Inverse of a matrix

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The inverse of a matrix plays the same roles in matrix algebra as the reciprocal of a number and division does in ordinary arithmetic: Just as we can solve a simple equation like 4x = 8 for x by multiplying both sides by the reciprocal

$$4x = 8 \Rightarrow 4^{-1}4x = 4^{-1}8 \Rightarrow x = 8/4 = 2$$

we can solve a matrix equation like Ax = b for the vector x by multiplying both sides by the inverse of the matrix A,

$$Ax = b \Rightarrow A^{-1}Ax = A^{-1}b \Rightarrow x = A^{-1}b$$

The following examples illustrate the basic properties of the inverse of a matrix.

Load the matlib package

This defines: inv(), Inverse(); the standard R function for matrix inverse is solve()

```
library(matlib)
```

Create a 3 x 3 matrix

The ordinary inverse is defined only for square matrices.

```
A <- matrix( c(5, 1, 0, 3,-1, 2, 4, 0,-1), nrow=3, byrow=TRUE) det(A)

## [1] 16
```

Basic properties

1. det(A) != 0, so inverse exists

Only non-singular matrices have an inverse.

```
(AI <- inv(A))

## [,1] [,2] [,3]

## [1,] 0.0625 0.0625 0.125

## [2,] 0.6875 -0.3125 -0.625

## [3,] 0.2500 0.2500 -0.500
```

2. Definition of the inverse: $A^{-1}A = AA^{-1} = I$ or AI * A = diag(nrow(A))

The inverse of a matrix A is defined as the matrix A^{-1} which multiplies A to give the identity matrix, just as, for a scalar a, $aa^{-1} = a/a = 1$.

NB: Sometimes you will get very tiny off-diagonal values (like 1.341e-13). The function <code>zapsmall()</code> will round those to 0.

```
## [,1] [,2] [,3]
## [1,] 1 0 0
## [2,] 0 1 0
## [3,] 0 0 1
```

3. Inverse is reflexive: inv(inv(A)) = A

Taking the inverse twice gets you back to where you started.

```
inv(AI)

## [,1] [,2] [,3]
## [1,] 5 1 0
## [2,] 3 -1 2
## [3,] 4 0 -1
```

4. inv(A) is symmetric if and only if A is symmetric

```
inv( t(A) )

##      [,1]      [,2]      [,3]

## [1,] 0.0625      0.6875      0.25

## [2,] 0.0625      -0.3125      0.25

## [3,] 0.1250      -0.6250      -0.50

is_symmetric_matrix(A)

## [1] FALSE

is_symmetric_matrix( inv( t(A) ) )

## [1] FALSE
```

Here is a symmetric case:

```
B <- matrix( c(4, 2, 2,
                 2, 3, 1,
                 2, 1, 3), nrow=3, byrow=TRUE)
  inv(B)
        [,1] [,2] [,3]
## \[1,\] 0.50 -0.25 -0.25
## [2,] -0.25 0.50 0.00
## [3,] -0.25 0.00 0.50
  inv( t(B) )
        [,1] [,2] [,3]
## [1,] 0.50 -0.25 -0.25
## [2,] -0.25 0.50 0.00
## [3,] -0.25 0.00 0.50
  is_symmetric_matrix(B)
## [1] TRUE
  is_symmetric_matrix( inv( t(B) ) )
## [1] TRUE
  all.equal( inv(B), inv( t(B) ) )
## [1] TRUE
```

More properties of matrix inverse

1. inverse of diagonal matrix = diag(1/ diagonal)

In these simple examples, it is often useful to show the results of matrix calculations as fractions, using MASS::fractions().

```
MASS::fractions( diag(1 / c(1, 2, 4)) )

## [,1] [,2] [,3]

## [1,] 1 0 0

## [2,] 0 1/2 0
```

