

# On the Complexity and Solution of Inverse Mixed Integer Linear Programs

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## 1 Inverse MILP

## 2 Complexity

## 3 Algorithm

## 4 Computational Results

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# Outline

- 1 Inverse MILP
- 2 Complexity
- 3 Algorithm
- 4 Computational Results

# Definitions

For a given  $d \in \mathbb{R}^n$  and  $\mathcal{P}$ , we consider a MILP

$$z_{IP} = \min_{x \in \mathcal{P}} d^T x, \quad (1)$$

where,

$$\mathcal{P} = \{x \in \mathbb{R}^n | Ax = b, x \geq 0\} \cap (\mathbb{Z}^r \times \mathbb{R}^{n-r}).$$

For a given  $c \in \mathbb{R}^n$ ,  $x^0 \in \mathcal{P}$ , the inverse problem is defined as follows.

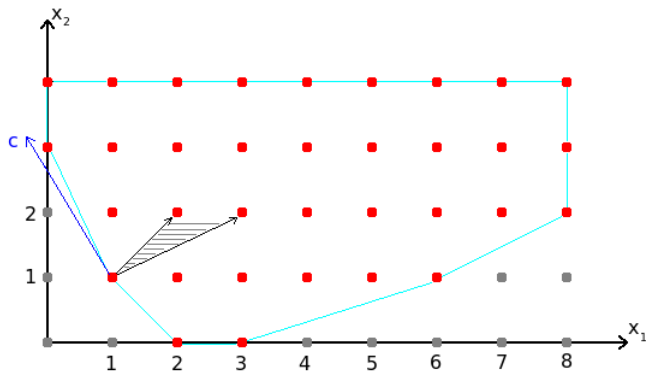
$$\begin{aligned} & \min \|c - d\| \\ & s.t. \\ & d^T x^0 \leq d^T x \quad \forall x \in \mathcal{P}. \end{aligned} \quad (2)$$

Assumption:  $\mathcal{P}$  is bounded.

# A Small Example

Define forward problem feasible set  $\mathcal{P}$  as follows and let  $c = (-3, 5)$ ,  $x^0 = (1, 1)$ .

Figure:  $\mathcal{P}$ , its convex hull and feasible  $d$  cone



$$\begin{aligned} & \min \|c - d\| \\ & s.t. \\ & d^T x^0 \leq d^T x \quad \forall x \in \mathcal{P}. \end{aligned} \tag{4}$$

- Model can be linearized for  $l_1$  and  $l_\infty$  norms.
- Convex hull of  $\mathcal{P}$  is a polytope.
- Last constraint set can be represented with the set of extreme points of convex hull of  $\mathcal{P}$ .
- Let  $\mathcal{E}$  be the set of extreme points of convex hull of  $\mathcal{P}$ ,  $\mathcal{E}$  is finite.



# Inverse MILP with $l_1$ norm

$$z_{IP}^1 = \min \sum_{i=1}^n \theta_i$$

*s.t.*

$$c_i - d_i \leq \theta_i$$

$$\forall i \in \{1, 2, \dots, n\} \quad (3)$$

$$d_i - c_i \leq \theta_i$$

$$\forall i \in \{1, 2, \dots, n\}$$

$$d^T x^0 \leq d^T x$$

$$\forall x \in \mathcal{E}.$$

$$\begin{aligned} z_{IP}^\infty &= \min y \\ \text{s.t.} \\ c_i - d_i &\leq y & \forall i \in \{1, 2, \dots, n\} \\ d_i - c_i &\leq y & \forall i \in \{1, 2, \dots, n\} \\ d^T x^0 &\leq d^T x & \forall x \in \mathcal{E}. \end{aligned} \tag{4}$$

For the remainder of the presentation, we deal with the case of  $l_\infty$  norm. Let  $\mathcal{S}$  represent feasible set of the inverse IP, defined as

$$\mathcal{S} = \{(y, d) \in \mathbb{R} \times \mathbb{R}^n \mid y \geq \|c - d\|_\infty, d^T(x^0 - x) \leq 0 \ \forall x \in \mathcal{E}\}.$$

Note that  $\mathcal{S}$  is a polyhedron.

# Polynomially Solvable Forward Problems

Ahuja and Orlin [1] determines the complexity of inverse problem when the forward problem is polynomially solvable.

