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👢 Igreski add appendix for assignment operator

e7a23a2 on Oct 8, 2017

1 contributor

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Forms of the Assignment Operator in R

In the R Programming assignment on lexical scoping, students are introduced to the <<- syntax for assigning values to R objects. The sample code for this assignment often confuses people, because it is not clear how this syntax works.

<<- is one of three forms of the assignment operator. The following syntax from the makeVector() function for the lexical scoping assignment in *R Programming* assigns the object m the value of mean:

```
# assign value of mean to m in parent scope
setmean <- function(mean) m <<- mean</pre>
```

The double left arrow << indicates that the assignment should be made to the parent environment, as opposed to the current scope within the setmean() function.

To make the scoping more obvious, one could rewrite the code this way.

```
setmean <- function(mean) {</pre>
    m <<- mean
```

The other forms of the assignment operator are <- and = . All of these are documented in the Assignment Operators R Documentation.

For example:

As one can see from the user of the assignParent() function, the value assigned to within the function is accessible after the function ends because we used the <<- version of the assignment operator.

One subtlety of the assignment operator is that it can be used bidirectionally.

```
# leftward form
x <- 15

is the same as

# rightward form
15 -> x
```

Note that the = form of the assignment operator is leftward form only, and that it has other restrictions on its use: = is only allowed at the top level (e.g., in the complete expression typed at the command prompt), or within a subexpression within a braced list of expressions.

Therefore, most people who work in R prefer <- over = .

Appendix

This section contains questions and answers about topics related to the assignment operator.

Question: why must I use <<- to assign a value to an object in a parent environment?

Answer: The <- form of the assignment operator will create a new object that is local to a function rather than traversing the environment tree to find whether there is an object of the same name in a parent scope. Therefore, one must use <<- to assign a value to an object in a parent scope.

We'll illustrate the point with the following code. Notice how anObject in the parent environment retains its original value after sampleFunction() is executed.

```
anObject <- "original value"
sampleFunction <- function() {
    # use local form of assignment operator
    anObject <- "new value"
    message(paste("anObject value is:", anObject))
}
sampleFunction()
anObject</pre>
```

```
> anObject <- "original value"
> 
> sampleFunction <- function() {
+  # use local form of assignment operator
+  anObject <- "new value"
+  message(paste("anObject value is:", anObject))
+ }
> 
> sampleFunction()
anObject value is: new value
> anObject
[1] "original value"
> |
```