2. Inverse of an inverse: inv(inv(A)) = A

[3,] 0 0 1/4

```
A <- matrix(c(1, 2, 3, 2, 3, 0, 0, 1, 2), nrow=3, byrow=TRUE)
AI <- inv(A)
inv(AI)

## [,1] [,2] [,3]
## [1,] 1 2 3
## [2,] 2 3 0
## [3,] 0 1 2
```

3. inverse of a transpose: inv(t(A)) = t(inv(A))

```
inv( t(A) )

## [,1] [,2] [,3]

## [1,] 1.50 -1.0 0.50

## [2,] -0.25 0.5 -0.25

## [3,] -2.25 1.5 -0.25

t( inv(A) )

## [,1] [,2] [,3]

## [1,] 1.50 -1.0 0.50

## [2,] -0.25 0.5 -0.25

## [3,] -2.25 1.5 -0.25
```

4. inverse of a scalar * matrix: inv(k*A) = (1/k) * inv(A)

```
inv(5 * A)

## [,1] [,2] [,3]
## [1,] 0.3 -0.05 -0.45
## [2,] -0.2 0.10 0.30
## [3,] 0.1 -0.05 -0.05

(1/5) * inv(A)
```

```
## [,1] [,2] [,3]
## [1,] 0.3 -0.05 -0.45
## [2,] -0.2 0.10 0.30
## [3,] 0.1 -0.05 -0.05
```

5. inverse of a matrix product: inv(A * B) = inv(B) %% inv(A)

```
B <- matrix(c(1, 2, 3, 1, 3, 2, 2, 4, 1), nrow=3, byrow=TRUE)
  C \leftarrow B\Gamma, 3:1
  A %*% B
##
       [,1] [,2] [,3]
## [1,]
        9 20
## [2,]
          5
             13
                   12
## [3,]
        5 11
  inv(A %*% B)
##
       [,1] [,2] [,3]
## [1,] 4.0 -1.50 -5.50
## [2,] -2.0 0.70 2.90
## [3,] 0.5 -0.05 -0.85
  inv(B) %*% inv(A)
       [,1] [,2] [,3]
## [1,] 4.0 -1.50 -5.50
## [2,] -2.0 0.70 2.90
## [3,] 0.5 -0.05 -0.85
```

This extends to any number of terms: the inverse of a product is the product of the inverses in reverse order.

```
(ABC <- A %*% B %*% C)
       [,1] [,2] [,3]
##
## [1,] 77 118
                   49
## [2,]
         53
              97
                   42
## [3,]
       41
              59
                   24
  inv(A %*% B %*% C)
       [,1] [,2] [,3]
## [1,] 1.5 -0.59 -2.03
## [2,] -4.5 1.61 6.37
## [3,] 8.5 -2.95 -12.15
```

```
inv(C) %*% inv(B) %*% inv(A)

## [,1] [,2] [,3]
## [1,] 1.5 -0.59 -2.03
## [2,] -4.5 1.61 6.37
## [3,] 8.5 -2.95 -12.15

inv(ABC)

## [,1] [,2] [,3]
## [1,] 1.5 -0.59 -2.03
## [2,] -4.5 1.61 6.37
## [3,] 8.5 -2.95 -12.15
```

6.
$$\det(A^{-1}) = 1/\det(A) = [\det(A)]^{-1}$$

The determinant of an inverse is the inverse (reciprocal) of the determinant

```
det(AI)
## [1] 0.25

1 / det(A)
## [1] 0.25
```

Geometric interpretations

Some of these properties of the matrix inverse can be more easily understood from geometric diagrams. Here, we take a 2×2 non-singular matrix A,