## Theorem

*(Ahuja and Orlin [1]) If a forward problem is polynomially solvable for each linear cost function, then corresponding inverse problems under  $l_1$  and  $l_\infty$  are polynomially solvable.*

# Forward Problems

Define the following problems related to MILP and inverse MILP.

## Definition

*MILP decision problem:* Given  $\gamma \in \mathbb{Q}$  decide whether  $d^T x \leq \gamma$  holds for some  $x \in \mathcal{P}$ .

## Definition

*MILP optimization problem:* Find solution vector  $x^*$  such that  $x^* \in \operatorname{argmin}_{x \in \mathcal{P}} d^T x$  or decide the problem is unbounded or decide the problem is infeasible.

# Inverse Problems

## Definition

*Inverse MILP decision problem:* Given  $\gamma \in \mathbb{Q}$  decide whether  $y \leq \gamma$  holds for some  $(y, d) \in \mathcal{S}$ .

## Definition

*Inverse MILP optimization problem:* Find solution vector  $(y^*, d^*)$ , such that  $(y^*, d^*) \in \operatorname{argmin}_{(y, d) \in \mathcal{S}} y$ .

## Definition

*Inverse MILP separation problem:* Given a vector  $(\bar{y}, \bar{d}) \in \mathbb{Q} \times \mathbb{Q}^n$ , decide whether  $(\bar{y}, \bar{d})$  is in  $\mathcal{S}$ , and if not, find a hyperplane that separates  $(\bar{y}, \bar{d})$  from  $\mathcal{S}$ , i.e., find  $\pi \in \mathbb{Q}^{n+1}$  such that  $\pi^T \begin{bmatrix} \bar{y} \\ \bar{d} \end{bmatrix} < \min \left\{ \pi^T \begin{bmatrix} y \\ d \end{bmatrix} \mid (y, d) \in \mathcal{S} \right\}$ .

# Component 1—An Observation

Recall inverse MILP optimization problem.

$$z_{IP}^{\infty} = \min y$$

s.t.

$$c_i - d_i \leq y$$

$$\forall i \in \{1, 2, \dots, n\}$$

$$d_i - c_i \leq y$$

$$\forall i \in \{1, 2, \dots, n\}$$

$$d^T x^0 \leq d^T x$$

$$\forall x \in \mathcal{E}.$$

## Definition

*Inverse MILP separation problem:* Given a vector  $(\bar{y}, \bar{d}) \in \mathbb{Q} \times \mathbb{Q}^n$ , decide whether  $(\bar{y}, \bar{d})$  is in  $\mathcal{S}$ , and if not, find a hyperplane that separates  $(\bar{y}, \bar{d})$  from  $\mathcal{S}$ , i.e., find  $\pi \in \mathbb{Q}^{n+1}$  such that  $\pi^T \begin{bmatrix} \bar{y} \\ \bar{d} \end{bmatrix} < \min \left\{ \pi^T \begin{bmatrix} y \\ d \end{bmatrix} \mid (y, d) \in \mathcal{S} \right\}$ .

## Component 2–GLS Theorem

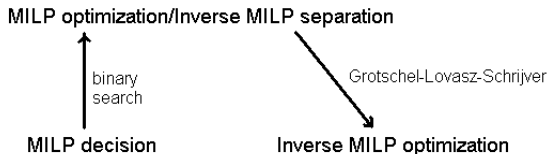
The following theorem by Grötschel et al. indicates the relationship between separation and optimization problems.

### Theorem

*(Grötschel et al. [2]) Given an oracle for the separation problem, the optimization problem over a given polyhedron with linear objective can be solved in time, polynomial in  $\varphi$ ,  $n$  and the **encoding length of objective coefficient vector**, where facet complexity of polyhedron is at most  $\varphi$ .*

# Complexity of MILP optimization/decision problems

Figure: Problem relations



## Theorem

*Inverse MILP optimization problem under  $l_\infty/l_1$  norm is solvable in time polynomial of  $\varphi$ ,  $n + 1/2n$ , and encoding length of  $(1, 0, \dots, 0)/(1, \dots, 1, 0, \dots, 0)$ , given an oracle for the MILP decision problem.*

## Corollary

*Inverse MILP decision problem is in  $\Delta_2^P$ .*



# Inverse MILP decision is $\Delta_2^P$ -complete

Inverse Decision problem is  $\Delta_2^P$ -complete by a reduction from DSAT problem.

