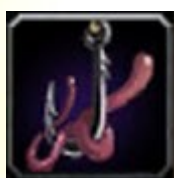




# Gold-Secrets Fishing Facts Manual

Copyright 2005-2010 This document for [www.gold-secrets.com](http://www.gold-secrets.com) customers only,  
distribution/reproduction prohibited.

## Guide to Fishing- Quick Leveling and More



Fishing is one of the secondary professions in World of Warcraft many players simply do not enjoy. In fact, often times players have never even tried to level it at all or gave up after the first few casts. Unfortunately, I think this is because of the lack of knowledge and understanding of fishing. Players are also unaware of the handful of advantages that fishing gives those who choose to max it out. Fishing takes a lot of time, patience, and willingness to do the same repetitive clicking over and over again. This is yet another reason why fishing is not very popular among the World of Warcraft population. Well, fortunately for those who are looking to raise their fishing skill, here is all the information you should ever need to know. For all of those questions you have about fishing, you may look no further. This guide will tell you exactly where you should be fishing at your skill level and give you pointers on how to get the most out of each cast (in other words the most out of your time). I will also give you a few tips on how to make some gold while reeling in the fish too! This guide is good for both Horde and Alliance, so make sure you check out the appropriate section for your character's allegiance.

### What do I need for Fishing?



The first thing you need to do is to get yourself a fishing pole and the ability to fish. There are many fishing supply vendors and trainers in the world, so it should not be too difficult to locate one. Apprentice fishing only costs 1 Silver to learn and there is a restriction of level 5. At this low skill level a basic **Fishing Pole** will do just fine. These are sold at any Fishing Vendor for 23 Copper. While you are at the vendor this is a good time to buy at least 5 **Shiny Bauble**. **Shiny Bauble** artificially raise your fishing skill by 25 skill points for 10 minutes. This may not seem that great, but you will become quite dependent upon these lures later on. In fact, you will find yourself using these lures to fish in areas you are unable to without the lure. These lures are also used to make each of your casts more effective by dropping the amount of "get aways". More information about this later on in the guide. Right now I just want to get

through the basics.

You may wish to level up your cooking as you level your fishing because these two professions go hand and hand with each other. If you do not wish to level cooking that is fine, but this is the time to pick it up. That way you do not have to go back to the starting areas to gather up fish!

## **Casting the Line**



This may seem simple, but I know of more than a handful of people who did not know how to cast the fishing line! Once you have trained in fishing, you will need to open your Spell Book, then go to the Profession Tab. In there, you should find an icon that says fishing. You want to place that on one of the bars, so that you can simply click it each time. I know of some people who have tried to put the Fishing Pole on the action bar. This is NOT correct. If you see a green glow around the Icon on the action bar, this means you have placed the Fishing Pole on the action bar, rather than the fishing icon from your profession tab.

In addition to knowing how to cast a line, you should know what each message means as well. If you click on your bobber too soon, you will get the message, "No fish are hooked". Just try again and do not click on the bobber until it splashes. A fish is guaranteed to bite during each fishing cast, so if you get to the end and don't see it splash, that means you weren't paying close enough attention to the screen. I do this sometimes... You should no longer see any fish "get away". This was taken out and instead you will loot gray junk items. In addition, the fishing cast time was reduced to 17 seconds. This will significantly reduce the amount of time it takes to level fishing and to farm for fish too!

## **Fishing Trainers**

Here is a list of some fishing trainers and suppliers. If you are unsure of where these NPC's are located, if you are in a major city, I recommend asking a guard for directions. It will place a red flag on your map and show you exactly where you can find the trainer! If you aren't in a major city, you will just have to take a look around the town.

Alliance Trainers	Trainer or Supplier	Location
-------------------	---------------------	----------





Voloren	Supplier	Darnassus
Astaia	Trainer	Darnassus
Tansy Puddlefizz	Supplier	City of Ironforge
Grimnur Stonebrand	Trainer	City of Ironforge
Catherine Leland	Supplier	Stormwind City
Arnold Leland	Trainer	Stormwind City
Dekin	Supplier	The Exodar
Erett	Trainer	The Exodar
Diktyнна	BOTH	Azuremyst Isle
Matthew Hooper	Trainer	Redridge Mountains
Khara Deepwater	Supplier	Loch Modan
Warg Deepwater	Trainer	Loch Modan
Nessa Shadowsong	Supplier	Teldrassil
Androl Oakhand	Trainer	Teldrassil
Paxton Ganter	Trainer	Dun Morogh
Gretta Ganter	Supplier	Dun Morogh
Lee Brown	Trainer	Elwynn Forest
Stuart Fleming	Supplier	Wetlands
Harold Riggs	Trainer	Wetlands
Kriggon Talsone	Supplier	Westfall
Myizz Luckycatch	Trainer	Booty Bay
Byron Welwick	Trainer	Howling Fjord
Old Man Robert	Trainer	Borean Tundra

Horde Trainers	Trainers or Suppliers	Location
Lizbeth Cromwell	Supplier	The Undercity
Armand Cromwell	Trainer	The Undercity
Sewa Mistrunner	Supplier	Thunder Bluff
Kah Mistrunner	Trainer	Thunder Bluff
Olirea	Supplier	Silvermoon City
Drathen	Trainer	Silvermoon City
Zansoa	Supplier	Durotar
Lau'Tiki	Trainer	Durotar
Shankys	Supplier	Orgrimmar
Lumak	Trainer	Orgrimmar
Harn Longcast	Supplier	Mulgore
Uthan Stillwater	Trainer	Mulgore
Martine Trambly	Supplier	Tirisfal Glades
Clyde Kellen	Trainer	Tirisfal Glades
Killian Sanatha	Supplier	Silverpine Forest
Kil'Hiwana	Trainer	Ashenvale
Myizz Luckycatch	Trainer	Booty Bay
Bobber Spazzspark	Supplier	Hardwrench Hideaway (CoST)
Lui'Mala	Trainer	Desolace
Mai'Lahii	Supplier	Desolace
Katoom the Angler	Both	The Hinterlands
Zurjaya	Trainer	Zangarmarsh
Angelina Soren	Trainer	Howling Fjord
Fishy Ser'ji	Trainer	Borean Tundra

This is not a complete list simply because there are so many random fishing trainers in the world. However, I believe this is a near complete list. Hopefully, you will find one of these convenient for you to buy lures and train in fishing.

All fishing trainers can train players for all levels of fishing now. You no longer need to obtain fishing books nor complete the Artisan fishing quest to raise fishing skill.

Now that I have given you a list of trainers, this is how the fishing training works. I will place this in a Table as well for easier reading.

Rank	Minimum Character Level	Minimum Skill Required	Maximum Skill Trained	Cost	Means of Training
Apprentice	5	--	75	1 S	Any Fishing Trainer
Journeyman	5	50	150	5 S	Any Fishing Trainer
Expert	5	125	225	1 G	Any Fishing Trainer
Artisan	5	200	300	2 G 50S	Any Fishing Trainer
Master	5	275	375	10 G	Any Fishing Trainer
Grand Master	5	350	450	35G	Any Fishing Trainer
Illustrious Grand Master	5	425	525	50G	Any Fishing Trainer

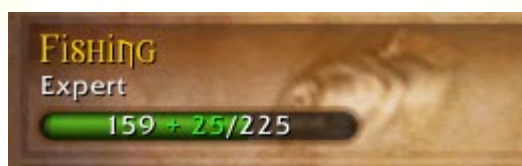
Even though you are no longer required to complete the Artisan fishing quest to increase fishing skill, it will now reward you with a great fishing pole. Therefore, I am leaving the strategy in for players who want a nice fishing pole to use.

Please see the end of this guide for more information on Nat Pagle and the artisan fishing quest.

### **Character's Fishing Skill**

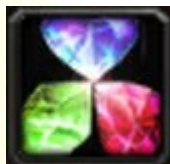
You will need to learn how to accurately navigate the character screen to see what your fishing skill is currently at. If you click on the Spellbook & Abilities (or hit "P") on the bottom menu, it should bring up a few tabs full of different types of information. Click on the Professions Tab and look for your fishing skill. If you have currently trained in Fishing, your skill of 1 should be listed there. Be sure you know how to find this page because you will need to use it quite a lot.





Whenever you use a lure, make sure you understand how it will be listed on this page. If your current skill is 159 it will look like this in this table. **(Fishing 159/225)** That is pretty straight forward. However, it gets a little more tricky whenever you apply a lure. If your skill is 73 but you have added a **Shiny Bauble** with + 25 skill it will appear like this. **(Fishing 159(+25)/225)** The UI will not add the lure in for you, so rather than just having 159 skill you would actually have 184.

## Using a Lure



Certain lures have fishing skill requirements on them in order to be able to use them. Make sure before purchasing any lures that you are at the appropriate fishing skill. The vendor should have the items in all red if you are unable to use them, but if you click on the item you will still purchase it. The **Shiny Bauble** can be used right away, so make sure you grab at least 5 of them to get started. You will use the other lures as your fishing skill goes up and as the skill levels in certain bodies of water go up too.

All you have to do to use a lure is right click on it and will be automatically applied to your fishing pole. The fishing pole can either be in your inventory or equipped in order to attach a lure. Depending upon the level of your skill in comparison to the level needed to fish there, you may notice that your line now has a blue glow to it when it is cast in the water. This blue glow means that you have reached a skill high enough to fish here. In some zones the blue glow is not as obvious as it used to be in the past.

## The Different Lure Types

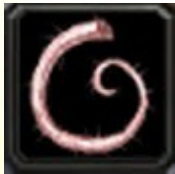
There are eight different types of Lures that can be attached to any fishing pole. Lures cannot be stacked multiple times and do not count towards the minimum skill needed to use them. For example if you are fishing skill 35 and you place a Shiny Bauble on there to raise it to 60, you then cannot use a nightcrawler. Even though technically your fishing skill is over 50, which is the requirement to use a Nightcrawler, you cannot use one on top of the Shiny Bauble.





As stated above, lures are used to increase your fishing skill so you no longer catch gray junk items in bodies of water that have a higher skill level than your current fishing skill. This is not something that you have to use on a regular basis if you do not wish to do so. However it will allow you to catch fish you can actually use and sell rather than fishing gray junk that is worth only a few copper.

The first lure type we already discussed in some detail. It is called the **Shiny Bauble**. The **Shiny Bauble** can be purchased at all Fishing Suppliers and at some General Goods vendors for only 50 copper a piece. These are not limited supply items, so you may purchase as many as you like. **Shiny Bauble** can be used at fishing skill 1 and will raise your skill by 25 points for 10 minutes. You will quickly “out-level” the use of **Shiny Bauble**.



The next type of lure are **Nightcrawlers**. **Nightcrawlers** add another 50 fishing skill points to your current level for 10 minutes! However, you may not use them until your fishing skill is 50 or more. These are also not a limited supply at the vendor, so you can buy them in any quantities. They cost only 1 Silver a piece.

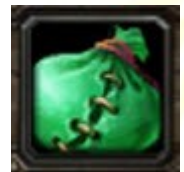
**Bright Bauble** is the next type of lure that is available for fishing. This lure requires a fishing skill of 100 to use it. It increases your fishing skill by 75 for 10 minutes and only costs 2 Silver 50 Copper a piece. This lure is also not a limited supply item, so stock up on them before heading out to the docks.

One of the best lures in the game is the **Aquadynamic Fish Attractor**. This lure requires a fishing skill of 100 and it will raise your skill by 100 for 10 minutes. They were increased to 10 minutes which really helps fishing in higher skilled areas. These lures are harder to come by because they are on limited supply at all Fishing Suppliers. You may be able to purchase 1 or 2 at any one time.

If you know or have an engineer alt, they can make these for you. The materials are 2 **Bronze Bar**, 1 **Nightcrawlers**, and 1 **Coarse Blasting Powder**. One set of materials will make you 3 **Aquadynamic Fish Attractors**. Once you get past skill 300, you will want to find someone who can supply you with these. Or you will need to hit up all of the Fishing Suppliers to buy as many of them up as you can. I personally have one of my alts create these for me because I go through them extremely fast.



Another great lure is the **Sharpened Fish Hook**. This lure requires a fishing skill of 100 and it will also raise your fishing skill by 100 for 10 minutes. These lures can only be obtained by completing the Fishing Daily quests in the Outland and are found inside the **Bag of Fishing Treasures**. Not every single



bag will have these lures in them either. You may only complete 1 Fishing Daily quest a day too! If you don't have an engineering friend or alt, these are an excellent alternative to the **Aquadynamic Fish Attractor**.

