

Layout

Breakpoints

DOCS ^

Breakpoints (screen sizes) that wrap utility classes.

A Z

sm:	@media (min-width: 640px) { ... }
md:	@media (min-width: 768px) { ... }
lg:	@media (min-width: 1024px) { ... }
xl:	@media (min-width: 1280px) { ... }
2xl:	@media (min-width: 1536px) { ... }

box-decoration-break

DOCS ^

Sets rendering of an element's fragments when broken across multiple lines, columns, or pages.

A Z

sm: md: lg: xl: 2xl:

.decoration-slice	-webkit-box-decoration-break: slice; box-decoration-break: slice;
.decoration-clone	-webkit-box-decoration-break: clone; box-decoration-break: clone;

container

DOCS ^

Sets max-width to match min-width of the current breakpoint.

A Z

.container	none	width: 100%;
	sm:	max-width: 640px;
	md:	max-width: 768px;
	lg:	max-width: 1024px;
	xl:	max-width: 1280px;
	2xl:	max-width: 1536px;

box-sizing

DOCS ^

Sets how the total width and height of an element is calculated.

A Z

sm: md: lg: xl: 2xl:

.box-border	box-sizing: border-box;
.box-content	box-sizing: content-box;

display

DOCS ^

Sets the display box type of an element.

A Z

sm: md: lg: xl: 2xl:

.hidden	display: none;
.block	display: block;
.inline-block	display: inline-block;
.inline	display: inline;
.flex	display: flex;
.inline-flex	display: inline-flex;
.table	display: table;
.inline-table	display: inline-table;
.table-caption	display: table-caption;
.table-cell	display: table-cell;



float

[DOCS](#) ^

Sets an element's placement to a side of its container and allows content to wrap around it.

A-Z

sm: md: lg: xl: 2xl:

<code>.float-right</code>	<code>float: right;</code>
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<code>.float-left</code>	<code>float: left;</code>
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<code>.float-none</code>	<code>float: none;</code>
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clear

[DOCS](#) ^

Sets whether an element is moved below preceding floated elements.

A-Z

sm: md: lg: xl: 2xl:

<code>.clear-left</code>	<code>clear: left;</code>
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<code>.clear-right</code>	<code>clear: right;</code>
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<code>.clear-both</code>	<code>clear: both;</code>
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<code>.clear-none</code>	<code>clear: none;</code>
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isolation

[DOCS](#) ^

Sets whether an element creates a stacking context.

A-Z

sm: md: lg: xl: 2xl:

<code>.isolate</code>	<code>isolation: isolate;</code>
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<code>.isolation-auto</code>	<code>isolation: auto;</code>
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object-fit

[DOCS](#) ^

Sets how the content of a replaced element (img or video tag) should be resized.

A-Z

sm: md: lg: xl: 2xl:

<code>.object-contain</code>	<code>object-fit: contain;</code>
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<code>.object-cover</code>	<code>object-fit: cover;</code>
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<code>.object-fill</code>	<code>object-fit: fill;</code>
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<code>.object-none</code>	<code>object-fit: none;</code>
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<code>.object-scale-down</code>	<code>object-fit: scale-down;</code>
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object-position

[DOCS](#) ^

Sets the alignment of the selected replaced element.

A-Z

sm: md: lg: xl: 2xl:

<code>.object-bottom</code>	<code>object-position: bottom;</code>
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<code>.object-center</code>	<code>object-position: center;</code>
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<code>.object-left</code>	<code>object-position: left;</code>
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<code>.object-left-bottom</code>	<code>object-position: left bottom;</code>
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<code>.object-left-top</code>	<code>object-position: left top;</code>
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<code>.object-right</code>	<code>object-position: right;</code>
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<code>.object-right-bottom</code>	<code>object-position: right bottom;</code>
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<code>.object-right-top</code>	<code>object-position: right top;</code>
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<code>.object-top</code>	<code>object-position: top;</code>
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overflow

[DOCS](#) ^

Sets how to handle content that's too big for its container.

