

# COMP541

## DEEP LEARNING

Lecture #11 –Autoregressive and Flow Models



KOÇ  
UNIVERSITY

Aykut Erdem // Koç University // Fall 2023

# Previously on COMP541

- supervised vs unsupervised learning
- generative modeling
- basic foundations
  - sparse coding
  - autoencoders
- generative adversarial networks (GANs)



# Lecture overview

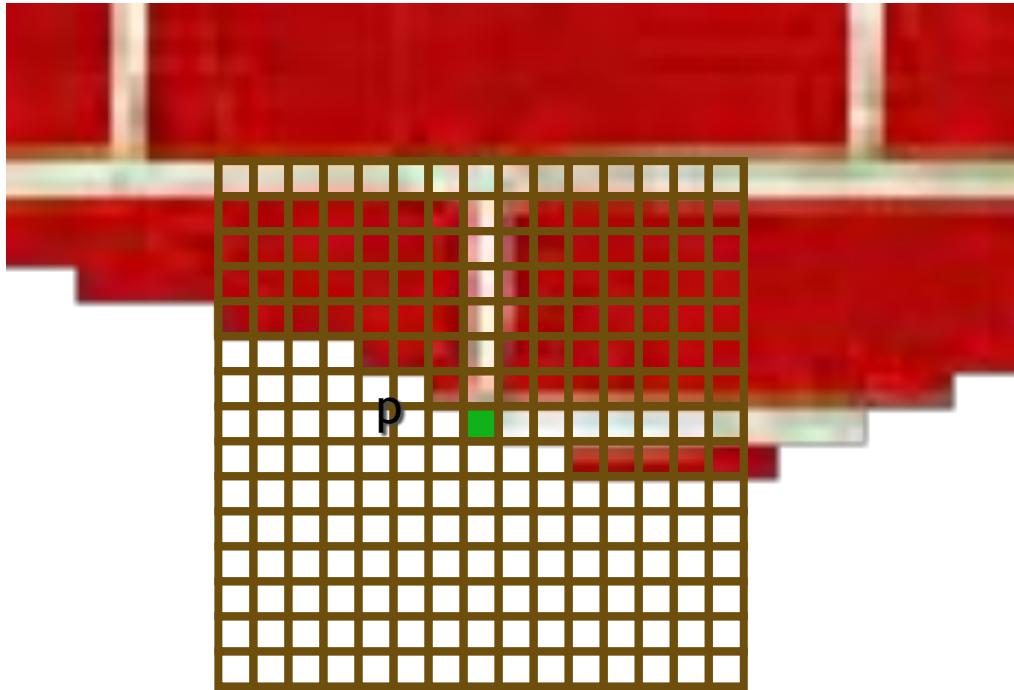
- autoregressive generative models
- normalizing flow models

**Disclaimer:** Much of the material and slides for this lecture were borrowed from

- Bill Freeman, Antonio Torralba and Phillip Isola’s MIT 6.869 class
- Nal Kalchbrenner’s talks on “Generative Modelling as Sequence Learning” and “Generative Models of Language and Images”
- Chin-Wei Huang slides on Normalizing Flows

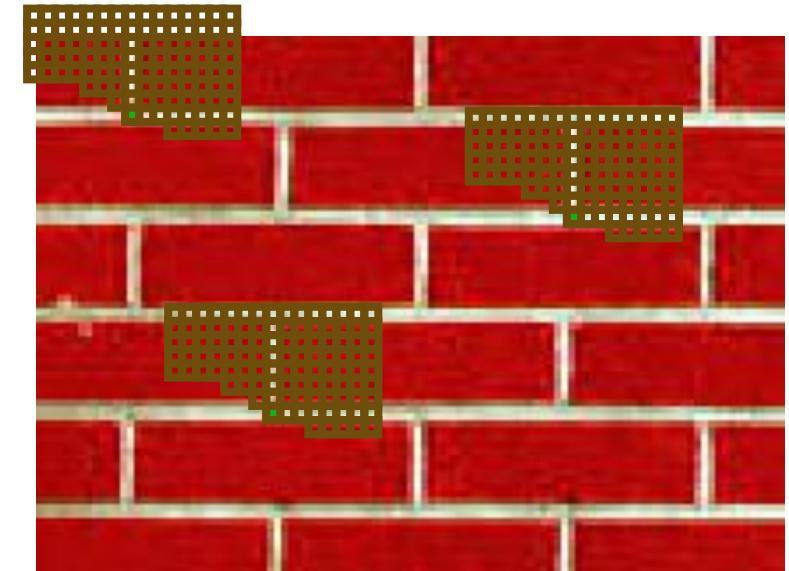
# Autoregressive Generative Models

# Texture synthesis by non-parametric sampling



Synthesizing a pixel

non-parametric  
sampling

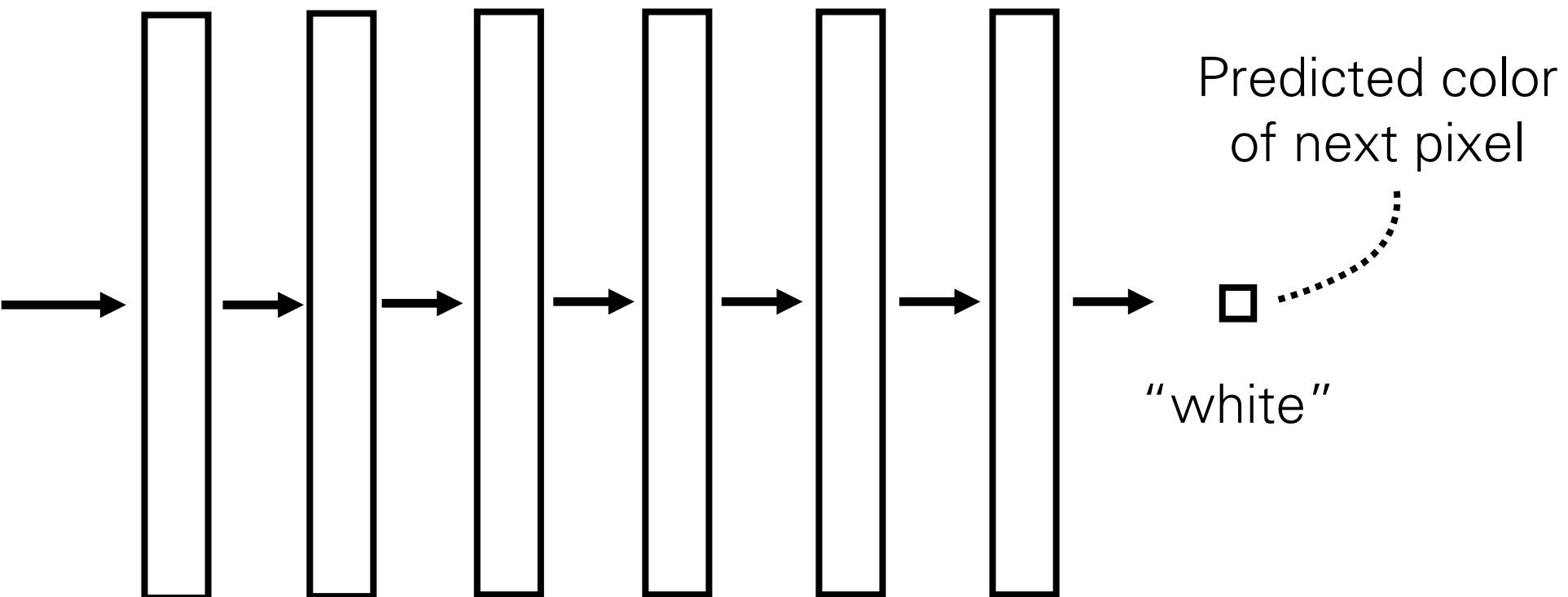
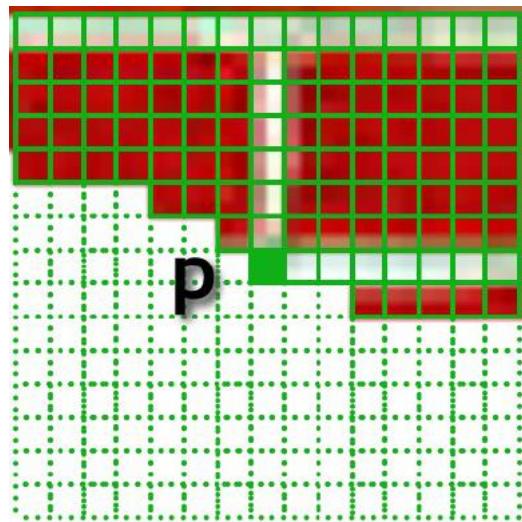


Input image

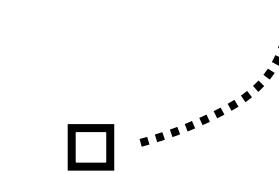
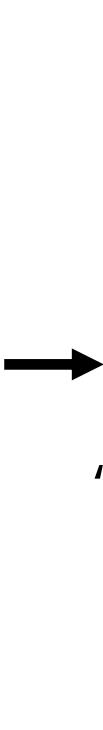
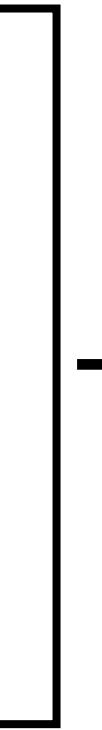
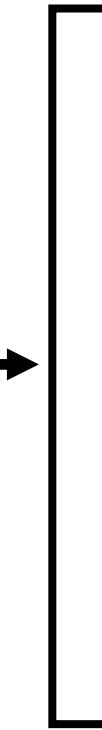
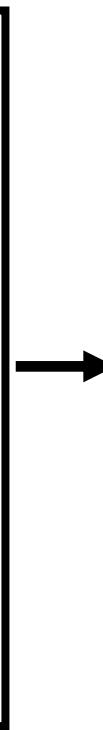
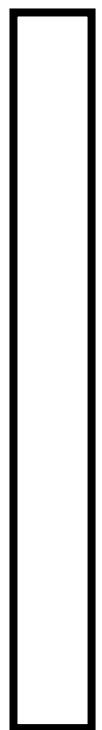
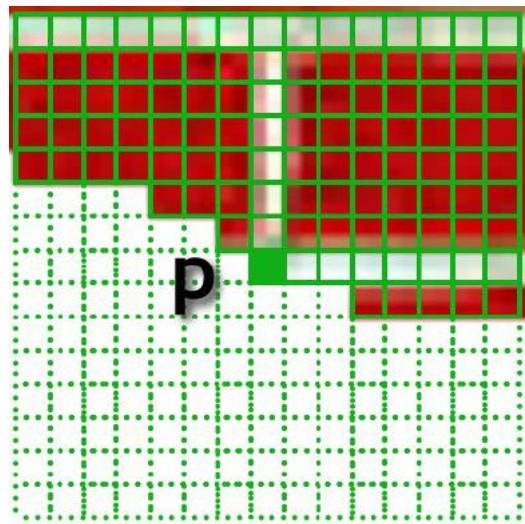
Models  $P(p|N(p))$

# Texture synthesis with a deep net

Input partial  
image



Input partial  
image

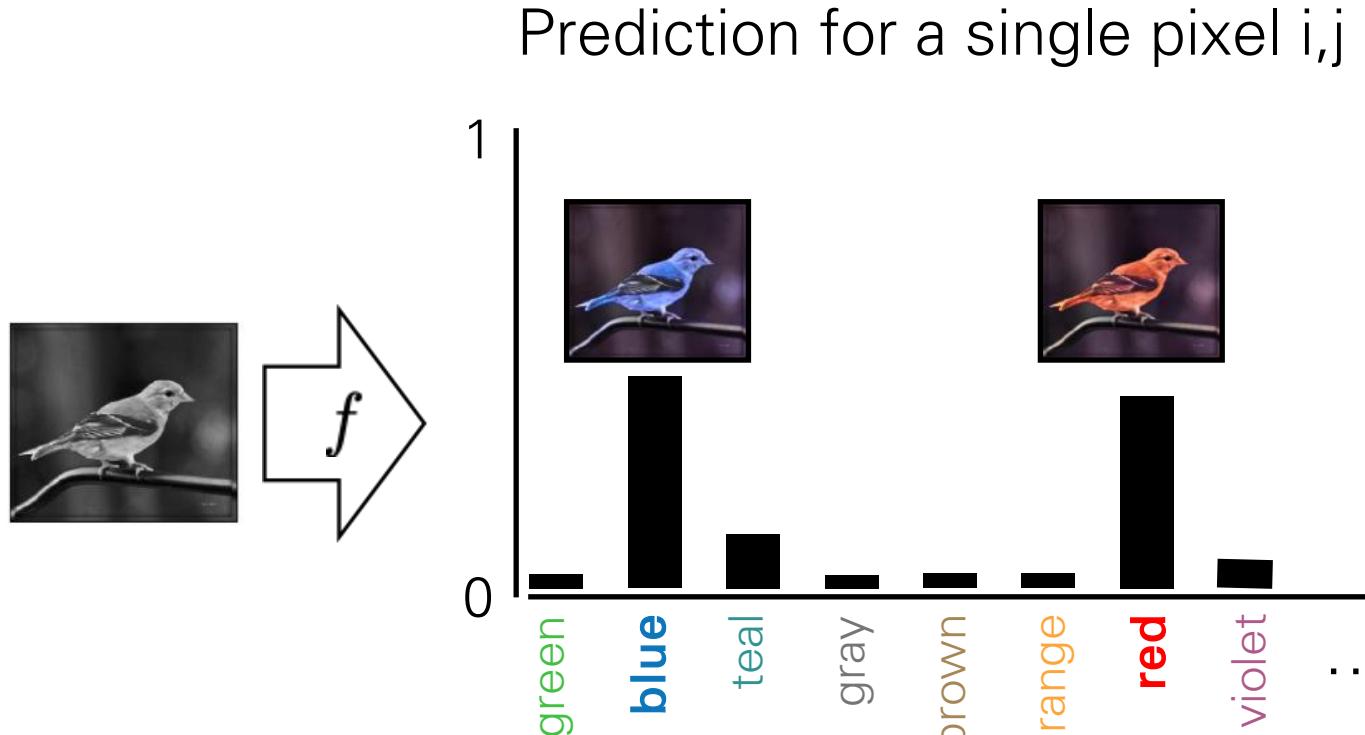
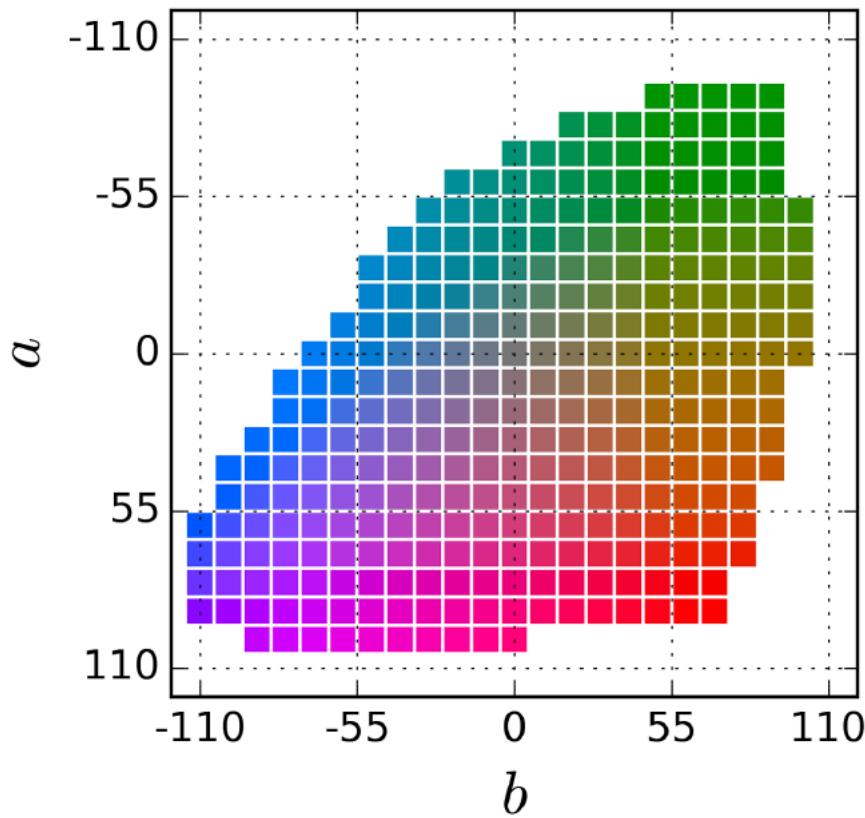


Predicted color  
of next pixel

"white"

# Idea: We can represent colors as discrete classes

$$\mathbf{y} \in \mathbb{R}^{H \times W \times K}$$



$$\mathcal{L}(\mathbf{y}, f_\theta(\mathbf{x})) = H(\mathbf{y}, \text{softmax}(f_\theta(\mathbf{x})))$$

And we can interpret the learner as modeling  $P(\text{next pixel} \mid \text{previous pixels})$ :

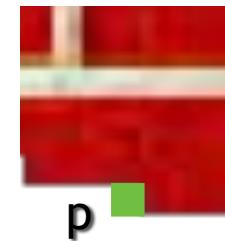
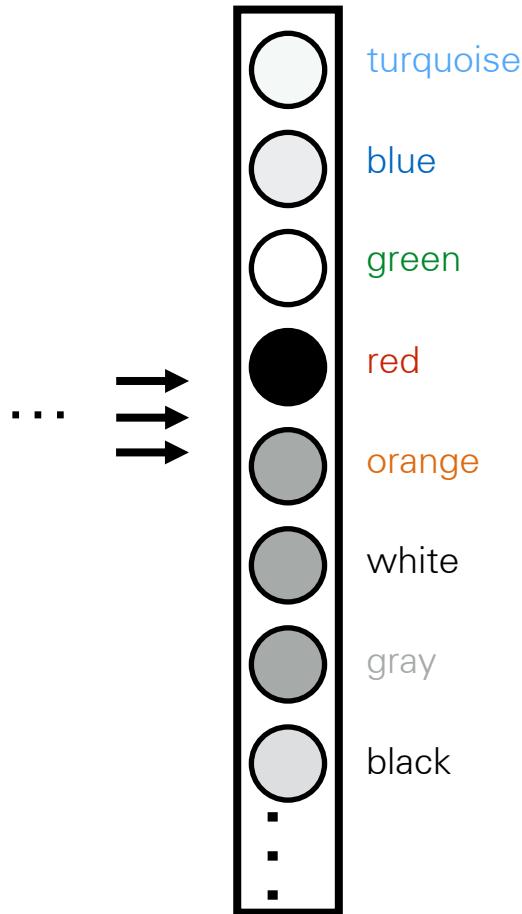
**Softmax regression** (a.k.a. multinomial logistic regression)

$$\hat{\mathbf{y}} \equiv [P_{\theta}(Y = 1|X = \mathbf{x}), \dots, P_{\theta}(Y = K|X = \mathbf{x})] \quad \leftarrow \text{predicted probability of each class given input } \mathbf{x}$$

$$H(\mathbf{y}, \hat{\mathbf{y}}) = - \sum_{k=1}^K y_k \log \hat{y}_k \quad \leftarrow \text{picks out the -log likelihood of the ground truth class } \mathbf{y \text{ under the model prediction } \hat{\mathbf{y}}}$$

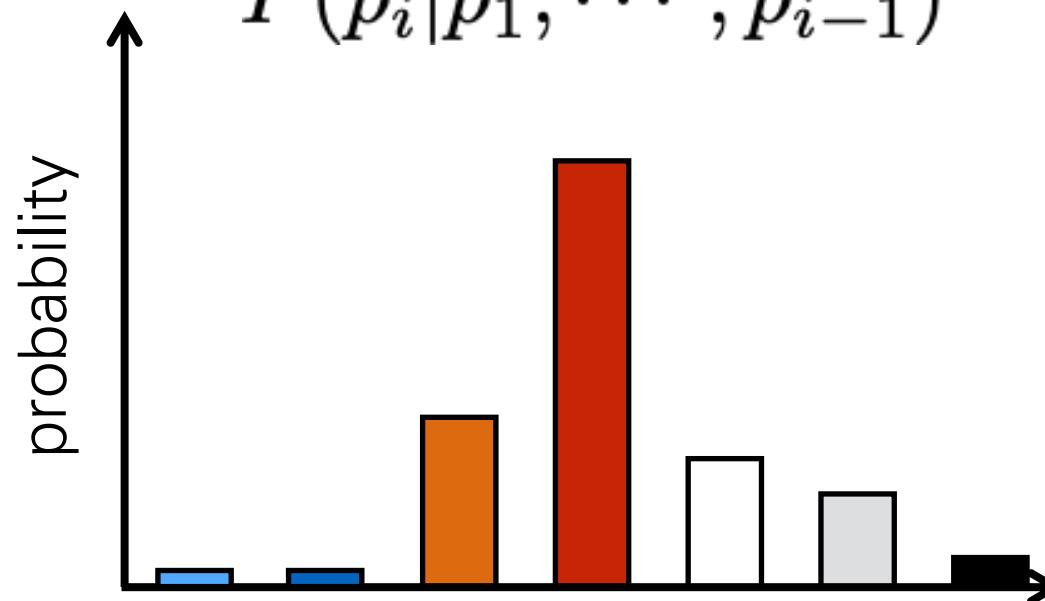
$$f^* = \arg \min_{f \in \mathcal{F}} \sum_{i=1}^N H(\mathbf{y}_i, \hat{\mathbf{y}}_i) \quad \leftarrow \text{max likelihood learner!}$$

## Network output

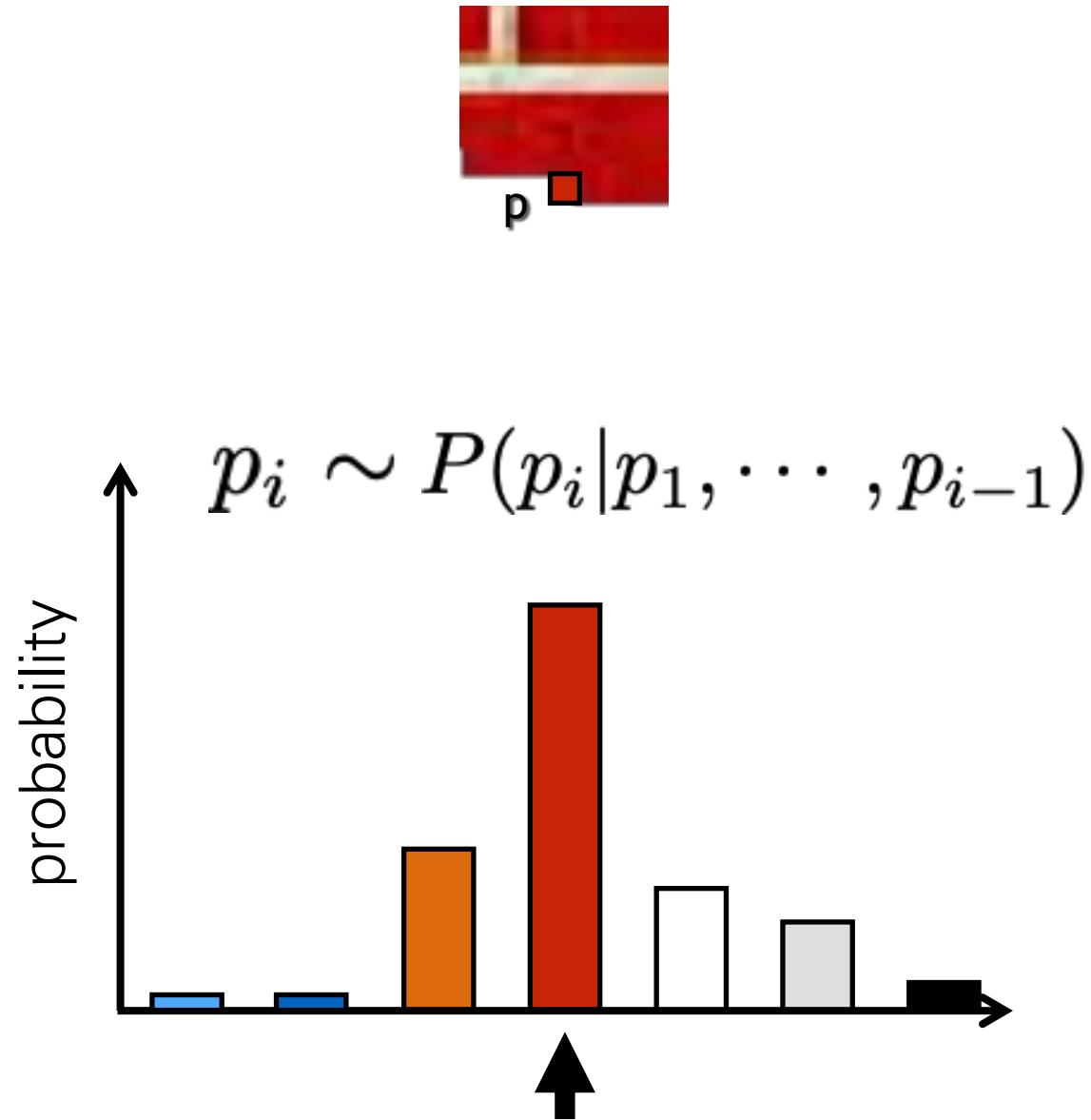
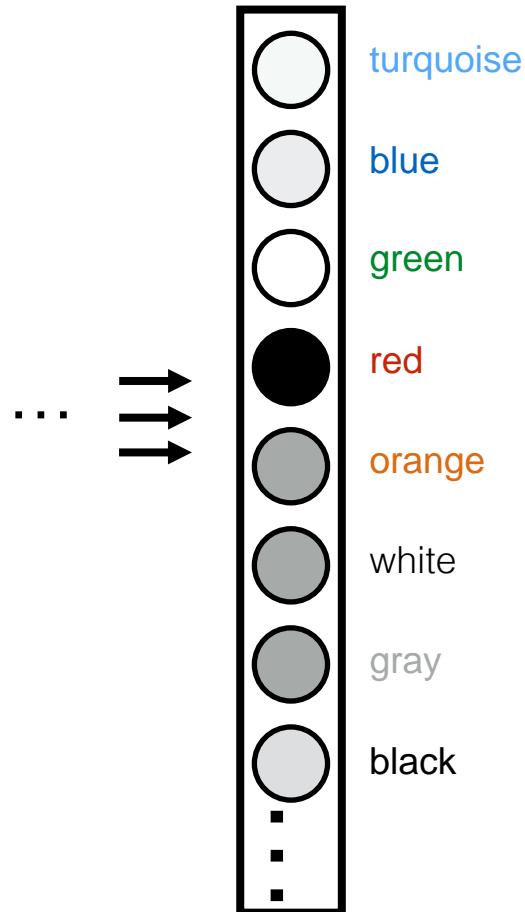


$P(\text{next pixel} \mid \text{previous pixels})$

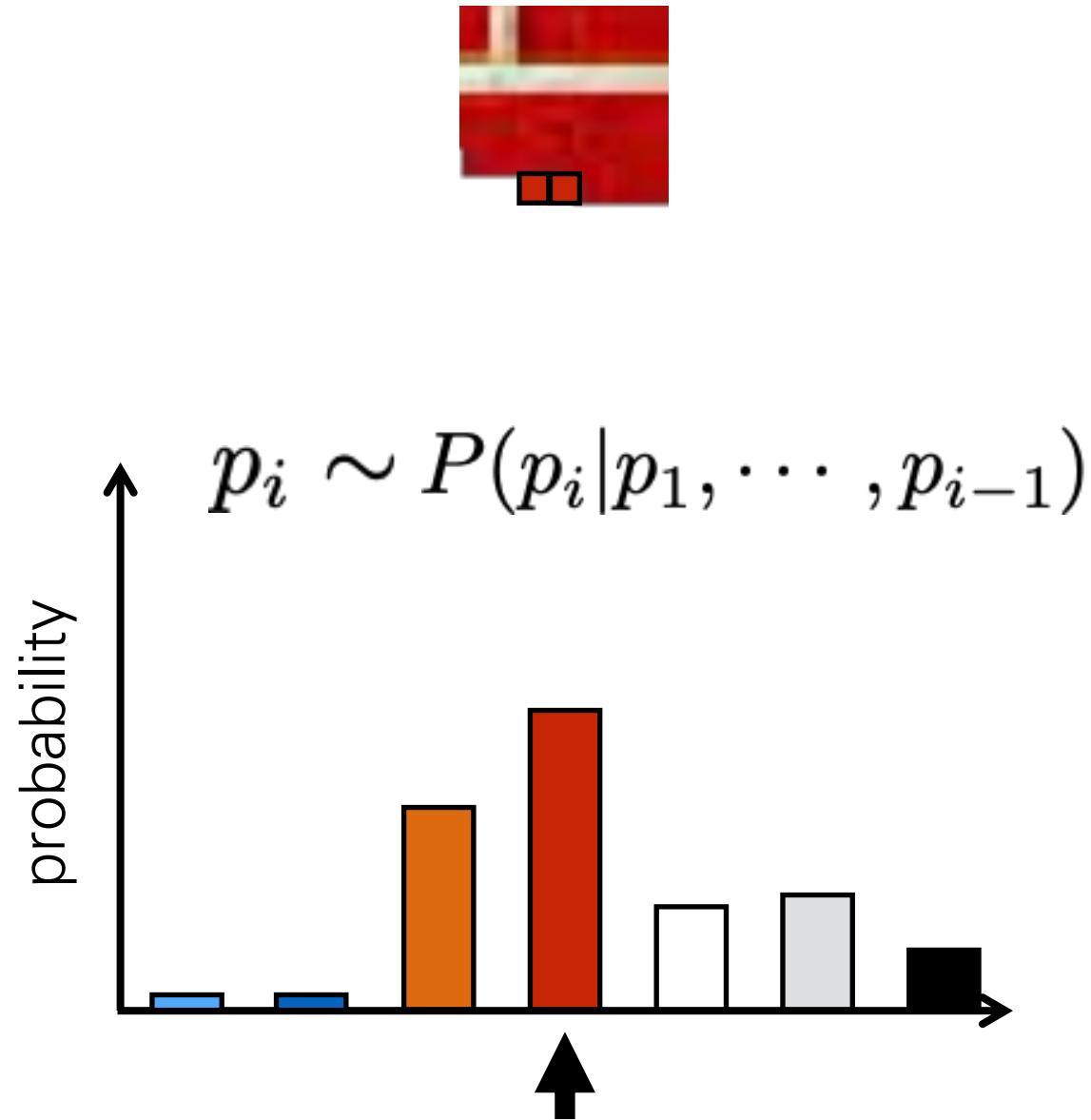
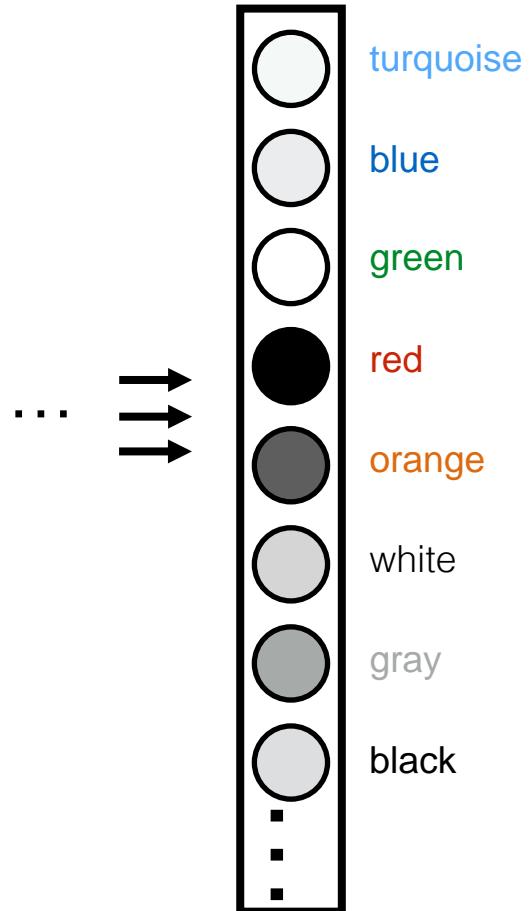
$$P(p_i | p_1, \dots, p_{i-1})$$



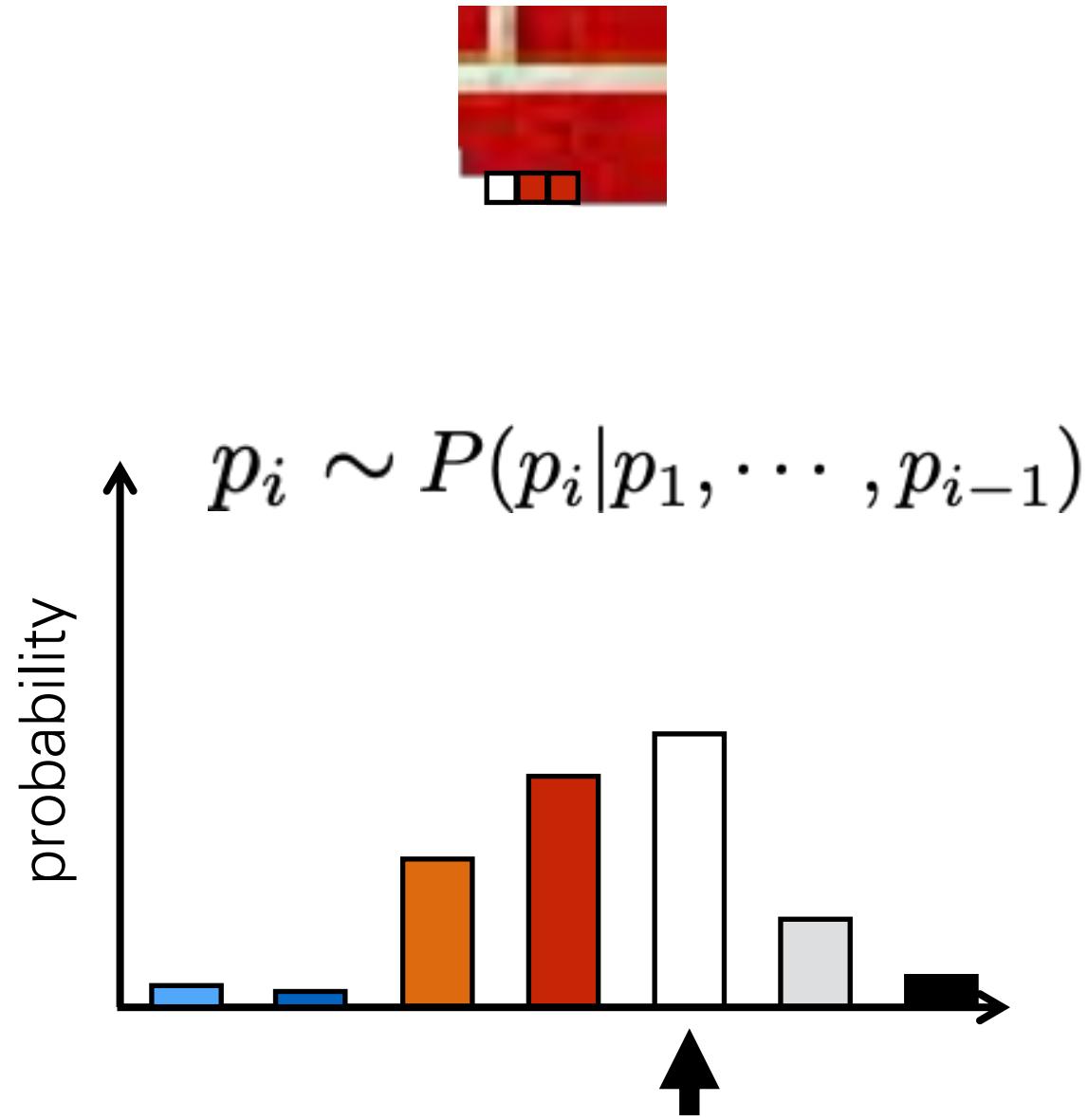
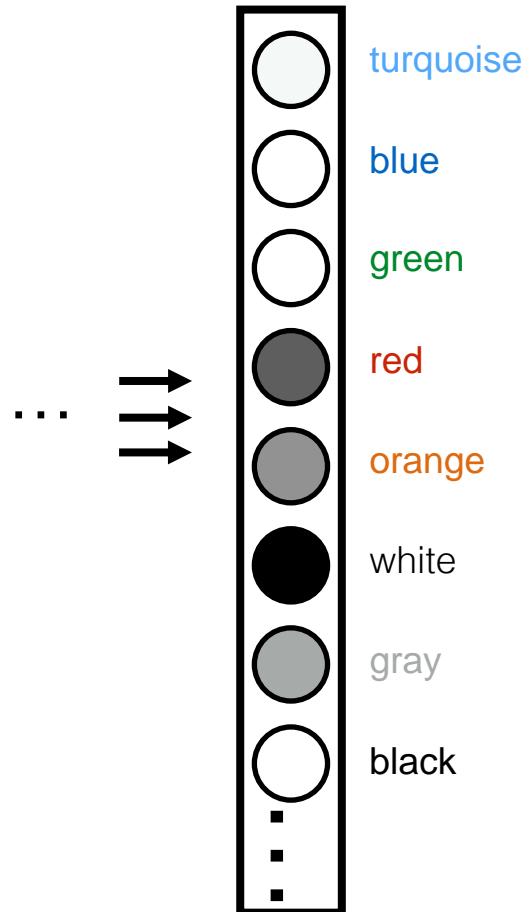
## Network output



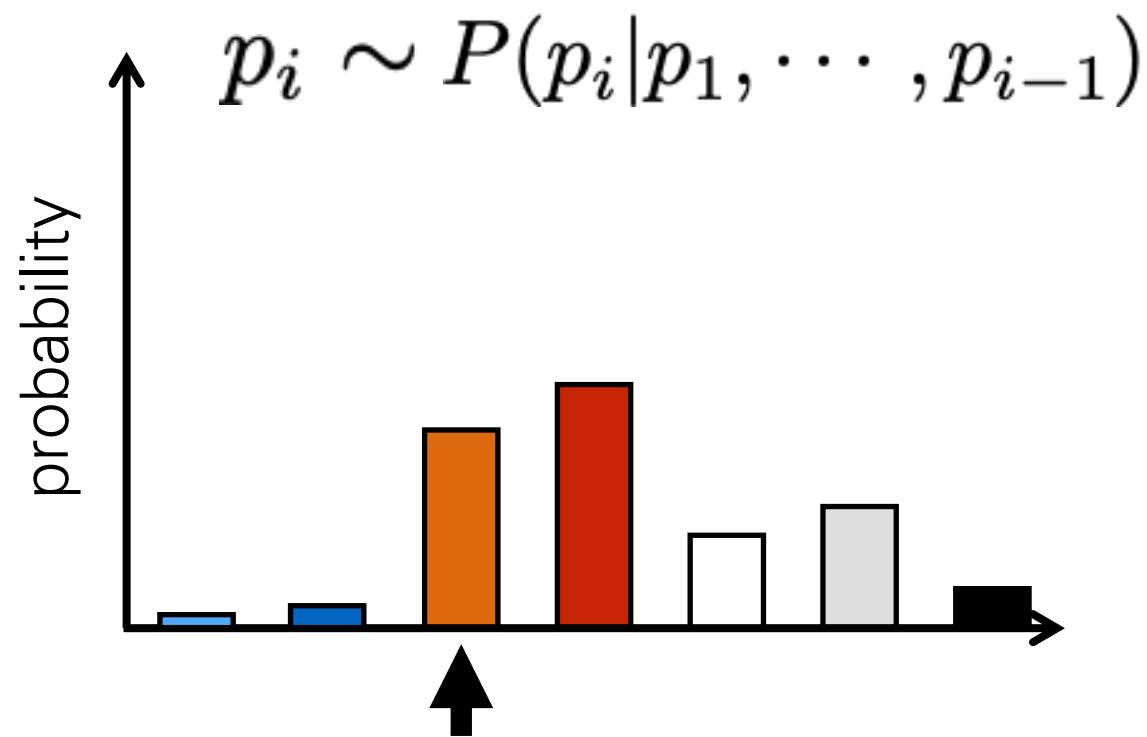
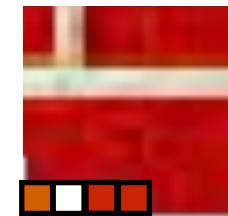
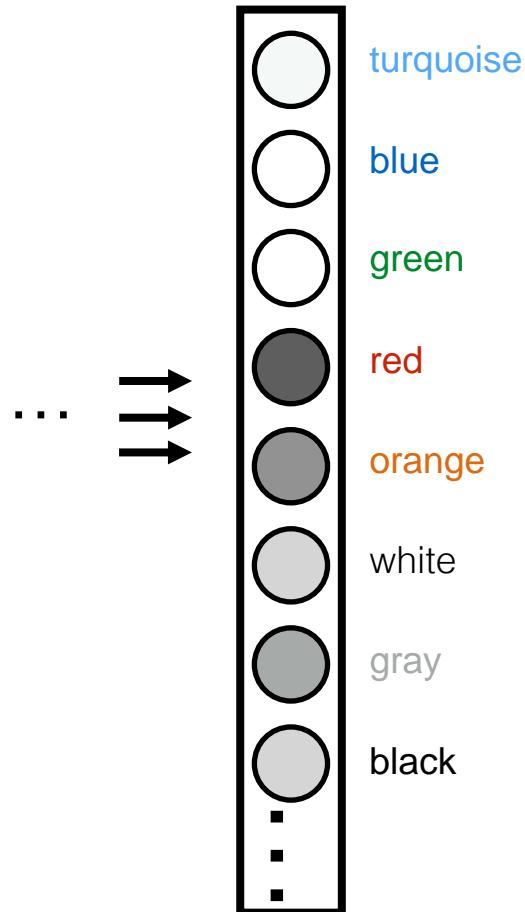
## Network output



## Network output



## Network output



$$p_1 \sim P(p_1)$$

$$p_2 \sim P(p_2|p_1)$$

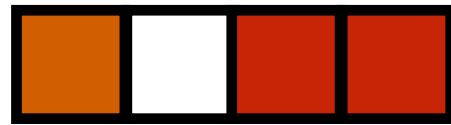
$$p_3 \sim P(p_3|p_1, p_2)$$

$$p_4 \sim P(p_4|p_1, p_2, p_3)$$

$$\{p_1, p_2, p_3, p_4\} \sim P(p_4|p_1, p_2, p_3)P(p_3|p_1, p_2)P(p_2|p_1)P(p_1)$$

$$p_i \sim P(p_i|p_1, \dots, p_{i-1})$$

$$p_3 \ p_4 \ p_2 \ p_1$$



$$\boxed{\mathbf{p} \sim \prod_{i=1}^N P(p_i|p_1, \dots, p_{i-1})}$$

# Autoregressive probability model

$$\mathbf{p} \sim \prod_{i=1}^N P(p_i | p_1, \dots, p_{i-1})$$

$$P(\mathbf{p}) = \prod_{i=1}^N P(p_i | p_1, \dots, p_{i-1}) \quad \leftarrow \text{General product rule}$$

The sampling procedure we defined above takes exact samples from the learned probability distribution (pmf).

