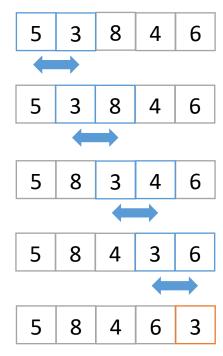
C language - Code

```
> ...
1 #include <stdio.h>
  3 ▼ int main(void) {
  4 int n = 5;
  5
     int array[n];
  6
     int count;
  7
  8
     printf("Please enter the number of elements in an array: ");
  9
     scanf("%d", &n);
 10
 printf("Please enter the data elements of an array: ");
 12
      for (int i = 0; i < n; i++)
 13 ▼
       {
 14
        scanf("%d", &array[i]);
 15
 16
 17
       for (int i = 0; i < n; i++)
 18 ▼
 19
           for (int j = i + 1; j < n; j++)
 20 ▼
 21
             if (array[i] < array [j])</pre>
 22 ▼
             count = array[i];
array[i] = array[j];
 23
 24
 25
               array[j] = count;
 26
 27
 28
 29
       printf("Result Of Descending Order: ");
 30
       for (int i = 0; i < n; i++)
 31 ▼
       {
         printf("%d", array[i]);
 32
 33
         printf(" ");
 34
       }
 35
     return 0;
 36 }
```

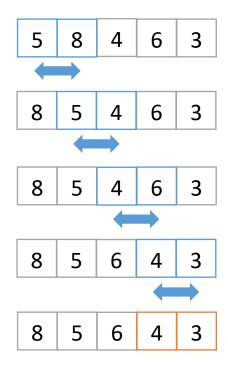
C language - Output

```
> make -s
> ./main
Please enter the number of elements in an array: 5
Please enter the data elements of an array: 5 3 8 4 6
Result Of Descending Order: 8 6 5 4 3 >
```

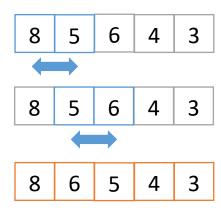
Iteration-1



Iteration-2



Iteration-3



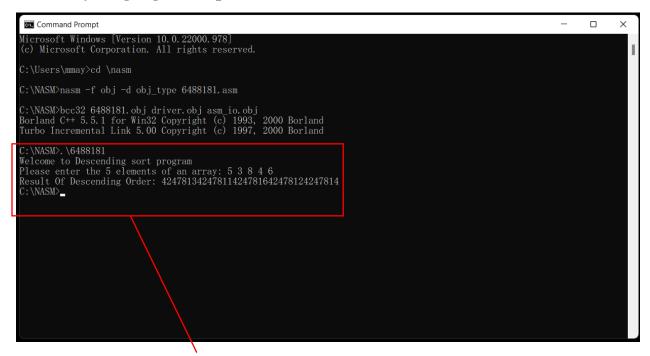
In my thought process I thought I'd like to sort descending order using processes like "Bubble Sort" as a key idea that works by repeatedly swapping the adjacent elements if they are in the wrong order. As shown above.

Assembly language - Code

```
;6488181 Thadeeya Duangkaew
;Section 1: Descending sort five integers from user input
%include "asm_io.inc"
segment _DATA public align=4 class=DATA use32
     msg1
                     "Welcome to Descending sort program", 0
                     "Please enter the 5 elements of an array: ", 0 \,
     msg2
             db
            db
                   "Result Of Descending Order: ", 0
     msg3
     array times 5 db 0
segment _BSS public align=4 class=BSS use32
group DGROUP BSS DATA
segment _TEXT public align=1 class=CODE use32
    global _asm_main
_asm_main:
            eax, msg1
     mov
           print_string ; print message 1
print_nl ; print new line
eax, msg2
     call
     call
     mov
                              ; print message 2
            print_string
     call
             esi, 0
                                   ; count
     mov
loop_input:
             call
     mov
                                  ; count++
     inc
             esi
                                  ; input 5 number
     cmp
             esi,5
                                  ; if less than 5 will go loop
             loop_input
     jl
             esi, 0
                                  ; other count
     mov
            eax, msg3
     mov
     call.
             print_string
                                 ; print message 3
loop_output:
             al, [array+esi]
     mov
     call
             print_int
     inc
             esi
     cmp
             esi, 5
             loop_output
     jl
```

Here's the Assembly code that I've try to convert from C language.

Assembly language - Output



The output does not match the C language.

I ran the program in the command prompt, but the assembly code I wrote had some errors so it couldn't run as expected like in C code. I've commented behind the assembly code to make the code easier to write on the next lines.

Source used to write this project

- [1] H. Casanova. [Online]. Available: https://courses.ics.hawaii.edu/ReviewICS312/morea/FirstProgram/ics312_nasm_first_program.pdf.
- [2] U. o. V. C. Science, 8 March 2022. [Online]. Available: https://www.cs.virginia.edu/~evans/cs216/guides/x86.html.
- [3] "tutorialspoint," [Online]. Available: https://www.tutorialspoint.com/assembly programming/assembly arrays.htm.
- [4] "tutorialspoint," [Online]. Available: https://www.tutorialspoint.com/assembly_programming/assembly_loops.htm.
- [5] "stack overflow," [Online]. Available: https://stackoverflow.com/questions/29545696/declaring-arrays-in-x86-assembly.