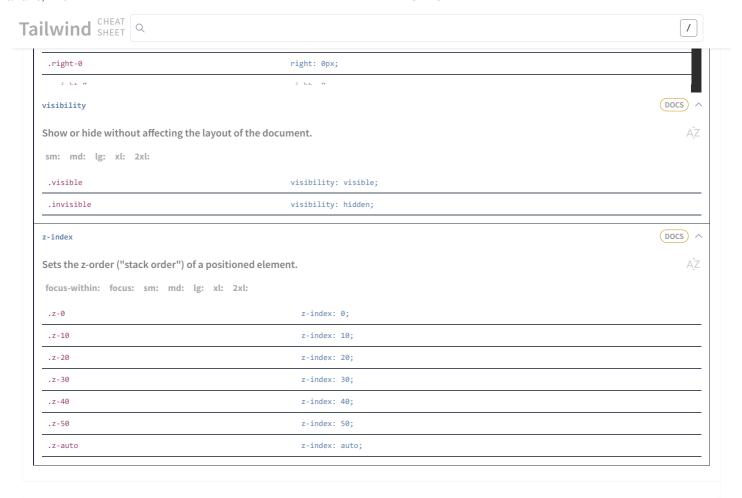


display: table-cell;

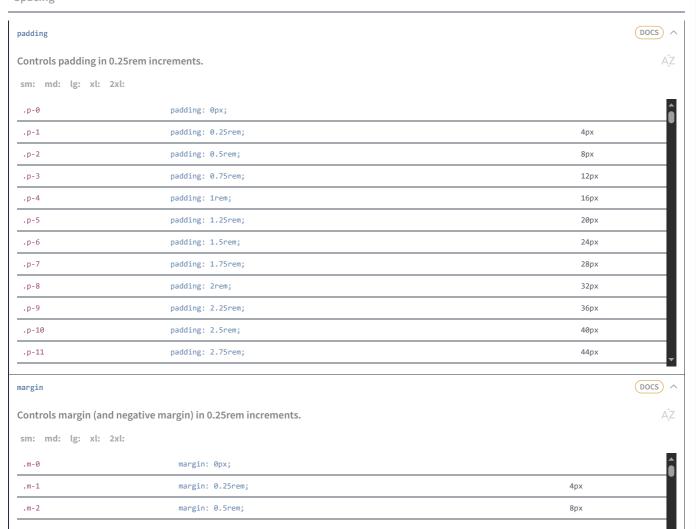
.table-cell



overflow: hidden;	
overflow: visible;	
overflow: scroll;	
overflow-x: auto;	
overflow-y: auto;	
overflow-x: hidden;	
overflow-y: hidden;	
overflow-x: visible;	
overflow-y: visible;	
overflow-x: scroll;	
overflow-y: scroll;	
	DOCS
the boundary of a scrolling area.	ĄĴZ
overscroll-behavior: auto;	
overscroll-behavior: contain;	
overscroll-behavior: none;	
overscroll-behavior-y: auto;	
overscroll-behavior-y: contain;	
overscroll-behavior-y: none;	
overscroll-behavior-x: auto;	
overscroll-behavior-x: contain;	
overscroll-behavior-x: none;	
	DOCS
	ΑĴZ
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position, static	
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ement.	ĄŽ
ement.	ĄŹ
top: 0px; right: 0px; bottom: 0px; left: 0px;	Ąź
top: 0px; right: 0px; bottom: 0px; left: 0px; top: 0px; right: 0px; bottom: 0px;	Ąż
top: 0px; right: 0px; bottom: 0px; left: 0px; top: 0px; right: 0px; bottom: 0px; left: 0px;	Ą,ż
top: 0px; right: 0px; bottom: 0px; left: 0px; top: 0px; right: 0px; bottom: 0px; left: 0px; left: 0px; left: 0px;	ĄŽZ
top: 0px; right: 0px; bottom: 0px; left: 0px; top: 0px; right: 0px; bottom: 0px; left: 0px; left: 0px;	Ąż
	overflow: visible; overflow-x: auto; overflow-y: auto; overflow-y: hidden; overflow-y: hidden; overflow-y: visible; overflow-x: scroll; overflow-y: scroll; the boundary of a scrolling area. overscroll-behavior: auto; overscroll-behavior: none; overscroll-behavior-y: auto; overscroll-behavior-y: none; overscroll-behavior-x: auto; overscroll-behavior-x: auto; overscroll-behavior-x: auto; overscroll-behavior-x: auto;