Multiplying all conditionals evaluates the probability of a full joint configuration of pixels.

# Learning the Distribution of Natural Data

$$p(\mathbf{x}) = \prod_i p(x_i | \mathbf{x}_{<})$$

1D sequences such as text or sound

$$p(\mathbf{x}) = \prod_j \prod_i p(x_{i,j} | \mathbf{x}_{<})$$

2D tensors such as images

$$p(\mathbf{x}) = \prod_k \prod_j \prod_i p(x_{i,j,k} | \mathbf{x}_{<})$$

3D tensors such as videos

- Fully visible belief networks [Frey et al., 1996] [Frey, 1998]
- NADE/MADE [Larochelle and Murray, 2011] [Germain et al., 2015]
- PixelRNN/PixelCNN (Images) [van den Oord, Kalchbrenner, Kavukcuoglu, 2016]  
[van den Oord, Kalchbrenner, Vinyals, et al., 2016]
- Video Pixel Nets (Videos) [Kalchbrenner, van den Oord, Simonyan, et al., 2016]
- ByteNet (Language/seq2seq) [Kalchbrenner, Espeholt, Simonyan, et al., 2016]
- WaveNet (Audio) [van den Oord, Dieleman, Zen, et al., 2016]

# PixelCNN

$P($



)

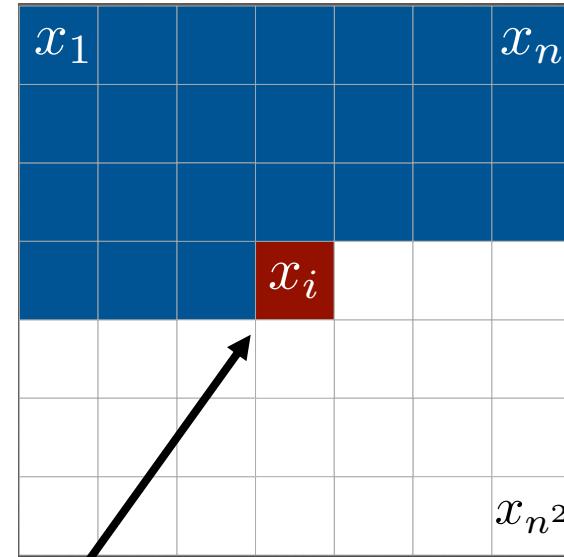
- approach the generation process as sequence modeling problem
- an explicit density model

# PixelCNN

$P($



)



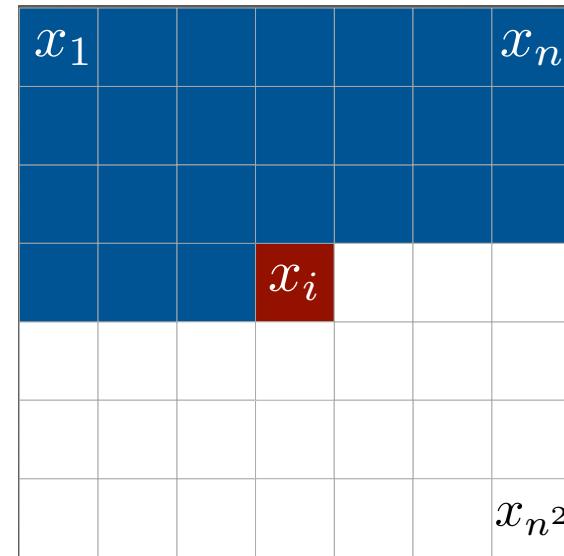
$$p(x_i | \mathbf{x}_{<})$$

# PixelCNN

$P($

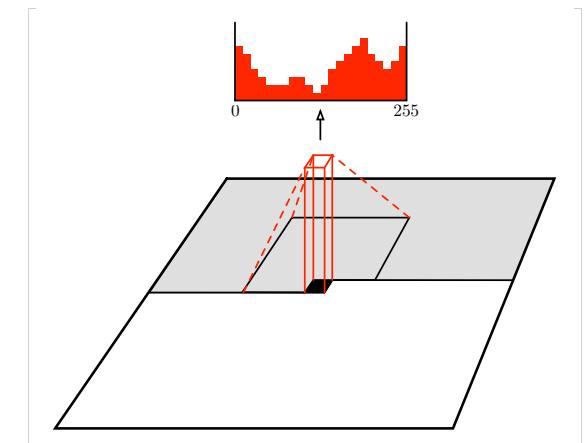


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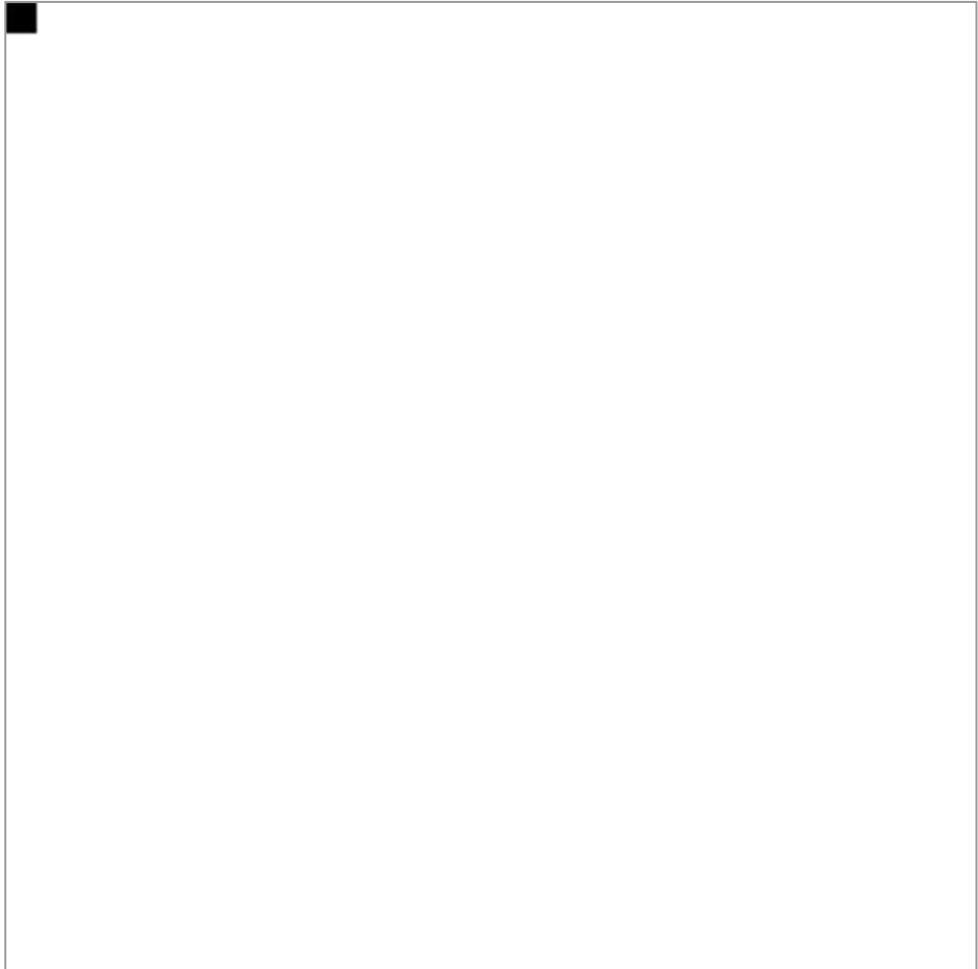


By chain rule and using **pixels** as variables,

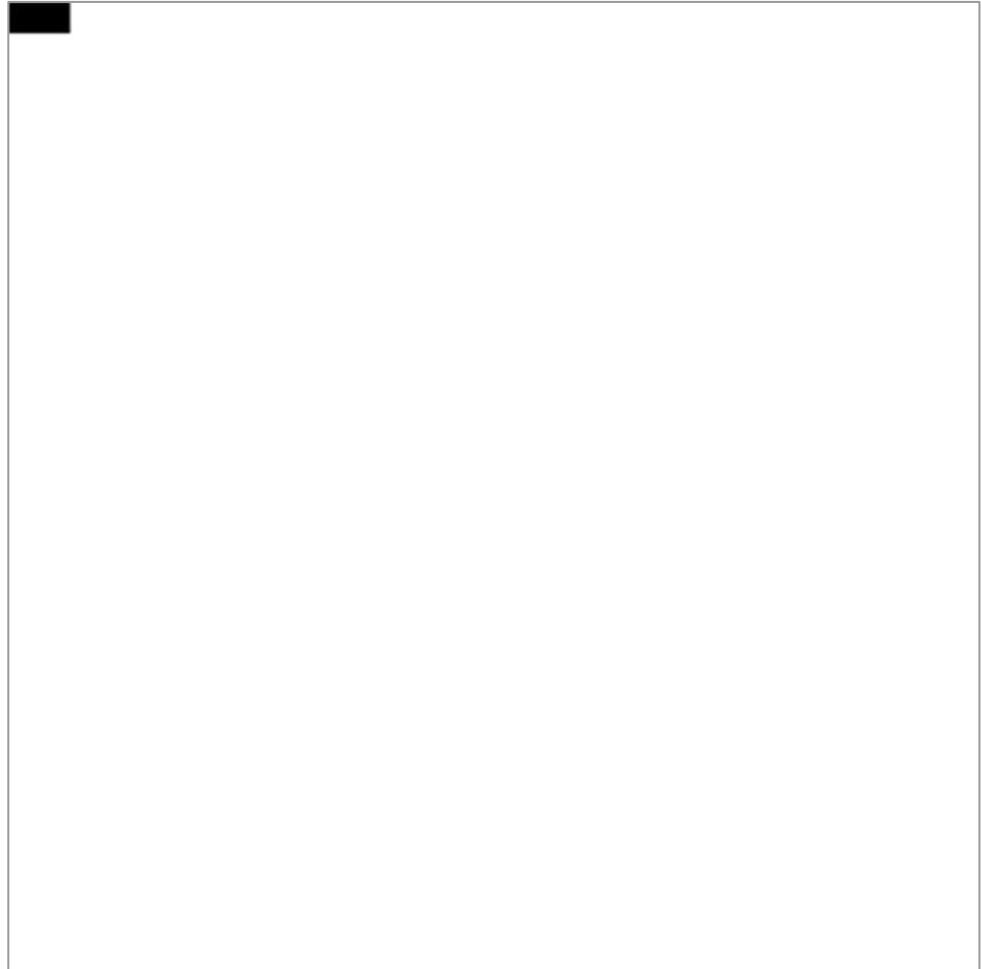
$$P(X) = P(x_1)P(x_2|x_1)P(x_3|x_1, x_2)$$



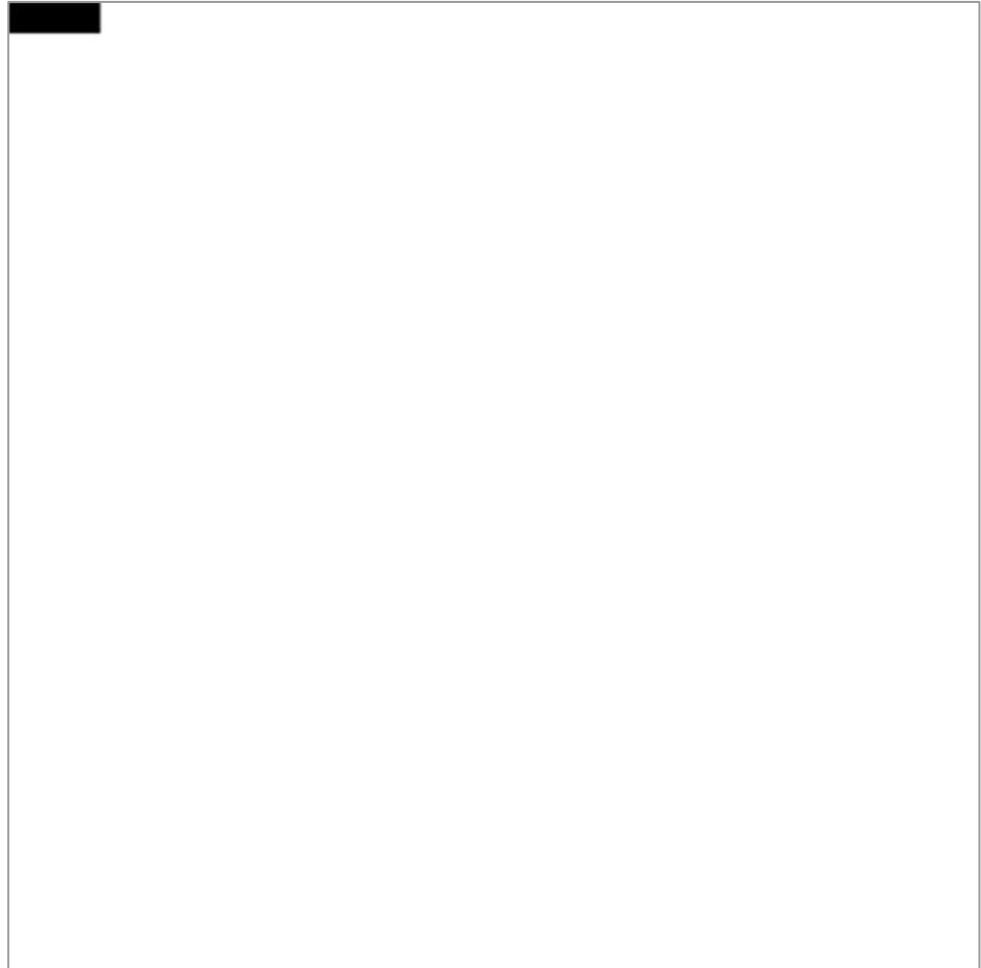
# PixelCNN



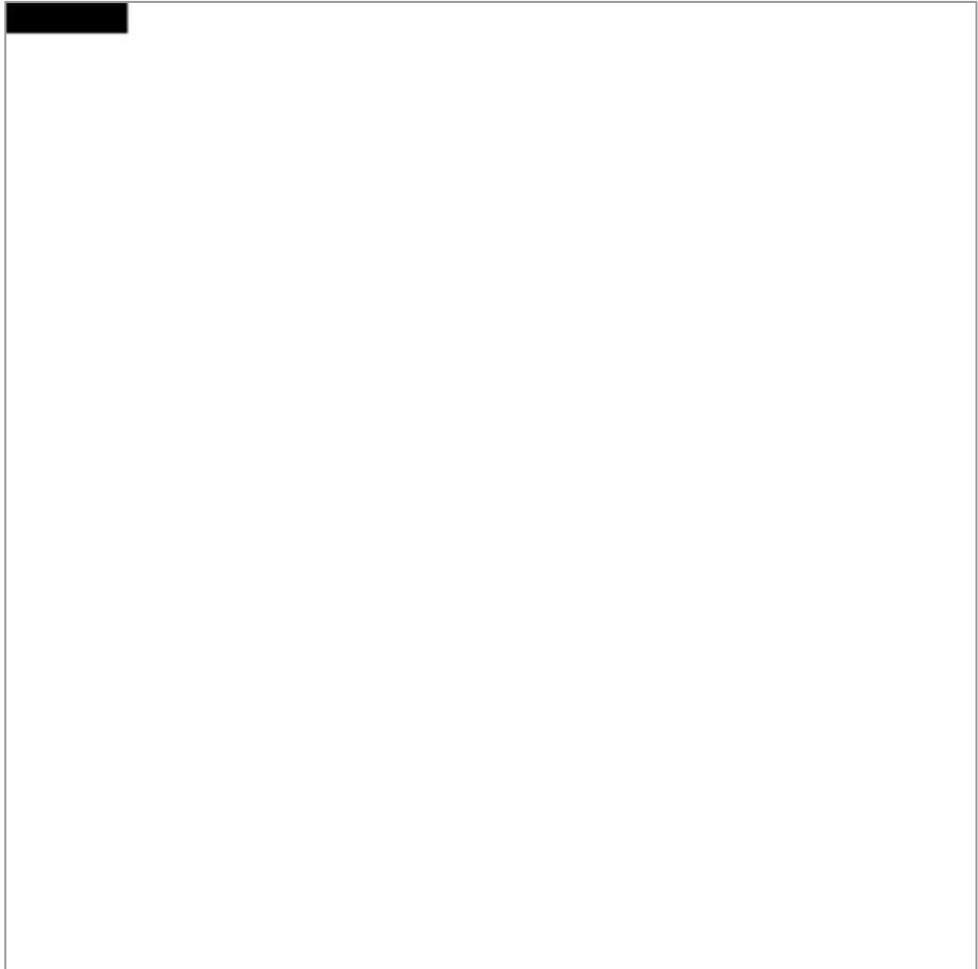
# PixelCNN



# PixelCNN



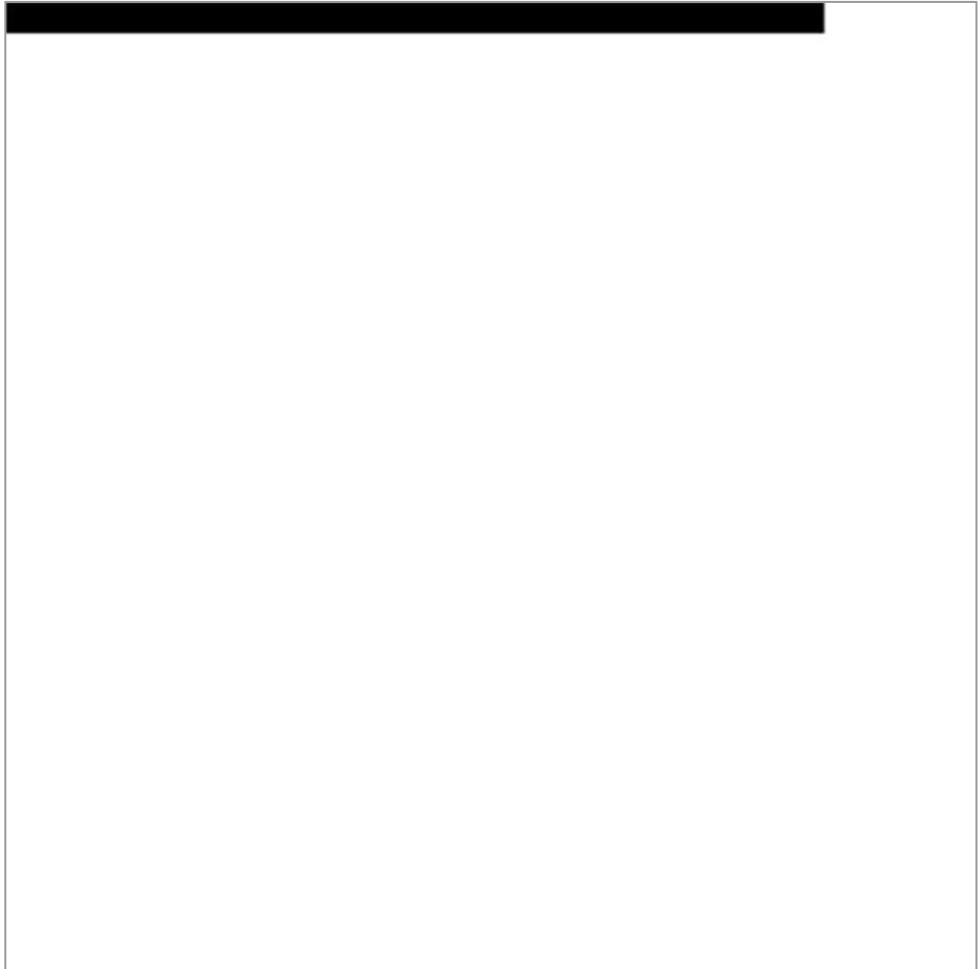
# PixelCNN



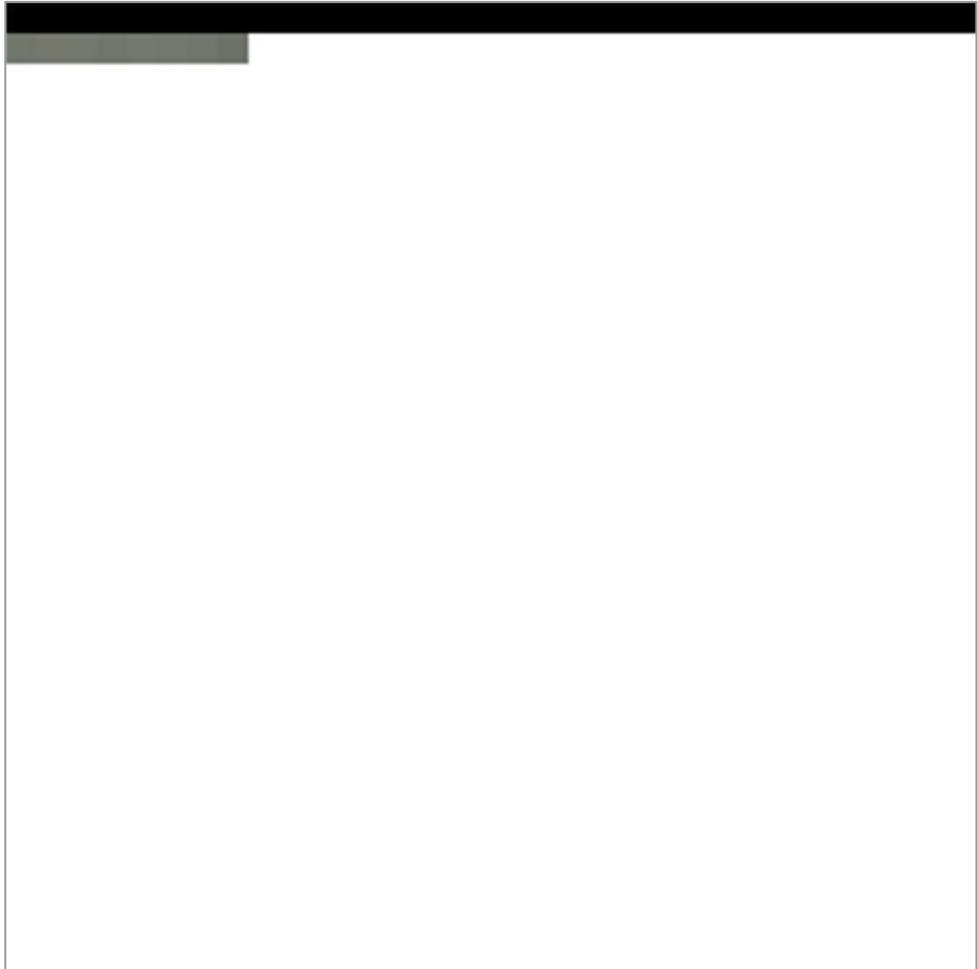
# PixelCNN



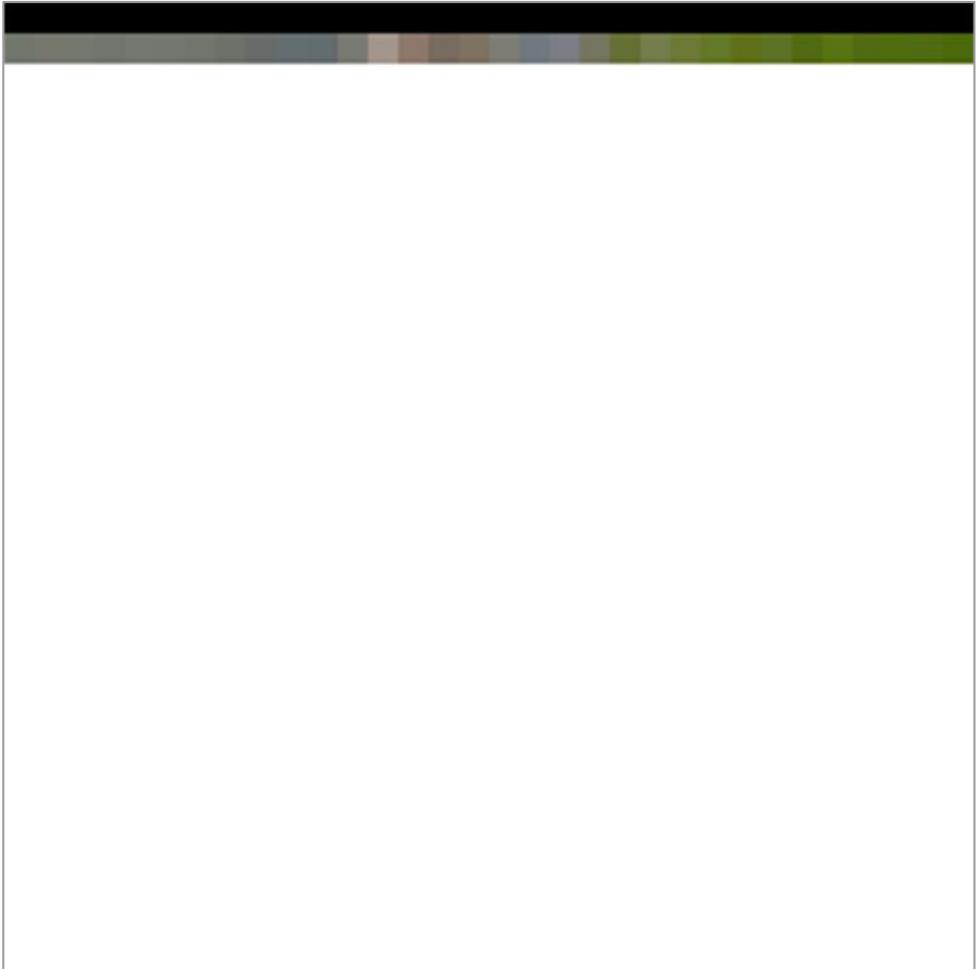
# PixelCNN



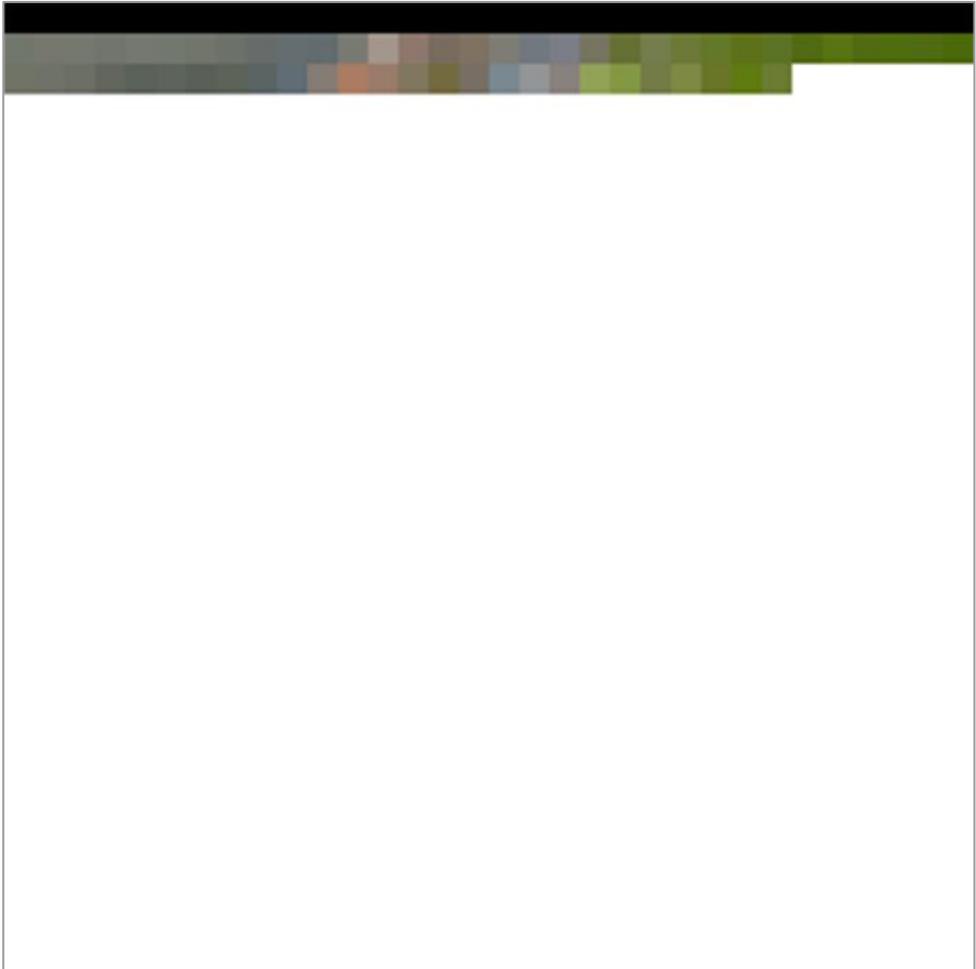
# PixelCNN



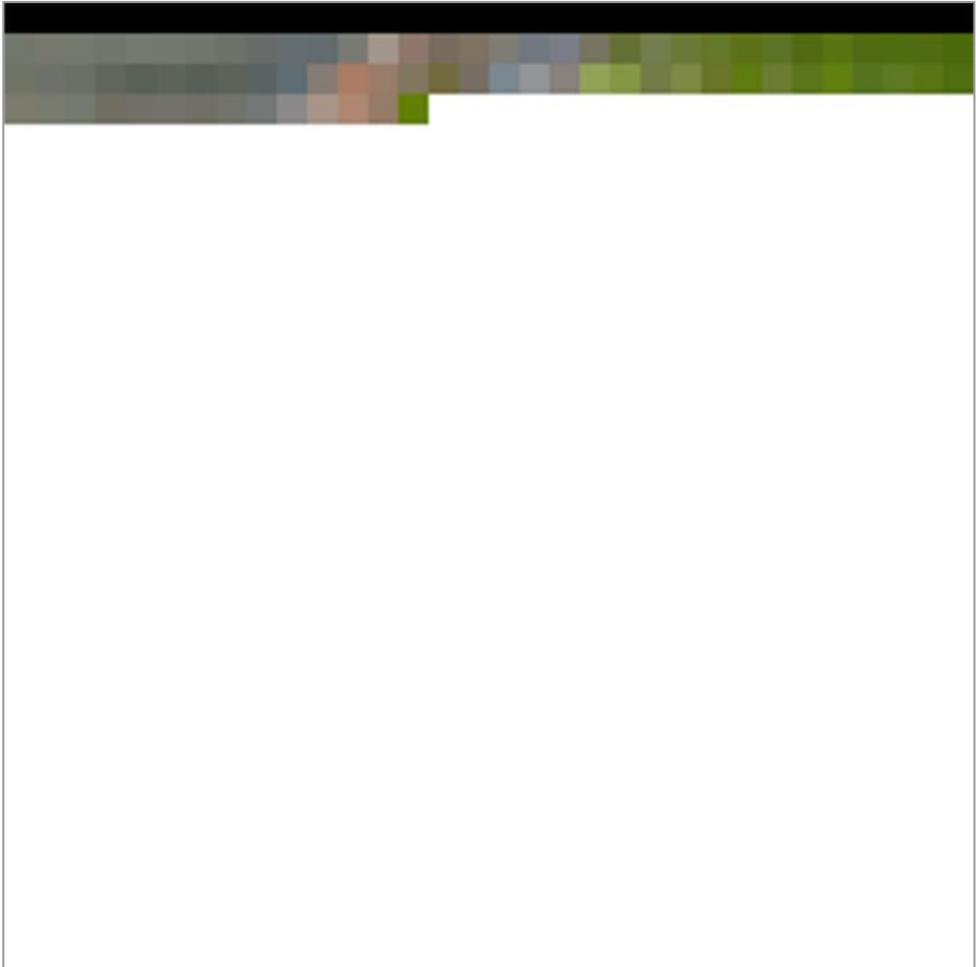
# PixelCNN



# PixelCNN



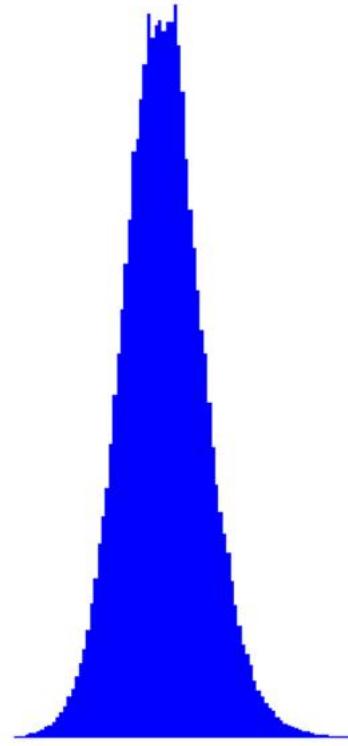
# PixelCNN



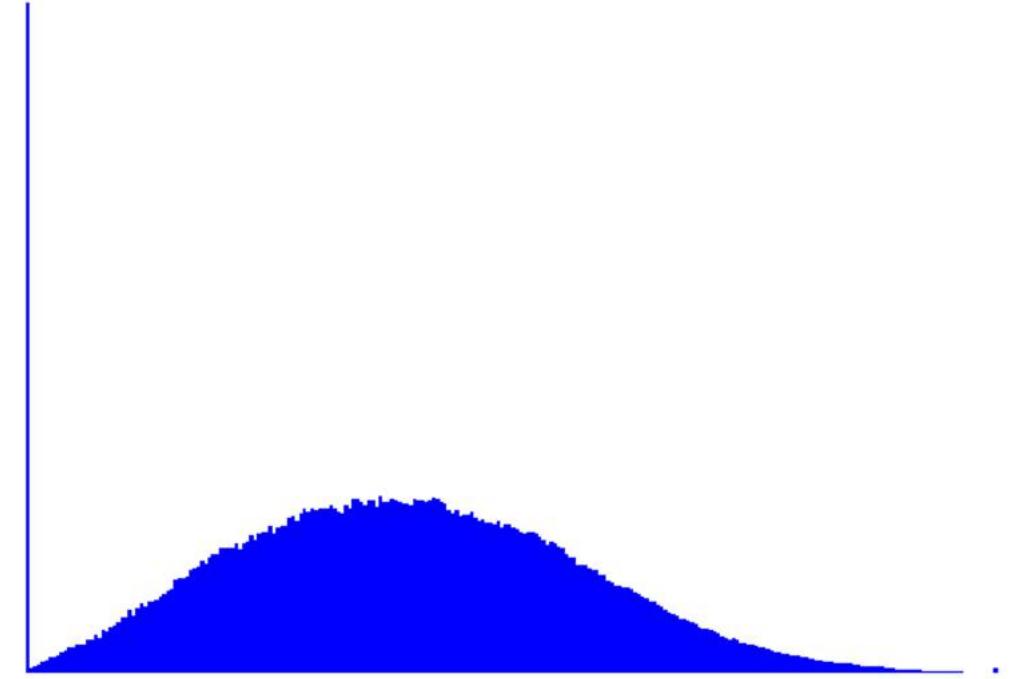
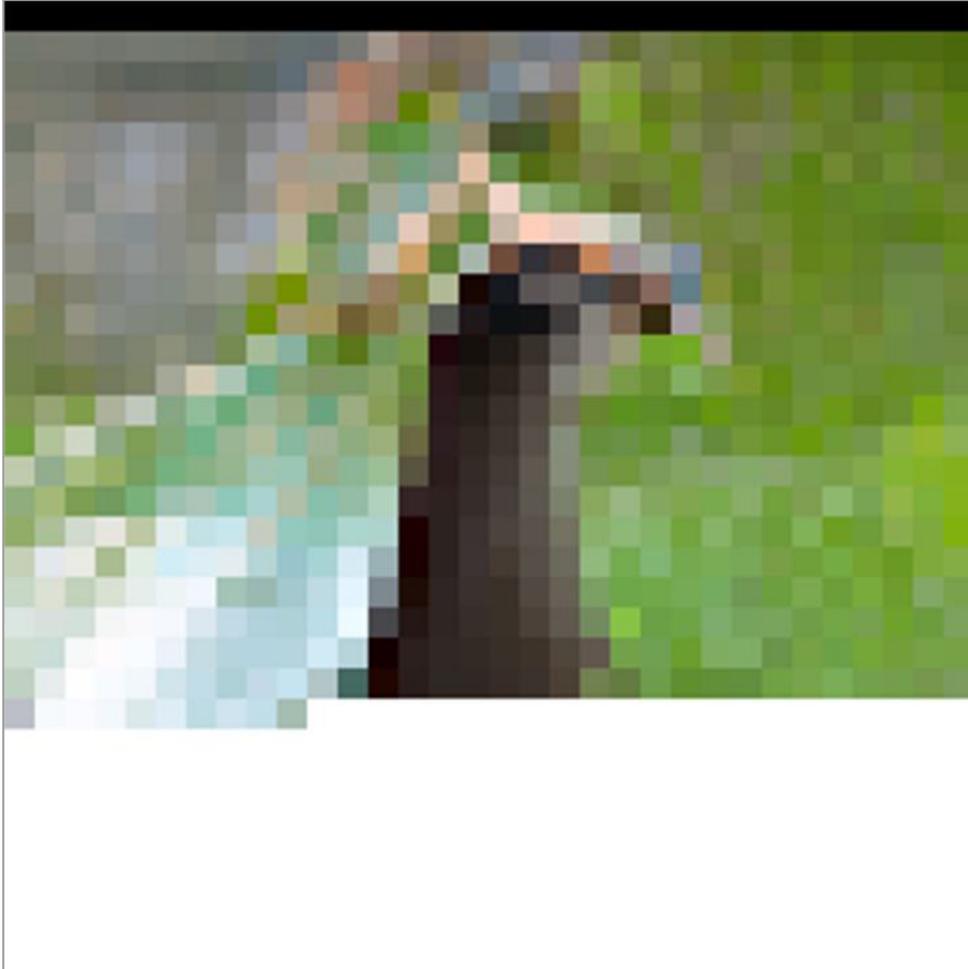
# PixelCNN



