ESTRUCTURAS DE DATOS

TIPOS ABSTRACTOS DE DATOS LINEALES

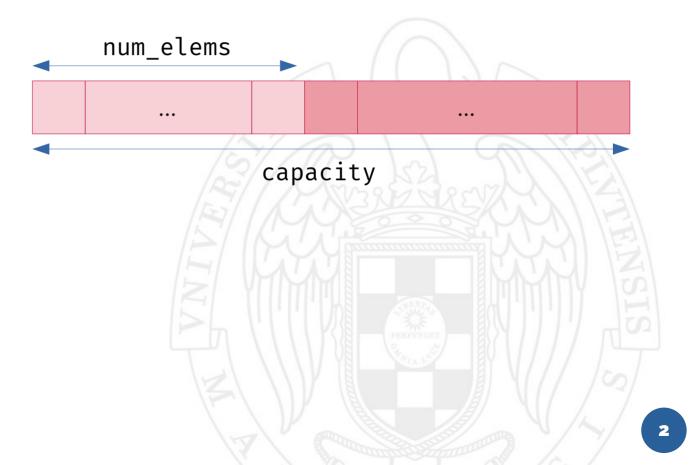
Iteradores en ListArray

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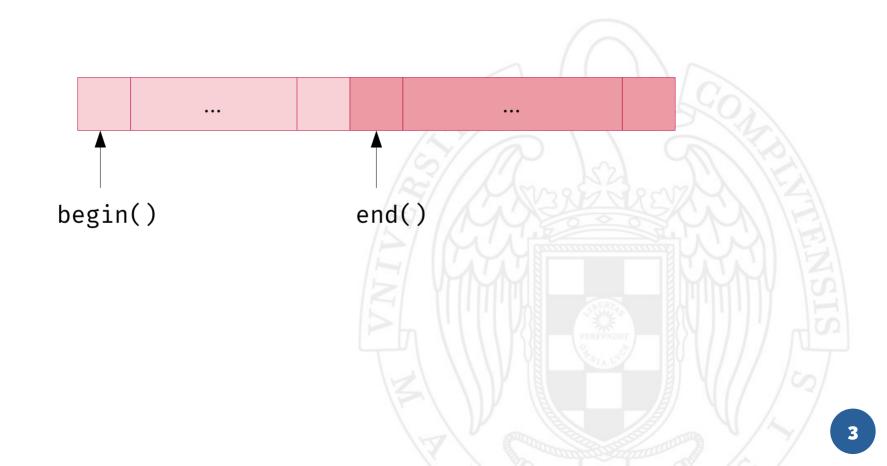
Recordatorio: ListArray

```
template<typename T>
class ListArray {
public:
    ...
private:
    int num_elems;
    int capacity;
    T *elems;
};
```



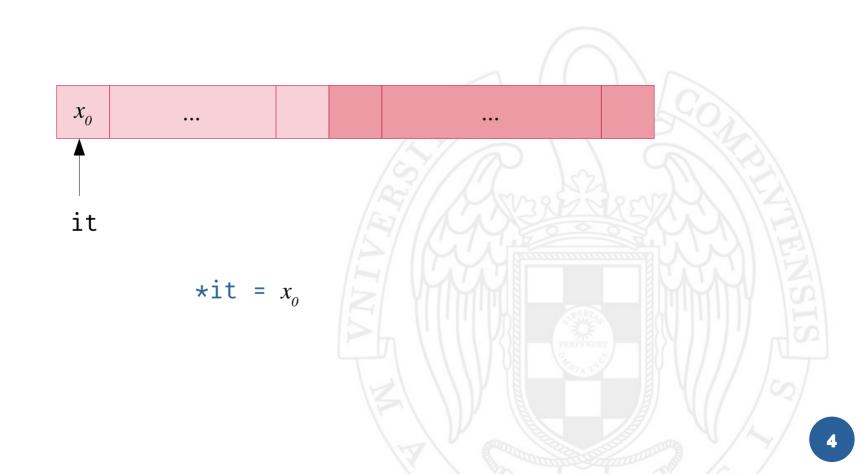
Iteradores en ListArray

Los iteradores van a ser **punteros** a los elementos del array.