## Definition

*Deterministic formula:* Let  $Y_1, Y_2, \dots, Y_k, \{x_1, x_2, \dots, x_{k-1}\}$  be sets of Boolean variables. A formula  $F$  involving these variables is said to be *deterministic* if it consists of the conjunction of the following clauses.

- (a) For each  $y \in Y_1 \cup Y_k$  either  $(y)$  or  $(\bar{y})$  is a clause of  $F$ .
- (b) For each  $j = 1, 2, \dots, k - 1$  and each  $y \in Y_{j+1}$ , there are two sets of conjunctions of literals from  $Y_j \cup \{x_j\}$ , say  $\{C_i\}$  and  $\{D_i\}$ , such that  $(C_i \rightarrow y)$  and  $(D_i \rightarrow \bar{y})$  are all clauses of  $F$ , and, furthermore, for any truth assignment for  $Y_j \cup \{x_j\}$  exactly one of the conjunctions in  $\{C_i\} \cup \{D_i\}$  is true.

## Definition

*Deterministic Satisfiability (DSAT)* is the following computational problem. Given  $k$  formulas  $F_0(x_1, \dots, x_{k-1}, Y_1, \dots, Y_k), F_1(Y_1, Z_1), \dots, F_{k-1}(Y_{k-1}, Z_{k-1})$ , where  $\{x_1, \dots, x_{k-1}\}, Y_1, \dots, Y_k, Z_1, \dots, Z_{k-1}$  are disjoint sets of variables and  $F_0$  is a deterministic formula, is there a truth assignment  $\hat{x}_1, \dots, \hat{x}_{k-1}, \hat{Y}_1, \dots, \hat{Y}_k$  for  $x$  and  $y$  variables such that

- (a)  $F_0$  is satisfied, and
- (b)  $F_j(\hat{Y}_j, Z_j)$  is satisfiable iff  $\hat{x}_j = \text{true}$ .

## Theorem

(Papadimitriou [3]) *DSAT* is  $\Delta_2^P$ -complete.

Proof follows by reducing a Deterministic Turing Machine with an NP oracle to DSAT.

# Inverse MILP decision is $\Delta_2^P$ -complete

- DSAT is canonical  $\Delta_2^P$ -complete problem, like SAT for NP-complete.
- Papadimitriou defines DSAT to reduce it to unique optimum problem and shows that it is  $\Delta_2^P$ -complete [3].
- Using similar techniques DSAT can be reduced to inverse TSP decision version.
- Inverse TSP decision version is  $\Delta_2^P$ -complete. Since it is a special case of inverse MILP decision, inverse MILP decision is also  $\Delta_2^P$ -complete.

## Theorem

*Inverse MILP decision problem is  $\Delta_2^P$ -complete.*

# Proposed Algorithm

First, we define two parametric problems named  $P_k$  and  $InvP_k$  as follows

$$\min_{x \in \mathcal{P}} d^{kT} x \quad (P_k)$$

$$\begin{array}{ll} \min y & \\ s.t. & \\ c_i - d_i \leq y & \forall i \in \{1, 2, \dots, n\} \\ d_i - c_i \leq y & \forall i \in \{1, 2, \dots, n\} \\ d^T x^0 \leq d^T x & \forall \mathcal{E}^{k-1} \end{array} \quad (InvP_k)$$

where  $\mathcal{E}^{k-1}$  is the set of extreme points found so far.

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## Algorithm 1

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$k \leftarrow 1$   
 $d^k \leftarrow c$   
Solve  $P_k, x^k \leftarrow x^*$   
**while**  $d^{kT}(x^0 - x^k) > 0$  **do**  
     $k \leftarrow k + 1$   
    Solve  $InvP_k, d^k \leftarrow d^*$   
    Solve  $P_k, x^k \leftarrow x^*$   
**end while**

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- $x^k$  is an optimal solution to  $P_k$ , whereas  $d^k$  is an optimal solution to  $invP_k$ .
- The algorithm stops when a generated cut is not violated by the current solution.

