

Description of Bug	Date Reported	Reported By	Date Fixed	Fixed By	Description of fix
HashTable printout of words did not have the words in quotes (not stored as strings)	4/12/22	Aydan	4/12/22	Aydan	Adjusted createHashTable.py to put words in quotes
When 5 letters were in word, clicking another letter would result in overflow into next guess	4/12/22	Aydan	4/12/22	Aydan	Adjusted main.py to have a check that the word was not full before displaying the letter
Testing AddLetter() results in attempting to access an uninitialized index	4/17/22	Aydan	4/17/22	Aydan	Adjusted AddLetter() to have a testing paramter that is a bool and lets us access individual parts for testing
Recognizing letter in wrong spot would incorrectly mark a letter that occurred twice even when the letter had occurred in a correct spot before	4/18/22	Aydan	4/18/22	Aydan	Added in a function that would check the occurrences of a letter in the actual word versus the occurrences in your guess. this would determine if it needed to be marked or not
Adding in home page resulted in game not working on second try	4/19/22	Aydan	4/19/22	Aydan	reloaded the import of the file that has the wordle game in it to reset the variables
Running tests after playing wordle causes error to be thrown	4/19/22	Aydan	4/19/22	Aydan	had test reload the main file