Another lure is the **Glow Worm**. This lure is BOP, requires a fishing skill of 100 to use and it will raise your fishing skill by 100 for 1 hour. Yes 1 entire hour of fishing. These lures can only be obtained by completing the Fishing Daily quests in Dalaran and are found inside the **Bag of Fishing Treasures**. Not every single bag will have these new lures in them and to be honest not everyone wants to fish for an entire hour. They are really great for nightly fishing runs, but not for the casual fisherman.

One of the new lures in Cataclysm is the **Feathered Lure**. This lure is created with cooking, so fisherman can now supply themselves with lures without needing a specific primary profession. **Feathered Lure** requires a fishing skill of 100 to use and it will raise your fishing skill by 100 for 10 minutes. It has identical stats as the Sharpened Fish Hook. The recipe to create these lures is purchased from the Orgrimmar or Stormwind cooking supplies vendor for 3 Cook's Award.

The last lure is the **Heat-Treated Spinning Lure**. This is the best lure introduced in the game yet. It is quite expensive to create though, so it will only be used in rare circumstances. The Heat-Treated Spinning Lure requires a fishing skill of 250 and it increases your fishing skill by **150 for 5 minutes**. This is the highest available lure in the game.

*(There is more information about the Orgrimmar, Stormwind, Shattrath City and Dalaran Fishing Daily quests at the end of the guide)*

Lures will become a staple part of your fishing career, so expect to spend a few silver on these to get up and running. Although, the fish and items you obtain from fishing will outweigh any expenses it costs you up front.

## **Ideal Skill Levels**

Now you can fish and skill up anywhere regardless of your fishing skill. Since there is no longer a minimum skill required to cast your line, you can pick up fishing and fish anywhere you like. Base fishing skill and Ideal fishing skill are still important if you want to actually catch fish, but are not important if you simply want to *level fishing*.

Let's see if I can break this down as simple as possible. Each body of water still has a hidden Ideal Fishing skill. Before you had to meet this Ideal fishing skill you will catch a lot of junk gray items rather than catch real fish. Even though some of these junk items are sort of amusing like the [Rock] or [Old Boot]. They are worthless





and only sell for a few copper to a vendor. If you are trying to catch fish to sell, any time you fish up a gray junk item rather than a real fish you are wasting valuable fishing time.

Although Fishing skills are not as important as they used to be, I will still continue to report them and document them. Ideal Fishing skills are important for those looking to catch fish to sell and don't want their bags littered with gray items.

**I will tell you exactly what skill level is the most Ideal in each zone, lake, or sea.**

Since you no longer need a minimum fishing skill to cast into bodies of water, leveling fishing will go remarkably fast as long as you don't mind having an inventory full of gray items. If you are looking to catch real fish, then you will need to get as close as possible to the Ideal fishing skill in each area. Rather than getting frustrated catching a bunch of worthless gray items, you will be ready to move on to the next area to level. At the low levels, reaching the Ideal Skill can be quite easy by simply adding a lure. However, the higher you go the more difficult it will be to reach this point. There are some waters in Cataclysm that require an Ideal skill of 675! Yet you can only reach 525 without any lures, special fishing poles or items. The higher level you go, the more you will have to accept the fact that you may be missing a percentage of your fish and catching some gray items.

At the end of this guide, there is a table that lists every single zone in the game. It will let you know what the Ideal skill level is for that area or specific lake. The Ideal skill level is the level at which you will always catch a fish (rather than a gray item), so it is what you should be aiming for. However, some of you may not be able to hit that number. As long as you get as close as possible is all that matters. The further away you are from the Ideal number the more gray items you will loot.

### **Your Fish Didn't Get Away!**

You will never see "Your Fish Got Away" ever again! Hooray! I think all fishermen are happy about this change and it will certainly bring more players into the profession. Instead of seeing a get-away you will now see gray items in their place. I have to admit it's much more fun this way.

You can now skill up when catching a gray item. Before, a "get-away" was not counted as a successful catch, so it did not raise fishing skill.

### **Fishing the Pools**

Open water fishing in inland or coastal water is not difficult because you do not need



to aim and cast into a specific location in the water. However, as you begin to skill up in fishing, you will start to notice different schools of fish. These schools of fish were a great addition to the fishing profession and it has made fishing a lot more enjoyable in my opinion. These schools allow you to “choose” which kind of fish you want to catch. Schools usually net you about 3-6 casts from them. Here are the lists of pools/schools you can expect to see in your fishing adventures.

<b><i>Classic: Azeroth</i></b>	<b><i>Fish Obtained</i></b>
Firefin Snapper School	Firefin Snapper
Blackmouth School	Oily Blackmouth
School of Deviate Fish	Deviate Fish
Greater Sagefish School	Greater Sagefish
School of Sagefish	Sagefish
Swarm of Stonescale Eel	Stonescale Eel
Floating Debris	Tightly Sealed Trunk
Schooner Wreckage	Watertight Trunk
Waterlogged Wreckage	Iron Bound Trunk
Bloodsail Wreckage	Mithril Bound Trunk
Floating Wreckage	Mithril Bound Trunk

<b><i>Burning Crusade: Outland</i></b>	<b><i>Fish Obtained</i></b>
Bluefish School	Icefin Bluefish
Highland Mixed School	Furious Crawdad/Mr. Pinchy
Mudfish School	Figluster's Mudfish
School of Darter	Golden Darter
Brackish Mixed School	Golden Darter/Spotted Feltail
Sporefish School	Zangarian Sporefish
Pure Water	Mote of Water
Steam Pump Flotsam	Supply Crate/ Steam Pump
	Debris

<b><i>Wrath of the Lich King: Northrend</i></b>	<b><i>Fish Obtained</i></b>
Imperial Manta School	Imperial Manta Ray
Borean Man'O'War School	Borean Man'O'War
Fangtooth Herring School	Fangtooth Herring
Glacial Salmon School	Glacial Salmon
Musselback Sculpin School	Musselback Sculpin
Glassfin Minnow School	Glassfin Minnow
Nettlefish School	Nettlefish
Dragonfin Angelfish School	Dragonfin Angelfish
Moonglow Cuttlefish School	Moonglow Cuttlefish

Deep Sea Monsterbelly School	Deep Sea Monsterbelly
------------------------------	-----------------------

<i>Cataclysm: Azeroth</i>	<i>Fish Obtained</i>
Mountain Trout School	Mountain Trout
Pool of Fire	Volatile Fire
Albino Cavefish School	Albino Cavefish
Blackberry Mudfish School	Blackberry Mudfish
Fathom Eel School	Fathom Eel
Highland Guppy School	Highland Guppy
Algaefin Rockfish School	Algaefin Rockfish
Shipwreck Debris	Sealed Crate/Volatile Water



Whenever you come across your first fish school, you will find out rather quickly that it takes practice getting the fishing bobber to land in the pool. It will take you some time to get used to how far away your character should be from the water's edge. Sometimes you need to cast only a short distance, so you need to step far away from the water's edge. Other times, you must be deep into the water (without swimming) in order to reach the pool. Even the slightest movement will determine whether or not the line goes inside the pool. You'll just have to practice to get better at it. Even whenever you are good at it, sometimes it seems the bobber just refuses to go in the right direction!

**Fishing in schools of any type do not require any minimum fishing skill.** This is highly significant and is true for ALL schools of fish in any zone. If you see a school of fish in Twilight Highlands or Tol Barad you can have a fishing skill of 1 and still catch fish.



All floating debris have been renamed according to their loot. This makes it easier to distinguish between debris pools and will allow fishermen to exclusively farm specific types of trunks without guessing. For example if you are looking to farm Mithril Bound Trunks, then you only need to fish out Bloodsail and Floating Wreckage pools.

It should be noted that there are at least 3 schools in



Nagrand, that most players are unable to reach. *(It is possible, but it takes way too much work)* Unfortunately you cannot go into the water far enough to reach the fishing pool.

### **The Art of Find Fish**

Fishing in the schools has become even easier these days with the addition of "Find Fish". Like all other gathering professions, fisherman can now track the schools of fish on their minimap. Rather than having to mouseover the hard to see schools of fish, all you'll have to do is check the minimap!

The fine art of fish finding isn't trained from your local fishing trainer though! You'll have to fish up a Weather-Beaten Journal from one of the many varieties of trunks or crates found in debris pools.

Here's a list of trunks/crates it can be within:

- ✓ Tightly Sealed Trunk
- ✓ Watertight Trunk
- ✓ Iron Bound Trunk
- ✓ Mithril Bound Trunk
- ✓ Heavy Supply Crate
- ✓ Curious Crate



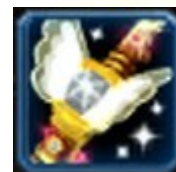
The journal is bind on pickup and requires a fishing skill of 100 to learn. Once you've learned the art of find fish, you will no longer be able to loot the journal. In fact, you won't even be able to see them in the trunks.

I cannot tell you how much easier this will make fishing. Especially once you get high level and began fishing the pools exclusively.

### **Fishing Equipment**



Here is a table of fishing equipment that will raise your skill more permanently than a lure. These are items that you equip in your Main hand (fishing pole), armor slot or a consumable. Ultimately, you want to gather as many of the items with the highest plus fishing skill as possible. With the release of Cataclysm, it is now possible for one to have a maximum fishing skill of 752 with an Arcanite Fishing Pole, Heat-Treated Spinning Lure, Weather-Beaten Fishing Hat, Boots of the Bay, High Eternium Test Line, a fishing skill of 525, Captain Rumsey's Lager (+10) and the +2 fishing enchant to gloves. Only some of the best fishermen on each server will have all of these items, since they are relatively "hard" to obtain.



**Only 52 fishermen a year receive the Arcanite Fishing Pole per server!  
Keep that in mind.**

Item Name	Skill Bonus	Minimum Fishing Skill	Minimum Character Level	Means of Obtaining
<a href="#">Strong Fishing Pole</a>	+5	10	5	Purchased from Fishing Supplier. It is limited supply for 9 Silver 1 Copper.
<a href="#">Darkwood Fishing Pole</a>	+15	50	15	A drop from fishing in Ashenvale. Information is still very scarce on this item. The official WoW site mentions it in their fishing FAQ <a href="#">here</a> .
<a href="#">Nat Pagle's Extreme Angler FC-5000</a>	+25	100	44 Quest cannot be obtained until that level.	<u>Horde only quest</u> in The Hinterlands in Revantusk Village. Katoom the Angler gives you a quest to kill Saltwater Snapjaws. You must be level 44 to do this quest.
<a href="#">Big Iron Fishing Pole</a>	+20	100	25	Found in the Shellfish traps just off the coast of Shadowprey Village in Desolace. Bring a water breathing potion and Azure Silk Belt to make this easier.
<a href="#">Seth's Graphite Fishing Pole</a>	+20	200	62 Quest cannot be obtained until that level	Quest by Seth in the Lower City of Shattrath City.
<a href="#">Nat's Lucky Fishing Pole</a>	+25	225	35 Quest cannot be obtained until that level.	Reward from the old Artisan fishing quest, Nat Pagle, Extreme Angler. A walkthrough is at the end of this guide.  Great for Alliance who could not obtain the Nat Pagle's Extremel Angler FC-5000 pole.
<a href="#">Bone Fishing Pole</a>	+30	300	80 Quest cannot be obtained until that level.	Rare drop from Bag of Fishing Treasures, which is the reward from the Fishing daily quests in Dalaran. Do not confuse this with the daily quests in the Outland. Equip: +40 Shadow Resist  This fishing pole model is unique.
<a href="#">Jeweled Fishing Pole</a>	+30	300	80 Quest cannot be obtained until that level.	Rare drop from Bag of Fishing Treasures, which is the reward from the Fishing daily quests in Dalaran. Do not confuse this with the daily quests in the Outland.