A-Z

overscroll DOCS

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<code>.overscroll-auto</code>	<code>overscroll-behavior: auto;</code>
<code>.overscroll-contain</code>	<code>overscroll-behavior: contain;</code>
<code>.overscroll-none</code>	<code>overscroll-behavior: none;</code>
<code>.overscroll-y-auto</code>	<code>overscroll-behavior-y: auto;</code>
<code>.overscroll-y-contain</code>	<code>overscroll-behavior-y: contain;</code>
<code>.overscroll-y-none</code>	<code>overscroll-behavior-y: none;</code>
<code>.overscroll-x-auto</code>	<code>overscroll-behavior-x: auto;</code>
<code>.overscroll-x-contain</code>	<code>overscroll-behavior-x: contain;</code>
<code>.overscroll-x-none</code>	<code>overscroll-behavior-x: none;</code>

DOCS

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<code>.static</code>	<code>position: static;</code>
<code>.fixed</code>	<code>position: fixed;</code>
<code>.absolute</code>	<code>position: absolute;</code>
<code>.relative</code>	<code>position: relative;</code>
<code>.sticky</code>	<code>position: sticky;</code>

DOCS

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<code>.inset-0</code>	<code>top: 0px; right: 0px; bottom: 0px; left: 0px;</code>
<code>.-inset-0</code>	<code>top: 0px; right: 0px; bottom: 0px; left: 0px;</code>
<code>.inset-x-0</code>	<code>left: 0px; right: 0px;</code>
<code>.-inset-x-0</code>	<code>left: 0px; right: 0px;</code>
<code>.inset-y-0</code>	<code>top: 0px; bottom: 0px;</code>
<code>.-inset-y-0</code>	<code>top: 0px; bottom: 0px;</code>

<code>.right-0</code>	<code>right: 0px;</code>
visibility	
Show or hide without affecting the layout of the document.	
sm: md: lg: xl: 2xl:	
<code>.visible</code>	<code>visibility: visible;</code>
<code>.invisible</code>	<code>visibility: hidden;</code>
z-index	
Sets the z-order ("stack order") of a positioned element.	
focus-within: focus: sm: md: lg: xl: 2xl:	
<code>.z-0</code>	<code>z-index: 0;</code>
<code>.z-10</code>	<code>z-index: 10;</code>
<code>.z-20</code>	<code>z-index: 20;</code>
<code>.z-30</code>	<code>z-index: 30;</code>
<code>.z-40</code>	<code>z-index: 40;</code>
<code>.z-50</code>	<code>z-index: 50;</code>
<code>.z-auto</code>	<code>z-index: auto;</code>

Spacing

padding	
Controls padding in 0.25rem increments.	
sm: md: lg: xl: 2xl:	
<code>.p-0</code>	<code>padding: 0px;</code>
<code>.p-1</code>	<code>padding: 0.25rem;</code> 4px
<code>.p-2</code>	<code>padding: 0.5rem;</code> 8px
<code>.p-3</code>	<code>padding: 0.75rem;</code> 12px
<code>.p-4</code>	<code>padding: 1rem;</code> 16px
<code>.p-5</code>	<code>padding: 1.25rem;</code> 20px
<code>.p-6</code>	<code>padding: 1.5rem;</code> 24px
<code>.p-7</code>	<code>padding: 1.75rem;</code> 28px
<code>.p-8</code>	<code>padding: 2rem;</code> 32px
<code>.p-9</code>	<code>padding: 2.25rem;</code> 36px
<code>.p-10</code>	<code>padding: 2.5rem;</code> 40px
<code>.p-11</code>	<code>padding: 2.75rem;</code> 44px
margin	
Controls margin (and negative margin) in 0.25rem increments.	
sm: md: lg: xl: 2xl:	
<code>.m-0</code>	<code>margin: 0px;</code>
<code>.m-1</code>	<code>margin: 0.25rem;</code> 4px
<code>.m-2</code>	<code>margin: 0.5rem;</code> 8px

<code>.m-5</code>	<code>margin: 1.25rem;</code>	20px
<code>.m-6</code>	<code>margin: 1.5rem;</code>	24px
<code>.m-7</code>	<code>margin: 1.75rem;</code>	28px
<code>.m-8</code>	<code>margin: 2rem;</code>	32px
<code>.m-9</code>	<code>margin: 2.25rem;</code>	36px
<code>.m-10</code>	<code>margin: 2.5rem;</code>	40px

space between

DOCS ^

Sets left or top (x or y) margin between child elements, but skips the first element.

