

EE475 HW 5

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I.

Edge detectors	Sobel	LoG	Canny
No noise	0.6661	0.5582	0.8614
Gaussian noise N(0, 484)	0.6086	0.5730	0.8326

TABLE I: performances of the Sobel, Laplacian of Gaussian and Canny edge detectors with and without gaussian noise

The primary advantages of the Sobel operator lie in its simplicity, but it is sensitive to the noise. The magnitude of the edges will degrade as the level of noise present in image increases. As a result, Sobel operator accuracy suffers as the magnitude of the edges decreases. Therefore, the Sobel method cannot produce accurate edge detection with thin and smooth edges.

Canny edge detection is less sensitive to the noise but is more expensive than Sobel and LoG operator. It is time consuming, due to its complex computation. However, Canny edge detection performs better than all these operators in anyway.

The advantages of LoG operator is the fact that it finds the correct places of edges testing wider area around the pixels. But it cannot find the orientation of the edges.

II.

A.

After normalizing the magnitude of gradient field the percentile points for high-thresholding and two low-thresholding cases are calculated as follows.

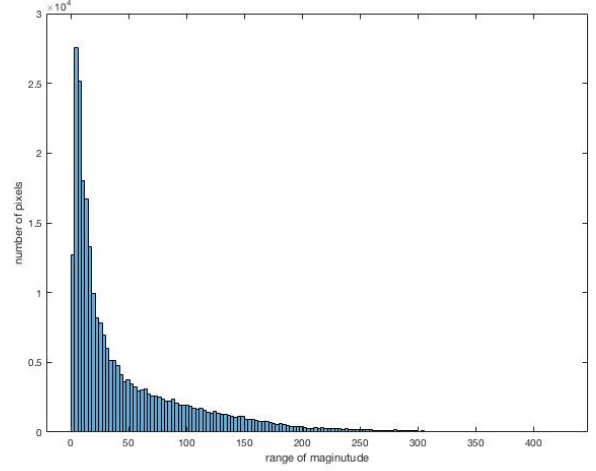
$$95 \text{ percentile point} = 0.3925 \quad (1)$$

$$80 \text{ percentile point} = 0.1975 \quad (2)$$

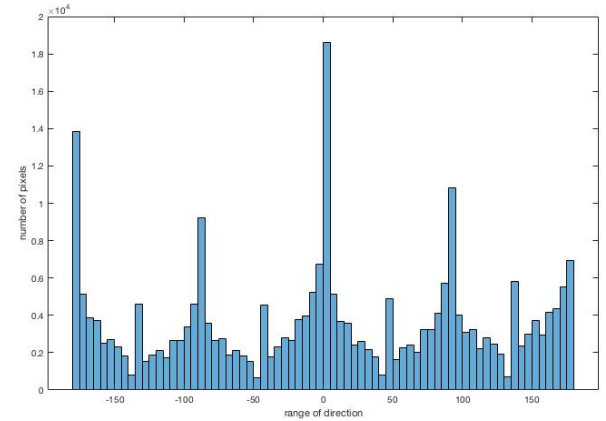
$$70 \text{ percentile point} = 0.1294 \quad (3)$$



Fig. 1: Gaussian filtered image with $\sigma = 1$



(a) histogram of gradient magnitude



(b) histogram of gradient direction

Fig. 2: histograms

B.

C.

III.

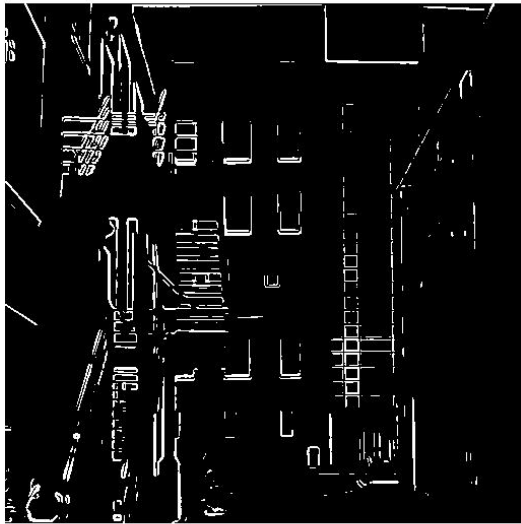
A. a,b,c,d

I have used three labels which have uint8 values of 30, 125 and 220. The *label1* represents the pixels on the deer. The *label2* represents the pixels on the forest and *label3* on the savannah respectively. Empirically I have chosen as seed points for *label1* the pixel (175,208), for *label2* the pixel (59,288) and for *label3* the pixel (200,441). Then using the given centroidal growing algorithm with threshold values increasing from 10 to 200 I obtained the following segmented images.