				This fishing pole model is unique.
<a href="#">Arcanite Fishing Pole</a>	+40	300	None	Best pole in the game. One of the rewards for winning the Stranglethorn Fishing Contest on Sunday afternoons. The Official information on this contest can be found <a href="#">here</a> . A strategy on winning this contest is found at the end of this guide.
<a href="#">Mastercraft's Kalu'ak Fishing Pole</a>	+30	300	70	Requires exalted reputation with The Kalu'ak in Northrend. Has a unique model and allows underwater breathing. Purchased from quartermaster for 128G
<a href="#">Lucky Fishing Hat</a>	+5	1	None	Rare Fish <a href="#">Keefer's Angelfish</a> from Stranglethorn Fishing Extravaganza!
<a href="#">Nat Pagle's Extreme Anglin' Boots</a>	+5	1	35	Rare Fish <a href="#">Brownell's Blue Striped Racer</a> from Stranglethorn Fishing Extravaganza!
<a href="#">High Test Eternium Fishing Line</a>	+5	150	None	Rare Fish <a href="#">Dezian's Queenfish</a> from Stranglethorn Fishing Extravaganza!  Also a rare drop from Bag of Fishing Treasures which is the reward from the Fishing Daily quests in Northrend.
<a href="#">Weather-Beaten Fishing Hat</a>	+5	None	70 Quest cannot be obtained until that level	Rare drop from Bag of Fishing Treasures, which is the reward from the Fishing daily quests in the Outland, Northrend and Orgrimmar or Stormwind. Attaches +75 fishing lure to equipped fishing pole.
<a href="#">Spun Truesilver Fishing Line</a>	+3	300	70 Quest cannot be obtained until that level	Rare drop from Bag of Fishing Treasures, which is the reward from the Fishing daily quests in the Outland.
<a href="#">Captain Rumsey's Lager</a>	+10	None	70 Quest cannot be obtained until that level	An alcoholic beverage created by a cook. Recipe is a rare drop from the Bag of Fishing Treasures, which is the reward from the Fishing daily quests in the Outland and Northrend. Only lasts 3 minutes.
<a href="#">Boots of the Bay</a>	15	200	None	Reward for winning The Kal'uak Fishing Derby on Saturday afternoon in Northrend.

## **Fishing Leveling Guide**

This will now begin the leveling portion of the guide. Since you have had a quick overview of what fishing is all about, you are ready to jump right into the profession.





My fishing leveling guide focuses on spending the least amount of gold, but at the same time allowing you to fish outside of a capital city. You will be able to fish in a variety of zones of your choice.

This is by no means a “powerleveling guide” because I find fishing from 1 to 525 in the same spot (capital city), extremely boring! You no longer have to be so focused on your fishing skill, so you can go anywhere to level. However if you want some structure, then my guide will be quite helpful and informative. My guide will also ensure you catch a fish each time you cast and won't be stuck getting gray items only worth a few copper.

Every one should be completing the fishing daily quests in Orgrimmar or Stormwind each day because they will now reward you with +fishing skill! Every point adds up, especially at the higher levels where 1 fishing skill can require up to 10 successful casts.

### **Alliance 1-75**

First thing you need to do is to learn fishing. Depending upon what race you decided to play, will determine where you will train. Remember to refer back to the table of Alliance trainers. Before heading for the trainer make sure you have at least a few Silver on you, so you can purchase the Apprentice training, a fishing pole, and a few cheap lures. Now some of you may think that fishing in the city is the best place at this point and that is NOT true at all.

You need to head to a body of water in one of the starting areas such as Elwynn Forest, Rut'theran Village, Dun Morogh, Gilneas or Azuremyst Isle. My personal favorite is Elwynn Forest, but any of the starting areas will do!

I recommend using a Shiny Bauble for each cast and re-attach one whenever it runs out. As soon as you hit skill level 25, you will no longer need a lure in the starting areas. Continue fishing until you level up to skill 75 in the starting area.

### **Alliance 75-150**

Once you hit 75, go back to the fishing trainer and train in Journeyman fishing. Now you may choose to head into any of the major cities with fishable water. The only cities that have water in them are Stormwind, Darnassus and Ironforge. If these are not easily accessible to you, then do not worry. You may choose to continue fishing in any of the lower level areas for the Alliance, such as Darkshore, Westfall, Bloodmyst Isle or Loch Modan. Choose the area that is most accessible to you. On the Table located at the end of this guide, you may now fish in any area where the Ideal fishing skill is 65 or lower.

Level up your fishing without the use of lures until you reach level 150. This will take some time, so you may not wish to do this in one sitting.



At this time, if you are of an appropriate level, you may wish to try your luck at getting a **Big Iron Fishing Pole**. See the details about equipment above.

### **Alliance 150-225**

At skill level 150, you will need to train for Expert fishing. You can do this at any trainer.

After you train in Expert fishing, you will want to fly to Redridge Mountains (Lakeshire), Wetlands, Ashenvale, Duskwood or Hillsbrad Foothills. Once again, choose either one that is the most accessible to you. At fishing skill 150 you will not need to use any lures at these locations. Fish until you hit level 225. This will take a good chunk of time. As you gain skill in fishing, the more successful casts it will take in order to gain 1 point.

### **Alliance 225-300**

Once you hit level 225, be sure to train for Artisan fishing at your nearest trainer. You no longer need to complete the quest "*Nat Pagle, Angler Extreme*". If you want a nice fishing pole (with +25 fishing), then I suggest doing the quest. Please refer to the last section where it lays out exactly what needs to be done for this quest.

After obtaining fishing 225+, you may now begin fishing in any of these zones without the use of Lures. They include the Cape of Stranglethorn, Arathi Highlands, Desolace, Dustwallow Marsh and Western Plaguelands.

My personal favorite is Stranglethorn Vale inside of Booty Bay. I like fishing on the lower level of the docks. This area is not traveled much by players, so if you are on a PVP server you can avoid being attacked in town. It does not matter which of these zones you pick, just make sure it is easy to get to for you and the mobs in the area do not interfere with your fishing.

You should skill up till 300 in these zones. The last few points will take about 10 successful casts to gain one point, so I would not do this in one sitting.

### **Alliance 300-375**

Once you hit level 300, you will need to train Master fishing. This can be done by visiting any fishing trainer. You no longer need to travel out to Northrend to obtain this skill!

After picking up Master Fishing, you will be able to fish in these areas without the use of Lures. They are Feralas (Verdantis River), Tanaris, Azshara (Mainland), Felwood, Moonglade and Eastern Plaguelands.

My personal favorites out of this whole bunch is Tanaris and Feralas. I just love the scenery here and makes for a great fishing experience.



Level to at least 350 in this area. I know you are probably eager to fish in the Outland, but this will save you a lot of gold on Lures. If you decide to skip this area to fish in the Outland, that is okay. Just remember you will be catching more gray items rather than actual fish.

Once you hit fishing skill 350, you may head to Zangarmarsh. Now make sure you fish in the right lake. The lakes in this area are different Base Fishing skills. You can fish in Umbrafen Lake and The Lagoon. The other lakes are much higher Ideal Skill level. You will want to raise your skill to 400 by whichever means necessary. Some of you may need to use a Nightcrawler Lure if you do not have any + fishing gear. Here, you should fish until you are maxed out at 375. Each point will take about 12-13 successful casts, so this will take several hours to do.

### **Alliance 375-450**

Once you hit skill 375, you will need to visit any trainer for Grand Master fishing skill. After learning Grand Master fishing, there are several options for you to level.

If you are an accomplished fisherman with multiple pieces of +fishing gear, then you can start fishing in Howling Fjord and Borean Tundra immediately. I do not recommend doing this unless you can easily reach 475 fishing skill. Personally I wouldn't waste the +100 lures. If you don't mind catching gray items, then you can come here simply for the scenery!

If you are not an accomplished fisherman with multiple pieces of +fishing gear, then return to fishing in Zangarmarsh. You must raise your fishing skill to 400 by whatever means necessarily. If you have no other +fishing gear, then purchase Shiny Baubles from a vendor. Be sure you are fishing in either Umbrafen Lake or The Lagoon because these lakes have lower Ideal Fishing skill requirements.

Continue fishing in Zangarmarsh until you have reach fishing skill 400. This will take some time.

At this time, you can head out to Borean Tundra, Howling Fjord, Dragonblight or Grizzly Hills. In order to fish here without catching gray items, you must use a Bright Bauble for the +75 fishing skill boost. Be sure to stock up on these before heading out. You can fish in any of the areas, so pick one with scenery you really enjoy. Here you should fish until you reach 450. This will take quite a long time (a few hours) because each point requires about 10-12 successful casts.

### **Alliance 450-525**

Once you reach skill 450, you will need to visit any trainer for Illustrious Grand Master fishing skill. After training there are several areas you can level at depending upon how much +fishing you can easily obtain.

If you are an accomplished fisherman with multiple pieces of +fishing gear, then you can start fishing in Deepholm (requires level 82), Icecrown and Storm Peaks





immediately. I do not recommend doing this unless you can easily reach 550 fishing skill. Personally I wouldn't waste the +100 lures here, but that is up to you! If you don't mind catching gray items, then you can come here simply for the scenery. In Storm Peaks and Icecrown you will be fishing the coastal waters along the perimeter of the zone so no one should bother you.

If you are not an accomplished fisherman with multiple pieces of +fishing gear, then I suggest fishing in Dalaran, Sholazar Basin or Wintergrasp. You must raise your fishing skill to 525 by whatever means necessarily. If you have no other +fishing gear, then purchase Bright Baubles from a vendor for the +75 fishing skill boost.

Once you reach fishing skill 500 you can decide what you would like to do. You can either continue fishing where you are until you are maxed out or if you need a change in scenery then I suggest heading to Mount Hyjal or Vashj'ir. Here you must raise your fishing skill to 575, so you may need to use a Bright Bauble if you have no other +fishing items.

Continue fishing until you reach 525. This will take quite a long time since it takes multiple successful casts to gain 1 skill point.

**Congratulations! You have reached 525 skill in Fishing.**

### **Horde 1-75**

First thing you need to do is to learn fishing. Depending upon what race you decided to play, will determine where you will train. Remember to refer back to the table of Horde trainers. Before heading for the trainer make sure you have at least a few Silver on you, so you can purchase the Apprentice training, a fishing pole, and a few cheap lures. Now some of you may think that fishing in the city is the best place at this point and that is NOT true at all.

You need to head to a body of water in one of the starting areas such as Durotar, Mulgore, Tirisfal Glades, or Eversong Woods. My personal favorite is Mulgore, but any of the starting areas will do!

I recommend using a Shiny Bauble for each cast and re-attach one whenever it runs out. As soon as you hit skill level 25, you will no longer need a lure in the starting areas. Continue fishing until you level up to skill 75 in the starting area.

### **Horde 75-150**

Once you hit 75, go back to the fishing trainer and train in Journeyman fishing. Now you may choose to head into any of the major cities with fishable water. The only cities that have water in them are Orgrimmar, Undercity and Thunder Bluff. If these



are not easily accessible to you, then do not worry. You may choose to continue fishing in any of the lower level areas for the Horde, such as Ghostlands, Silverpine Forest, and Northern Barrens. Choose the area that is most accessible to you. On the Table located at the end of this guide, you may now fish in any area where the Ideal fishing skill is 65 or lower.

Horde can fish in the Oasis in Northern Barrens to catch Deviate Fish, but you must be a fishing skill of 100 to not catch gray items. This is a great way to make some gold as you are leveling up your fishing!

Level up your fishing without any lures until you reach level 150. This will take some time, so you may not wish to do this in one sitting.

At this time, if you are of an appropriate level, you may wish to try your luck at getting a **Big Iron Fishing Pole**. See the details about equipment above.

### **Horde 150-225**

At skill level 150, you will need to train for Expert fishing. You can do this at any trainer.

After you train in Expert fishing, you will want to fly to Arathi Highlands, Ashenvale, Hillsbrad Foothills, Stonetalon Mountains and Northern Stranglethorn (inland). Once again, choose either one that is the most accessible to you. At fishing skill 150 you will not need to use any lures at these locations. Fish until you hit level 225. This will take a good chunk of time. As you gain skill in fishing, the more successful casts it will take in order to gain 1 point.

### **Horde 225-300**

Once you hit level 225, be sure to train for Artisan fishing at your nearest trainer. You no longer need to complete the quest "Nat Pagle, Angler Extreme". If you want a nice fishing pole (with +25 fishing), then I suggest doing the quest. Please refer to the last section where it lays out exactly what needs to be done for this quest.

After obtaining fishing 225+, you may now begin fishing in any of these zones without the use of Lures. They include the Cape of Stranglethorn, Arathi Highlands, Desolace, Dustwallow Marsh and Western Plaguelands.

My personal favorite is Stranglethorn Vale inside of Booty Bay. I like fishing on the lower level of the docks. This area is not traveled much by players, so if you are on a PVP server you can avoid being attacked in town. It does not matter which of these zones you pick, just make sure it is easy to get to for you and the mobs in the area do not interfere with your fishing.



You should skill up till 300 in these zones. The last few points will take about 10 successful casts to gain one point, so I would not do this in one sitting.

For Horde that are level 44 or higher, I suggest heading to The Hinterlands to complete the quest [Snapjaws, Mon!](#) from Katoom the Angler in Revantusk Village. He will ask you to kill 15 Saltwater Snapjaws in exchange for the [Nat Pagle's Extreme Angler FC-5000](#), which is one of the nicest fishing poles in the game.

### **Horde 300-375**

Once you hit level 300, you will need to train Master fishing. This can be done by visiting any fishing trainer. You no longer need to travel out to Northrend to obtain this skill!

