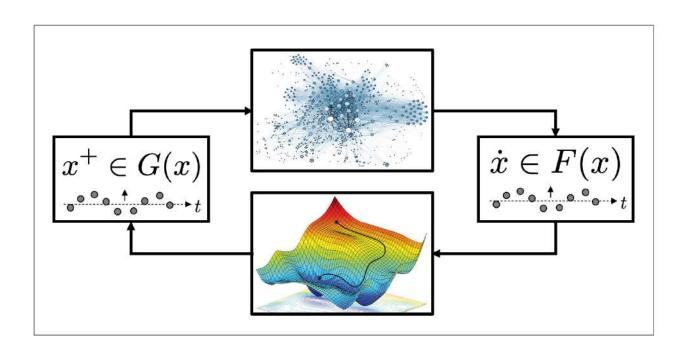
# Data-Driven Parameter Estimation with Accelerated Convergence: A Fixed-Time Control Approach



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Department of Electrical and Computer Engineering



September 7<sup>th</sup>, 2022

# **Autonomous Systems with Data-Assisted Feedback Loops**



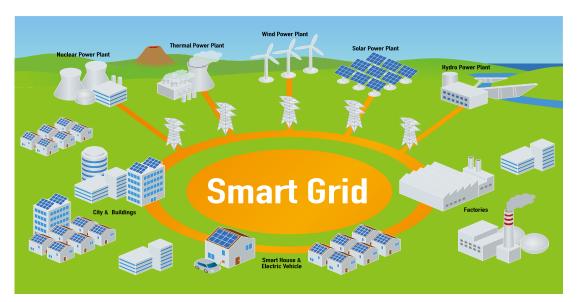
















# **Autonomous Systems with Data-Assisted Feedback Loops**

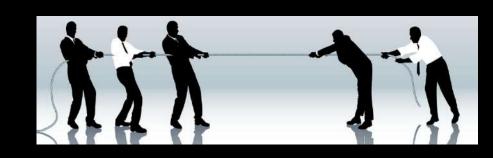
Nonlinear hybrid dynamical systems

$$\dot{\mathbf{x}} \in \mathbf{F}(\mathbf{x}) \quad \mathbf{x} \in \mathbf{C}$$
  
 $\mathbf{x}^+ \in \mathbf{G}(\mathbf{x}) \quad \mathbf{x} \in \mathbf{D}$ 

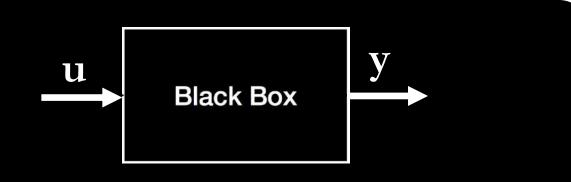
Large scale systems with limited information



Multiple decision makers with conflicting interests



Mathematical model is too complex or unavailable



# **Achieving Autonomy is Challenging**







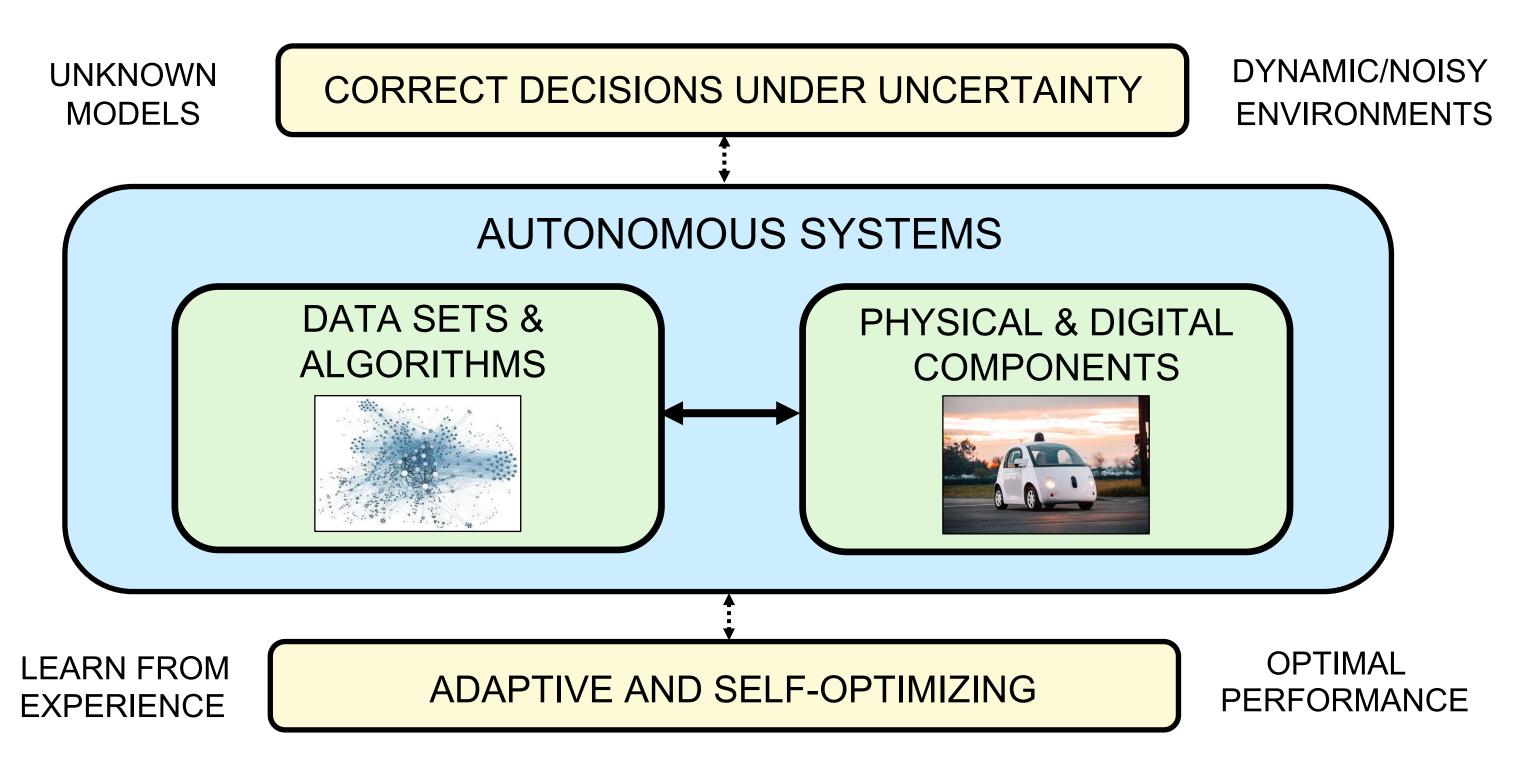






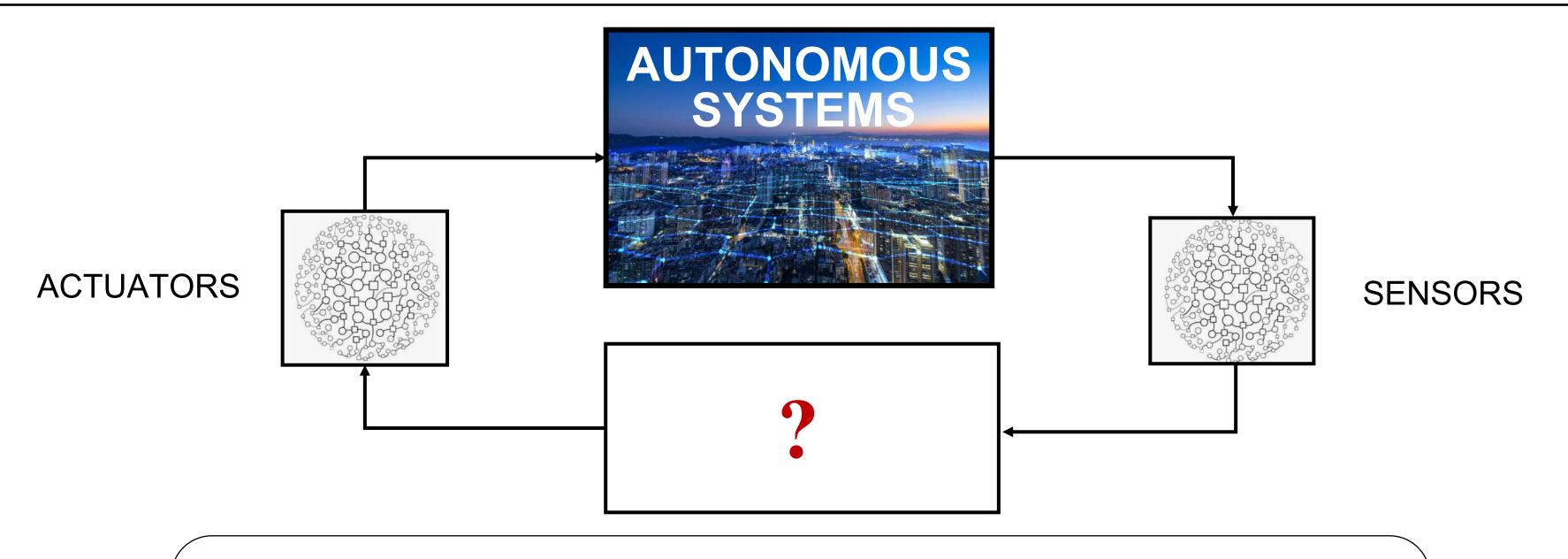
US Defense Science Board (DOD), "Counter Autonomy", Executive Summary, 2020, pp. 1-16.

#### Autonomous Systems with Data-Assisted Feedback Loops



NO EXTERNAL INPUT FROM HUMANS

#### **Our Overarching Goal:**



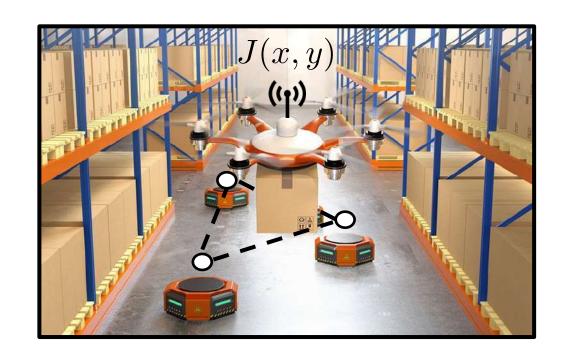
We are looking for principles for the analysis and synthesis of data-assisted feedback-based algorithms in Autonomous Systems

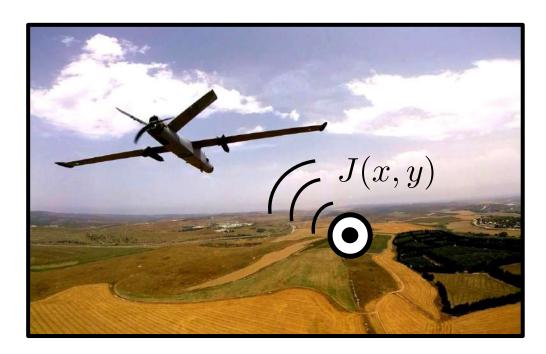
- Robust Decision Making Under Uncertainty
- Adaptive and Self-Optimizing Behaviors

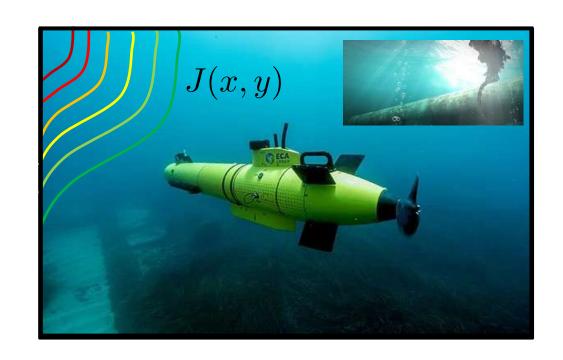
- Adversarial signals
- Noisy measurements
- Faulty actuators
- Unmodeled dynamics
- Discretization errors
- Numerical approximations



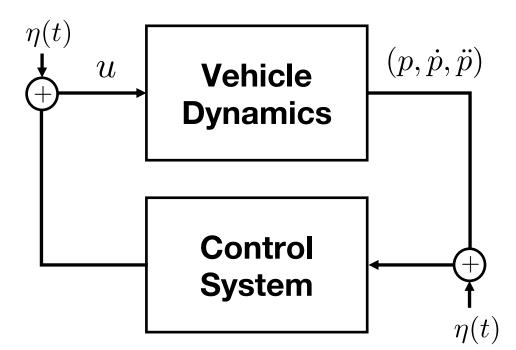
**Motivation:** Control of autonomous vehicle systems in dynamic, unknown, and contested environments.







