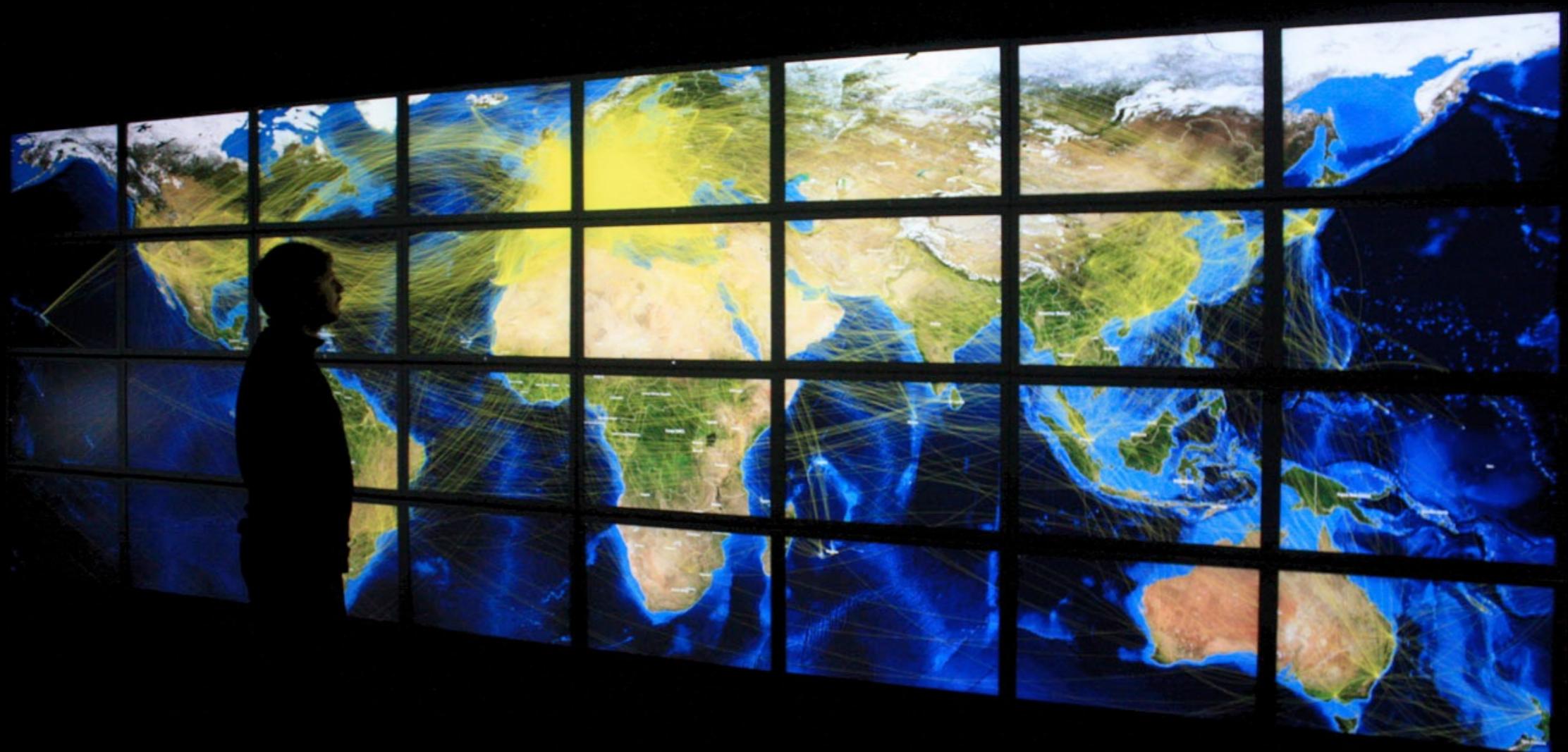


Data Visualization

INF552 - 2023 - Session 06 - exercices
Geovisualization with D3 and Vega-lite



D3 - Defining a symbol and using it

- Instead of tediously drawing shapes with SVG elements, use D3 symbols for circles, squares, triangles, crosses, etc.

```
let circleGenerator = d3.symbol().type(d3.symbolCircle)
    .size(6);

d3.selectAll("path")
  .data(someData)
  .enter()
  .append("path")
  .attr("d", circleGenerator());
```

- The above symbols would be positioned in $(0, 0)$ by default. Use affine transforms to move them to the write place.

```
  .attr("transform", function(d){return "translate(" + d.x + "," + d.y + ")";});
```

<https://github.com/d3/d3-shape/blob/master/README.md#symbol>

- Syntactic sugar for strings:

```
(d) => (`translate(${d.x}, ${d.y})`)
```

d3-geo

D3 symbol generators seen in s#02:

```
let triangleGen = d3.symbol().type(d3.symbolTriangle).size(12);

d3.selectAll("path")
  .data(...)
  .enter()
  .append("path")
  .attr("d", triangleGen())
  .attr("transform", function(d){
    return "translate(" + d.x + "," + d.y + ")";
})
  .attr("stroke", "#DDD");
```

d3.geoPath(): geographic path generator

```
let geoPathGen = d3.geoPath();

// where geoData is a geojson file parsed with d3.json()
d3.selectAll("path")
  .data(geoData.features)
  .enter()
  .append("path")
  .attr("d", geoPathGen)
  .attr("stroke", "#DDD");
```

d3-geo

- Combined into a single FeatureCollection, drawn as a single <path>:

```
someElement.append("path")
  .datum({type: "FeatureCollection", features: features})
  .attr("d", d3.geoPath());
```

