

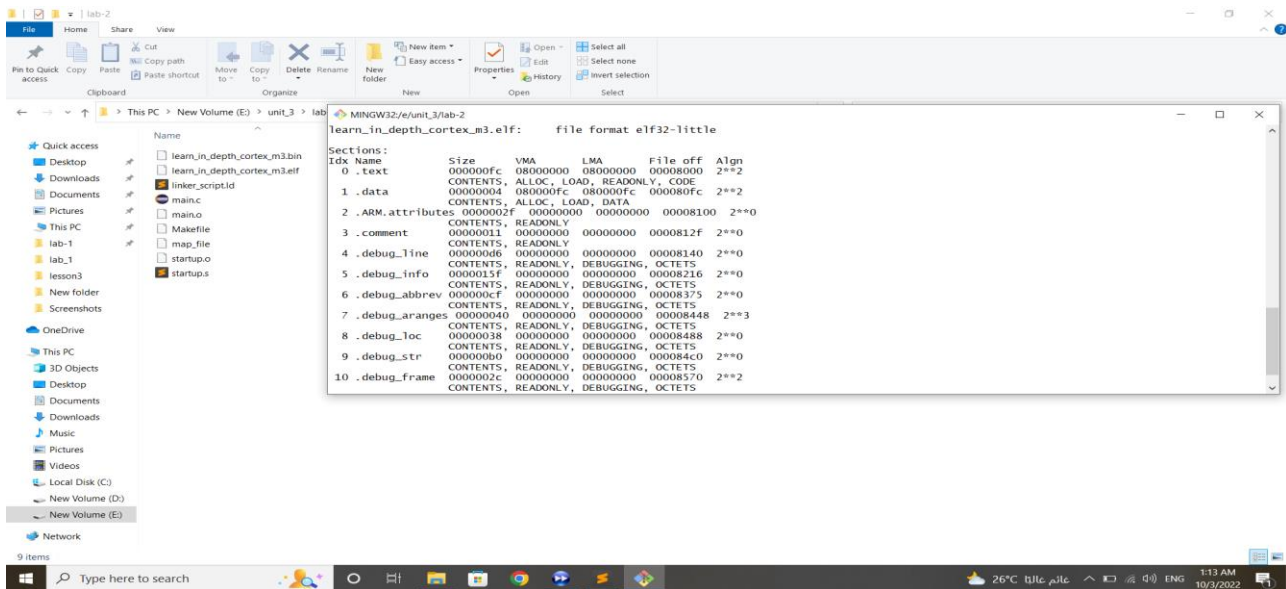
Embedded c lesson 3 lab2

AYMAN_GAMAL

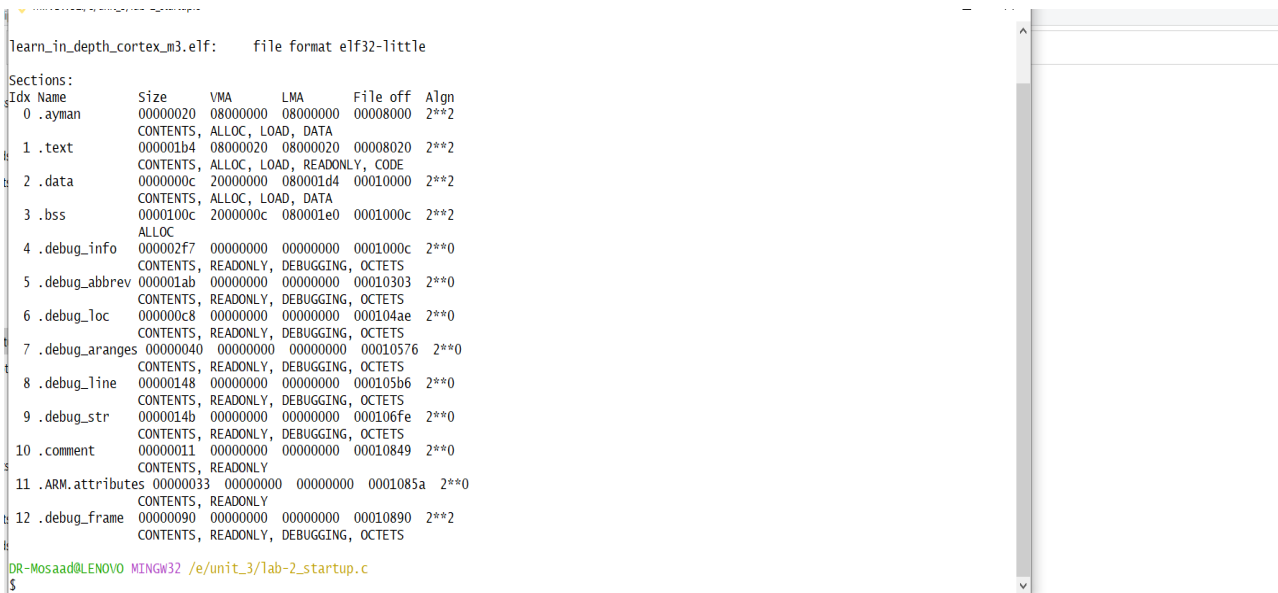
STEPS

- Create main.c (using touch)
- Create linkerscript.ld and startup.s/.c (using touch)
- create makefile (to compile all files in this location with cross toolchain)
- and get learn_in_depth_cortexm3.bin, app.o, main.o, startup.o |
learn_in_depth_cortexm3.elf (from makefile)
 - pass learn_in_depth_cortexm3.bin to our machine
Hint(I use debug from cross toolchain (-gdwarf-2))