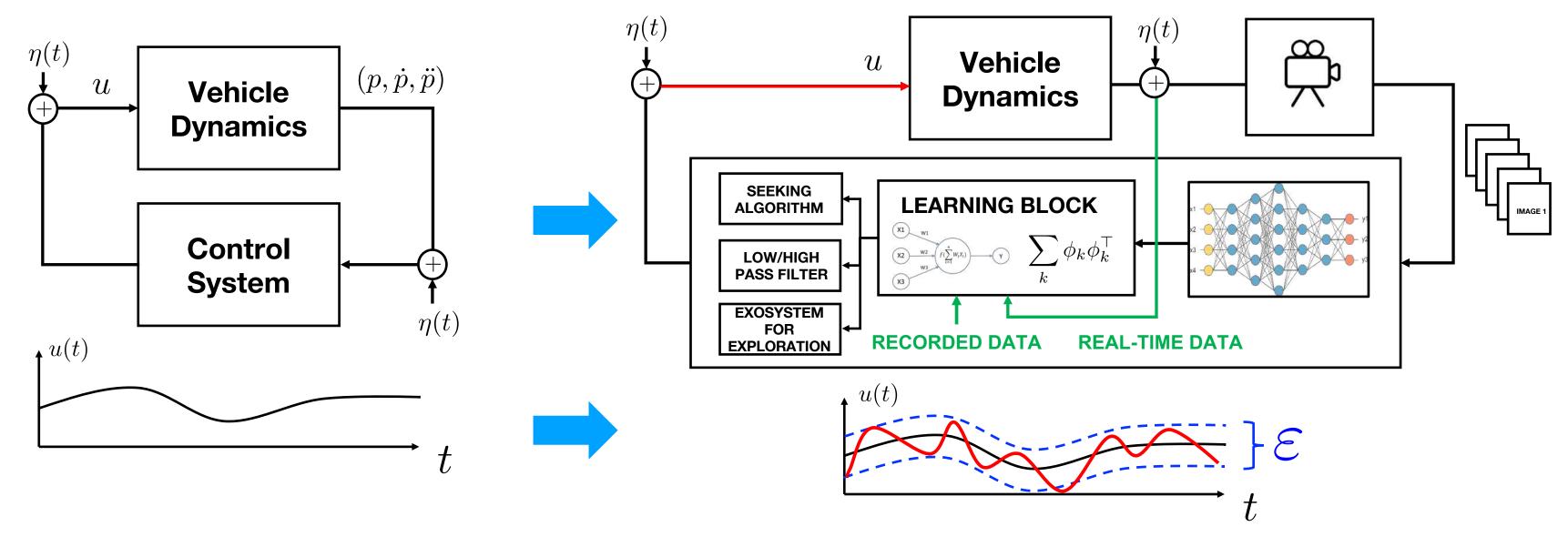






- Adversarial signals
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#### Feedback Loops Should be Intrinsically Robust:

$$\dot{x} = f(x)$$



$$\dot{x} = f(x + e) + e \quad \sup |e(t)| \le \varepsilon$$

$$\sup_{t} |e(t)| \leq \varepsilon$$

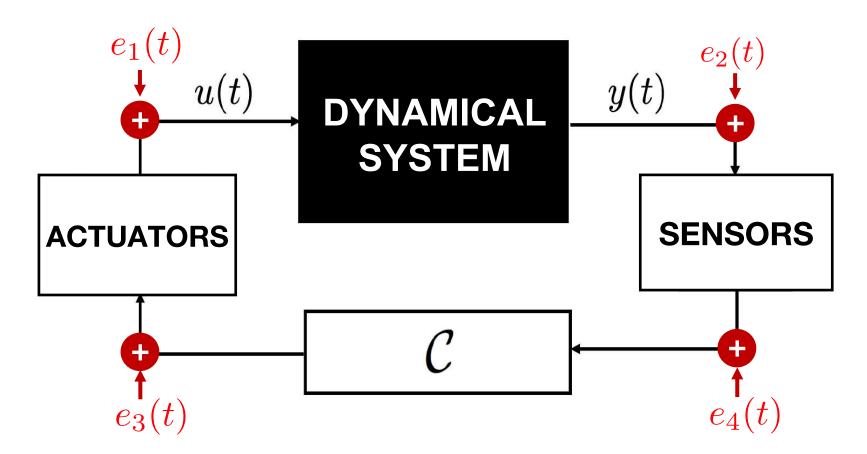
STABLE NOMINAL SYSTEMS

"PRACTICAL STABILITY"

- Adversarial signals
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Feedback control systems can be seen as real-time decision-making algorithms operating in dynamic environments under perturbations:



#### Typical decision-making problems include:

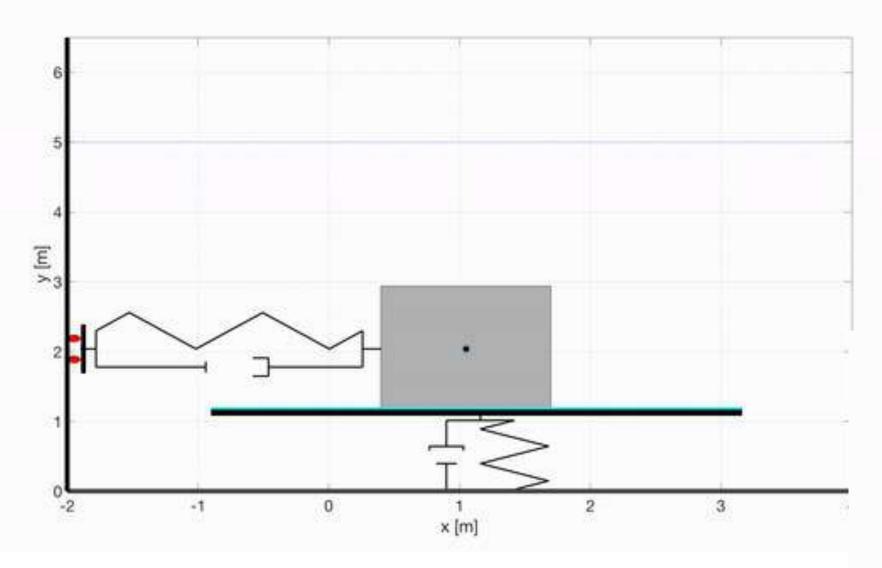
- > Steady-state performance optimization.
- Optimal regulation.

- > Adaptive control and optimization.
- Real-time coordination in multi-agent systems.

- Adversarial signals
- Noisy measurements
  - Faulty actuators
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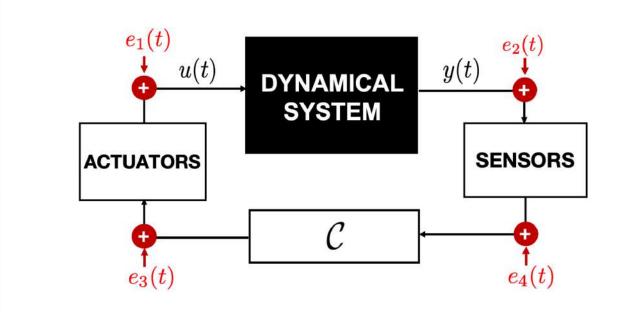


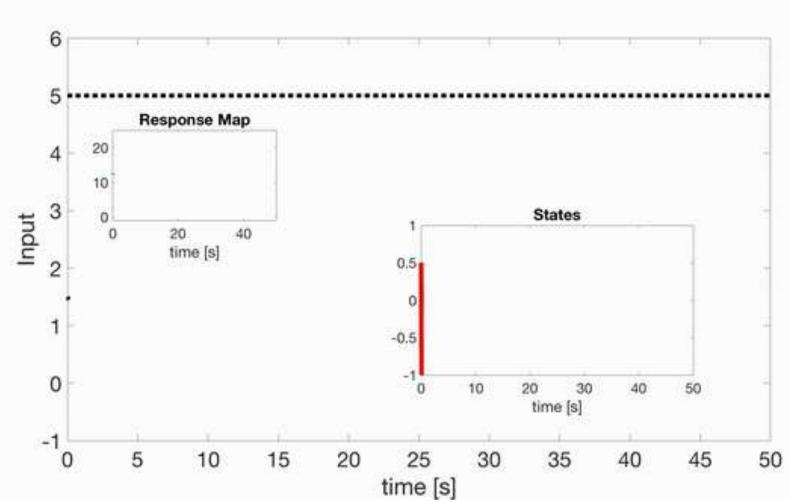
#### Toy Example: Learning Optimal Steady-State Control for a Mass in a Mobile Platform



Equations given by the physics of the system

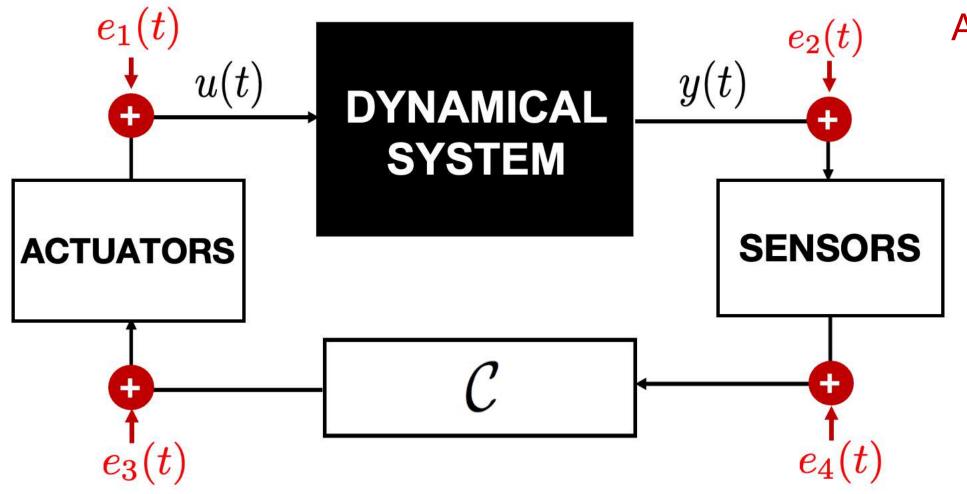
$$\dot{x}_1 = x_2$$
 $\dot{x}_3 = -f(x) \ sign(x_2) - bx_1$ 
 $\dot{x}_3 = x_4$ 
 $\dot{x}_4 = -cx_4 - dx_3 + u$ 





- Adversarial signals
- Noisy measurements
- Faulty actuators
- Unmodeled dynamics
- Discretization errors **Numerical approximations**





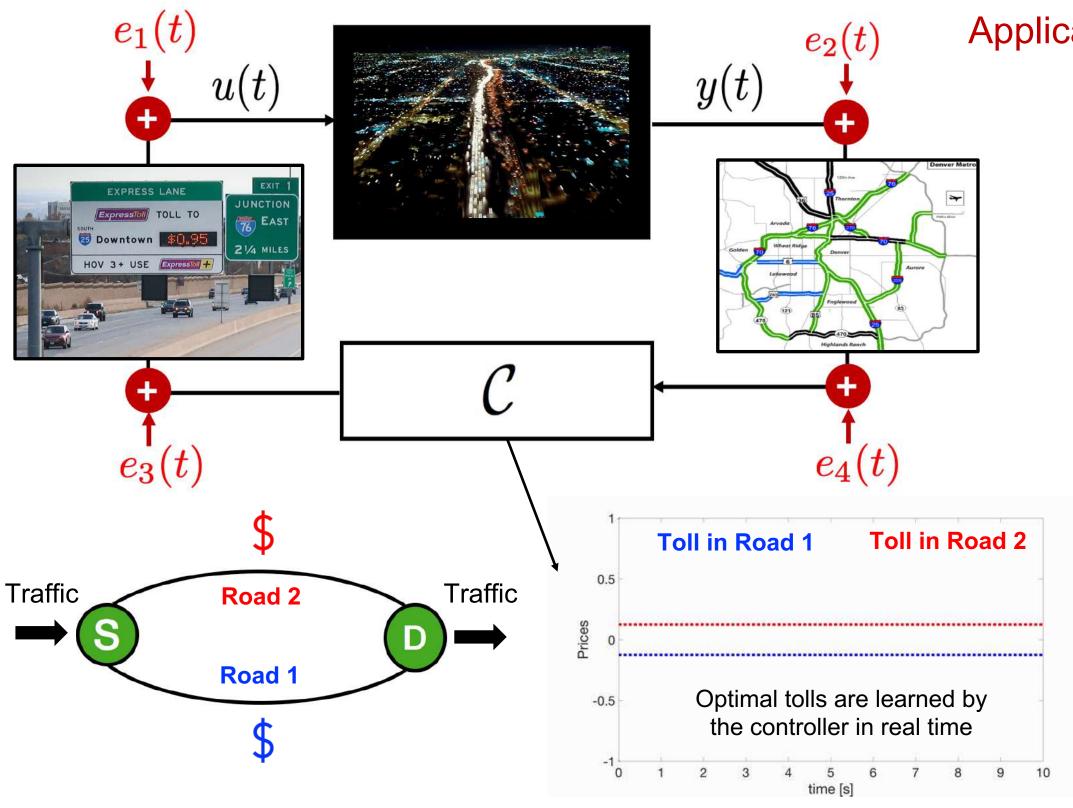
#### Applications in many domains:

> Transportation systems (dynamic pricing and congestion control).

