CPSC 2151

Lab 4

Due Friday, February 12th at 10:00 pm

In this lab, you will continue working with our deques from lab 3. You will add an abstract class, some secondary methods and create a more meaningful application that utilizes our deques.

Instructions

- 1. Create a copy of your project from lab 3 to edit for lab 4.
- 2. Add the following methods to your IDeque interface. All of these methods are secondary and should be implemented as default methods inside the interface. Include all contracts and Javadoc comments for these methods.
 - a. Character peek() returns the character at the front of the deque but does not remove it from the deque (final state of the deque is equivalent to the deque's initial state, the deque can change during the method).
 - b. Character endOfDeque() returns the character at the end of the deque but does not remove it from the deque.
 - c. void insert (Character c, int pos) inserts c at position pos in the deque.

 Pos index starts at 1, so the item at the very front of the deque is pos 1.
 - d. Character remove(int pos) removes whatever character was in position pos in the deque and returns it. Pos index starts at 1, so the item at the very front of the deque is pos 1.
 - e. Character get(int pos) returns whatever character was in position pos in the deque and without removing it. Pos index starts at 1, so the item at the very front of the deque is pos 1.
- 3. Add a new class called AbsDeque. AbsDeque will implement IDeque but will contain no actual private data. AbsDeque will override the toString method inherited from the Object class to create a string representation of the values in the deque.
- 4. Update ArrayDeque and ListDeque to extend AbsDeque, allowing them to inherit the toString method.
- 5. In your DequeApp code, you previously had a pretty meaningless main method. Update to perform the following:
 - a. Ask the user which implementation they would like to use, and create the deque
 - b. Present a numbered menu of options to
 - i. Add to the end of the deque
 - ii. Add to the front of the deque
 - iii. Remove from the front of the deque
 - iv. Remove from the end of the deque
 - v. Peek at the front of the deque
 - vi. Peek at the end of the deque
 - vii. Insert into a position in the deque
 - viii. Remove a value from any position in the deque and return it
 - ix. Peek at a value in any position in the deque

- x. Returns the length of the deque
- xi. Clears the deque
- xii. Exit
- c. Complete the requested option, and display any output
 - i. Make sure all preconditions for your IDeque methods are met. Remember, we can use preconditions to pass responsibility up the chain, but our user does not know about Design-By-Contract or the preconditions. If the user provides bad input, you must provide a meaningful error message and then either allow them to re-enter input or return to the main menu (depending on what is more appropriate).
 - ii. Not all possible errors and error messages are shown in the sample input and output.
- d. Print the current state of the deque
- e. Return to step b and loop until the user opts to exit
- 6. You may create as many helper methods in DequeApp as you think are necessary. Remember that they will have to be static in order to be called by the main method. Make sure you add Javadoc comments and contracts for any helper methods you add.
- 7. Create a makefile and test your code on SoC Unix machines before submitting it.

Partners

You are required to work with one partner on this lab assignment. Make sure you include both partners' names on the submission. You only need to submit one copy. Remember that working with a partner means working with a partner, not dividing up the work. You will need this code for a later lab, so make sure both partners have a copy of it.

Before Submitting

You need to make sure your code will run on SoC Unix machines and create a makefile.

Submitting your file

You will submit your files using handin in the lab section you are enrolled in. If you are unfamiliar with handin, more information is available at https://handin.cs.clemson.edu/help/students/. You should submit a zipped directory with your package directory and your makefile. The TA should be able to unzip your directory and type make compile your code, make run to run it and make clean to delete any .class files.

NOTE: Make sure you zipped up your files correctly and didn't forget something! Always check your submissions on handin to ensure you uploaded the correct zip file.