- sections



this using startup

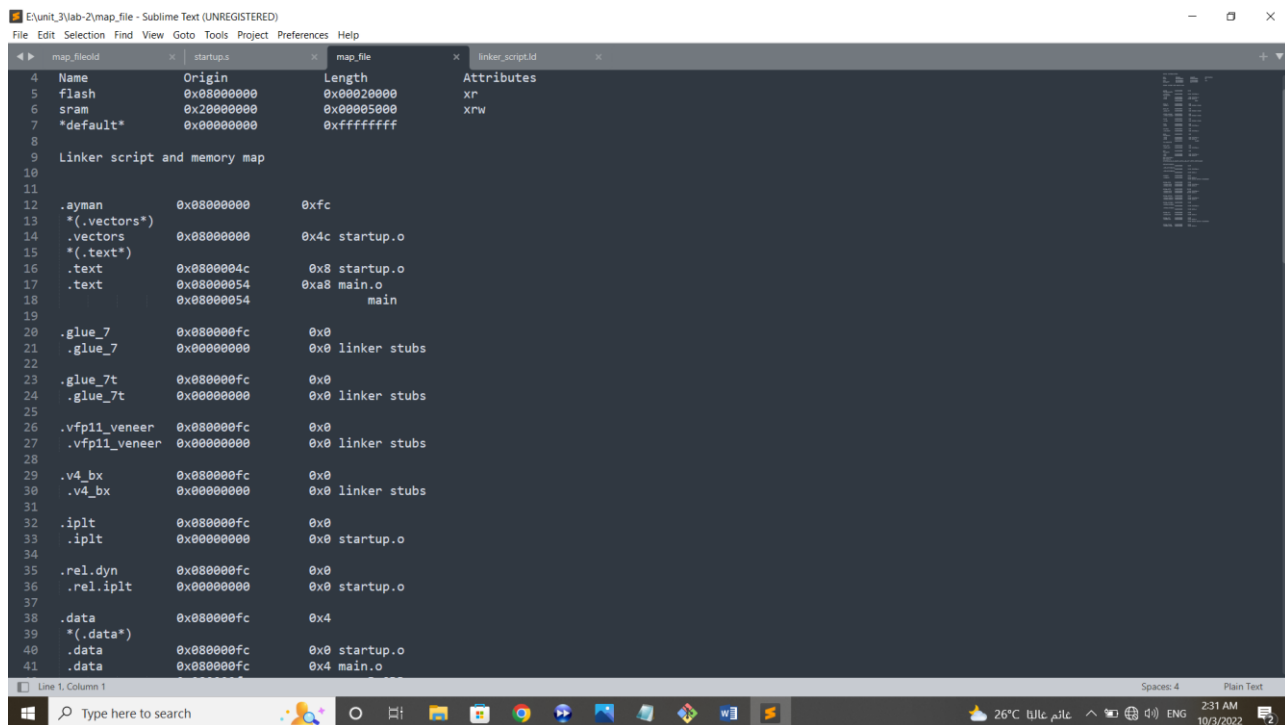


symbols

```
MINGW32/c/Users/DR-Mosaad/Desktop/Master-Embedded-System/Unit 3 (Embedded c)/lesson 3/lab-2_startup.c
DR-Mosaad@LENOVO MINGW32 ~/Desktop/Master-Embedded-System/Unit 3 (Embedded c)/lesson 3/lab-2_startup.c (main)
$ arm-none-eabi-nm.exe learn_in_depth_cortex_m3.elf
080000e0 T _reset
20000004 D array
080000d4 W Bus_Fault
080000d4 T Default_Vectors
2000000c B E_BSS
2000000c D E_DATA
080001d4 T E_TEXT
080000d4 W Hard_Fault
20001014 B i
0800002c T main
080000d4 W MM_Fault
080000d4 W NMI_Fault
20000000 D P_ODR
08000020 T RESERVED
2000000c B S_BSS
20000000 D S_DATA
2000100c B stck_top
080000d4 W Usage_Fault
08000000 T vectors
2000100c B var1
20001010 B var2
DR-Mosaad@LENOVO MINGW32 ~/Desktop/Master-Embedded-System/Unit 3 (Embedded c)/lesson 3/lab-2_startup.c (main)
$
```

- Mapfile

Old using starrup.s



Using Startub.c

```
map_file - Notepad
File Edit Format View Help

Allocating common symbols
Common symbol      size      file

var1                0x4      main.o
i                   0x4      startup.o
var2                0x4      main.o

Memory Configuration

Name      Origin      Length      Attributes
flash     0x08000000    0x00020000    xrw
sram       0x20000000    0x00005000    xrw
*default*  0x08000000    0xffffffff

Linker script and memory map

.ayman 0x08000000 0x20
*(.vectors*)
.vectors 0x08000000 0x20 startup.o
          0x08000000 vectors

.text 0x08000020 0x1b4
*(.text*)
.text 0x08000020 0x100 startup.o
      0x08000020 NM_I_fault
      0x08000020 Hard_Fault
      0x08000020 Usage_Fault
      0x08000020 Default_Vectors
      0x08000020 MM_Fault
      0x08000020 Bus_Fault
      0x0800002c _reset
      0x08000120 0xb4 main.o
      0x08000120 RESERVED
      0x0800012c main
      0x080001d4 E_TEXT = .

.glue_7 0x080001d4 0x0
.glue_7 0x08000000 0x0 linker stubs

.glue_7t 0x080001d4 0x0
```

