

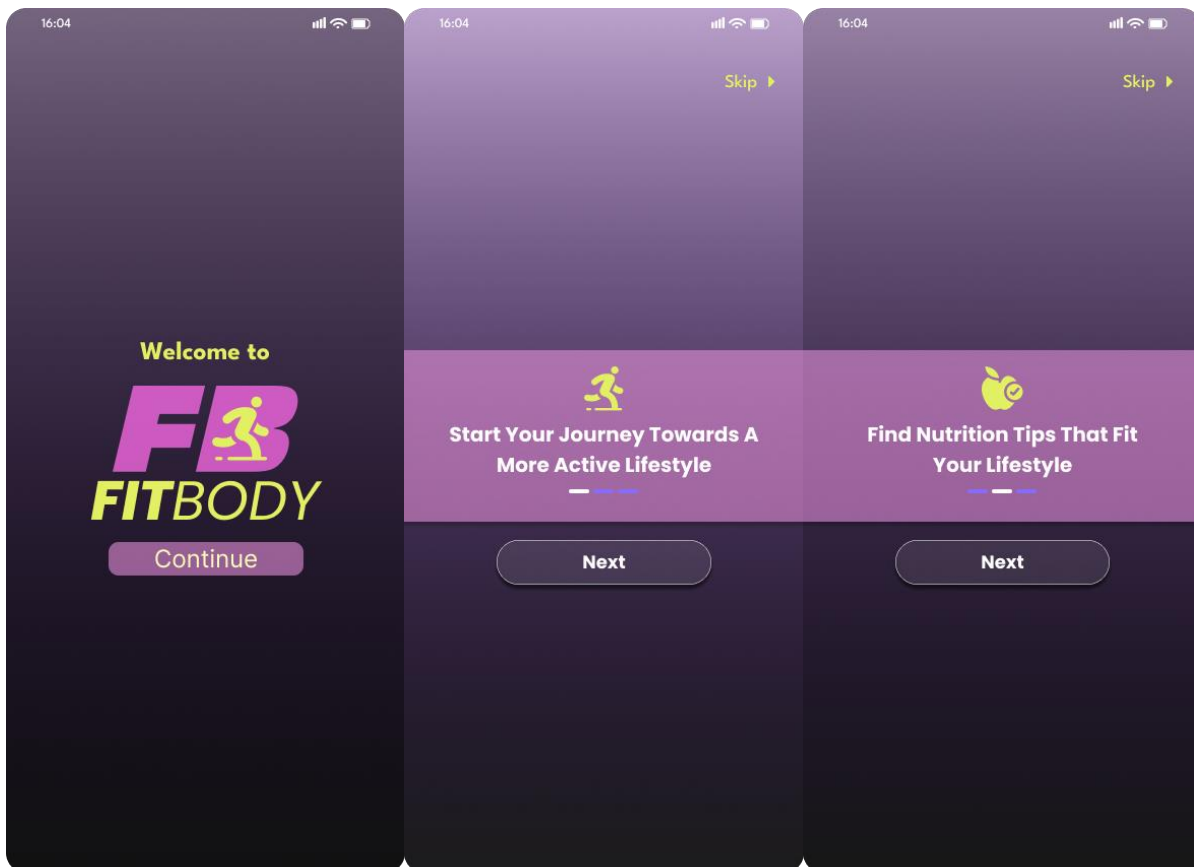
# Fitness App

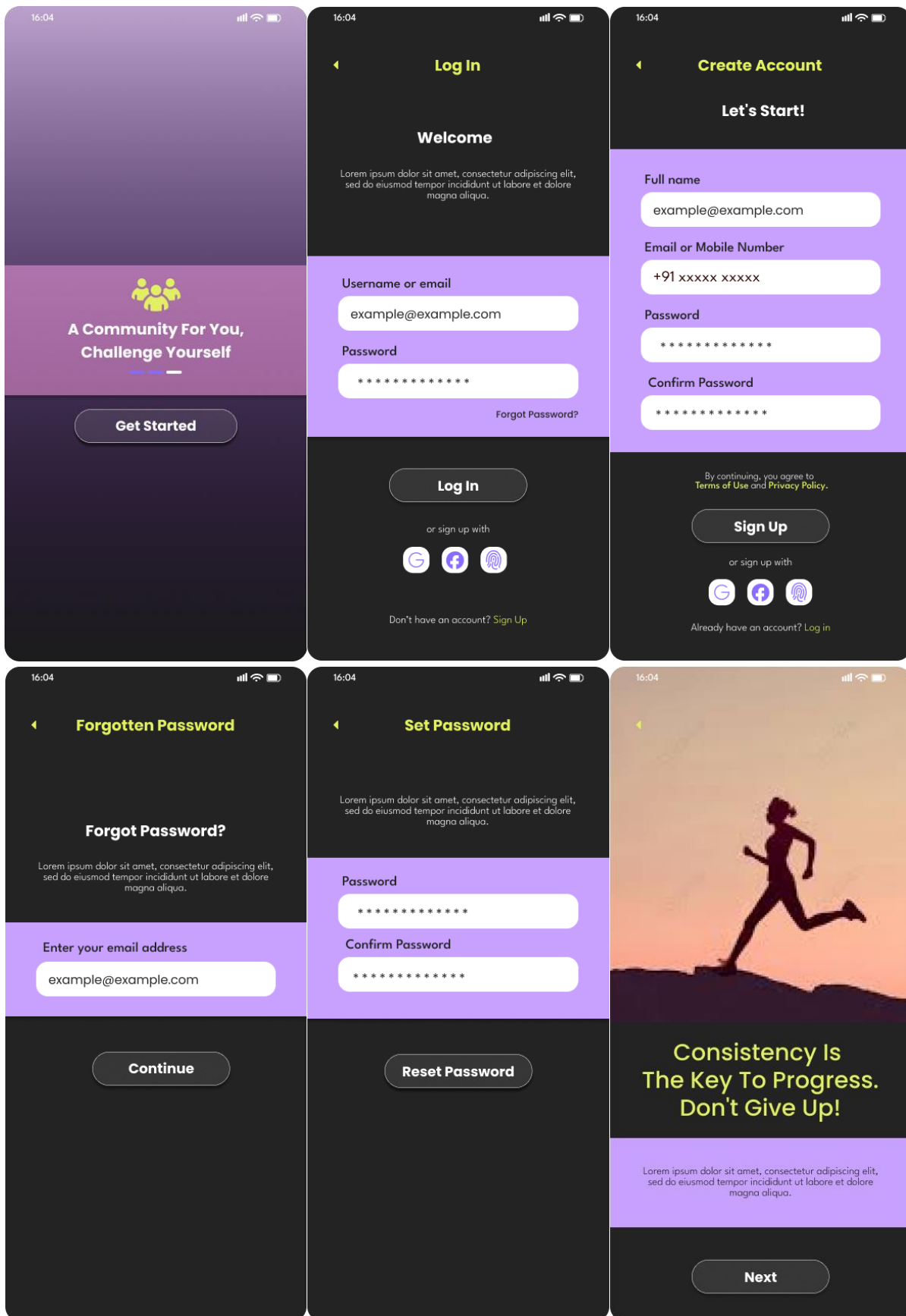
## ➤ Introduction:

As part of my UI/UX design internship at SkillCraft, I was assigned the task of designing the complete user journey for a fictional mobile fitness application. The objective was to create an onboarding process that not only introduces users to the app's key features but also collects essential information to deliver a personalized experience from the very first interaction.

The challenge lay in striking the right balance between gathering necessary user data and keeping the flow simple, engaging, and motivating, ensuring minimal friction and a smooth transition into the app's core functionalities.

## Snapshots





16:04

◀ Back

What's Your Gender

◊

Male

♀

Female

Continue

16:04

◀ Back

How Old Are You?

24

22 23 24 25 36

Continue

16:04

◀ Back

What Is Your Weight?

