

Assignment 1

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Question 1

a)

Double input size: $\frac{(2n)^2}{n^2} = \frac{4n^2}{n^2} = 4$

So runtime increases by factor of 4.

Increase input by 1: $\frac{(n+1)^2}{n^2} = \frac{n^2+2n+1}{n^2} = 1 + \frac{2}{n} + \frac{1}{n^2}$

So runtime increases by factor of $1 + \frac{2}{n} + \frac{1}{n^2}$

b)

Double input size: $\frac{(2n)^3}{n^3} = \frac{8n^3}{n^3} = 8$

So runtime increases by factor of 8

Increase input by 1: $\frac{(n+1)^3}{n^3} = \frac{n^3+3n^2+3n+1}{n^3} = 1 + \frac{3}{n} + \frac{3}{n^2} + \frac{1}{n^3}$

So runtime will increase by factor of $1 + \frac{3}{n} + \frac{3}{n^2} + \frac{1}{n^3}$

c)

Double input size: $\frac{100(2n)^2}{100n^2} = \frac{100*4*n^2}{100n^2} = 4$

So runtime increases by factor of 4

Increase input by 1: $\frac{100(n+1)^2}{100n^2} = \frac{n^2+2n+1}{n^2} = 1 + \frac{2}{n} + \frac{1}{n^2}$

So runtime will increase by factor of $1 + \frac{2}{n} + \frac{1}{n^2}$

d)

Double input size: $\frac{2n(\log 2n)}{\log n} = \frac{2(\log 2)(\log n)}{\log n} = 2(\log 2)$

So runtime increases by factor of $2(\log 2)$

Increase input by 1: $\frac{(n+1)(\log(n+1))}{n(\log n)} = \frac{(n+1)}{n} \times \frac{\log(n+1)}{\log n} = \frac{(n+1)(\log_n(n+1))}{n}$
(based on the rule that $\log_a x = \frac{\log_b x}{\log_b a}$)

So runtime will increase by factor of $\frac{(n+1)(\log_n(n+1))}{n}$

e)

Double input size: $\frac{2^{2n}}{2^n} = 2^{2n-n} = 2^n$

So runtime increases by factor of 2^n

Increase input by 1: $= \frac{2^{n+1}}{2^n} = 2^{n+1-n} = 2$

So runtime will increase by factor of 2

Question 2

The functions in order of increasing growth rate:

$f_2(n), f_3(n), f_6(n), f_1(n), f_4(n), f_5(n)$

$f_2(n) = 2n^{\frac{1}{2}}, f_3(n) = n + 10, f_6(n) = n^2(\log n), f_1(n) = n^{2.5}, f_4(n) = 10^n,$
 $f_5(n) = 100^n$

Justification:

- f_2 is a square root function and f_3 is a linear function, so f_2 grows slower than f_3 .
- f_3 is a linear function, and f_1 is a polynomial function of degree greater than 1, so f_3 grows slower than f_1
- Since $n + 10 = O(n)$ and $n + 10 = O(n(\log n))$, then we can use the rule $[g = O(f) \wedge h = O(f) \rightarrow gh = O(f)]$ to conclude that $n + 10 = O(n^2(\log n))$, so $f_3 = O(f_6)$
- Since logarithmic functions grow slower than square root functions, this means that $\log n = O(n^{\frac{1}{2}})$. So $n^2(\log n) = O(n^2 * n^{\frac{1}{2}})$, which means $f_6 = O(f_1)$

- f_1 is a square root function, and f_4 is an exponential function, so f_1 grows slower than f_4
- Both f_4 and f_5 are exponential functions, but the base of f_5 is greater than f_4 , so $f_4 = O(f_5)$

Question 3

a)

We will use the definition of Big-Omega to prove $2n^2 + \sqrt{n} = \Omega(n)$:

Let $n_0 = 1$ and $c = 1$.

Note that $2n^2 \geq n$ for $n \geq 1$

Also note that $\sqrt{n} \geq 0$ for $n \geq 1$

So we can derive that $2n^2 + \sqrt{n} \geq n \geq c \cdot n$ for all $n \geq 1$

So by definition of Big-Omega, $2n^2 + \sqrt{n} = \Omega(n)$

b)

Question 4

a) Both of the sets of n men and women will be implemented as arrays $M = \{1, \dots, n\}$ and $W = \{1, \dots, n\}$. We can order the men and women alphabetically and let the i^{th} man or woman correspond with the i^{th} element in the array. To represent the preference lists of men, there will be an array `ManPref` where each element will be a preference list of a single man. The order these preference lists appear in `ManPref` will be in the same order as their owners appear in array M . We will create a similar list `WomanPref` to represent the preference lists of women. Note that we will use `ManPref[m][i]` to represent the i^{th} woman on man m 's preference list, and `WomanPref[w][i]` to represent the i^{th} man on woman w 's preference list.