**Table:** MIPLIB Iteration number- $I_1$

p. name	pert. 0.1	pert. 0.2	pert. 0.3	pert. 0.4	pert. 0.5	pert. 0.6
bell3a	1	1	2	2	11	7
blend2	2	2	2	2	2	2
dcmulti	1	5	1	27	21	47
egout	20	20	20	20	20	20
enigma	1	1	1	1	1	1
flugpl	1	1	1	1	1	1
gen	1	142	188	852	844	1578
gt2	1	1	1	1	1	1
l152lav	16	23	46	46	46	46
lseu	1	1	1	1	1	1
mas74	1	1	1	1	1	1
misc03	1	1	1	1	1	1
misc06	1	1	1	1	1	1
mod008	3	3	6	6	6	6
mod010	51	67	311	390	390	390
modglob	1	1	1	1	1	1
p0201	1	1	4	4	4	4
p0282	1	1	1	1	1	1
pk1	1	1	1	1	1	1
pp08aCUTS	11	12	4	4	14	3
qiu	1	16	10	10	10	10
rgn	1	1	1	1	1	1
rout	1	1	1	1	1	1
stein27	1	1	1	1	1	1
vpm1	1	1	1	1	1	1

Table: MIPLIB Iteration number– $l_{\text{inf}}$

p. name	pert. 0.1	pert. 0.2	pert. 0.3	pert. 0.4	pert. 0.5	pert. 0.6
air03	2	3	2	2	2	2
blend2	3	3	3	2	3	2
cap6000	6	27	30	30	30	32
dcmulti	1	3	1	10	17	21
egout	8	8	8	9	9	9
enigma	1	1	1	1	1	1
flugpl	1	1	1	1	1	1
gen	1	21	35	37	220	179
gt2	1	1	1	1	1	1
harp2	6	6	6	6	7	8
l152lav	4	3	4	4	4	4
lseu	1	1	1	1	1	1
mas74	1	1	1	1	1	1
misc03	1	1	1	1	1	1
misc06	1	1	1	1	1	1
mod008	2	2	3	3	3	2
mod010	4	3	3	3	3	3
modglob	1	1	1	1	1	1
p0201	1	1	2	3	3	3
p0282	1	1	1	1	1	1
pk1	1	1	1	1	1	1
pp08aCUTS	11	11	5	5	8	5
qnet1	1	1	1	1	1	1
rgn	1	1	1	1	1	1
rout	1	1	1	1	1	1
stein27	1	1	1	1	1	1
vpml	1	1	1	1	1	1

Table: TSPLIB Iteration number- $I_1$

p. name	pert. 0.1	pert. 0.2	pert. 0.3	pert. 0.4	pert. 0.5	pert. 0.6
att48	1	1	3	4	9	24
berlin52	1	1	1	1	1	1
bier127	73	103	186	307	298	358
burma14	1	1	1	1	1	1
ch130	1	14	31	52	88	81
ch150	1	7	15	20	49	49
eil101	1	4	7	4	8	6
eil51	1	2	4	4	7	16
eil76	1	3	2	4	4	6
kroA100	3	3	6	10	17	38
kroC100	1	3	4	4	8	14
kroD100	1	4	13	24	43	138
kroE100	1	13	13	17	27	26
lin105	1	2	6	18	20	20
pr107	2	13	23	30	38	39
pr124	2	3	6	8	15	13
pr152	3	41	18	18	24	45
rat99	1	10	4	13	21	22
rd100	1	3	8	8	11	11
st70	1	4	13	14	11	14
u159	1	1	1	8	9	13
ulysses16	1	1	1	1	1	1
ulysses22	1	1	3	3	3	5



Table: TSPLIB Iteration number– $l_{\text{inf}}$

p. name	pert. 0.1	pert. 0.2	pert. 0.3	pert. 0.4	pert. 0.5	pert. 0.6
att48	1	1	2	2	3	5
berlin52	1	1	1	1	1	1
bier127	6	5	6	5	6	6
burma14	1	1	1	1	1	1
ch130	1	5	4	6	6	6
ch150	1	4	4	5	5	5
eil101	1	2	2	2	2	2
eil51	1	2	2	2	2	3
eil76	1	3	4	3	3	2
kroA100	2	2	2	3	3	3
kroA150	4	3	5	5	5	5
kroB200	3	4	3	5	6	6
kroC100	1	3	3	3	2	3
kroD100	1	2	4	4	4	5
kroE100	1	5	5	5	5	4
lin105	1	1	3	2	4	4
pr107	1	4	4	6	4	7
pr124	2	3	2	3	3	3
pr136	2	3	4	6	6	6
pr144	3	4	5	5	6	4
pr152	2	3	5	5	3	3
pr76	1	2	3	3	3	3
rat99	1	3	2	4	4	4
rd100	1	2	3	3	3	3
st70	1	2	4	5	4	5
u159	1	1	2	3	3	4
ulysses16	1	1	1	1	1	1
ulysses22	1	1	3	3	2	5

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# End of presentation

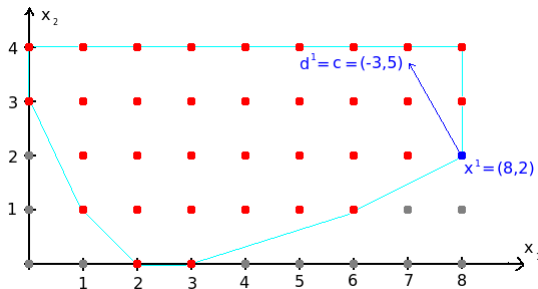
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Thank you for listening!

