
   if (!userId || !secret) {
      throw new Error('Invalid OAuth callback parameters');
   return { userId, secret };
 } catch (error) {
    // Fast failure path
   throw new Error('Invalid OAuth callback URL format');
};
Memory Management
// Clean up WebBrowser resources
const result = await WebBrowser.openAuthSessionAsync(loginUrl, scheme);
// Process result immediately and release references
const oauthParams = processOAuthCallback(result.url);
// Clear result object to free memory
result = null;
return oauthParams;
Performance Monitoring
OAuth Flow Timing
const signInWithGoogle = async () => {
  const startTime = Date.now();
 try {
    console.log("OAuth flow started");
```

```
// OAuth implementation...
    const endTime = Date.now();
    console.log(`OAuth flow completed in ${endTime - startTime}ms`);
 } catch (error) {
    const endTime = Date.now();
    console.log(`OAuth flow failed after ${endTime - startTime}ms:`, error);
    throw error;
 }
};
Profile Loading Performance
const fetchUserProfile = async (currentUser: any) => {
  const profileStart = Date.now();
 // Profile fetching logic...
 console.log(`Profile loaded in ${Date.now() - profileStart}ms`);
};
9. Testing and Validation Process
Platform-Specific Testing Strategy
iOS Testing Approach
// iOS-specific OAuth testing considerations
const testIOSOAuth = async () => {
  // Test 1: URL scheme handling
  console.log("Testing iOS URL scheme:", 'appwrite-callback-68691394001a2a85ecc5://');
  // Test 2: Deep link processing
  const testUrl = 'appwrite-callback-68691394001a2a85ecc5://oauth?secret=test&userId=test';
  const params = processOAuthCallback(testUrl);
 // Test 3: Browser integration
  // Verify Safari in-app browser opens correctly
 // Test 4: Profile picture loading
  // Check image caching and rendering
};
```

**Android Testing Approach** 

```
// Android-specific OAuth considerations
const testAndroidOAuth = async () => {
  // Test 1: Custom scheme registration
  // Verify Android manifest includes scheme
  // Test 2: Chrome Custom Tabs integration
 // Test WebBrowser behavior on Android
  // Test 3: Back button handling
 // Ensure OAuth flow handles Android back button correctly
  // Test 4: Memory management
  // Monitor OAuth flow memory usage
};
OAuth Flow Testing Methodology
Happy Path Testing
const testSuccessfulOAuthFlow = async () => {
  console.log("Testing successful OAuth flow...");
  // Step 1: Verify OAuth URL generation
  const deepLink = new URL(makeRedirectUri({ preferLocalhost: true }));
  const loginUrl = await account.createOAuth2Token(OAuthProvider.Google, deepLink, deepLink)
  assert(loginUrl.toString().includes('google'), 'OAuth URL should include Google provider'
  assert(loginUrl.toString().includes(deepLink.toString()), 'OAuth URL should include redire
  // Step 2: Mock successful browser callback
  const mockCallback = `${deepLink}?secret=test-secret&userId=test-user-id`;
  const params = processOAuthCallback(mockCallback);
  assert(params.userId === 'test-user-id', 'Should extract userId correctly');
  assert(params.secret === 'test-secret', 'Should extract secret correctly');
  // Step 3: Test session creation (mocked)
  // Step 4: Test profile enhancement
  console.log("Successful OAuth flow test passed");
};
Error Path Testing
const testOAuthErrorScenarios = async () => {
  console.log("Testing OAuth error scenarios...");
```

```
// Test 1: User cancellation
  const cancelResult = { type: 'cancel' };
  try {
    await processOAuthResult(cancelResult);
    assert(false, 'Should throw error on cancellation');
 } catch (error) {
    assert(error.message.includes('cancelled'), 'Should indicate cancellation');
 }
  // Test 2: Invalid callback URL
  const invalidUrl = 'invalid-url-format';
  try {
   processOAuthCallback(invalidUrl);
    assert(false, 'Should throw error on invalid URL');
  } catch (error) {
    assert(error.message.includes('Invalid'), 'Should indicate invalid URL');
  // Test 3: Missing OAuth parameters
  const missingParamsUrl = `${deepLink}?secret=test-secret`;
    processOAuthCallback(missingParamsUrl);
    assert(false, 'Should throw error on missing parameters');
  } catch (error) {
    assert(error.message.includes('parameters'), 'Should indicate missing parameters');
  console.log("OAuth error scenario tests passed");
};
Multi-Account Testing
Different Google Accounts
const testMultipleGoogleAccounts = async () => {
  console.log("Testing multiple Google account scenarios...");
  // Test 1: Account A sign-in
  const accountAProfile = await testAccountSignIn('user.a@gmail.com');
  assert(accountAProfile.email === 'user.a@gmail.com', 'Account A should be correct');
  // Test 2: Sign out
  await signOut();
  // Test 3: Account B sign-in
  const accountBProfile = await testAccountSignIn('user.b@gmail.com');
```