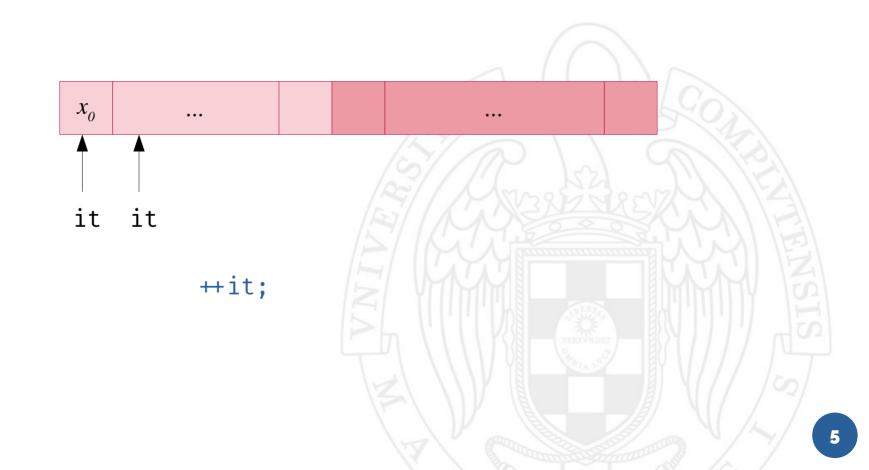
Iteradores en ListArray

Los iteradores van a ser **punteros** a los elementos del array.



Iteradores en ListArray

Los iteradores van a ser **punteros** a los elementos del array.



Definición de iteradores



Método begin()

```
template<typename T>
class ListArray {
public:
  using iterator = T *;
  using const iterator = const T *;
  iterator begin() {
    return elems;
  const_iterator begin() const {
    return elems;
                                    elems
private:
    int num elems;
    int capacity;
    T *elems;
```

Método end()

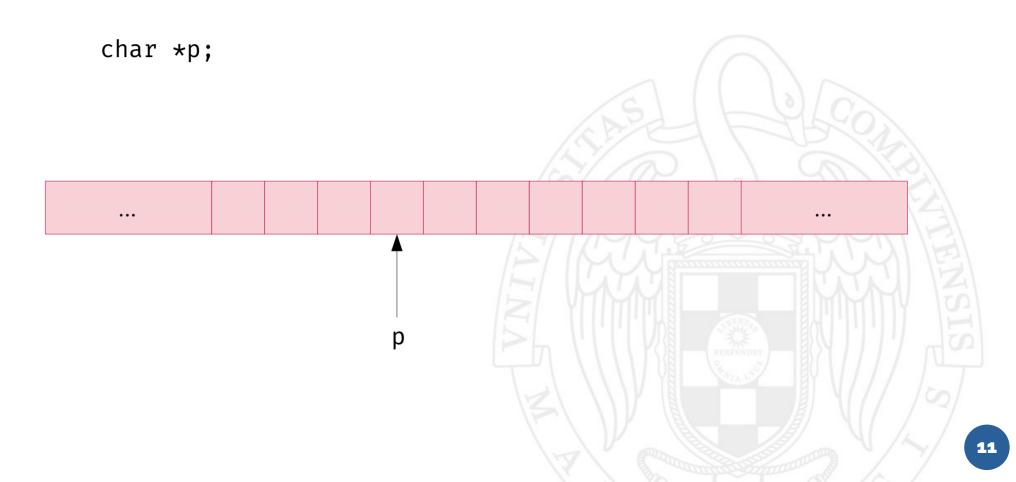
```
template<typename T>
class ListArray {
public:
  using iterator = T *;
 using const iterator = const T *;
  iterator end() {
    return elems + num_elems;
  const iterator end() const {
    return elems + num_elems;
                                                      elems + num elems
                                   elems
private:
    int num elems;
    int capacity;
    T *elems;
```