KG | LB

73 74 75 76 77

75 Kg

Continue

16:04

◀ Back

What Is Your Height?

165 Cm

175 170 165 160 155

Continue

16:04

◀ Back

What Is Your Goal?

Lose Weight

Gain Weight

Muscle Mass Gain

Shape Body

Others

Continue

16:04

◀ Back

Physical Activity Level

Beginner

Intermediate

Advance

Continue

16:04

◀ Back

Fill Your Profile

>Lorem ipsum dolor sit amet, consectetur adipiscing elit, sed do eiusmod tempor incididunt ut labore et dolore magna aliqua.

Full name

Sarah Richard

Nickname

Sarah

Email

sarahrichard@example.com

Mobile Number

+91 xxxxx xxxxx

Start

16:04

Hi, Madison

It's time to challenge your limits.

Workout

Progress Tracking

Nutrition

Community

Recommendations

See All ▶

Squat Exercise

12 Minutes 120 Kcal

Full Body Stretching

12 Minutes 120 Kcal

Weekly Challenge

Plank With Hip Twist

Articles & Tips

Supplement Guide...

15 Quick & Effective Daily Routines...

16:04

My Profile

Sarah Richard

sarahrichard@example.com

Birthday: April 1st

75 Kg Weight

24 Years Old

165 CM Height

Profile

Favorite

Privacy Policy

Settings

Help

Logout

16:04

Workout

Beginner Intermediate Advanced

Training Of The Day

Functional Training

45 Minutes 1450 Kcal 5 Exercises

Let's Go Beginner

Explore Different Workout Styles

Upper Body

60 Minutes 1320 Kcal 5 Exercises

Full Body Stretching

45 Minutes 1450 Kcal 5 Exercises

Glutes & Abs

16:04

Progress Tracking

Sarah

Age: 24

75 Kg Weight

165 CM Height

Workout Log Charts

Choose Date

Month

MON

TUE

WED

THU

FRI

SAT

SUN

1

2

3

4

5

6

7

8

9

10

11

12

13

14

15

16

17

18

19

20

21

22

23

24

25

26

27

28

29

30

31

Activities

120 Kcal

Upper Body Workout

June 09

Duration 25 Mins

130 Kcal

Pull Out

April 15 - 4:00 PM

Duration 30 Mins

16:04

Progress Tracking

Workout Charts

My Progress

January 12th

Steps

170

165

155

150

Jan

Feb

Mar

Apr

Thu

14

Steps

3,679

Duration

1hr40m

Wen

20

Steps

5,789

Duration

1hr20m

Sat

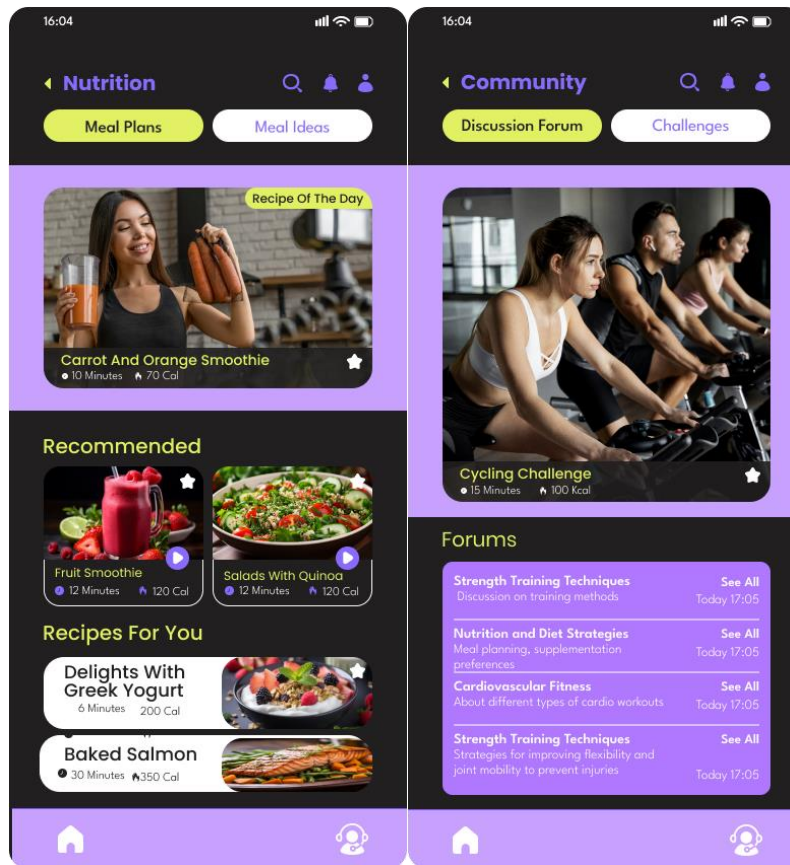
22

Steps

1,859

Duration

1hr10m



## ➤ Description

The conceptual fitness app, named **“FitBody”**, was designed to help users achieve their health and fitness goals through workout tracking, nutrition guidance, community engagement, and performance monitoring. The project began with mapping the end-to-end onboarding flow, defining clear entry and exit points for each stage, and ensuring a logical progression that guides users seamlessly from initial launch to personalized recommendations.

The user journey included the following stages:

### 1. Welcome and Introductory Onboarding

- A series of well-structured screens introducing the app’s core benefits: promoting an active lifestyle, providing tailored nutrition advice, and fostering a supportive fitness community.
- Integrated “Next” and “Skip” options, allowing users to control their onboarding pace.