AZ

sm: md: lg: xl: 2xl:

<code>.space-x-0 > *</code>	<code>--tw-space-x-reverse: 0; margin-right: calc(0px * var(--tw-space-x-reverse)); margin-left: calc(0px * calc(1 - var(--tw-space-x-reverse)));</code>
<code>.space-x-1 > *</code>	<code>--tw-space-x-reverse: 0; margin-right: calc(0.25rem * var(--tw-space-x-reverse)); margin-left: calc(0.25rem * calc(1 - var(--tw-space-x-reverse)));</code>
<code>.space-x-2 > *</code>	<code>--tw-space-x-reverse: 0; margin-right: calc(0.5rem * var(--tw-space-x-reverse)); margin-left: calc(0.5rem * calc(1 - var(--tw-space-x-reverse)));</code>
<code>.space-x-3 > *</code>	<code>--tw-space-x-reverse: 0; margin-right: calc(0.75rem * var(--tw-space-x-reverse)); margin-left: calc(0.75rem * calc(1 - var(--tw-space-x-reverse)));</code>
<code>.space-x-4 > *</code>	<code>--tw-space-x-reverse: 0; margin-right: calc(1rem * var(--tw-space-x-reverse)); margin-left: calc(1rem * calc(1 - var(--tw-space-x-reverse)));</code>
<code>.space-x-5 > *</code>	<code>--tw-space-x-reverse: 0; margin-right: calc(1.25rem * var(--tw-space-x-reverse)); margin-left: calc(1.25rem * calc(1 - var(--tw-space-x-reverse)));</code>
<code>.space-x-6 > *</code>	<code>--tw-space-x-reverse: 0; margin-right: calc(1.5rem * var(--tw-space-x-reverse)); margin-left: calc(1.5rem * calc(1 - var(--tw-space-x-reverse)));</code>
<code>.space-x-7 > *</code>	<code>--tw-space-x-reverse: 0; margin-right: calc(1.75rem * var(--tw-space-x-reverse)); margin-left: calc(1.75rem * calc(1 - var(--tw-space-x-reverse)));</code>

Backgrounds

background-attachment

DOCS ^

Sets behavior of background images when scrolling.

AZ

sm: md: lg: xl: 2xl:

<code>.bg-fixed</code>	<code>background-attachment: fixed;</code>
<code>.bg-local</code>	<code>background-attachment: local;</code>
<code>.bg-scroll</code>	<code>background-attachment: scroll;</code>

background-clip

DOCS ^

Sets where a background extends.

AZ

sm: md: lg: xl: 2xl:

<code>.bg-clip-border</code>	<code>background-clip: border-box;</code>
<code>.bg-clip-padding</code>	<code>background-clip: padding-box;</code>
<code>.bg-clip-content</code>	<code>background-clip: content-box;</code>
<code>.bg-clip-text</code>	<code>-webkit-background-clip: text; background-clip: text;</code>

background-color

DOCS ^

Sets background color.

AZ

group-hover: focus-within: hover: focus: sm: md: lg: xl: 2xl:

<code>.bg-transparent</code>	<code>background-color: transparent;</code>
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<code>.bg-white</code>	<code>--tw-bg-opacity: 1; background-color: rgba(255, 255, 255, var(--tw-bg-opacity));</code>
<code>.bg-gray-50</code>	<code>--tw-bg-opacity: 1; background-color: rgba(249, 250, 251, var(--tw-bg-opacity));</code>
<code>.bg-gray-100</code>	<code>--tw-bg-opacity: 1; background-color: rgba(243, 244, 246, var(--tw-bg-opacity));</code>
<code>.bg-gray-200</code>	<code>--tw-bg-opacity: 1; background-color: rgba(229, 231, 235, var(--tw-bg-opacity));</code>
<code>.bg-gray-300</code>	<code>--tw-bg-opacity: 1; background-color: rgba(209, 213, 219, var(--tw-bg-opacity));</code>
<code>.bg-gray-400</code>	<code>--tw-bg-opacity: 1; background-color: rgba(156, 163, 175, var(--tw-bg-opacity));</code>
<code>.bg-gray-500</code>	<code>--tw-bg-opacity: 1; background-color: rgba(107, 114, 128, var(--tw-bg-opacity));</code>
<code>.bg-gray-600</code>	<code>--tw-bg-opacity: 1; background-color: rgba(75, 85, 99, var(--tw-bg-opacity));</code>
<code>.bg-gray-700</code>	<code>--tw-bg-opacity: 1; background-color: rgba(55, 65, 81, var(--tw-bg-opacity));</code>
<code>.bg-gray-800</code>	<code>--tw-bg-opacity: 1; background-color: rgba(31, 41, 55, var(--tw-bg-opacity));</code>
<code>.bg-gray-900</code>	<code>--tw-bg-opacity: 1; background-color: rgba(17, 23, 31, var(--tw-bg-opacity));</code>