Spacing

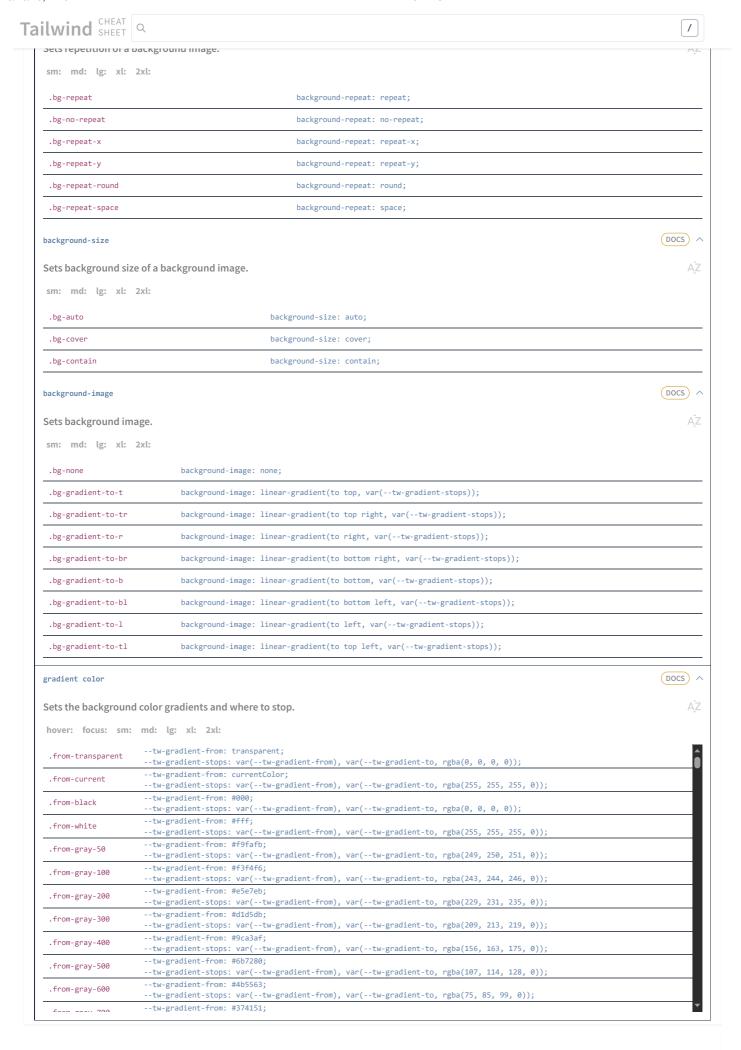




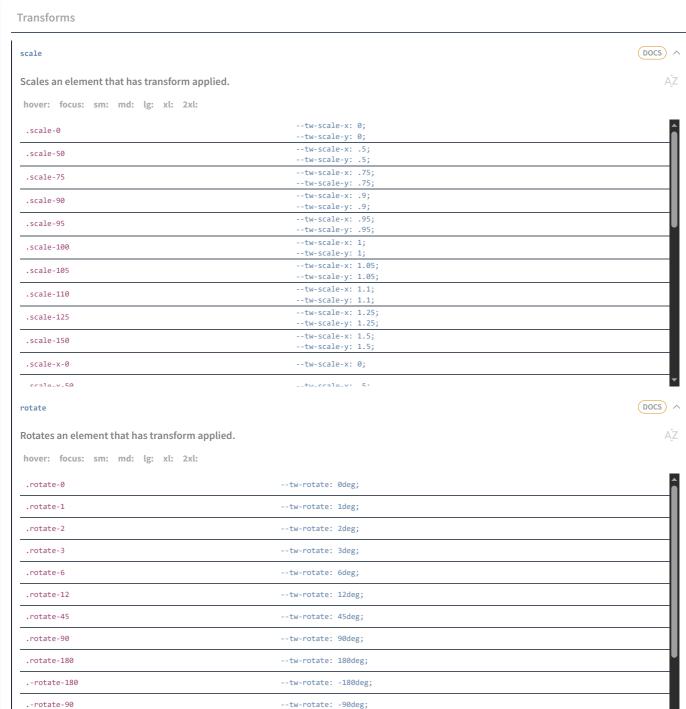
Backgrounds



Tailwind CHEAT Q tw-bg-opacity: 1; .bg-white background-color: rgba(255, 255, 255, var(--tw-bg-opacity)); -tw-bg-opacity: 1; .bg-gray-50 background-color: rgba(249, 250, 251, var(--tw-bg-opacity)); --tw-bg-opacity: 1; .bg-gray-100 background-color: rgba(243, 244, 246, var(--tw-bg-opacity)); --tw-bg-opacity: 1; .bg-gray-200 background-color: rgba(229, 231, 235, var(--tw-bg-opacity)); -tw-bg-opacity: 1; .bg-gray-300 background-color: rgba(209, 213, 219, var(--tw-bg-opacity)); --tw-bg-opacity: 1; .bg-gray-400 background-color: rgba(156, 163, 175, var(--tw-bg-opacity)); .bg-gray-500 background-color: rgba(107, 114, 128, var(--tw-bg-opacity)); .bg-gray-600 background-color: rgba(75, 85, 99, var(--tw-bg-opacity)); background opacity DOCS ^ Sets background opacity when used with bg-[color]. group-hover: focus-within: hover: focus: sm: md: lg: xl: 2xl: .bg-opacity-0 --tw-bg-opacity: 0; .bg-opacity-5 --tw-bg-opacity: 0.05; .bg-opacity-10 --tw-bg-opacity: 0.1; .bg-opacity-20 --tw-bg-opacity: 0.2; .bg-opacity-25 --tw-bg-opacity: 0.25; .bg-opacity-30 --tw-bg-opacity: 0.3; .bg-opacity-40 --tw-bg-opacity: 0.4; .bg-opacity-50 --tw-bg-opacity: 0.5; .bg-opacity-60 --tw-bg-opacity: 0.6; .bg-opacity-70 --tw-bg-opacity: 0.7; .bg-opacity-75 --tw-bg-opacity: 0.75; .bg-opacity-80 --tw-bg-opacity: 0.8; DOCS ^ background origin Sets the background origin position. sm: md: lg: xl: 2xl: .bg-origin-border background-origin: border-box; .bg-origin-padding background-origin: padding-box; .bg-origin-content background-origin: content-box; DOCS ^ background-position Sets position of a background image. sm: md: lg: xl: 2xl: .bg-bottom background-position: bottom; .bg-center background-position: center; .bg-left background-position: left; .bg-left-bottom background-position: left bottom; .bg-left-top background-position: left top; .bg-right background-position: right; .bg-right-bottom background-position: right bottom; .bg-right-top background-position: right top; .bg-top background-position: top;









```
Tailwind CHEAT SHEET
                         sets the transionin or an element.
                              sm: md: lg: xl: 2xl:
                                                                                                                      --tw-translate-x: 0;
                                                                                                                      --tw-translate-y: 0;
                                                                                                                    --tw-rotate: 0:
                                                                                                                    --tw-skew-x: 0;
                                                                                                                      --tw-skew-y: 0;
                                                                                                                      --tw-scale-x: 1;
                                                                                                                       --tw-scale-y: 1;
                                                                                                                    transform: translateX(var(--tw-translate-x)) \ translateY(var(--tw-translate-y)) \ rotate(var(--tw-rotate)) \ skewX(var(--tw-skew-x)) \ skewX(var(
                                                                                                                   --tw-translate-x: 0;
                               .transform-gpu
                                                                                                                      --tw-translate-y: 0;
                                                                                                                      --tw-rotate: 0;
                                                                                                                      --tw-skew-x: 0;
                                                                                                                      --tw-skew-y: 0;
                                                                                                                      --tw-scale-x: 1:
```

transform: translate3d(var(--tw-translate-x), var(--tw-translate-y), 0) rotate(var(--tw-rotate)) skewX(var(--tw-skew-x)) skewY(var(--tw-skew-x)) skewY