- Adversarial signals
- Noisy measurements
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#### Applications in many domains:

- Transportation systems (dynamic pricing and congestion control).
- Power systems (voltage control, optimal power dispatch, wind turbines, photovoltaic systems).







Robotic systems (source seeking, formation control).

Manufacturing systems (semiconductor industry, industrial motion systems).





In this talk, we will use differential equations to model our algorithms:

$$\frac{dx(t)}{dt} = f(x(t), t), \qquad x(t_0) = x_0 \qquad \text{(1)}$$

Here,  $f(\cdot, \cdot)$  is some function that we will design. Generally, this function is continuous, but this is not always required.

This equation does not mean anything unless we specify what do we mean by a "solution" (aka trajectory):

$$x(t) = x(t_0) + \int_{t_0}^{t} f(x(\tau), \tau) d\tau$$

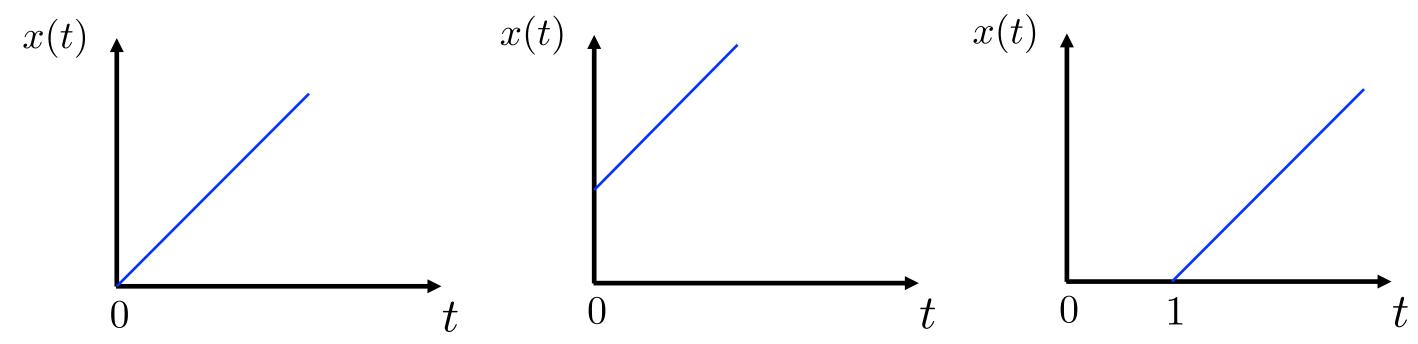
Any continuously differentiable function x(t) that satisfies this equation for all time t will be called a solution to (1).

Example: 
$$x(t)=t$$
 satisfies  $\frac{dx(t)}{dt}=1, \quad x(t_0)=0, \quad t_0=0.$ 

Note that, if we let the solutions to be parameterized by  $(x_0, t_0)$ , then the differential equation describes a family of trajectories:

$$\frac{dx(t)}{dt} = 1, \quad x(t_0) = x_0 \qquad \Longrightarrow \qquad x(t) = x_0 + \int_{t_0}^t 1d\tau = x_0 + t - t_0$$
$$x(t) = x_0 + t - t_0$$

We can plot the function x(t) to get an idea of the qualitative behavior of the trajectories of the system:



To simplify the notation, we will simply write differential equations as:

$$\dot{x} = f(x,t), \quad x(t_0) = x_0$$

How is this related to algorithms, estimation dynamics, and data?

Let's consider the following differential equation:

$$\dot{x} = -x$$

 $x(t_0)$  This trajectory converges to zero as  $t \to \infty$ 

We can explicitly find the family of solutions:

$$\frac{dx}{x} = -dt \implies \ln(x) - \ln(x_0) = -(t - t_0) \implies \ln\left(\frac{x}{x_0}\right) = -(t - t_0)$$

$$\frac{x}{x_0} = e^{-(t - t_0)} \implies x(t) = x(t_0)e^{-(t - t_0)}$$

To simplify the notation, we will simply write differential equations as:

$$\dot{x} = f(x, t), \quad x(t_0) = x_0$$

How is this related to algorithms, estimation dynamics, and data?

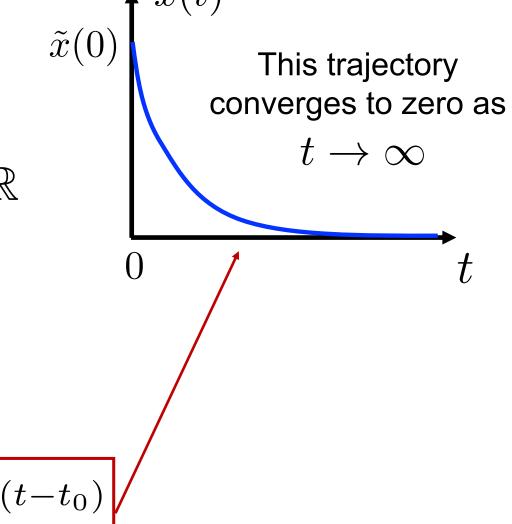
Let's consider the following differential equation:

$$\dot{x} = -(x - x^*) \qquad x^* \in \mathbb{R}$$

Note that if I use:  $\tilde{x} = x - x^* \implies \dot{\tilde{x}} = \dot{x} - \dot{x^*}$ 

Then, 
$$\dot{\tilde{x}}=\dot{x}=-(x-x^*)=-\tilde{x}$$

If 
$$\tilde{x}(t) \to 0$$
 then  $x(t) \to x^*$ 



$$\tilde{x}(t) = \tilde{x}(t_0)e^{-(t-t_0)}$$

To simplify the notation, we will simply write differential equations as:

$$\dot{x} = f(x, t), \quad x(t_0) = x_0$$

How is this related to algorithms, estimation dynamics, and data?

Let's consider the following differential equation:

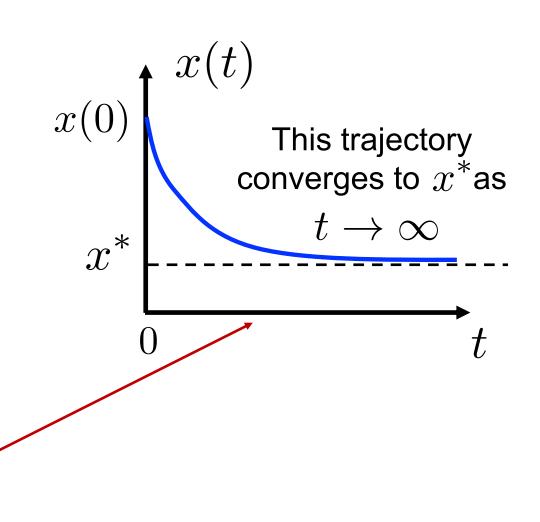
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Note that if I use:  $\tilde{x} = x - x^* \implies \dot{\tilde{x}} = \dot{x} - \dot{x^*}$ 

Then, 
$$\dot{\tilde{x}} = \dot{x} = -(x - x^*) = -\tilde{x}$$

If 
$$\tilde{x}(t) \to 0$$
 then  $x(t) \to x^*$ 

$$x(t) = (x(t_0) - x^*)e^{-(t-t_0)} + x^*$$



To simplify the notation, we will simply write ordinary differential equations (ODEs) as:

$$\dot{x} = f(x,t), \quad x(t_0) = x_0$$

How is this related to algorithms, estimation dynamics, and data?

This behavior also holds if x is a vector, and the dynamics are pre-multiplied by a positive definite symmetric matrix:

$$\dot{x} = -Q(x - x^*) \qquad x^* \in \mathbb{R}$$

Note that the right-hand side of this equation is nothing but the gradient of a quadratic cost function:

$$J(x) = \frac{1}{2}(x - x^*)^{\top} Q(x - x^*)$$

And, in the general form, the dynamics can be written as:

$$\dot{x} = -\nabla J(x)$$

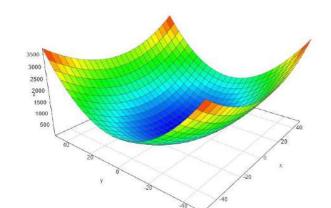
Theorem: For any smooth cost function J, with bounded level sets, and such that

$$\nabla J(x^*) = 0 \iff x^* \in \arg \min J(x)$$

the gradient-descent ODE:

$$\dot{x} = -\nabla J(x)$$

Generates solutions that converge to the set of minimizers of J.



Again: How is this result related to algorithms, estimation dynamics, and data?

The above result states a mathematical property of every trajectory generated by the ODE.

But these trajectories can be computed numerically using integration/discretization techniques.

$$\frac{dx(t)}{dt} = -\nabla J(x(t))$$

Simplest approach: Euler discretization

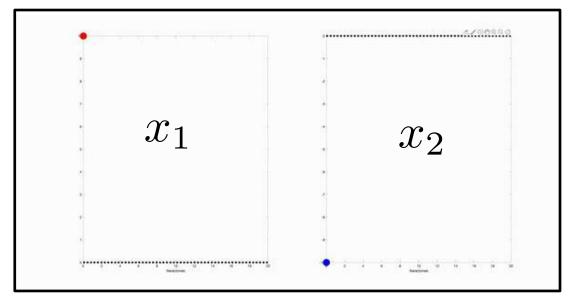
$$\frac{dx(t)}{dt} \approx \frac{x(t+\Delta T)-x(t)}{\Delta T} \qquad \frac{x(t+\Delta T)-x(t)}{\Delta T} = -\nabla J(x(t))$$
 
$$x(t+\Delta T) = x(t) + \Delta T \nabla J(x(t))$$
 Step Size

We can now run an "algorithm" that generates updates  $x(\Delta T) \ x(2\Delta T) \ x(3\Delta T)$  that approximates the gradient-descent ODE:

#### Algorithm 1: "Hello World": Gradient Descent

$$x(0)=x_0$$
 for i=0:1000 
$$x((i+1)\Delta T)=x(i\Delta T)+\Delta T\nabla J(x(i\Delta T))$$
 end