background opacity

DOCS ^

Sets background opacity when used with `bg-[color]`.

AZ

group-hover: focus-within: hover: focus: sm: md: lg: xl: 2xl:

<code>.bg-opacity-0</code>	<code>--tw-bg-opacity: 0;</code>
<code>.bg-opacity-5</code>	<code>--tw-bg-opacity: 0.05;</code>
<code>.bg-opacity-10</code>	<code>--tw-bg-opacity: 0.1;</code>
<code>.bg-opacity-20</code>	<code>--tw-bg-opacity: 0.2;</code>
<code>.bg-opacity-25</code>	<code>--tw-bg-opacity: 0.25;</code>
<code>.bg-opacity-30</code>	<code>--tw-bg-opacity: 0.3;</code>
<code>.bg-opacity-40</code>	<code>--tw-bg-opacity: 0.4;</code>
<code>.bg-opacity-50</code>	<code>--tw-bg-opacity: 0.5;</code>
<code>.bg-opacity-60</code>	<code>--tw-bg-opacity: 0.6;</code>
<code>.bg-opacity-70</code>	<code>--tw-bg-opacity: 0.7;</code>
<code>.bg-opacity-75</code>	<code>--tw-bg-opacity: 0.75;</code>
<code>.bg-opacity-80</code>	<code>--tw-bg-opacity: 0.8;</code>

background origin

DOCS ^

Sets the background origin position.

AZ

sm: md: lg: xl: 2xl:

<code>.bg-origin-border</code>	<code>background-origin: border-box;</code>
<code>.bg-origin-padding</code>	<code>background-origin: padding-box;</code>
<code>.bg-origin-content</code>	<code>background-origin: content-box;</code>

background-position

DOCS ^

Sets position of a background image.

AZ

sm: md: lg: xl: 2xl:

<code>.bg-bottom</code>	<code>background-position: bottom;</code>
<code>.bg-center</code>	<code>background-position: center;</code>
<code>.bg-left</code>	<code>background-position: left;</code>
<code>.bg-left-bottom</code>	<code>background-position: left bottom;</code>
<code>.bg-left-top</code>	<code>background-position: left top;</code>
<code>.bg-right</code>	<code>background-position: right;</code>
<code>.bg-right-bottom</code>	<code>background-position: right bottom;</code>
<code>.bg-right-top</code>	<code>background-position: right top;</code>
<code>.bg-top</code>	<code>background-position: top;</code>



Sets repetition of a background image.

sm: md: lg: xl: 2xl:

.bg-repeat	background-repeat: repeat;
.bg-no-repeat	background-repeat: no-repeat;
.bg-repeat-x	background-repeat: repeat-x;
.bg-repeat-y	background-repeat: repeat-y;
.bg-repeat-round	background-repeat: round;
.bg-repeat-space	background-repeat: space;

background-size

DOCS



Sets background size of a background image.

sm: md: lg: xl: 2xl:

.bg-auto	background-size: auto;
.bg-cover	background-size: cover;
.bg-contain	background-size: contain;

background-image

DOCS



Sets background image.

sm: md: lg: xl: 2xl:

.bg-none	background-image: none;
.bg-gradient-to-t	background-image: linear-gradient(to top, var(--tw-gradient-stops));
.bg-gradient-to-tr	background-image: linear-gradient(to top right, var(--tw-gradient-stops));
.bg-gradient-to-r	background-image: linear-gradient(to right, var(--tw-gradient-stops));
.bg-gradient-to-br	background-image: linear-gradient(to bottom right, var(--tw-gradient-stops));
.bg-gradient-to-b	background-image: linear-gradient(to bottom, var(--tw-gradient-stops));
.bg-gradient-to-bl	background-image: linear-gradient(to bottom left, var(--tw-gradient-stops));
.bg-gradient-to-l	background-image: linear-gradient(to left, var(--tw-gradient-stops));
.bg-gradient-to-tl	background-image: linear-gradient(to top left, var(--tw-gradient-stops));

gradient color

DOCS



Sets the background color gradients and where to stop.

