	SOFTWARE DEVELOPMENT	
Beginner		
Go from zero knowledge to being able to bunar this program you would have mastered a sp	uild your own complete websites! Starting with t pecialization and learn the art of effective colla	he foundations of software engineering. By the end of boration to solve real world problems.
Friday (4pm - 7 pm), Saturday (10am - 1pm), S	Sunday(2pm - 5pm) Break for 20 mins	
PROGRA	M STRUCTURE	
M	ONTH 1	
Fundamentals of User Interface		
Introduction to UI/UX		
Product Design User Experience Design		
Introduction to UI/UX		
High Fidelity Mockup User Flows, Wireframes, Pro Interaction Design	ototype	
Markup & Styling		
Introduction to the Developer Toolkit	Introduction to the Developer Toolkit	
The HTML tool for Markup	The CSS Syntax for Styling	
Introduction to the Developer Toolkit	Introduction to the Developer Toolkit	
The HTML tool for Markup	The CSS Syntax for Styling	
Introduction to the Flexbox Model	Introduction to the Bootstrap Framework.	
Introduction to the Flexbox Model	Introduction to the Bootstrap Framework.	
Fundament	als of Javascripts	
	Go from zero knowledge to being able to bund; this program you would have mastered a specific friday (4pm - 7 pm), Saturday (10am - 1pm), Seturday (10am - 1pm),	Beginner Go from zero knowledge to being able to build your own complete websites! Starting with this program you would have mastered a specialization and learn the art of effective colla Friday (4pm - 7 pm), Saturday (10am - 1pm), Sunday(2pm - 5pm) Break for 20 mins PROGRAM STRUCTURE MONTH 1 Fundamentals of User Interface Introduction to UI/UX Product Design User Experience Design Introduction to UI/UX High Fidelity Mockup User Flows, Wireframes, Prototype Interaction Design Markup & Styling Introduction to the Developer Toolkit The HTML tool for Markup Introduction to the Developer Toolkit The HTML tool for Markup Introduction to the Developer Toolkit The HTML tool for Markup Introduction to the Developer Toolkit The HTML tool for Markup Introduction to the Developer Toolkit The HTML tool for Markup Introduction to the Developer Toolkit The HTML tool for Markup Introduction to the Beveloper Toolkit The HTML tool for Markup Introduction to the Beotstrap Framework.

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	Introduction to Javascript			
		Introduction to Javascript		
Fri	Syntax Conditionals.	Arrays & Objects Loops.		
		Tools of the business		
	Tools of the business			
Sat	Javascript Web: Functions & Events	Interacting with the DOM		
		Tools of the business		
	Tools of the business			
Sun	Javascript Web: Functions & Events	Interacting with the DOM		
	Tools of the business			
	Tools of the pusitiess			
Fri	Browser Dev Tools, Command line, IDE.			
	Tools of the business	<u>'</u>		
Sat	Vs-Code, Working with Terminals.			
	Tools of the business	Tools of the business		
Sun	Git and Advance Git	Cithoda and Cithoda Danca		
		Github, and Github Pages		
Fri	Peer to Peer Session - Work on Practice Projects			
	<u> </u>	ONTH 2		
Sat	Working with API & JSON			
Sun	Building and publishing an NPM package			
	REACT.JS			
	React			
	Introduction to React			
Fri	React Component			
	React			
	Introduction to React			
Sat	React Component			

	Two way Datt binding			
	Routing & Navigation Forms			
Sun	Tomis			
	Two way Datt binding			
	Routing & Navigation			
Fri	Forms			
	Two way Datt binding			
	Routing & Navigation			
Sat	Forms			
	Two way Datt binding			
	Routing & Navigation			
Sun	Forms			
Sun	Problem			
Fri	Debugging: using the Chrome Developer Tools			
Sat	Debugging: Searching Algorithms			
Sun	Peer to Pee	r Session		
	MONTH 3			
	NODEJS & EXPRESS JS			
Fri	Introduction to NodeJS			
Sat	Intorduction to ExpressJS			
	5	ExpressJs: Searching the database for blog		
Sun	ExpressJs: CRUD operations on Database	Pagination		
Fri	Using NPM and Packages			
Sat	Building and publishing an NPM package			
Sun	Practice Class [NodeJS]			
		Problem Solving		
Fri	Debugging: using the Chrome Developer Tools			
Sat	Debugging: Searching Algorithms			
Sun	Practice Class Debugging			
Fri	Peer to Peer Session			

	MONTH 4	
Entire Month	Work on Capstone Projects	