# A Small Example: Iteration 1

Let  $\mathcal{P}$  and convex hull of  $\mathcal{P}$  given as in Figure. Let  $c = (-3, 5)$  and  $x^0 = (1, 1)$ . We know  $d^1 = c$ . When objective coefficient of forward problem is  $d^1$ , optimal solution is  $x^1 = (8, 2)$ .

Figure: Iteration 1,  $d^1$  and  $x^1$

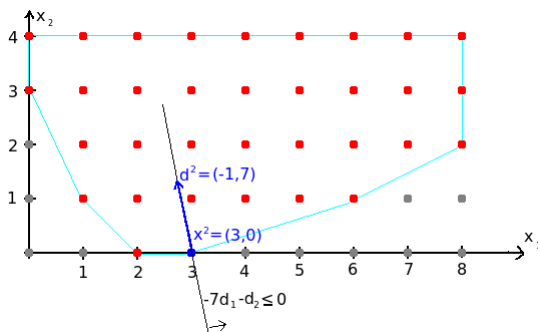


Using  $x^1$ , we generate cut  $d^\top (x^0 - x^1) \leq 0$ , i.e.  $-7d_1 - d_2 \leq 0$ .

# A Small Example: Iteration 2

Following figure shows feasible cone for  $d$ .  $d^2$  is the inverse optimal with the current cut.  $x^2$  is the forward optimal solution when  $d^2$  is objective coefficient vector.

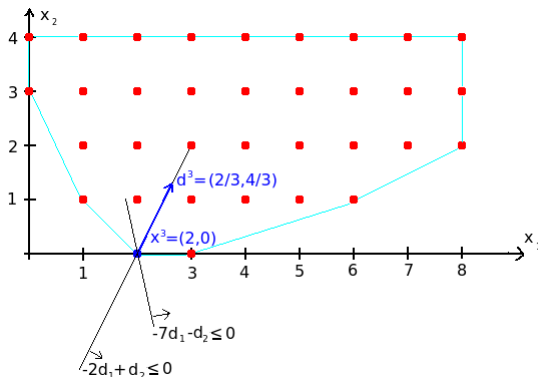
Figure: Iteration 2, feasible  $d$  cone ((3, 0) is apex),  $d^2$  and  $x^2$



Using  $x^2$ , we generate cut  $d^\top (x^0 - x^2) \leq 0$ , i.e.  $-2d_1 + d_2 \leq 0$ .

# A Small Example: Iteration 3

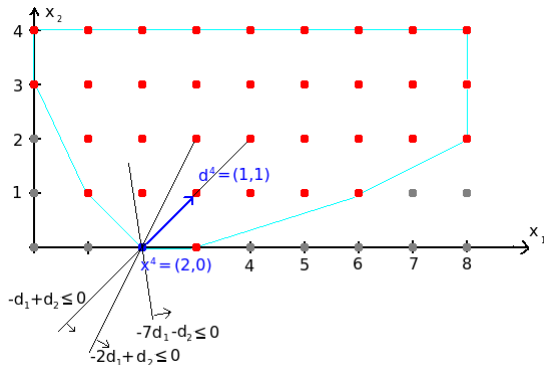
Figure: Iteration 3, feasible  $d$  cone,  $d^3$  and  $x^3$



Using  $x^3$ , we generate cut  $d^\top (x^0 - x^3) \leq 0$ , i.e.  $-d_1 + d_2 \leq 0$ .

# A Small Example: Iteration 4

Figure: Iteration 4, feasible  $d$  cone,  $d^4$  and  $x^4$



Using  $x^4$ , we generate cut  $d^\top (x^0 - x^4) \leq 0$ , i.e.  $-d_1 + d_2 \leq 0$ . Note that current  $d^4$  does not violate this cut, then  $d^4$  is the optimal solution of inverse problem.