# Machine Learning in High Dimension IA317 Anomaly Detection

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#### Context

# Anomaly

Deviation from the expected behavior

Various sources of anomaly:

- Errors
- Frauds
- Failures
- Attacks
- Specific events

How to detect anomalies / outliers without supervision?

## Outline

- ► Algorithms
  Isolation metrics
  Isolation tables
  Isolation forests
- Metrics

Nearest neighbors Locally sensitive hashing Ensemble methods

## Isolation metrics

Idea: Isolated samples are likely outliers



## Local outlier factor

## Definition

$$\mathsf{LOF}(i) = \frac{\mathsf{Local} \; \mathsf{density} \; \mathsf{of} \; k \; \mathsf{NN} \; \mathsf{of} \; i}{\mathsf{Local} \; \mathsf{density} \; \mathsf{of} \; i}$$

 $\mathsf{LOF} >> 1 \iff \mathsf{potential} \ \mathsf{outlier}$ 

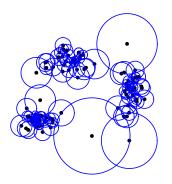


#### Ball radius

The **local density** around sample *i* can be estimated as:

$$\frac{1}{r(i)}$$

where r(i) is the distance to the k-th nearest neighbor (ball radius)



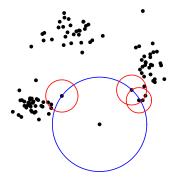
**Example:** Balls formed by the nearest neighbors (k = 3)

# Simple local outlier factor

Let N(i) be the k nearest neighbors of sample i (excluding itself)

#### Definition

Simple-LOF(i) = 
$$\frac{\text{Local density of } k \text{ NN of } i}{\text{Local density of } i} = \frac{1}{k} \sum_{j \in N(i)} \frac{r(i)}{r(j)}$$



# Example: MNIST

```
X \in \{0, \dots, 255\}^{n \times d}

n = 10,000 samples

d = 28 \times 28 = 784
```

Simple-LOF (k = 10, cosine similarity)

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Random samples

# Example: MNIST

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## Simple-LOF (k = 10, cosine similarity)

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Random samples

Outliers

# Another measure of local density

The **local density** around sample i can be estimated as:

$$\frac{1}{R(i)}$$

where R(i) is the **average reachibility distance** to the k nearest neighbors

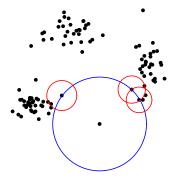


#### Local outlier factor

Let N(i) be the k nearest neighbors of sample i (excluding itself)

#### Definition

$$\mathsf{LOF}(i) = \frac{\mathsf{Local\ density\ of}\ k\ \mathsf{NN\ of}\ i}{\mathsf{Local\ density\ of}\ i} = \frac{1}{k} \sum_{j \in N(i)} \frac{R(i)}{R(j)}$$



# Reachibility distance

The **reachibility distance** of i from j is defined by:

$$r(i,j) = \max(d(i,j),r(j))$$



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$$r(i,j) = \max(d(i,j),r(j))$$



**Note:** Each k-NN of j has the reachibility distance r(j) from j **Warning:** The reachibility distance is **not** symmetric!

# Example: MNIST

```
X \in \{0, \dots, 255\}^{n \times d}
n = 10,000 samples
d = 28 \times 28 = 784
```

## Outliers (k = 10, cosine similarity)

LOF

## Outline

- Algorithms
   Isolation metrics
   Isolation tables
   Isolation forests
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## Isolation tables

**Idea:** Isolated samples tend to have **specific signatures** by locally sensitive hashing



# Hashing isolation score

Data  $x_1, \ldots, x_n \in \mathbb{R}^d$ 

Given some **locally sensitive hash** functions  $h_1, \ldots, h_L$  chosen uniformly at random, we build L hash tables:

$$H_1: s \to \text{set of samples } i \text{ such that } h_1(x_i) = s$$
  
 $H_2: s \to \text{set of samples } i \text{ such that } h_2(x_i) = s$   
:

 $H_L: s \to \text{set of samples } i \text{ such that } h_L(x_i) = s$ 

#### **Definition**

$$HIS(i) = \frac{1}{L} \sum_{l=1}^{L} \frac{1}{|\underbrace{\{j : h_l(x_j) = h_l(x_i)\}}|} \in [0, 1]$$
bucket of sample *i*

# Example: MNIST

```
X \in \{0, \dots, 255\}^{n \times d}

n = 10,000 samples

d = 28 \times 28 = 784
```

#### Outliers

Simple LOF

2676676 865776676 107602375 1050476003775 22257760773 2225760737 2430723 4240723 5653

HIS (random projection)

## Outline

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## Isolation forests

Idea: Isolated samples are easily separable by random splits



#### Extra Random Tree

## Algorithm

Recursively split each set of samples at random (random feature, random threshold) until each sample is **isolated** or has the **same value** as all other samples



#### Isolation forest

**Parameters:** Number of trees N, sampling size s < n

## **Training**

For t = 1, ..., N,

- sample s data points without replacement
- build an Extra Random Tree using these s samples