After picking up Master Fishing, you will be able to fish in these areas without the use of Lures. They are Feralas (Verdantis River), Tanaris, Azshara (Mainland), Felwood, Moonglade and Eastern Plaguelands.

My personal favorites out of this whole bunch is Tanaris and Feralas. I just love the scenery here and makes for a great fishing experience.

Level to at least 350 in this area. I know you are probably eager to fish in the Outland, but this will save you a lot of gold on Lures. If you decide to skip this area to fish in the Outland, that is okay. Just remember you will be catching more gray items rather than actual fish.

Once you hit fishing skill 350, you may head to Zangarmarsh. Now make sure you fish in the right lake. The lakes in this area are different Base Fishing skills. You can fish in Umbrafen Lake and The Lagoon. The other lakes are much higher Ideal Skill level. You will want to raise your skill to 400 by whichever means necessary. Some of you may need to use a Nightcrawler Lure if you do not have any + fishing gear. Here, you should fish until you are maxed out at 375. Each point will take about 12-13 successful casts, so this will take several hours to do.

### **Horde 375-450**

Once you hit skill 375, you will need to visit any trainer for Grand Master fishing skill. After learning Grand Master fishing, there are several options for you to level.

If you are an accomplished fisherman with multiple pieces of +fishing gear, then you can start fishing in Howling Fjord and Borean Tundra immediately. I do not recommend doing this unless you can easily reach 475 fishing skill. Personally I wouldn't waste the +100 lures. If you don't mind catching gray items, then you can come here simply for the scenery!

If you are not an accomplished fisherman with multiple pieces of +fishing gear, then return to fishing in Zangarmarsh. You must raise your fishing skill to 400 by





whatever means necessarily. If you have no other +fishing gear, then purchase Shiny Baubles from a vendor. Be sure you are fishing in either Umbrafen Lake or The Lagoon because these lakes have lower Ideal Fishing skill requirements.

Continue fishing in Zangarmarsh until you have reach fishing skill 400. This will take some time.

At this time, you can head out to Borean Tundra, Howling Fjord, Dragonblight or Grizzly Hills. In order to fish here without catching gray items, you must use a Bright Bauble for the +75 fishing skill boost. Be sure to stock up on these before heading out. You can fish in any of the areas, so pick one with scenery you really enjoy. Here you should fish until you reach 450. This will take quite a long time (a few hours) because each point requires about 14-15 successful casts.

### **Horde 450-525**

Once you reach skill 450, you will need to visit any trainer for Illustrious Grand Master fishing skill. After training there are several areas you can level at depending upon how much +fishing you can easily obtain.

If you are an accomplished fisherman with multiple pieces of +fishing gear, then you can start fishing in Deepholm (requires level 82), Icecrown and Storm Peaks immediately. I do not recommend doing this unless you can easily reach 550 fishing skill. Personally I wouldn't waste the +100 lures here, but that is up to you! If you don't mind catching gray items, then you can come here simply for the scenery. In Storm Peaks and Icecrown you will be fishing the coastal waters along the perimeter of the zone so no one should bother you.

If you are not an accomplished fisherman with multiple pieces of +fishing gear, then I suggest fishing in Dalaran, Sholazar Basin or Wintergrasp. You must raise your fishing skill to 525 by whatever means necessarily. If you have no other +fishing gear, then purchase Bright Baubles from a vendor for the +75 fishing skill boost.

Once you reach fishing skill 500 you can decide what you would like to do. You can either continue fishing where you are until you are maxed out or if you need a change in scenery then I suggest heading to Mount Hyjal or Vashj'ir. Here you must raise your fishing skill to 575, so you may need to use a Bright Bauble if you have no other +fishing items.

Continue fishing until you reach 525. This will take quite a long time since it takes multiple successful casts to gain 1 skill point.

**Congratulations! You have reached 525 skill in Fishing.**

### **Useful Tables and Additional Information:**



This is where you will find everything you'll ever want to know about fishing.

## Nat Pagle, Angler Extreme



**You may wish to skip reading this until you have the quest.**

The quest from Nat Pagle is more of an annoyance than anything. Nat Pagle is located southwest of Theramore Isle at the coordinates of (59,60). There is some conflicting information about what level you need to be to get the quest, but you are able to get this at level 35 with 225 fishing. He will ask you to bring him 4 special fish from specific regions of the world. It will take you to four areas of the world, which includes Stranglethorn Vale, Swamp of Sorrows, Desolace, and Feralas. Within these zones, there are sub-zones that you need to pay attention to whenever fishing.

Here are the list of fish you need to collect for the quest. This is directly from the quest text.

- Misty Reed Mahi Mahi from Misty Reed Strand in the Swamp of Sorrows.
- A Sar'theris Striker from the Sar'theris Strand in Desolace.
- Feralas Ahi from the Verdantis River of Feralas.
- Savage Coast Blue Sailfin from the Savage Coast of Stranglethorn Vale.

The most annoying part about this quest is the travel. If you did not get the flight paths in all of these areas, you will be doing a lot more running than you will like. Also, I have read some horror stories of where it took someone an hour to realize they were fishing in the wrong place. Make sure you pay close attention to the mini map because it will let you know exactly which sub-zone you are in. These fish should not take more than 12-15 successful casts to catch. If it is taking you longer than 25 minutes, then you are probably in the wrong place. I got these fish on my first and second casts in each zone.

You may choose to catch these fish in any order you wish. Two of the four locations are located on the complete opposite continent. You should do both the Savage Coast Blue Sailfin and Misty Reed Mahi Mahi together and then travel to the other continent to do Sar'theris Striker and Feralas Ahi. That will save you a little bit of traveling time. If you know a mage that would follow you around to give you portals, that would be most ideal.

Make sure you bring along a handful of Aquadynamic Fish Attractor or Sharpened Fish Hooks.

Here is the order I recommend.

- 1) Feralas Ahi

- 2) Sar'theris Striker
- 3) Misty Reed Mahi Mahi
- 4) Savage Coast Blue Sailfin

If you just picked up the quest you should find yourself in Dustwallow Marsh on Kalimdor. It makes sense to first start with the fish on Kalimdor and then go head to the Eastern Kingdoms.

### **Feralas Ahi**

Fly to Feralas. This is where you will catch the Feralas Ahi. Horde should use the flight path in Stonemaul Hold. Alliance should use the flight path at Tower of Estulan. Get on the main road and head east past Dire Maul until you come to the first bridge where you will notice Verdantis River on your screen and minimap.

Head down to the water and begin fishing. Make sure that your mini map still says Verdantis River. This is where you will need to use a few lures. Attach one of the Sharpened Fish Hook or Aquadynamic Fish Attractors to your line, so that you reduce the amount of junk gray items you catch. If you do not have any of those, then a Bright Bauble will do, however you will see some junk items. Once again, this should not take you that long. I got mine in the 1<sup>st</sup> or 2<sup>nd</sup> cast, so if you are fishing for more than 25 minutes, something is just not right. Unless of course you are not using any lures. If you are not using Lures this will be your hardest fish to catch. If you are using a lure and it is taking you that long, re-check your mini map and positioning. After you get the Feralas Ahi, head back to the flight path and fly to Desolace.

### **Sar'theris Striker**

In Desolace, you will need to catch a Sar'theris Striker. This fish can be found on the southwestern coast near Shadowprey Village. Horde have it easy on this one too, since their town is very close by. Alliance should fly into Thargad's Camp for the easiest access to shore. Travel down the coast until you see Sar'theris Strand on your minimap. Remember to walk a few paces and then begin fishing.

You do not need to use any lures in this area either, so save them. After you get the fish, you may wish to search the Shellfish Traps for the [Big Iron Fishing Pole](#). These traps are located just off the coast of Shadowprey Village.

Now you will need to head to the Eastern Kingdoms.

### **Misty Reed Mahi Mahi**

The Misty Reed Mahi Mahi can be found anywhere along the eastern coast in Swamp of Sorrows. Depending upon your level when you go to do this quest, it may be rather difficult getting out here because this is now a level 52-54 zone. There is a now neutral flight path Bogpaddle on the eastern side of the zone, directly beside where you will need to fish. If you do not have this flight path though, Horde should fly into Stonard. Alliance should preferably use the flight path at Marstide Watch or The Harborage if you have nothing else in this zone.





Whenever you get to the coast, double check that your mini map says "Misty Reed Strand" and begin fishing. You should not need any lures in this area, so keep them for other uses. Once you catch the fish, you can easily take a flight out from Bogpaddle!

### **Savage Coast Blue Sailfin**

The next fish is the Savage Coast Blue Sailfin, which can be found just north or south of Grom'gol Base. Horde definitely have it easier on this one, since there is a flight path in that town. Alliance should use the flight path found at Rebel Camp or Fort Livingston and walk to the coast. Once you get to the right area, make sure the mini map says Savage Coast and begin fishing. You should not have to use a lure here with 225 fishing skill, so save them. If it is taking you longer than 12-15 successful casts, double check to make sure you are fishing in the Savage Coast. Whenever you are all done, fly back down to Booty Bay to use the boat to Ratchet.

Head back to Nat Pagle in Dustwallow Marsh and now you have a great fishing pole as a reward. **Congratulations!**

### **Fishing Contests**

There are now two different fishing contests in the game. Each of these contests allow players to compete with one another to receive the title, Master Angler of Azeroth. This is one of the many requirements for the larger fishing achievement, Accomplished Angler. That achievement rewards the player with the Salty title so many fishermen only dream of obtaining. I am proud to say that I have 2 characters with the Salty title.

Below I will explain each of the fishing contests and give you some strategies on how to win them.

### **Stranglethorn Fishing Extravaganza!**

The only way to raise your fishing skill to the highest possible of 752 is to take part in the Stranglethorn Fishing contest that occurs on every Sunday. The Fishing contest runs from 2pm-4pm local server time. In order to compete in the competition you must be ready immediately at 2PM.

With the release of Cataclysm where flying mounts can be used in Azeroth, it will change this fishing contest forever. Players without a flying mount will have a very difficult time competing now since flying mounts are much faster and can cover a large area more easily. Ganking squads will now attack from above too. Eek!

The main objective of this contest is to be the first player to catch 40 Speckled Tastyfish from the Tastyfish Schools that spawn along the shores of the Cape of

Stranglethorn and Northern Stranglethorn. Once you get all 40 fish, you must be the first to turn your fish back into Booty Bay to win. You then choose between two different prizes. The one prize is an Arcanite Fishing Pole that increases your fishing skill by 40! This is THE best fishing pole in the game. The other prize is a trinket that turns you into a fish and it increases your swim speed. Make sure you know what item you want because you must do this very quickly.

Now winning the fishing contest can be rather difficult especially on PVP servers where you must watch out for hostile players. In fact, it took me many months to finally win the contest (by changing my strategy). It is best to try on holidays, during the football season (Superbowl), after an expansion release and any other event that would take people away from the game or too busy with other in-game events. Always make sure you have your Hearthstone set in Booty Bay, so you can instantly teleport back to town to turn in your fish. If you were lucky enough to win the Kalu'ak Fishing Derby then you can use your Boots of the Bay to get back to Booty Bay.

My personal favorite place to fish is way up north on the western coast of Northern Stranglethorn on and around Yojamba Isle. Since it doesn't matter how far away you are from town with your hearth set at Booty Bay, I find that not many people fish here giving me pools all to myself. I have successfully won the fishing contest on one of the busiest PVP servers in the game using this strategy. Be sure to arrive in your super secret fishing spot about 20 minutes early by taking the long way around, so no one follows you. Once you are there, hide underwater or underneath a dock. Do not talk in general chat and never join a group during the contest. People from your own or opposite faction may be trying to find out where you are--Yes, this has happened to me before. Try to keep yourself as anonymous and inconspicuous as possible until you have won the contest.

This may sound like extreme measures, but this will increase your chances of winning exponentially.

Alliance may come across a few Horde fishermen that fish near Grom'gol Base Camp, so be on the look out for Horde. However, the ganking teams *typically* only concentrate on the southeastern coast in the Cape of Stranglethorn. Because of this I find the southern pools are absolutely worthless. If you are on a pve server, then you can fish anywhere in Stranglethorn safely. However, remember that the southern coast is often quite busy with other fishermen.

This contest is a great way to raise your fishing skill too! In fact, I used this contest to max it out during both Burning Crusade and WotLK.

The next objective is to catch the 3 rare fish that come from the Speckled Tastyfish pools. Now these fish really are rare, so you may not see one each week. However, I have been lucky enough to see all 3 fish. The 3 fish are named Dezian's Queenfish, Keefer's Angelfish, and Brownell's Blue Striped Racer. Each of the fish have their own



unique reward, so in order to get all three fishing items you have to obtain 1 of each fish.