Sample input and output

Note: This sample input does not include all possible error messages (such as the deque being full)

```
Enter 1 for array implementation or 2 for List implementation 1
```

Select an option: 1. Add to the end of the Deque 2. Add to the front of the Deque 3. Remove from the front of the Deque 4. Remove from the end of the Deque 5. Peek from the front of the Deque 6. Peek from the end of the Deque 7. Insert to a position in the Deque 8. Remove from a position in the Deque 9. Get a position in the Deque 10. Get the length of the Deque 11. Clear the Deque 12. Ouit Deque is empty! Deque is: <> Select an option: 1. Add to the end of the Deque 2. Add to the front of the Deque 3. Remove from the front of the Deque 4. Remove from the end of the Deque 5. Peek from the front of the Deque 6. Peek from the end of the Deque 7. Insert to a position in the Deque 8. Remove from a position in the Deque 9. Get a position in the Deque 10. Get the length of the Deque 11. Clear the Deque 12. Quit Deque is empty! Deque is: <> Select an option: 1. Add to the end of the Deque 2. Add to the front of the Deque 3. Remove from the front of the Deque 4. Remove from the end of the Deque 5. Peek from the front of the Deque 6. Peek from the end of the Deque 7. Insert to a position in the Deque 8. Remove from a position in the Deque 9. Get a position in the Deque

10. Get the length of the Deque

11. Clear the Deque

```
12. Quit
Deque is empty!
Deque is:
<>
Select an option:
1. Add to the end of the Deque
2. Add to the front of the Deque
3. Remove from the front of the Deque
4. Remove from the end of the Deque
5. Peek from the front of the Deque
6. Peek from the end of the Deque
7. Insert to a position in the Deque
8. Remove from a position in the Deque
9. Get a position in the Deque
10. Get the length of the Deque
11. Clear the Deque
12. Ouit
Deque is empty!
Deque is:
<>
Select an option:
1. Add to the end of the Deque
2. Add to the front of the Deque
3. Remove from the front of the Deque
4. Remove from the end of the Deque
5. Peek from the front of the Deque
6. Peek from the end of the Deque
7. Insert to a position in the Deque
8. Remove from a position in the Deque
9. Get a position in the Deque
10. Get the length of the Deque
11. Clear the Deque
12. Quit
Deque is empty!
Deque is:
<>
Select an option:
1. Add to the end of the Deque
2. Add to the front of the Deque
3. Remove from the front of the Deque
4. Remove from the end of the Deque
```

- 5. Peek from the front of the Deque

```
6. Peek from the end of the Deque
7. Insert to a position in the Deque
8. Remove from a position in the Deque
9. Get a position in the Deque
10. Get the length of the Deque
11. Clear the Deque
12. Quit
Deque is empty!
Deque is:
<>
Select an option:
1. Add to the end of the Deque
2. Add to the front of the Deque
3. Remove from the front of the Deque
4. Remove from the end of the Deque
5. Peek from the front of the Deque
6. Peek from the end of the Deque
7. Insert to a position in the Deque
8. Remove from a position in the Deque
9. Get a position in the Deque
10. Get the length of the Deque
11. Clear the Deque
12. Quit
What character to enqueue to the end of the Deque?
Deque is:
<a>>
Select an option:
1. Add to the end of the Deque
2. Add to the front of the Deque
3. Remove from the front of the Deque
4. Remove from the end of the Deque
5. Peek from the front of the Deque
6. Peek from the end of the Deque
7. Insert to a position in the Deque
8. Remove from a position in the Deque
9. Get a position in the Deque
10. Get the length of the Deque
11. Clear the Deque
12. Ouit
What character to enqueue to the end of the Deque?
Deque is:
```

```
Select an option:
1. Add to the end of the Deque
2. Add to the front of the Deque
3. Remove from the front of the Deque
4. Remove from the end of the Deque
5. Peek from the front of the Deque
6. Peek from the end of the Deque
7. Insert to a position in the Deque
8. Remove from a position in the Deque
9. Get a position in the Deque
10. Get the length of the Deque
11. Clear the Deque
12. Quit
What character to inject to the front of the Deque?
Deque is:
\langle c, a, b \rangle
Select an option:
1. Add to the end of the Deque
2. Add to the front of the Deque
3. Remove from the front of the Deque
4. Remove from the end of the Deque
5. Peek from the front of the Deque
6. Peek from the end of the Deque
7. Insert to a position in the Deque
8. Remove from a position in the Deque
9. Get a position in the Deque
10. Get the length of the Deque
11. Clear the Deque
12. Quit
3
Character at the front: c
Deque is:
\langle a, b \rangle
Select an option:
1. Add to the end of the Deque
2. Add to the front of the Deque
3. Remove from the front of the Deque
4. Remove from the end of the Deque
5. Peek from the front of the Deque
6. Peek from the end of the Deque
7. Insert to a position in the Deque
```