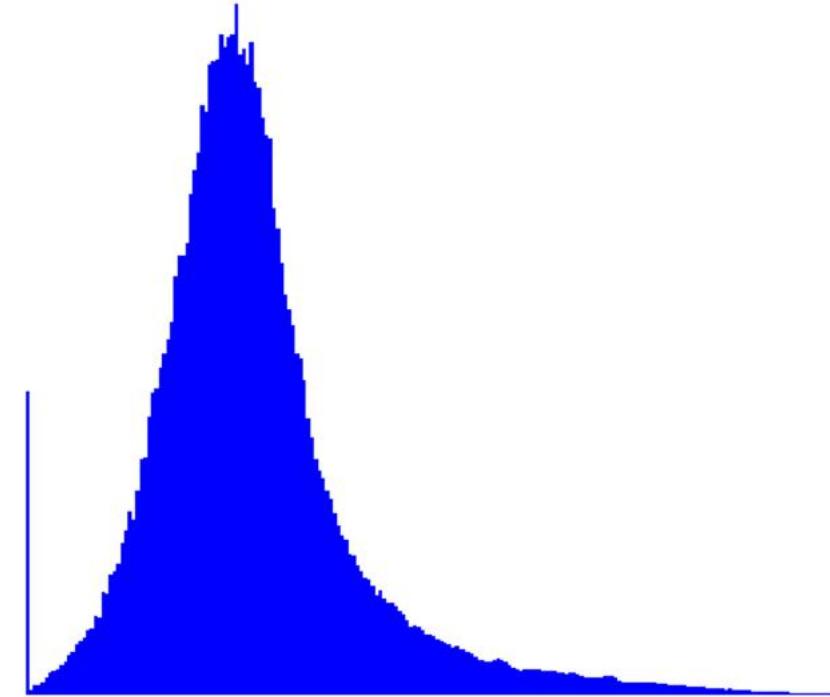
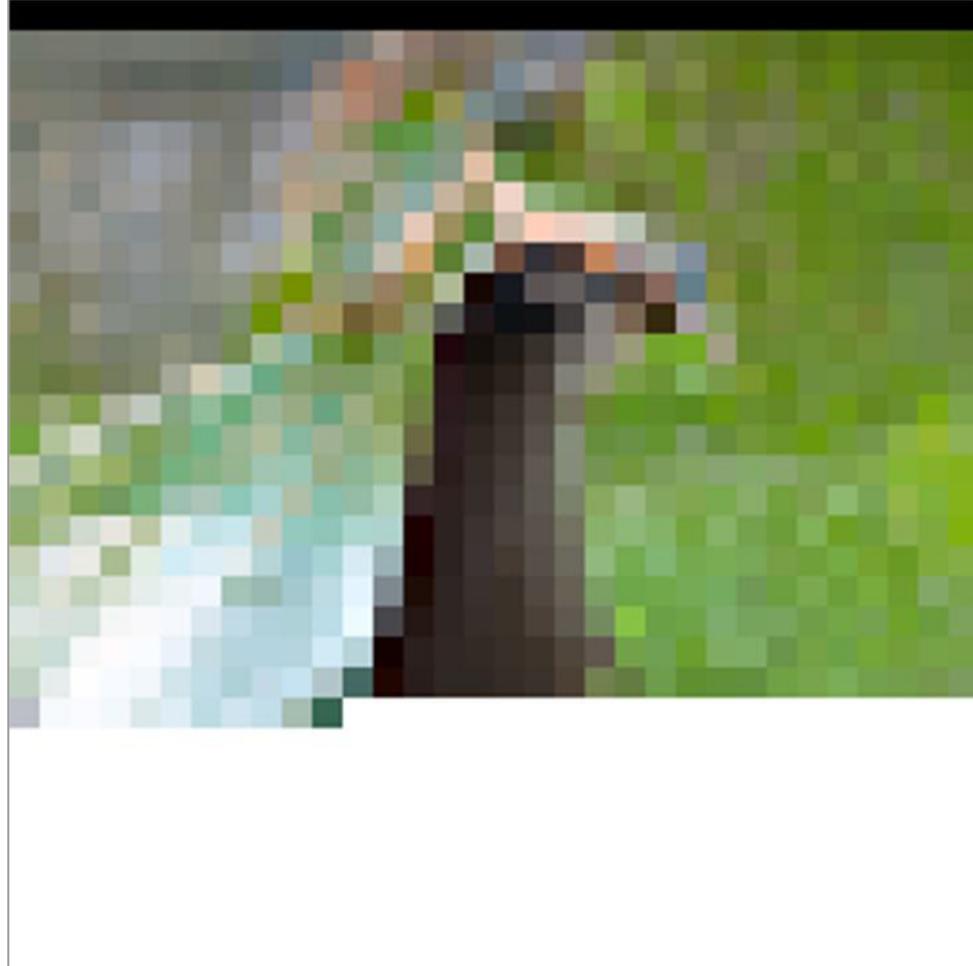
# PixelCNN – Softmax Sampling



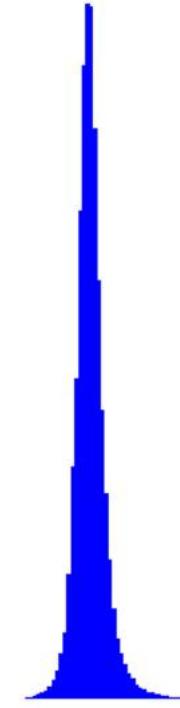
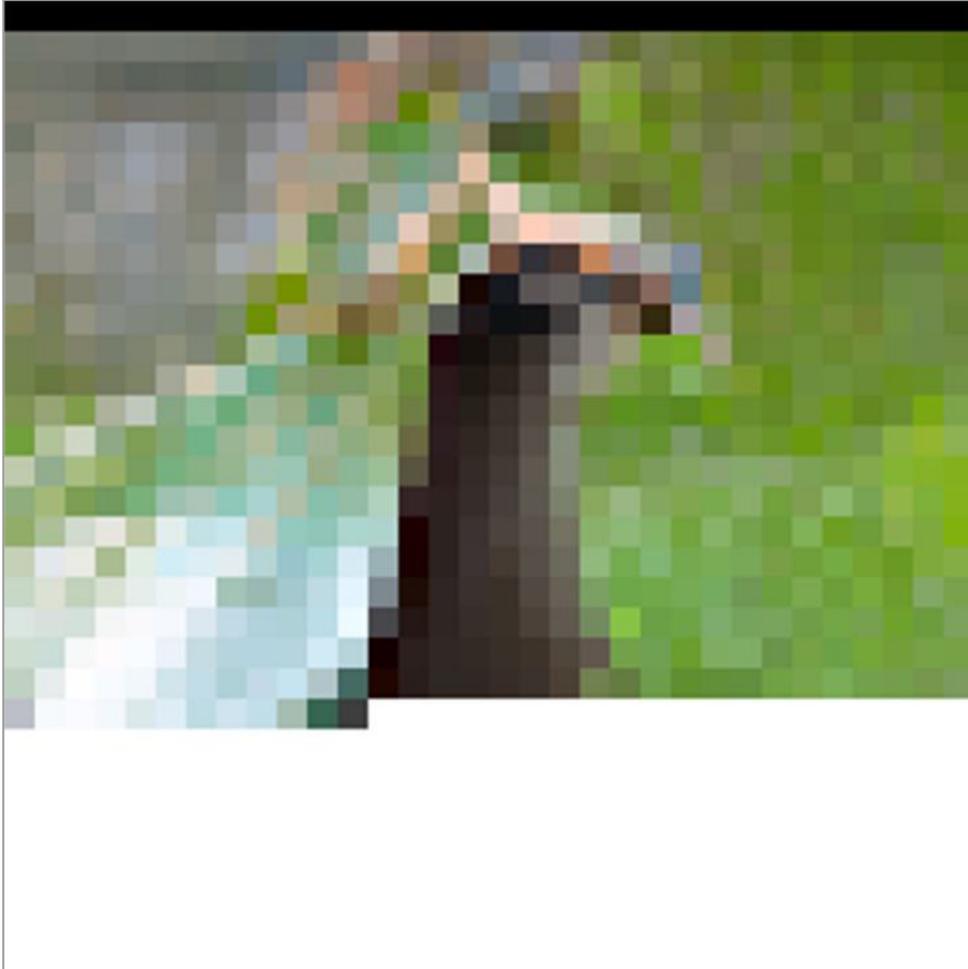
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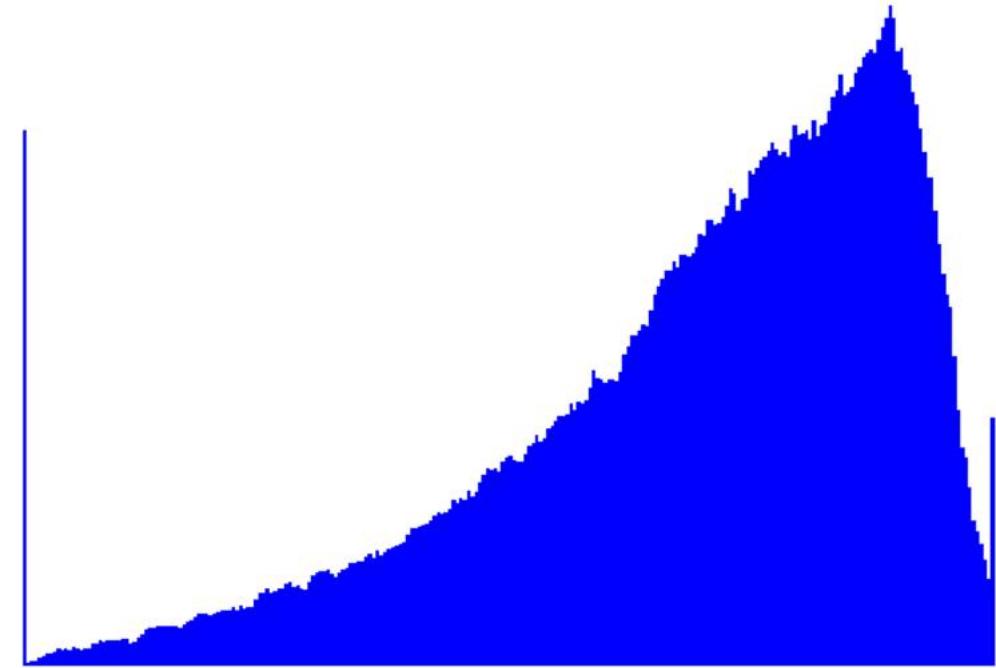
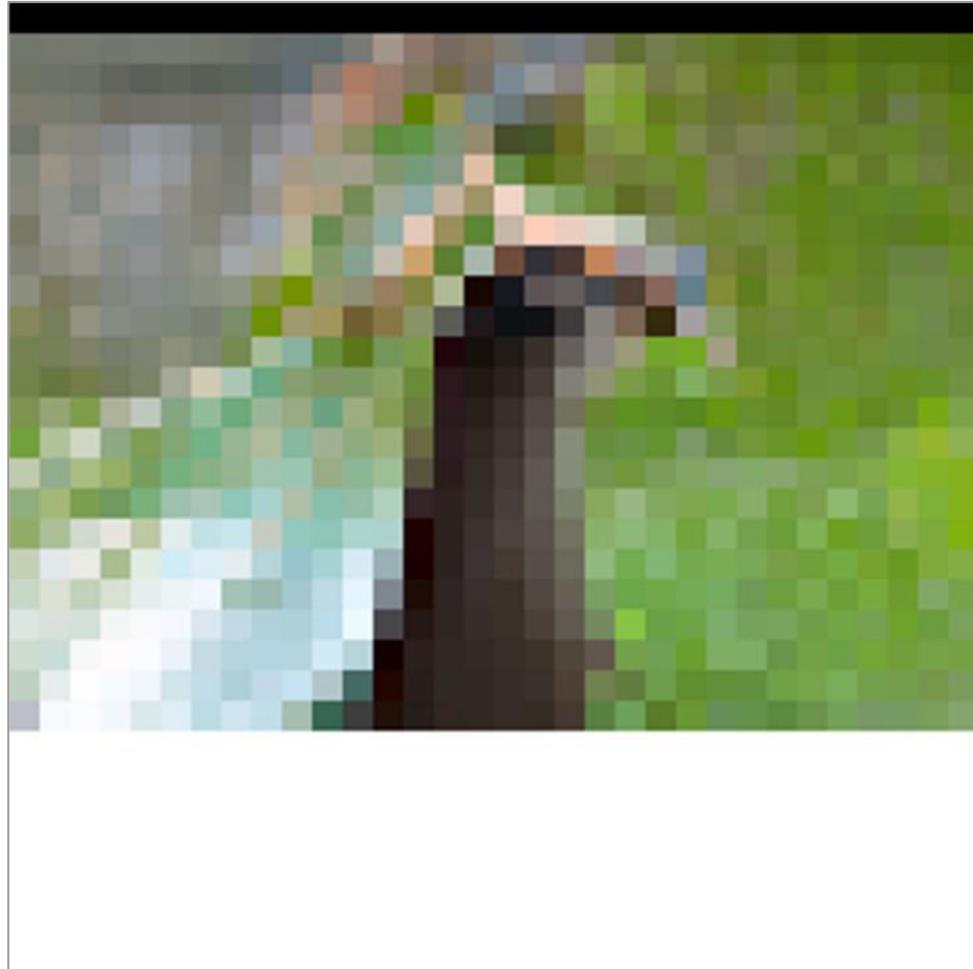
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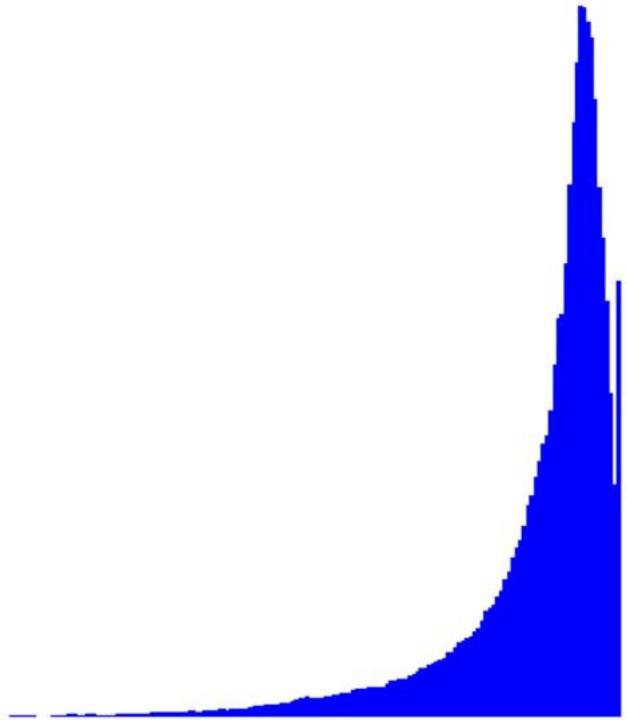
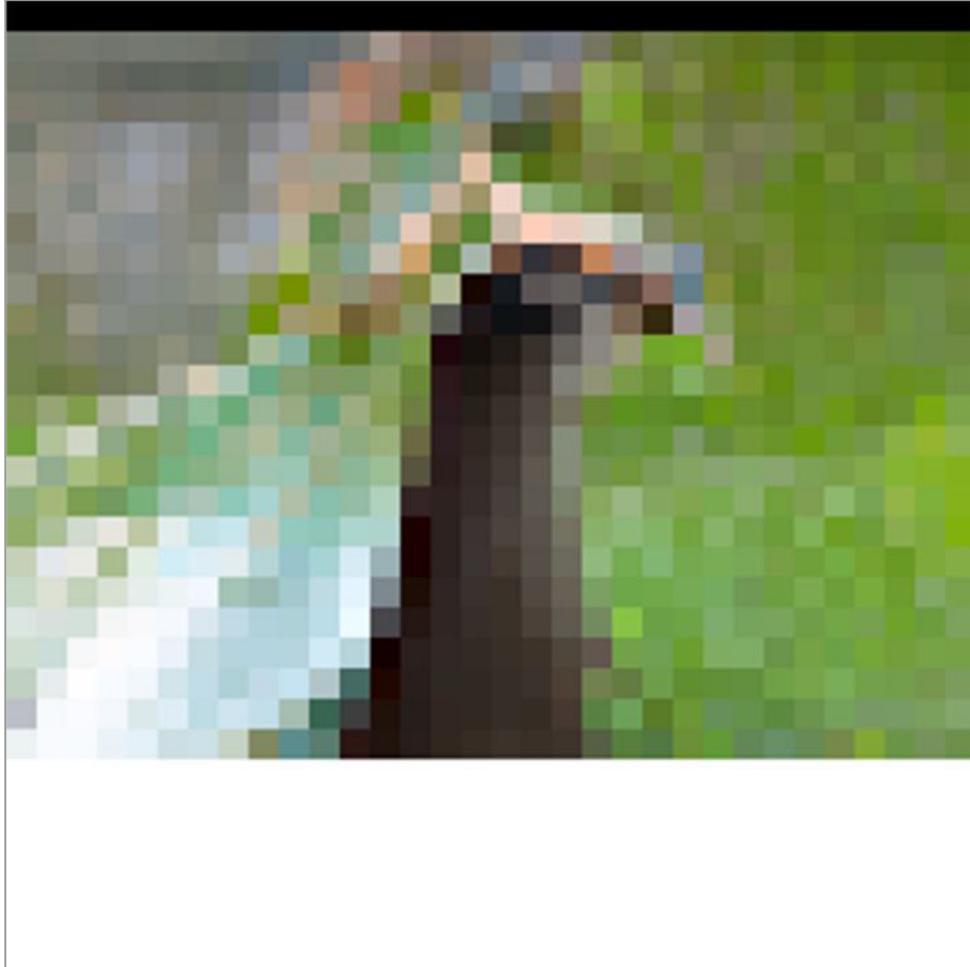
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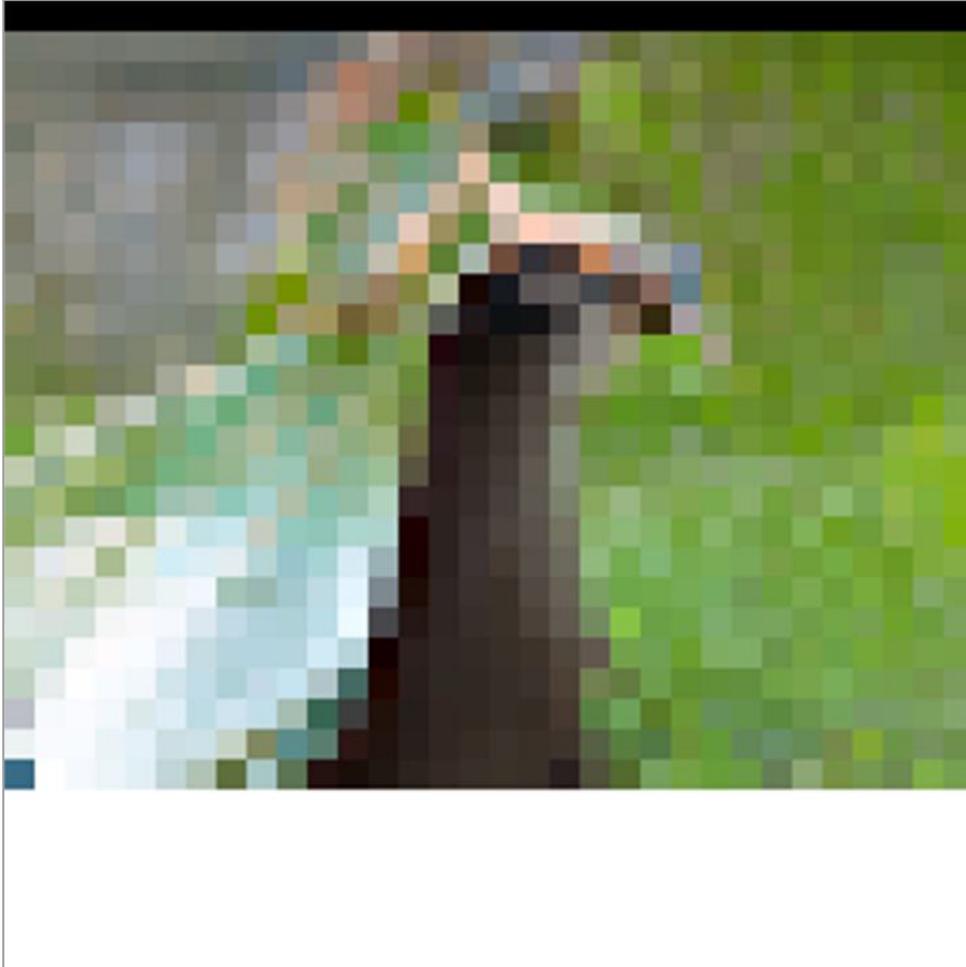
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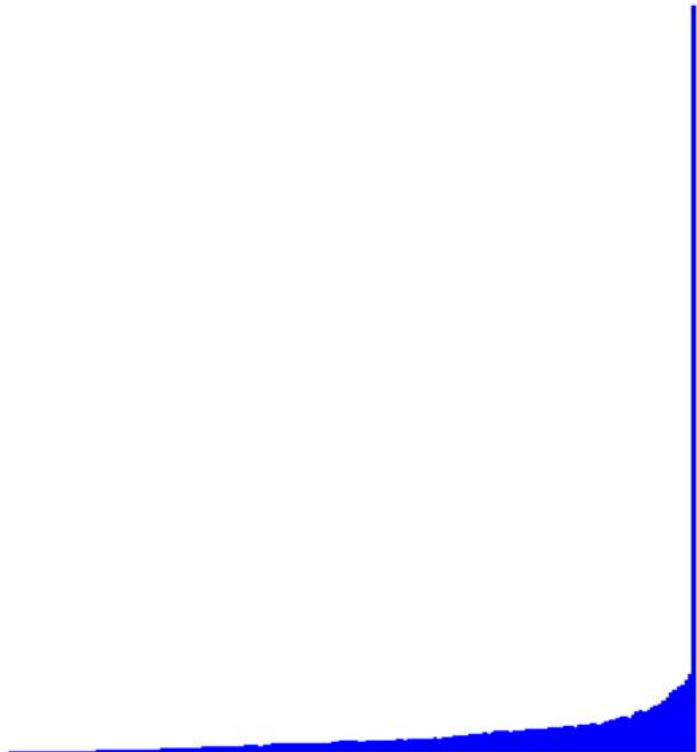
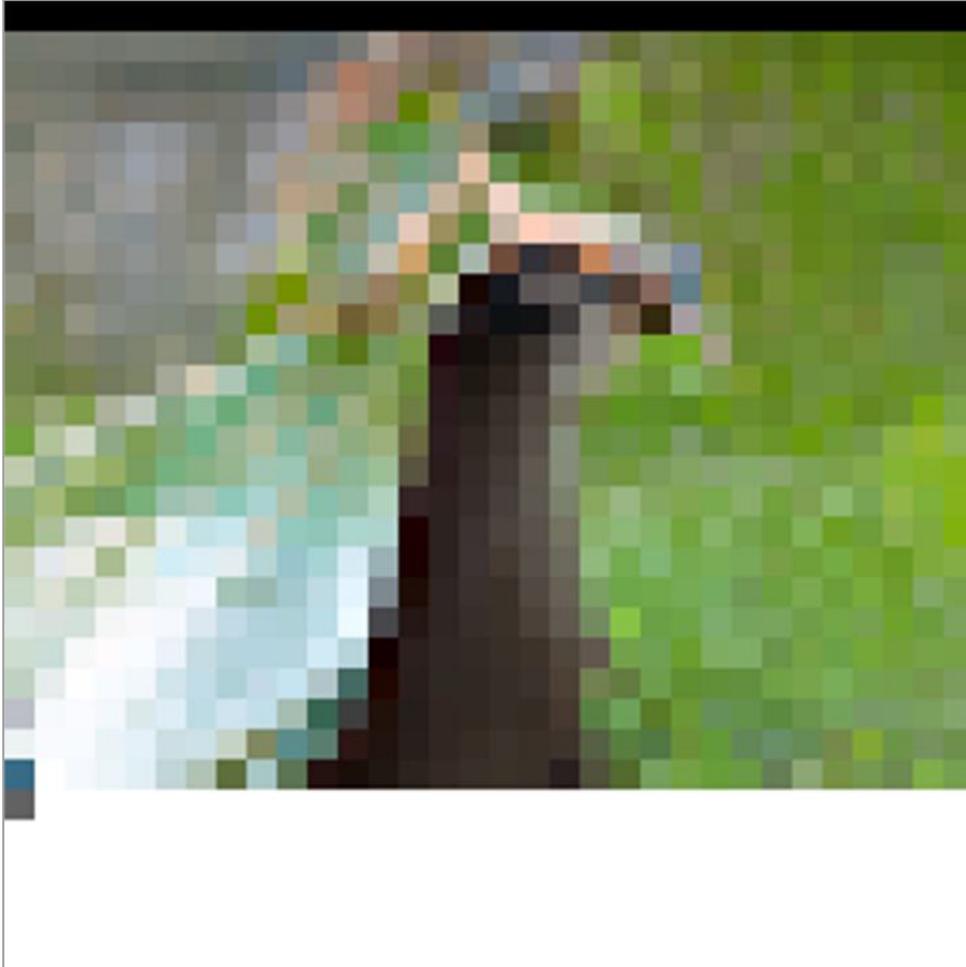
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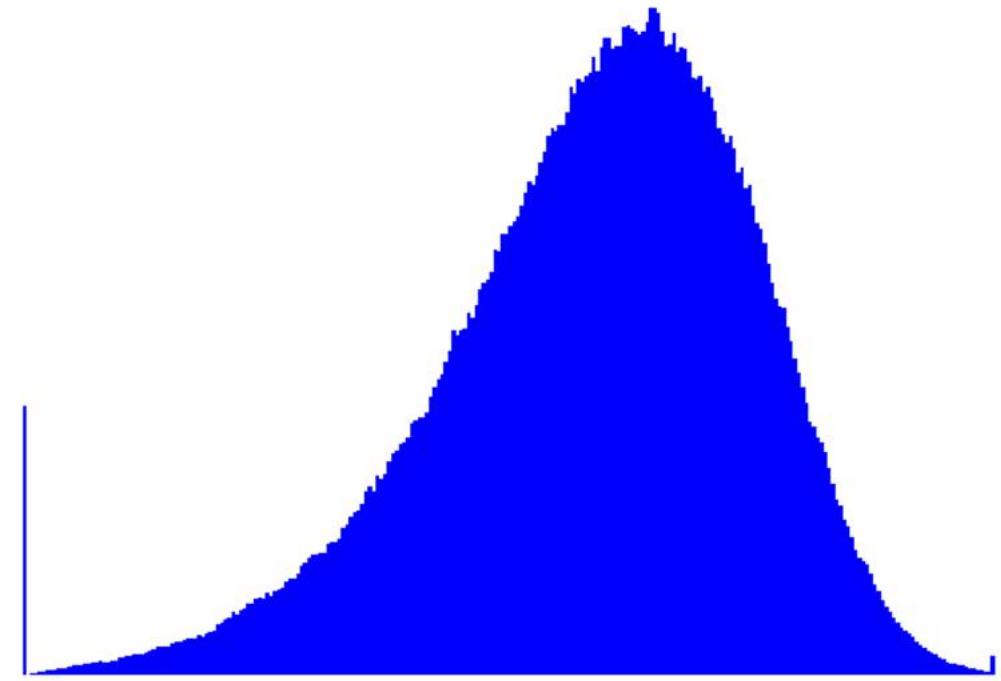
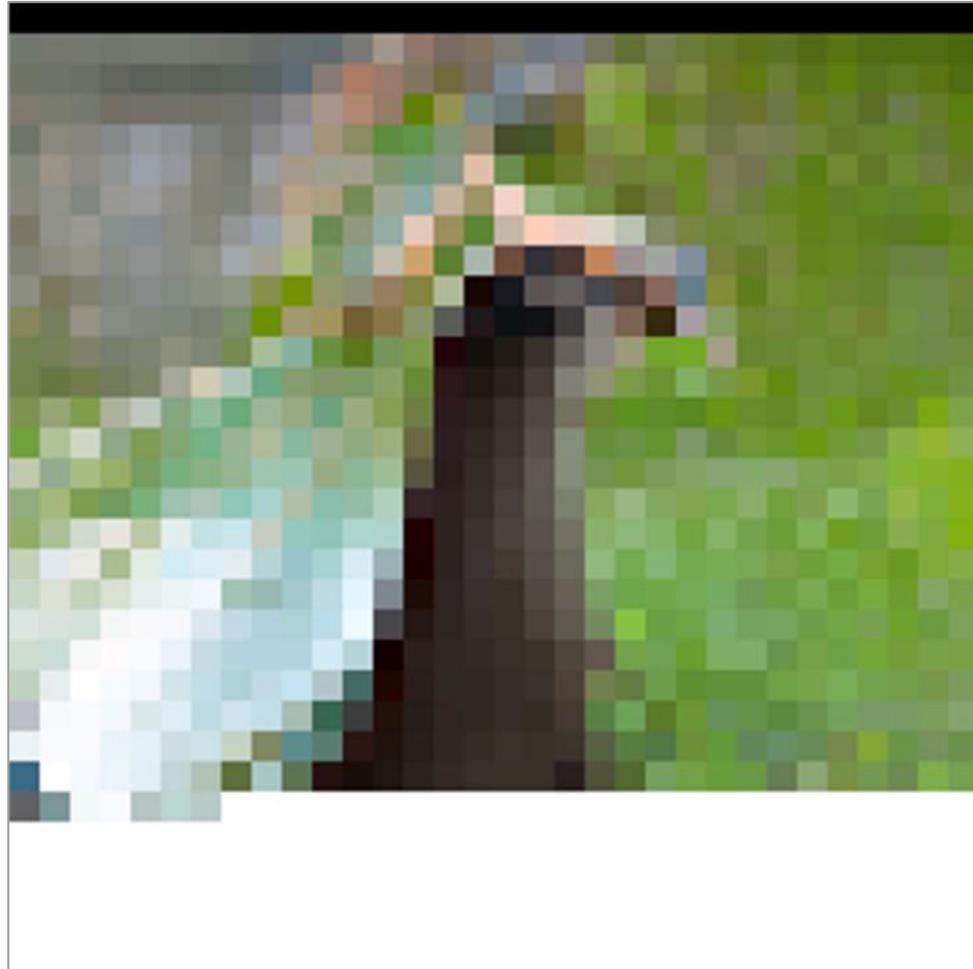
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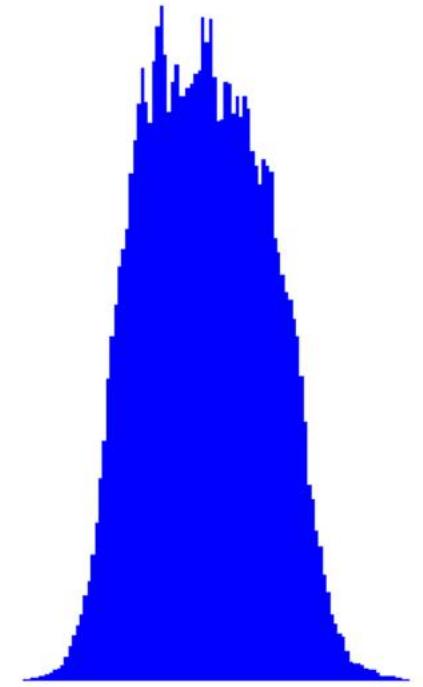
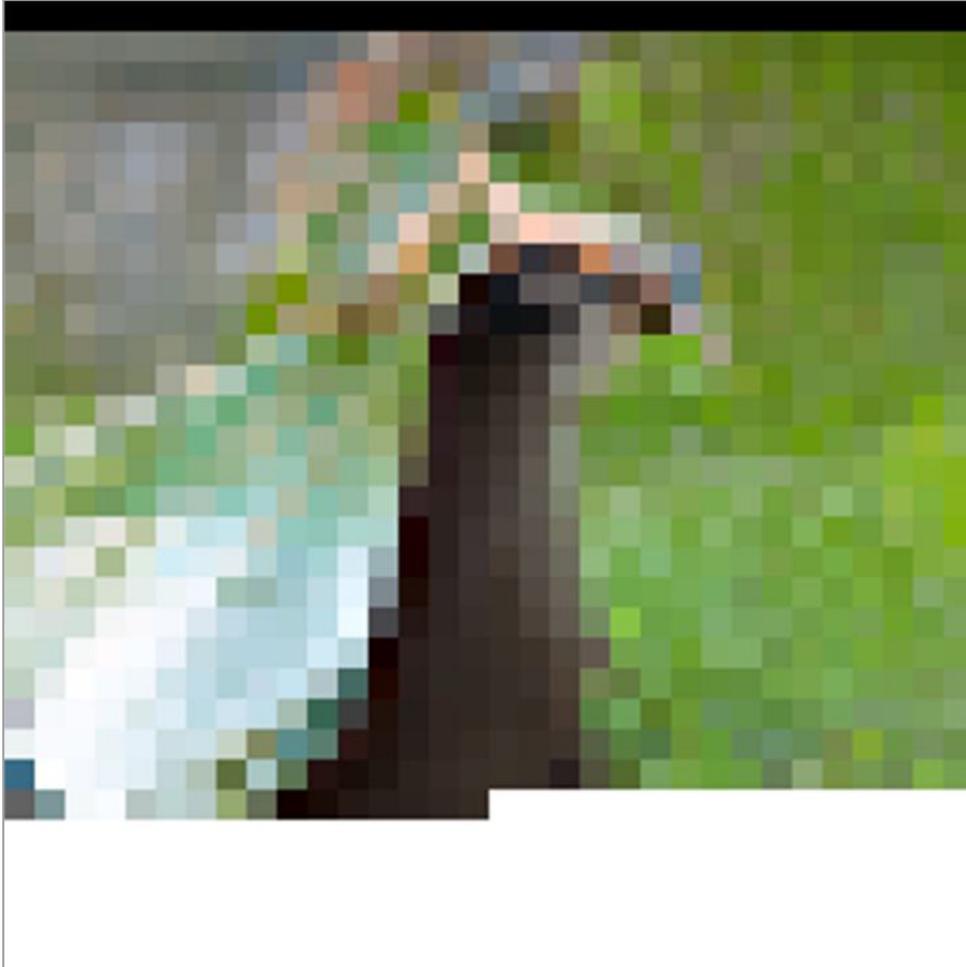
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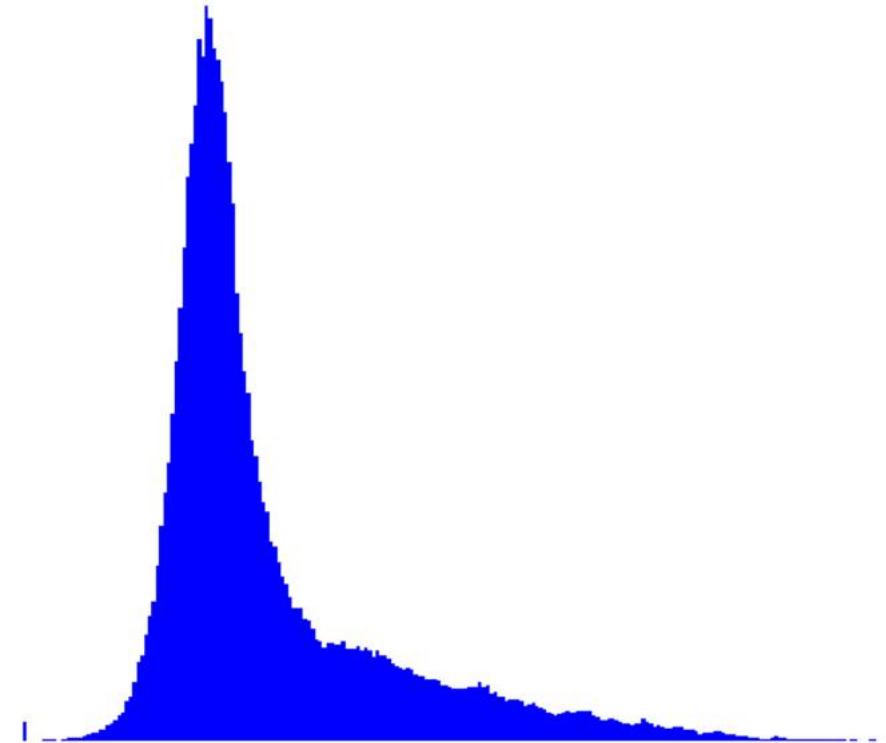
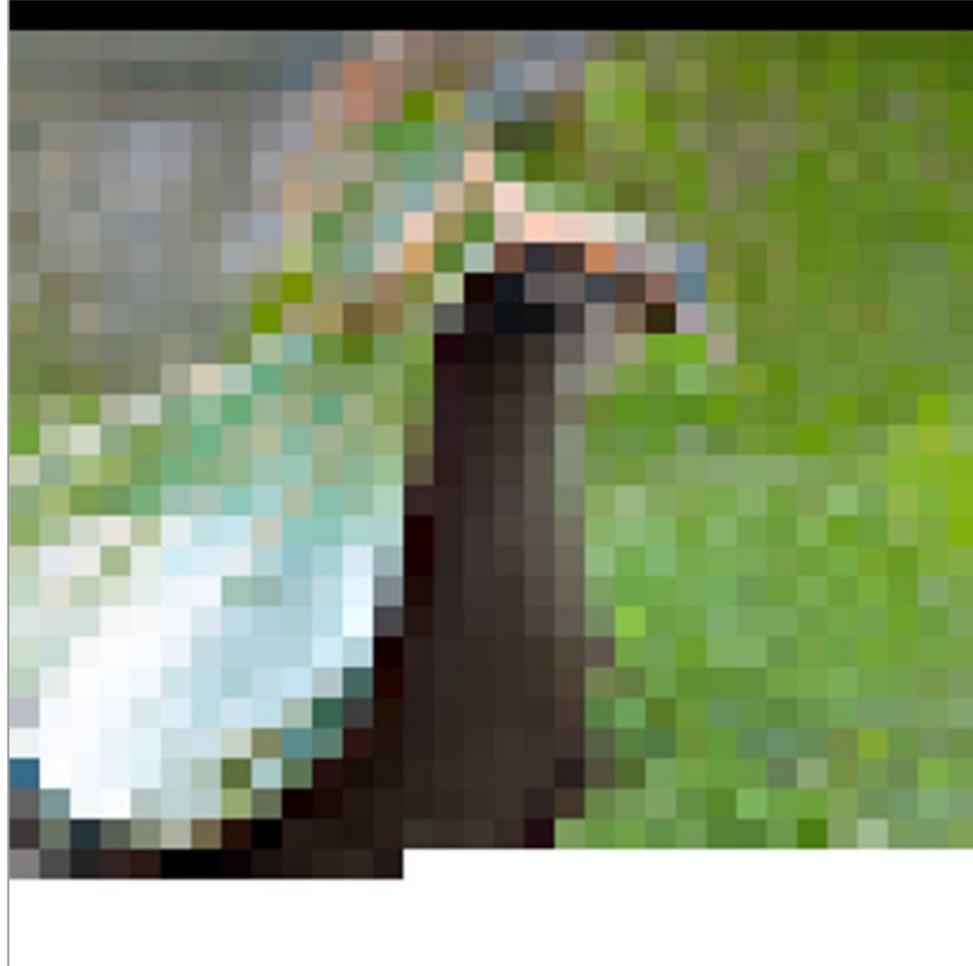
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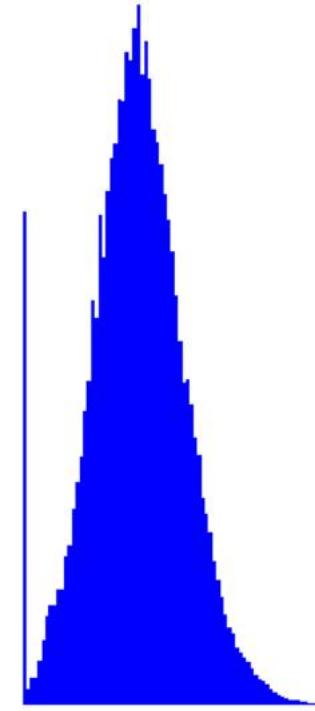
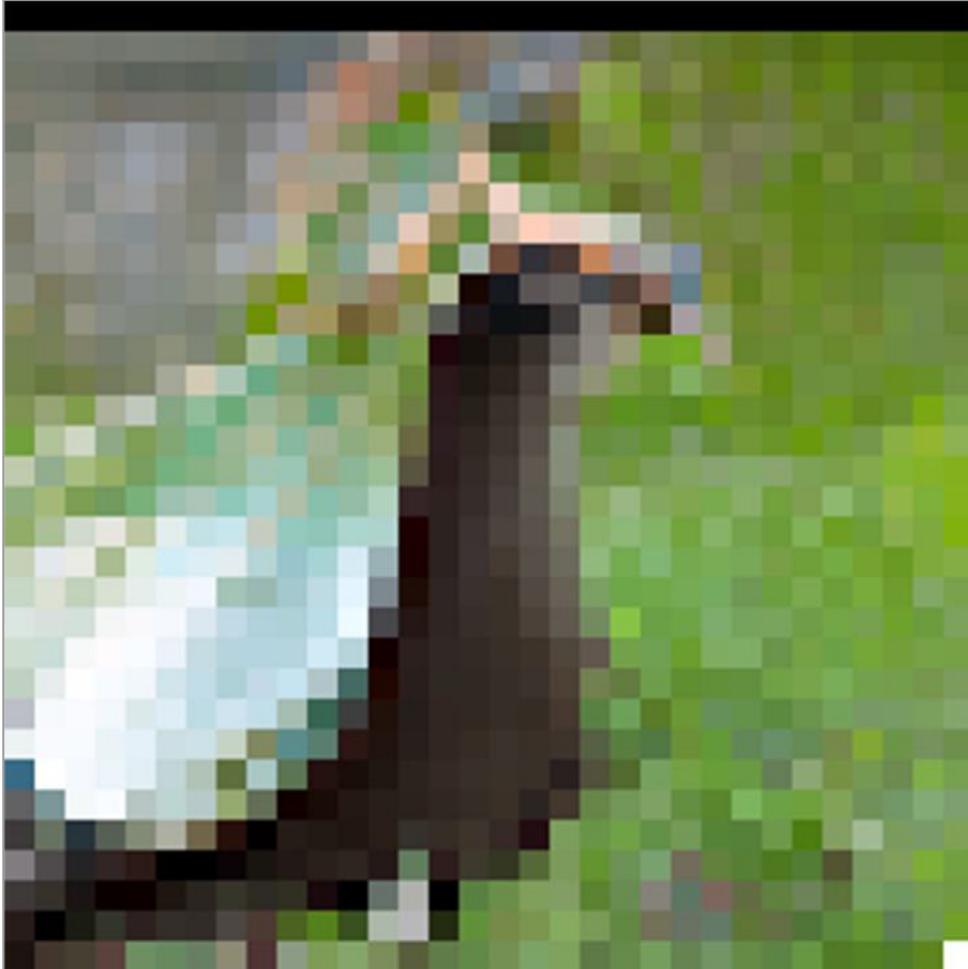
# PixelCNN – Softmax Sampling