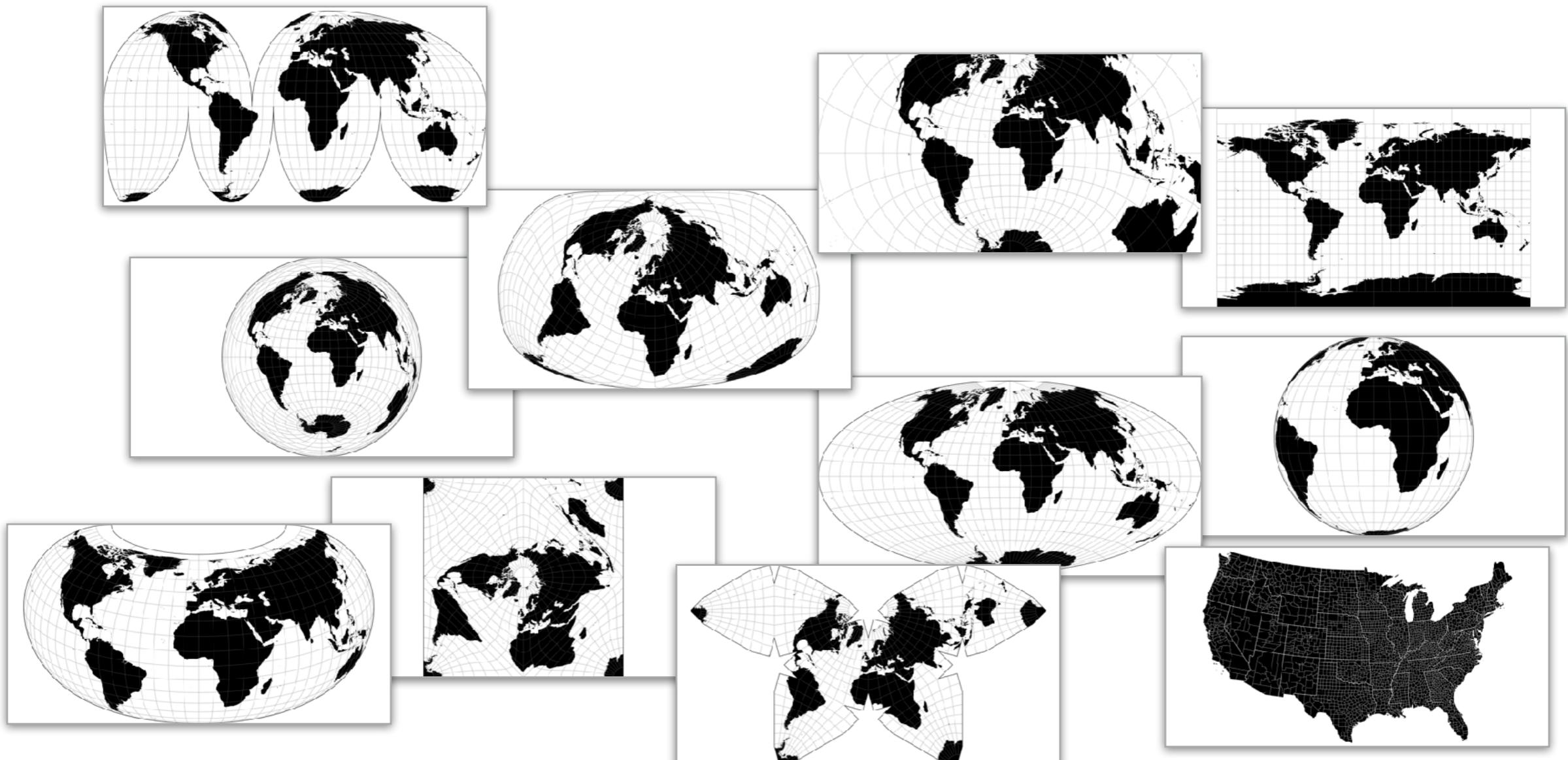
- Many useful geoPath methods: `area()`, `bounds()`, `centroid()`, etc.
- Change map projection by setting the projection of the `geoPath()` generator:

```
let myProj = d3.geoEquirectangular().scale(MAP_HEIGHT / Math.PI);
let geoPathGen = d3.geoPath()
  .projection(myProj);
```

d3-geo

<https://github.com/d3/d3-geo>
<https://github.com/d3/d3-geo-projection>

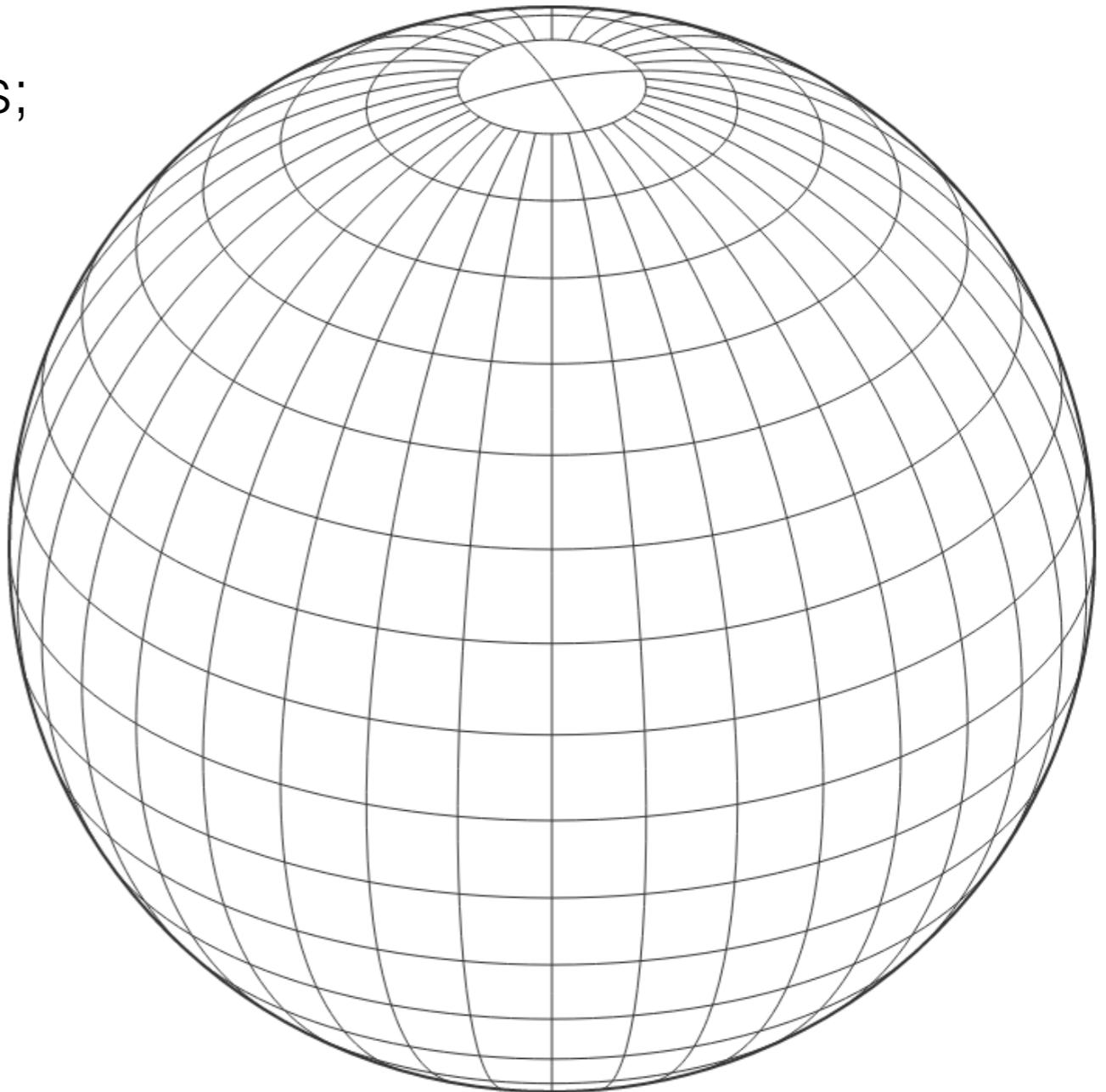
Numerous projections available, highly customizable:



d3-geo

Graticule generator:

- displays meridians and parallels;
- customizable;
- helps understand distortion.



d3-geo - Shapefile conversion, TopoJSON

On-the-fly conversion Shapefile -> GeoJSON:

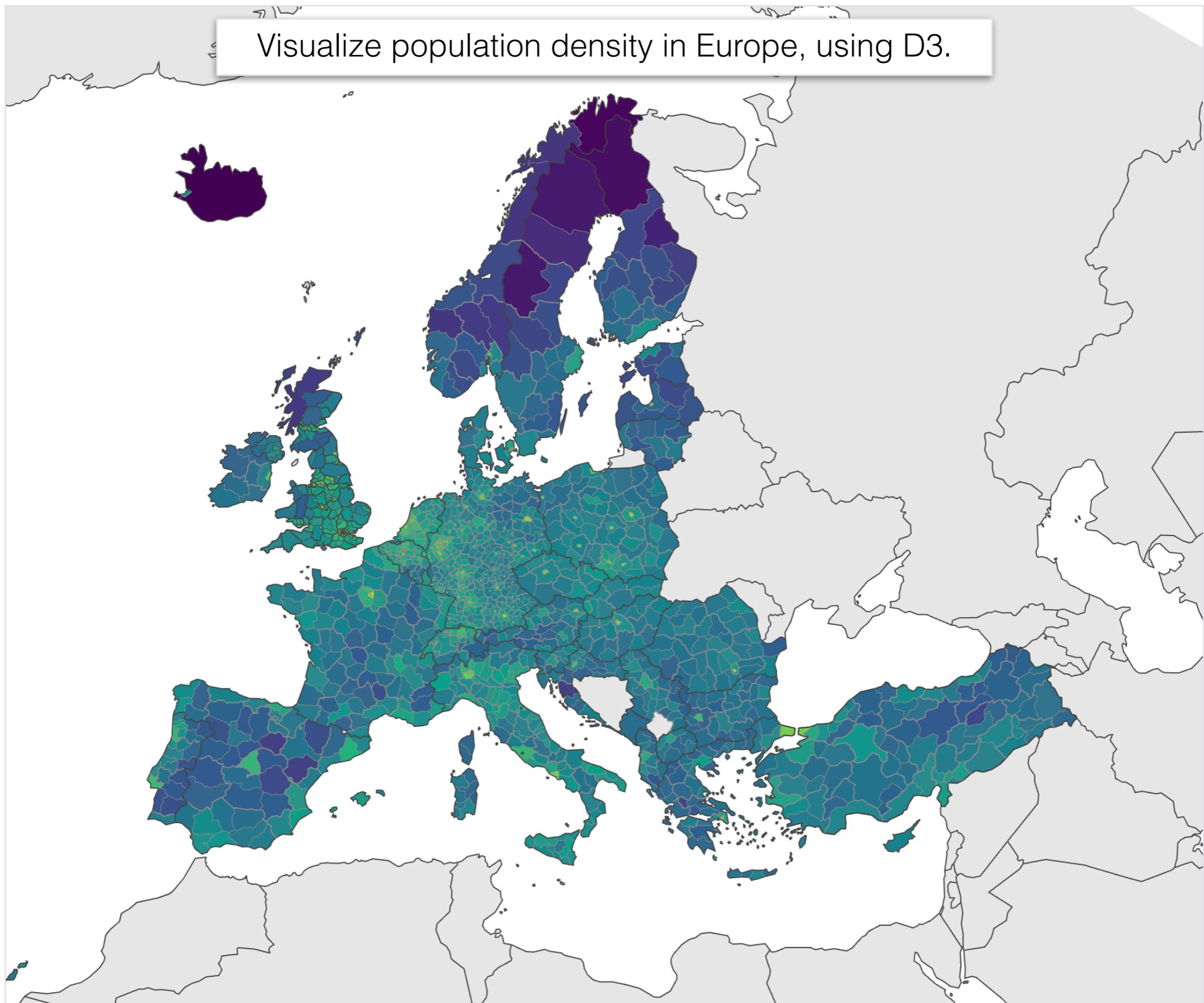
```
shapefile.open("https://cdn.rawgit.com/mbostock/shapefile/master/test/points.shp")
  .then(source => source.read()
    .then(function log(result) {
      if (result.done) return;
      console.log(result.value);
      return source.read().then(log);
    }))
  .catch(error => console.error(error.stack));
```

<https://github.com/mbostock/shapefile>

TopoJSON: encodes topology, enabling the stitching of geometries, thus eliminating redundancies, reducing file size.