Readelf

```
MINGW32/e/unit_3/lab-2_startub.c
DR-Mosaad@LENOVO MINGW32 /e/unit_3/lab-2_startub.c
$ arm-none-eabi-readelf.exe -a learn_in_depth_cortex_m3.elf
ELF Header:
  Magic:   7f 45 4c 46 01 01 00 00 00 00 00 00 00 00 00 00
  Class:   ELF32
  Data:    2's complement, little endian
  Version: 1 (current)
  OS/ABI:   UNIX - System V
  ABI Version:
  0
  Type:    EXEC (Executable file)
  Machine: ARM
  Version: 0x1
  Entry point address: 0x80000020
  Start of program headers: 52 (bytes into file)
  Start of section headers: 68036 (bytes into file)
  Flags:    0x50000002, has entry point, version5 EABI
  Size of this header: 52 (bytes)
  Size of program headers: 32 (bytes)
  Number of program headers: 2
  Size of section headers: 40 (bytes)
  Number of section headers: 17
  Section header string table index: 14

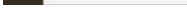
Section Headers:
[Nr] Name           Type             Addr             Off             Size             ES Flg Lk Inf Al
[ 0]                NULL            00000000          000000          000000          00  0  0  0
[ 1] .ayman            PROGBITS         08000000          080020          000020          00  WA  0  4
[ 2] .text            PROGBITS         08000020          080020          0001b4          00  AX  0  4
[ 3] .data            PROGBITS         20000000          010000          00000c          00  WA  0  4
[ 4] .bss             NOBITS           2000000c          01000c          00100c          00  WA  0  4
[ 5] .debug_info       PROGBITS          00000000          01000c          0002f7          00  0  0  1