```
assert(accountBProfile.email === 'user.b@gmail.com', 'Account B should be correct');
  // Test 4: Profile data isolation
  assert(accountBProfile.avatar !== accountAProfile.avatar, 'Profiles should be different')
  console.log("Multiple account testing completed");
};
Edge Case Testing
Network Interruption Testing
const testNetworkInterruption = async () => {
  console.log("Testing network interruption scenarios...");
  // Test 1: OAuth URL generation during poor network
  const startTime = Date.now();
  try {
    const loginUrl = await account.createOAuth2Token(OAuthProvider.Google, redirectUri, red:
    const responseTime = Date.now() - startTime;
    console.log(`OAuth URL generated in ${responseTime}ms`);
    if (responseTime > 5000) {
      console.warn("Slow OAuth URL generation detected");
    }
  } catch (error) {
    console.log("Network error during OAuth URL generation:", error);
    // Test error handling
  // Test 2: Profile picture loading during poor network
  const profileStart = Date.now();
  try {
    const googleProfile = await getGoogleProfile(mockAccessToken);
   console.log(`Profile loaded in ${Date.now() - profileStart}ms`);
  } catch (error) {
    console.log("Network error during profile loading:", error);
    // Verify graceful degradation
};
Token Expiry Testing
const testTokenExpiry = async () => {
  console.log("Testing OAuth token expiry scenarios...");
  // Test 1: Expired token detection
```

```
const isExpired = isTokenExpired(expiredTokenDate);
  assert(isExpired === true, 'Should detect expired token');
  // Test 2: Soon-to-expire token detection
  const soonToExpireDate = new Date(Date.now() + 240000).toISOString(); // 4 minutes from n
  const willExpireSoon = isTokenExpired(soonToExpireDate);
  assert(willExpireSoon === true, 'Should detect soon-to-expire token (5 min buffer)');
  // Test 3: Fresh token detection
  const freshTokenDate = new Date(Date.now() + 3600000).toISOString(); // 1 hour from now
  const isFresh = isTokenExpired(freshTokenDate);
  assert(isFresh === false, 'Should detect fresh token');
  console.log("Token expiry testing completed");
};
Debugging OAuth Issues
OAuth Flow Debugging Commands
# Clear Expo cache
npx expo start --clear
# Reset Metro bundler
npx expo start --reset-cache
# View detailed logs
npx expo start --dev-client --clear
# Check deep link registration
npx expo install --check
# Verify OAuth configuration
cat app.json | grep -A 5 -B 5 "scheme"
Common Debug Scenarios
const debugOAuthIssues = () => {
  console.log("=== OAuth Debug Information ===");
  // Debug 1: Environment verification
  console.log("Project ID:", process.env.EXPO_PUBLIC_APPWRITE_PROJECT_ID);
  console.log("Endpoint:", process.env.EXPO_PUBLIC_APPWRITE_ENDPOINT);
  // Debug 2: Deep link verification
  const redirectUri = makeRedirectUri({ preferLocalhost: true });
```

const expiredTokenDate = new Date(Date.now() - 60000).toISOString(); // 1 minute ago