### Isolation forests

#### **Evaluation**

Evaluate the **average depth** of each sample i over the N trees:

$$D(i) = \frac{1}{N} \sum_{t=1}^{N} \text{depth of } i \text{ in tree } t$$

Low depth ⇔ potential outlier

# Anomaly score

#### Definition

For each sample i,

$$S(i) = 2^{-\frac{D(i)}{D}} \in [0,1]$$

where D is the average depth of unsuccessful searches in a random binary tree with s values

S(i) close to 1  $\Leftrightarrow$  potential outlier

# Example: MNIST

```
X \in \{0, \dots, 255\}^{n \times d}

n = 10,000 samples

d = 28 \times 28 = 784
```

#### Outliers

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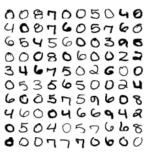
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```

Simple LOF



Isolation forest

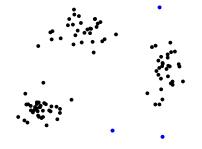
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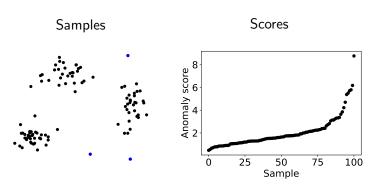
## Metric

**Idea:** Use **annotated data** to assess the quality of anomaly detection



## Metric

**Issue:** The 3 algorithms (isolation metrics / tables / forests) provide an **anomaly score** S, not a binary decision



# Binary classification

```
Let y_1,\ldots,y_n\in\{0,1\} be the true labels (1=\text{anomaly}) Let \hat{y}_1=1_{\{S_1\geq t\}},\ldots,\hat{y}_n=1_{\{S_n\geq t\}}\in\{0,1\} be the predicted labels at threshold t
```

# Binary classification

Let  $y_1,\ldots,y_n\in\{0,1\}$  be the **true labels** (1=anomaly) Let  $\hat{y}_1=1_{\{S_1\geq t\}},\ldots,\hat{y}_n=1_{\{S_n\geq t\}}\in\{0,1\}$  be the **predicted labels** at threshold t

## True positive rate (recall)

$$\frac{\text{\# True positive}}{\text{\# Positive}} = \frac{\sum_{i} 1_{\{\hat{y}_i = 1, y_i = 1\}}}{\sum_{i} 1_{\{y_i = 1\}}}$$

# Binary classification

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# False positive rate (fall out)

$$\frac{\text{\# False positive}}{\text{\# Negative}} = \frac{\sum_{i} 1_{\{\hat{y}_i = 1, y_i = 0\}}}{\sum_{i} 1_{\{y_i = 0\}}}$$

# A probabilistic view

Let  $y \in \{0,1\}$  be the **true label** of a sample (1 = anomaly)Let S be its score, and  $\hat{y} = 1_{\{S \geq t\}}$  the predicted label

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$$R(t) = P(S \ge t | y = 1)$$

# A probabilistic view

Let  $y \in \{0,1\}$  be the **true label** of a sample (1 = anomaly)Let S be its score, and  $\hat{y} = 1_{\{S \ge t\}}$  the predicted label

# True positive rate (recall)

$$R(t) = P(S \ge t | y = 1)$$

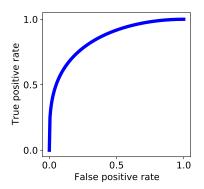
## False positive rate (fall out)

$$F(t) = P(S \ge t | y = 0)$$

# The ROC<sup>1</sup> curve

#### Definition

Plot of **Recall** against **Fall out** when the threshold t goes from  $-\infty$  to  $+\infty$ 



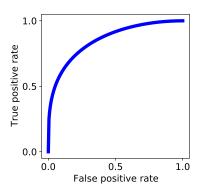
<sup>&</sup>lt;sup>1</sup>Receiver Operating Characteristic

## The ROC AUC score

#### Definition

The ROC AUC (Area Under Curve) score is:

$$AUC = \int_0^1 ROC(u) du \in [0, 1]$$



## Probabilistic interpretation of the ROC AUC score

## Proposition

The ROC AUC score is the probability that the score is consistent for a **random pair** of samples i, j with distinct labels:

$$AUC = P(S_i > S_j | y_i = 1, y_j = 0)$$

# Probabilistic interpretation of the ROC AUC score

## Proposition

The ROC AUC score is the probability that the score is consistent for a **random pair** of samples i, j with distinct labels:

$$AUC = P(S_i > S_j | y_i = 1, y_j = 0)$$

#### Notes:

- We have AUC =  $\frac{1}{2}$  for a **random** prediction
- ► Alternative metric = **Mean Average Precision** 
  - → AUC of Precision against Recall

# Summary

## Anomaly detection

#### **Algorithms**

Isolation metrics

Isolation tables

Isolation forests

Nearest neighbors

Locally sensitive hashing

Ensemble method

The ROC AUC score, a quality metric for annotated data

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