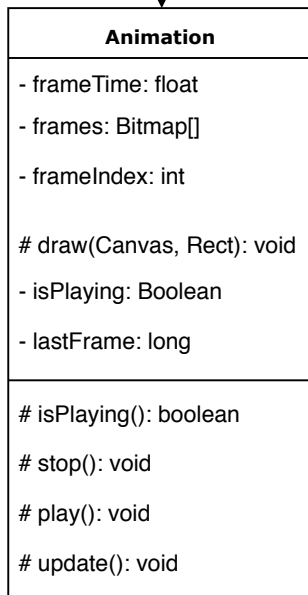
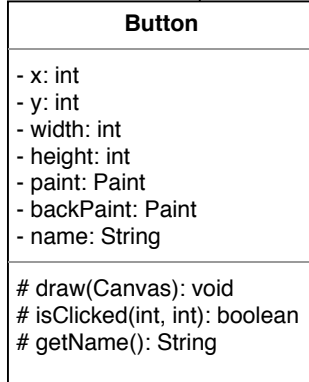
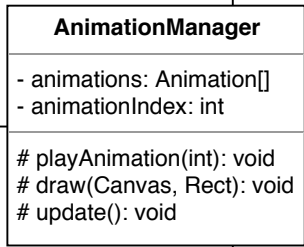
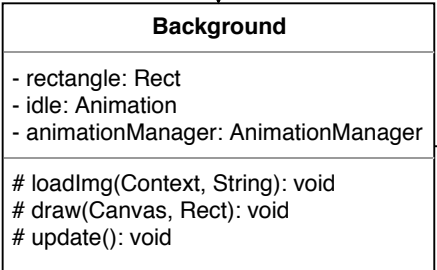
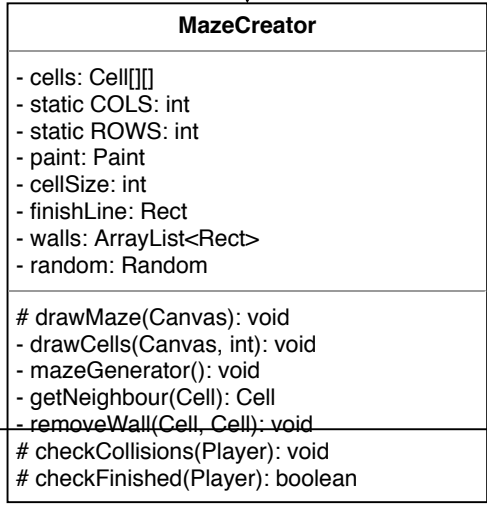
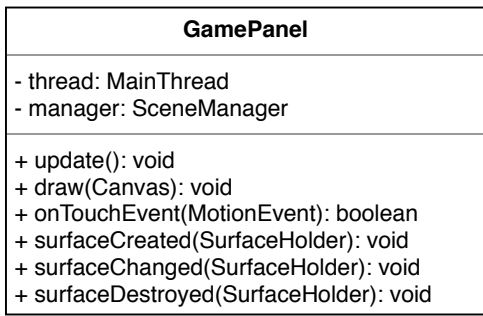
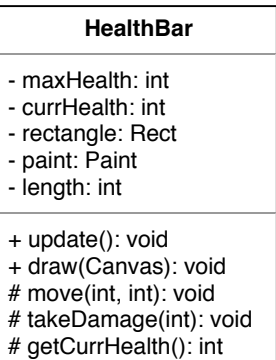
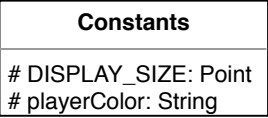
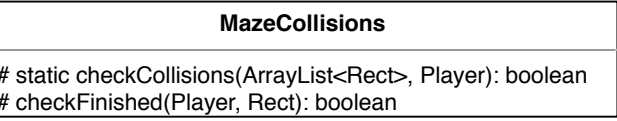
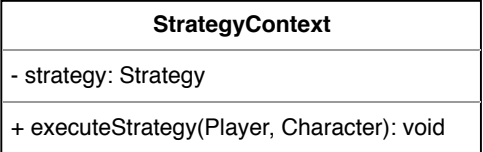
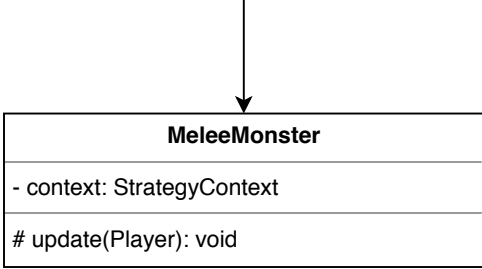