The larger the determinant of A, the smaller is the determinant of A^{-1} .

```
AI <- inv(A)
MASS::fractions(AI)

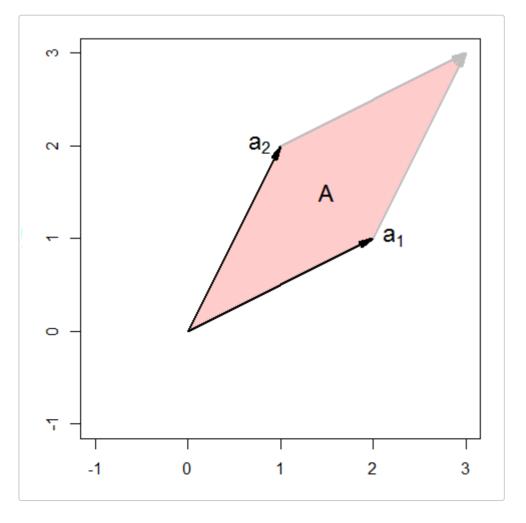
## [,1] [,2]
## [1,] 2/3 -1/3
## [2,] -1/3 2/3

det(AI)

## [1] 0.3333
```

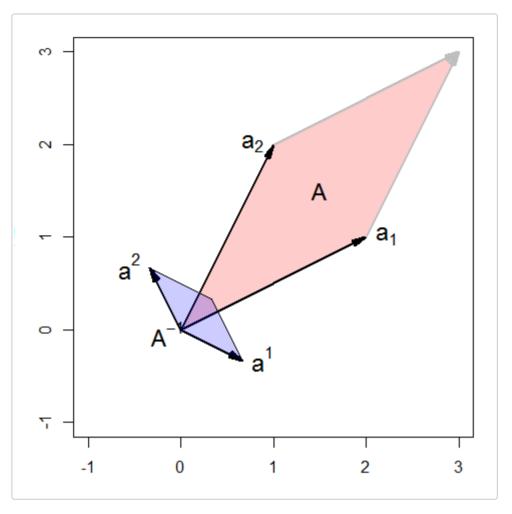
Now, plot the rows of A as vectors a_1 , a_2 from the origin in a 2D space. As illustrated in vignette("det-ex1"), the area of the parallelogram defined by these vectors is the determinant.

```
par(mar=c(3,3,1,1)+.1)
xlim <- c(-1,3)
ylim <- c(-1,3)
plot(xlim, ylim, type="n", xlab="X1", ylab="X2", asp=1)
sum <- A[1,] + A[2,]
# draw the parallelogram determined by the rows of A
polygon( rbind(c(0,0), A[1,], sum, A[2,]), col=rgb(1,0,0,.2))
vectors(A, labels=c(expression(a[1]), expression(a[2])), pos.lab=c(4,2))
vectors(sum, origin=A[1,], col="gray")
vectors(sum, origin=A[2,], col="gray")
text(mean(A[,1]), mean(A[,2]), "A", cex=1.5)</pre>
```



The rows of the inverse A^{-1} can be shown as vectors a^1 , a^2 from the origin in the same space.

```
vectors(AI, labels=c(expression(a^1), expression(a^2)), pos.lab=c(4,2)) sum <- AI[1,] + AI[2,] polygon( rbind(c(0,0), AI[1,], sum, AI[2,]), col=rgb(0,0,1,.2)) text(mean(AI[,1])-.3, mean(AI[,2])-.2, expression(a^{-1}), cex=1.5)
```



Thus, we can see:

- The shape of A^{-1} is a 90° rotation of the shape of A.
- A^{-1} is small in the directions where A is large.
- The vector a^2 is at right angles to a_1 and a^1 is at right angles to a_2
- If we multiplied A by a constant k to make its determinant larger (by a factor of k^2), the inverse would have to be divided by the same factor to preserve $AA^{-1} = I$.

One might wonder whether these properties depend on symmetry of A, so here is another example, for the matrix A <- matrix(c(2, 1, 1, 1), nrow=2), where det(A) = 1.

```
(A <- matrix(c(2, 1, 1, 1), nrow=2))

## [,1] [,2]

## [1,] 2 1

## [2,] 1 1

(AI <- inv(A))
```

The areas of the two parallelograms are the same because $det(A) = det(A^{-1}) = 1$.