hover: focus: sm: md: lg: xl: 2xl:

.from-transparent	--tw-gradient-from: transparent; --tw-gradient-stops: var(--tw-gradient-from), var(--tw-gradient-to, rgba(0, 0, 0, 0));
.from-current	--tw-gradient-from: currentColor; --tw-gradient-stops: var(--tw-gradient-from), var(--tw-gradient-to, rgba(255, 255, 255, 0));
.from-black	--tw-gradient-from: #000; --tw-gradient-stops: var(--tw-gradient-from), var(--tw-gradient-to, rgba(0, 0, 0, 0));
.from-white	--tw-gradient-from: #fff; --tw-gradient-stops: var(--tw-gradient-from), var(--tw-gradient-to, rgba(255, 255, 255, 0));
.from-gray-50	--tw-gradient-from: #f9fafb; --tw-gradient-stops: var(--tw-gradient-from), var(--tw-gradient-to, rgba(249, 250, 251, 0));
.from-gray-100	--tw-gradient-from: #f3f4f6; --tw-gradient-stops: var(--tw-gradient-from), var(--tw-gradient-to, rgba(243, 244, 246, 0));
.from-gray-200	--tw-gradient-from: #e5e7eb; --tw-gradient-stops: var(--tw-gradient-from), var(--tw-gradient-to, rgba(229, 231, 235, 0));
.from-gray-300	--tw-gradient-from: #d1d5db; --tw-gradient-stops: var(--tw-gradient-from), var(--tw-gradient-to, rgba(209, 213, 219, 0));
.from-gray-400	--tw-gradient-from: #9ca3af; --tw-gradient-stops: var(--tw-gradient-from), var(--tw-gradient-to, rgba(156, 163, 175, 0));
.from-gray-500	--tw-gradient-from: #6b7280; --tw-gradient-stops: var(--tw-gradient-from), var(--tw-gradient-to, rgba(107, 114, 128, 0));
.from-gray-600	--tw-gradient-from: #4b5563; --tw-gradient-stops: var(--tw-gradient-from), var(--tw-gradient-to, rgba(75, 85, 99, 0));
.from-gray-700	--tw-gradient-from: #374151;

Tailwind

CHEAT
SHEET

border-collapse

DOCS ^

Collapse or separate table borders.

A-Z

sm: md: lg: xl: 2xl:

<code>.border-collapse</code>	<code>border-collapse: collapse;</code>
<code>.border-separate</code>	<code>border-collapse: separate;</code>

table-layout

DOCS ^

Defines the algorithm used to lay out table cells, rows, and columns.

A-Z

sm: md: lg: xl: 2xl:

<code>.table-auto</code>	<code>table-layout: auto;</code>
<code>.table-fixed</code>	<code>table-layout: fixed;</code>

Transforms

scale

DOCS ^

Scales an element that has transform applied.

A-Z

hover: focus: sm: md: lg: xl: 2xl:

<code>.scale-0</code>	<code>--tw-scale-x: 0;</code> <code>--tw-scale-y: 0;</code>
<code>.scale-50</code>	<code>--tw-scale-x: .5;</code> <code>--tw-scale-y: .5;</code>
<code>.scale-75</code>	<code>--tw-scale-x: .75;</code> <code>--tw-scale-y: .75;</code>
<code>.scale-90</code>	<code>--tw-scale-x: .9;</code> <code>--tw-scale-y: .9;</code>
<code>.scale-95</code>	<code>--tw-scale-x: .95;</code> <code>--tw-scale-y: .95;</code>
<code>.scale-100</code>	<code>--tw-scale-x: 1;</code> <code>--tw-scale-y: 1;</code>
<code>.scale-105</code>	<code>--tw-scale-x: 1.05;</code> <code>--tw-scale-y: 1.05;</code>
<code>.scale-110</code>	<code>--tw-scale-x: 1.1;</code> <code>--tw-scale-y: 1.1;</code>
<code>.scale-125</code>	<code>--tw-scale-x: 1.25;</code> <code>--tw-scale-y: 1.25;</code>
<code>.scale-150</code>	<code>--tw-scale-x: 1.5;</code> <code>--tw-scale-y: 1.5;</code>
<code>.scale-x-0</code>	<code>--tw-scale-x: 0;</code>
<code>.scale-y-50</code>	<code>--tw-scale-y: .5;</code>

rotate

DOCS ^

Rotates an element that has transform applied.