<https://github.com/topojson/topojson>

PC s06-1



PC s06-1

- The input data is split in six files:

File	Description
gra.geojson	graticule
nutsrg.geojson	NUTS3 areas
nutsbn.geojson	NUTS3 borders
cntrg.geojson	country areas (outside EU)
cntbn.geojson	country borders (outside EU)
pop_density_nuts3.csv	population density, per NUTS3 region, per year

- Load all files, using Javascript function **Promise.all()** to handle the async' calls:

```
d3.json(...) // like d3.csv(), returns a Promise.  
             // We called then(...) directly on that promise in previous D3 exercises.  
  
// Here we want to load multiple resources before proceeding to the creation  
// of the visualization. To wait for multiple promises to be completed, use:  
Promise.all(...).then(function(data){/* Callback code */})  
  
// This runs all promises given as input (array) to all(),  
// and executes the code in then() only once  
// all promises have been completed  
// (in our case, fetching and parsing all CSV and JSON files)
```

<https://github.com/d3/d3-fetch>

https://developer.mozilla.org/docs/Web/JavaScript/Reference/Global_Objects/Promise/all

PC s06-1

- Data structure

```

▼ Object { type: "FeatureCollection", name: "nutsrg", crs: {...}, features: (1510) [...] }
  ▶ crs: Object { type: "name", properties: {...} }
  ▶ features: Array(1510) [ ..., ..., ..., ... ]
    ▶ [0...99]
    ▶ [100...199]
    ▶ [200...299]
    ▶ [300...399]
    ▶ [400...499]
      ▶ 400: Object { type: "Feature", properties: {...}, geometry: {...} }
      ▶ 401: Object { type: "Feature", properties: {...}, geometry: {...} }
      ▶ 402: Object { type: "Feature", properties: {...}, geometry: {...} }
        ▶ geometry: Object { type: "Polygon", coordinates: (1) [...] }
        ▶ properties: Object { id: "DEA41", na: "Bielefeld, Kreisfreie Stadt", density: 1286.4 }
          ▶ density: 1286.4 ←
          ▶ id: "DEA41"
          ▶ na: "Bielefeld, Kreisfreie Stadt"
        ▶ <prototype>: Object { ... }
        type: "Feature"
        ▶ <prototype>: Object { ... }
      ▶ 403: Object { type: "Feature", properties: {...}, geometry: {...} }
      ▶ 404: Object { type: "Feature", properties: {...}, geometry: {...} }
      ▶ 405: Object { type: "Feature", properties: {...}, geometry: {...} }
      ▶ 406: Object { type: "Feature", properties: {...}, geometry: {...} }
      ▶ 407: Object { type: "Feature", properties: {...}, geometry: {...} }
      ▶ 408: Object { type: "Feature", properties: {...}, geometry: {...} }
      ▶ 409: Object { type: "Feature", properties: {...}, geometry: {...} }
    
```