[ 6] .debug_abbrev     PROGBITS          00000000          010303          0001ab          00  0  0  1
[ 7] .debug_loc        PROGBITS          00000000          01044e          0000c8          00  0  0  1
[ 8] .debug_aranges    PROGBITS          00000000          010576          000040          00  0  0  1
[ 9] .debug_line       PROGBITS          00000000          0105b6          000148          00  0  0  1
[10] .debug_str        PROGBITS          00000000          0106fe          00014b          01  MS  0  1
[11] .comment          PROGBITS          00000000          010849          000011          01  MS  0  1
[12] .ARM.attributes   ARM_ATTRIBUTES   00000000          01085a          000033          00  0  0  1
[13] .debug_frame      PROGBITS          00000000          010890          000090          00  0  0  4
[14] .shstrtab         STRTAB           00000000          010920          0000a4          00  0  0  1
[15] .symtab           SYMTAB           00000000          010c6c          0002c0          10  16 23 4
[16] .strtab           STRTAB           00000000          010f2c          0000bb          00  0  0  1

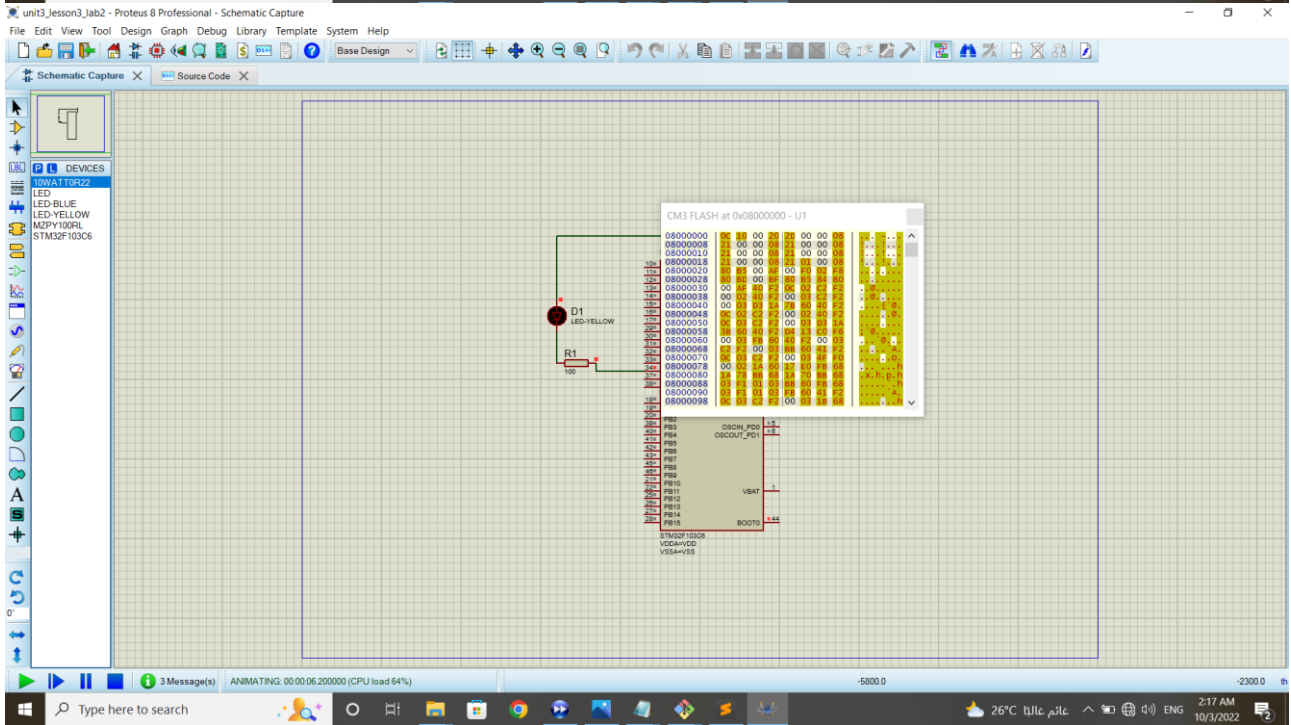
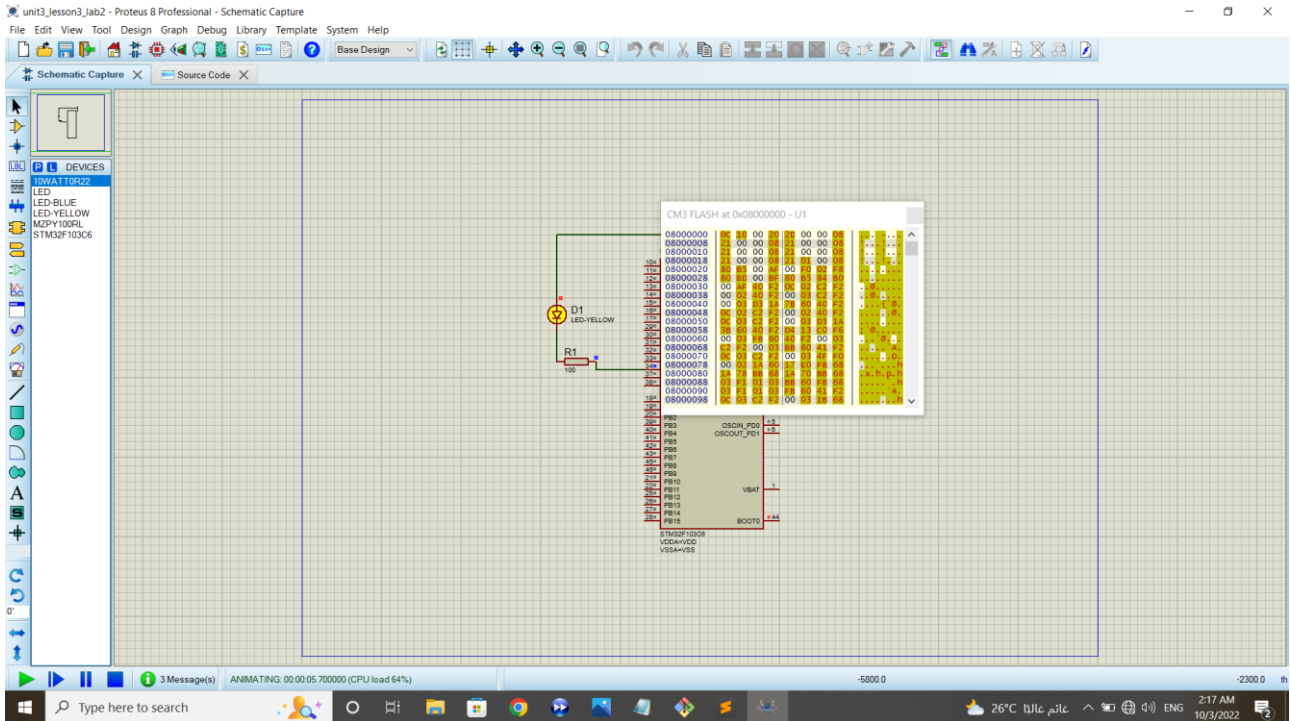
Key to Flags:
  W (write), A (alloc), X (execute), M (merge), S (strings)
  I (info), L (link order), G (group), T (TLS), E (exclude), x (unknown)
  0 (extra OS processing required) o (OS specific), p (processor specific)

There are no section groups in this file.

Program Headers:
Type      Offset      VirtAddr      PhysAddr      FileSiz MemSiz  Flg Align
LOAD      0x080000   0x08000000    0x08000000    0x001d4 0x001d4  RWE 0x8000
```