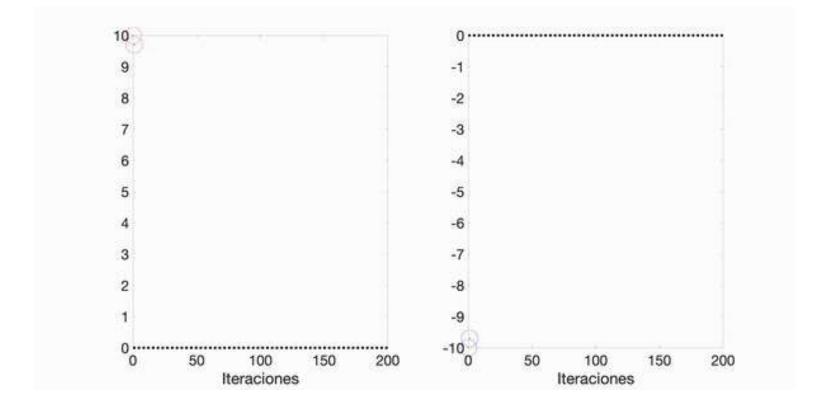
$$J(x) = \frac{1}{2}x^{\top}Qx$$
$$x \in \mathbb{R}^2$$



$$\Delta T = 0.1$$

$$\Delta T = 0.01$$

And as  $\Delta T \rightarrow 0^+$  we recover the trajectories of the original ODE:

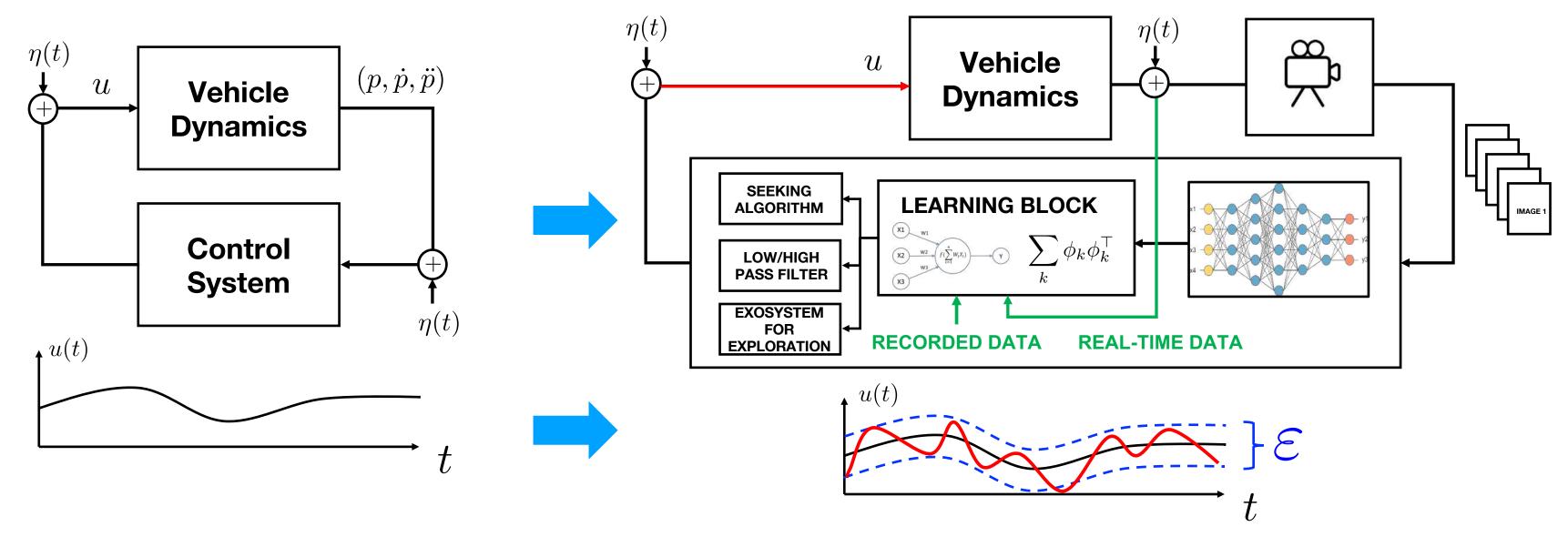


ODEs provide a good mathematical framework for the analysis and design of algorithms.

Area that studies how to "shape" or "manipulate" ODEs (and dynamical systems): **Control Theory** 

- Adversarial signals
- Noisy measurements
- Faulty actuators
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- Discretization errors
- Numerical approximations





#### Feedback Loops Should be Intrinsically Robust:

$$\dot{x} = f(x)$$



$$\dot{x} = f(x + e) + e \quad \sup |e(t)| \le \varepsilon$$

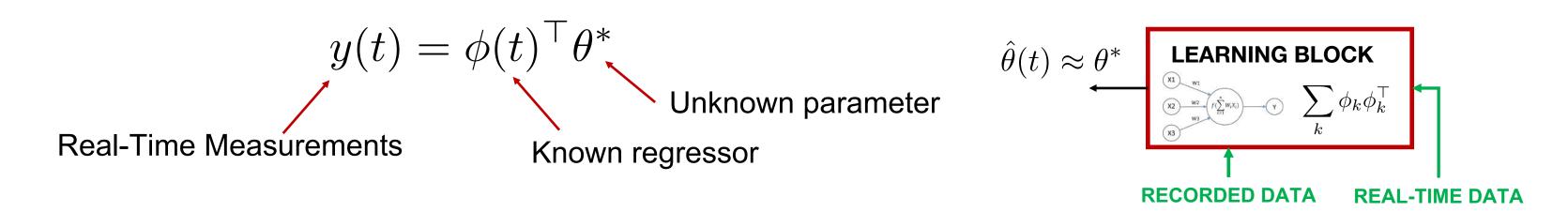
$$\sup_{t} |e(t)| \leq \varepsilon$$

STABLE NOMINAL SYSTEMS

"PRACTICAL STABILITY"

- Adversarial signals
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**Typical problem:** Learn an unknown parameter  $\theta^*$  using real-time measurements and/or recorded data



We can try to use a gradient-descent approach to solve this problem:

$$\hat{y} = \phi(t)^{\top} \hat{\theta} \qquad e = \hat{y} - y \qquad J(\hat{\theta}) = \frac{1}{2} e(\hat{\theta})^2$$

To minimize J, we use:

$$\dot{\hat{\theta}} = -\nabla J(\hat{\theta}) = -e(\hat{\theta})\frac{\partial e}{\partial \hat{\theta}} = -e(\hat{\theta})\phi(t)$$
 Does this work?

- Adversarial signals
- Noisy measurements
- Faulty actuators
- Unmodeled dynamics
  - Discretization errors
  - Numerical approximations



$$y(t) = \phi(t)^{\mathsf{T}} \theta^*$$
  $\hat{y} = \phi(t)^{\mathsf{T}} \hat{\theta}$   $e = \hat{y} - y$   $J(\hat{\theta}) = \frac{1}{2} e(\hat{\theta})^2$ 

$$\dot{\hat{\theta}} = -e(\hat{\theta})\phi(t) = -(\hat{y} - y)\phi(t) = -\phi(t)(\hat{y} - y)$$

$$= -\phi(t)(\phi(t)^{\top}\hat{\theta} - \phi(t)^{\top}\theta^*)$$

$$= -\phi(t)\phi(t)^{\top}(\hat{\theta} - \theta^*)$$

We can now consider the error dynamics:  $\tilde{\theta} := \hat{\theta} - \theta^* \implies \dot{\tilde{\theta}} = \dot{\hat{\theta}} = -\phi(t)\phi(t)^{\top}\tilde{\theta}$ 

$$\dot{\tilde{\theta}} = -\phi(t)\phi(t)^{\top}\tilde{\theta} \qquad \Longrightarrow \qquad \dot{\tilde{\theta}} = -Q(t)\tilde{\theta}$$

Does this work?

$$\phi(t) = 0, 1, \sin(t),$$

Depends on this signal

- Adversarial signals
- Noisy measurements
- Faulty actuators
- Unmodeled dynamics
- Discretization errors

**Numerical approximations** 

$$y(t) = \phi(t) \mid \theta^*$$

$$\hat{y} = \phi(t)^{\top} \hat{\theta}$$

$$\hat{y} = \hat{y} - y$$

$$y(t) = \phi(t)^{\mathsf{T}} \theta^*$$
  $\hat{y} = \phi(t)^{\mathsf{T}} \hat{\theta}$   $e = \hat{y} - y$   $J(\hat{\theta}) = \frac{1}{2} e(\hat{\theta})^2$ 

$$\dot{\tilde{\theta}} = -Q(t)\tilde{\theta}$$

Intuitively, we want the matrix Q(t) to be positive definite "on average":

$$\int_{t}^{t+T} Q(\tau)d\tau \succ \beta I, \qquad \forall \ t \ge 0$$

For our problem, this is equivalent to:

$$\int_{t}^{t+T} \phi(\tau)\phi(\tau)^{\top}d\tau \succ \beta I, \quad \forall \ t \geq 0 \qquad \text{This property is called "persistence of excitation (PE)"}$$

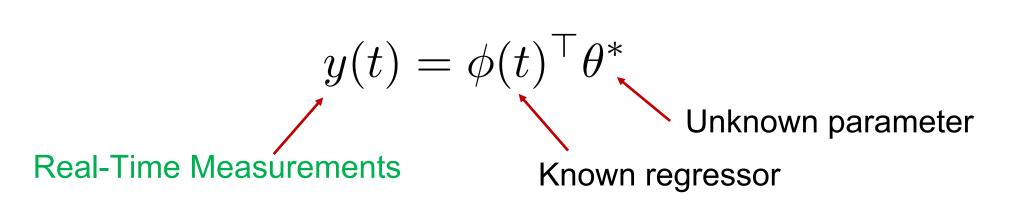
**Theorem:** If  $\phi(t)$  is PE, then all the trajectories of the following system converge to zero exponentially fast from any initial point:

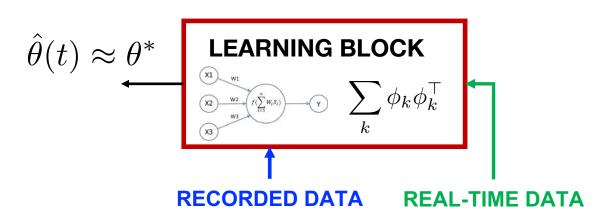
$$\dot{\tilde{\theta}} = -\phi(t)\phi(t)^{\top}\tilde{\theta}$$

- Adversarial signals
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Numerical approximations

**Typical problem:** Learn an unknown parameter  $\theta^*$  using real-time measurements and/or recorded data





$$\hat{y} = \phi(t)^{\top} \hat{\theta}$$

$$e = \hat{y} - y$$

$$J(\hat{\theta}) = \frac{1}{2}e(\hat{\theta})^2$$

$$\hat{y} = \phi(t)^{\top} \hat{\theta} \qquad e = \hat{y} - y \qquad J(\hat{\theta}) = \frac{1}{2} e(\hat{\theta})^2 \qquad \dot{\hat{\theta}} = -\nabla J(\hat{\theta}) = -e(\hat{\theta}) \frac{\partial e}{\partial \hat{\theta}} = -e(\hat{\theta}) \phi(t)$$

Works if the regressors are PE!

What can we do if the regressors are not PE?