# PixelCNN – Softmax Sampling

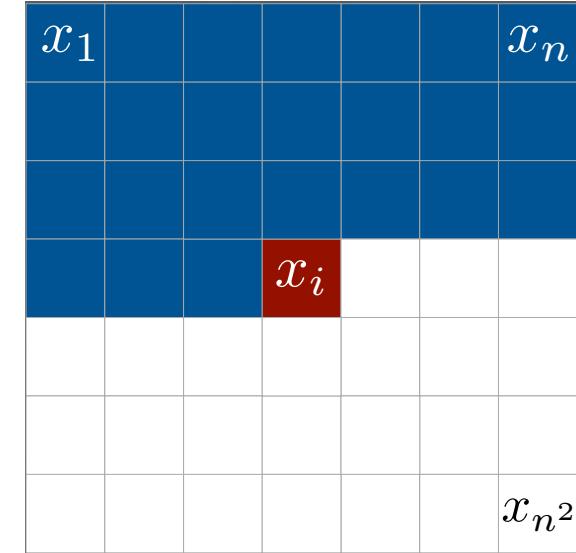
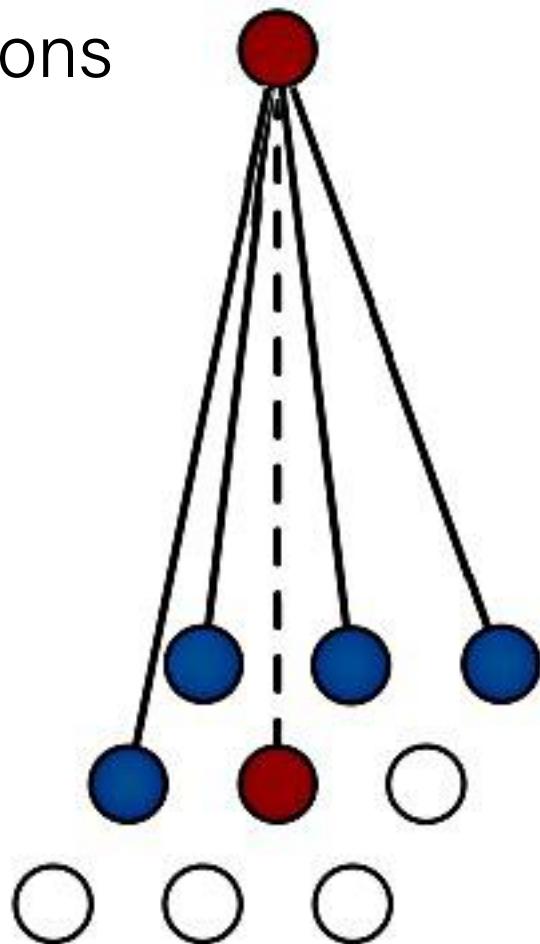


# PixelCNN – Softmax Sampling



# PixelCNN

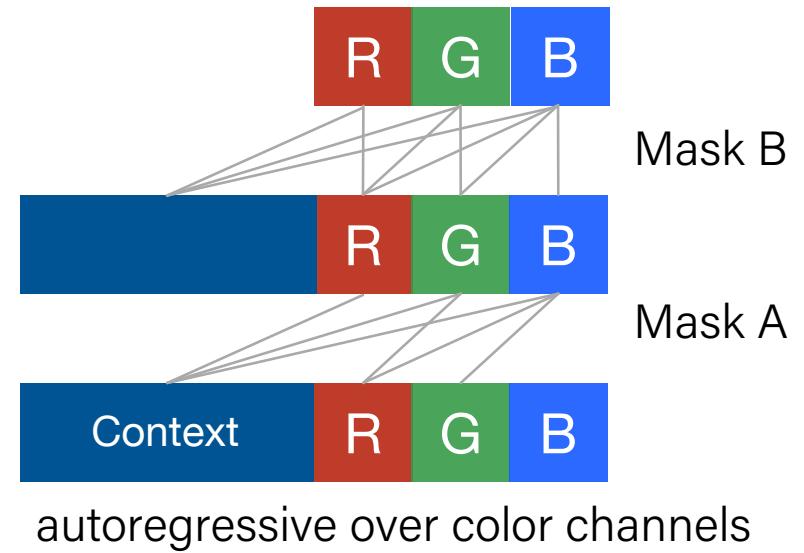
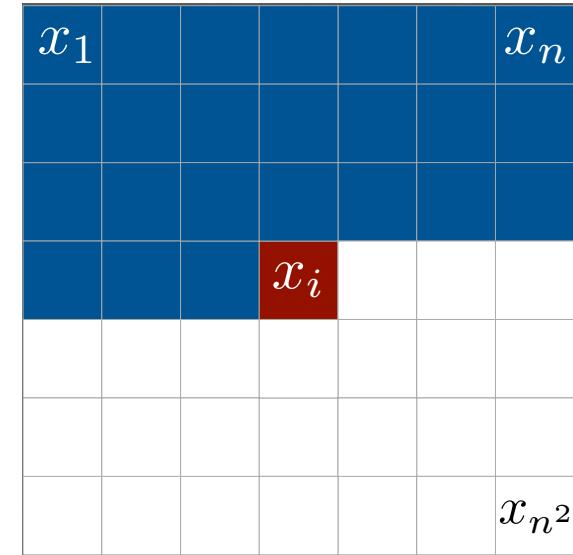
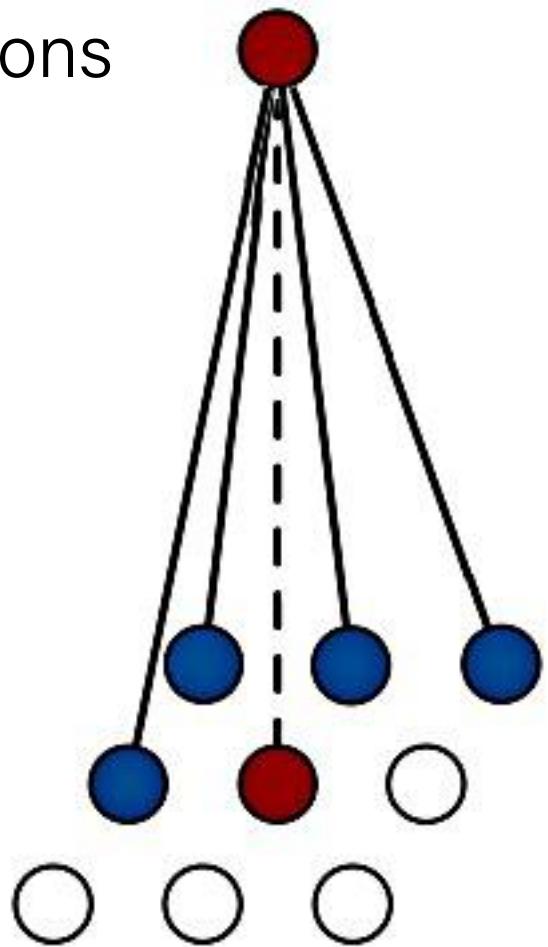
use masked convolutions  
to enforce the  
autoregressive  
relationship



1	1	1	1	1
1	1	1	1	1
1	1	0	0	0
0	0	0	0	0
0	0	0	0	0

# PixelCNN

use masked convolutions  
to enforce the  
autoregressive  
relationship

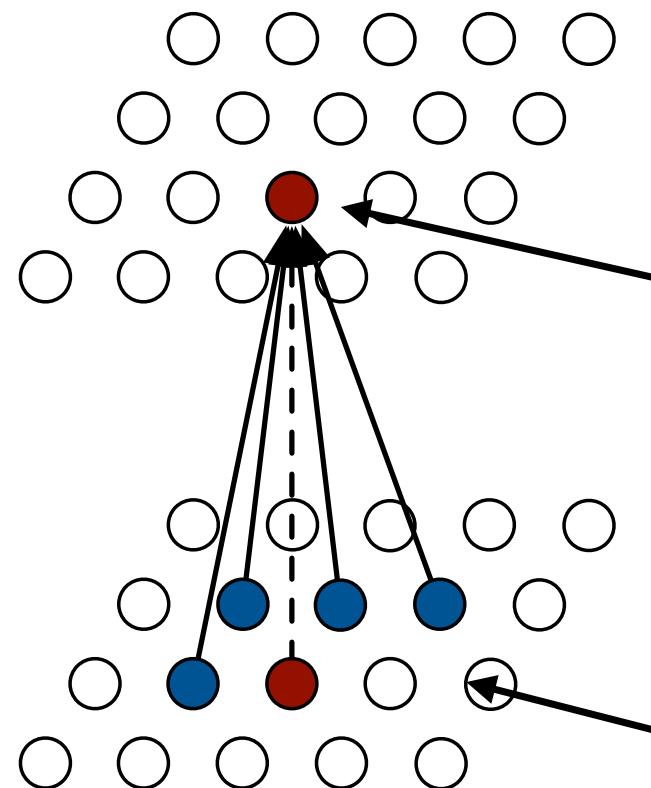


autoregressive over color channels

$$p(x_i \mid \mathbf{x}_{<i}) = p(x_{i,R} \mid \mathbf{x}_{<i})p(x_{i,G} \mid x_{i,R}, \mathbf{x}_{<i})p(x_{i,B} \mid x_{i,R}, x_{i,G}, \mathbf{x}_{<i})$$

# PixelCNN

Multiple layers of masked convolutions



composing multiple layers increases the context size

only depends on pixel above and to the left

masked convolution

# Samples from PixelCNN

Topics: CIFAR-10

- Samples from a class-conditioned PixelCNN



# Samples from PixelCNN

Topics: CIFAR-10

- Samples from a class-conditioned PixelCNN



Sorrel horse

# Samples from PixelCNN

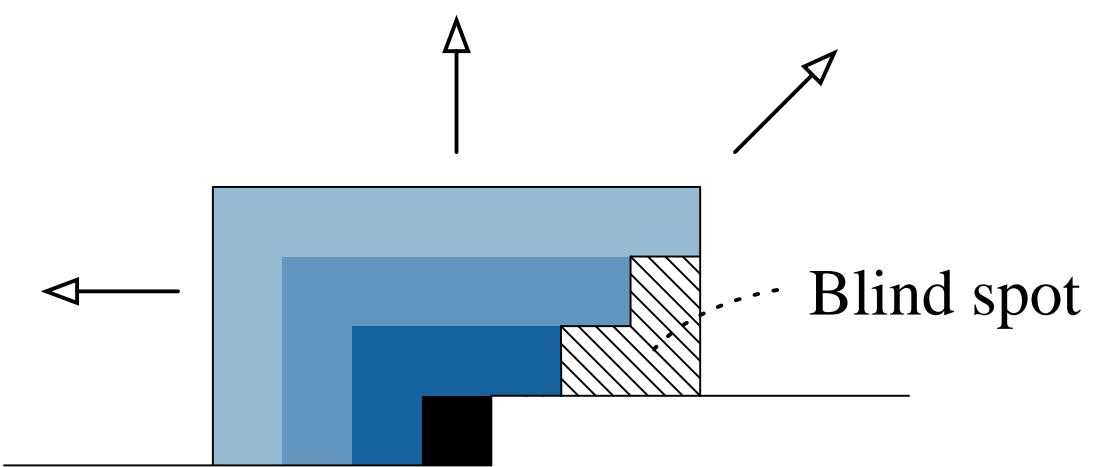
Topics: CIFAR-10

- Samples from a class-conditioned PixelCNN

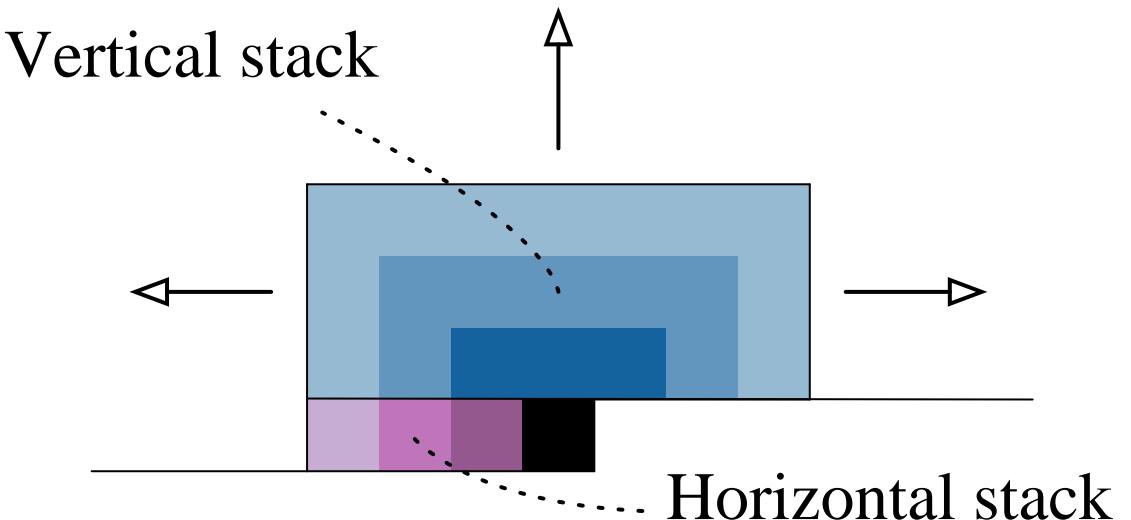


Sandbar

# Improving PixelCNN



Stacking layers of masked convolution creates a blindspot

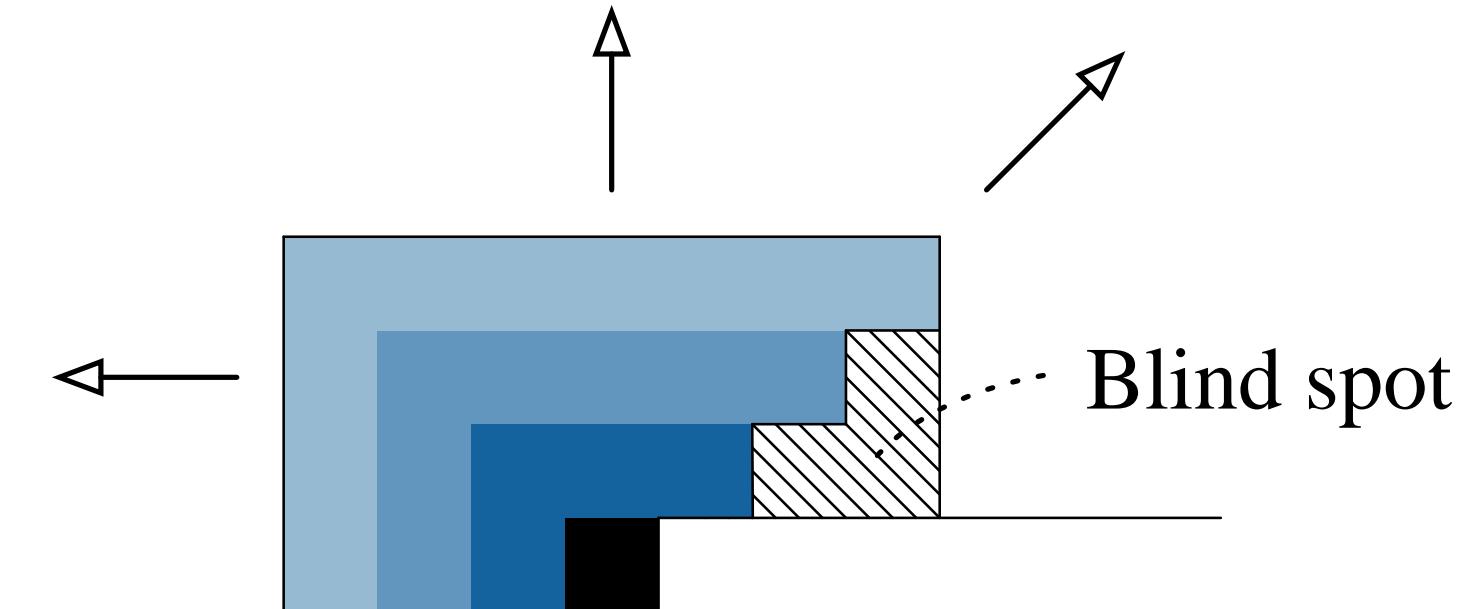


**Solution:** use two stacks of convolution, a vertical stack and a horizontal stack

# Improving PixelCNN I

There is a problem with this form of masked convolution.

1	1	1	1	1
1	1	1	1	1
1	1	0	0	0
0	0	0	0	0
0	0	0	0	0

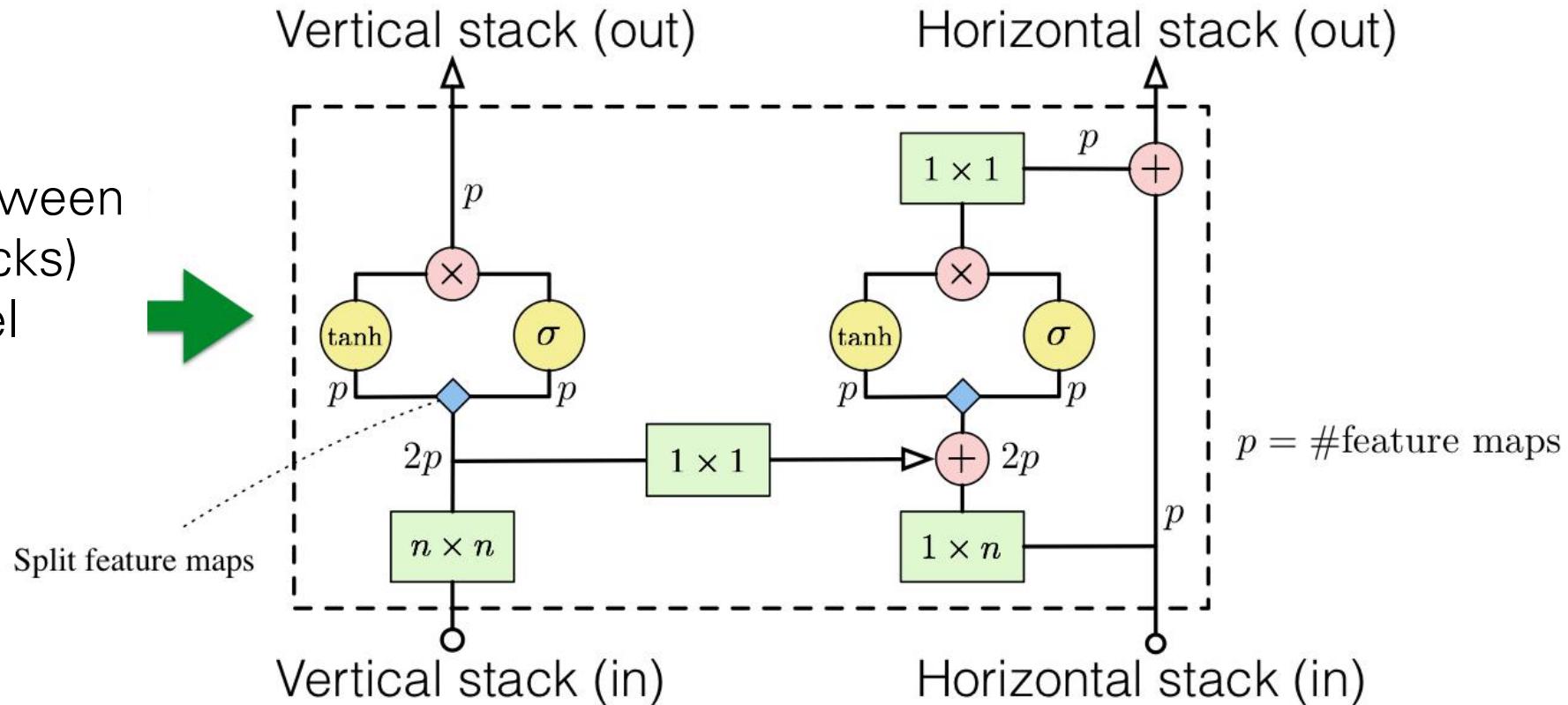


Stacking layers of masked convolution creates a blindspot

# Improving PixelCNN II

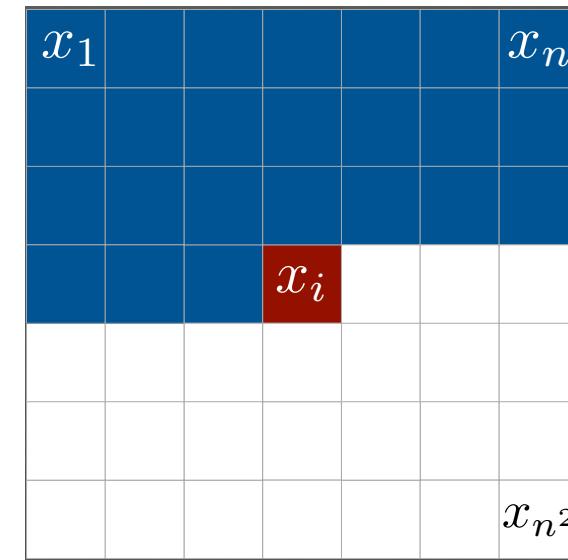
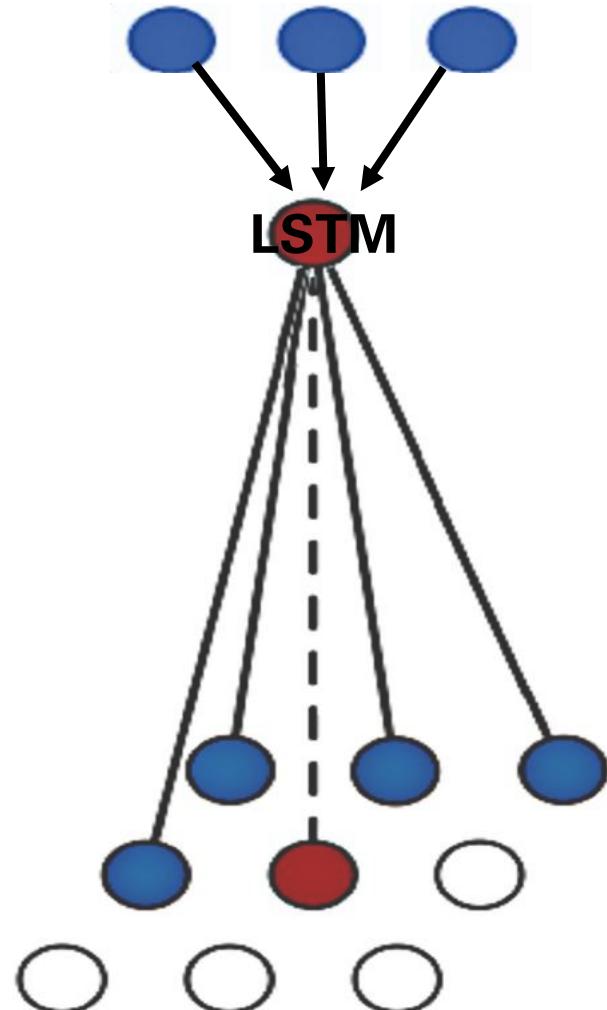
Use more expressive nonlinearity:  $\mathbf{h}_{k+1} = \tanh(W_{k,f} * \mathbf{h}_k) \odot \sigma(W_{k,g} * \mathbf{h}_k)$

This information flow (between vertical and horizontal stacks) preserves the correct pixel dependencies



# Convolutional Long Short-Term Memory

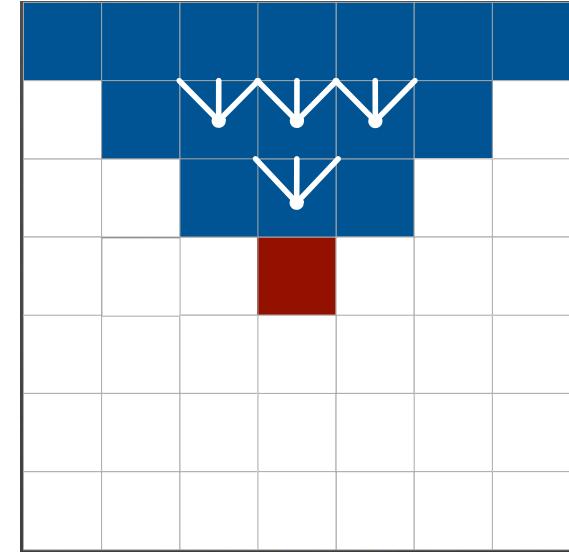
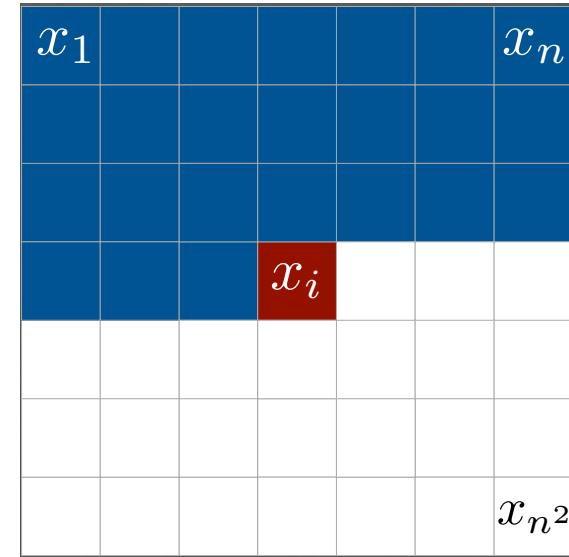
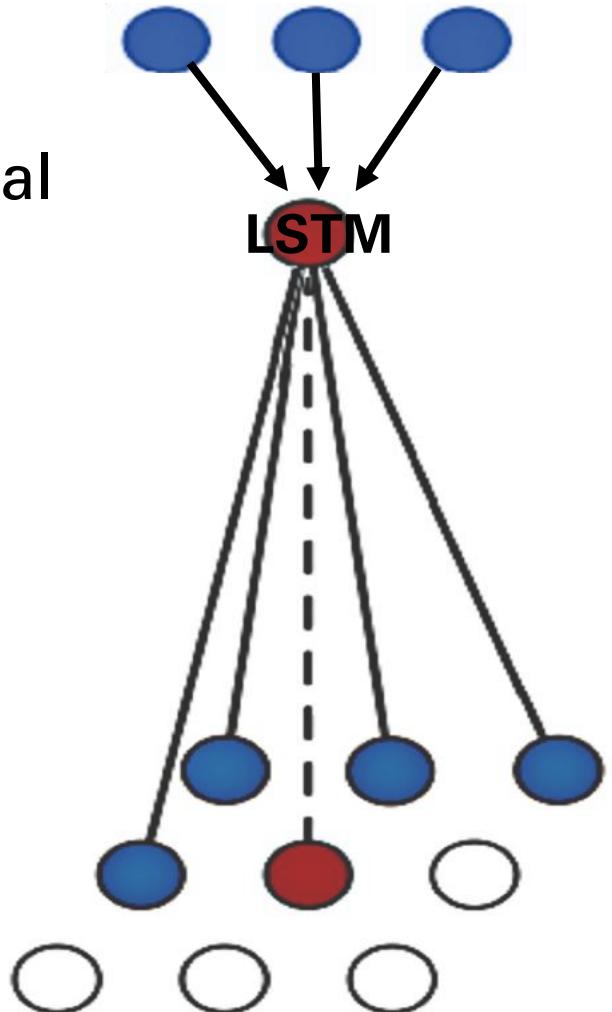
Row LSTM