ctx.YEAR

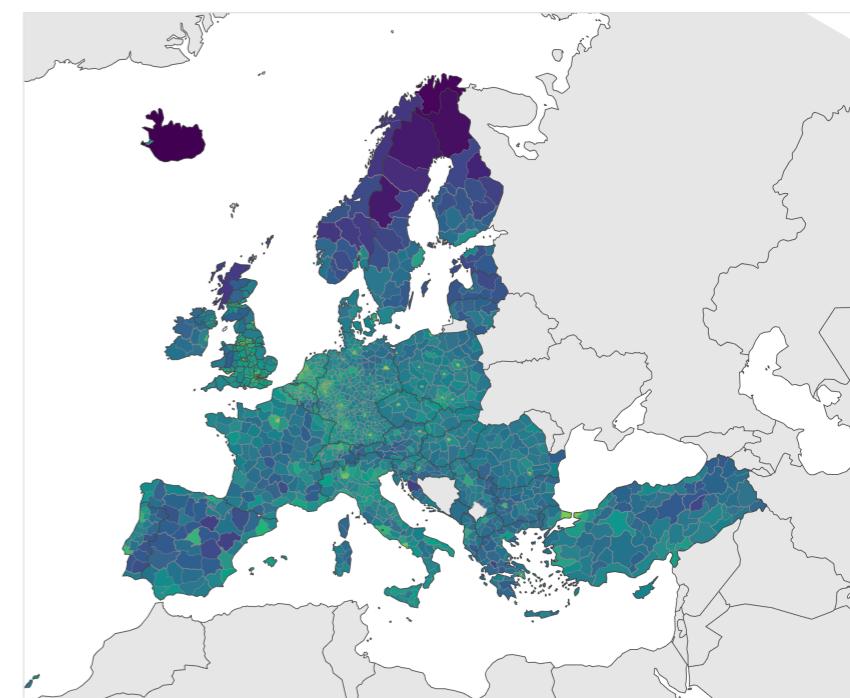
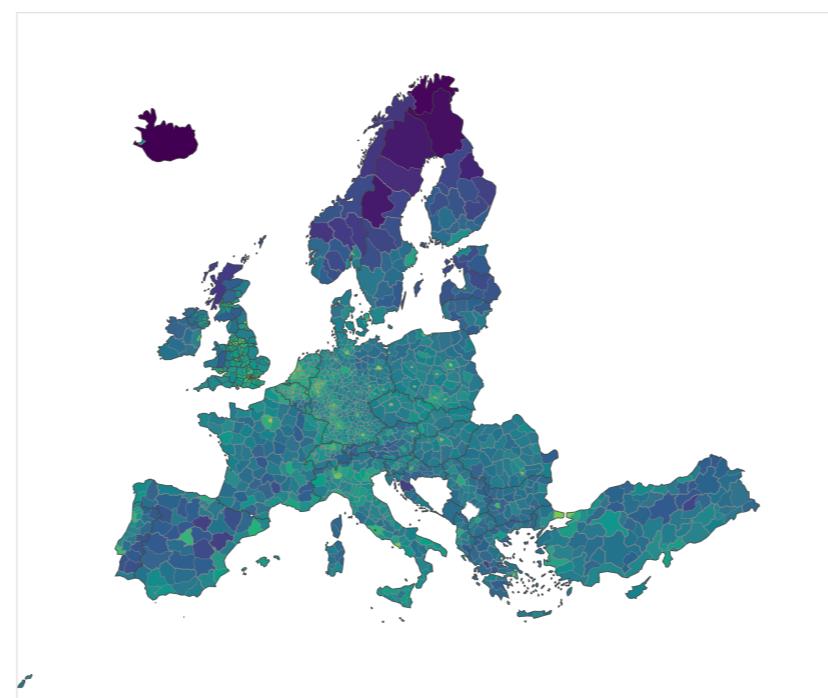
```

DATAFLOW,LAST_UPDATE,freq,unit,geo,TIME_PERIOD,OBS_VALUE,OBS_FLAG
[...]
ESTAT:DEMO_R_D3DENS(1.0),19/04/23 11:00:00,A,PER_KM2,DEA41,1997,1255.2,
ESTAT:DEMO_R_D3DENS(1.0),19/04/23 11:00:00,A,PER_KM2,DEA41,1998,1251.5,
ESTAT:DEMO_R_D3DENS(1.0),19/04/23 11:00:00,A,PER_KM2,DEA41,1999,1247.6,
ESTAT:DEMO_R_D3DENS(1.0),19/04/23 11:00:00,A,PER_KM2,DEA41,2000,1247.3,
ESTAT:DEMO_R_D3DENS(1.0),19/04/23 11:00:00,A,PER_KM2,DEA41,2001,1251.5,
ESTAT:DEMO_R_D3DENS(1.0),19/04/23 11:00:00,A,PER_KM2,DEA41,2002,1257.3,
ESTAT:DEMO_R_D3DENS(1.0),19/04/23 11:00:00,A,PER_KM2,DEA41,2003,1267.1,
ESTAT:DEMO_R_D3DENS(1.0),19/04/23 11:00:00,A,PER_KM2,DEA41,2004,1273.2,
ESTAT:DEMO_R_D3DENS(1.0),19/04/23 11:00:00,A,PER_KM2,DEA41,2005,1270.0,
ESTAT:DEMO_R_D3DENS(1.0),19/04/23 11:00:00,A,PER_KM2,DEA41,2006,1265.8,
ESTAT:DEMO_R_D3DENS(1.0),19/04/23 11:00:00,A,PER_KM2,DEA41,2007,1261.7,
ESTAT:DEMO_R_D3DENS(1.0),19/04/23 11:00:00,A,PER_KM2,DEA41,2008,1257.4,
ESTAT:DEMO_R_D3DENS(1.0),19/04/23 11:00:00,A,PER_KM2,DEA41,2009,1253.9,
ESTAT:DEMO_R_D3DENS(1.0),19/04/23 11:00:00,A,PER_KM2,DEA41,2010,1253.1,
ESTAT:DEMO_R_D3DENS(1.0),19/04/23 11:00:00,A,PER_KM2,DEA41,2011,1268.4,
ESTAT:DEMO_R_D3DENS(1.0),19/04/23 11:00:00,A,PER_KM2,DEA41,2012,1270.7,
ESTAT:DEMO_R_D3DENS(1.0),19/04/23 11:00:00,A,PER_KM2,DEA41,2013,1269.6,
ESTAT:DEMO_R_D3DENS(1.0),19/04/23 11:00:00,A,PER_KM2,DEA41,2014,1271.5,
ESTAT:DEMO_R_D3DENS(1.0),19/04/23 11:00:00,A,PER_KM2,DEA41,2015,1279.7,
ESTAT:DEMO_R_D3DENS(1.0),19/04/23 11:00:00,A,PER_KM2,DEA41,2016,1286.8,b
ESTAT:DEMO_R_D3DENS(1.0),19/04/23 11:00:00,A,PER_KM2,DEA41,2017,1285.7,
ESTAT:DEMO_R_D3DENS(1.0),19/04/23 11:00:00,A,PER_KM2,DEA41,2018,1286.4 ←
ESTAT:DEMO_R_D3DENS(1.0),19/04/23 11:00:00,A,PER_KM2,DEA41,2019,1289.5,
ESTAT:DEMO_R_D3DENS(1.0),19/04/23 11:00:00,A,PER_KM2,DEA41,2020,1289.5,
ESTAT:DEMO_R_D3DENS(1.0),19/04/23 11:00:00,A,PER_KM2,DEA41,2021,1289.0,
ESTAT:DEMO_R_D3DENS(1.0),19/04/23 11:00:00,A,PER_KM2,DEA41,2022,1288.6,
ESTAT:DEMO_R_D3DENS(1.0),19/04/23 11:00:00,A,PER_KM2,DEA42,1997,346.6,
ESTAT:DEMO_R_D3DENS(1.0),19/04/23 11:00:00,A,PER_KM2,DEA42,1998,350.2,
ESTAT:DEMO_R_D3DENS(1.0),19/04/23 11:00:00,A,PER_KM2,DEA42,1999,353.1,
ESTAT:DEMO_R_D3DENS(1.0),19/04/23 11:00:00,A,PER_KM2,DEA42,2000,355.8,