Effects

--tw-scale-v: 1:

.transform-none transform: none;

```
box-shadow
                                                                                                                                                   DOCS ^
Sets the shadow around an element.
group-hover: focus-within: hover: focus: sm: md: lg: xl: 2xl:
                    --tw-shadow: 0 1px 2px 0 rgba(0, 0, 0, 0.05);
 .shadow-sm
                    box-shadow: var(--tw-ring-offset-shadow, 0 0 #0000), var(--tw-ring-shadow, 0 0 #0000), var(--tw-shadow);
                    --tw-shadow: 0 1px 3px 0 rgba(0, 0, 0, 0.1), 0 1px 2px 0 rgba(0, 0, 0, 0.06)
 .shadow
                    box-shadow: var(--tw-ring-offset-shadow, 0 0 #0000), var(--tw-ring-shadow, 0 0 #0000), var(--tw-shadow);
                                            -1px rgba(0, 0, 0, 0.1), 0 2px 4px
.shadow-md
                    box-shadow: var(--tw-ring-offset-shadow, 0 0 #0000), var(--tw-ring-shadow, 0 0 #0000), var(--tw-shadow);
                     --tw-shadow: 0 10px 15px -3px rgba(0, 0, 0, 0.1), 0 4px 6px -2px rgba(0, 0, 0.05);
 .shadow-lg
                    box-shadow: var(--tw-ring-offset-shadow, 0 0 #0000), var(--tw-ring-shadow, 0 0 #0000), var(--tw-shadow);
                    --tw-shadow: 0 20px 25px -5px rgba(0, 0, 0, 0.1), 0 10px 10px -5px rgba(0, 0, 0, 0.04);
box-shadow: var(--tw-ring-offset-shadow, 0 0 #0000), var(--tw-ring-shadow, 0 0 #0000), var(--tw-shadow);
 .shadow-xl
                    --tw-shadow: 0 25px 50px -12px rgba(0, 0, 0, 0.25);
 .shadow-2x1
                    box-shadow: var(--tw-ring-offset-shadow, 0 0 #0000), var(--tw-ring-shadow, 0 0 #0000), var(--tw-shadow);
                    --tw-shadow: inset 0 2px 4px 0 rgba(0, 0, 0, 0.06);
                    box-shadow: var(--tw-ring-offset-shadow, 0 0 #0000), var(--tw-ring-shadow, 0 0 #0000), var(--tw-shadow);
                    --tw-shadow: 0 0 #0000;
 .shadow-none
                    box-shadow: var(--tw-ring-offset-shadow, 0 0 #0000), var(--tw-ring-shadow, 0 0 #0000), var(--tw-shadow);
                                                                                                                                                  DOCS ^
opacity
Sets the transparency of an element.
group-hover: focus-within: hover: focus: sm: md: lg: xl: 2xl:
 .opacity-0
                                                                            opacity: 0;
 .opacity-5
                                                                            opacity: 0.05;
 .opacity-10
                                                                            opacity: 0.1;
 .opacity-20
                                                                            opacity: 0.2;
.opacity-25
                                                                            opacity: 0.25:
.opacity-30
                                                                            opacity: 0.3;
 .opacity-40
                                                                            opacity: 0.4;
 .opacity-50
                                                                            opacity: 0.5;
 .opacity-60
                                                                             opacity: 0.6;
 .opacity-70
                                                                            opacity: 0.7;
 .opacity-75
                                                                            opacity: 0.75;
.opacity-80
                                                                            opacity: 0.8;
```

sm: md: lg: xl: 2xl:

Sets how an element blends with the background.

mix-blend-mode

(DOCS) ^