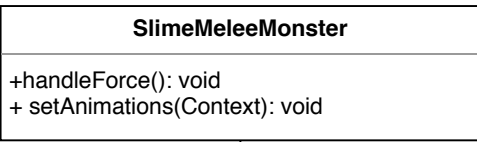
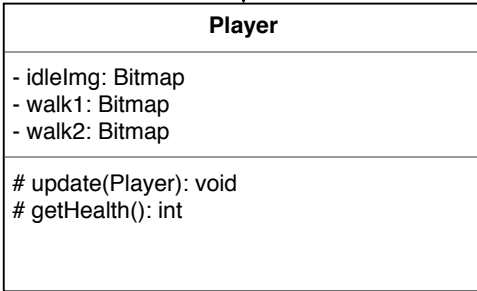
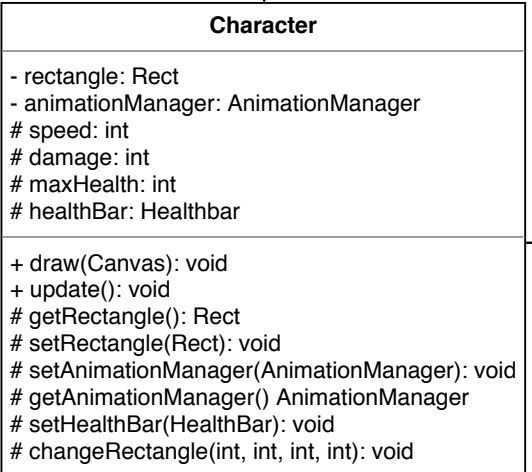
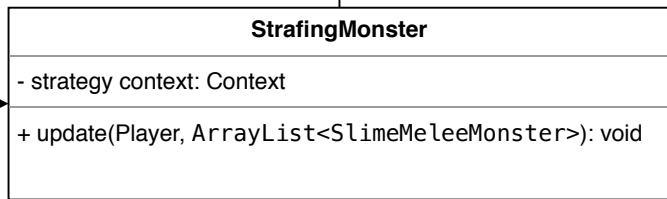
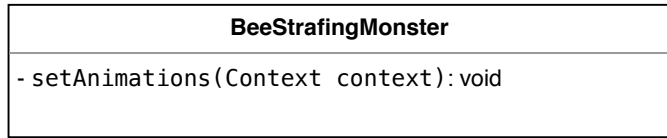
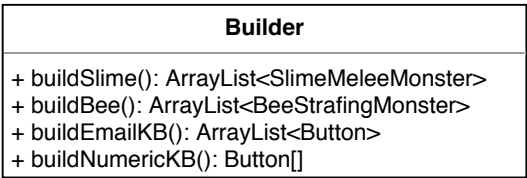
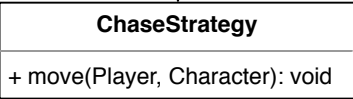
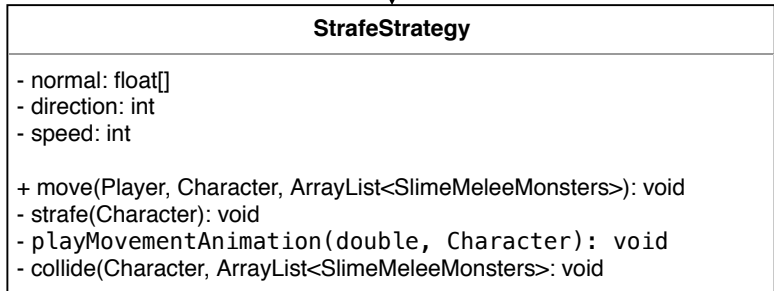
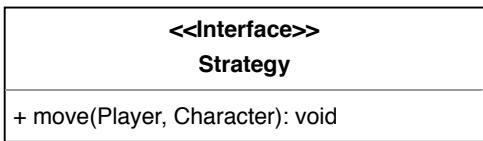
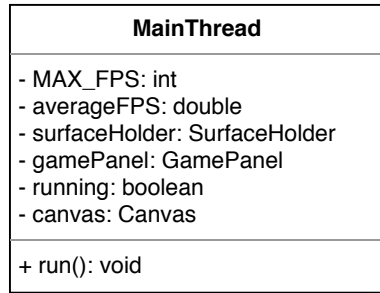


gamecomponents



scenes