```

PC s06-1

- Map drawing



- Log-transformed density values mapped to the Viridis scale

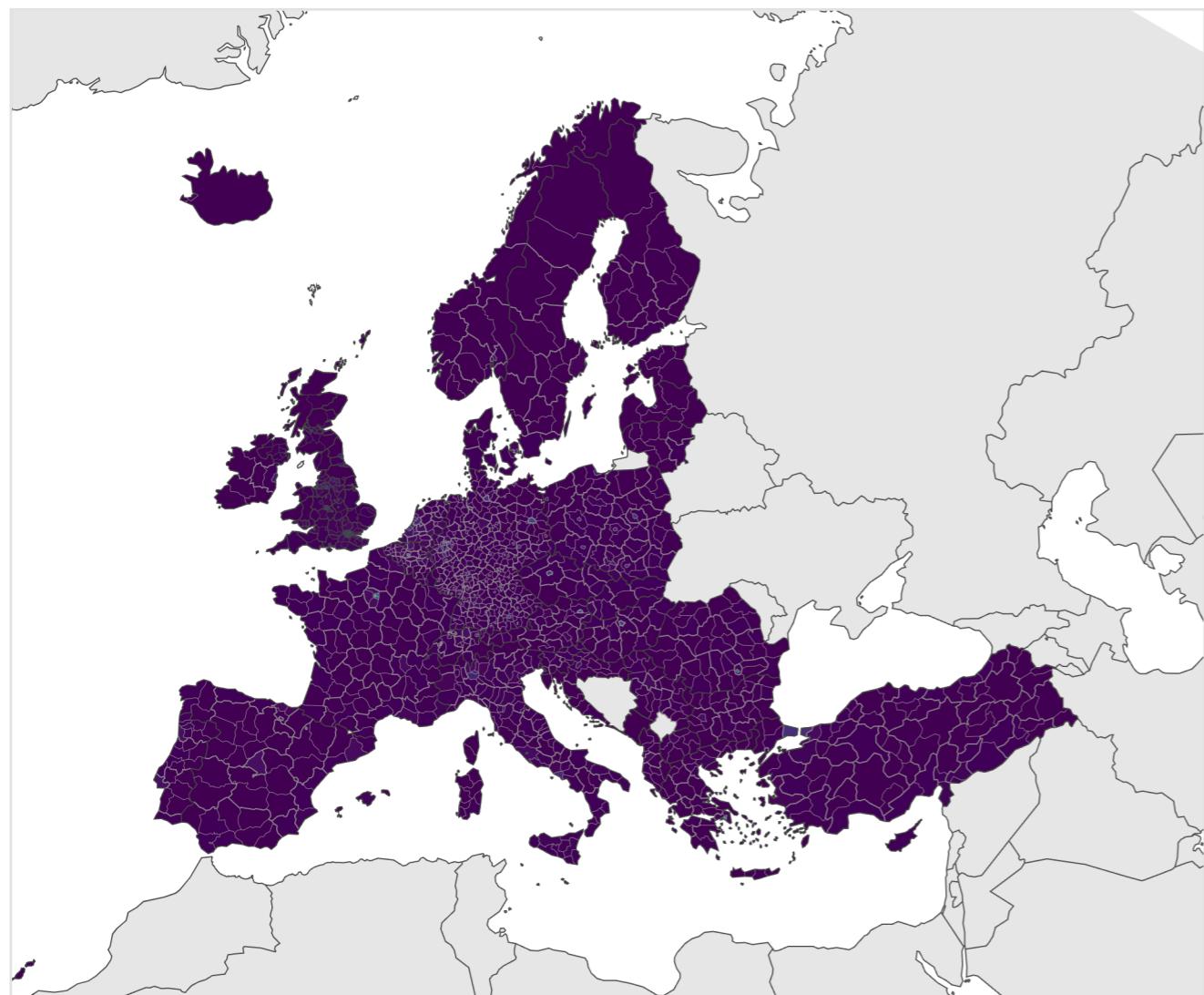
<https://d3js.org/d3-scale-chromatic/sequential#interpolateViridis>

interpolateViridis(t)

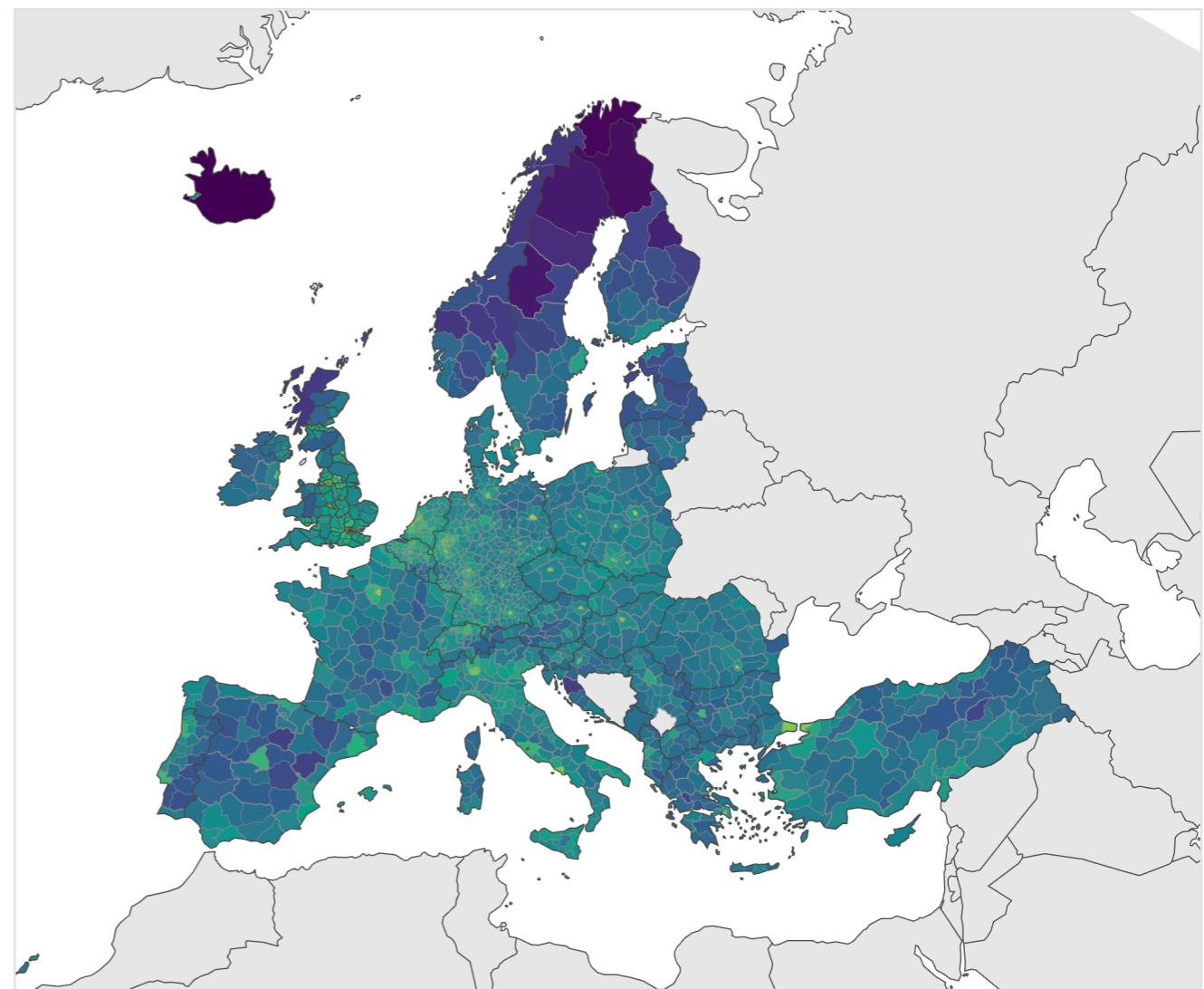


Source · Given a number t in the range $[0,1]$, returns the corresponding color from the "viridis" perceptually-uniform color scheme designed by [van der Walt, Smith and Firing](#) for matplotlib, represented as an RGB string.

