

C-Strings and Valgrind

COMP201 Lab Session
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**KOÇ
UNIVERSITY**

Valgrind



Valgrind is a programming tool used for:

- memory debugging
- memory leak detection
- profiling

Memory Allocated but Never Used

main.c

```
1  #include <stdlib.h>
2  int main()
3  {
4      char *x = malloc(100);
5      return 0;
6  }
```

Finding Invalid Pointer Use With Valgrind

main.c

```
1  #include <stdlib.h>
2
3  int main()
4  {
5      char *x = malloc(10);
6      x[10] = 'a';
7      return 0;
8  }
```

Valgrind Command

`valgrind --tool=memcheck --leak-check=yes filename`

Output:

When 100 bytes are allocated but not used

`==2330== 100 bytes in 1 blocks are definitely lost in loss record 1 of 1`

`==2330== at 0x1B900DD0: malloc (vg_replace_malloc.c:131)`

`==2330== by 0x804840F: main (main.c:5)`

When Invalid pointer index is called

C-Strings

- 1-D array of characters
- Terminated by **null** or **\0**
- Initializing a String
 - `char greeting[6] = {'H', 'e', 'l', 'l', 'o', '\0'};`
 - `char greeting[] = "Hello";`
 - `char greeting[12] = "Hello";`

Index	0	1	2	3	4	5
Variable	H	e	l	l	o	\0
Address	0x23451	0x23452	0x23453	0x23454	0x23455	0x23456

String Functions in C

String functions	Description
<code>strcat ()</code>	Concatenates str2 at the end of str1
<code>strncat ()</code>	Appends a portion of string to another
<code>strcpy ()</code>	Copies str2 into str1
<code>strncpy ()</code>	Copies given number of characters of one string to another
<code>strlen ()</code>	Gives the length of str1
<code>strcmp ()</code>	Returns 0 if str1 is same as str2. Returns <0 if str1 < str2. Returns >0 if str1 > str2
<code>strcmpi ()</code>	Same as strcmp() function. But, this function negotiates case. "A" and "a" are treated as same.
<code>strchr ()</code>	Returns pointer to first occurrence of char in str1
<code>strrchr ()</code>	last occurrence of given character in a string is found
<code>strstr ()</code>	Returns pointer to first occurrence of str2 in str1
<code>strrstr ()</code>	Returns pointer to last occurrence of str2 in str1
<code>strdup ()</code>	Duplicates the string
<code>strlwr ()</code>	Converts string to lowercase
<code>strupr ()</code>	Converts string to uppercase
<code>strrev ()</code>	Reverses the given string
<code>strset ()</code>	Sets all character in a string to given character
<code>strnset ()</code>	It sets the portion of characters in a string to given character
<code>strtok ()</code>	Tokenizing given string using delimiter

Using String functions

- Converting str1 to lowercase

```
str1 = "Hello Comp201";  
lcase = strlen(str1);  
printf("strlen(str1) : %d\n", len );  
//prints: strlen(str1) : 13
```

- Concatenating two strings

```
str1 = "Ahmed";  
str2 = "Student";  
strcat( str1, str2);  
printf("strcat( str1, str2): %s\n", str1 );  
//prints: strcat( str1, str2): AhmedStudent
```

Using String functions

- Converting str1 to Lowercase

```
str1 = "Hello Comp201";  
lwr = strlwr(str1);  
printf("strlwr(str1) : %s\n", lwr );  
//prints: strlwr(str1) : hello comp201
```

- Comparing two strings

```
str1 = "Ahmed";  
str2 = "ahmed";  
Str3 = strcmpi( str1, str2);  
printf("strcmpi( str1, str2): %d\n", str3 );  
//prints: strcmpi( str1, str2): 0
```


Strings In Memory

- Strings is a char array in the memory. We can change each character because we can change contents of array.
- There is a difference between `char *` and `char []`:
 - When a string is created as a `char *`, its characters cannot be modified because its memory lives in the data segment. We can set a `char *` equal to another value, because it is a reassignable pointer.
 - We cannot set a `char []` equal to another value, because it is not a pointer; it refers to the block of memory reserved for the original array. If we pass a `char []` as a parameter, set something equal to it, or perform arithmetic with it, it's automatically converted to a `char *`.

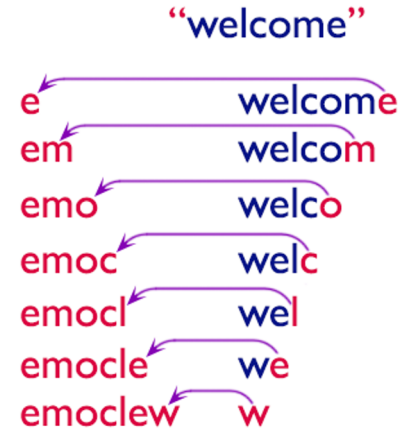
Treating like an Array

- Find length without using strlen()

```
/*  
 * We define a function countChars that counts the characters in the  
string str  
 * returns the last index i  
 */  
int countChars(char str[])  
{  
    int i=0;  
  
    while ( str[i] != '\0' ){  
        i++;  
    }  
    return i;  
}
```

Print individual characters of string in reverse order

```
void main(){
    char str[100]; /* Declares a string of size 100 */
    int l,i;
    printf("Input the string : ");
    fgets(str, sizeof str, stdin);
    l=strlen(str);
    printf("The characters of the string in reverse are : \n");
    for(i=l ; i>=0 ; i--){
        printf("%c ", str[i]);
    }
    printf("\n");
}
```



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