unit3_lesson3_lab2 - Proteus 8 Professional - Schematic Capture







Schematic Capture X Source Code X

CM3 Source Code - U1

main.c

```

-----//LAB-2
-----//ENG:ayman_gama
-----#include <stdint.h>
-----#define RCC_BASE (0x40021000)
-----#define GPIO_BASE (0x40010800)
-----#define APP2ENR *((volatile uint32_t*)(RCC_BASE+0x18))
-----#define GPIO_CRH *((volatile uint32_t*)(GPIO_BASE+0x04))
-----typedef volatile unsigned int vuint_t;
-----typedef union{
-----    vuint_t all_field;
-----    struct{
-----        vuint_t first_bins:13;
-----        vuint_t p_13:1;
-----    } S_ODR;
-----}u_ODR_t;
-----volatile u_ODR_t* P_ODR=(volatile u_ODR_t*)(GPIO_BASE+0x0C);
8000014 void main()
8000015 {
8000016     volatile int i;
8000017     APP2ENR |= 1<<2;
8000018     GPIO_CRH |= 0x00200000;
8000019     while(1){
8000020         P_ODR->S_ODR.p_13 =1;
8000021         for(i=0;i<5000;i++);
8000022         P_ODR->S_ODR.p_13 =0;
8000023         for(i=0;i<5000;i++);
8000024     }
}

```

CM3 Variables - U1

Name	Address	Value
P_ODR	080000FC	0x4001080C
all_field	4001080C	0x00 0x00 0x00 0x00
S_ODR	4001080C	0x00 0x00 0x00 0x00
First_bins	4001080C	0
p_13	4001080C	0
1	BP+12 = 020000FD4	5000

3 Message(s) [U1_CM3CORE] Digital breakpoint at time 3.2662s (9.3786ms elapsed) - Breakpoint Reached [PC=080000A2]



Schematic Capture X Source Code X

CM3 Source Code - U1

main.c

```

-----//LAB-2
-----//ENG:ayman_gama
-----#include <stdint.h>
-----#define RCC_BASE (0x40021000)
-----#define GPIO_BASE (0x40010800)
-----#define APP2ENR *((volatile uint32_t*)(RCC_BASE+0x18))
-----#define GPIO_CRH *((volatile uint32_t*)(GPIO_BASE+0x04))
-----typedef volatile unsigned int vuint_t;
-----typedef union{
-----    vuint_t all_field;
-----    struct{
-----        vuint_t first_bins:13;
-----        vuint_t p_13:1;
-----    } S_ODR;
-----}u_ODR_t;
-----volatile u_ODR_t* P_ODR=(volatile u_ODR_t*)(GPIO_BASE+0x0C);
8000014 void main()
8000015 {
8000016     volatile int i;
8000017     APP2ENR |= 1<<2;
8000018     GPIO_CRH |= 0x00200000;
8000019     while(1){
8000020         P_ODR->S_ODR.p_13 =1;
8000021         for(i=0;i<5000;i++);
8000022         P_ODR->S_ODR.p_13 =0;
8000023         for(i=0;i<5000;i++);
8000024     }
}

```

CM3 Variables - U1

Name	Address	Value
P_ODR	080000FC	0x4001080C
all_field	4001080C	0x00 0x20 0x00 0x00
S_ODR	4001080C	0x00 0x20 0x00 0x00
First_bins	4001080C	0
p_13	4001080C	1
1	BP+12 = 020000FD4	5000