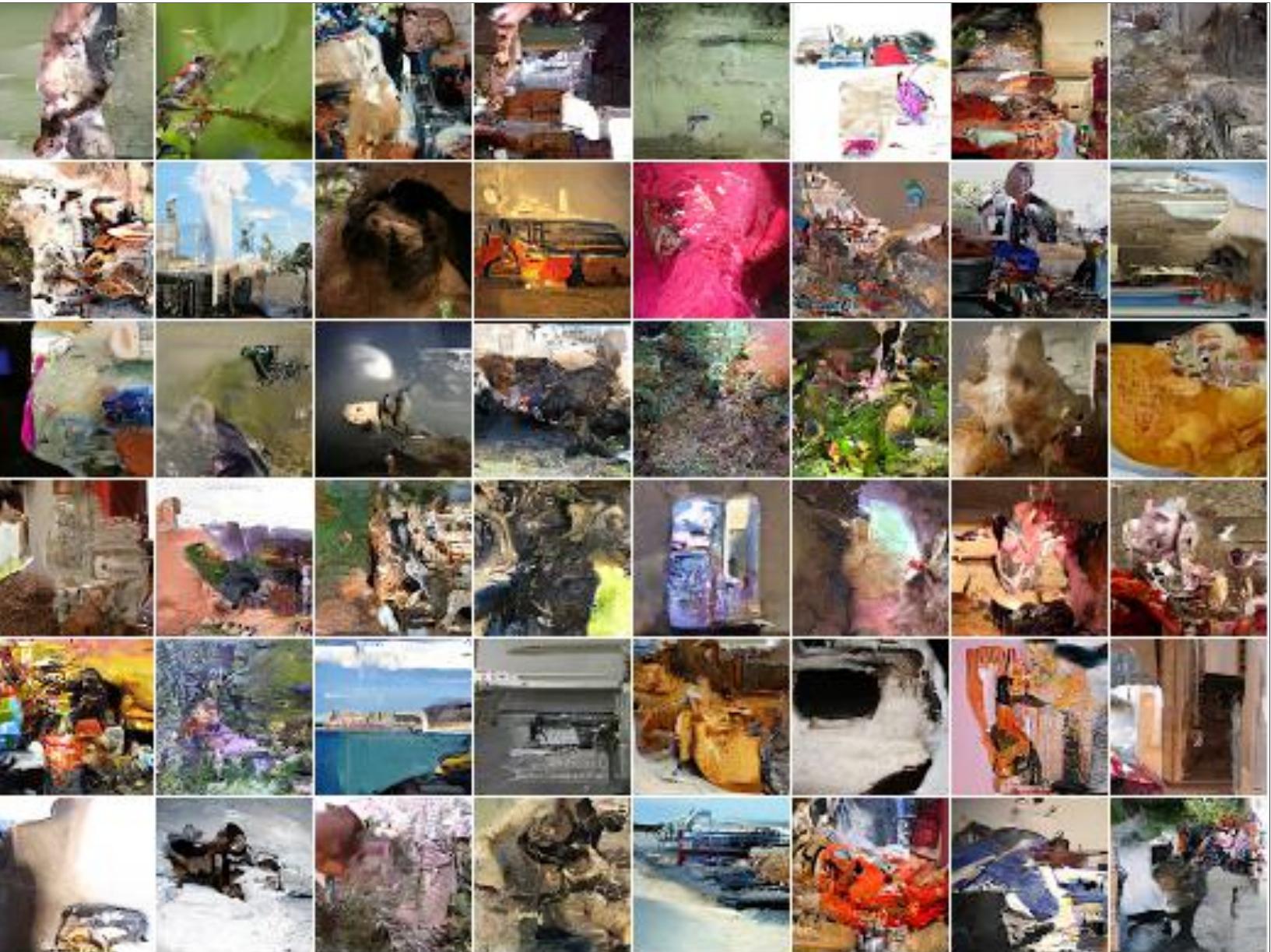
Stollenga et al, 2015  
Oord, Kalchbrenner, Kavukcuoglu, 2016

# Pixel RNN

Multiple layers of convolutional LSTM

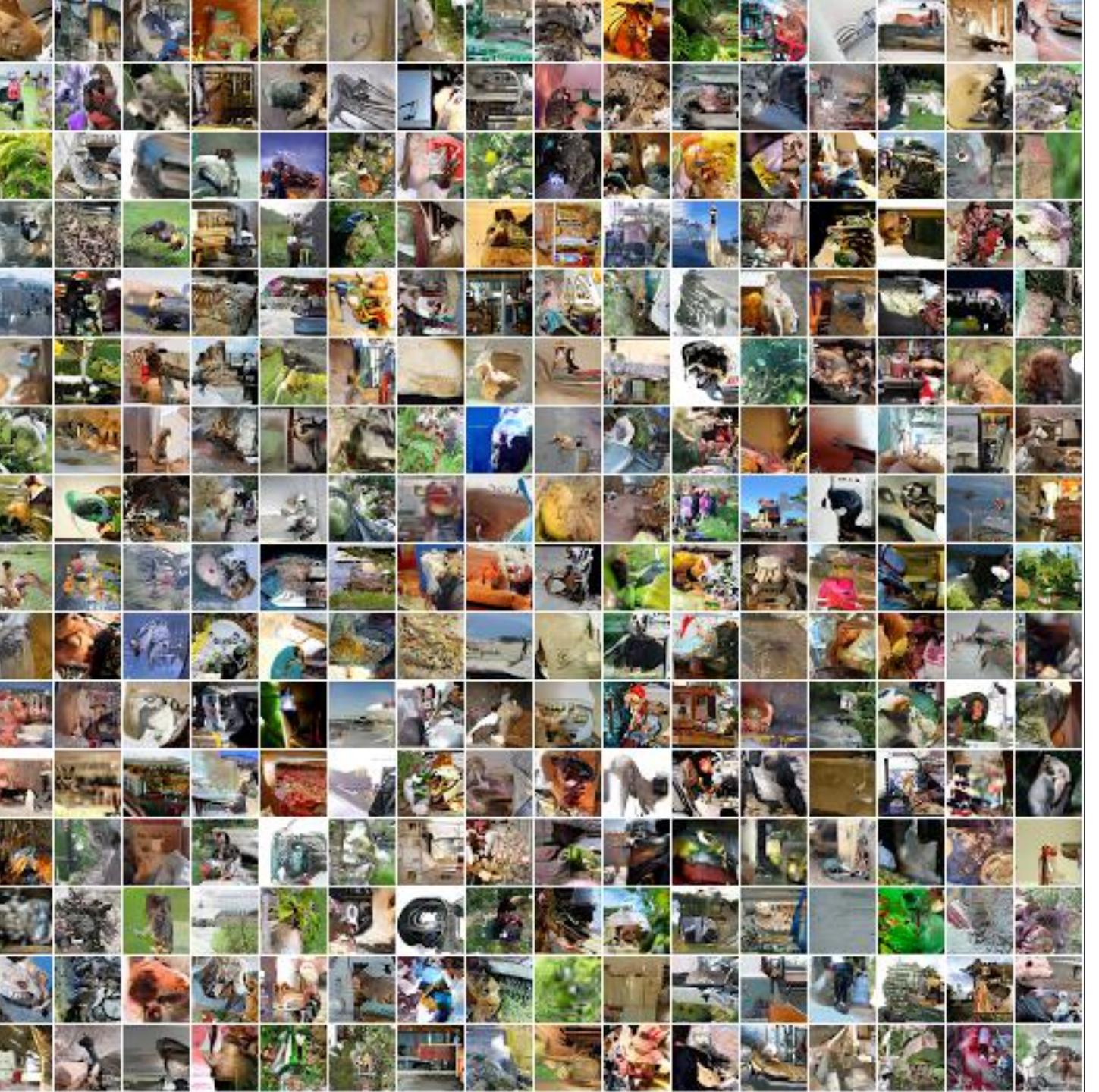


# Samples from PixelRNN



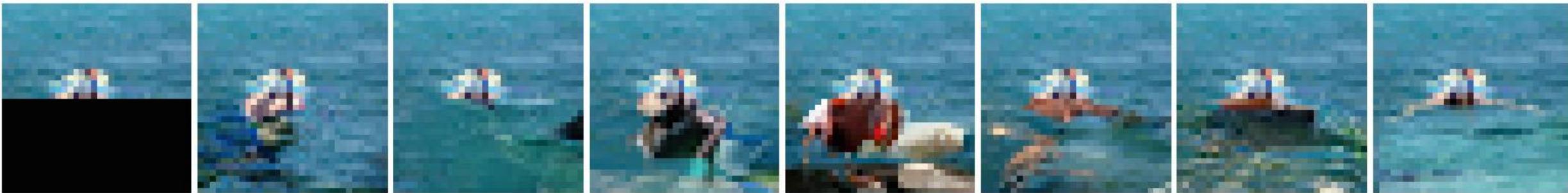
Slide credit:  
Nal Kalchbrenner

# Samples from PixelRNN

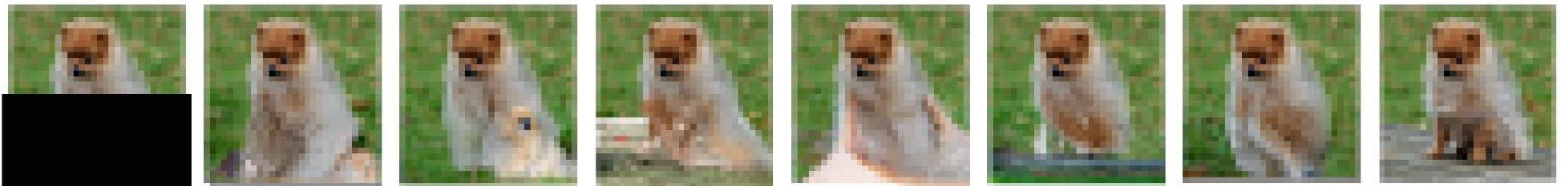


# Image completions (conditional samples) from PixelRNN

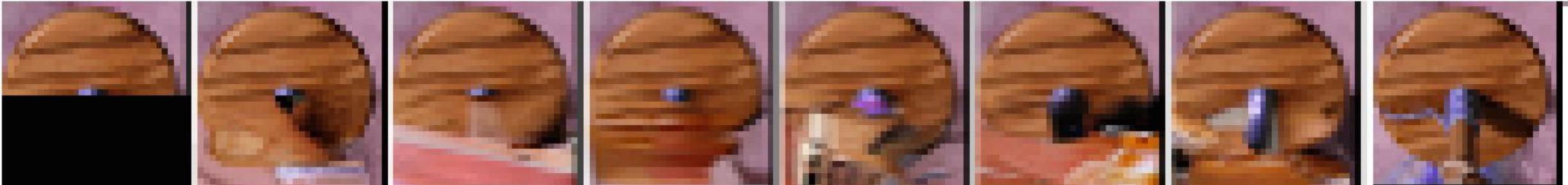
occluded



completions



original



[PixelRNN, van der Oord et al. 2016]

# Modeling Audio

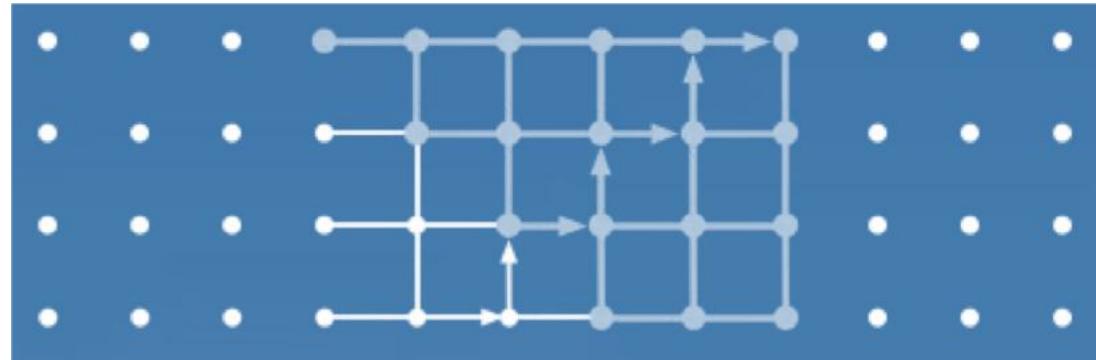


1 Second

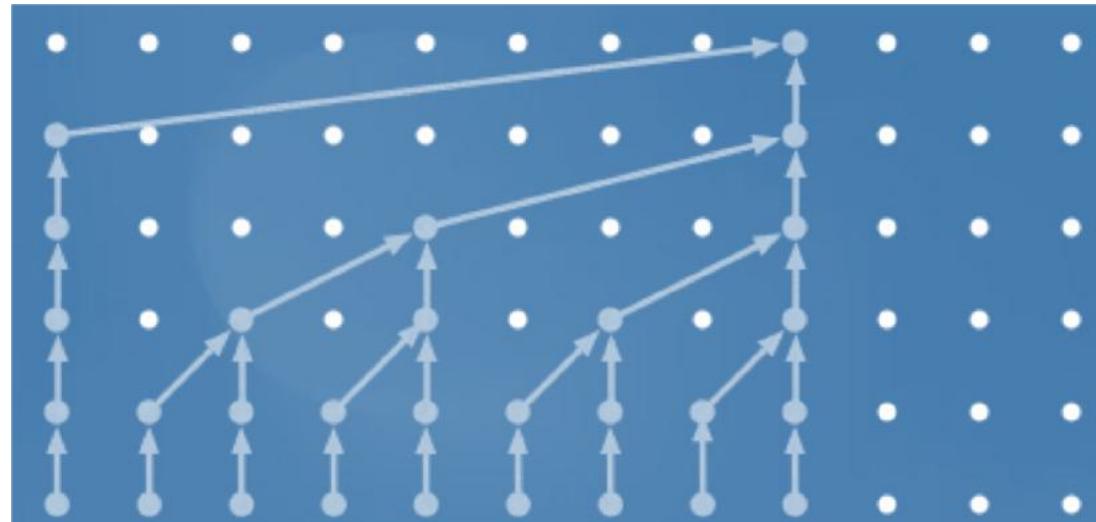


# Architecture for 1D sequences (Bytenet / Wavenet)

Deep RNN



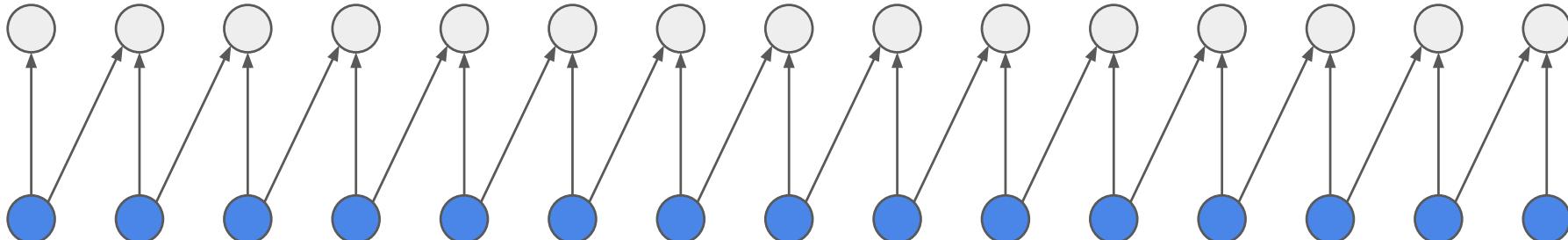
Bytenet decoder



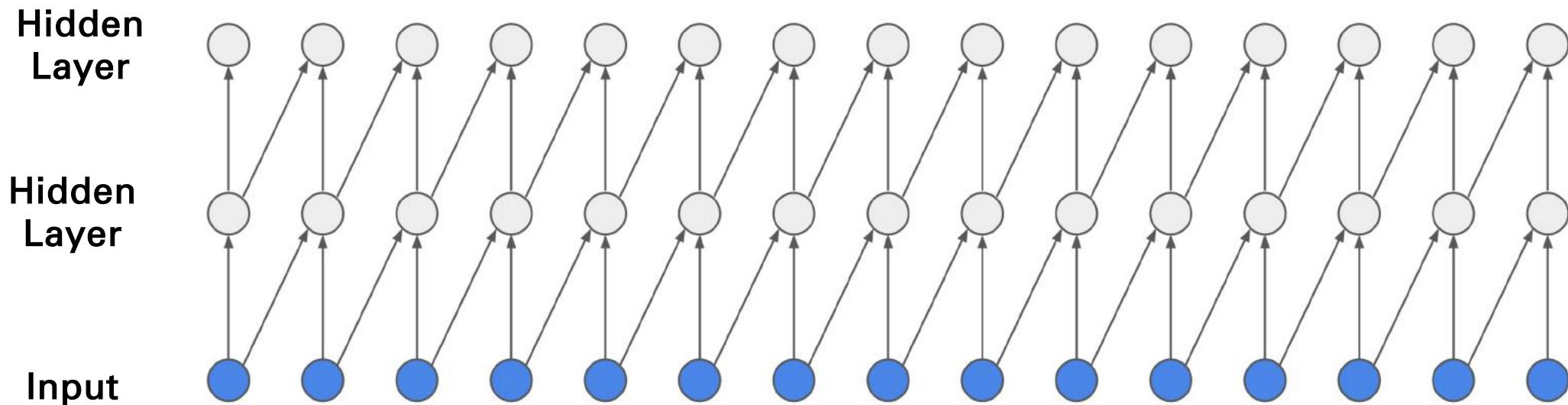
- Stack of **dilated, masked 1-D convolutions** in the decoder
- The architecture is **parallelizable** along the time dimension (during training or scoring)
- Easy access to **many states** from the past