One Option: Use Recorded Data

We now assume access to a sequence of past data:

$$y(t_i) = \phi(t_i)^{\top} \theta^* \qquad i \in \{1, 2, \dots, N\}$$

$$\hat{y}_i = \phi(t_i)^{\top} \hat{\theta}$$
  $e_i = \hat{y} - y_i, \quad J(\hat{\theta}) = \frac{k_r}{2} e(\hat{\theta})^2 + \frac{k_d}{2} \sum_{i=1}^{N} e_i(\hat{\theta})^2$ 

- Adversarial signals
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$$y(t_i) = \phi(t_i)^{\top} \theta^*$$
  $\hat{y}_i = \phi(t_i)^{\top} \hat{\theta}$   $e_i = \hat{y} - y_i$ ,  $J(\hat{\theta}) = \frac{k_r}{2} e(\hat{\theta})^2 + \frac{k_d}{2} \sum_{i=1}^{N} e_i(\hat{\theta})^2$ 

Using again gradient descent, we now obtain:

$$\dot{\hat{\theta}} = -k_r e(\theta)\phi(t) - k_d \sum_{i=1}^{N} e_i(\theta)\phi_i(t)$$

We call this dynamics a "concurrent learning" algorithm

To study the convergence we can use again the change of variable  $\hat{\theta} = \hat{\theta} - \theta^*$ :

$$\dot{\hat{\theta}} = -k_r \phi(t) \phi(t)^{\top} (\hat{\theta} - \theta^*) - k_d \sum_{i=1}^{N} \phi(t_i) \phi(t_i)^{\top} (\hat{\theta} - \theta^*)$$

$$\dot{\tilde{\theta}} = -k_r \phi(t) \phi(t)^{\top} \tilde{\theta} - k_d \sum_{i=1}^{N} \phi(t_i) \phi(t_i)^{\top} \tilde{\theta} \qquad \qquad \dot{\tilde{\theta}} = -(k_r Q(t) + k_d D) \tilde{\theta}$$

$$\dot{\tilde{\theta}} = -(k_r Q(t) + k_d D) \hat{\theta}$$

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$$\dot{\tilde{\theta}} = -(k_r Q(t) + k_d D)\tilde{\theta}$$

$$\tilde{\theta} \in \mathbb{R}^n \qquad A(t)$$

$$\begin{array}{ccc}
Q(t) \succeq 0 & k_r \geq 0 \\
D \succ 0 & k_d > 0
\end{array}$$

$$A(t) \succ 0$$

So, we have just learned that in order to make this algorithm work without PE assumptions on the regressor, we need the data to satisfy D > 0:

$$\dot{\tilde{\theta}} = -k_r \phi(t) \phi(t)^{\top} \tilde{\theta} - k_d \sum_{i=1}^{N} \phi(t_i) \phi(t_i)^{\top} \tilde{\theta}$$

$$Q(t)$$

$$D \succ 0$$

And note that:

$$\sum_{i=1}^N \phi(t_i)\phi(t_i)^\top \succ 0 \iff \operatorname{rank}(M) = n \quad \text{where} \quad M = [\phi(t_1), \phi(t_2), \dots \phi(t_N)]^\top$$

This rank condition can be verified a priori once the data is selected.



#### An Illustrative Application:

# Study: Denver had 21st-worst traffic congestion in U.S. last year THE DENVER POST





#### Traffic congestion will cost NYC \$100B by 2023



A new study from the Partnership for New York City breaks it down



L.A.'s traffic congestion is world's worst for sixth straight year, study says

#### Los Angeles, CA

There's only one way to fix L.A.'s traffic, and it isn't Elon Musk's tunnels. We need tolls — lots of them



#### New York City, NY

# NYC congestion pricing plan could mean \$12 charge for driving in Manhattan

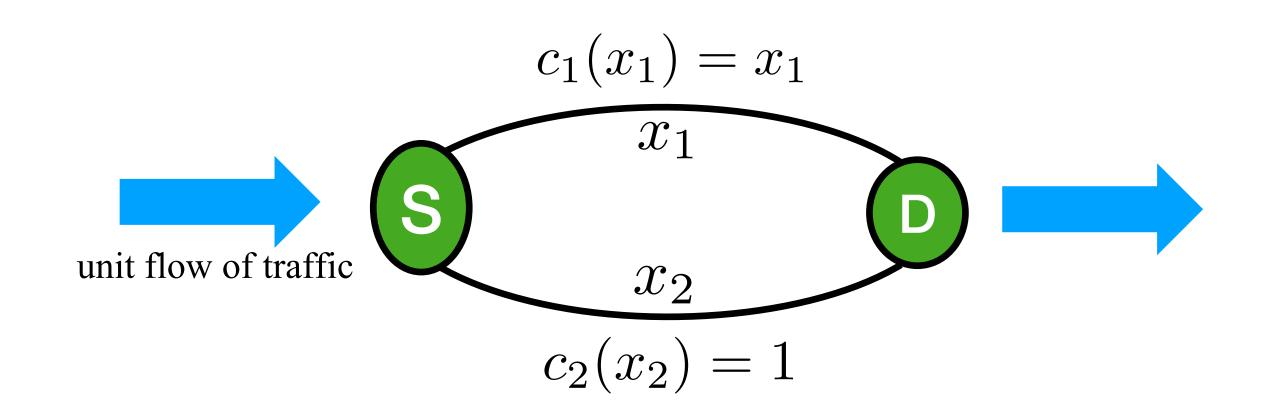


The proposed fee aims to abate traffic and raise funds for public transit fixes

#### Colorado

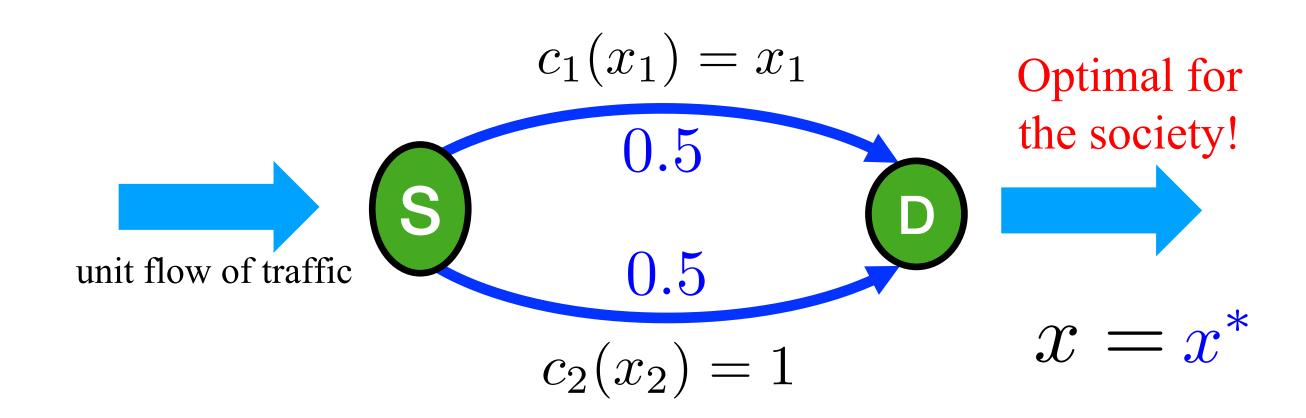
New I-70 Toll Lane Could Be Most Expensive per Mile in Nation

Aspen task force recommends congestion-base pricing, more transit to ease traffic woes



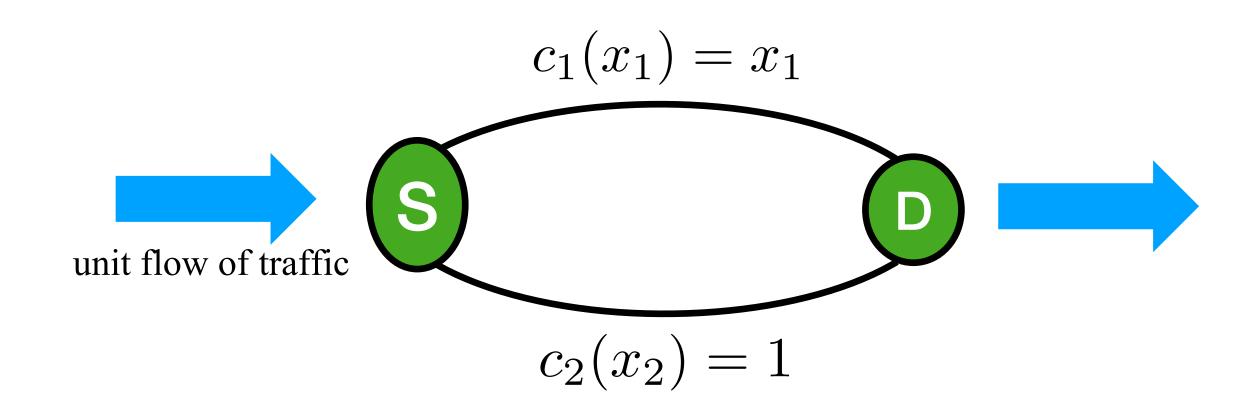
Social planner (e.g., mayor) wants to minimize the average delay in the network:

$$W(x) = c_1(x_1)x_1 + c_2(x_2)x_2$$



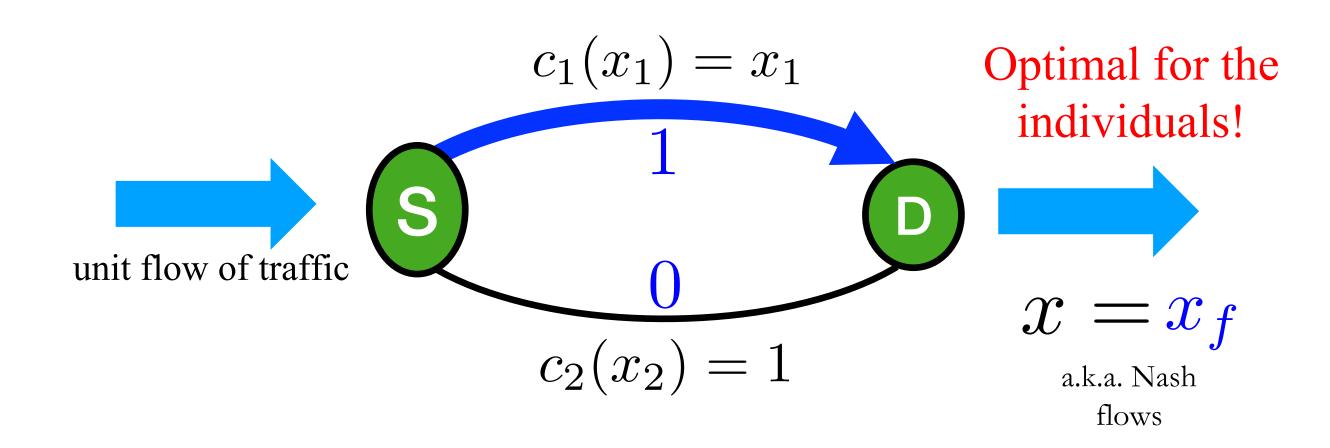
Social planner (e.g., mayor) wants to minimize the average delay in the network:

$$W(x) = c_1(x_1)x_1 + c_2(x_2)x_2$$
  
=  $(0.5 \times 0.5) + (1 \times 0.5) = 0.75$ 



Social planner (e.g., mayor) wants to minimize the average delay in the network:

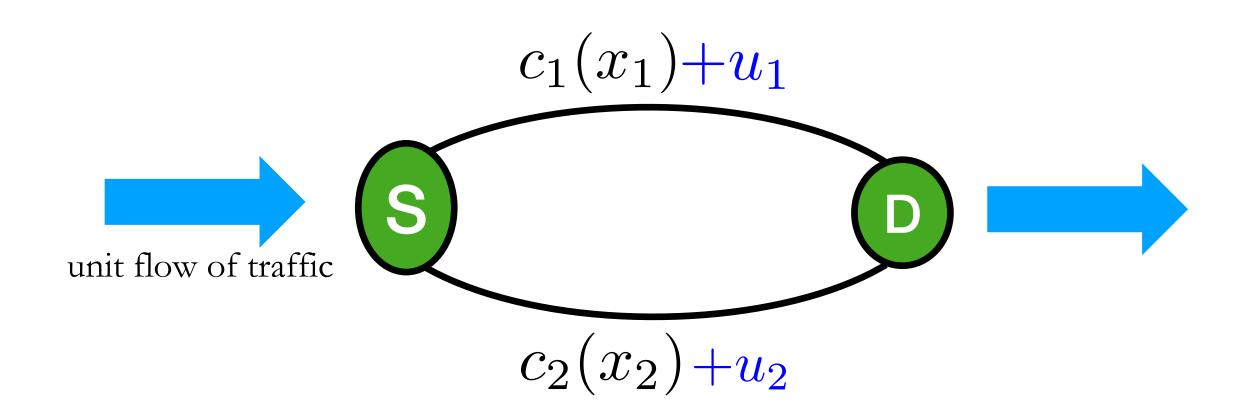
$$W(x) = c_1(x_1)x_1 + c_2(x_2)x_2$$

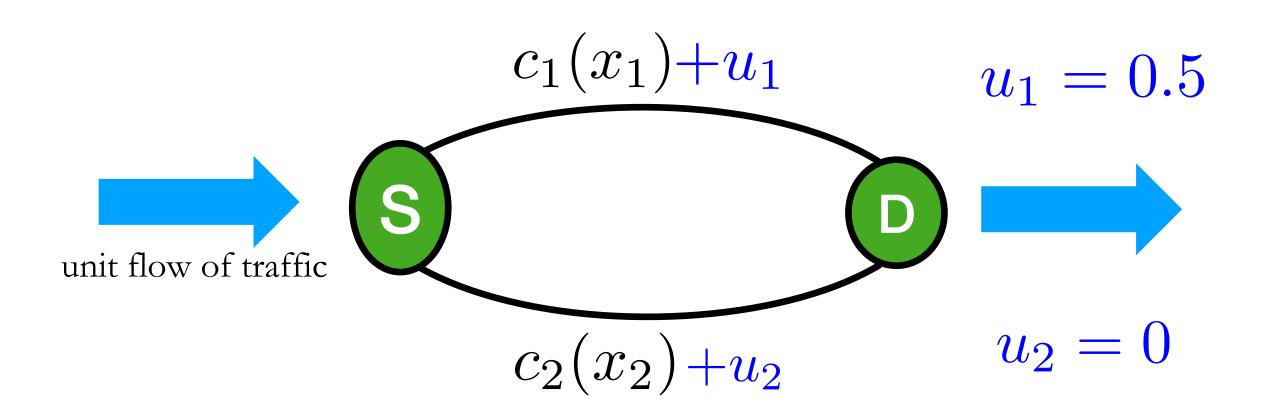


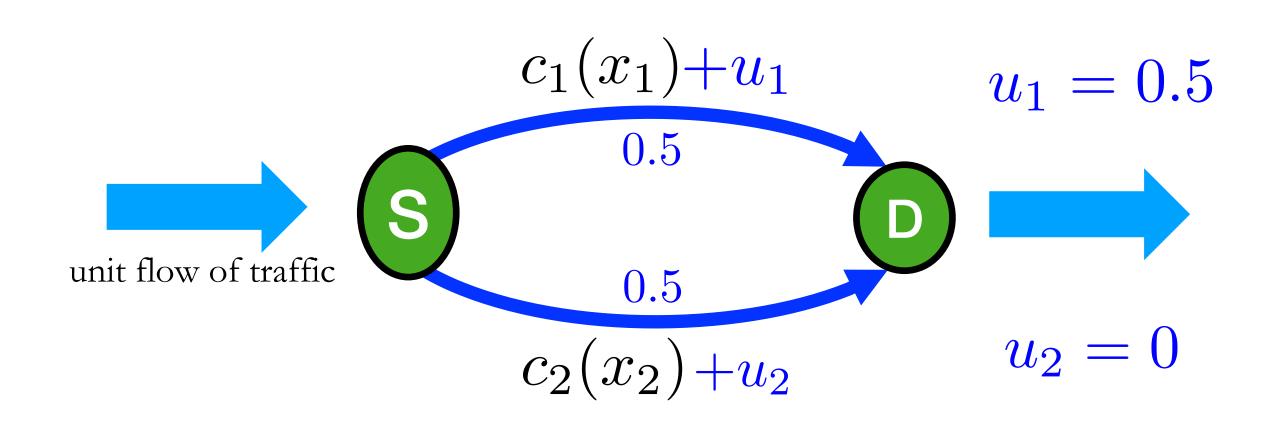
Social planner (e.g., mayor) wants to minimize the average delay in the network:

$$W(x) = c_1(x_1)x_1 + c_2(x_2)x_2$$
  
=  $(1 \times 1) + (1 \times 0) = 1 > 0.75$ 

Moral: Selfish behavior can lead to poor social outcome.







Optimal for the individuals

$$x_f(\mathbf{u}) = x^*$$

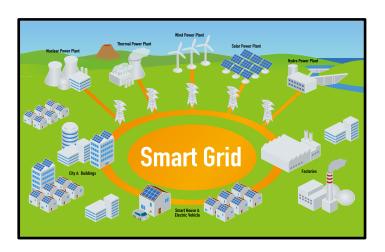
Optimal for the society

We cannot directly control the actions of the users...

... but we can incentivize their behavior via  $\mathcal{U}$ 









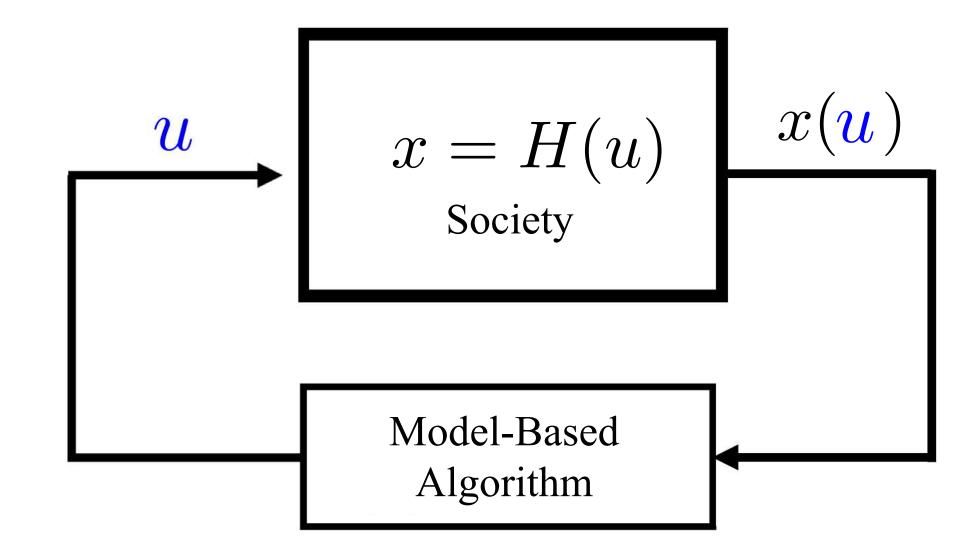
How to control the prices?

Decision-making problem with <u>uncertainty</u> and <u>dynamical systems in the</u>
<u>loop</u>

Goal: Design a robust feedback mechanism to control u, such that:

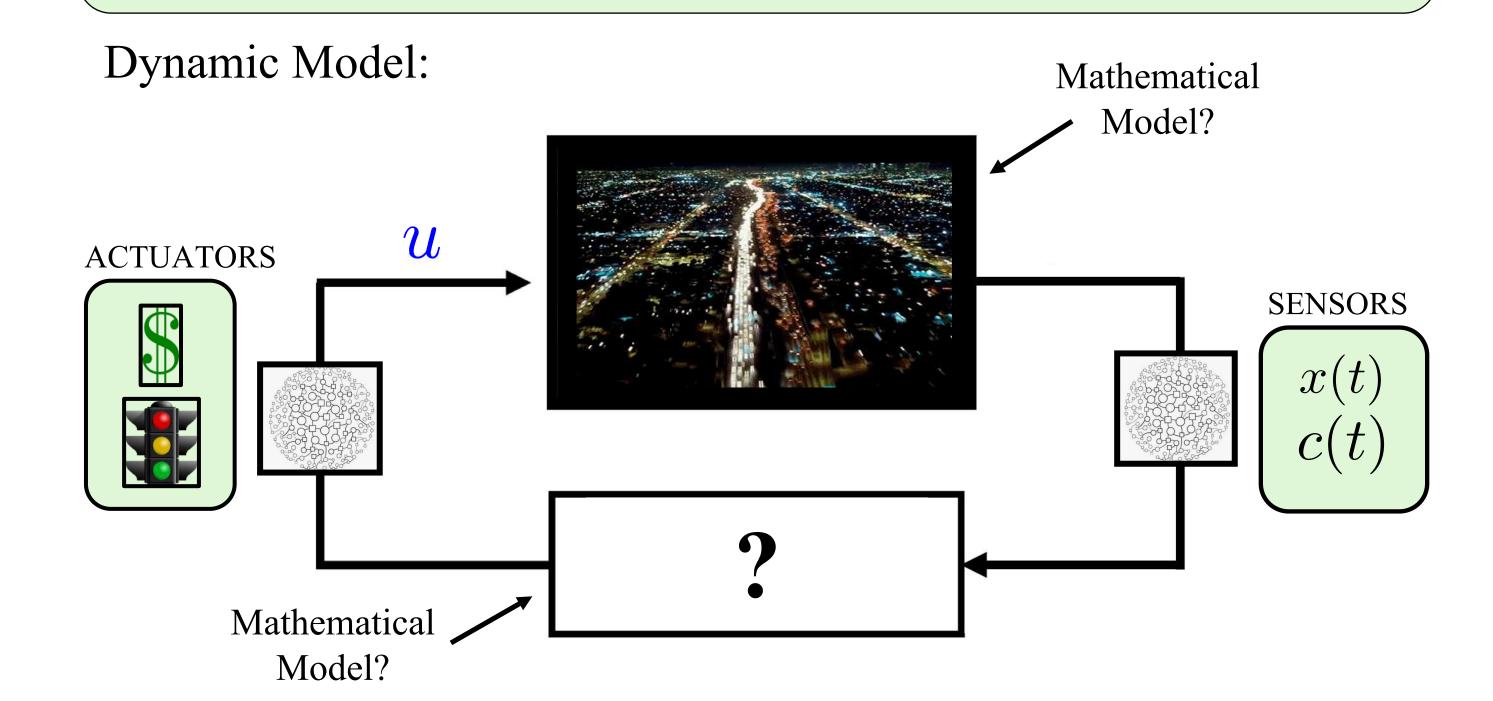
$$u \to u^*$$
 such that  $x(u) \to x^* = \arg\max W(x)$ 

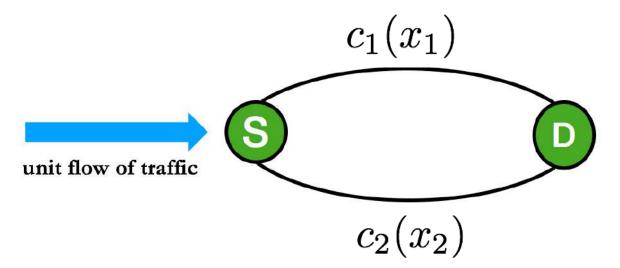
Equilibrium Model: (common in economics and computer science)



Goal: Design a robust feedback mechanism to control u, such that:

$$u \to u^*$$
 such that  $x(u) \to x^* = \arg\max W(x)$ 





- Transportation systems
- Power dispatch in smart grids
- Bandwidth allocation
- Advertising and auctions

#### **Assumption 1:**

- 1. A unit mass or flow of infinitesimally small decision makers
- 2. A finite number of actions N.
- 3. A N-vector of unknown but measurable cost functions:

$$c(x) = Ax + b, \quad A > 0$$

4. A measurable social state x defined on the simplex:

$$\Delta := \left\{ x \in \mathbb{R}^N_{\geq 0} : \sum_{i=1}^N x_i = 1 \right\}$$

We focus on SNS satisfying only two key properties:

# Static Property

Users of the society face a decision-making problem modeled by a **Congestion Game** (CG)