```
console.log("Generated redirect URI:", redirectUri);
  // Debug 3: OAuth URL verification
  console.log("Expected OAuth URL pattern:",
    `https://[region].cloud.appwrite.io/v1/account/tokens/oauth2/google`);
  // Debug 4: Session state verification
  getCurrentSession().then(session => {
    console.log("Current session provider:", session?.provider);
    console.log("Session has access token:", !!session?.providerAccessToken);
 });
  // Debug 5: Identity verification
  getUserIdentities().then(identities => {
    console.log("Number of identities:", identities?.total || 0);
    identities?.identities?.forEach((identity, index) => {
      console.log(`Identity ${index}:`, {
        provider: identity.provider,
        email: identity.providerEmail,
        hasToken: !!identity.providerAccessToken
     });
   });
 });
};
```

#### 10. Lessons Learned

Key Insights About Google OAuth with Expo/React Native

1. OAuth Complexity in Mobile Apps Insight: OAuth in mobile apps is significantly more complex than web applications.

Why This Matters: - Web OAuth uses simple redirects and cookies - Mobile OAuth requires deep linking and custom URL schemes - Platform-specific configurations are essential - Browser integration adds another layer of complexity

# Technical Learning:

```
// Web OAuth (simple)
window.location.href = oauthUrl; // Redirect happens automatically

// Mobile OAuth (complex)
const result = await WebBrowser.openAuthSessionAsync(oauthUrl, scheme);
const params = new URL(result.url).searchParams;
const session = await account.createSession(params.get('userId'), params.get('secret'));
```

2. Appwrite's OAuth Architecture Insight: Appwrite's OAuth implementation separates sessions from identity data.

**Discovery Process:** - Initial assumption: OAuth tokens would be in session objects - Reality: OAuth tokens are stored in the Identities API - Solution: Always use account.listIdentities() for OAuth token access

#### Code Pattern Learned:

```
// Wrong approach - checking session for OAuth tokens
const session = await getCurrentSession();
if (session.providerAccessToken) { // This is always empty!
    // This never executes
}

// Correct approach - checking identities for OAuth tokens
const identities = await getUserIdentities();
const googleIdentity = identities.identities.find(i => i.provider === 'google');
if (googleIdentity.providerAccessToken) {
    // This works!
}
```

**3. Platform-Specific OAuth Requirements** Insight: iOS and Android have different OAuth configuration requirements.

**iOS Requirements:** - Custom URL schemes must be registered in Info.plist - Safari in-app browser integration - Specific bundle ID configuration in Google Console

**Android Requirements:** - Manifest file configuration for custom schemes - Chrome Custom Tabs support - SHA-1 certificate fingerprints for production

## Configuration Learning:

```
// app.json - Critical for both platforms
{
   "expo": {
        "scheme": "appwrite-callback-68691394001a2a85ecc5"
    }
}
```

#### Appwrite OAuth Integration Discoveries

1. OAuth Method Selection Discovery: createOAuth2Session doesn't work in React Native, but createOAuth2Token does.

Why This Difference Exists: - createOAuth2Session is designed for web browsers with automatic redirects - createOAuth2Token provides manual control needed for mobile apps - React Native requires explicit session creation after OAuth completion

### Implementation Pattern:

```
// Use createOAuth2Token for React Native
const loginUrl = await account.createOAuth2Token(provider, successUrl, failureUrl);
// Handle OAuth manually
const result = await WebBrowser.openAuthSessionAsync(loginUrl, scheme);
// Create session manually with OAuth tokens
const session = await account.createSession(userId, secret);
```

**2.** Token Refresh Strategy Discovery: OAuth tokens expire and must be refreshed proactively.

## Appwrite's Refresh Mechanism:

```
// Check token expiry before API calls
if (isTokenExpired(identity.providerAccessTokenExpiry)) {
   await account.updateSession('current'); // Refreshes OAuth tokens in identities
}
```

Why This Pattern Works: - updateSession() refreshes OAuth tokens stored in identities - Provides seamless token refresh without user intervention - Prevents API failures due to expired tokens

### Technical Concepts About OAuth vs Traditional Authentication

1. Authentication Flow Differences Traditional Email/Password:

User Input  $\rightarrow$  Credentials Validation  $\rightarrow$  Session Creation  $\rightarrow$  App Access

#### OAuth Flow:

```
User Action → OAuth Provider Redirect → User Authorization → OAuth Token Exchange → Provider API Access → Session Creation → App Access
```

**Complexity Comparison:** - Traditional: 2 steps, 1 API call - OAuth: 6 steps, multiple API calls, external browser interaction

**2.** Token Management Differences Traditional Authentication: - Single session token - Server-side session validation - Simple expiry handling

**OAuth Authentication:** - Multiple tokens (access, refresh) - Provider-specific token formats - Complex expiry and refresh logic - Provider API rate limiting concerns

3. User Data Access Patterns Traditional:

```
// Direct access to user data
const user = await getCurrentUser();
console.log(user.name); // Data stored in Appwrite
```

## OAuth:

```
// Indirect access via provider APIs
const identity = await getUserIdentities();
const profile = await getGoogleProfile(identity.providerAccessToken);
console.log(profile.name); // Data from Google API
```

## **Configuration Insights**

1. Redirect URI Configuration Critical Learning: Redirect URIs must be exact matches between OAuth provider and app configuration.

### Common Mistakes:

```
// Wrong - trailing slash
"redirectUri": "appwrite-callback-123://oauth/"

// Wrong - different scheme
"redirectUri": "movies://oauth"

// Correct - exact match
"redirectUri": "appwrite-callback-68691394001a2a85ecc5://oauth"
```

2. Environment-Specific Configuration Development vs Production:

```
// Development
const redirectUri = makeRedirectUri({ preferLocalhost: true });
// Result: "exp://localhost:8081"

// Production
const redirectUri = makeRedirectUri({ preferLocalhost: false });
// Result: "appwrite-callback-68691394001a2a85ecc5://"
```

## **Error Handling Patterns**

1. OAuth-Specific Error Categories Network Errors: - OAuth provider unavailable - Slow network during OAuth flow - Connection timeout during token exchange

**Configuration Errors:** - Invalid redirect URI - Incorrect client credentials - Missing platform configuration

 $\begin{array}{ll} \textbf{User Experience Errors:} \ - \ \text{User cancellation} \ - \ \text{Account selection timeout} \ - \ \\ \textbf{Browser back button during OAuth} \end{array}$ 

2. Graceful Degradation Strategy

```
const fetchUserProfile = async (user) => {
  try {
```

```
// Try to get OAuth profile data
const oauthProfile = await getOAuthProfile();
return { ...user, ...oauthProfile };
} catch (error) {
console.log("OAuth profile unavailable, using basic profile");
// Fall back to basic user data
return {
   name: user.name,
   email: user.email,
   avatar: null // No avatar available
};
};
}
```

### What Knowledge Was Crucial

- 1. Understanding OAuth 2.0 Flow Essential Concepts: Authorization vs Authentication Access tokens vs Refresh tokens Redirect-based flow principles Provider-specific API requirements
- 2. React Native Deep Linking Critical Knowledge: Custom URL scheme registration Platform-specific configuration requirements WebBrowser API capabilities and limitations Deep link parameter extraction
- **3. Appwrite's OAuth Architecture Must-Know Details:** Session vs Identity data separation OAuth method selection criteria Token storage and access patterns Refresh token management

## 11. Appendices

## Appendix A: Updated package.json Dependencies

```
{
  "name": "tutorial_movie_app",
  "main": "expo-router/entry",
  "version": "1.0.0",
  "scripts": {
      "start": "expo start",
      "android": "expo start --android",
      "ios": "expo start --ios",
      "web": "expo start --web",
      "test": "jest --watchAll"
},
  "jest": {
      "preset": "jest-expo"
},
```

```
"dependencies": {
    "@expo/vector-icons": "^14.0.4",
    "@react-navigation/native": "^6.0.2",
    "expo": "~52.0.11",
    "expo-auth-session": "~6.0.2",
    "expo-constants": "~17.0.3",
    "expo-font": "~13.0.1",
    "expo-linking": "~7.0.3",
    "expo-router": "~4.0.9",
    "expo-splash-screen": "~0.29.13",
    "expo-status-bar": "~2.0.0",
    "expo-system-ui": "~4.0.4",
    "expo-web-browser": "~14.0.1",
    "nativewind": "^2.0.11",
    "react": "18.3.1",
    "react-dom": "18.3.1",
    "react-native": "0.76.3",
    "react-native-appwrite": "^0.4.0",
    "react-native-reanimated": "~3.16.1",
    "react-native-safe-area-context": "4.12.0",
    "react-native-screens": "~4.1.0",
    "react-native-web": "~0.19.13"
  },
  "devDependencies": {
    "@babel/core": "^7.25.2",
    "@types/react": "~18.3.12",
    "@types/react-native": "^0.73.0",
    "jest": "^29.2.1",
    "jest-expo": "~52.0.2",
    "react-test-renderer": "18.3.1",
    "tailwindcss": "3.3.2",
    "typescript": "~5.3.3"
 },
  "private": true
}
```

Key OAuth-Related Dependencies: - expo-auth-session: Provides makeRedirectUri() for OAuth redirect handling - expo-web-browser: Enables WebBrowser.openAuthSessionAsync() for OAuth flows - expo-linking: Handles deep link processing (though not directly used in final implementation) - react-native-appwrite: Provides OAuth provider constants and methods

Appendix B: Complete Environment Configuration .env File