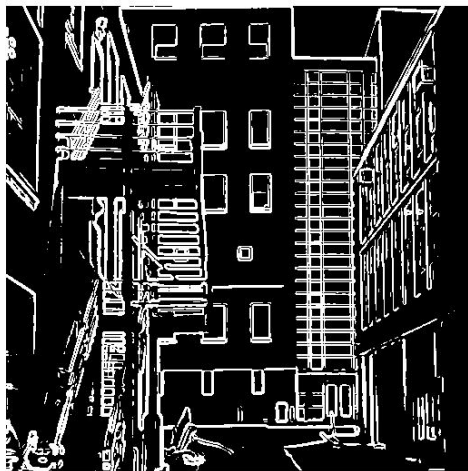
B. e

My visual judgement for segmentation gives the best result when the threshold is 110. Therefore I decided to use the threshold value 110 for my performance analysis.

The goodness of segmentation score for the raindeer is 0.4346 using the threshold value 110.



(a) edge candidates using 95 percentile



(b) edge candidates using 80 percentile

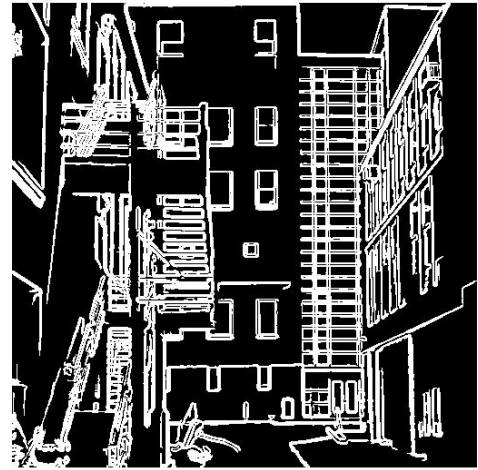


(c) edge candidates using 70 percentile

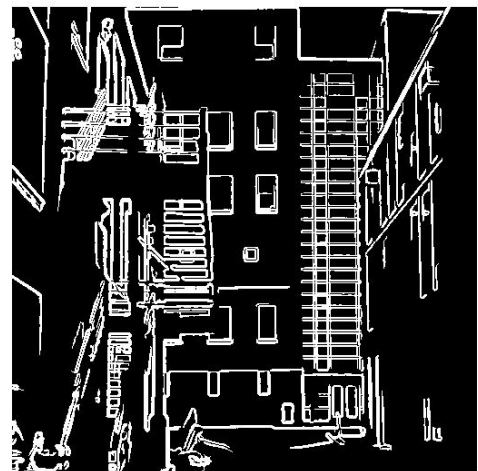
Fig. 3: the edge candidates using the high-threshold

The goodness of segmentation score for the forest is 0.5994 using the threshold value 110.

The goodness of segmentation score for the forest is 0.9397 using the threshold value 110.



(a) hysteresis thresholding using 95 percentile and 70 percentile



(b) hysteresis thresholding using 95 percentile and 80 percentile

Fig. 4: hysteresis thresholding to connect the edges

IV.

A.

See figure 9.

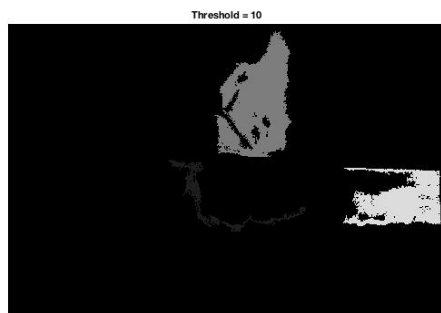
B.

