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# **DOM Exercise**

In this exercise, you'll build a shopping list from data. You'll find all of the code you need to get started in the folder shopping-list.

## Exercise

The first thing you need to do is open up js/shopping-list.js and create two variables named pageTitle and groceries:

```
* pageTitle: {string} This should be set to 'My Shopping List'
* groceries: {Array} This should be an array of 10 items for your shopping
list. The items in the array can be strings.
```

## Page Title

When the application loads, the setPageTitle() function is called. It is your job to fill in that function and make it work. You should take the contents of the pageTitle variable and update the DOM.

#### Groceries

When the application loads, the <code>displayGroceries()</code> function is called. It is your job to fill in that function and make it work. You should take the array of groceries, create a new list item element, and append it to the unordered list on the page.

### Completed

When the application loads, there's an event listener attached to the button. Don't worry too much about how this works, as you'll learn more about that in a future lesson.

When you click the button, it calls the method markCompleted(). It is your job to make that method work. You should be able to get all of the list items on the page and add the class .completed to each one.

#### **Tests**

To consider this exercise complete, your shopping list application should do the following:

- When the application loads, the setPageTitle() function is called
  - This should get a reference to target the id title and set it to 'My Shopping List'
- When the application loads, the displayGroceries () function is called
  - You should have a variable called groceries that contains 10 items
  - You should loop over this array and create a list item element for each and add it to the DOM
  - o TIP: Make sure you target the unordered lists id and not the list itself—be specific
- When the application loads, there's an event listener attached to the button
  - When you click the button, it calls the method markCompleted()
  - You should get all of the list items and add the .completed class to them

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If you look inside of the tests folder, you'll find a tests.html. You can run this by right-clicking on tests.html and opening it with live server to see if all of the tests pass.

100% passes: 5 failures: 0 duration: 0.13s

#### dom-exercise

page title is added to the DOM2ms :
groceries array should contain 10 items0ms :
groceries are added to the DOM1ms :
should have 0 items with completed1ms :

✓ clicking the button marks all of the items complete