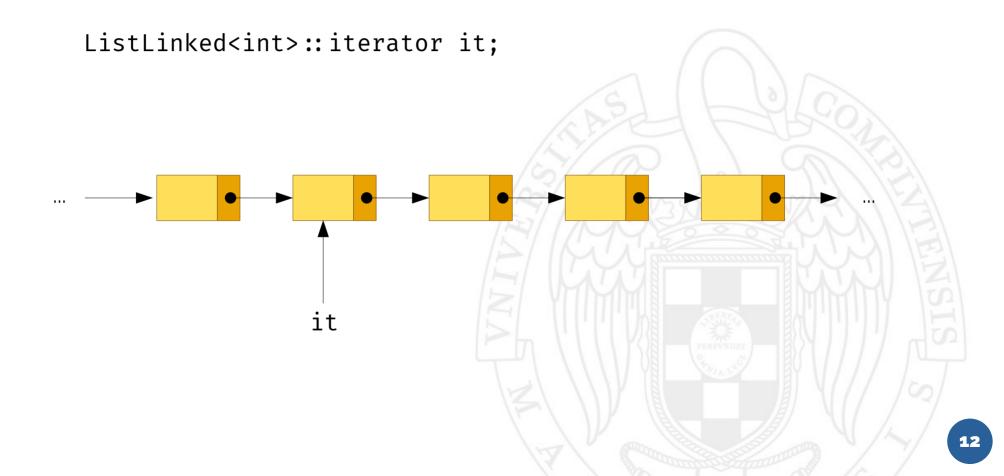
Ejemplos

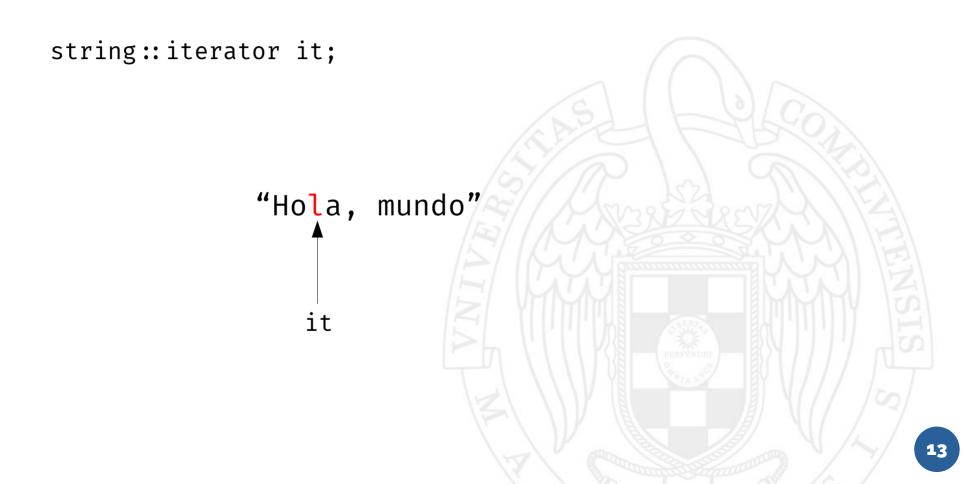
```
void mult por dos(ListArray<int> &l) {
  for (auto it = l.begin(); it \neq l.end(); ++it) {
    *it *= 2;
int suma_elems(const ListArray<int> &l) {
  int suma = 0;
  for (auto it = l.begin(); it \neq l.end(); ++it) {
    suma += *it;
  return suma;
```

Ejemplos

```
void mult_por_dos(ListArray<int> &l) {
  for (int &x : 1) {
    x *= 2;
int suma_elems(const ListArray<int> &l) {
  int suma = 0;
  for (int x : 1) {
    suma += x;
  return suma;
```







```
std::string cadena = "Hola, mundo";
for (auto it = cadena.begin(); it ≠ cadena.end(); ++it) {
   std::cout << *it << std::endl;
}</pre>
```