The weighted sum of g scores, where the weight is the percentage of the ground truth area, is 0.7024. The g score of green part of gaussian image is 0.5226, the g score of pink part of gaussian image is 0.5120, the g score of purple part of gaussian image is 0.8876.

C.

I tried to implement the feature vectors, the feature vector $f1$ was [R G B]. The size of image is 128x128. So my feature vector will be a 128x384 array, which has 49152 components and then I created a labeled array which also has 49152 components. Then I put them into svm classifier, but I didn't get a result as one should expect because of my huge dimensions. By the way the feature vector $f2$ was more complex than $f1$. I did not try to implement it and put it into SVM classifier.

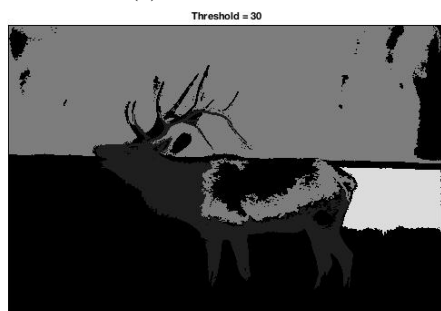
I expect that one should get better results using feature vector $f2$ instead of $f1$. Although its cost is a little bit higher than $f1$ it has more statistical information about the image like variance of it.