b) We will denote the set of free men as a linked list called `FreeMen`. When we need to select a free man, we will choose the man at the head of this list. To see whether a woman is free or is engaged to someone, we can create an array `Current` where `Current[w]` is the man that w is currently engaged to. If w is not engaged, we can set `Current[w]` to be a null value (for example: -1). Initially all men and women will be free and unpaired, so the linked list of free men will contain every single man, and all elements of `Current` will be set to

null. Since initializing a linked list of n men involves adding n men to the list, this cost is in $O(n)$. And to initialize an array of size n containing all null values, we will have to set all the elements to be null, so this cost is in $O(n)$. So the total cost of this line is $O(n) + O(n) = O(n)$.

c) To determine if there is a free man who hasn't proposed to all women yet, all we have to do is simply check if the linked list of free men is empty or not. If it's empty, then there are no free man (they are all paired) and if it's not empty, then there is at least one free man left. We do not have to check whether the free man has proposed to all women yet because according to theorem 1.4, page 8 of the textbook, if a man is free then there is a woman that he hasn't proposed to yet. Since the cost of checking if a linked list is empty is in $O(1)$ (we just check whether the front of the list is null or not), this line runs in $O(1)$.

d) To choose a free man, all we have to do is select the man at the head of the linked list `FreeMen`, we do not have to remove that man from the list. Since selecting the first element of a linked list costs $O(1)$, this operation is in $O(1)$.

e) In line 4, we need to select the highest ranked woman w that m has not proposed to before. We can implement this by having an array called `Next`, where `Next[m]` is the index of the highest ranked woman in m 's preference list that he has not proposed to yet. Assuming array indices start at 1, we will initialize `Next[m] = 1` for all men. So the woman that m will propose to will be identified as $w = \text{ManPref}[m, \text{Next}[m]]$. And once m proposes to w , we will increment `Next[w]` by one.

So this implementation consists of accessing and modifying elements of arrays. And since accessing and changing an element in an array take constant time, line 4 will run in $O(1)$.

f) As mentioned in part b), to check if a woman w is free, we need to see if `Current[w]` is set to null. If it's null, then the woman is free, otherwise `Current[w]` will be set to the w 's current partner. Since accessing an array element takes constant time, this line will run in $O(1)$.

g) As mentioned in part b), we will use an array called `Current` to keep track of engaged pairs. If w does not have a partner, the `Current[w]` is set to null. Otherwise, `Current[w]` is set to w 's current partner. But from line 5, we already know that w does not have a partner, so `Current[w]` must be set to null.

So to pair up m and w , we need to set `Current[w] = m`. We also need to indicate that m is not free anymore by removing m from the linked list `FreeMen`, where m is the first man in that list. We can do this by changing the pointer that `FreeMen` uses to point to its first element, to point to its second element. That way m will be removed from the list.

Since modifying an array and all the operations to remove the head of the

linked list takes constant time, this line runs in $O(1)$.

h) At line 7, we know that w is engaged to some man, and we need to determine who that man is. To identify the man, we just need to access $\text{Current}[w]$, which is the man that w is currently engaged with. Since accessing an element takes constant time, this line runs in $O(1)$.

i) Since we have not removed m from the linked list FreeMen , we do not have to do anything to indicate that m is still free. So this line has no cost.

j) As mentioned in part g), to pair up m and w , we need to do two things. First, we need to set $\text{Current}[w]$ to be m . This will indicate that the current partner of w is m .

Second, we will need to remove m from the linked list FreeMen , where m is at the head. We can do this by changing the pointer that FreeMen uses to point to its first element, to point to its second element. That way m will be removed from the list.

Since modifying an array and all the operations to remove the head of the linked list takes constant time, this line runs in $O(1)$.

k) To show that m' is free again, we have to add m' back into the head of the linked list FreeMen . This will involve 4 steps:

1. Creating a linked list element e
2. Setting $e.\text{val} = m'$
3. Setting $e.\text{Next} = \text{FreeMen}.\text{First}$
4. Setting $\text{FreeMen}.\text{First} = e$

Since adding an element to the head of a linked list takes constant time, this line will run in $O(1)$.

l) For line 16, we can simply return the array Current , which takes $O(1)$ time. Or, we can use Current to create arrays $\{m_i, w_i\}$ for each pair i (where m_i is the man and w_i is the woman in the pair), and put all those arrays into a larger array of size n , and return that instead. Using this option will create a runtime of $O(n)$, since the number of operations is a multiple of the size n .

m) Note: this question does not ask us to determine the runtime of line 8. But according to chapter 2.3 of the textbook, if we create an $n \times n$ array called Ranking (where $\text{Ranking}[w][m]$ contains the ranking of man m according to w 's preference), then we can execute line 8 in $O(1)$ time.

From the previous parts of this question, we know that lines 2-8 and 10-12 cost $O(1)$ to execute once, while executing line 9 costs nothing. So cost of lines 2-12 = $O(1) + O(1) + O(1) + O(1) + O(1) + O(1) + O(1) + O(1) + O(1) = O(1)$

From the textbook, we know that the maximum number of times the loop executes is $n^2 = O(n)$.

From part b) and l), we know that lines 1 and 16 will execute in $O(n) + O(1) = O(n)$