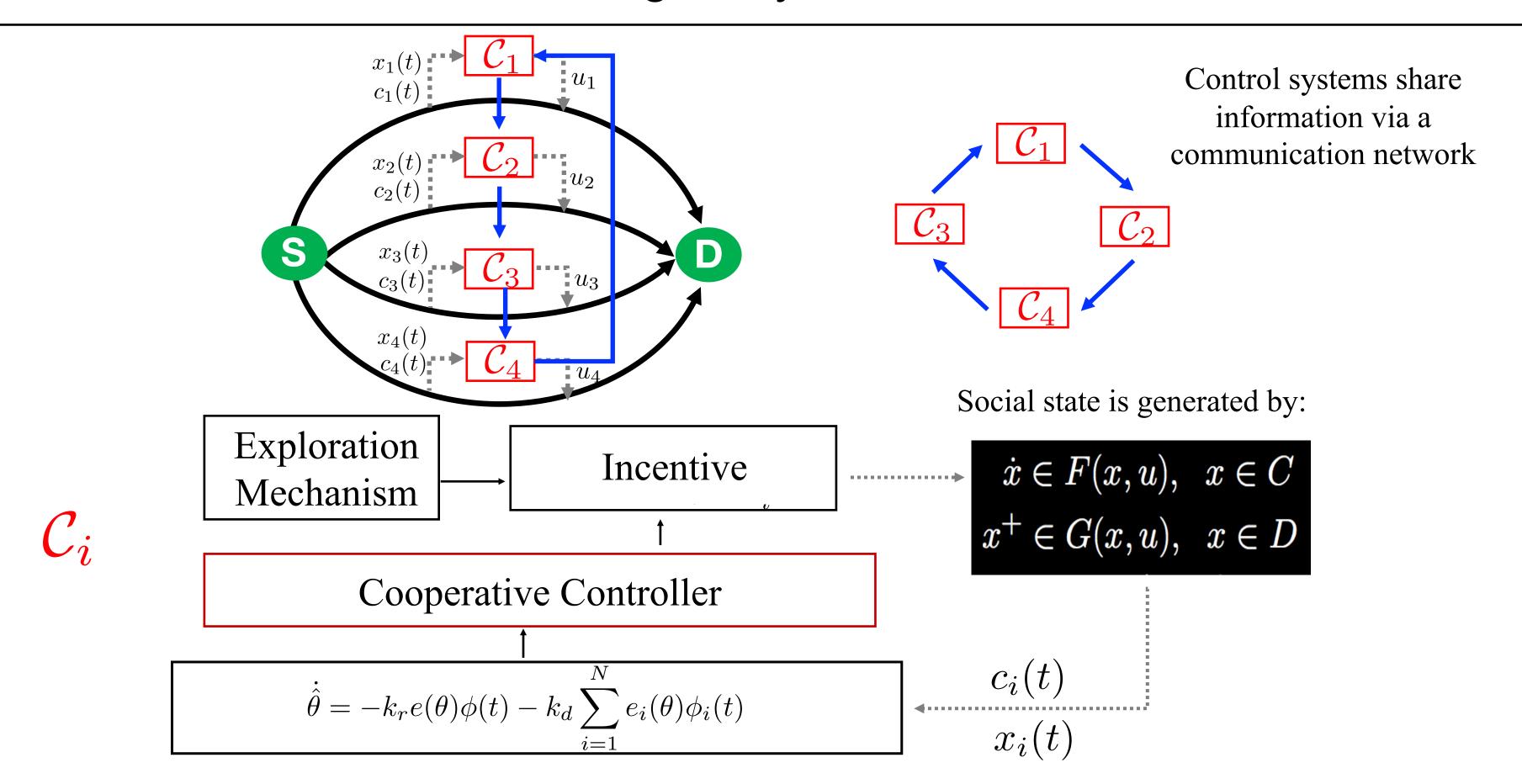
# Dynamic Property

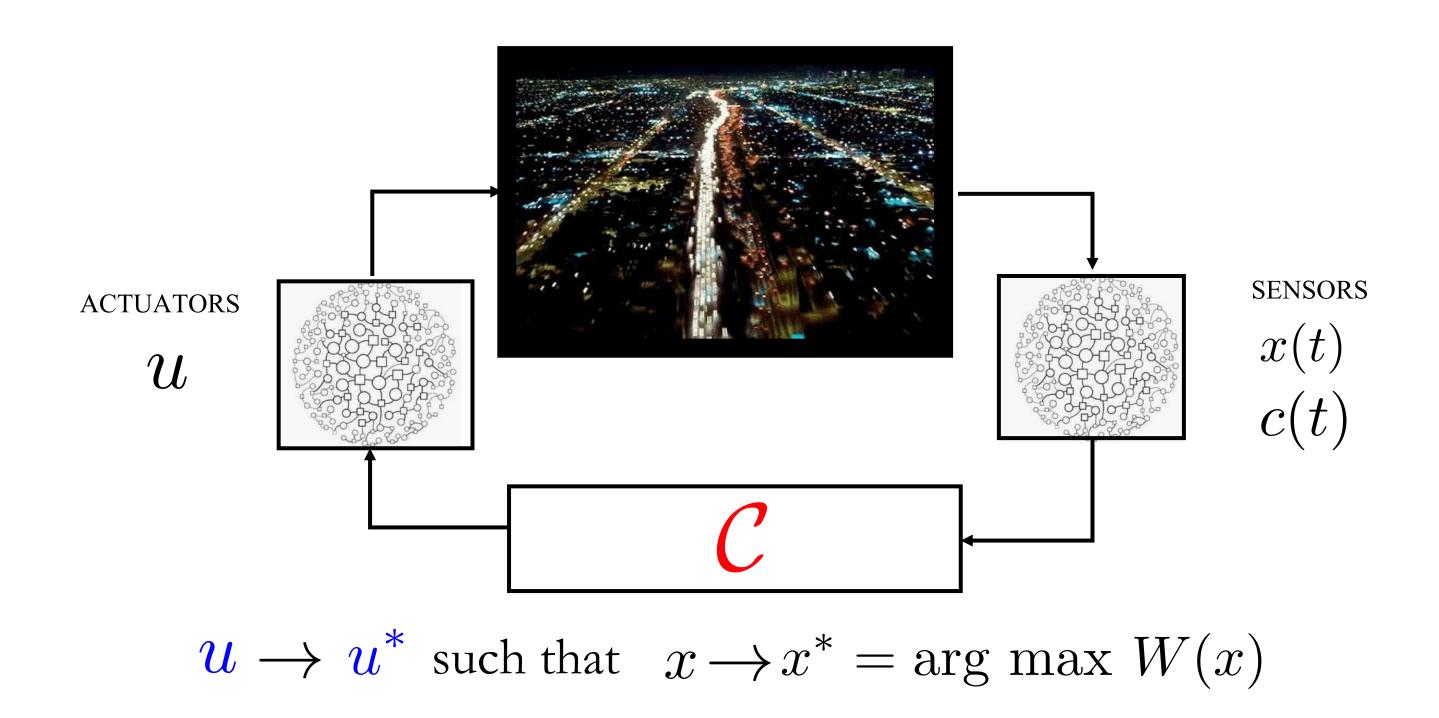
Social dynamics satisfy a **Stable Behavioral Model** 

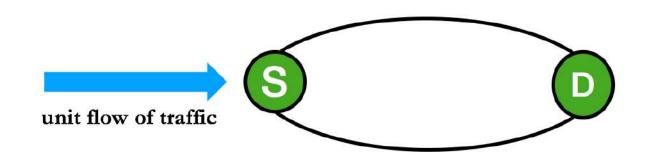


Captures existing models in the literature of evolutionary dynamics

**Assumption 2:** Users are selfish, that is:  $x \to x_f(u)$ 

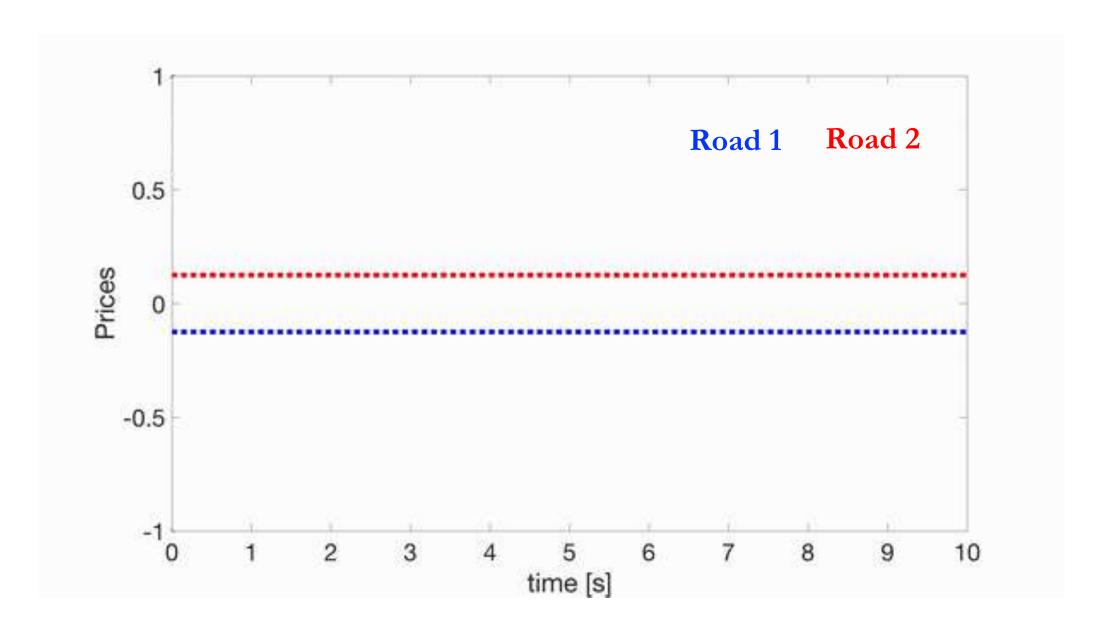


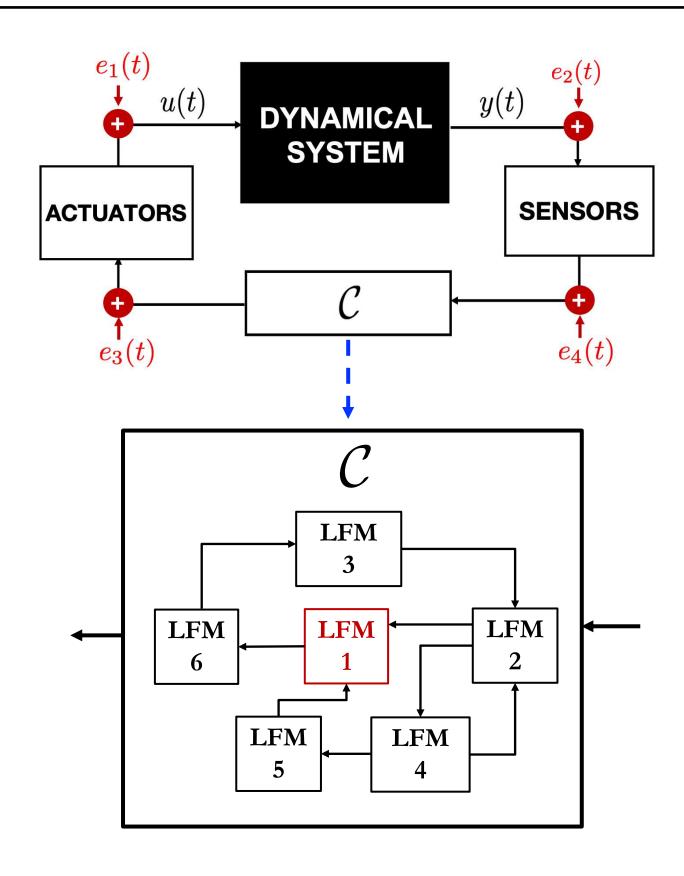




#### Set-valued Social Dynamics

$$\dot{x} \in -x + \operatorname{argmax}_{w \in \Delta}(w^{\top}(c(x) + u))$$
 Sandholm, 2002





Concurrent learning dynamics are used in many applications and algorithms:

$$\dot{\hat{\theta}} = -k_r e(\theta)\phi(t) - k_d \sum_{i=1}^{N} e_i(\theta)\phi_i(t)$$

$$\dot{\tilde{\theta}} = -(k_r Q(t) + k_d D)\tilde{\theta}$$

Examples of Controllers $ {\cal C} $	LFM 1			
Reinforcement Learning	Actor/Critic weights updates			
Iterative Learning	Inputs updates per iteration			
Extremum Seeking Control	Optimization of response map			
Indirect Adaptive Control	Parameter estimation			
Neural-based Control	Weights updates			
Feedback Optimization	Optimization of steady-state cost			
Consensus Dynamics	Gradient flow of Laplacian potential			
Synergistic Hybrid Control	Gradient flow in each partition			
Learning Dynamics for Games	Replicator-Pseudogradient dynamics			

However, the convergence can be slow if the smallest eigenvalue of A(t) is too small....