3 Message(s) [U1_CM3CORE] Digital breakpoint at time 3.2756s (9.3784ms elapsed) - Breakpoint Reached [PC=080000CE]



Schematic Capture X Source Code X

CM3 Source Code - U1

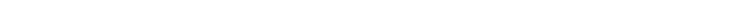
main.c

```

-----//LAB-2
-----//ENG:ayman_gama
-----#include <stdint.h>
-----#define RCC_BASE (0x40021000)
-----#define GPIO_BASE (0x40010800)
-----#define APP2ENR *((volatile uint32_t*)(RCC_BASE+0x18))
-----#define GPIO_CRH *((volatile uint32_t*)(GPIO_BASE+0x04))
-----typedef volatile unsigned int vuint_t;
-----typedef union{
-----    vuint_t all_field;
-----    struct{
-----        vuint_t first_bins:13;
-----        vuint_t p_13:1;
-----    } S_ODR;
-----}u_ODR_t;
-----volatile u_ODR_t* P_ODR=(volatile u_ODR_t*)(GPIO_BASE+0x0C);
8000014 void main()
8000015 {
8000016     volatile int i;
8000017     APP2ENR |= 1<<2;
8000018     GPIO_CRH |= 0x00200000;
8000019     while(1){
8000020         P_ODR->S_ODR.p_13 =1;
8000021         for(i=0;i<5000;i++);
8000022         P_ODR->S_ODR.p_13 =0;
8000023         for(i=0;i<5000;i++);
8000024     }
}

```

3 Message(s) [U1_CM3CORE] Digital breakpoint at time 3.2756s (9.3784ms elapsed) - Breakpoint Reached [PC=080000CE]



Schematic Capture X Source Code X

CM3 Source Code - U1

main.c

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Schematic Capture

CM3 Source Code - U1

```

main.c
-----
//LAB-2
//ENG:ayman_gamal
#include <stdint.h>
#define RCC_BASE (0x40021000)
#define GPIO_BASE (0x40010800)
#define APP2EN (*(volatile uint32_t*)(RCC_BASE+0x18))
#define GPIO_CRH (*(volatile uint32_t*)(GPIO_BASE+0x04))
typedef volatile unsigned int vuInt_t;
typedef union {
    vuInt_t all_field;
    struct {
        vuInt_t first_bins:13;
        vuInt_t p_13:1;
    } S_ODR;
} u_ODR_t;
volatile u_ODR_t* P_ODR=(volatile u_ODR_t*)(GPIO_BASE+0x0C);
8000054 void main()
800005A {
8000072     volatile int i;
8000074     APP2EN |= 1<<2;
8000076     GPIO_CRH |= 0xFF0FFFFF;
8000078     GPIO_CRH |= 0x00200000;
8000080     while(1)
8000082     {
8000084         P_ODR->S_ODR.p_13 = 1;
8000086         for (i=0; i<5000; i++);
8000088         P_ODR->S_ODR.p_13 = 0;
8000090         for (i=0; i<5000; i++);
8000092     }
8000094 }

```

CM3 Variables - U1

Name	Address	Value
P_ODR	080000FC	0x4001080C
P_ODR	4001080C	0x00 0x00 0x00 0x00
all_field	4001080C	0
S_ODR	4001080C	0x00 0x00 0x00 0x00
first_bins	4001080C	0
p_13	4001080C	0
	BP+12 = 820000FD4	5000

