

drawCloud

nParticles: number =20
radiusParticle:number=20
particle= path withfull
circle with radius Particle
gradient: Radial with
a= 0,5 ->a=0

save transform

translate to position

restore transform

x:number = (random=0,5)*_size.x
y:number= -random*_size.y

save transform

translate to position

draw Particle

restore transform

restore transform



drawCloud

move to 0,5

line to 800,50

save transform

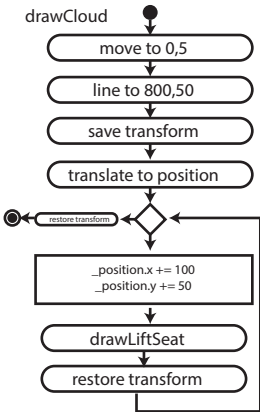
translate to position

restore transform

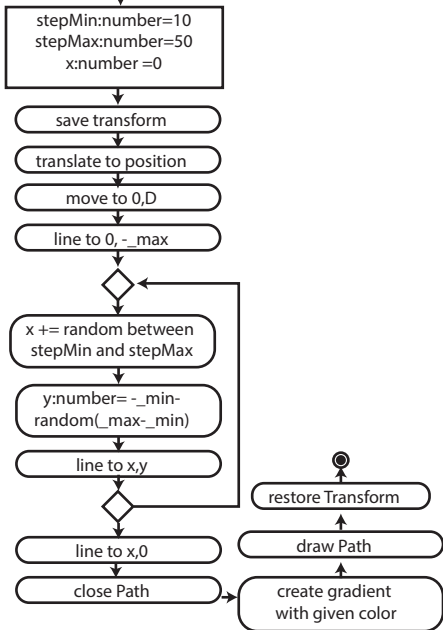
_position.x += 100
_position.y += 50

drawLiftSeat

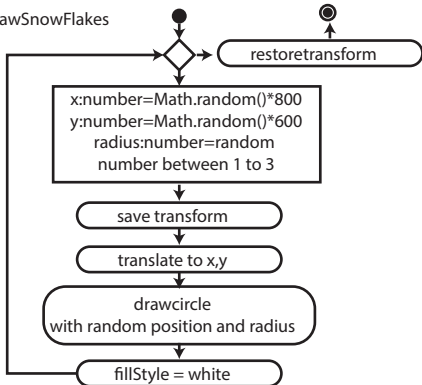
restore transform



drawMountains



drawSnowFlakes



drawSkier