A-Z

hover: focus: sm: md: lg: xl: 2xl:

<code>.rotate-0</code>	<code>--tw-rotate: 0deg;</code>
<code>.rotate-1</code>	<code>--tw-rotate: 1deg;</code>
<code>.rotate-2</code>	<code>--tw-rotate: 2deg;</code>
<code>.rotate-3</code>	<code>--tw-rotate: 3deg;</code>
<code>.rotate-6</code>	<code>--tw-rotate: 6deg;</code>
<code>.rotate-12</code>	<code>--tw-rotate: 12deg;</code>
<code>.rotate-45</code>	<code>--tw-rotate: 45deg;</code>
<code>.rotate-90</code>	<code>--tw-rotate: 90deg;</code>
<code>.rotate-180</code>	<code>--tw-rotate: 180deg;</code>
<code>.-rotate-180</code>	<code>--tw-rotate: -180deg;</code>
<code>.-rotate-90</code>	<code>--tw-rotate: -90deg;</code>



translate

DOCS ^

Translates an element that has transform applied.

A-Z

hover: focus: sm: md: lg: xl: 2xl:

<code>.translate-x-0</code>	<code>--tw-translate-x: 0px;</code>	
<code>.translate-x-1</code>	<code>--tw-translate-x: 0.25rem;</code>	4px
<code>.translate-x-2</code>	<code>--tw-translate-x: 0.5rem;</code>	8px
<code>.translate-x-3</code>	<code>--tw-translate-x: 0.75rem;</code>	12px
<code>.translate-x-4</code>	<code>--tw-translate-x: 1rem;</code>	16px
<code>.translate-x-5</code>	<code>--tw-translate-x: 1.25rem;</code>	20px
<code>.translate-x-6</code>	<code>--tw-translate-x: 1.5rem;</code>	24px
<code>.translate-x-7</code>	<code>--tw-translate-x: 1.75rem;</code>	28px
<code>.translate-x-8</code>	<code>--tw-translate-x: 2rem;</code>	32px
<code>.translate-x-9</code>	<code>--tw-translate-x: 2.25rem;</code>	36px
<code>.translate-x-10</code>	<code>--tw-translate-x: 2.5rem;</code>	40px
<code>.translate-x-11</code>	<code>--tw-translate-x: 2.75rem;</code>	44px

skew

DOCS ^

Skews an element that has transform applied.

A-Z

hover: focus: sm: md: lg: xl: 2xl:

<code>.skew-x-0</code>	<code>--tw-skew-x: 0deg;</code>	
<code>.skew-x-1</code>	<code>--tw-skew-x: 1deg;</code>	
<code>.skew-x-2</code>	<code>--tw-skew-x: 2deg;</code>	
<code>.skew-x-3</code>	<code>--tw-skew-x: 3deg;</code>	
<code>.skew-x-6</code>	<code>--tw-skew-x: 6deg;</code>	
<code>.skew-x-12</code>	<code>--tw-skew-x: 12deg;</code>	
<code>.-skew-x-12</code>	<code>--tw-skew-x: -12deg;</code>	
<code>.-skew-x-6</code>	<code>--tw-skew-x: -6deg;</code>	
<code>.-skew-x-3</code>	<code>--tw-skew-x: -3deg;</code>	
<code>.-skew-x-2</code>	<code>--tw-skew-x: -2deg;</code>	
<code>.-skew-x-1</code>	<code>--tw-skew-x: -1deg;</code>	
<code>.skew-y-0</code>	<code>--tw-skew-y: 0deg;</code>	

transform-origin

DOCS ^

Sets the origin of an element's transforms. Think of the origin as pushing a thumbtack into the element at the specified position.