# Causal Convolution

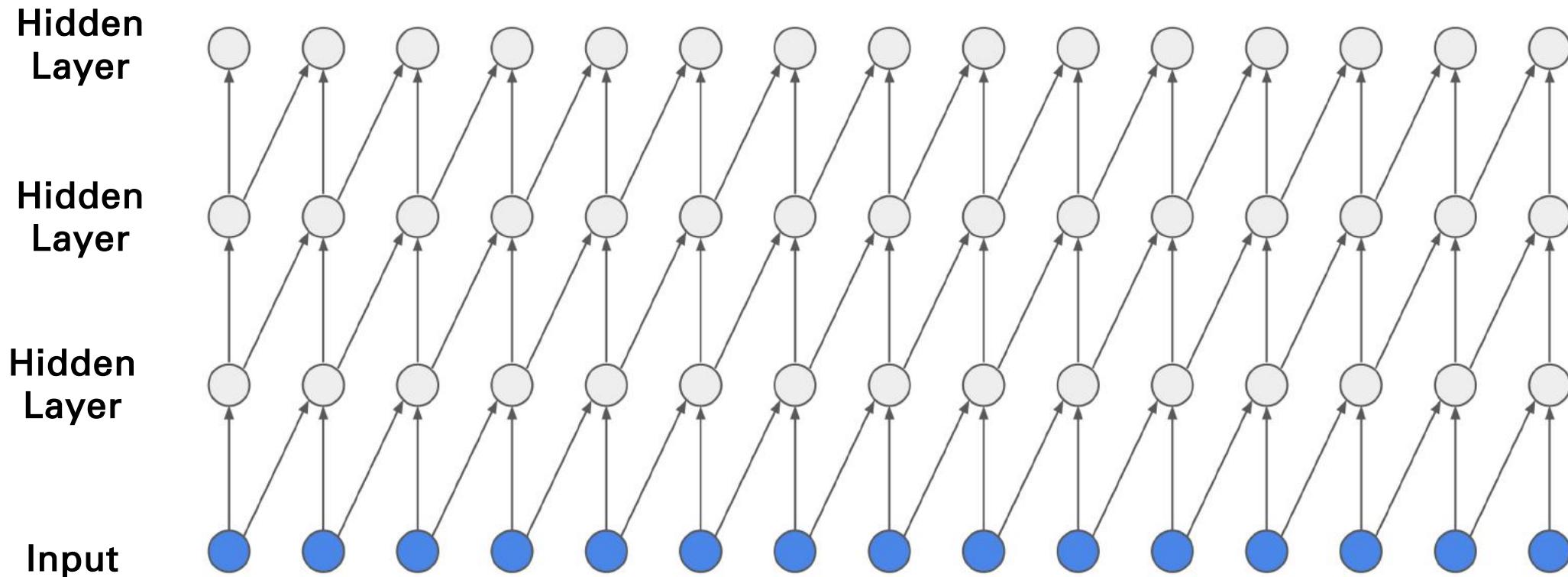
Hidden Layer  
Input



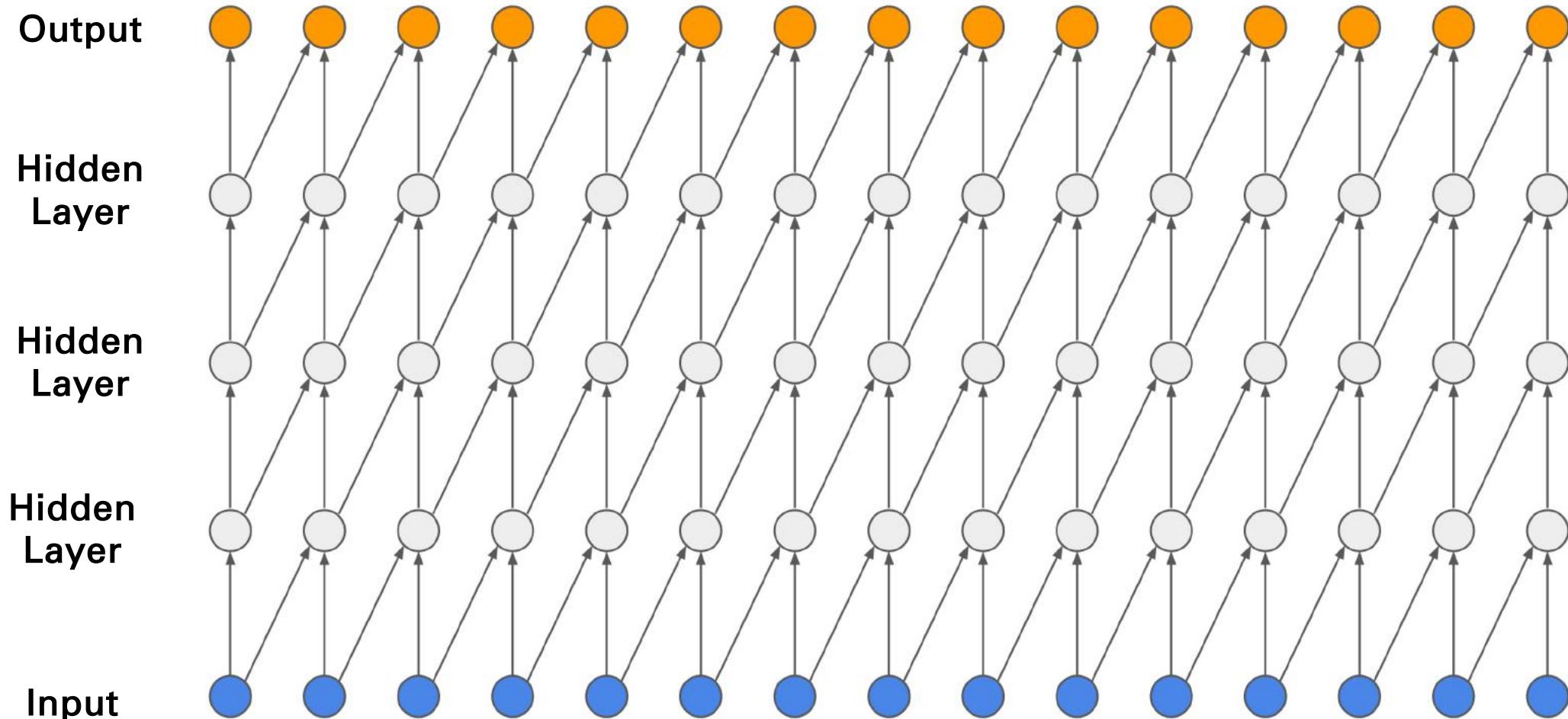
# Causal Convolution



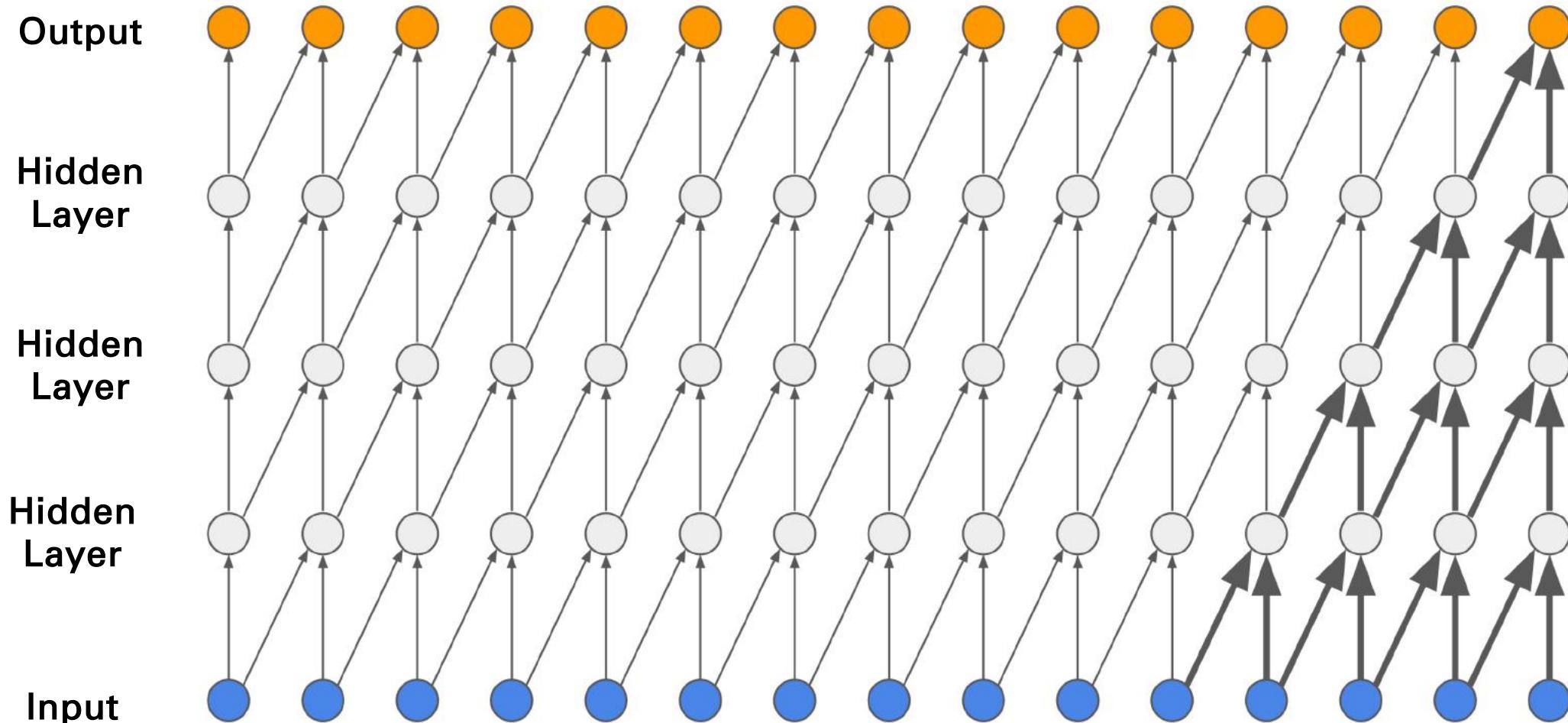
# Causal Convolution



# Causal Convolution



# Causal Convolution

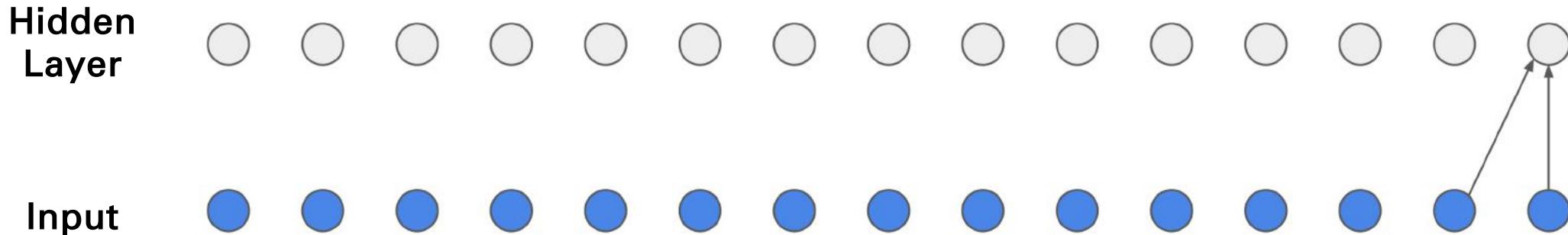


# Causal Dilated Convolution

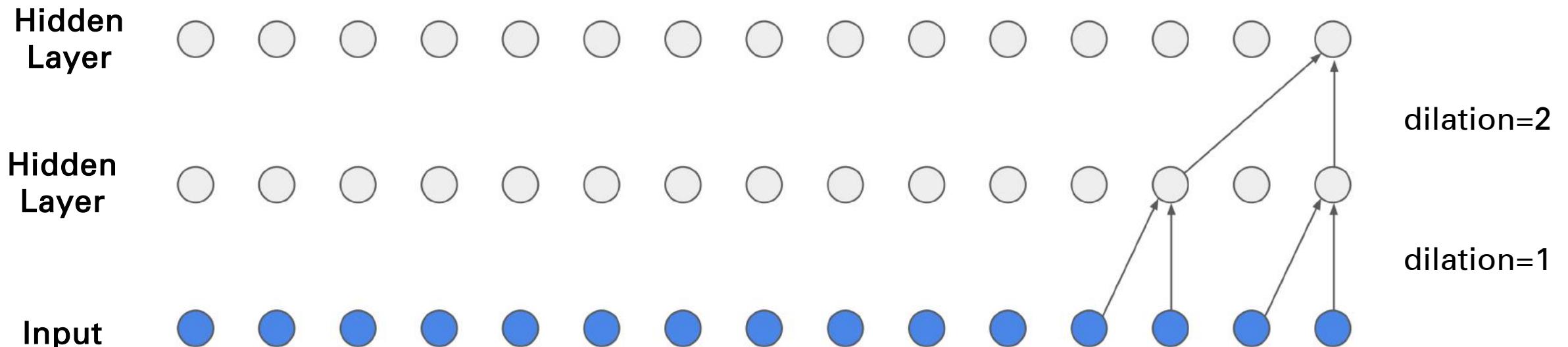
Input



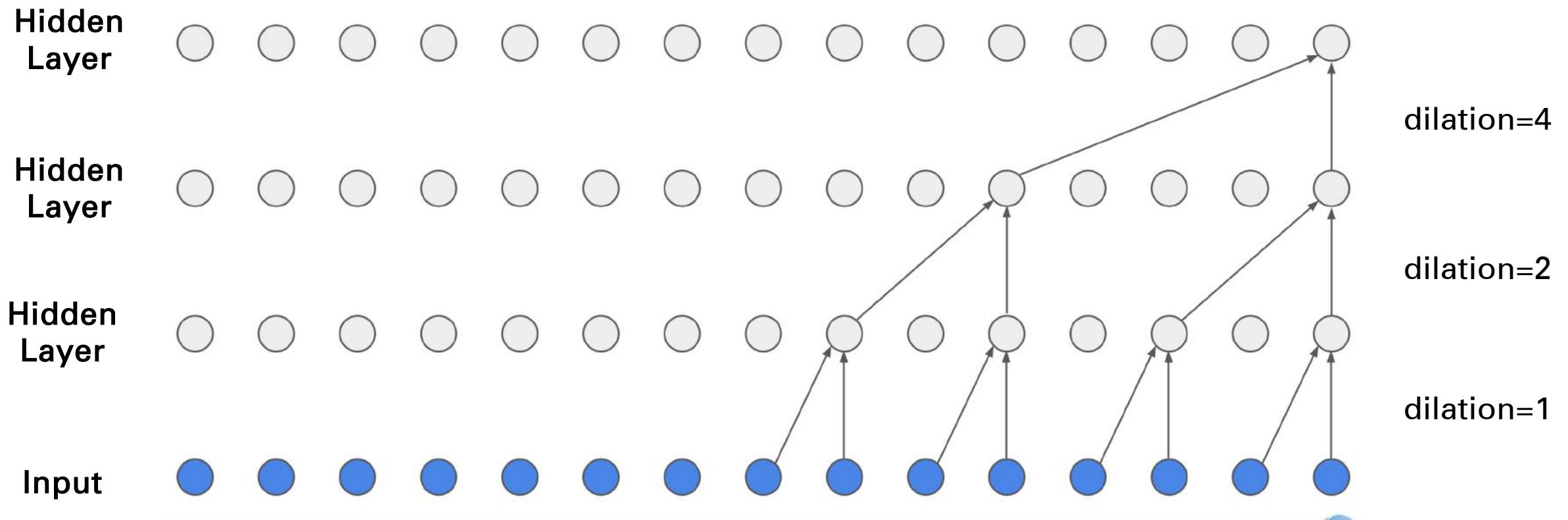
# Causal Dilated Convolution



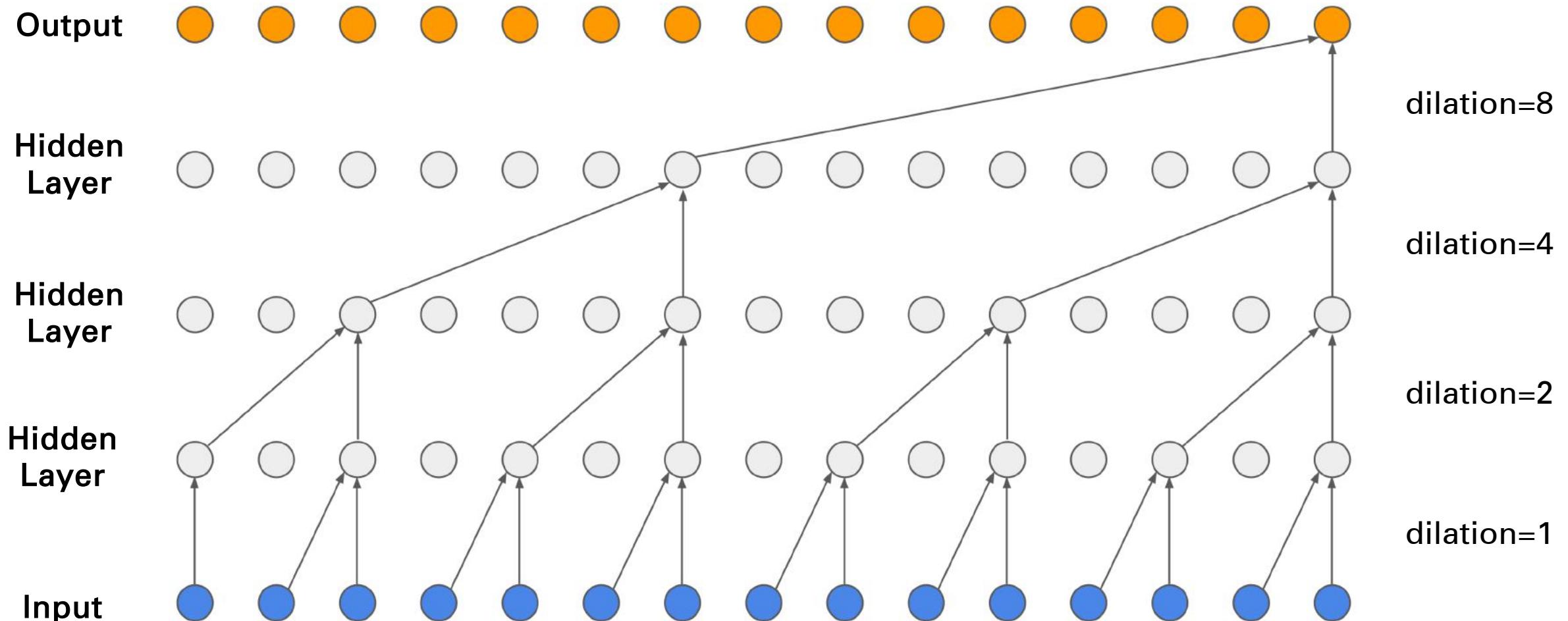
# Causal Dilated Convolution



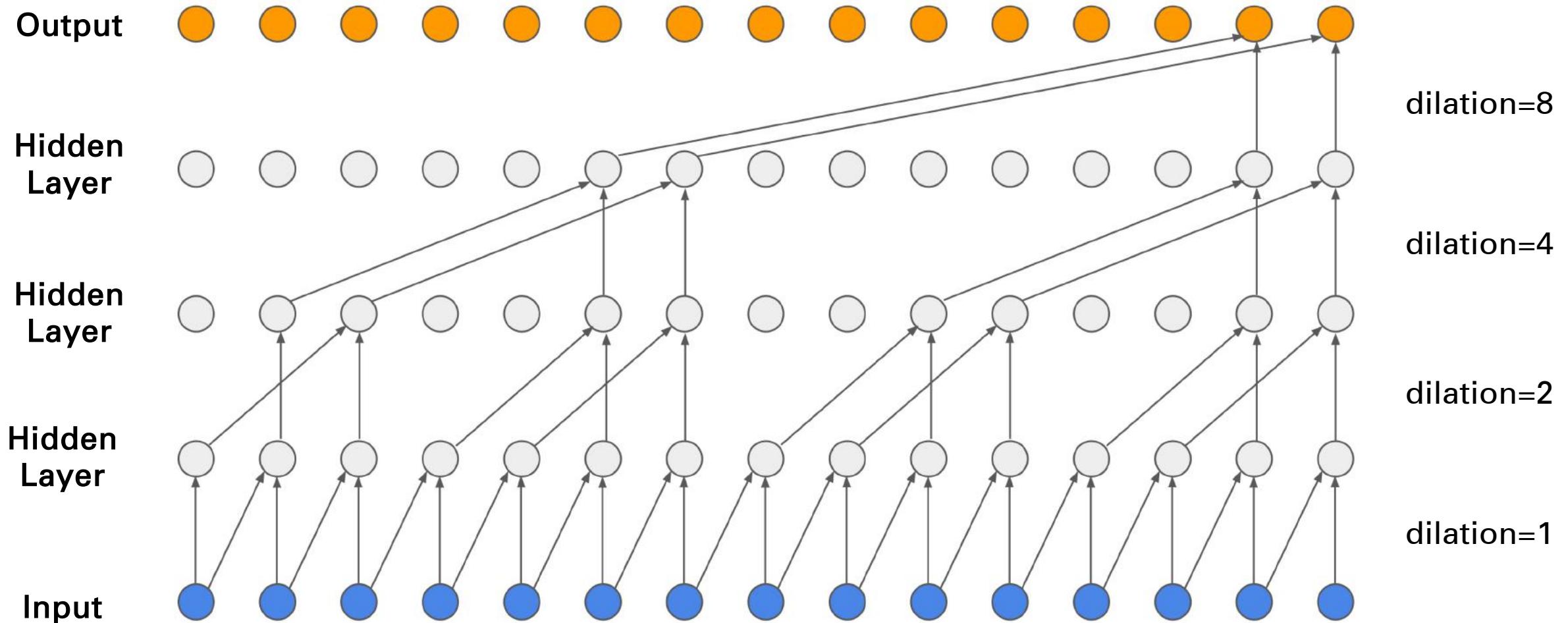
# Causal Dilated Convolution



# Causal Dilated Convolution

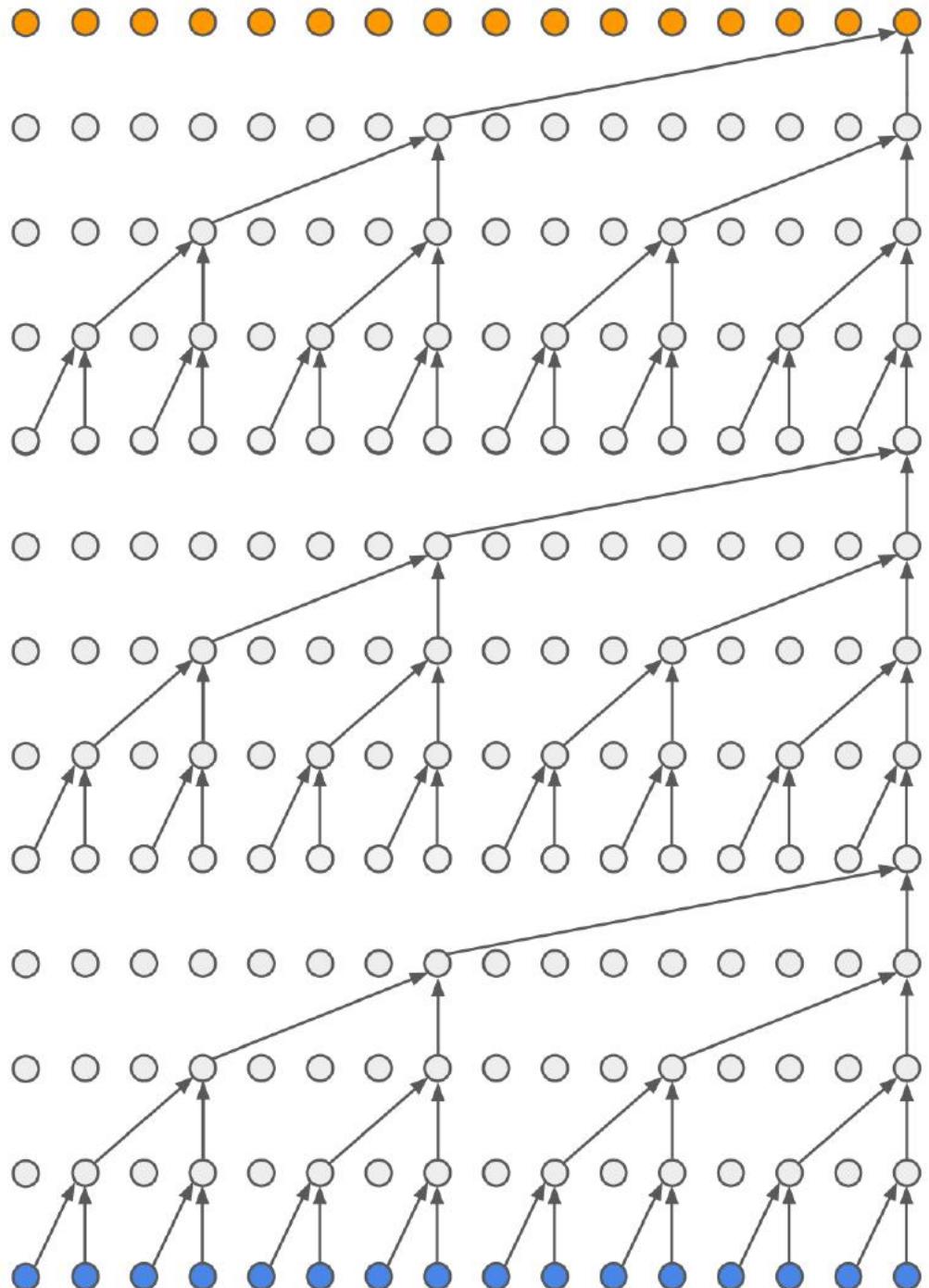
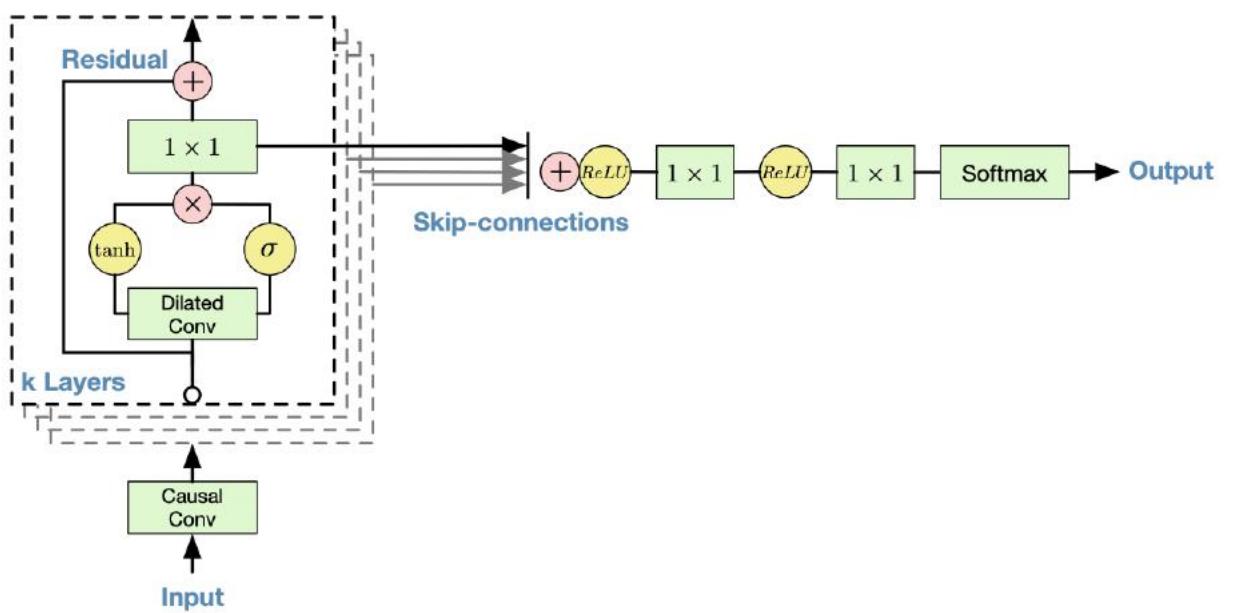


# Causal Dilated Convolution



# Multiple Stacks

- Improved receptive field with dilated convolutions
- Gated Residual block with skip connections



# Sampling

Output



Hidden Layer



Hidden Layer



Hidden Layer

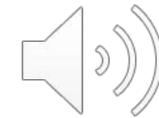


Input

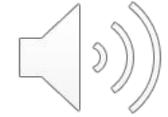


# Sampling

sample  
speech



sample  
music



Output



Hidden  
Layer



Hidden  
Layer



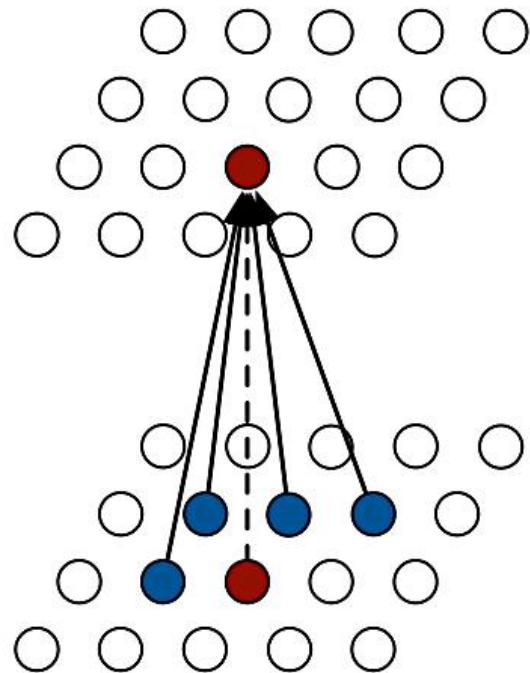
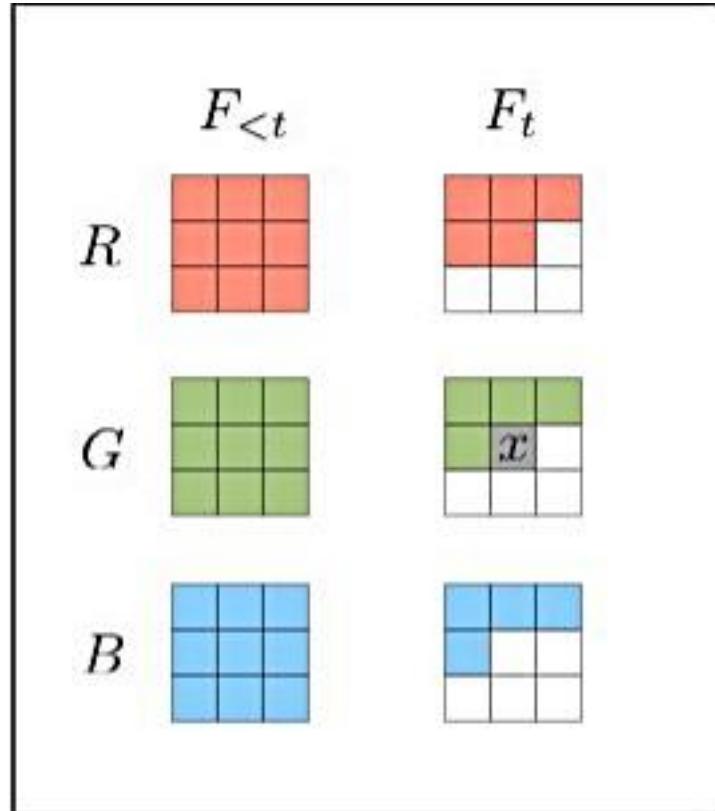
Hidden  
Layer



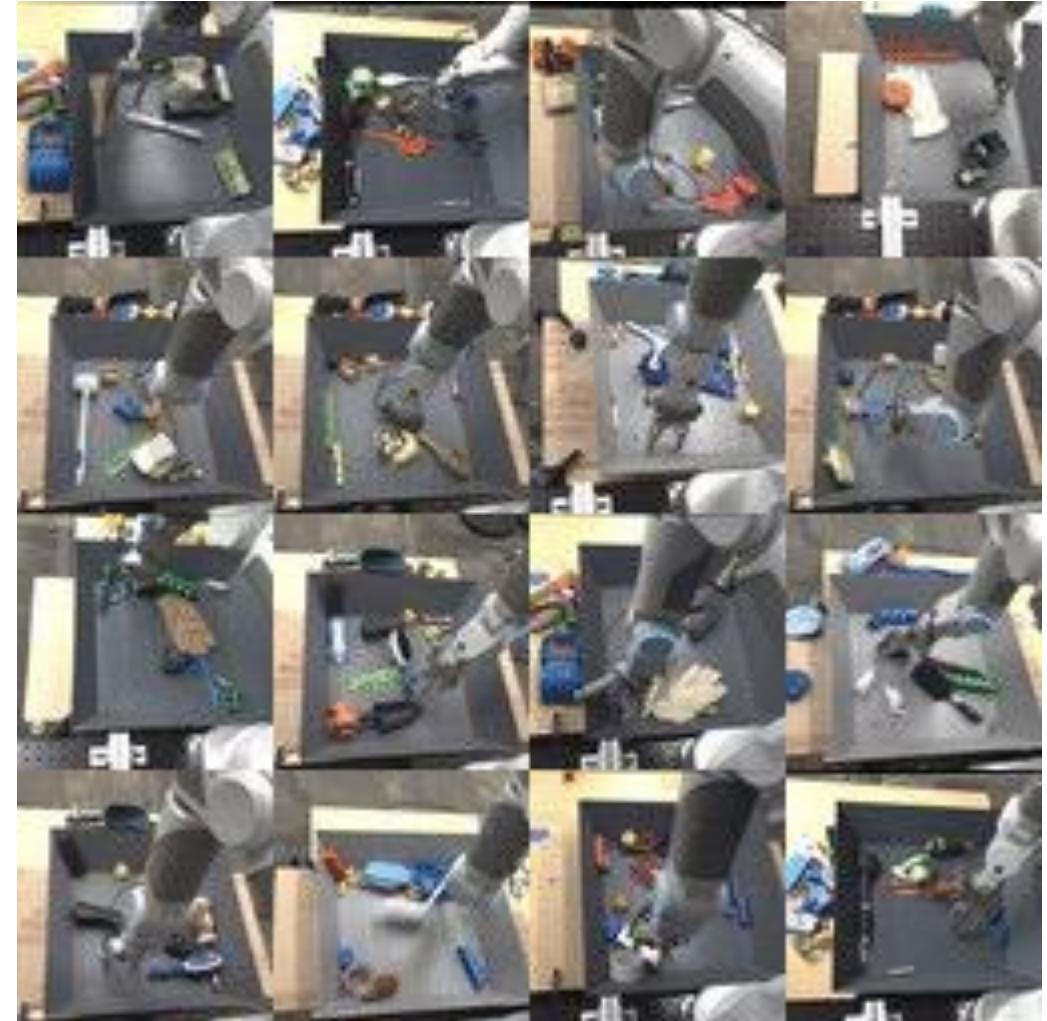
Input



# Video Pixel Net (VPN)

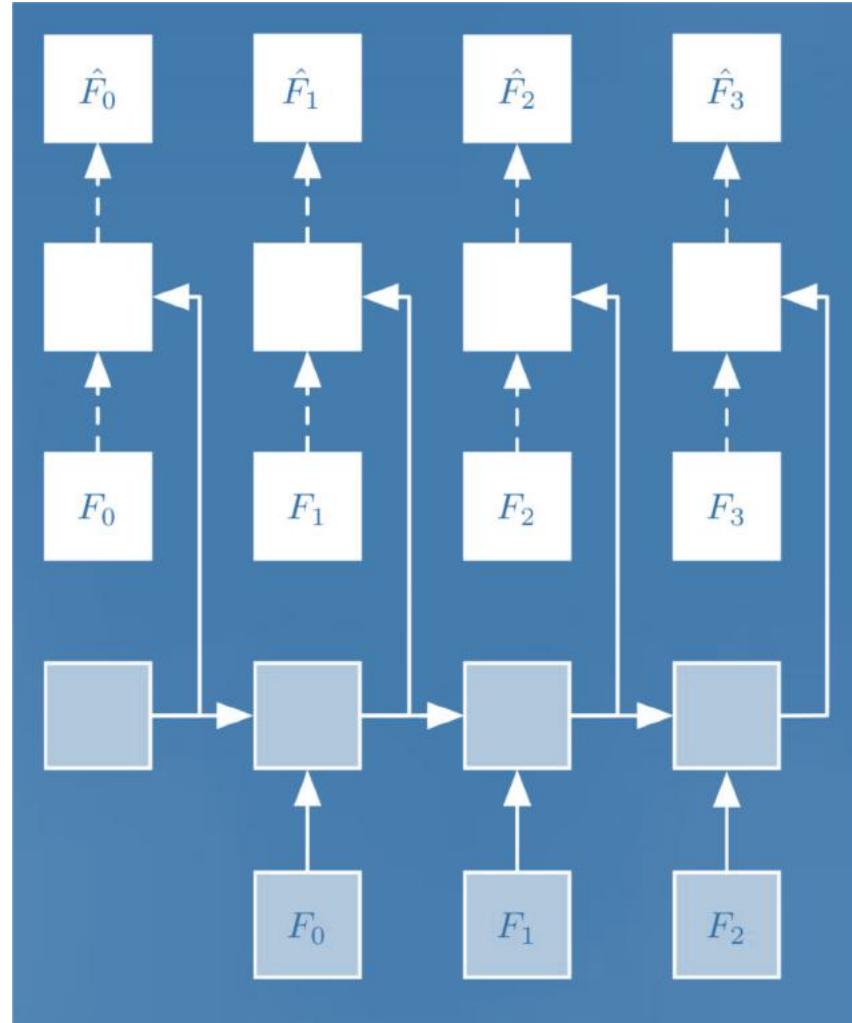


masked convolution



VPN Samples for Robotic Pushing

# Video Pixel Net (VPN)



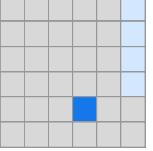
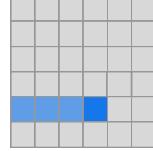
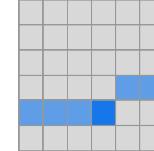
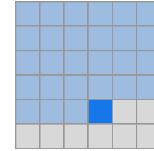
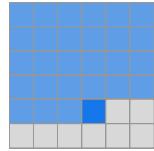
PixelCNN  
Decoders

Resolution Preserving  
CNN Encoders



VPN Samples for Robotic Pushing

# Sparse Transformers



Normal  
Transformer

Sparse  
Transformer  
(strided)

Sparse  
Transformer  
(fixed)

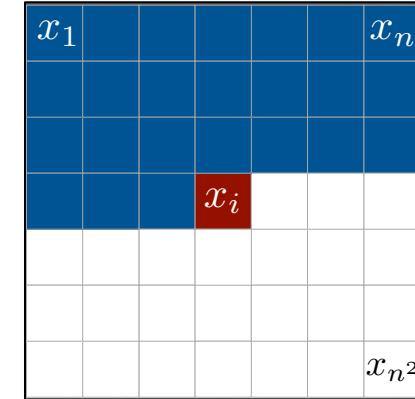
- Strided attention is roughly equivalent to each position attending to its row and its column
- Fixed attention attends to a fixed column and the elements after the latest column element (especially used for text).

[Child, Gray, Radford, Sutskever, 2019]

# Autoregressive Models

- Explicitly model conditional probabilities:

$$p_{\text{model}}(\mathbf{x}) = p_{\text{model}}(x_1) \prod_{i=2}^n p_{\text{model}}(x_i \mid x_1, \dots, x_{i-1})$$



*Each conditional can be  
a complicated neural net*

## Advantages:

- $p_{\text{model}}(x)$  is tractable (easy to train and sample)

## Disadvantages:

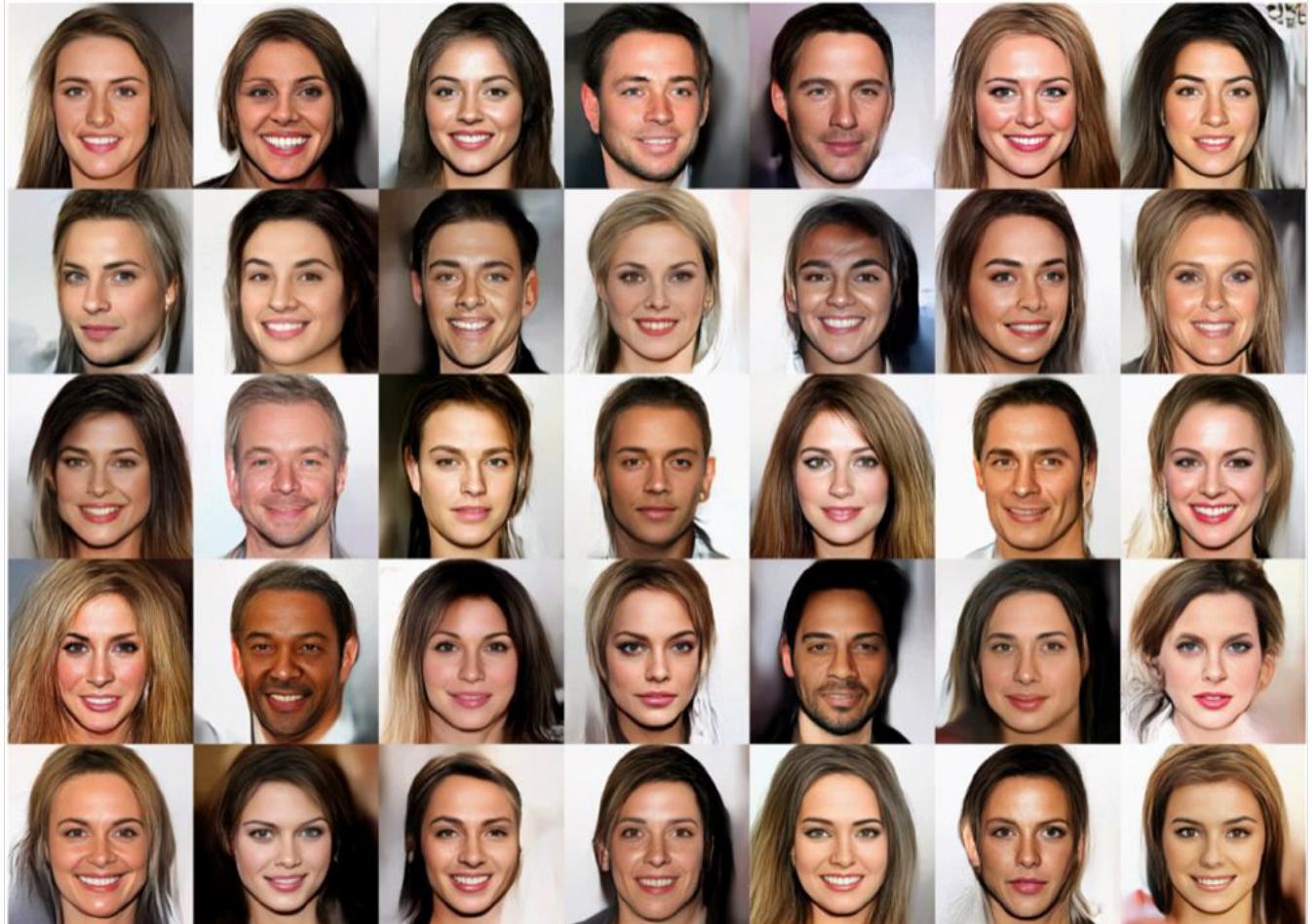
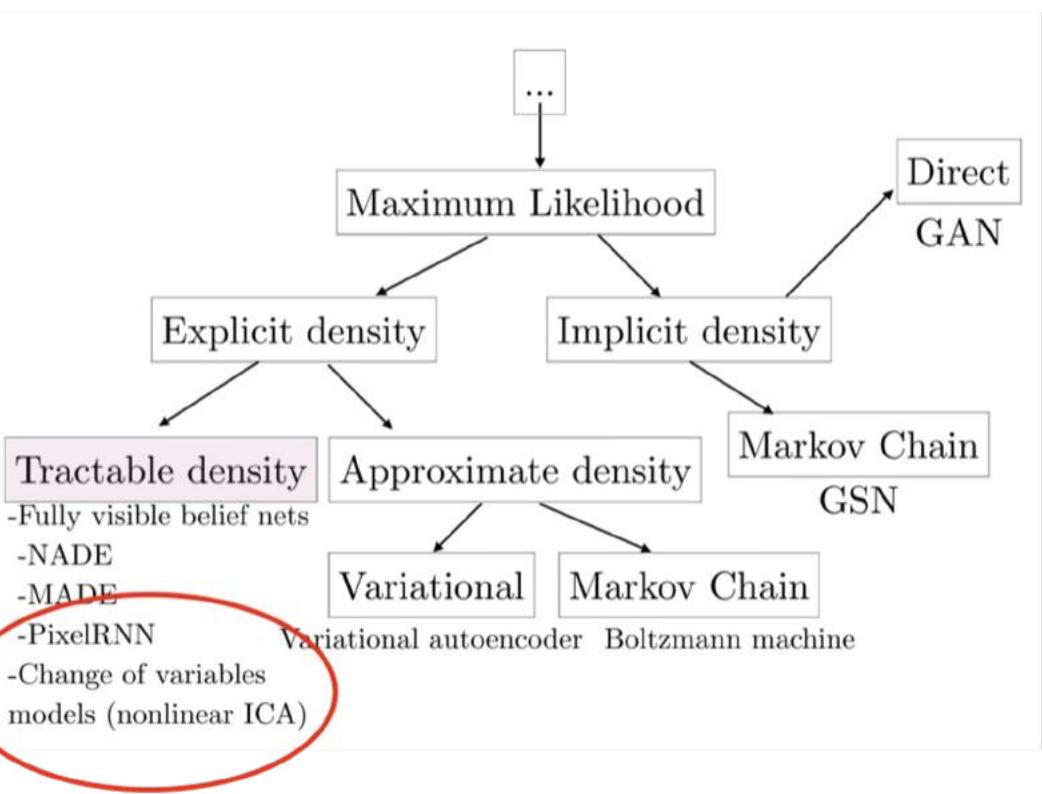
- Generation can be too costly
- Generation can not be controlled by a latent code



PixelCNN elephants  
(van den Ord et al. 2016)

# Flow-Based Models

# Invertible Neural Networks

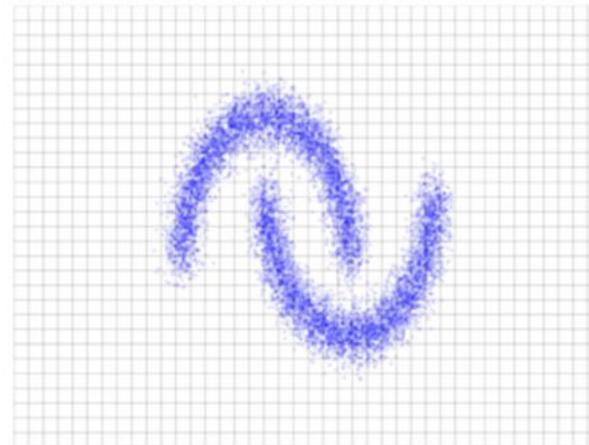


# Normalizing Flows: Translating Probability Distributions

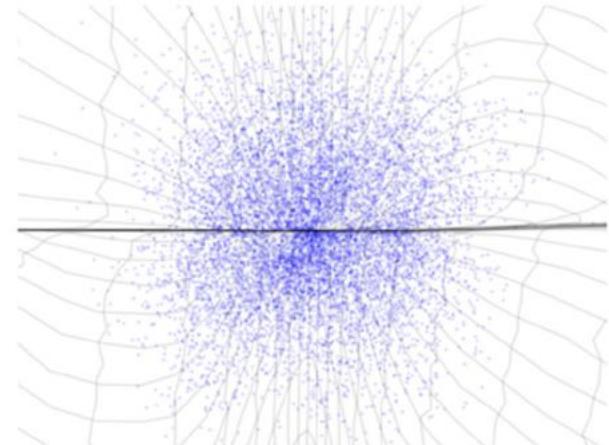
**Inference**

$$x \sim \hat{p}_X$$
$$z = f(x)$$

Data space  $\mathcal{X}$

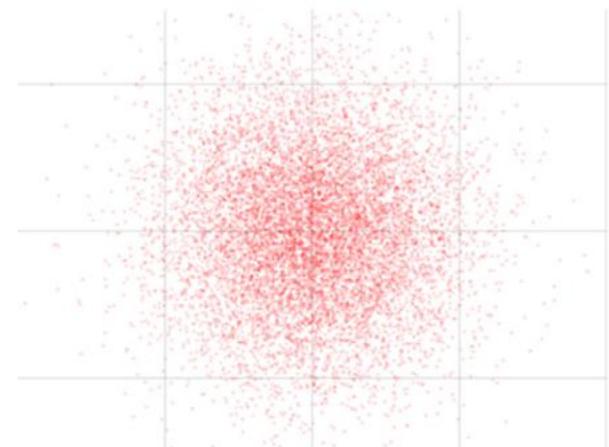
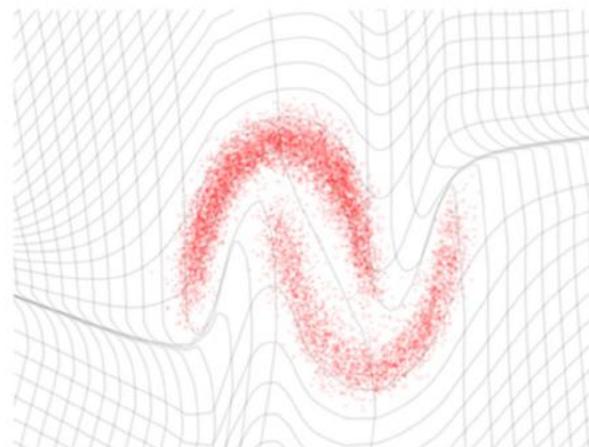


Latent space  $\mathcal{Z}$



**Generation**

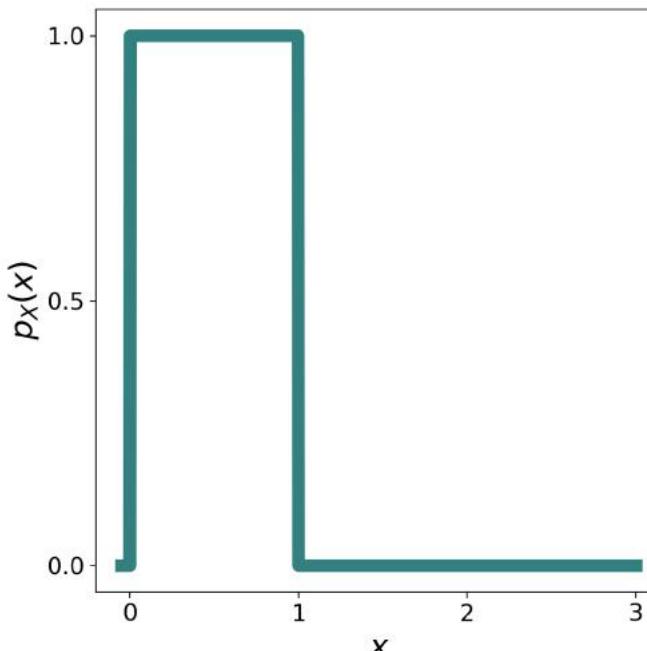
$$z \sim p_Z$$
$$x = f^{-1}(z)$$



# Change of Variable Density Needs to Be Normalized

$$X \sim p_X$$

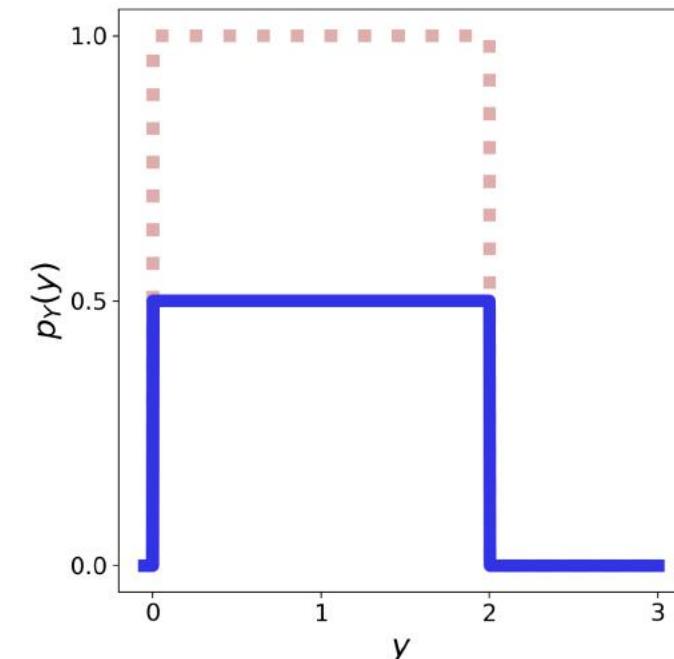
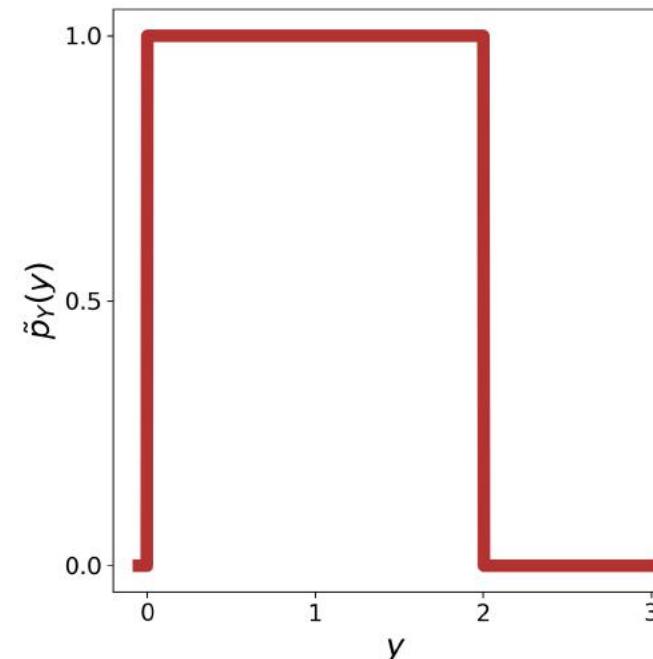
$$p_X(x) = \begin{cases} 1 & \text{for } 0 \leq x \leq 1 \\ 0 & \text{else} \end{cases}$$



$$Y := 2X$$

$$\tilde{p}_Y(y) = p_X(y/2)$$

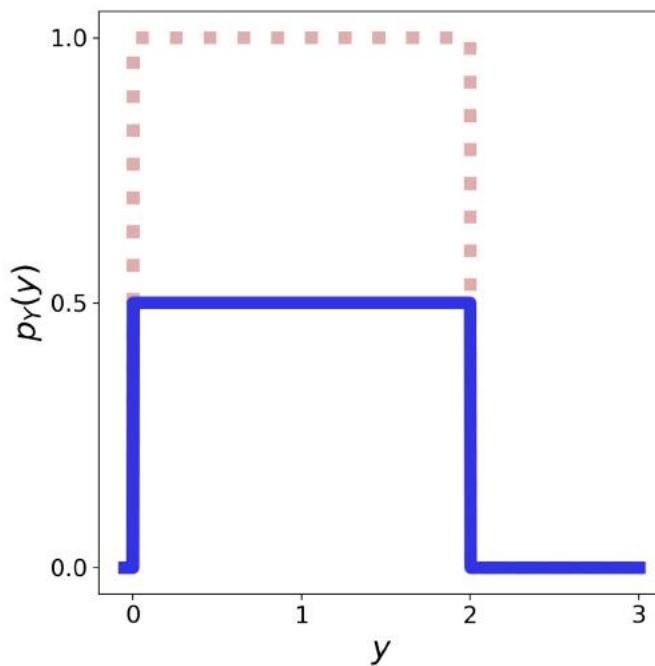
$$p_Y(y) = p_X(y/2)/2$$



# Change of Variable Density (m-Dimensional)

For a multivariable invertible mapping  $f : \mathbb{R}^m \rightarrow \mathbb{R}^m$      $X \sim p_X$      $Y := f(X)$

$$p_Y(y) = p_X(f^{-1}(y)) \left| \det \frac{\partial f^{-1}(y)}{\partial y} \right|$$



$$Y := 2X$$

$$p_Y(y) = p_X(y/2)/2$$

Local change  
of volume

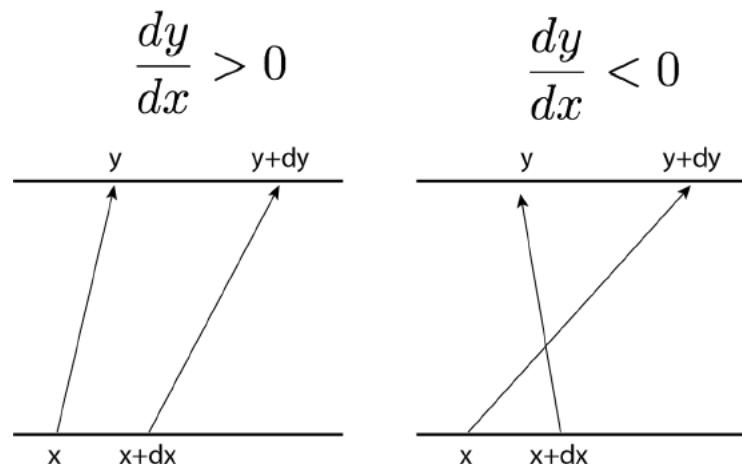
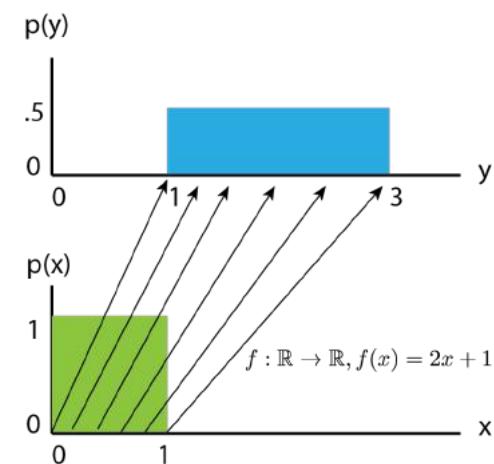
mass = density  
\* volume