When you catch one of the rare fish, there will no longer be a notification screen requiring you to accept the item. Now you shouldn't have to worry about missing out on your rare fish because you are quick at recasting the line.

The Dezan's Queenfish gives you High Test Eternium Fishing Line that can be added to any fishing pole for an additional 5 fishing skill points. It may be best to hold on to the High Test Eternium Fishing Line until you can obtain the Arcanite Fishing Pole. The Keefer's Angelfish gives you a Lucky Fishing Hat that adds 5 fishing skill. Lastly, the Brownell's Blue Striped Racer gives you Nat Pagle's Extreme Anglin' Boots that add another 5 fishing skill. If you add all of the Stranglethorn Fishing rewards together you can get an additional 50 fishing skill points. This will help you to fish in the most rare fishing pools in the game and save you from using +100 fishing lures!

You can continue to fish for these rare fish all the way up to 4pm server time. The vendors in Booty Bay will remain in town until 5PM giving you plenty of time to make it back there in case you do eventually fish up one of the rares.

### **The Kalu'ak Fishing Derby**

The only way to raise your fishing skill to the highest possible of 752 is to take part in the Kalu'ak Fishing Derby that occurs every Saturday. The Fishing contest runs from 2pm-4pm local server time. In order to compete in the competition you must be ready immediately at 2PM.

The objective of this contest is to be the first player to catch the Blacktip Shark from any fish schools. Once you get the Blacktip Shark, you must be the first to turn your fish back into the NPC at the Eventide Fountain in Dalaran to win. You then choose between two different prizes. The one prize is the Heirloom ring, Dread Pirate Ring. This is desired by many players (and not only fishermen). The other prize is the Boots of the Bay which increases your fishing skill by 15! These boots also teleport you to the inn at Booty Bay. That makes these the best fishing boots available in game. Yes even better than Nat Pagle's Extreme Anglin' Boots. Make sure you know what item you want because you must do this very quickly or you risk someone beating you to it!

Now winning the fishing contest can be rather difficult especially on PVP servers where you must watch out for hostile players. It is best to try on holidays, during the football season (Superbowl), after an expansion release and any other event that would take people away from the game or too busy with other in-game events. Always make sure you have your Hearthstone set in Dalaran, so you can instantly teleport back to town to turn in your fish.

Since the Blacktip Shark feeds on Pygmy Suckerfish, you want to stick with inland





schools for this contest as that's where the highest drop rates are for the suckerfish. Open-water fishing is not ideal during this contest but if there are no schools available it is better than not fishing at all. I find there is much less strategy with this contest and it really comes down to luck. Typically a winner will be announced within 7-10 minutes of the contest starting.

You should find a good spot about 10-15 minutes before the contest begins and just wait for the announcement. I have found that Lake Indu'le in Dragonblight, Blue Sky Logging Camp in Grizzly Hills and Lake Kum'uya in Borean Tundra are good places to begin fishing. On my server there is so much competition that you run out of schools very quickly in all of the areas. It's all about luck. Just be sure not to fish in Crystalsong Forest.

### **Burning Crusade Fishing Possibilities!**

There are few areas that should be mentioned here because of the rarity or extreme difficulty it is to fish in the area.

#### **Nagrand**



There are Pure Water pools in Nagrand that allow you to catch Mote of Water. Mote of Water are extremely important for tradeskills, so they are in quite high demand. These Pure Water pools spawn in the lakes of Nagrand, but unfortunately they are on the same spawn timer as the other types of pools, such as Mudfish School and Bluefin School. What that means is you can't just pick

out the Pure Water pools and expect for anymore to spawn. You have to fish all of the pools here to get the most Pure Water spawns. The lakes in this area have different Base Skill levels, so make sure you have the appropriate skill level for the lake. In patch 2.3, the lakes in Nagrand were changed significantly. Lake Sunspring and Skysong Lake are now skill 395. They lowered the requirement for Lake Sunspring, but raised it for Skysong Lake from 380 to 400. You will now need skill 495 to reliably fish in the lakes at Nagrand.

Another great place to fish Pure Water pools is in the rivers south of Garadar. Like the lakes, they are on the same spawn timer as the other types of pools, so you will have to fish them out first for Pure Water pools to spawn.



There is also a flying mount only area in this zone that is located north of The Throne of Elements. You can fish up to 6 Pure Water pools here that are on their own special spawn timer, so you do not have to worry about fishing other pools to get them. This area is a very good place to make some cash while fishing. The good news about this area is they did not change the skill requirement. You still only need a Base of 380 fishing skill to cast a line. Ideally you should be at about 475, so you do not waste time catching gray junk items.

### Terokkar Forest

In Terokkar Forest, most of the fishing is done in the small streams. However, there is a Lake in the northern area of the zone as well. Here you will find schools of Golden Darter and Brackish Mixed School. These fish aren't extraordinary, but they can be used in cooking recipes. Golden Darter make a very nice food for healing classes, so these have become quite popular.

There is a school of fish that is only located in the flying mount only area of this zone.

It is called the Highland Mixed School. There are three lakes that spawn these schools and which include Blackwind Lake, Lake Ere'noru, and Lake Jorune. If you wish to fish here it helps to have an epic flying mount to get around quickly. Highland Mixed Schools have a chance to drop Furious Crawdad, Golden Darter, Curious Crate, Inscribed scroll, Goldenscale Vendorfish, and [Mr. Pinchy](#). Mr. Pinchy is a rare (blue item) fish that gives you 3 wishes. There is a 2 day cooldown on each wish, so you cannot





use them up right away. He has a chance to give you a non-combat pet of a crab! I have looted Mr. Pinchy several times now. Obtaining the non-combat pet is now part of the Accomplished Angler achievement for the Salty title.

Furious Crawdad is the ingredient in one of the best food that is available in game. If you have cooking you will be able to make these into Spicy Crawdad that buff you for 30 stamina and 20 spirit for 30 minutes.

### **Zangarmarsh**

In this area, you are able to fish for many different types of fish and items. The schools you will find here include Brackish Mixed School, Sporefish School and Steam Pump Flotsam. Golden Darter and Zangarian Sporefish will come from the two types of schools listed above. Once again these two types of fish can be used to make some cooked food. The Golden Darter are used to make a great food for healers. The last school type listed was a Steam Pump Flotsam. These look identical to the Floating Wreckage you have seen in Azeroth. Well the debris in the water can give



you a Heavy crate that can obtain Elemental Blasting Powder, Fel Iron Ore, Fel Iron bolts, or even smoke flares. Now these aren't going to make you a ton of gold, but the Fel Iron ore will definitely sell on the Auction House. Another thing you get from these pools is steam pump debris that sells for 50 silver a piece to a vendor. There is also a chance to get Goldenscale Vendorfish from any of the pools listed above which vendor for 6 gold a piece.

If you choose to fish in open water here, you do have a small chance of obtaining a Mote of Water. The areas of Nagrand listed above are far superior for Mote of Water though.

### **Shattrath City Fishing Daily Quests**

These daily quests have some great new items that will help further advance your fishing skills and make you some gold too. They also give fishermen a new unique non-combat pet too!



The quests can be picked up by speaking to Old Man Barlo standing along the bank of Silmyr Lake in Terokkar Forest at (39,13).

Each fishing daily will reward you with a [Bag of Fishing Treasures](#). Unfortunately there is no static gold reward for this one. However you can get a few gold inside the bag as well as some vendor trash that may sell for a few gold. Remember that each and every bag WILL be different. I can't possibly list every single item that could be in the bag, but I will highlight some of the coolest ones.



Some bags will have Elixir of Water Walking. This will allow you to water and mount on walk for 10 minutes! Another item you may find is an [Ancient Coin](#). This sells to a vendor for 25G!

You may receive a handful of [Sharpened Fish Hooks](#). These are new lures that add +100 to your fishing skill for 10 minutes! They are the exact same as the [Aquadynamic Fish Attractors](#).

Each Bag of Fishing Treasures may also obtain a special item. These items have a much lower drop rate on them.

The special items include:

- ✓ Recipe: Captain Rumsey's Lager
- ✓ Spun Truesilver Fishing Line
- ✓ Weather-Beaten Fishing Hat
- ✓ Murkbreath's Bucket
- ✓ Toothy's Bucket
- ✓ Chuck's Bucket
- ✓ Snarly's Bucket
- ✓ Eye of the Sea
- ✓ The 2 Ring (Epic BOE)

The most unfortunate thing is that most of these items are BOP including the Bag of Fishing Treasure, so there is no way of selling these to other players.

- [Recipe: Captain Rumsey's Lager](#) is a new cooking recipe that requires level 100. It will allow you to create a type of booze that increases your fishing skill by 10 for 3 minutes! This is another way to boost your fishing skill in high level fishing areas. Cooks will be able to make these and then sell them to other fisherman. You could make some gold doing this!
- [Spun Truesilver Fishing Line](#) attaches to your current fishing pole and increases your fishing skill by 3. This is still not as nice as the High Test Eternium Fishing Line that comes from the Stranglethorn Fishing Contest. However this one, I suspect, is much easier to obtain.
- [Weather-Beaten Fishing Hat](#) will become one of the most sought after of all the items. This fishing hat is a blue item that gives you free +75 fishing lures for life and adds +5 fishing to your fishing skill! You will never have to buy Bright Baubles again!
- [Muckbreath's Bucket](#), [Toothy's Bucket](#), [Chuck's Bucket](#) and [Snarly's Bucket](#) is a new non-combat baby crocolisk pet. Not exactly sure why there are four of the same pet, but nonetheless he is absolutely adorable. This new item will likely become THE most sought after in my opinion. Players love their unique non-combat pets!

- [Eye of the Sea](#) is a new blue gem with +15 stamina that fits into a blue socket. This blue gem is BOE with a unique-equipped tag on it. This is a very nice gem and could sell for a lot of gold! This gem is better than the Solid Star of Elune, which can bring up to 50G for it.
- [The 2 Ring](#) is an epic bind-on-equip ring with +22 of each stats. This ring is an obvious reference to The 1 Ring also found with fishing. The best thing about this ring is that it is actually worth quite a bit of gold. I have seen them sell for up to 3,000G on some servers!

### Here is the list of the Fishing Daily quests.

#### Crocolisks in the City

This quest requires you to catch a Baby Crocolisk in the waters of Stormwind or Orgrimmar.



The drop rate on it wasn't too bad. It took about 10 successful casts to get the Baby Crocolisk.

Return to Old Man Barlo at Silmyr Lake in Terokkar Forest

Reward [Bag of Fishing Treasures](#). You have a chance of obtaining one of the non-combat baby crocolisks too!

#### Shrimpin' Aint Easy

This quest requires you to catch 10 Giant Freshwater Shrimp from any lake in Zangarmarsh.

Remember there are different fishing requirements for the lakes here. Umbrafen Lake and The Lagoon have an ideal fishing skill of 400. Marshlight Lake, Serpent Lake, and Sporewind Lake have an ideal fishing skill of 450. An ideal fishing skill is when you won't catch any gray junk items. Choose the appropriate lake according to your fishing skill.

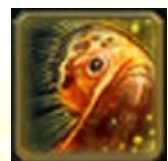
Since the shrimp are too small to catch on a hook (as the quest text states), you will need to catch Bloated Barbed Gill Trout. Inside the Bloated Barbed Gill Trout you will find the Giant Freshwater Shrimp.

Continue fishing up Bloated Barbed Gill Trout until you have obtained 10 Giant Freshwater Shrimp.

Return to Old Man Barlo at Silmyr Lake in Terokkar Forest

Reward [Bag of Fishing Treasures](#).

#### Bait Bandits



This quest requires you to catch a Blackfin Darter from the rivers in Terokkar Forest.

The rivers of Terokkar Forest have an ideal fishing skill of 450. An ideal fishing skill is when you won't catch any gray junk items. Bring along some lures in order to reach the ideal fishing skill.

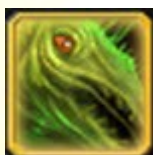
The quest states that you must pull back at the last possible moment in order to catch the darter. I do not think it matters as I have caught the fish after immediately clicking the bobber.

Return to Old Man Barlo at Silmyr Lake in Terokkar Forest.

Reward [Bag of Fishing Treasures](#).

### **Felblood Filets**

This quest requires you to catch a Monstrous Felblood Snapper from the green pools of water in Shadowmoon Valley or Hellfire Peninsula. In Shadowmoon Valley you can fish from the Fetid Pools or Magma Fields and in Hellfire Peninsula you can fish from the Pools of Aggonar.



The green waters in Hellfire Peninsula and Shadowmoon Valley have an ideal skill of 375. Remember an ideal fishing skill is when you won't catch any gray junk items. Bring along lures if needed to reach the ideal fishing skill.