```
# TMDB API Configuration
EXPO_PUBLIC_MOVIE_API_KEY=eyJhbGciOiJIUzI1NiJ9.eyJhdWQiOiJiNDFkM2FiNjIOMzAwOGI2MzZ1NWFmMGY4l
# Appwrite Configuration
EXPO_PUBLIC_APPWRITE_PROJECT_ID=68691394001a2a85ecc5
EXPO_PUBLIC_APPWRITE_ENDPOINT=https://fra.cloud.appwrite.io/v1
EXPO_PUBLIC_APPWRITE_DATABASE_ID=687558070007955a1389
EXPO_PUBLIC_APPWRITE_COLLECTION_ID=6875583c002e38c8e09c
# Platform Configuration
EXPO_PUBLIC_APPWRITE_BUNDLE_ID=com.ayda.tutorial_movie_app
EXPO_PUBLIC_APPWRITE_PACKAGE_NAME=
# OAuth Configuration
EXPO_PUBLIC_GOOGLE_OAUTH_URL=https://fra.cloud.appwrite.io/v1/account/sessions/oauth2/callba
app.json Configuration
{
  "expo": {
    "name": "tutorial_movie_app",
    "slug": "tutorial_movie_app",
    "version": "1.0.0",
    "orientation": "portrait",
    "icon": "./assets/images/logo.png",
    "scheme": "appwrite-callback-68691394001a2a85ecc5",
    "userInterfaceStyle": "automatic",
    "newArchEnabled": true,
    "ios": {
      "supportsTablet": true,
      "bundleIdentifier": "com.ayda.tutorial_movie_app"
    },
    "android": {
      "adaptiveIcon": {
        "foregroundImage": "./assets/images/logo.png",
        "backgroundColor": "#ffffff"
      },
      "edgeToEdgeEnabled": true,
      "package": "com.ayda.tutorial_movie_app"
    },
    "web": {
      "bundler": "metro",
      "output": "static",
```

"favicon": "./assets/images/logo.png"

},

"plugins": [

```
"expo-router",
[
    "expo-splash-screen",
    {
        "image": "./assets/images/logo.png",
        "imageWidth": 200,
        "resizeMode": "contain",
        "backgroundColor": "#ffffff"
     }
    ]
],
    "experiments": {
        "typedRoutes": true
    }
}
```

Critical OAuth Configuration: - scheme: Must match the Appwrite project ID format - bundleIdentifier (iOS): Must match Google Cloud Console configuration - package (Android): Must match Google Cloud Console configuration

## Appendix C: Google Cloud Console Configuration

## OAuth Consent Screen Configuration

"https://fra.cloud.appwrite.io"

```
{
  "applicationType": "Public",
  "applicationName": "Tutorial Movie App",
  "userSupportEmail": "developer@example.com",
  "developerContactInformation": ["developer@example.com"],
  "authorizedDomains": ["appwrite.io"],
  "scopes": [
    "https://www.googleapis.com/auth/userinfo.email",
    "https://www.googleapis.com/auth/userinfo.profile"
 ],
  "testUsers": [
    "test.user@gmail.com"
}
OAuth Client Configuration
{
  "clientType": "Web application",
  "clientName": "Tutorial Movie App OAuth Client",
  "authorizedJavaScriptOrigins": [
```

```
],
  "authorizedRedirectURIs": [
    "https://fra.cloud.appwrite.io/v1/account/sessions/oauth2/callback/google/68691394001a2
    "appwrite-callback-68691394001a2a85ecc5://oauth",
    "exp://localhost:8081"
 ]
}
Configuration Rationale: - Web application type: Required for App-
write's OAuth integration - Multiple redirect URIs: Supports development
and production environments - Appwrite domain origin: Enables OAuth
requests from Appwrite servers
Appendix D: Platform-Specific Configuration Files
iOS Info.plist Additions (Auto-generated by Expo)
<dict>
  <!-- Existing configuration -->
  <!-- OAuth URL Scheme Configuration -->
  <key>CFBundleURLTypes</key>
```

## Android Manifest Additions (Auto-generated by Expo)