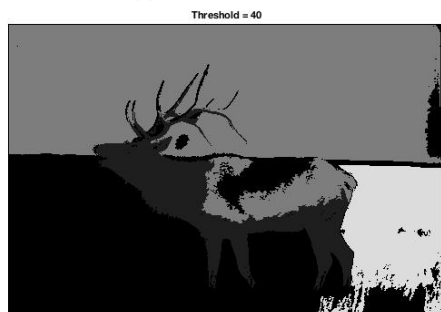
(a) threshold is 10



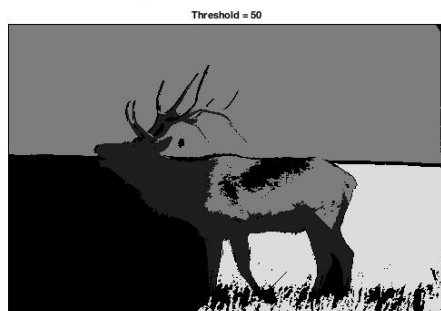
(b) threshold is 20



(c) threshold is 30

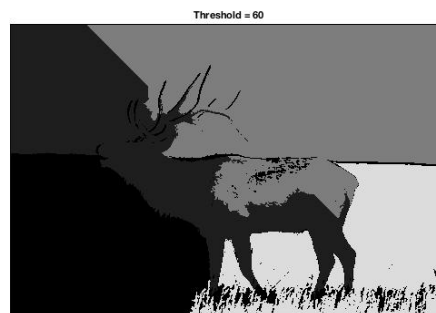


(d) threshold is 40

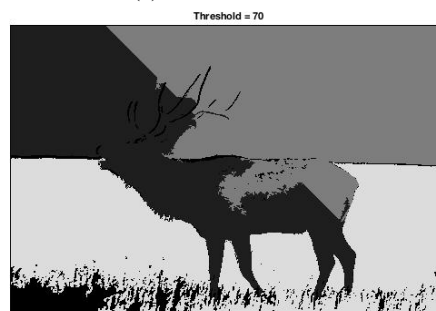


(e) threshold is 50

Fig. 5: segmented images



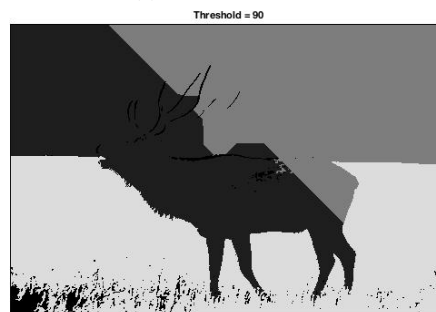
(a) threshold is 60



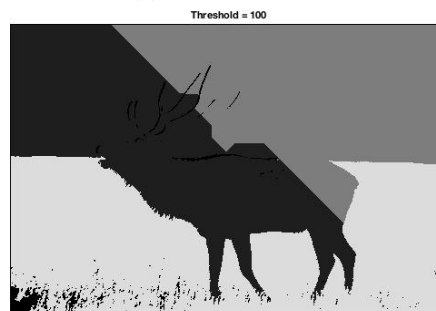
(b) threshold is 70



(c) threshold is 80

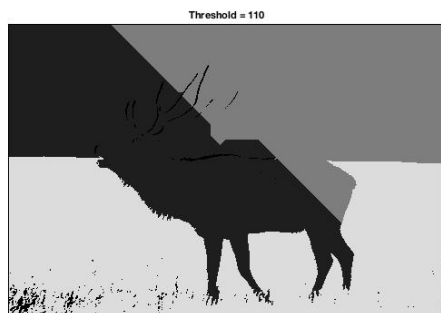


(d) threshold is 90

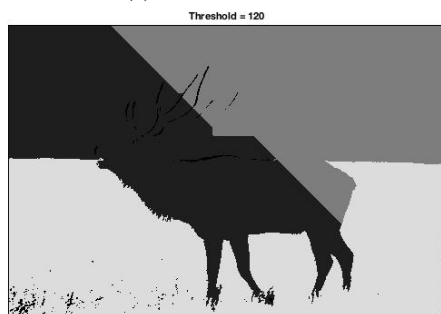


(e) threshold is 100

Fig. 6: segmented images



(a) threshold is 110



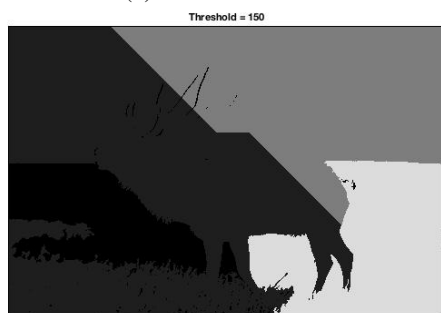
(b) threshold is 120



(c) threshold is 130

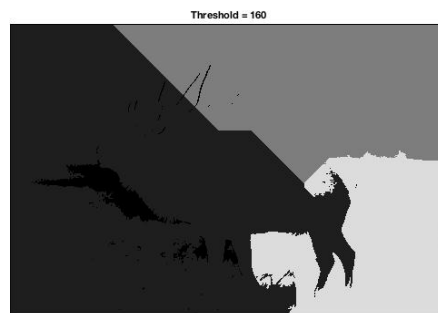


(d) threshold is 140



(e) threshold is 150

Fig. 7: segmented images



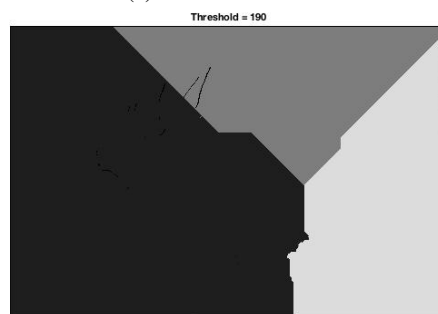
(a) threshold is 160



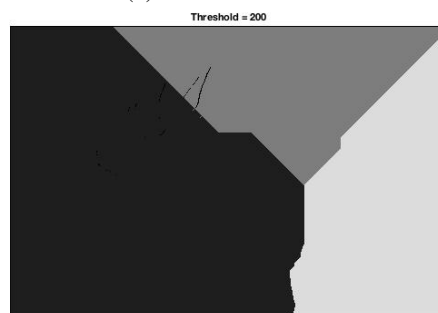
(b) threshold is 170



(c) threshold is 180



(d) threshold is 190



(e) threshold is 200

Fig. 8: segmented images

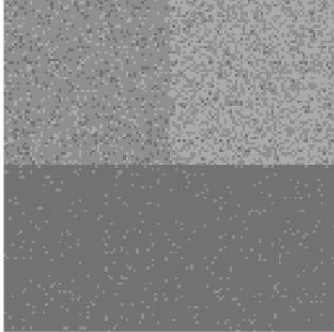


Fig. 9: Segmentation by Clustering of gauss image



Fig. 10: created ground truth gauss image