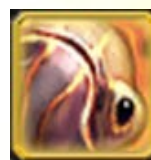
It took about 30 successful casts for me to catch the Monstrous Felblood Snapper.

Return to Old Man Barlo at Silmyr Lake in Terokkar Forest

Reward [Bag of Fishing Treasures](#).

### **The One That Got Away**

This quest requires you to catch the World's Largest Mudfish from any lake in Nagrand.



Remember both Skysong Lake and Lake Sunspring require an ideal fishing skill of 490. An ideal fishing skill is when you won't catch any gray junk items. Bring lures if needed to fish in these areas.

I found this quest was a little buggy and it won't drop for you if you aren't specifically fishing in "Skysong Lake" or "Lake Sunspring". When you begin to fish, make sure you are in an area where the name of the lake is listed above your minimap. If you do not see the lake name, you must move around until you reach an area where it is above your minimap.

Return to Old Man Barlo at Silmyr Lake in Terokkar Forest

Reward [Bag of Fishing Treasures](#).





## **Northrend Fishing Possibilities!**

Now that the second expansion is here, there is a whole slew of new fish to catch! There are a lot of exciting additions to fishing this expansion. Here I will discuss in detail Dalaran fishing, the Northrend Fishing daily quests, how to obtain the new rat pet companion and much much more!

### **Fishing in the Magical Kingdom of Dalaran**

There are many hours of fishing awaiting you in the new city of Dalaran. There are 3 distinct fishing zones in town, which are the Eventide Fountain, Underbelly (sewers) and outside of the Violet Hold. In each of these subzones, you can obtain unique loot and even complete one of the fishing achievements.

Everyone under level 74 must be summoned to Dalaran in order to enter the town. If you are level 74 and higher, then you must complete the quest, The Magical Kingdom of Dalaran.

#### **Dalaran Fountain Fishing**

The fountain is located in the Eventide section of town, next to Marcia Chase, the Grand Master fishing trainer. If you are having trouble finding the fountain, just ask a guard for the location of the fishing trainer. The fountain has a Base Fishing skill of 430, which makes the Ideal Fishing skill 525. Fishing in the fountain is rather difficult and you'll have to get the hang of it. Since the area is small, stand back away from the edge and get ready to spam the Fishing button over and over. Most of your casts will not land in the fountain.

The main purpose of the Dalaran fountain is to fish up coins for four fishing achievements, [Penny For Your Thoughts](#), [Silver in the City](#), [There's Gold In That There Fountain](#) and the final achievement, [The Coin Master](#). The fishing achievements require you to catch all 53 coins, including 23 Copper Coins, 15 Silver Coins, and 15 Gold Coins.

Catching a Gold Coin not only brings you a coin closer to completing the achievement, but if you throw it back into the fountain you'll gain a Lucky buff for 2 minutes. This increases your chance of catching coins. Believe me you will need this. Obviously do not throw back a Gold Coin if you already have a Lucky buff. Allow it to run out completely before tossing in a new one. You don't want to waste them.

The Silver and Copper coins can be vendored for a few silver. If you come across one you like, then keep it as a souvenir.

In addition to coins, you will also find Fountain goldfish and Bent Fishing Hook . These can both be vendored. As you are fishing here, you can use Marcia Chase as a vendor!



### The Underbelly (Sewers) Fishing

The Underbelly is a fancy name for the sewers of Dalaran. They have an Ideal Fishing skill of 525. There are several entrances to the sewers. You may jump into the well located outside of the Magus Commerce Exchange. Or you may use the series of tunnels near Krasus' Landing and/or outside of the Violet Hold.

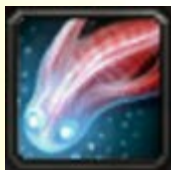
There are different subzones within the sewers; Cantrips & Crows, the Black Market, and Circle of Wills.

The main attraction of fishing in a sewer, which is pretty disgusting when you think about it, is to catch the rare [Giant Sewer Rat](#) companion. Unfortunately there is no tricks or secret to catching him. The rat can be fished from any portion of the sewer in open water fishing. You'll just have to be really patient or get really lucky. The nice thing about this rare pet is you don't have to dodge mobs or fight other players for schools.

In the sewers you will find a variety of different fish and items.

Here is a short list of what you can expect to find on the end of your hook.

- ✓ Sewer Carp
- ✓ [Magic Eater](#)
- ✓ Drowned Rat
- ✓ Partially Eaten Fish
- ✓ Alchemy Vials



Magic Eater are consumable fish that will either give a random buff or transform your character into several types of mobs. I don't want to give away the types of mobs, so you can see for yourself. These are a lot of fun!

### Outside the Violet Hold Fishing

Just outside of the Violet Hold, you will find a small amount of fishable water. Like the other areas of Dalaran, the Ideal Fishing skill is 525.

The main attraction of fishing in the Violet Hold is the chance of obtaining a Rusty Prison Key. This key is then used to open the Rusted Prisoner's Footlocker located underneath the water in the damaged cage. Inside the footlocker you will find rare items, potions and gray items. Some of these gray items may sell on the auction house to players who finds value in these unique items.

In the Violet Hold, you will find a variety of different fish and items.

Here is a short list of what you can expect to find on the end of your hook.

- ✓ [Slippery Eel](#)
- ✓ Shimmering Minnow
- ✓ [Half Full Bottle of Prison Moonshine](#)
- ✓ [Half Empty Bottle of Prison Moonshine](#)



- ✓ Partially Rusted File

Slippery Eel are consumable fish that give +30 dodge rating for 1 hour. These may be useful in raiding or solo play.

### **Dalaran Fishing Daily Quests!**

These daily quests have some great new items that will help advance your fishing skills, collect a few unique looking fishing poles and make you some gold too. You may be one of many lucky fishermen to get a new unique non-combat pet!



The quests can be picked up by speaking to Marcia Chase standing next to the Eventide fountain in Dalaran at (53,65).

Each fishing daily will reward you with a Bag of Fishing Treasures. Unfortunately there is no static gold reward for this one. However you can get a few gold inside the bag as well as some vendor trash that may sell for up to 100 G! Remember that each and every bag WILL be different. I can't possibly list every single item that could be in the bag, but I will highlight some of the coolest ones.



Some bags will have Elixir of Water Walking. This will allow you to water or mount on walk for 10 minutes! Another item you may find is a Porcelain Bell. This sells to a vendor for 100G! If you are really lucky you might find a Diamond-tipped Cane or an epic gem that can be sold to other players!

You may receive the newest lure type, [Glow Worm](#). These are new lures add +100 to your fishing skill for 1 entire hour! Unfortunately they are bind on pickup.

Each Bag of Fishing Treasures may also obtain a special item. These items have a much lower drop rate on them.

Some of the special items include:

- ✓ Recipe: Captain Rumsey's Lager (if you still didn't get it)
  - ✓ High Test Eternium Fishing Line
  - ✓ Weather-Beaten Fishing Hat (if you still didn't get it)
  - ✓ Strand Crawler
  - ✓ Tiny Titanium Lockbox
  - ✓ Bone Fishing Pole
  - ✓ Jeweled Fishing Pole
- [Recipe: Captain Rumsey's Lager](#) is a cooking recipe that requires level 100. It will allow you to create a type of booze that increases your fishing skill by 10 for 3 minutes! This is another way to boost your fishing skill in high level fishing areas. Cooks will be able to make these and then sell them to other



fisherman.

- **High Test Eternium Fishing Line** attaches to your current fishing pole and increases your fishing skill by 5. This is the same one that comes from the Stranglethorn Fishing Contest.
- **Weather-Beaten Fishing Hat** will become one of the most sought after of all the items. This fishing hat is a blue item that gives you free +75 fishing lures for life and adds +5 fishing to your fishing skill! You will never have to buy Bright Baubles again!
- **Strand Crawler** is a new non-combat pet only available to fishermen. I guess it's a conciliation price for those who didn't get the Magical Crawdad from Mr. Pinchy. This crawdad looks like the avatar used by the Blizzard developer, Ghostcrawler on the official World of Warcraft forums.
- **Tiny Titanium Lockbox** is a rare lockbox which contains gems and a chance at an epic bind on equip, unique-equipped gem. At this time I am unsure if only certain cuts are available through this lockbox or not. However, these will sell for quite a bit of gold on the AH especially if you get one of the nicer cuts.
- **Bone Fishing Pole** is one of the new fishing poles in the game. It has a unique model. It increases fishing skill by 30 and shadow resistance by 40.
- **Jeweled Fishing Pole** is another one of the new fishing poles in the game. It has an unique model and increases fishing skill by 30. This pole will be extremely sought after simply for its looks. I finally got this pole!

### Here is the list of the Fishing Daily quests.

#### Dangerously Delicious



This quest requires you to go to Wintergrasp. Fish in any lake or stream for 10 Terrorfish. The drop rate on these can be fairly low. Don't forget to watch your back for PVP!



Reward is a Bag of Fishing Treasures and 350 Kirin Tor Reputation.

#### Disarmed!

This quest requires you to fish in the Violet Hold until you catch a Bloated Slippery Elm. Inside this elm you will find the Severed Arm to complete the quest. It may take quite a few casts to get this one!

You must turn in this quest to Olisarra the Kind at the First to Your Aid building

within Dalaran.

Reward is a Bag of Fishing Treasures and 325 Kirin Tor Reputation.

### **Blood is Thicker**

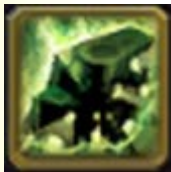


This is a two-part quest. Head out to Borean Tundra. First you must kill a beast to obtain the Animal Blood debuff. Then head to any body of water and jump in! A Pool of Blood will spawn and you must cast your fishing line into the pool to catch the fish required for the quest. Catch 5 Bloodtooth Frenzy to complete the quest!



Reward is a Bag of Fishing Treasures and 325 Kirin Tor Reputation.

### **Jewel of the Sewers**



Head to the Sewers of Dalaran and begin fishing until you catch the Corroded Jewelry. It may take quite a few casts to get this one.

Reward is a Bag of Fishing Treasures and 325 Kirin Tor Reputation.

### **The Ghostfish**

Head to the River's Heart found in the center of Sholazar Basin. Begin fishing until you obtain the Phantom Ghostfish. Immediately click on this fish because it only lasts a very short time. This will transform you to discover the mystery!



It may take a few casts until you obtain this item. I've had it take up to 15 casts before.

Reward is a Bag of Fishing Treasures and 325 Kirin Tor Reputation.

### **Cataclysm Fishing Possibilities!**

Now that the third expansion is here, there is a whole slew of new fish to catch! There are a lot of exciting additions to fishing this expansion. Here I will discuss the return of open water fishing, Volatile Fire fishing, the new daily quests available in Orgrimmar and Stormwind and more!

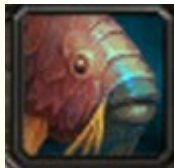
### **The Return of Open Water Fishing**

One of the most exciting things in this expansion is the return of open water fishing.



In Northrend there was no reason to open water fish with the changes made to fishing. When they removed all fishing skill requirements on schools, there was no reason any one needed to level their fishing nor obtain any +fishing gear. All of the valuable fish could be found in an unlimited number of schools in the zones. That has finally changed. Now there are fish in Cataclysm which will be profitable because they are not found in schools.

Lavascale Catfish and Deepsea Sagefish are both open water **only** fish. These two fish are used extensively in some of the nicest cooked foods for end-game raiding, so I believe they will be highly profitable.



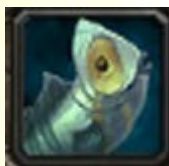
Lavascale Catfish can be open-water fished from Deepholm and in Inland waters of Uldum. The Ideal fishing skill in Deepholm is 550 and the Ideal fishing skill in Uldum is 650! This means that players will actually **NEED** to level their fishing in order to catch these fish reliably. If you've been collecting fishing gear over the year, it's time to get it back out of the bank because you are going to need it in Cataclysm!

There are only a few areas you can farm in Deepholm. You can fish in the Upper and Lower Silvermarsh or in the Crimson Expanse. This area requires you to be level 82, but the Ideal skill is lower. For those of you who don't have all of the fishing gear, this will be a good place to start farming for the Lavascale Catfish.

In Uldum the best place to farm inland is at the Oasis of Vir'sar in the northwestern corner of the zone. There are no mobs in this area, so you can fish without any sort of interruptions! Remember though that the Ideal skill here is 650 which will require you to have an extra 125 fishing skill above and beyond cap. If you use a +100 lure you only need to have one of the fishing poles from the Dalaran daily quest.