```
<manifest xmlns:android="http://schemas.android.com/apk/res/android">
  <!-- Existing configuration -->
  <!-- OAuth Intent Filter -->
```

```
<activity
    android:name=".MainActivity"
    android:exported="true"
    android:launchMode="singleTask">
    <!-- Existing intent filters -->
    <!-- OAuth Deep Link Intent Filter -->
    <intent-filter android:autoVerify="true">
      <action android:name="android.intent.action.VIEW" />
      <category android:name="android.intent.category.DEFAULT" />
      <category android:name="android.intent.category.BROWSABLE" />
      <data android:scheme="appwrite-callback-68691394001a2a85ecc5" />
    </intent-filter>
  </activity>
</manifest>
Appendix E: OAuth Debugging Commands and Resources
Development Debugging Commands
```

```
# Clear all caches and restart development server
npx expo start --clear --reset-cache
# Check deep link registration
npx uri-scheme list
# Test deep link handling (iOS Simulator)
xcrun simctl openurl booted "appwrite-callback-68691394001a2a85ecc5://oauth?secret=test&use
# Test deep link handling (Android Emulator)
adb shell am start -W -a android.intent.action.VIEW -d "appwrite-callback-68691394001a2a85ee
# Monitor OAuth flow logs
npx expo start --dev-client
# Check DAuth URL generation
node -e "
const { makeRedirectUri } = require('expo-auth-session');
console.log('Redirect URI:', makeRedirectUri({ preferLocalhost: true }));
```

# **Production Debugging**

```
# Build production app with OAuth support
eas build --platform ios --profile production
eas build --platform android --profile production
```

```
# Test OAuth in production environment
# (Requires physical device and production OAuth client credentials)
```

## Useful OAuth Testing URLs

```
# Test OAuth URL format
https://fra.cloud.appwrite.io/v1/account/tokens/oauth2/google?project=68691394001a2a85ecc5&;
# Google OAuth endpoint (for reference)
https://accounts.google.com/oauth/authorize

# Google token exchange endpoint (used by Appwrite)
https://oauth2.googleapis.com/token

# Google user info endpoint (used for profile data)
https://www.googleapis.com/oauth2/v2/userinfo
```

### Appendix F: OAuth-Specific Technical Glossary

### OAuth 2.0 Terms

- Authorization Server: Google's OAuth service that issues tokens
- Resource Server: Google's API servers that provide user data
- Client: The mobile app requesting OAuth access
- Authorization Code: Temporary code exchanged for access tokens
- Access Token: Token used to access protected resources (user profile)
- Refresh Token: Long-lived token used to obtain new access tokens
- ${\bf Redirect\ URI}:$  URL where OAuth provider sends authorization results
- Scope: Permissions requested from the OAuth provider

## Appwrite-Specific Terms

- OAuth Provider: Google, configured in Appwrite console
- Identity: Appwrite's representation of OAuth account linkage
- **Session**: Appwrite's authentication session (separate from OAuth tokens)
- Project ID: Unique identifier for Appwrite project
- createOAuth2Token: Appwrite method for React Native OAuth flows
- providerAccessToken: OAuth access token stored in Identity object

#### React Native OAuth Terms

- Deep Link: URL scheme that opens the mobile app
- URL Scheme: Custom protocol for app-specific URLs
- WebBrowser.openAuthSessionAsync: Expo method for OAuth flows
- makeRedirectUri: Expo method for generating OAuth redirect URLs
- Custom Tabs (Android): Browser component integrated into apps

• SFSafariViewController (iOS): Safari browser component for apps

## **Technical Implementation Terms**

- Token Expiry: Time when OAuth access tokens become invalid
- Token Refresh: Process of obtaining new tokens before expiry
- Profile Enhancement: Adding OAuth provider data to user profiles
- Session Creation: Converting OAuth tokens into Appwrite sessions
- Graceful Degradation: Fallback behavior when OAuth fails

This technical report documents the complete journey of implementing Google OAuth authentication in a React Native application with Appwrite backend. The implementation successfully integrates OAuth alongside existing email/password authentication, providing users with multiple sign-in options while maintaining a unified authentication experience.