8. Remove from a position in the Deque

```
9. Get a position in the Deque
10. Get the length of the Deque
11. Clear the Deque
12. Quit
Character at the end: b
Deque is:
<a>
Select an option:
1. Add to the end of the Deque
2. Add to the front of the Deque
3. Remove from the front of the Deque
4. Remove from the end of the Deque
5. Peek from the front of the Deque
6. Peek from the end of the Deque
7. Insert to a position in the Deque
8. Remove from a position in the Deque
9. Get a position in the Deque
10. Get the length of the Deque
11. Clear the Deque
12. Quit
What character to enqueue to the end of the Deque?
Deque is:
\langle a, 6 \rangle
Select an option:
1. Add to the end of the Deque
2. Add to the front of the Deque
3. Remove from the front of the Deque
4. Remove from the end of the Deque
5. Peek from the front of the Deque
6. Peek from the end of the Deque
7. Insert to a position in the Deque
8. Remove from a position in the Deque
9. Get a position in the Deque
10. Get the length of the Deque
11. Clear the Deque
12. Quit
What character to enqueue to the end of the Deque?
Deque is:
\langle a, 6, k \rangle
Select an option:
```

- 1. Add to the end of the Deque
- 2. Add to the front of the Deque
- 3. Remove from the front of the Deque
- 4. Remove from the end of the Deque
- 5. Peek from the front of the Deque
- 6. Peek from the end of the Deque
- 7. Insert to a position in the Deque
- 8. Remove from a position in the Deque
- 9. Get a position in the Deque
- 10. Get the length of the Deque
- 11. Clear the Deque
- 12. Quit

5

Peek: a
Deque is:

 $\langle a, 6, k \rangle$

Select an option:

- 1. Add to the end of the Deque
- 2. Add to the front of the Deque
- 3. Remove from the front of the Deque
- 4. Remove from the end of the Deque
- 5. Peek from the front of the Deque
- 6. Peek from the end of the Deque
- 7. Insert to a position in the Deque
- 8. Remove from a position in the Deque
- 9. Get a position in the Deque
- 10. Get the length of the Deque
- 11. Clear the Deque
- 12. Quit

6

 ${\tt EndOfDeque:}\ k$

Deque is:

 $\langle a, 6, k \rangle$

Select an option:

- 1. Add to the end of the Deque
- 2. Add to the front of the Deque
- 3. Remove from the front of the Deque
- 4. Remove from the end of the Deque
- 5. Peek from the front of the Deque
- 6. Peek from the end of the Deque
- 7. Insert to a position in the Deque
- 8. Remove from a position in the Deque
- 9. Get a position in the Deque
- 10. Get the length of the Deque
- 11. Clear the Deque
- 12. Quit

```
What position to get from the Deque?
Not a valid position in the Deque!
What position to get from the Deque?
6 is at position 2 in the Deque.
Deque is:
\langle a, 6, k \rangle
Select an option:
1. Add to the end of the Deque
2. Add to the front of the Deque
3. Remove from the front of the Deque
4. Remove from the end of the Deque
5. Peek from the front of the Deque
6. Peek from the end of the Deque
7. Insert to a position in the Deque
8. Remove from a position in the Deque
9. Get a position in the Deque
10. Get the length of the Deque
11. Clear the Deque
12. Quit
7
What character to insert to the Deque?
What position to insert in?
Not a valid position in the Deque!
What position to insert in?
Deque is:
\langle a, z, 6, k \rangle
Select an option:
1. Add to the end of the Deque
2. Add to the front of the Deque
3. Remove from the front of the Deque
4. Remove from the end of the Deque
5. Peek from the front of the Deque
6. Peek from the end of the Deque
7. Insert to a position in the Deque
8. Remove from a position in the Deque
9. Get a position in the Deque
10. Get the length of the Deque
11. Clear the Deque
12. Quit
```

```
What character to insert to the Deque?
What position to insert in?
Deque is:
< a, z, 6, ?, k >
Select an option:
1. Add to the end of the Deque
2. Add to the front of the Deque
3. Remove from the front of the Deque
4. Remove from the end of the Deque
5. Peek from the front of the Deque
6. Peek from the end of the Deque
7. Insert to a position in the Deque
8. Remove from a position in the Deque
9. Get a position in the Deque
10. Get the length of the Deque
11. Clear the Deque
12. Quit
What position to remove from the Deque?
a was at position 1 in the Deque.
Deque is:
\langle z, 6, ?, k \rangle
Select an option:
1. Add to the end of the Deque
2. Add to the front of the Deque
3. Remove from the front of the Deque
4. Remove from the end of the Deque
5. Peek from the front of the Deque
6. Peek from the end of the Deque
7. Insert to a position in the Deque
8. Remove from a position in the Deque
9. Get a position in the Deque
10. Get the length of the Deque
11. Clear the Deque
12. Quit
What position to remove from the Deque?
Not a valid position in the Deque!
What position to remove from the Deque?
k was at position 4 in the Deque.
Deque is:
```

<z, 6, ?> Select an option: 1. Add to the end of the Deque 2. Add to the front of the Deque 3. Remove from the front of the Deque 4. Remove from the end of the Deque 5. Peek from the front of the Deque 6. Peek from the end of the Deque 7. Insert to a position in the Deque 8. Remove from a position in the Deque 9. Get a position in the Deque 10. Get the length of the Deque 11. Clear the Deque 12. Ouit 10 Length of Deque: 3 Deque is: $\langle z, 6, ? \rangle$ Select an option: 1. Add to the end of the Deque 2. Add to the front of the Deque 3. Remove from the front of the Deque 4. Remove from the end of the Deque 5. Peek from the front of the Deque 6. Peek from the end of the Deque 7. Insert to a position in the Deque 8. Remove from a position in the Deque 9. Get a position in the Deque 10. Get the length of the Deque 11. Clear the Deque 12. Ouit 11

Select an option:

Deque is:

<>

Deque is now empty!

- 1. Add to the end of the Deque
- 2. Add to the front of the Deque
- 3. Remove from the front of the Deque
- 4. Remove from the end of the Deque
- 5. Peek from the front of the Deque
- 6. Peek from the end of the Deque
- 7. Insert to a position in the Deque
- 8. Remove from a position in the Deque
- 9. Get a position in the Deque

```
10. Get the length of the Deque
11. Clear the Deque
12. Quit
What character to inject to the front of the Deque?
Deque is:
<b>
Select an option:
1. Add to the end of the Deque
2. Add to the front of the Deque
3. Remove from the front of the Deque
4. Remove from the end of the Deque
5. Peek from the front of the Deque
6. Peek from the end of the Deque
7. Insert to a position in the Deque
8. Remove from a position in the Deque
9. Get a position in the Deque
10. Get the length of the Deque
11. Clear the Deque
12. Quit
13
Not a valid option!
Deque is:
<b>
Select an option:
1. Add to the end of the Deque
2. Add to the front of the Deque
3. Remove from the front of the Deque
4. Remove from the end of the Deque
5. Peek from the front of the Deque
6. Peek from the end of the Deque
7. Insert to a position in the Deque
8. Remove from a position in the Deque
9. Get a position in the Deque
10. Get the length of the Deque
11. Clear the Deque
12. Quit
12
```

Process finished with exit code 0