### 2. Account Creation and Access

- Multiple sign-up and login options, including email, mobile, and third-party authentication, designed for quick access.
- Password reset flow to ensure account recovery is straightforward and user-friendly.

### 3. Profile Setup

- a. Collection of essential personal details such as full name, contact information, and profile nickname.
- b. Minimal and clearly labeled form fields to reduce effort and encourage completion.

### 4. Fitness Level Selection

- a. Clear categorization into Beginner, Intermediate, and Advanced levels to customize workout intensity and recommendations.

### 5. Goal Definition

- a. Options for weight loss, muscle gain, body toning, or general fitness improvement, enabling the app to align its recommendations with user objectives.

### 6. Physical Metrics Input

- a. Structured data entry for height, weight, age, and gender to facilitate precise tracking and tailored workout/nutrition plans.

### 7. Motivational Transition

- a. Encouraging screens to boost user commitment before entering the main dashboard, reinforcing the idea that consistency is key.

### 8. Personalized Dashboard

- a. Central hub displaying workout recommendations, weekly challenges, nutritional guides, and articles.
- b. Dynamic content tailored to the user's fitness profile and goals.

### 9. Progress Tracking

- a. Visual charts and logs tracking workouts, nutrition intake, and other key health metrics over time.
- b. Easy navigation to review past activities and monitor improvements.

### 10. Community Engagement

- a. Interactive forums and group challenges to build accountability, share experiences, and maintain long-term motivation.

#### ➤ Design Approach

➤ The design adhered to a **user-centered methodology**, emphasizing:

- **Clarity and Usability:** Simple layouts, intuitive navigation, and logical grouping of related tasks.
- **Progressive Disclosure:** Information and form fields presented in manageable steps to avoid overwhelming the user.
- **Visual Consistency:** Cohesive branding, clear typography, and balanced color usage to maintain visual appeal while supporting readability.
- **Retention Focus:** Community integration, challenges, and tracking features to encourage continued use beyond initial onboarding.

#### ➤ Outcome

The final design successfully delivers a cohesive, motivational, and efficient onboarding

experience. While the original task requested a low-fidelity clickable prototype, the result exceeded expectations by producing a **high-fidelity, end-to-end user journey** that combines functional clarity with engaging visual design. This ensures that new users can transition from first-time launch to an active, personalized dashboard with confidence, motivation, and a clear understanding of how the app will support their fitness goals.