# Change of Variable Density (m-Dimensional)

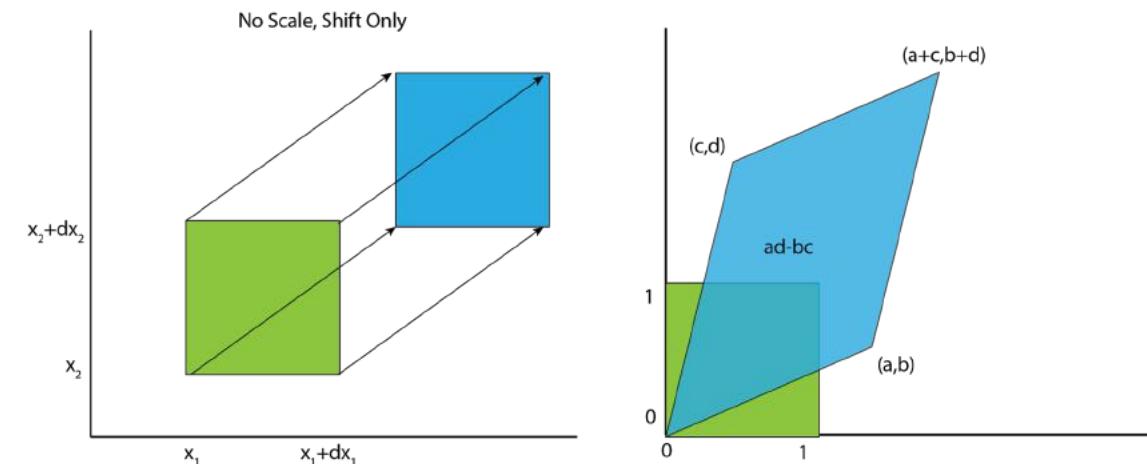
For a multivariable invertible mapping  $f : \mathbb{R}^m \rightarrow \mathbb{R}^m$   $X \sim p_X$   $Y := f(X)$

$$p_Y(y) = p_X(f^{-1}(y)) \left| \det \frac{\partial f^{-1}(y)}{\partial y} \right|$$

1-D



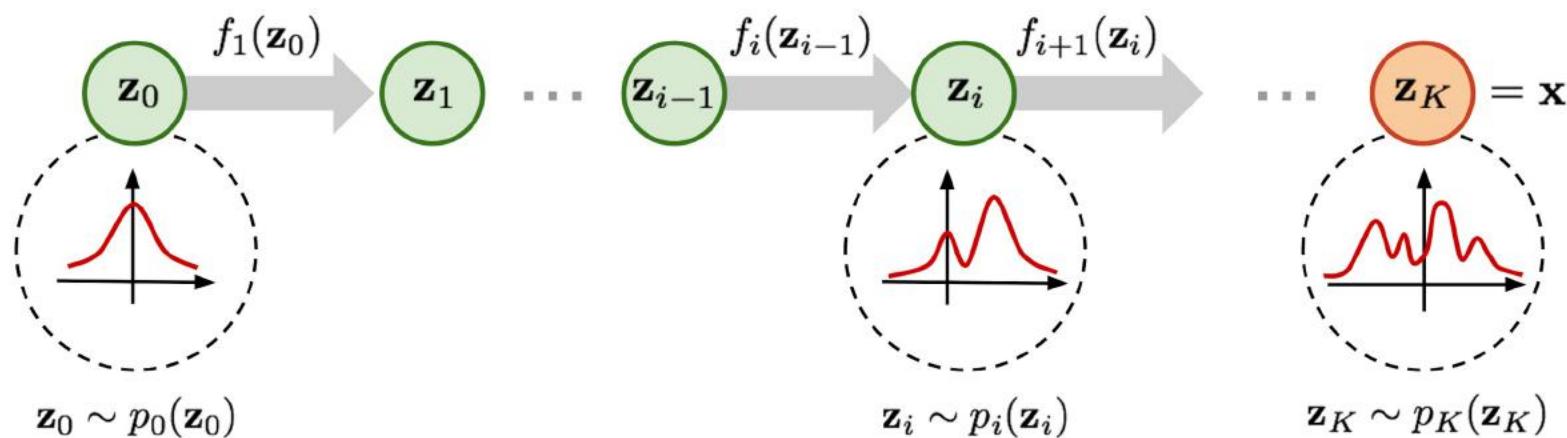
2-D



# Chaining Invertible Mappings (Composition)

$$f = f_S \circ \cdots \circ f_2 \circ f_1$$

$$f(x) = f_S(\cdots f_2(f_1(x)))$$



$$\frac{\partial f(x)}{\partial x} = \frac{f_S(x_{S-1})}{\partial x_{S-1}} \cdots \frac{f_2(x_1)}{\partial x_1} \frac{f_1(x_0)}{\partial x_0} \quad x_s = f_s(x_{s-1}) \quad x_0 = x$$

Chain rule

$$\det \left( \frac{\partial f(x)}{\partial x} \right) = \det \left( \frac{f_S(x_{S-1})}{\partial x_{S-1}} \right) \cdots \det \left( \frac{f_2(x_1)}{\partial x_1} \right) \det \left( \frac{f_1(x_0)}{\partial x_0} \right)$$

Determinant of matrix product

# Training with Maximum Likelihood Principle

$$Z \sim \mathcal{N}(\mathbf{0}, \mathbf{I})$$

$g = f^{-1}$  bijective

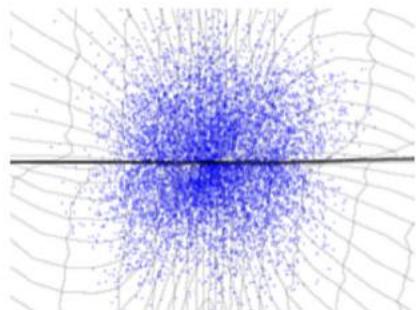
$$\mathbb{E}_x [\log p(x)] = \mathbb{E}_x \left[ \log \mathcal{N}(f(x); \mathbf{0}, I) \left| \det \frac{\partial f(x)}{\partial x} \right| \right]$$

Regularizes the entropy

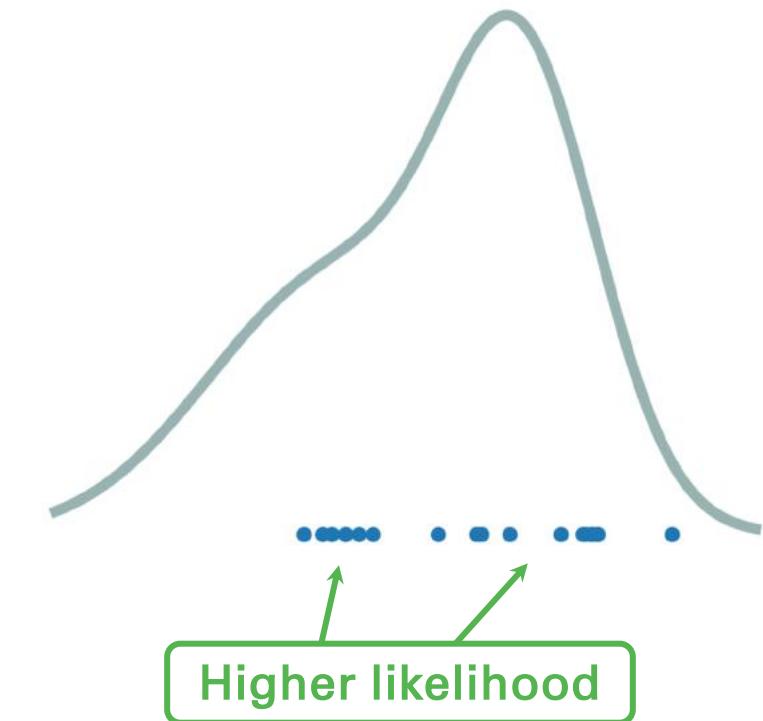
$$x \sim \hat{p}_X$$

Inference

$$f \Rightarrow$$



$$z \sim p_Z = \mathcal{N}(\mathbf{0}, \mathbf{I})$$



$$g \Rightarrow$$

Generation

# Pathways to Designing a Normalizing Flow

1. Require an invertible architecture.
  - Coupling layers, autoregressive, etc.
2. Require efficient computation of a change of variables equation.

$$\log p(x) = \log p(f(x)) + \log \left| \det \frac{df(x)}{dx} \right|$$

Model distribution      Base distribution

(or a continuous version)  $\log p(x(t_N)) = \log p(x(t_0)) + \int_{t_0}^{t_N} \text{tr} \left( \frac{\partial f(x(t), t)}{\partial x(t)} \right) dt$

$\mathcal{O}(m^3)$

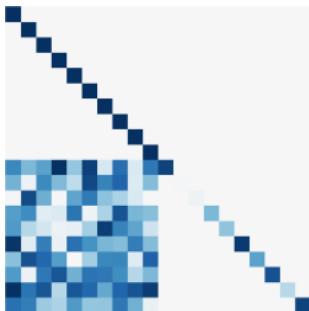
# Architectural Taxonomy

## Sparse connection

$$f(\mathbf{x})_t = g(\mathbf{x}_{1:t})$$

### 1. Block coupling

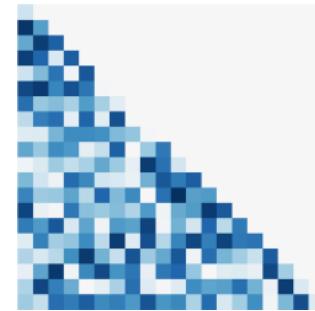
NICE/RealNVP/Glow  
Cubic Spline Flow  
Neural Spline Flow



(Lower triangular +  
structured)

### 2. Autoregressive

IAF/MAF/NAF  
SOS polynomial  
UMNN



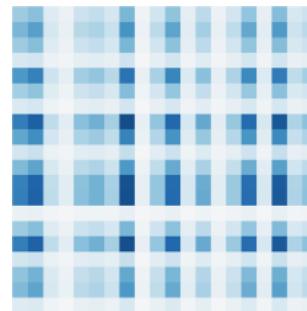
(Lower triangular)

## Residual Connection

$$f(\mathbf{x}) = \mathbf{x} + g(\mathbf{x})$$

### 3. Det identity

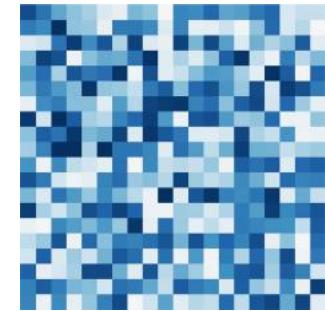
Planar/Sylvester  
flows  
Radial flow



(Low rank)

### 4. Stochastic estimation

Residual  
Flow  
FFJORD



(Arbitrary)

Jacobian

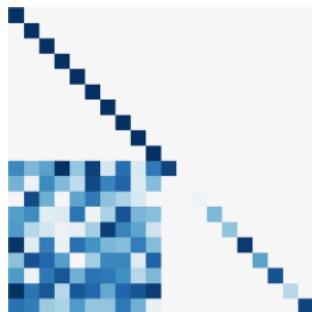
# Architectural Taxonomy

## Sparse connection

$$f(\mathbf{x})_t = g(\mathbf{x}_{1:t})$$

### 1. Block coupling

NICE/RealNVP/Glow  
Cubic Spline Flow  
Neural Spline Flow



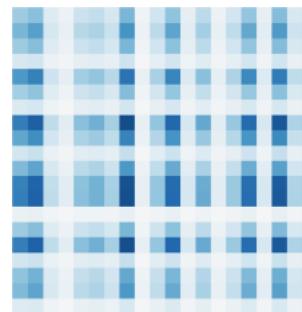
(Lower triangular +  
structured)

## Residual Connection

$$f(\mathbf{x}) = \mathbf{x} + g(\mathbf{x})$$

### 3. Det identity

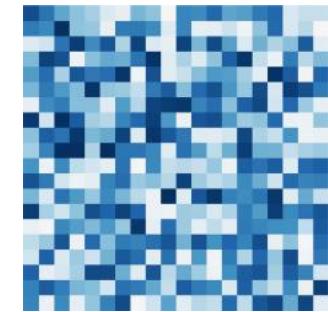
Planar/Sylvester  
flows  
Radial flow



(Low rank)

### 4. Stochastic estimation

Residual  
Flow  
FFJORD

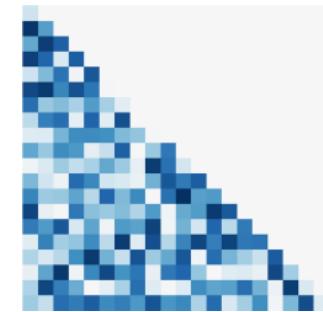


(Arbitrary)

Jacobian

### 2. Autoregressive

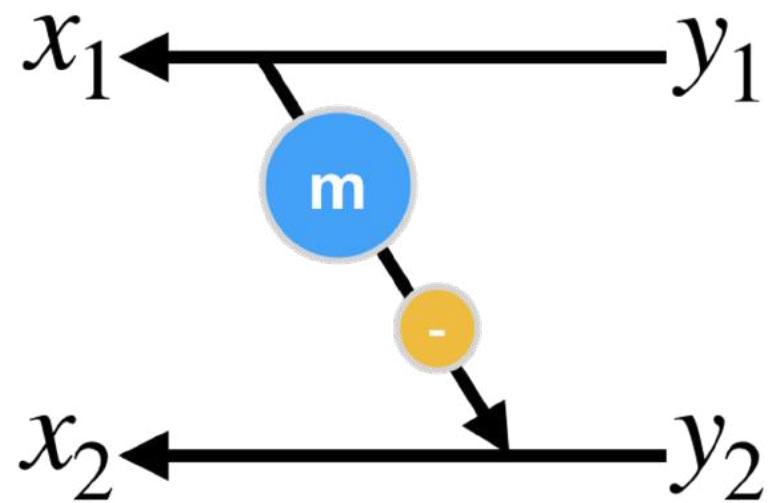
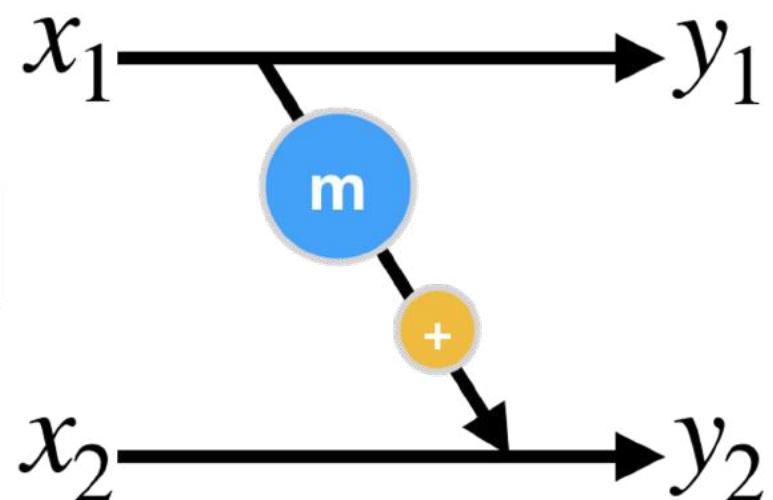
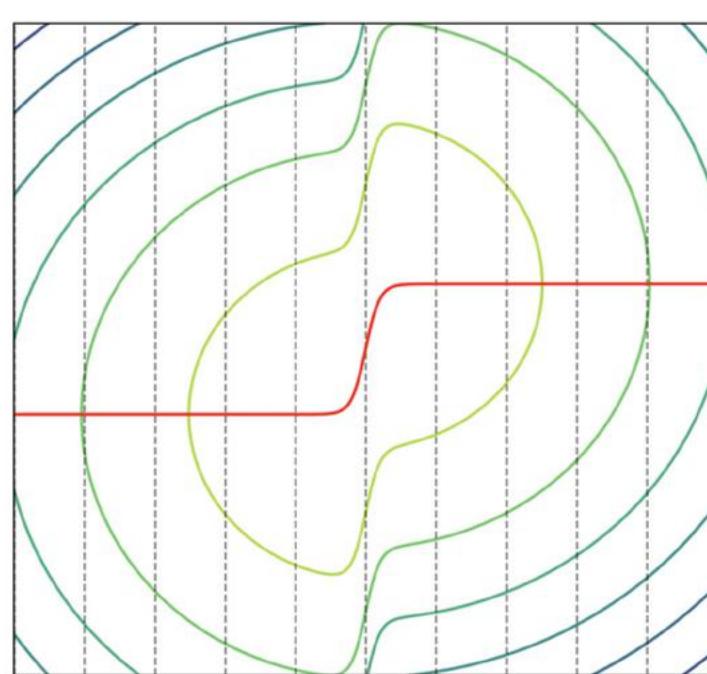
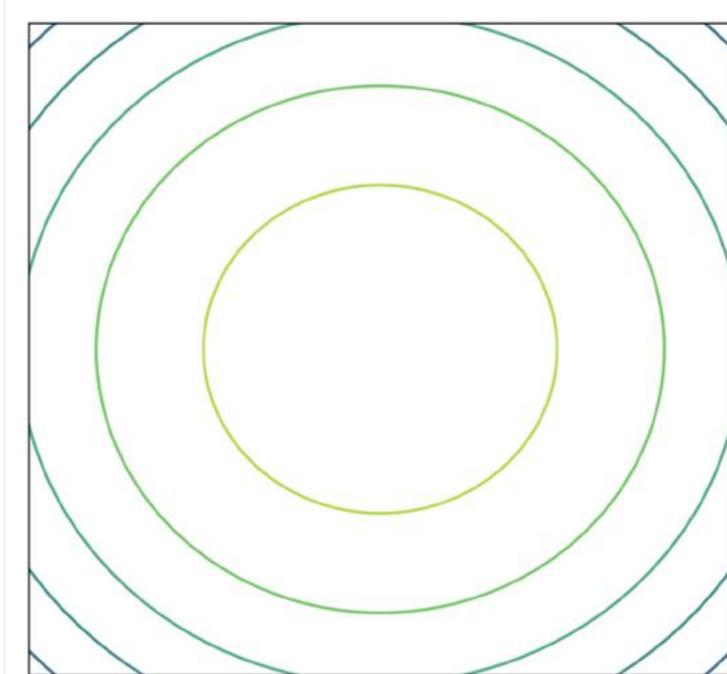
IAF/MAF/NAF  
SOS polynomial  
UMNN



(Lower triangular)

# Coupling Law - NICE

- General form  $f(\mathbf{x})_1 = \mathbf{x}_1, f(\mathbf{x})_2 = \mathbf{x}_2 + \mathcal{F}(\mathbf{x}_1)$
- Invertibility no constraint
- Jacobian determinant = 1 (volume preserving)



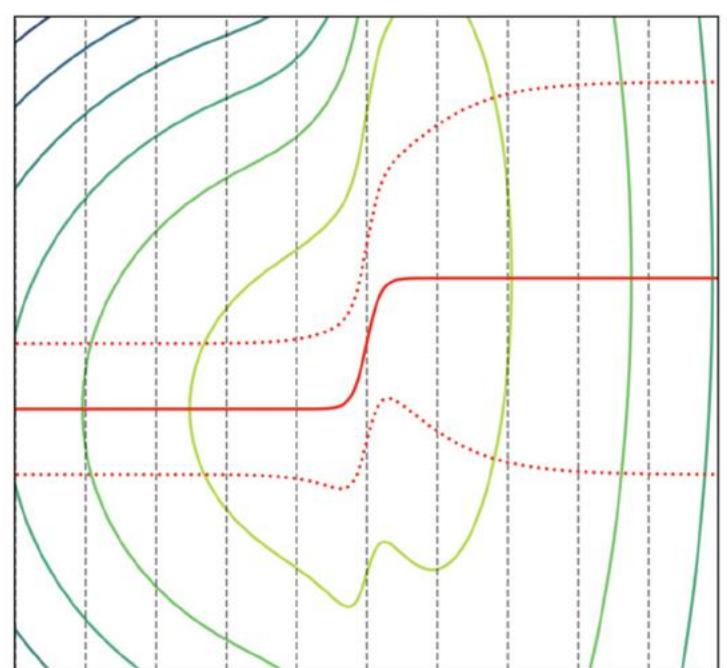
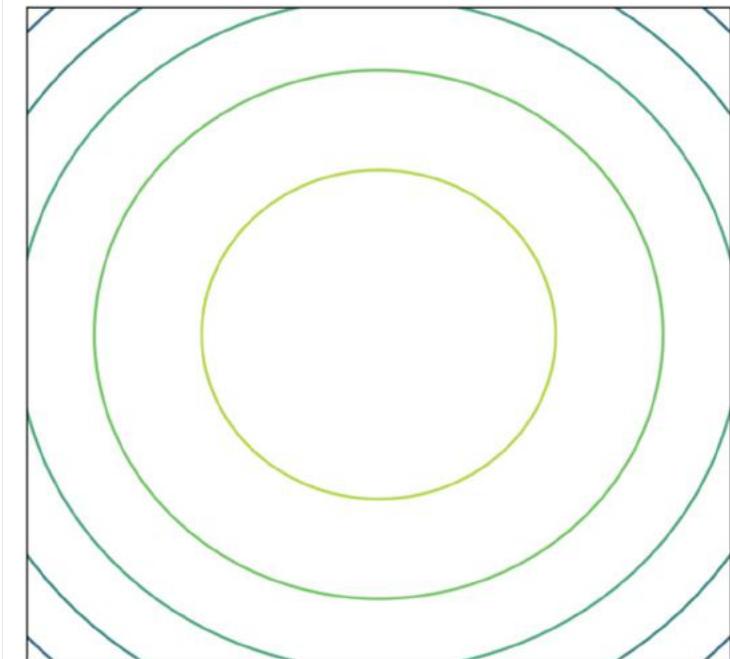
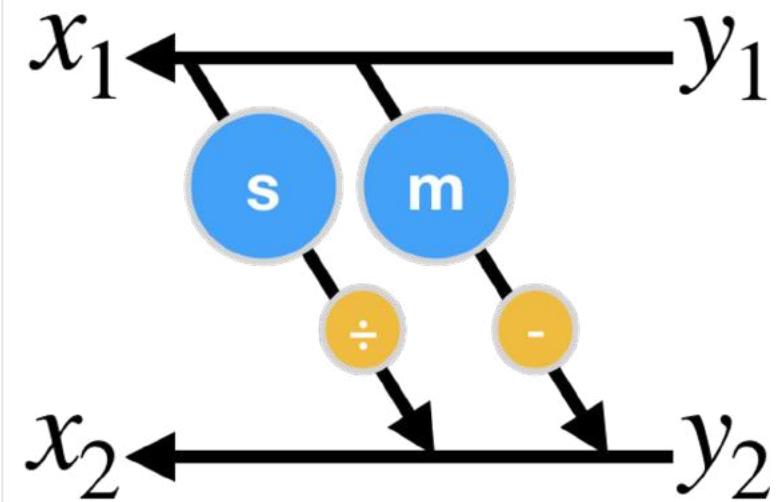
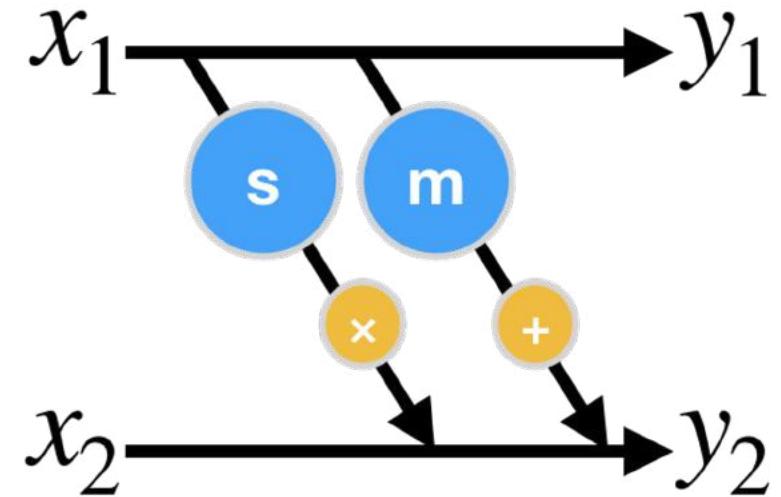
# Coupling Law - RealNVP

Real-valued  
Non-Volume  
Preserving

- General form
- Invertibility
- Jacobian determinant product of s

$$\begin{cases} f(\mathbf{x})_1 = \mathbf{x}_1, \\ f(\mathbf{x})_2 = s(\mathbf{x}_1) \odot \mathbf{x}_2 + m(\mathbf{x}_1) \end{cases}$$

$s > 0$  (or simply non-zero)



# Real NVP via Masked Convolution

Partitioning can be implemented using a binary mask  $b$ , and using the functional form for  $y$

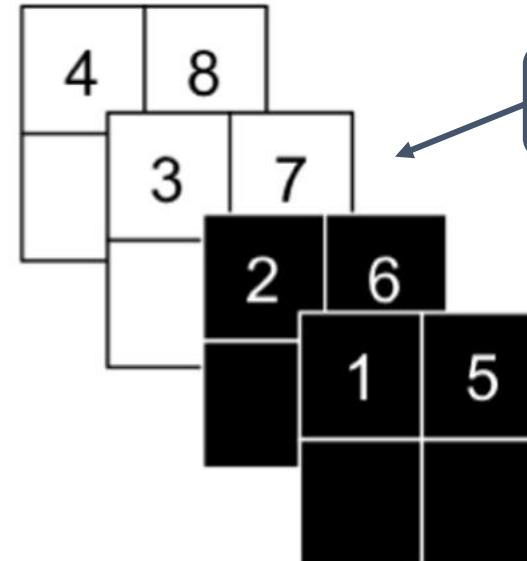
$$f(x) = b \odot x + (1 - b) \odot (x \odot \exp(s_-(b \odot x))) + m(b \odot x))$$

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The spatial checkerboard pattern mask has value 1 where the sum of spatial coordinates is odd, and 0 otherwise.



The channel-wise mask  $b$  is 1 for the first half of the channel dimensions and 0 for the second half.

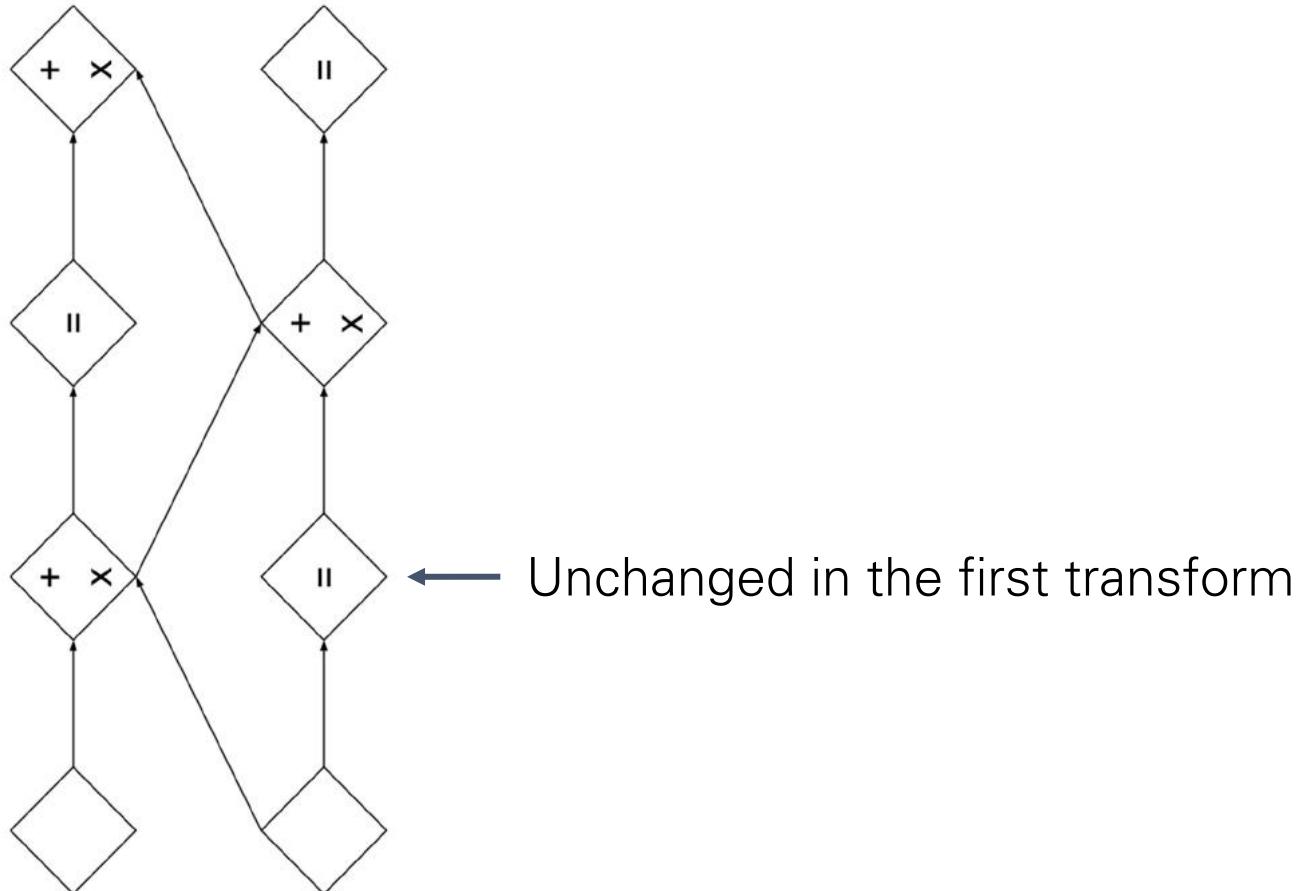


Celeba-64 (left) and LSUN bedroom (right)

Figures from Density Estimation Using Real NVP by Dinh et al., 2017

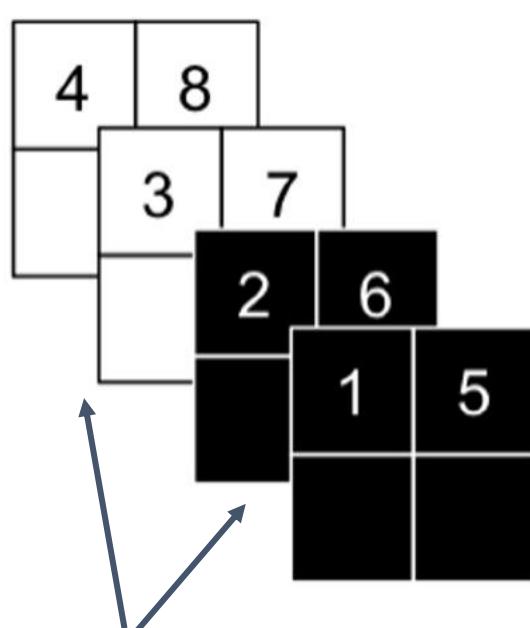
# Glow: Generative Flow with 1x1 Convolutions

Replacing permutation with 1x1 convolution (soft permutation)



# Glow: Generative Flow with 1x1 Convolutions

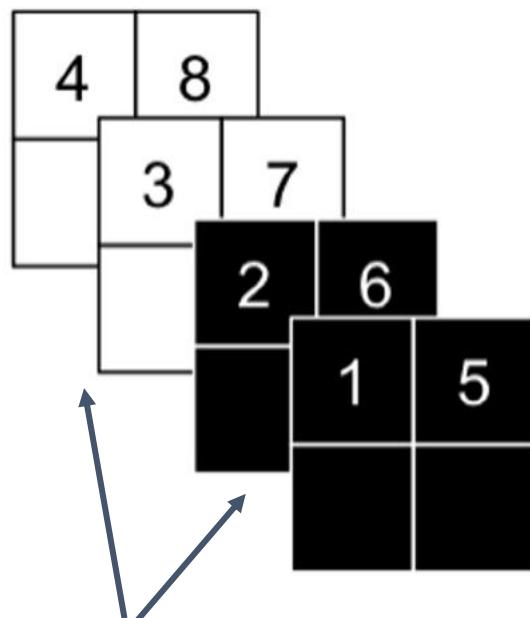
Replacing permutation with 1x1 convolution (soft permutation)



Alternating masks

# Glow: Generative Flow with 1x1 Convolutions

Replacing permutation with 1x1 convolution (soft permutation)



$$\begin{bmatrix} 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \\ 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \\ x_3 \\ x_4 \end{bmatrix} = \begin{bmatrix} x_3 \\ x_4 \\ x_1 \\ x_2 \end{bmatrix}$$

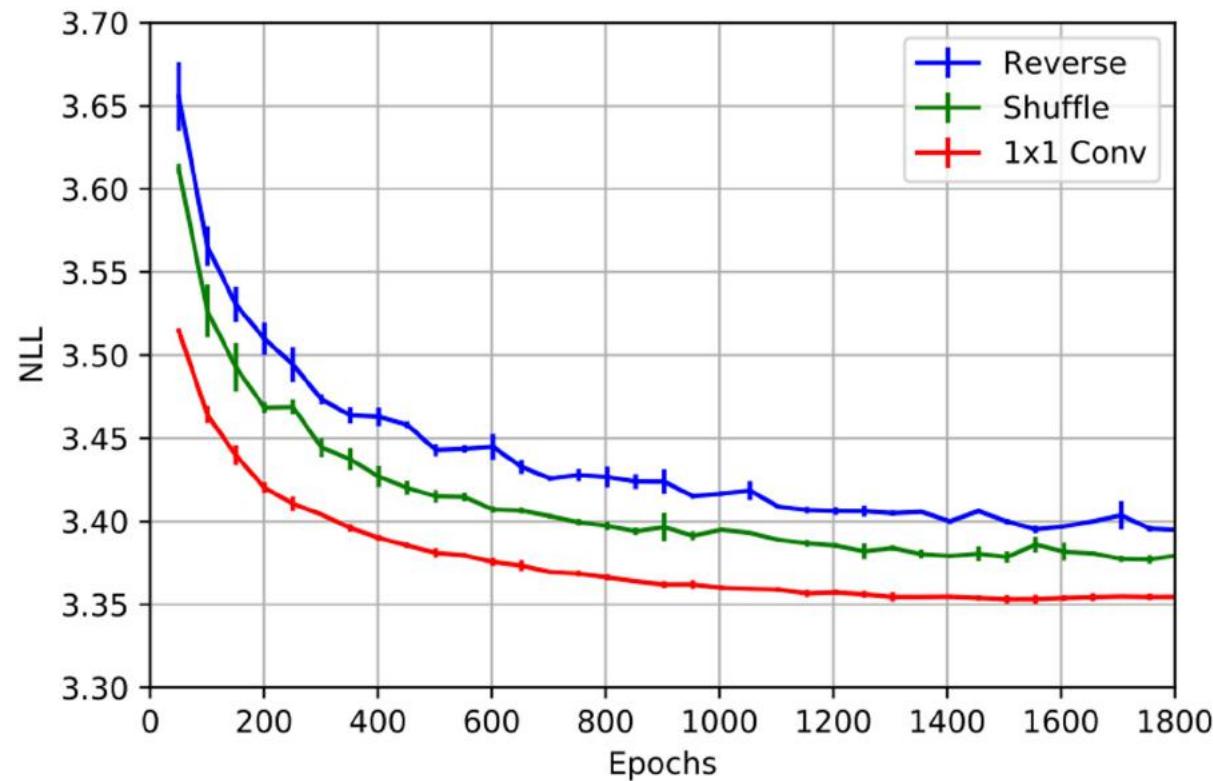
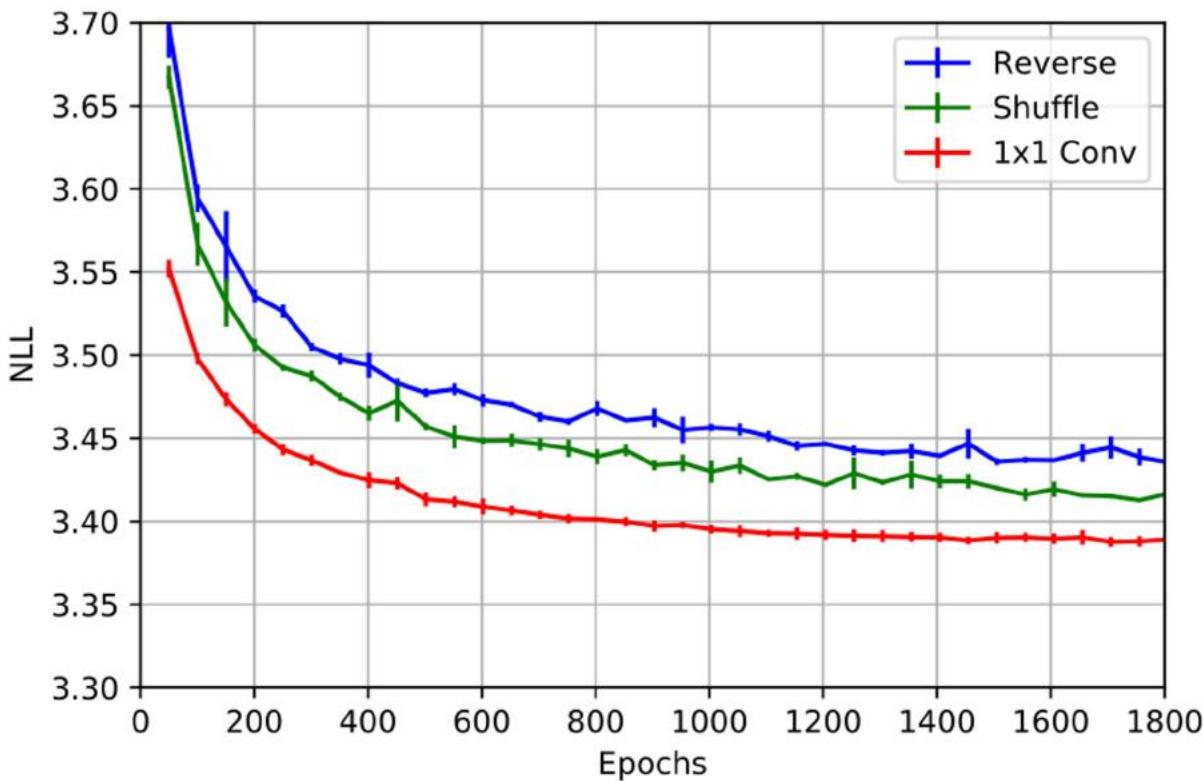
Replace with a general invertible matrix  $W$

