# CS140E: embedded OS

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#### Outline

- What
- Why

#### What

Write small, clean OS on an r/pi A+:

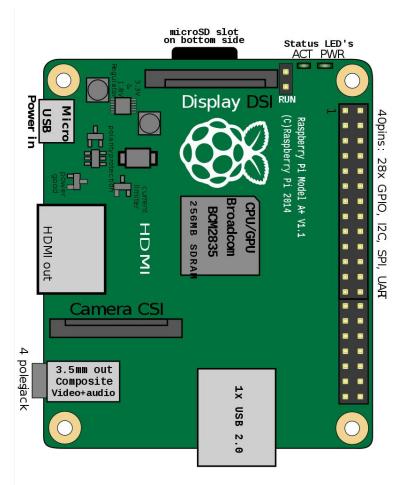
https://en.wikipedia.org/wiki/Raspberry\_Pi



#### What

Write small, clean OS on an r/pi A+:

https://en.wikipedia.org/wiki/Raspberry\_Pi



# What you will build (tentative)

Bootloader (ship code from your laptop to the pi)

Device drivers

Threads + interrupts

**Virtual Memory** 

Fuse file system to export pi to laptop

Simple file system on SD card.

Networking code that uses the cheap nrf24L01 chip

ctworking code that uses the cheap hitz+Lor chip

End result: simple, clean OS where you wrote (almost) every line.



# Why OS?

If you can write a real OS, you can write almost anything (non-math-y).

Once you get this, easy to delta to something else.

Classes are fake: real world is not a clean, textbook of systematized knowledge

Difficult to understand documents

Wrong

Incomplete

Not written to be used

You will learn to operate in such a world without a lot of panic/drama.

#### Your OS

You will write (almost) all code.

Small + lightweight = you can do things impossible on modern OSes.

Nanosecond latencies for messages

Real time guarantees faster than expensive digital tools

Exception tricks that let you build valgrind in < 1KLOC.

. . . .

# Why R/PI A+?

Most OSes write code on a fake simulator

Alot of work, not that cool at the end.

R/pi = real computer for about \$20 and an ounce of weight.

Many examples / blog posts of how to do various things.

Unlike most machines, makes interacting with the real world easy.

Can build many interesting systems b/c can use weird hardware easily (motion sensors, IR sensors, accelerometer, gyroscope, light sensor...)

## Class philosophy

Write a complete, narrow OS all the way down to the bare metal.

We cover less material than most OS classes (multi-level schedulers, multi-level page tables)

However, you will understand much more thoroughly

Hope: easy to do delta off of your knowledge to more fancy things.

#### Labs vs lectures:

Always try to have you be writing code. You will actually understand what is going on.

Common tragedy of OS: missing a key sentence, mistake in key document. We will use lab to fill this in, saving you many hours/days.

Goal: you do pre-work to pre for lab, walk in, by the end of the lab, you have a complete working simple version of a key trick.

#### Goal: you will develop two super-powers

Power 1: Differential debugging.

Efficiently answering "why doesn't work" for complex things.

Swap working pieces + Binary search

Power 2: Epsilon development.

Foundational paradox: When building systems, the smaller the step you take, the faster you can run.

## Differential debugging

You write code, it doesn't work, the error could be:

The code you wrote

Hardware fault (bad manufacturing, smoked something)

Wiring mistake

Subtle cache issue

Compiler problem (more on this)

. . .

You will get good at breaking down problems by swapping pieces between a working system (yesterday's code, your partners lab) and a non-working system (today's code, your lab)

#### Example from next lab.

You get the following set of stuff:

To run you:

Copy blink.bin to sd

Wire up led

Wire up serial device

Plug into your laptop

It doesn't work.