A-Z

sm: md: lg: xl: 2xl:

<code>.origin-center</code>	<code>transform-origin: center;</code>
<code>.origin-top</code>	<code>transform-origin: top;</code>
<code>.origin-top-right</code>	<code>transform-origin: top right;</code>
<code>.origin-right</code>	<code>transform-origin: right;</code>
<code>.origin-bottom-right</code>	<code>transform-origin: bottom right;</code>
<code>.origin-bottom</code>	<code>transform-origin: bottom;</code>
<code>.origin-bottom-left</code>	<code>transform-origin: bottom left;</code>
<code>.origin-left</code>	<code>transform-origin: left;</code>
<code>.origin-top-left</code>	<code>transform-origin: top left;</code>

Tailwind

CHEAT SHEET



Sets the transform of an element.

sm:	md:	lg:	xl:	2xl:
<code>.transform</code>	<code>--tw-translate-x: 0;</code> <code>--tw-translate-y: 0;</code> <code>--tw-rotate: 0;</code> <code>--tw-skew-x: 0;</code> <code>--tw-skew-y: 0;</code> <code>--tw-scale-x: 1;</code> <code>--tw-scale-y: 1;</code> <code>transform: translateX(var(--tw-translate-x)) translateY(var(--tw-translate-y)) rotate(var(--tw-rotate)) skewX(var(--tw-skew-x)) skewY(var(--tw-skew-y)) scale(var(--tw-scale-x), var(--tw-scale-y));</code>			
<code>.transform-gpu</code>	<code>--tw-translate-x: 0;</code> <code>--tw-translate-y: 0;</code> <code>--tw-rotate: 0;</code> <code>--tw-skew-x: 0;</code> <code>--tw-skew-y: 0;</code> <code>--tw-scale-x: 1;</code> <code>--tw-scale-y: 1;</code> <code>transform: translate3d(var(--tw-translate-x), var(--tw-translate-y), 0) rotate(var(--tw-rotate)) skewX(var(--tw-skew-x)) skewY(var(--tw-skew-y)) scale(var(--tw-scale-x), var(--tw-scale-y));</code>			
<code>.transform-none</code>	<code>transform: none;</code>			

Effects

box-shadow

DOCS ^

Sets the shadow around an element.

group-hover:	focus-within:	hover:	focus:	sm:	md:	lg:	xl:	2xl:
<code>.shadow-sm</code>				<code>--tw-shadow: 0 1px 2px 0 rgba(0, 0, 0, 0.05);</code> <code>box-shadow: var(--tw-ring-offset-shadow, 0 0 #0000), var(--tw-ring-shadow, 0 0 #0000), var(--tw-shadow);</code>				
<code>.shadow</code>				<code>--tw-shadow: 0 1px 3px 0 rgba(0, 0, 0, 0.1), 0 1px 2px 0 rgba(0, 0, 0, 0.06);</code> <code>box-shadow: var(--tw-ring-offset-shadow, 0 0 #0000), var(--tw-ring-shadow, 0 0 #0000), var(--tw-shadow);</code>				
<code>.shadow-md</code>				<code>--tw-shadow: 0 4px 6px -1px rgba(0, 0, 0, 0.1), 0 2px 4px -1px rgba(0, 0, 0, 0.06);</code> <code>box-shadow: var(--tw-ring-offset-shadow, 0 0 #0000), var(--tw-ring-shadow, 0 0 #0000), var(--tw-shadow);</code>				
<code>.shadow-lg</code>				<code>--tw-shadow: 0 10px 15px -3px rgba(0, 0, 0, 0.1), 0 4px 6px -2px rgba(0, 0, 0, 0.05);</code> <code>box-shadow: var(--tw-ring-offset-shadow, 0 0 #0000), var(--tw-ring-shadow, 0 0 #0000), var(--tw-shadow);</code>				
<code>.shadow-xl</code>				<code>--tw-shadow: 0 20px 25px -5px rgba(0, 0, 0, 0.1), 0 10px 10px -5px rgba(0, 0, 0, 0.04);</code> <code>box-shadow: var(--tw-ring-offset-shadow, 0 0 #0000), var(--tw-ring-shadow, 0 0 #0000), var(--tw-shadow);</code>				
<code>.shadow-2xl</code>				<code>--tw-shadow: 0 25px 50px -12px rgba(0, 0, 0, 0.25);</code> <code>box-shadow: var(--tw-ring-offset-shadow, 0 0 #0000), var(--tw-ring-shadow, 0 0 #0000), var(--tw-shadow);</code>				
<code>.shadow-inner</code>				<code>--tw-shadow: inset 0 2px 4px 0 rgba(0, 0, 0, 0.06);</code> <code>box-shadow: var(--tw-ring-offset-shadow, 0 0 #0000), var(--tw-ring-shadow, 0 0 #0000), var(--tw-shadow);</code>				
<code>.shadow-none</code>				<code>--tw-shadow: 0 0 #0000;</code> <code>box-shadow: var(--tw-ring-offset-shadow, 0 0 #0000), var(--tw-ring-shadow, 0 0 #0000), var(--tw-shadow);</code>				