Lavascale Catfish are required to create Lavascale Minestrone and Lavascale Fillet. The Lavascale Minestrone increases mastery rating by 90 and the Lavascale Fillet increases expertise rating by 60. Both of these foods have potential to be extremely valuable to end-game raiding.



The Deepsea Sagefish can be open-water fished in the highest rates from coastal waters of Uldum and Twilight Highlands. This fish can **ONLY** be caught in the coastal waters, so make sure you are casting your line in the appropriate areas. The Ideal fishing skill in both Uldum and Twilight Highlands is 650. This means that players will actually **NEED** to level their fishing in order to catch these fish reliably. If you've been collecting fishing gear over the year, it's time to get it back out of the bank because you are going to need it in Cataclysm!



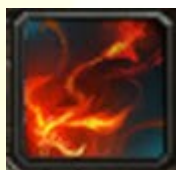


In Uldum you can fish the entire southern shoreline for these. There are some areas where you can sit on a platform in the middle of the water and fish without any interruptions from mobs. The southern coast is protected from most mob aggro so you shouldn't have to clear out a bunch of mobs to farm for these.



In Twilight Highlands you can fish for these all along the eastern and southern perimeter of the zone. Just make sure you are in fact casting into a coastal water and not a stream or lake within the inland areas of the zone. Inland waters will give you different types of fish.

Deepsea Sagefish are required to create two of the best caster cooked foods for end-game raiding. They are used to make Severed Sagefish Head which increases intellect by 90 and Delicious Sagefish Tail which increases spirit by 90. Both of these foods have potential to be extremely valuable to end-game raiding.



### **Volatile Fire Fishing**

In Cataclysm, fisherman will be able to supply the economy with a large number of Volatile Fire. Volatile Fire is used in nearly every single tradeskill to create powerful items, enchant and even some cool new vanity items too!

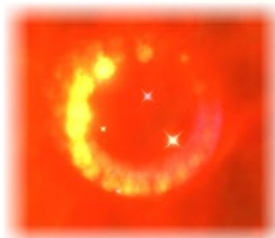
Players will need a large number of these to level their tradeskills, so I suspect these will be a HUGE gold maker.

You can farm for Volatile Fire in Pools of Fire. These pools are only located in two areas of the new Cataclysm zones. The Pool of Fire look like a moving ring of fire on the lava's surface. They can be difficult to see because of the other lava effects. However if you have Find Fish activated, you will have no trouble whatsoever. The respawn rate on the Pool of Fire is anywhere between 5-15 minutes and they seem to

continue to respawn no matter what. This is what I'll be doing when Cataclysm is released to make as much gold as possible within the first few days!



This is what the Pool of Fire looks like from the side.



And this is what they look like from the top, down.



The first area you can find these pools is in the lava within the Throne of Fire in Mount Hyjal. There are no mobs in the immediate area to bother you, so you can come out here with any level character to fish for Volatile Fire. Remember when fishing in schools, there is NO minimum fishing skill requirement!

This area is a little tougher to fish because there are Enslaved Infernos around which will need to be killed or avoided. If you aren't level 84 or 85, then I recommend fishing in Mount Hyjal. Cannon's Inferno is found within the Twilight Citadel on the southwestern side of the zone. There are no indicators on the world map that anything different is there, so here's a map to help you find your way.



## **Orgrimmar Fishing Daily Quests**

All of the fishing quests are picked up by speaking to Razgar in the Valley of Honor. He is found near the fishing docks. These daily quests are available to any player level 10+ with fishing.

### **A Furious Catch**



Leave Orgrimmar through the western gate. For this quest,





you must fish the Southfury River until you catch a Giant Furious Pike. It may take a few casts until you get it.

Reward is 9G 40S, +1 Fishing Skill, Bag of Shiny Things and 250 Orgrimmar Reputation.

### **No Dumping Allowed**

Head to the Goblin Slums (near the Valley of Spirits) within Orgrimmar and fish for 6 Toxic Puddlefish. The drop rate on these is a tad low.



Reward is 9G 40S, +1 Fishing Skill, Bag of Shiny Things and 250 Orgrimmar Reputation.

### **Clammy Hands**



You will be given the buff, Water Gliding for 15 minutes to make this quest a lot easier! Leave Orgrimmar and head east to Bladefist Bay. In the water near the docks you will see Monstrous Clams. Gather 10 Monstrous Clam Meat to complete this quest.

Reward is 9G 40S, +1 Fishing Skill, Bag of Shiny Things and 250 Orgrimmar Reputation.

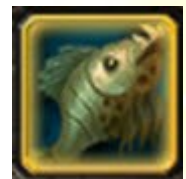
### **A Staggering Effort**

This is a two part quest. Leave Orgrimmar through the northern gates into Azshara. Kill one of the Weakened Mosshoof Stags for a Stag Eye. Then head back to Orgrimmar and to the Valley of Wisdom. Attach the Stag Eye onto your fishing pole. It will last for 10 minutes, so don't go AFK.



Fish until you catch the Sandy Carb to complete the quest. It may take a few casts!

Reward is 9G 40S, +2 Fishing Skill, Bag of Shiny Things and 250 Orgrimmar Reputation.



### **A Golden Opportunity**



This is a two part quest. Leave Orgrimmar through the southern gates and head southwest to the Thunder Ridge. Swim down into the ridge and use Ragar's Fillet Knife to cut the tail off of a Drowned Thunder lizard. Watch out for it's electrical pulses, which will damage you!

Now in the water you will see Golden Stonefish. Use the Drowned Thunder Lizard Tail next to the Golden Stonefish





to kill it!

Gather 3 Golden Stonefish to complete this quest. You can use the same Lizard Tail over and over again.

Reward is 9G 40S, +1 Fishing Skill, Bag of Shiny Things and 250 Orgrimmar Reputation.

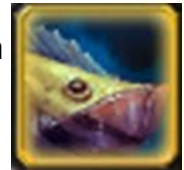
## **Stormwind Fishing Daily Quests**



All of the fishing quests are picked up by speaking to Catherine Leland on the small wooden dock outside of the Trade District in between the Mage Quarter. These daily quests are available to any player level 10+ with fishing. If you are having a hard time finding her, then just ask a guard for directions to the fishing trainer.

### **Hitting a Walleye**

Head to the Stormwind Lake found in the northern section of the city. All you have to do for this quest is catch Hardened Walleye from the lake! The drop rate is pretty good on this one too.



Gather 8 Hardened Walleye to complete the quest.

Reward is 9G 40S, +1 Fishing Skill, Bag of Shiny Things, 250 Stormwind Reputation.

### **Rock Lobster**

Upon accepting this quest you will be given the buff, Water Gliding which increases swim speed by 50% and allows underwater breathing. I recommend doing the quest while this buff is active to make it as easy as possible.



Head to the Stormwind Harbor and jump in! Watch out for the sharks and they will scale based upon YOUR level, so be ready to fight. On the ocean floor you will see Stormwind Lobster Traps.



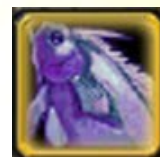
Gather 6 Rock Lobsters to complete the quest.

Reward is 9G 40S, +1 Fishing Skill, Bag of Shiny Things, 250 Stormwind Reputation.

### **Thunder Falls**



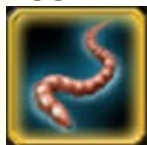
Leave Stormwind through the main gate and head west to the Thunder Falls. If you are on foot (no flying mount) then you will need to walk up the rocky mountain side on the northern side of Mirror Lake. You cannot reach Thunder Falls any other way.



Fish for 4 Violet Perch in the Thunder Falls to complete the quest.

Reward is 9G 40S, +1 Fishing Skill, Bag of Shiny Things, 250 Stormwind Reputation.

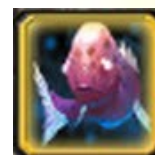
### **Diggin' for Worms**



This is a two part quest. Head to Olivia's Pond north of Stormwind. If you do not have a flying mount, then you must go through the Dwarven District to reach this pond.

On the ground around the pond you will see shiny spots on the ground. Dig to find an Overgrown Worm. Attach this worm to your fishing pool. It only lasts 10 minutes so do not go AFK!

Fish until you catch the Crystal Bass. It may take quite a few casts especially if your fishing is very low skill.



Reward is 9G 40S, +1 Fishing Skill, Bag of Shiny Things, 250 Stormwind Reputation.

### **Big Gulp**

This is a two part quest. Head to the moat in the Valley of Honor, which is near the main entrance to Stormwind. Begin fishing for the Royal Monkfish. Once you catch one, right click on it to filet it and search for the Precious Locket. If you got it, then congrats! If not, then you will need to continue fishing for Royal Monkfish until you do!



Reward is 9G 40S, +1 Fishing Skill, Bag of Shiny Things, 250 Stormwind Reputation.

### **Fishing Achievements**

One of the newest additions to the game are achievements. Achievements have made fishing fun and rewarding in ways other than making gold. In all there are 22 different fishing achievements. It may not sound like a lot, but when you look at the requirements for each, you see right away how much time it will take to complete them all.





Unlike some other achievements in the game, the fishing achievements require a lot of patience and luck. The most sought after achievement is the Accomplished Angler, which rewards the fisherman with the title, Salty. I'd love to have a character with the name Salmon or Tuna... haha

Here is a list of all fishing achievements **required** for the Salty title.

- [Grand Master Fisherman](#)
- [The Scavenger](#)
- [Master Angler of Azeroth](#)
- [One That Didn't Get Away](#)
- [Outland Angler](#)
- [Fish Don't Leave Footprints](#)
- [The Coin Master](#)
  - [A Penny For Your Thoughts](#)
  - [Silver in the City](#)
  - [There's Gold In That There Fountain](#)
- [The Old Gnome and the Sea](#)
- [The Fishing Diplomat](#)
- [Mr. Pinchy's Magical Crawdad Box](#)
- [Old Man Barlownd](#)
- [The Lurker Above](#)
- [Northrend Angler](#)
- [1000 Fish](#)

Here is a list of the remaining achievements **not required** for the Salty title.

- [I Smell A Giant Rat](#)
- [Old Crafty](#)
- [Old Ironjaw](#)
- [Turtles All the Way Down](#)
- [Chasing Marcia](#)
- [Fish or Cut Bait](#)
- [The Limnologist](#)
- [The Oceanographer](#)

Completing all of these achievements will take a lot of time. The hardest achievements out of the list include Mr. Pinchy's Magical Crawdad Box, The Coin Master, One That Didn't Get Away and





Master Angler of Azeroth. These achievements are what will keep most fishermen from obtaining the Salty title.

Please read my strategies on how to win the Stranglethorn and Kalu'ak Fishing Derby contests [found here](#).

As for the other achievements, you just have to be very patient and diligent. This is especially true for the One That Didn't Get Away. For this achievement, I recommend heading out to Howling Fjord and exclusively fishing the Fangtooth Herring schools. There seems to be a higher chance of obtaining the Dark Herring than the other rare fish, but perhaps this is simply luck!

Wherever you decide to try for one of the rare fish, make sure it is in an area where you can fish without being continuously interrupted by mobs. You should also be able to easily reach the Ideal fishing skill of the zone. The great thing about fishing in Northrend for the rare fish rather than a lowbie zone, is you can sell the fish you catch for some extra gold! If you are not high level, then I recommend Alliance to fish in Elwynn Forest and Horde to fish in Mulgore. This way you don't even have to worry about hostile players.

### **Making Some Gold with Fishing**

It is quite possible to make some gold with fishing. In fact, I don't think most people even know the possibilities it has!

Here are a few places that you will be able to fish to make some cash.

### **Northern Barrens-Deviote Fish**

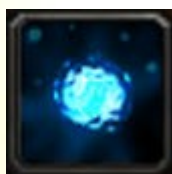
In Northern Barrens there are 3 oasis that have Deviate Fish. These oasis are called Lushwater Oasis, The Stagnant Oasis, and The Forgotten Pools. If you have ever leveled up a Horde you should know the places I mean. Well in these 3 small lakes, Schools of Deviate Fish give you an excellent drop rate on these fish. Maybe you are thinking well what is the big fuss with these fish anyway? Well these fish can be cooked into something called a Savory Deviate Delight. These turn you either into a pirate or ninja, so people love to have these! If you can do so, it is probably a very good investment to buy the cooking recipe to make these fish from the AH. Always check the Neutral AH first because they



are usually cheaper on there. If you are concerned about being ganked (an alliance on a pvp server), then you may want to fish inside the Wailing Cavern instance!

Just so you know, you cannot stay in one oasis to fish these from the schools. You will need to move around to each lake in order to get all of the spawned schools. Remember that these types of schools are on a spawn timer, so once you have fished out so many they will not spawn for quite some time. However, you should be able to gather up a few stacks before that happens. These fish sell on their own for about 30 silver a piece, but if you can cook them into Savory Deviate Delights, I have been able to sell them for over 1 gold a piece!