3 Message(s) [U1_CM3CORE] Digital breakpoint at time 152.57ms (9.3786ms elap)

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Schematic Capture

CM3 Source Code - U1

```

main.c
-----
//LAB-2
//ENG:ayman_gamal
#include <stdint.h>
#define RCC_BASE (0x40021000)
#define GPIO_BASE (0x40010800)
#define APP2EN (*(volatile uint32_t*)(RCC_BASE+0x18))
#define GPIO_CRH (*(volatile uint32_t*)(GPIO_BASE+0x04))
typedef volatile unsigned int vuInt_t;
typedef union {
    vuInt_t all_field;
    struct {
        vuInt_t first_bins:13;
        vuInt_t p_13:1;
    } S_ODR;
} u_ODR_t;
volatile u_ODR_t* P_ODR=(volatile u_ODR_t*)(GPIO_BASE+0x0C);
8000054 void main()
800005A {
8000072     volatile int i;
8000074     APP2EN |= 1<<2;
8000076     GPIO_CRH |= 0xFF0FFFFF;
8000078     GPIO_CRH |= 0x00200000;
8000080     while(1)
8000082     {
8000084         P_ODR->S_ODR.p_13 = 1;
8000086         for (i=0; i<5000; i++);
8000088         P_ODR->S_ODR.p_13 = 0;
8000090         for (i=0; i<5000; i++);
8000092     }
8000094 }

```

CM3 Variables - U1

Name	Address	Value
P_ODR	080000FC	0x4001080C
P_ODR	4001080C	0x00 0x20 0x00 0x00
all_field	4001080C	8192
S_ODR	4001080C	0x00 0x20 0x00 0x00
first_bins	4001080C	0
p_13	4001080C	1
	BP+12 = 820000FD4	5000

3 Message(s) [U1_CM3CORE] Digital breakpoint at time 180.70ms (9.3784ms elap)

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Base Design

CM3 FLASH at 0x08000000 - U1

```

08000000 00 10 00 00 4c 00 00 08 S...S...
08000008 53 00 00 08 53 00 00 08 S...S...
08000010 53 00 00 08 53 00 00 08 S...S...
08000020 53 00 00 08 53 00 00 08 S...S...
08000028 53 00 00 08 53 00 00 08 S...S...
08000030 53 00 00 08 53 00 00 08 S...S...
08000038 53 00 00 08 53 00 00 08 S...S...
08000040 53 00 00 08 53 00 00 08 S...S...
08000048 53 00 00 08 53 00 00 08 S...S...
08000050 FE 67 F8 E7 80 B4 83 80 S...S...
08000058 00 4E 41 F2 18 03 C4 F2 S...S...
08000060 02 03 41 F2 18 02 C4 F2 S...S...
08000068 02 02 12 68 42 F0 94 02 S...S...
08000070 1A 60 40 F6 04 03 C4 F2 S...S...
08000078 01 03 40 F6 04 02 C4 F2 S...S...
08000080 01 02 12 68 02 F4 70 02 S...S...
08000088 1A 60 40 F6 04 03 C4 F2 S...S...
08000090 01 03 40 F6 04 02 C4 F2 S...S...
08000098 01 02 12 68 42 F4 00 12 S...S...
080000A0 1A 60 40 F2 FC 03 C0 F6 S...S...
080000A8 00 03 18 88 1A 88 42 F4 S...S...
080000B0 00 12 1A 80 4F F0 00 03 S...S...
080000B8 78 60 03 60 78 68 03 F1 S...S...
080000C0 01 03 78 60 7A 68 41 F2 S...S...
080000C8 87 33 9A 42 F6 0C 40 F2 S...S...
080000D0 FC 03 C0 F4 00 03 18 68 S...S...
080000D8 1A 88 02 F4 00 52 1A 80 S...S...
080000E0 4F F0 00 03 78 60 03 E0 S...S...
080000E8 7A 68 03 F1 01 03 78 60 S...S...
080000F0 7A 68 41 F2 87 33 9A 42 S...S...
080000F8 F6 0C 02 87 0C 08 01 40 S...S...

```

```

t32_t*)((GCC_BASE+0x18))
nt32_t*)(GPIO_BASE+0x04))
.t :
13 :
.LODR,t*)(GPIO_BASE+0x0C);

```

CM3 Variables - U1

Name	Address	Value
FP_OR	080000FC	0x001080C
FP_ODR	4001080C	0x00 0x20 0x00 0x00
all_Field	4001080C	8192
base	4001080C	0x000 0x20 0x00 0x00
First_bins	4001080C	0
p_13	4001080C	1
1	BP+12 = 820000FD4	5000

3 Message(s) PAUSED: 0.180700750s

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