

# Resource Development

In the attack structure, resource development is **a preparatory phase where attackers gather or create the tools, infrastructure, and credentials needed for an attack**. This phase equips attackers with the resources necessary to initiate and sustain their operation. Here's a look at specific tactics within resource development, including **getting infrastructure, building malware, and compromising accounts**.

## 1. Get Infrastructure (via Compromise or Otherwise)

- **Definition:** Attackers acquire the physical or virtual infrastructure needed to carry out their attack. This infrastructure **can include compromised servers, domain names, IP addresses, and cloud resources**.
- **Methods:**
  - **Compromised Infrastructure:** Attackers may hack into servers or devices that are already online and repurpose them for command-and-control (C2), phishing, or hosting malicious files.
  - **Purchased Infrastructure:** Some attackers rent or buy infrastructure like VPS servers, domain names, or cloud services to set up an attack infrastructure that appears legitimate and is harder to track.
- **Security Implications:** Attackers using compromised or rented infrastructure can blend in with legitimate services, making it harder for defenders to detect malicious activity or trace the infrastructure back to the attackers.

## 2. Build Malware

- **Definition:** Attackers develop or modify malicious software to accomplish specific tasks, such as stealing data, encrypting files, or maintaining persistence on a network.
- **Malware Types:**
  - **Custom Malware:** Skilled attackers or groups may build tailored malware with unique code to avoid detection by traditional antivirus solutions.
  - **Modified Open-Source Malware:** Some attackers use or modify publicly available malware to meet their needs, adding features or altering signatures to evade detection.
- **Common Malware Features:**
  - **Persistence:** Ensures the malware remains active even after system reboots.
  - **Stealth:** Uses techniques to evade detection, such as encryption, packing, or code injection.
  - **Command-and-Control (C2) Communication:** Malware often includes C2 capabilities, allowing attackers to control infected systems remotely.
- **Implications for Forensics:** Custom-built malware may leave unique traces that can help identify its creator or origin, while modified malware can often be detected by comparing it with known malware signatures.

## 3. Compromise Accounts

- **Definition:** **Attackers obtain access to user accounts, giving them legitimate credentials that they can use to avoid detection when accessing systems or data.**
- **Methods:**
  - **Credential Theft:** Attackers may use techniques like **phishing, keylogging, or stealing cached credentials** to obtain usernames and passwords.

- **Credential Stuffing:** Attackers **test large volumes of stolen credentials from data breaches**, hoping some will match accounts on the target's systems.
- **Brute Force:** Attackers repeatedly attempt to guess weak passwords, often targeting accounts with default credentials or simple passwords.
- **Implications for Security:** Compromised accounts allow attackers to operate under legitimate identities, making it difficult to distinguish between normal and malicious activity. Privileged accounts, if compromised, give attackers broad access, increasing potential damage.

## Summary

- **Getting Infrastructure** provides attackers with the necessary hosting resources, either by compromising existing servers or purchasing new infrastructure, to support an attack campaign.
- **Building Malware** allows attackers to develop or customize malicious code tailored for their specific objectives, such as data exfiltration or C2.
- **Compromising Accounts** gives attackers access to legitimate user credentials, helping them bypass security controls and maintain persistence within a network.

By understanding these tactics, defenders can better anticipate the resource preparation phase and implement countermeasures, such as monitoring for unusual infrastructure acquisition and implementing multi-factor authentication to protect accounts.