PC s06-1



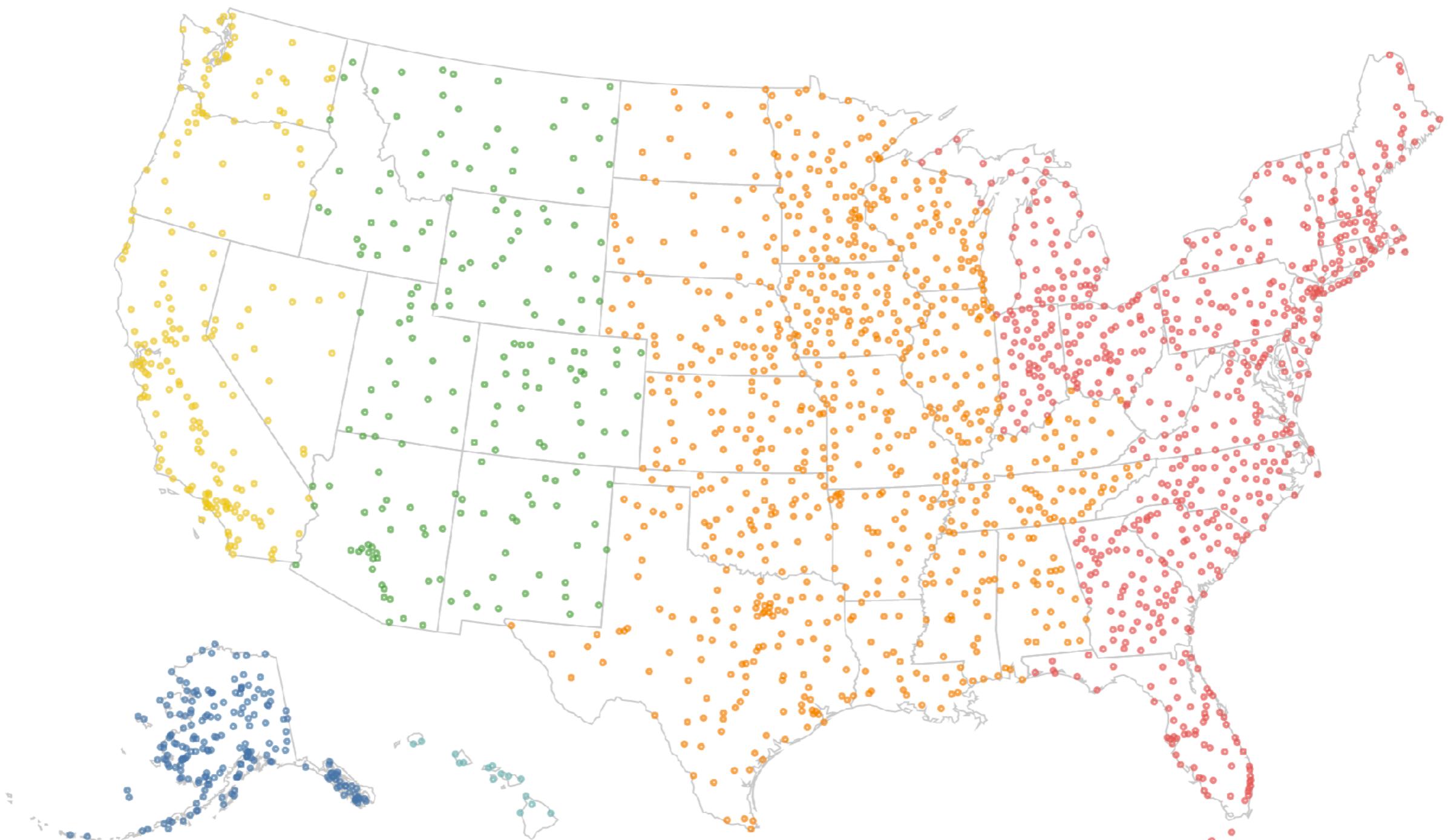
linear



log-transformed

PC s06-2 (optional)

- Vega-lite: chart airports in the USA, color-coded by time zone:

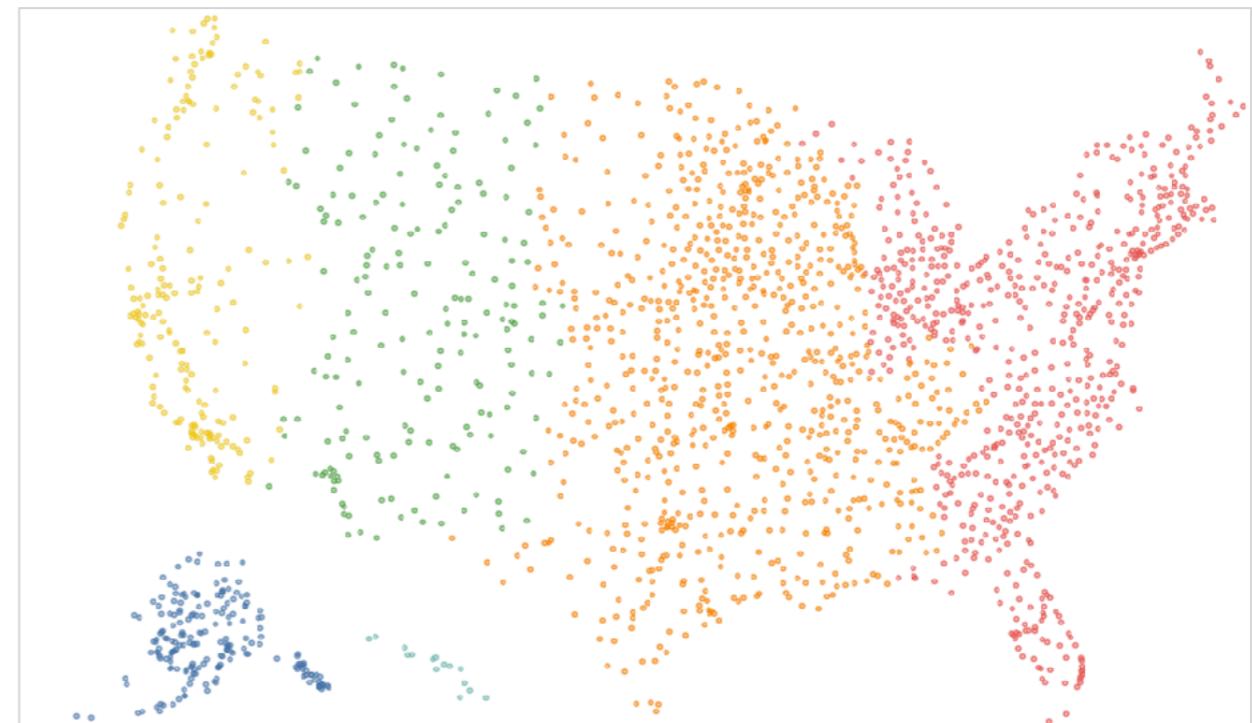


PC s06-2 (optional)

- The visualization will be composed of two superimposed layers

<https://vega.github.io/vega-lite/docs/layer.html>

(we already did this for the line plot in s#03)



PC s06-2 (optional)

- Base map (bottom layer):
 - Take inspiration from https://vega.github.io/vega-lite/examples/geo_layer.html to draw the states' borders from GeoJSON file `us-10m.json` using Albers projection.
 - and adapt the shapes' `fill` and `stroke` colors to match this:



PC s06-2 (optional)

- Airports (top layer):
 - The same example https://vega.github.io/vega-lite/examples/geo_layer.html shows how to plot the second layer.
 - Use **point** marks instead of **circle** marks.



PC s06-2 (optional)

airports.json

```
[{"city": "Bay Springs", "country": "USA", "iata": "00M", "latitude": 31.95376472, "longitude": -89.23450472, "name": "Thigpen", "state": "MS"}, {"city": "Livingston", "country": "USA", "iata": "00R", "latitude": 30.68586111, "longitude": -95.01792778, "name": "Livingston Municipal", "state": "TX"}, {"city": "Colorado Springs", "country": "USA", "iata": "00V", "latitude": 38.94574889, "longitude": -104.5698933, "name": "Meadow Lake", "state": "CO"}, {"city": "Perry", "country": "USA", "iata": "01G", "latitude": 42.74134667, "longitude": -78.05208056, "name": "Perry-Warsaw", "state": "NY"}, {"city": "Hilliard", "country": "USA", "iata": "01J", "latitude": 30.6880125, "longitude": -81.90594389, "name": "Hilliard Airpark", "state": "FL"}, {"city": "Belmont", "country": "USA", "iata": "01M", "latitude": 34.49166667, "longitude": -88.20111111, "name": "Tishomingo County", "state": "MS"}, {"city": "Clanton", "country": "USA", "iata": "02A", "latitude": 32.95048667, "longitude": -86.61145333, "name": "Gragg-Wade", "state": "AL"}, {"city": "Brookfield", "country": "USA", "iata": "02C", "latitude": 43.03751, "longitude": -88.17786917, "name": "Capitol", "state": "WI"}, {"city": "East Liverpool", "country": "USA", "iata": "02G", "latitude": 40.07331278, "longitude": -80.64140639, "name": "Columbiana County", "state": "OH"}, {"city": "Memphis", "country": "USA", "iata": "03D", "latitude": 40.44725889, "longitude": -92.22696056, "name": "Memphis Memorial", "state": "MO"}, {"city": "Pittsboro", "country": "USA", "iata": "04M", "latitude": 33.93011222, "longitude": -89.34285194, "name": "Calhoun County", "state": "MS"}, {"city": "Hawley", "country": "USA", "iata": "04Y", "latitude": 46.88384889, "longitude": -96.35089861, "name": "Hawley Municipal", "state": "MN"}, {"city": "Griffith", "country": "USA", "iata": "05C", "latitude": 41.51961917, "longitude": -87.40109333, "name": "Griffith-Merrillville", "state": "IN"}, {"city": "Gatesville", "country": "USA", "iata": "05F", "latitude": 31.42127556, "longitude": -97.79696778, "name": "Gatesville - City/County", "state": "TX"}, {"city": "Eureka", "country": "USA", "iata": "05U", "latitude": 39.60416667, "longitude": -116.0050597, "name": "Eureka", "state": "NV"}, {"city": "Tuskegee", "country": "USA", "iata": "06A", "latitude": 32.46047167, "longitude": -85.68003611, "name": "Moton Municipal", "state": "AL"}]
```

states_tz.csv

State	TimeZone
AL	CST
AK	AKST
AZ	MST
AR	CST
CA	PST
CO	MST
CT	EST
DE	EST
FL	EST
GA	EST
HI	HST
ID	MST
IL	CST
IN	EST
IA	CST
KS	CST
KY	CST
LA	CST
ME	EST
MD	EST
MA	EST
MT	EST
MN	CST
MS	CST
MO	EST
MT	MST
NE	CST
NV	PST
NH	EST
NJ	EST
NM	MST

PC s06-2 (optional)

- Airports (top layer):
 - Color code airports based on the time zone of the parent state:
 - For each airport, lookup the time zone in `states_tz.csv` and add it as a new attribute of that airport, using a Vega-Lite `transform`
Take inspiration from example at <https://vega.github.io/vega-lite/docs/lookup.html>
 - Then encode that `nominal` attribute using `color`



PC s06-2 (optional)

- Airports (top layer):
 - Filter out airports with numbers in their 3-letter IATA code (as we did in s#04)
Hint: regular expressions `/[0-9]/` or `/\d/` will return `true` if any of the 3 chars is a number

<https://vega.github.io/vega-lite/docs/filter.html>

<https://vega.github.io/vega/docs/expressions/#regexp-functions>