But your partner's does



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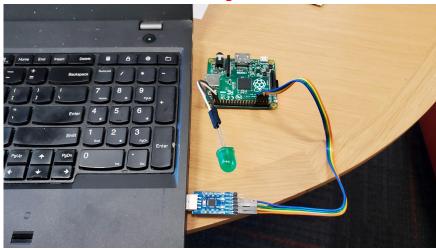
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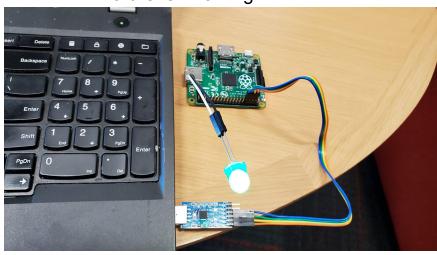
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Yours: Not working



Partner's: Working

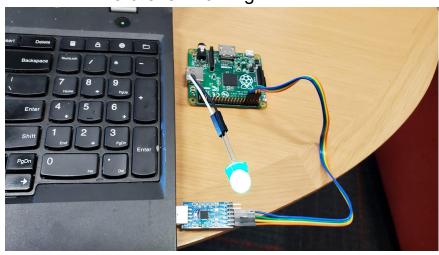


What to do first?

Yours: Not working



Partner's: Working



What does swapping tell you if doesn't work?

What does swapping tell you if works?

Yours: Not working



Partner's: Working

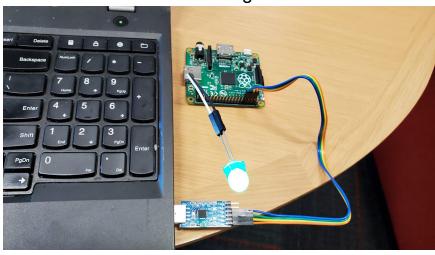


Swapping works: how to narrow down with least work?

Yours: Not working



Partner's: Working



Entire class: whenever we control device, has some software component S (can be wrong) and some hardware component H (can be broken).

Doesn't work = linear equation solving with two variables. How to isolate?

# Epsilon sprinting: Slow is fast.

What is wrong?

If I did X, it's X.

If I did X1+X2+...+Xn it could be any, or some combination.

Inverting crash / bug to root cause is much harder in the latter case.

My epsilon-sprint theorem:

Given a working system  $W \square$  and a change C, then as  $|C| \mapsto \epsilon$ , the time + computation it takes to figure out why  $\{W \square + C\}$  doesn't work goes to 0.

Related claim: the time it takes to debug why a change broke the system increases non-linearly with the size of the change.

#### Administrivia

We may or may not have a final project. Depends on how the class goes.

Grade breakdown if no final project:

Labs = 65%, HW = 35%, participation = you move up a grade if on border.

If final project:

Labs = 60%, Hw = 20%, project = 20%

Main thing: you absolutely must turn in lab within 7 days. No exceptions.

We tried to do it differently in the past, was a disaster.

#### Administrivia

Two labs each week.

Each lab will have pre-lab work you should turn in before lab.

Ideally finish during the lab period (I will stay til everyone is done).

Must finish within a week of the lab, or start losing a letter grade each day.

Must pre-arrange missed labs. It's a problem to miss more than a couple.

There (tentatively) will be three "capstone" homework assignments that consolidate a chunk of labs together.

If you've done the lab, this shouldn't be a big deal.

#### Administrivia

You can work with other people!

However, you \*must\* type and turn in everything yourself.

Please post to the newsgroup.

If the rules on in-person meetings lift, it's great if you can do the labs in groups.

(We will pay for food you order during lab if this happens.)

#### What to do now

Go to / clone the class git repository:

https://github.com/dddrrreee/cs140e-21spr

Go to the newsgroup, or let me know if you don't have an invitation.

https://groups.google.com/g/cs140e-21spr

For lab thursday, make sure you:

have a way to write either a micro-SD or SD card.

Have a way to plug in a standard USB device.

Read labs 0-blink and 1-gpio and do the pre-lab homework