### **Nagrand-Mote of Water**



Now this one is only for those who are level 70 with a flying mount. There is an area in Nagrand that allows you to fish Pure Water pools. These pools can give you anywhere from 3-6 Mote of Water each and there are 6 pools in this small area. This area is located just north of The Throne of Elements that can only be reached by those with a flying mount. The pools are on a spawn timer, so once you fish them all out you should just come back in about an hour to fish for some more.

It should be noted that the fishing requirement for this area is 380. That means if you do not want to miss any fish, you will need a fishing skill of 475! Mote of water and Primal Water sell for a very good amount on the Auction House.

Do not underestimate fishing up Mote of Water. You can make some serious cash doing this and this alone.

### **Terokkar Forest-Golden Darter/Furious Crawdad**



Golden Darter and Furious Crawdad have become very popular fish. Golden Darter can be found in pools of fish throughout the whole zone. However, Furious Crawdad can only be found in the flying mount only areas of Terokkar Forest. Since you are fishing in schools you no longer need any minimum fishing skill requirements.

There are many little streams of water in Terokkar that have the chance to spawn a School of Darter. You will have to do some searching and you will also have to fish out the Feltail schools as well in order for School of Darter to spawn. Golden Darter have been selling successfully for more than a gold a piece! They are being used to make a very good food for healers, so that is the reason why they have become so popular now.

Furious crawdad can only be fished from the Highland Mixed Schools in the flying mount only areas of Terokkar Forest. At one point they were selling for 3 gold a piece, so your server's pricing will be different.

Unfortunately, only level 70's can gather these and you must have a flying mount.

### **Lake Wintergrasp Fishing-Fish Feast**

You can now fish in the open waters of Wintergrasp! The Ideal Fishing skill is 525. Remember that Wintergrasp is a dangerous zone even for those on a PVE server. Everyone is flagged for PVP upon entering in the zone and you can only use your flying mount when a battle is NOT occurring.

In the open waters of Wintergrasp you can fish for Nettlefish, Glacial Salmon and Musselback Sculpin. All of these fish are materials for the Fish Feast, which is the new cooked food that everyone wants. The great thing about farming here is that you no longer need to travel to three different zones to get the materials.

With less traveling time the more gold you will make.

### **Northrend Fishing-Succulent Clam Meat**

You can make a good amount of gold by farming for Succulent Clam Meat. The clam meat is found inside Darkwater Clams and Giant Darkwater Clams. The regular Darkwater Clams are a common drop from open water ocean fishing in Howling Fjord, Borean Tundra and Dragonblight. In these zones, the Ideal Fishing skill is 475.

The Giant Darkwater Clams are a common drop from open water fishing in Wintergrasp. In Wintergrasp, the Ideal Fishing skill is 525.

These have become popular because they create the cooked food, Dalaran Clam Chowder. These buff a player with 60 Attack Power, 35 Spell Power and 30 Stamina for 1 hour. Even if you aren't a cook, you should be able to sell these for a decent amount of gold.

One of the best parts about farming for these is you can do it anywhere along the ocean shoreline or anywhere within Wintergrasp. You don't need to wait for fish schools to respawn or worry about other fishing competition.

### **Grizzly Hills-Glacial Salmon/Fish Feast**



Another great gold maker is the Glacial Salmon. These are fished from Glacial Salmon Schools in the inland waters of Grizzly Hills. Since you are fishing exclusively in schools, there is no fishing skill requirements.

What makes the Glacial Salmon extremely valuable is because it is one of



the reagents for the new Fish Feast. Fish Feast is like a mage's refreshment table. However the food from the Fish Feast gives a very nice well fed buff of 80 attack power, 46 spell power and 40 stamina for an hour. As you can imagine, raiders will need cooks to make these for their raids on a nightly basis. Since the buff covers most raid roles such as magic/melee DPS and healing, nearly everyone in a raid will want this food.

Each Fish Feast requires 2 Glacial Salmon, 2 Musselback Sculpin, and 2 Nettlefish.

### **Borean Tundra-Musselback Sculpin/Fish Feast**



This is another reagent for the Fish Feast, so expect them to be in high demand. The most efficient way to farm for Musselback Sculpin is from Musselback Sculpin Schools in Borean Tundra. Since you are fishing exclusively in schools, there is no fishing skill requirements. I recommend fishing along Lake Kum'uya, which is northeast of Warsong Hold. This is the lake with the Crazy Divers.

There are other spawn points for Musselback Sculpin Schools, but they are much harder to get to. You can find a few schools inside the cave of Gammoth and Magmoth. However you'll have to walk your way back out of these caves, which wastes considerable amount of time. It is up to you whether or not these are worth farming for. If Lake Kum'uya is overcrowded, then this is your next best place.

You will find random schools of Musselback Sculpin throughout Borean Tundra. As you are flying throughout Borean Tundra don't forget to keep an eye on your minimap with Find Fish on.

There are other cooked foods that use Musselback Sculpin such as Grilled Sculpin and Poached Northern Sculpin. Both of these foods will be in high demand as well!

### **Sholazar Basin-Nettlefish/Fish Feast**

The final reagent for the Fish Feast is the Nettlefish. Like the other reagents these will be in high demand too! The only place you can farm for Nettlefish is from Nettlefish Schools in the inland waters of Sholazar Basin.

Since you are fishing exclusively in schools, there is no fishing skill requirements.

You can farm for these in open water, but with the large number of schools there is no reason to resort to this. Just make a large circle around Sholazar Basin keeping an eye on the minimap for spawn points. Since the zone is so large, multiple players can farm for these simultaneously.

There are other cooked foods that use Nettlefish, but I think most of their value

stems from the Fish Feast.

### **Howling Fjord-Fangtooth Herring/Spicy Fried Herring**

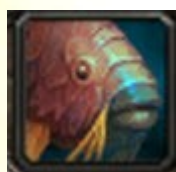
Fangtooth Herring is used in the cooked food, Spicy Fried Herring, which gives 16mp5 for 1 hour. This is exceptionally useful for healers during intensive raid boss encounters.

The most efficient place you can farm for Fangtooth Herring is from Fangtooth Herring Schools in the waters of Howling Fjord.

Since you are fishing exclusively in schools, there is no fishing skill requirements.

You can farm for these in open water, but the drop rate is not as good. I would only do this as a last resort. This is a very large zone, so the schools should spawn faster than you can fish them out.

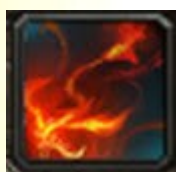
### **Lavascale Catfish/Deepsea Sagefish**



Both of these fish can only be found in open water, so it requires a player to have a high enough fishing skill to catch them. Sure you can try to catch them with a low fishing skill but you will catch a lot of gray junk items. Every time you catch a gray junk item you are wasting time and losing out on gold.

Above you can read detailed explanations on where you can find these fish and exactly what fishing skills you will need to make the most out of your fishing trips. I suspect these will be great gold-makers for the next few years.

### **Volatile Fire-Mount Hyjal/Twilight Highlands**



Volatile Fire will be in high demand by all of tradeskills. They are used to transmute Truegold which will be exceedingly popular. It is used to create many high end items including the alchemist drake mount, Vial of the Sands.

In the Cataclysm area I already outlined exactly what you need to do to make gold with these. If you missed that section be sure to scroll up and read the Cataclysm Fishing Possibilities section for some great gold tips!

## **Ideal Fishing skill Table**

Below is the table that shows the Ideal fishing skill for each area of the world (if there is fishable water). With the changes to fishing, Base Fishing skill isn't quite as important as it used to be. However, the Ideal Fishing skill, which is determined by the Base Fishing skill is still quite important. Ideal fishing skill is the skill at which you will no longer catch any gray vendor trash. Your goal is to get as close to the



Ideal fishing skill as possible.

Zone	Level Range	Ideal Fishing Skill	Water Type
Dun Morogh	1-10	25	Inland
Durotar	1-10	25	Coastal
Tirisfal Glade	1-10	25	Inland
Teldrassil	1-10	25	Coastal/Inland
Elwynn Forest	1-10	25	Inland
Eversong Woods	1-10	25	Coastal
Azuremyst Isle	1-10	25	Inland
Mulgore	1-10	25	Inland
The Exodar	1-10	75	Inland
Thunder Bluff	1-10	75	Inland
Silvermoon City	1-10	75	Inland
Stormwind	1-10	75	Inland
Darnassus	1-10	75	Inland
Orgrimmar	1-10	75	Inland
Ironforge	1-10	75	Inland
Undercity	1-10	75	Inland
Azshara (Cataclysm)	10-20	75	Inland
Azshara (Bay of Storms)	10-20	425	Coastal
Ghostlands	10-20	75	Coastal/Inland
Bloodmyst Isle	10-20	75	Coastal/Inland
Darkshore	10-20	75	Coastal/Inland
Loch Modan	10-20	75	Inland
Silverpine Forest	10-20	75	Coastal/Inland
Westfall	10-20	75	Coastal/Inland
Wailing Caverns	15-21	75	Inland
Northern Barrens (Oasis waters)	10-20	100	Inland
Redridge Mountains	15-20	150	Inland
Ashenvale	20-25	150	Inland
Wetlands	20-25	150	Coastal/Inland
Duskwood	20-25	150	Inland
Hillsbrad Foothills	20-25	150	Inland
Stonetalon Mountains	25-30	150	Inland
Arathi Highlands	25-30	150	Inland





Northern Stranglethorn	25-30	150	Coastal/Inland
Desolace	30-35	225	Coastal/Inland
Cape of Stranglethorn	30-35	225	Coastal
The Hinterlands	30-35	225	Coastal/Inland
Feralas	35-40	225	Coastal
Feralas (Verdantis River)	35-40	300	Inland
Dustwallow Marsh	35-40	225	Coastal
Western Plagueland	35-40	225	Inland
Eastern Plaguelands	40-45	300	Inland
Thousand Needles	40-45	300	Inland
Tanaris	40-50	300	Coastal/Inland
Felwood	45-50	300	Inland
Badlands	45-48	300	Coastal
Moonglade	50-60	300	Inland
Burning Steppes	50-52	425	Inland
Blasted Lands	54-58	425	Coastal/Inland
Un'goro Crater	50-55	375	Inland
Winterspring	50-55	425	Inland
Swamp of Sorrows	52-54	425	Coastal/Inland
Deadwind Pass	55-70	425	Inland
Hellfire Peninsula	58-63	375	Inland
Zangarmarsh (Umbrafen, The Lagoon)	61-64	400	Inland
Zangarmarsh (Marshlight, Serpent, Sporewind Lakes)	61-64	450	Inland
Terokkar Forest (Silmyr Lake/Rivers)	62-66	450	Inland
Terokkar Forest (Lakes)	70	500	Inland
Nagrand (Sunspring, Skysong Lakes)	64-68	490	Inland
Nagrand (Elemental Plateau)	70	475	Inland
Netherstorm	67-80	475	Inland
Shadowmoon Valley	68-70	375	Inland
Isle of Quel'Danas	70	450	Coastal



Howling Fjord	68-72	475	Coastal/Inland
Borean Tundra	68-72	475	Coastal/Inland
Dragonblight	71-75	475	Coastal/Inland
Grizzly Hills	74-76	475	Coastal/Inland
Crystalsong Forest	77-80	500	Inland
Sholazar Basin	75-78	525	Inland
Dalaran	---	525	Inland
Wintergrasp	77-80	525	Inland
Icecrown	77-80	550	Coastal
Storm Peaks	77-80	550	Coastal
Mount Hyjal	80-82	575	Inland
Vashj'ir	80-82	575	Coastal
Deephelm	82-83	550	Inland
Uldum	83-84	650	Coastal/Inland
Twilight Highlands	84-85	650	Coastal/Inland
Tol Barad Peninsula	85	675	Coastal

My purpose of creating this guide was to encourage the average WoW player to take up fishing and to hopefully make it as fun as possible. Most people are easily discouraged by fishing and if my guide has helped you get passed that, then it has succeeded.

Following this guide will help you to raise your fishing skill as enjoyably and as cheap as possible! It will also give you the knowledge to make some gold from fishing too! Thanks for reading.

*World of Warcraft® and Blizzard Entertainment® are all trademarks or registered trademarks of Blizzard Entertainment in the United States and/or other countries. These terms and all related materials, logos, and images are copyright © Blizzard Entertainment. This site/guide is in no way associated with or endorsed by Blizzard Entertainment®. Gold Secrets is an unofficial product created by fans of WoW.*