Represent  $W$  as a 1x1 convolutional kernel of shape  $[c, c, 1, 1]$ ;  $c$  being # channels

$$\log \left| \det \left( \frac{\partial \text{conv2D}(h; W)}{\partial h} \right) \right| = h \cdot w \cdot \log | \det(W) |$$

# Ablation: Permutation vs 1x1 Convolution

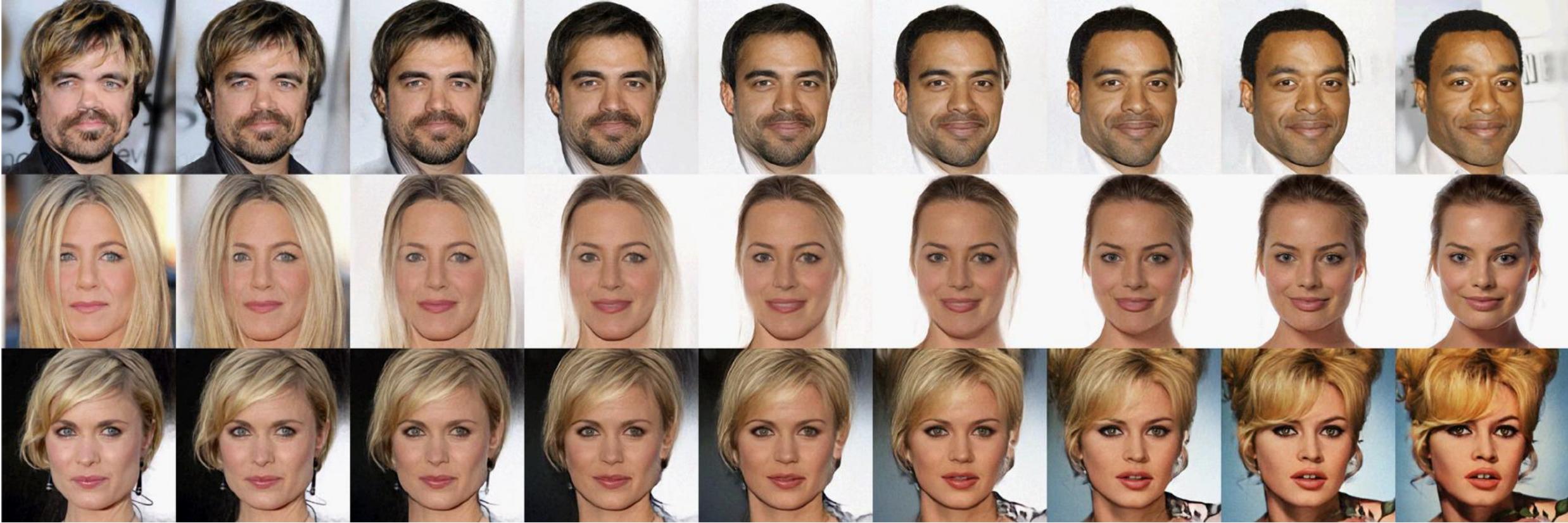
Model	CIFAR-10	ImageNet 32x32	ImageNet 64x64	LSUN (bedroom)	LSUN (tower)	LSUN (church outdoor)
RealNVP	3.49	4.28	3.98	2.72	2.81	3.08
Glow	<b>3.35</b>	<b>4.09</b>	<b>3.81</b>	<b>2.38</b>	<b>2.46</b>	<b>2.67</b>



Bits-per-dim on CIFAR: left: additive, right: affine



Figure from Glow: Generative Flow with Invertible 1x1 Convolutions by Kingma and Dhariwal, 2018



# Interpolation with Generative Flows



Figure from *Glow: Generative Flow with Invertible 1x1 Convolutions* by Kingma and Dhariwal, 2018

Video from Durk Kingma's youtube channel

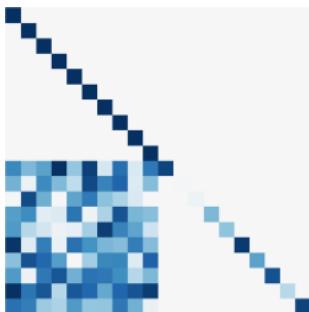
# Architectural Taxonomy

## Sparse connection

$$f(\mathbf{x})_t = g(\mathbf{x}_{1:t})$$

### 1. Block coupling

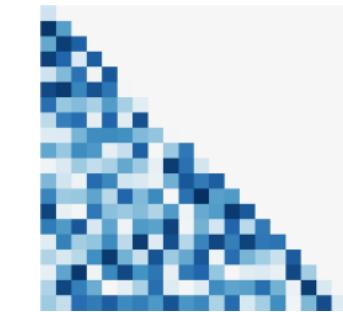
NICE/RealNVP/Glow  
Cubic Spline Flow  
Neural Spline Flow



(Lower triangular +  
structured)

### 2. Autoregressive

IAF/MAF/NAF  
SOS polynomial  
UMNN



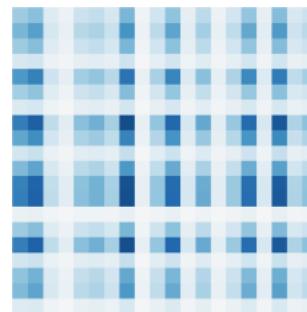
(Lower triangular)

## Residual Connection

$$f(\mathbf{x}) = \mathbf{x} + g(\mathbf{x})$$

### 3. Det identity

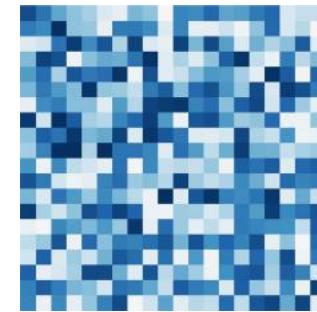
Planar/Sylvester  
flows  
Radial flow



(Low rank)

### 4. Stochastic estimation

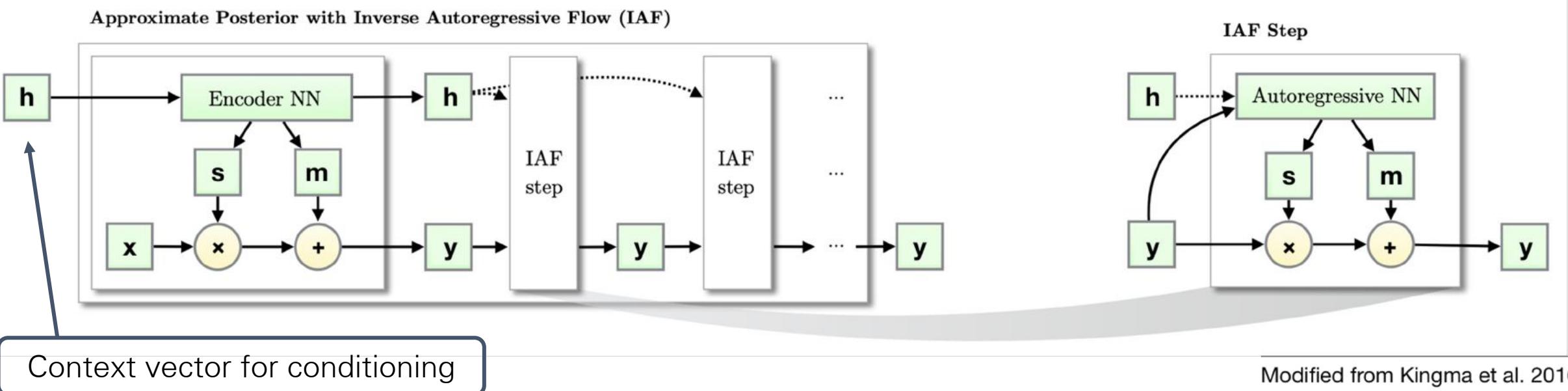
Residual  
Flow  
FFJORD



(Arbitrary)

# Inverse (Affine) Autoregressive Flows

- General form  $f(\mathbf{x})_t = s(\mathbf{x}_{<t}) \cdot \mathbf{x}_t + m(\mathbf{x}_{<t})$
- Invertibility  $s > 0$  (or simply non-zero)
- Jacobian determinant product of  $s$



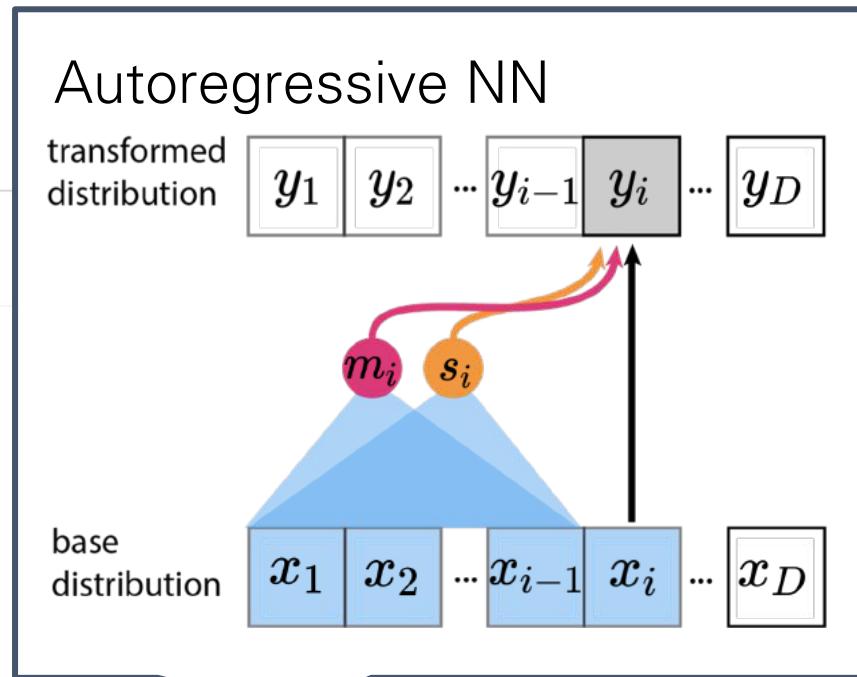
# Inverse Autoregressive Flows

- General form
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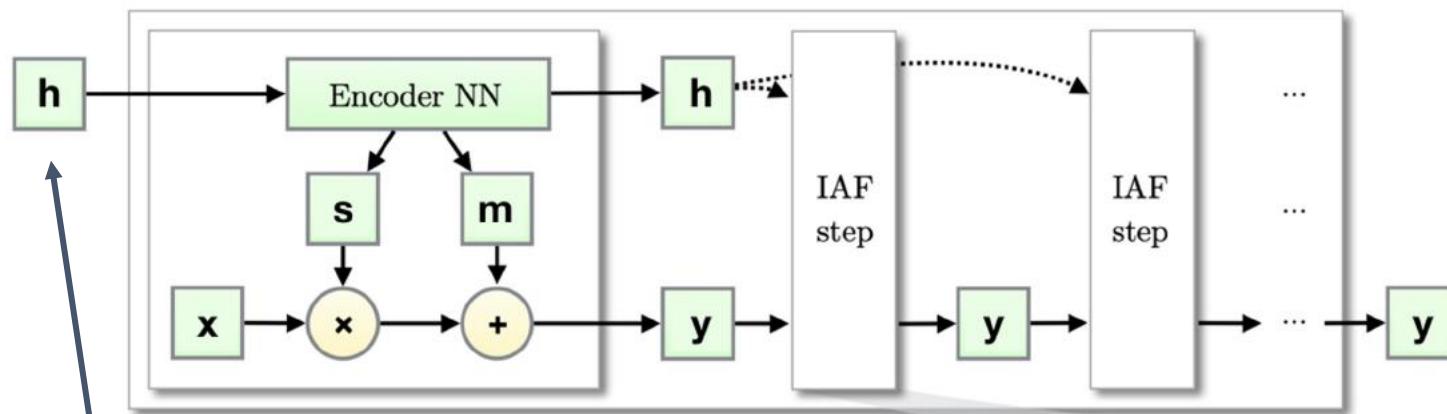
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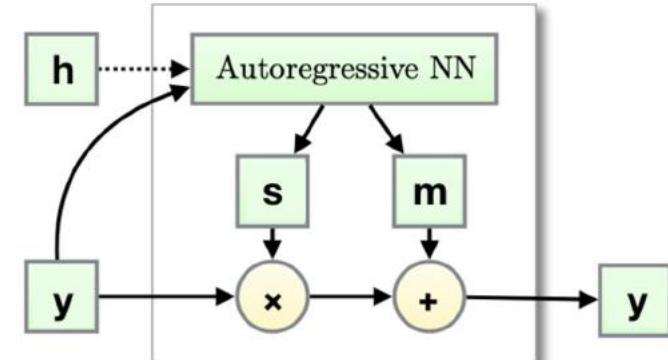
product of s



Approximate Posterior with Inverse Autoregressive Flow (IAF)



IAF Step

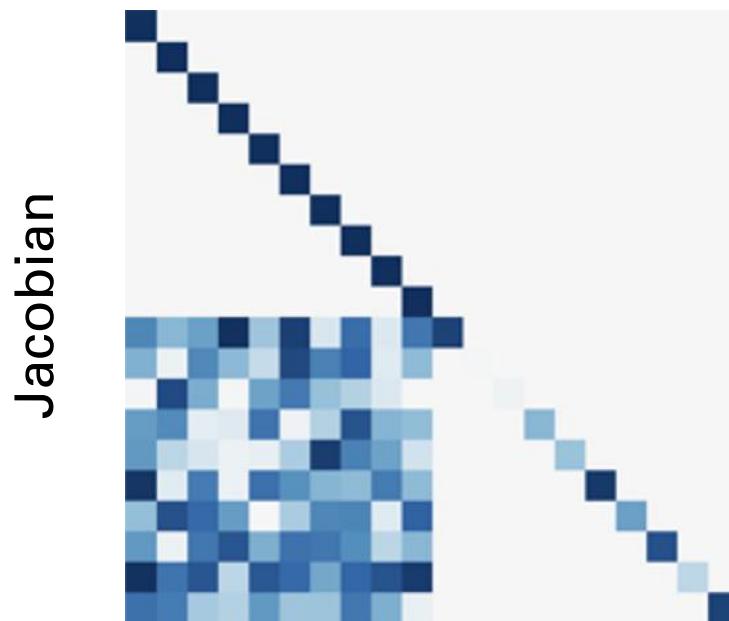


Context vector for conditioning

# Trade-off between Expressivity and Inversion Cost

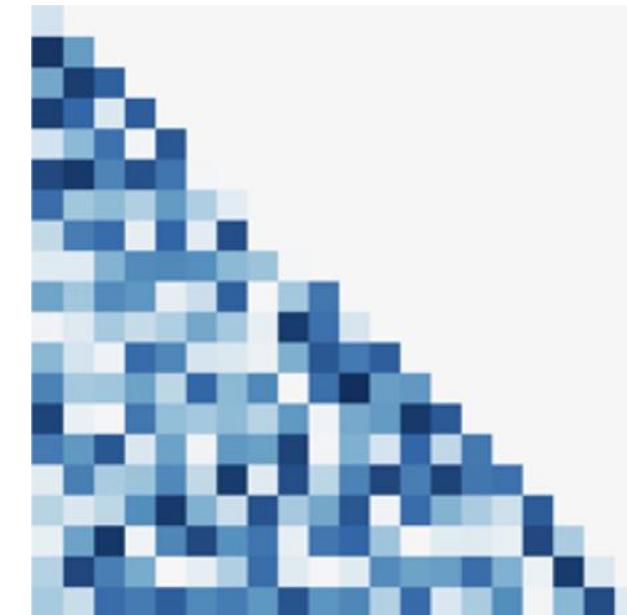
## Block autoregressive

- Limited capacity
- Inverse takes constant time



## Autoregressive

- Higher capacity
- Inverse takes linear time (dimensionality)



# Neural Autoregressive Flows

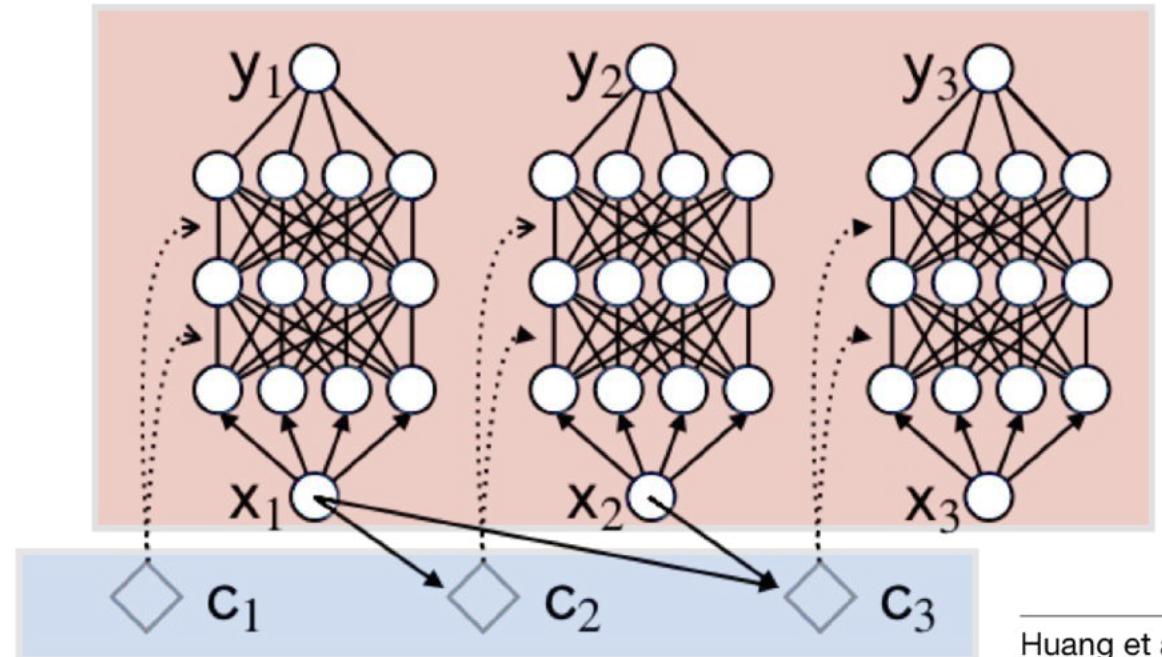
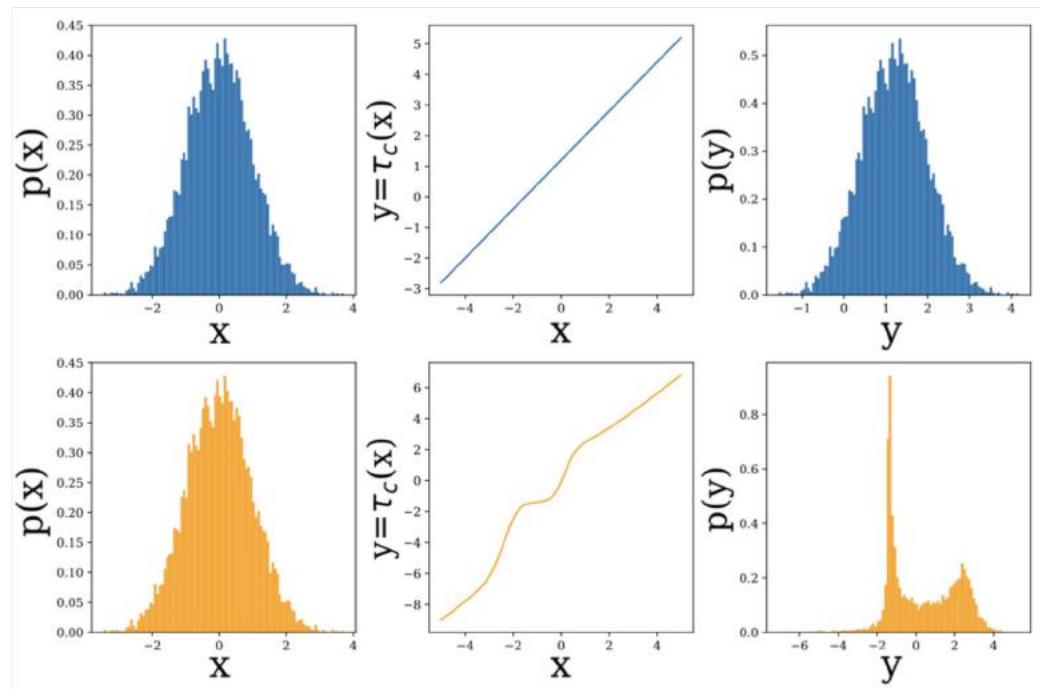
- General form

$$f(\mathbf{x})_t = \mathcal{P}(\mathbf{x}_t; \mathcal{H}(\mathbf{x}_{$$

- Invertibility

monotonic activation and positive weight in  $\mathcal{P}$

- Jacobian determinant product of derivatives (elementwise)



Huang et al. 2018

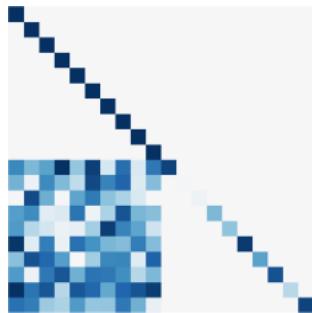
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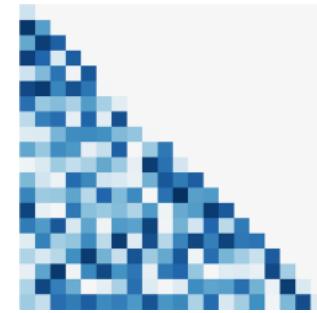
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(Lower triangular +  
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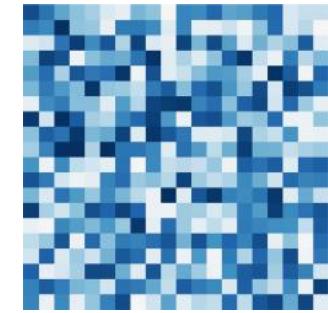
(Lower triangular)

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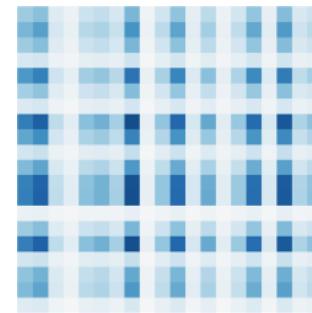
Residual Flow  
FFJORD



(Arbitrary)

### 3. Det identity

Planar/Sylvester flows  
Radial flow



(Low rank)

Jacobian

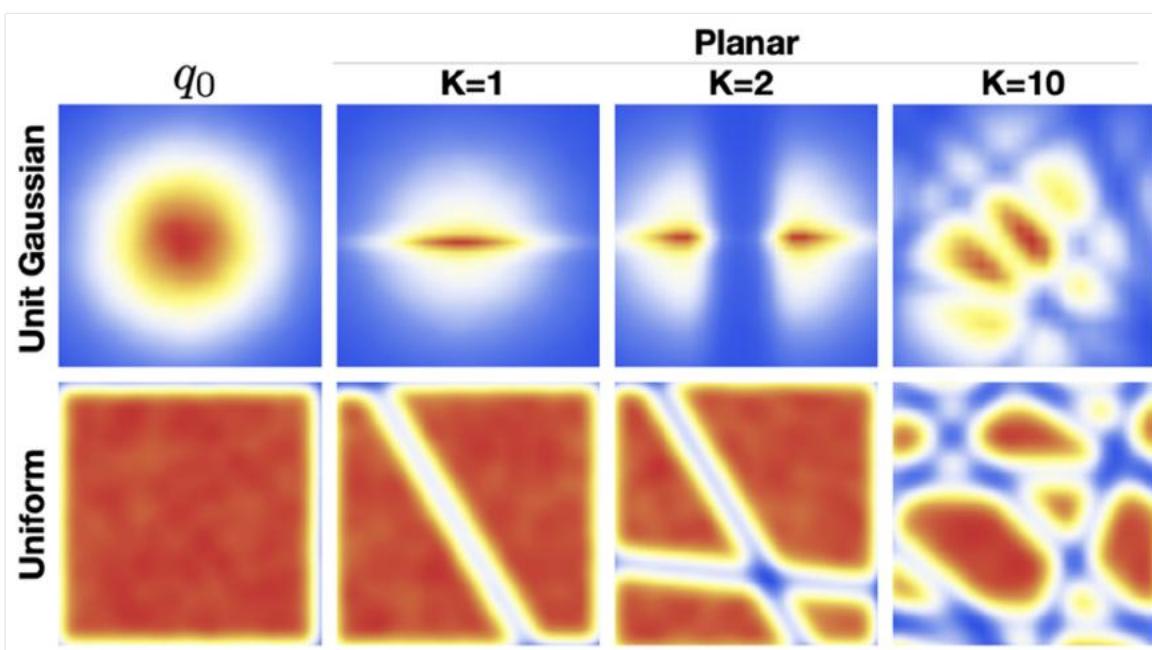
# Determinant Identity – Planar Flows

- General form
- Invertibility
- Jacobian determinant

$$f(\mathbf{x}) = \mathbf{x} + \mathbf{u}h(\mathbf{w}^\top \mathbf{x} + b)$$

$$\mathbf{u}^\top \mathbf{w} > -1 \text{ if } h = \tanh$$

$$\left| \det \frac{\partial f}{\partial \mathbf{x}} \right| = \left| \det \left( \mathbf{I} + h'(\mathbf{w}^\top \mathbf{x} + b) \mathbf{u} \mathbf{w}^\top \right) \right| = \left| 1 + h'(\mathbf{w}^\top \mathbf{x} + b) \mathbf{u}^\top \mathbf{w} \right|$$



VAE on binary MNIST

Model	$-\ln p(\mathbf{x})$
DLGM diagonal covariance	$\leq 89.9$
DLGM+NF ( $k = 10$ )	$\leq 87.5$
DLGM+NF ( $k = 20$ )	$\leq 86.5$
DLGM+NF ( $k = 40$ )	$\leq 85.7$
DLGM+NF ( $k = 80$ )	$\leq 85.1$

Rezende et al. 2015

# Determinant Identity – Sylvester Flows

- General form 
$$f(\mathbf{x}) = \mathbf{x} + \mathbf{A}h(\mathbf{B}\mathbf{x} + \mathbf{b})$$
  $\mathbf{A} \in \mathbb{R}^{m \times d}, \mathbf{B} \in \mathbb{R}^{d \times m}, \mathbf{b} \in \mathbb{R}^d$ , and  $d \leq m$
- Invertibility Similar to planar flows
- Jacobian determinant Using Sylvester's Thm:  $\det(\mathbf{I}_m + \mathbf{AB}) = \det(\mathbf{I}_d + \mathbf{BA})$

Model	Freyfaces		Omniglot		Caltech 101	
	-ELBO	NLL	-ELBO	NLL	-ELBO	NLL
VAE	4.53 $\pm$ 0.02	4.40 $\pm$ 0.03	104.28 $\pm$ 0.39	97.25 $\pm$ 0.23	110.80 $\pm$ 0.46	99.62 $\pm$ 0.74
Planar	<b>4.40 <math>\pm</math> 0.06</b>	<b>4.31 <math>\pm</math> 0.06</b>	102.65 $\pm$ 0.42	96.04 $\pm$ 0.28	109.66 $\pm$ 0.42	98.53 $\pm$ 0.68
IAF	4.47 $\pm$ 0.05	4.38 $\pm$ 0.04	102.41 $\pm$ 0.04	96.08 $\pm$ 0.16	111.58 $\pm$ 0.38	99.92 $\pm$ 0.30
O-SNF	4.51 $\pm$ 0.04	4.39 $\pm$ 0.05	99.00 $\pm$ 0.29	93.82 $\pm$ 0.21	106.08 $\pm$ 0.39	94.61 $\pm$ 0.83
H-SNF	4.46 $\pm$ 0.05	4.35 $\pm$ 0.05	<b>99.00 <math>\pm</math> 0.04</b>	<b>93.77 <math>\pm</math> 0.03</b>	<b>104.62 <math>\pm</math> 0.29</b>	<b>93.82 <math>\pm</math> 0.62</b>
T-SNF	4.45 $\pm$ 0.04	4.35 $\pm$ 0.04	99.33 $\pm$ 0.23	93.97 $\pm$ 0.13	105.29 $\pm$ 0.64	94.92 $\pm$ 0.73

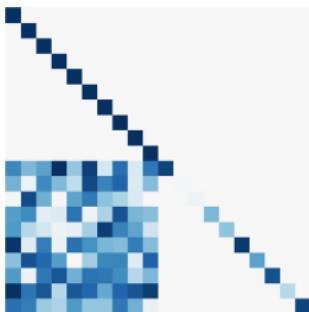
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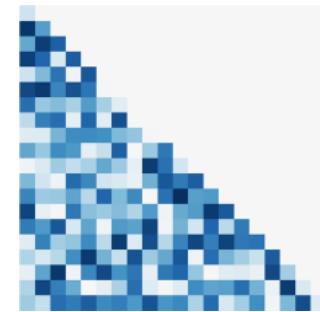
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(Lower triangular + structured)

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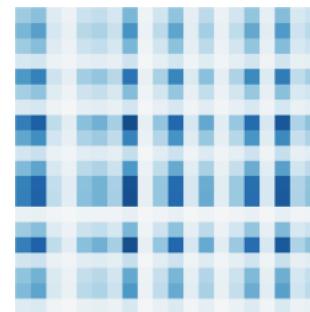
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### 3. Det identity

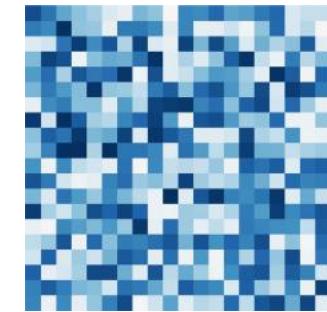
Planar/Sylvester flows  
Radial flow



(Low rank)

### 4. Stochastic estimation

Residual Flow  
FFJORD



(Arbitrary)

# Stochastic Estimation for General Residual Form

- General form

$$f(\boldsymbol{x}) = \boldsymbol{x} + g(\boldsymbol{x})$$

- Invertibility

$$\left\| \frac{\partial g(\boldsymbol{x})}{\partial \boldsymbol{x}} \right\|_2 < 1$$

- Jacobian determinant

$$\log \left| \det \frac{\partial f(\boldsymbol{x})}{\partial \boldsymbol{x}} \right| = \text{tr} \left( \log \frac{\partial f(\boldsymbol{x})}{\partial \boldsymbol{x}} \right)$$

Jacobi's formula

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$$\text{tr} \left( \log \left( \mathbf{I} + \frac{\partial g(\boldsymbol{x})}{\partial \boldsymbol{x}} \right) \right) = \sum_{k=1}^{\infty} \frac{(-1)^{k+1}}{k} \text{tr} \left( \frac{\partial g(\boldsymbol{x})}{\partial \boldsymbol{x}}^k \right)$$

Power series expansion

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Power series expansion

$$\approx \mathbb{E}_v \left[ \sum_{k=1}^{\textcolor{red}{n}} \frac{(-1)^{k+1}}{k} v^\top \left( \frac{\partial g(\mathbf{x})}{\partial \mathbf{x}}^k \right) v \right]$$

Truncation &  
Hutchinson trace estimator

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Truncation &  
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Bias

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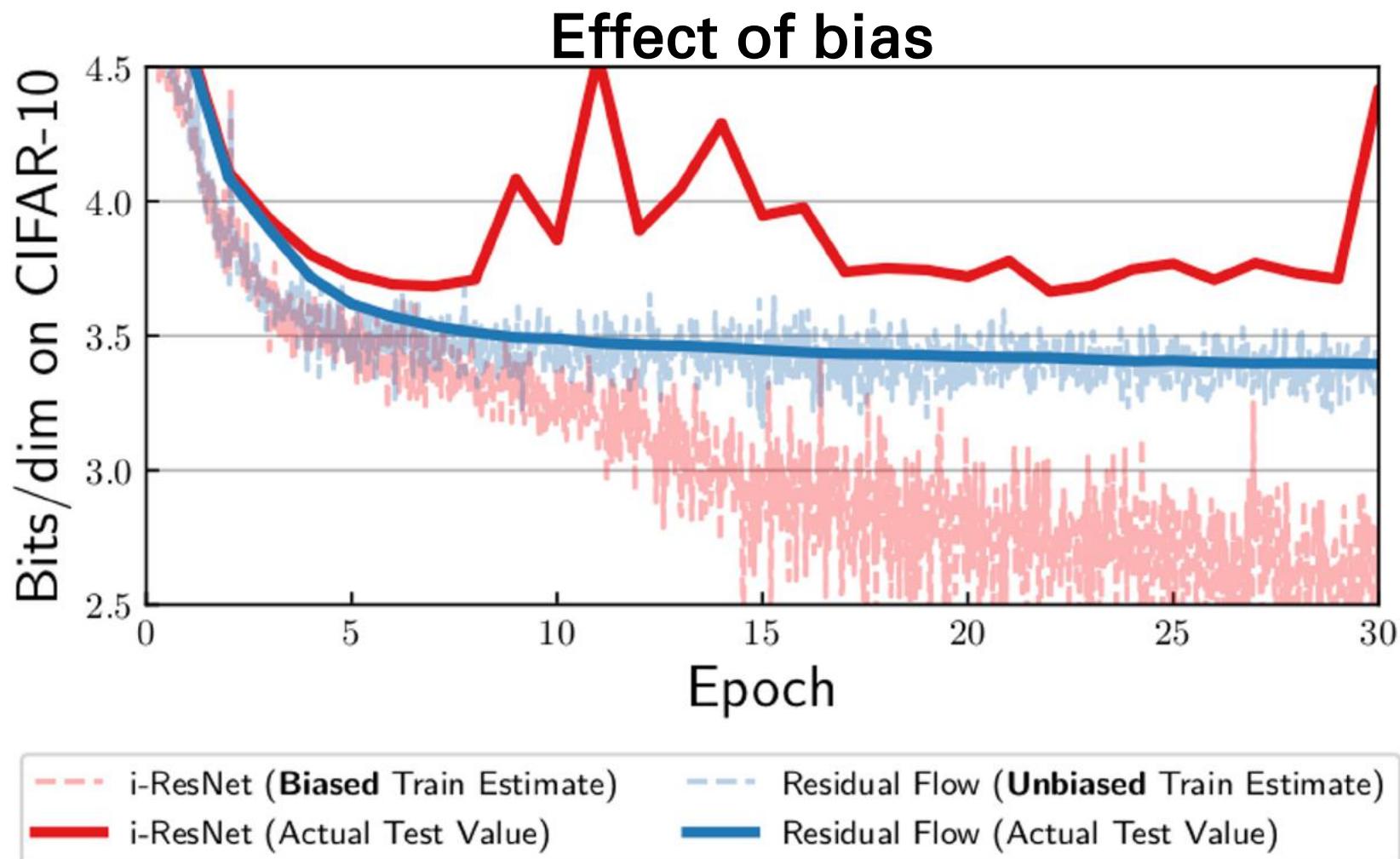
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Power series expansion

$$= \mathbb{E}_{v,n} \left[ \sum_{k=1}^n \frac{(-1)^{k+1}}{k \cdot \mathbb{P}(N \geq k)} v^\top \left( \frac{\partial g(\mathbf{x})}{\partial \mathbf{x}}^k \right) v \right]$$

Russian roulette estimator & Hutchinson trace estimator

CelebA samples



Cifar10 samples



Imagenet-32 samples



**Next lecture:**  
Variational Autoencoders  
and Denoising Diffusion Models