opacity

DOCS ^

Sets the transparency of an element.

group-hover:	focus-within:	hover:	focus:	sm:	md:	lg:	xl:	2xl:
<code>.opacity-0</code>				<code>opacity: 0;</code>				
<code>.opacity-5</code>				<code>opacity: 0.05;</code>				
<code>.opacity-10</code>				<code>opacity: 0.1;</code>				
<code>.opacity-20</code>				<code>opacity: 0.2;</code>				
<code>.opacity-25</code>				<code>opacity: 0.25;</code>				
<code>.opacity-30</code>				<code>opacity: 0.3;</code>				
<code>.opacity-40</code>				<code>opacity: 0.4;</code>				
<code>.opacity-50</code>				<code>opacity: 0.5;</code>				
<code>.opacity-60</code>				<code>opacity: 0.6;</code>				
<code>.opacity-70</code>				<code>opacity: 0.7;</code>				
<code>.opacity-75</code>				<code>opacity: 0.75;</code>				
<code>.opacity-80</code>				<code>opacity: 0.8;</code>				

mix-blend-mode

DOCS ^

Sets how an element blends with the background.

sm:	md:	lg:	xl:	2xl:
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<code>.mix-blend-screen</code>	<code>mix-blend-mode: screen;</code>
<code>.mix-blend-overlay</code>	<code>mix-blend-mode: overlay;</code>
<code>.mix-blend-darken</code>	<code>mix-blend-mode: darken;</code>
<code>.mix-blend-lighten</code>	<code>mix-blend-mode: lighten;</code>
<code>.mix-blend-color-dodge</code>	<code>mix-blend-mode: color-dodge;</code>
<code>.mix-blend-color-burn</code>	<code>mix-blend-mode: color-burn;</code>
<code>.mix-blend-hard-light</code>	<code>mix-blend-mode: hard-light;</code>
<code>.mix-blend-soft-light</code>	<code>mix-blend-mode: soft-light;</code>
<code>.mix-blend-difference</code>	<code>mix-blend-mode: difference;</code>
<code>.mix-blend-exclusion</code>	<code>mix-blend-mode: exclusion;</code>

background-blend-mode

DOCS ^

Sets how an element's background images blend with its background color.

A-Z

sm: md: lg: xl: 2xl:

<code>.bg-blend-normal</code>	<code>background-blend-mode: normal;</code>
<code>.bg-blend-multiply</code>	<code>background-blend-mode: multiply;</code>
<code>.bg-blend-screen</code>	<code>background-blend-mode: screen;</code>
<code>.bg-blend-overlay</code>	<code>background-blend-mode: overlay;</code>
<code>.bg-blend-darken</code>	<code>background-blend-mode: darken;</code>
<code>.bg-blend-lighten</code>	<code>background-blend-mode: lighten;</code>
<code>.bg-blend-color-dodge</code>	<code>background-blend-mode: color-dodge;</code>
<code>.bg-blend-color-burn</code>	<code>background-blend-mode: color-burn;</code>
<code>.bg-blend-hard-light</code>	<code>background-blend-mode: hard-light;</code>
<code>.bg-blend-soft-light</code>	<code>background-blend-mode: soft-light;</code>
<code>.bg-blend-difference</code>	<code>background-blend-mode: difference;</code>
<code>.bg-blend-exclusion</code>	<code>background-blend-mode: exclusion;</code>



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