#### Data-Driven Robust Learning:

Can we improve the convergence rate of these dynamics?

$$\dot{\hat{\theta}} = -k_r e(\theta)\phi(t) - k_d \sum_{i=1}^{N} e_i(\theta)\phi_i(t)$$

Let's first focus on the case where we only use recorded data, i.e.,  $(k_r = 0)$ .

$$\dot{\hat{ heta}} = -k_d \sum_{i=1}^N e_i(\theta) \phi_i(t) = D(\hat{ heta} - heta^*)$$
 or, equivalently  $\dot{\tilde{ heta}} = -D\tilde{ heta}$ 

Dynamical systems of this form (i.e., linear) can only achieve exponential convergence, in fact, their explicit solution can be computed:

$$\tilde{\theta}(t) = e^{A(t-t_0)}\tilde{\theta}(0)$$

Can we modify our dynamics to achieve faster convergence?

**Example:** Consider the ODE:

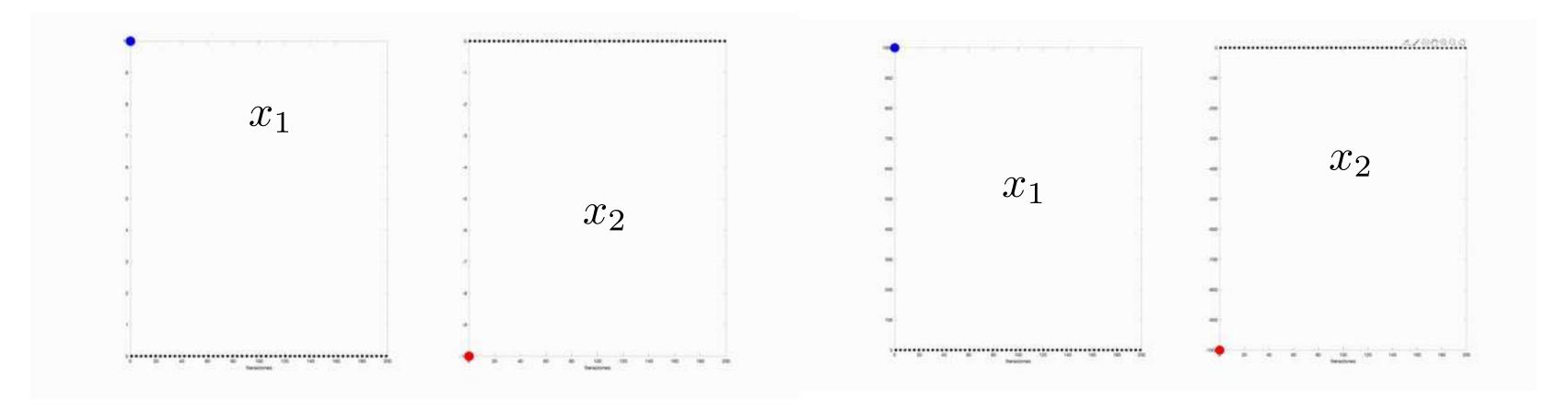
$$\dot{x} = -x^{\frac{1}{3}} - x^3$$

the solution of this system converges to zero, exactly before the time T = 2.5.

#### Comparison with traditional exponentially stable system:

For initial conditions close to zero we don't see much difference

But for initial conditions far away from zero....

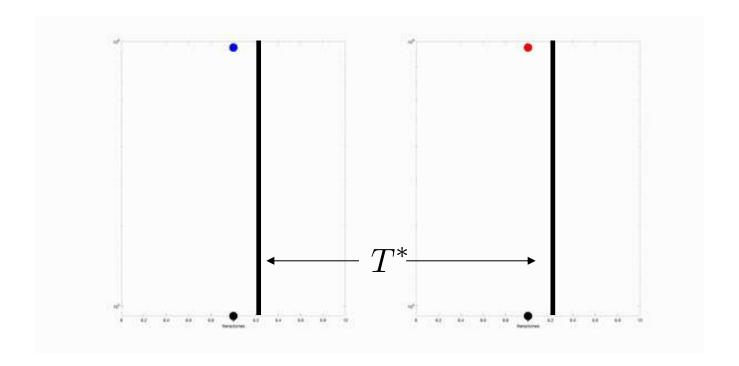


**Example:** Consider the ODE:

$$\dot{x} = -x^{\frac{1}{3}} - x^3$$

the solution of this system converges to zero, exactly before the time T = 2.5.

Comparison with traditional exponentially stable system: In logarithmic scale



Dynamical systems with this rare property are called **fixed-time stable** 

#### Can we design data-driven estimation dynamics that are fixed-time stable?

We can start by considering fixed-time gradient flows of the form:

$$\dot{x} = -\frac{\nabla J(x)}{|\nabla J(x)|^{\alpha}} - \frac{\nabla J(x)}{|\nabla J(x)|^{-\alpha}} \qquad \alpha \in (0, 1)$$

$$\text{If} \quad J(x) = x^\top Q x, \quad \lambda_{\min}(Q) > 0 \qquad \text{then} \qquad x(t) = 0 \quad \forall \ t \geq T^* = \frac{\pi}{2\lambda_{\min}(Q)\alpha}$$

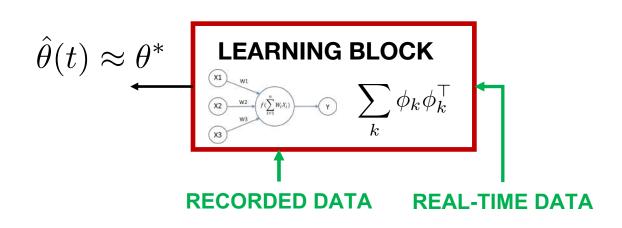
With this result at hand, the design of a fixed-time estimation algorithm based on data is obvious:

Instead of: 
$$\dot{\hat{\theta}} = -D(\hat{\theta} - \theta^*)$$
  $\dot{\hat{\theta}} = -\frac{D(\hat{\theta} - \theta^*)}{|D(\hat{\theta} - \theta^*)|^{\alpha}} - \frac{D(\hat{\theta} - \theta^*)}{|D(\hat{\theta} - \theta^*)|^{-\alpha}}$  where  $D = \sum_{i=1}^{N} \phi(t_i)\phi(t_i)^{\top}$  But we need to write the dynamics in terms of the signals we can measure

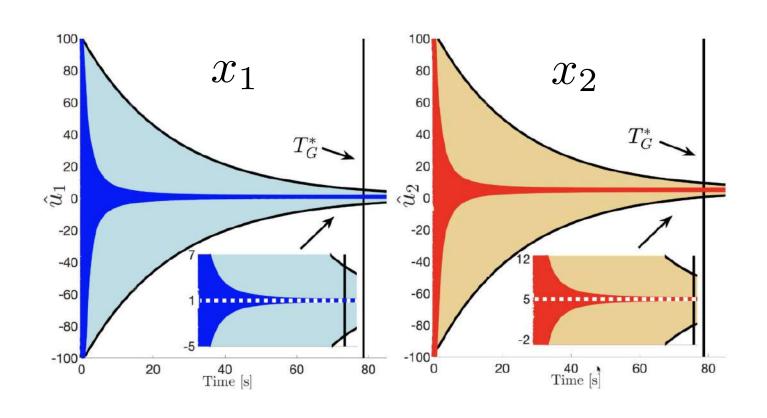
But we need to write the dynamics in terms of the signals that we can measure

$$\dot{\hat{\theta}} = -\frac{D(\hat{\theta} - \theta^*)}{|D(\hat{\theta} - \theta^*)|^{\alpha}} - \frac{D(\hat{\theta} - \theta^*)}{|D(\hat{\theta} - \theta^*)|^{-\alpha}} \iff \dot{\hat{\theta}} = -\frac{\sum_{i=1}^{N} e_i \phi(t_i)}{|\sum_{i=1}^{N} e_i \phi(t_i)|^{\alpha}} - \frac{\sum_{i=1}^{N} e_i \phi(t_i)}{|\sum_{i=1}^{N} e_i \phi(t_i)|^{-\alpha}}$$

We have finally obtained a data-driven estimation algorithm with fixed-time convergence properties!



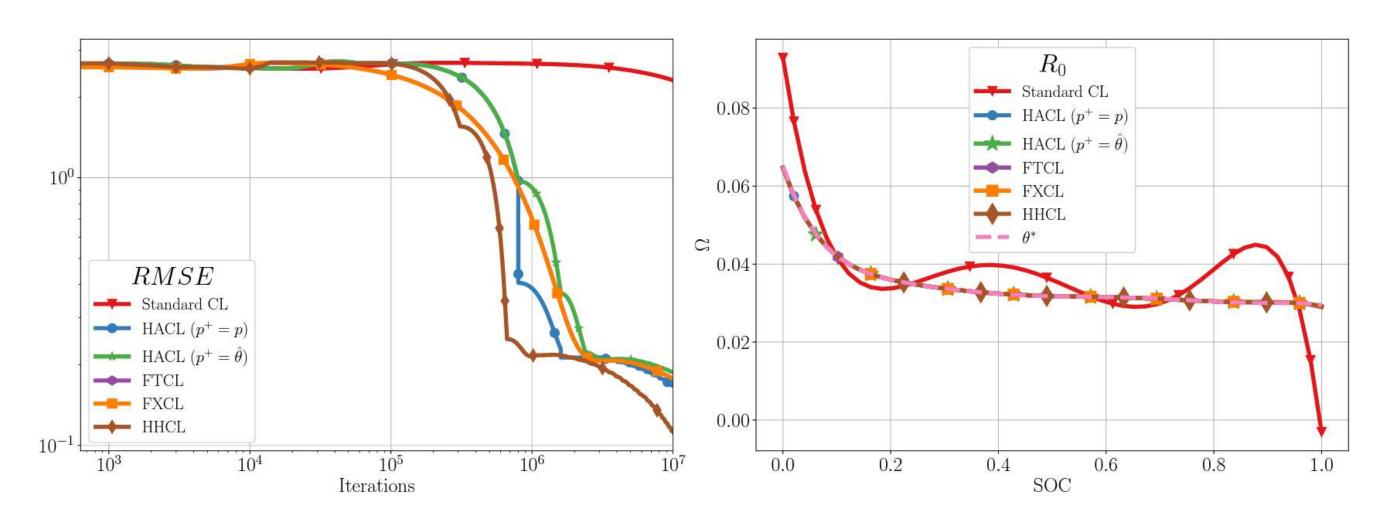
We could also add the term that uses real-time measurements of the signal



## Fixed-Time Data-Driven Robust Learning: Application on Batteries

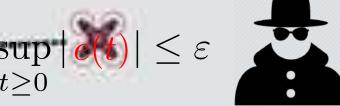
Problem: Characterization of the impedance parameters of an equivalent circuit model of a Lithium-Ion (Li-Ion) battery  $y = \phi(t)^{\top} \theta^*$ 

$$\dot{z} = \frac{I}{C_0}$$
  $\dot{i}_1 = \frac{I - i_1}{R_1 C_1}$   $V = \Phi(z) + I R_0 + i_1 R_1$ 



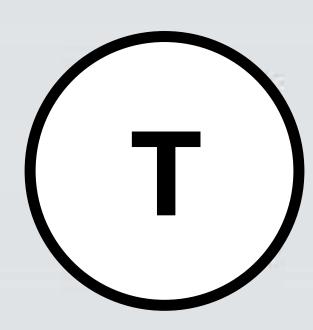


# Source Seeking in Mobile Robots sup









(12)	United States Patent Benosman et al.	(10) <b>Pat</b> (45) <b>Dat</b>				15,108 B2 reb. 9, 2021	
(54)	ROBUST SOURCE SEEKING AND FORMATION LEARNING-BASED CONTROLLER	(56)	U.S.		nces Cited DOCUMENTS		
(71)	Applicant: Mitsubishi Electric Research Laboratories, Inc., Cambridge, MA (US)	7,211,980 8,838,271 2004/0030570	В2		Bruemmer Ghose et al. Solomon	G05D 1/0246 318/567	
(72)	Inventors: Mouhacine Benosman, Boston, MA	FC	REIG	N PATE	NT DOCUME	NTS	

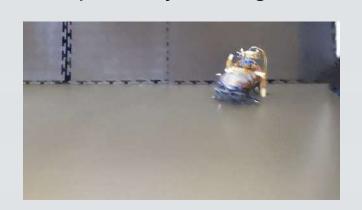
WO-2009040777 A2 \* 4/2009

. G06N 3/008

(US); Jorge Poveda, Goleta, CA (US)

(73) Assignee: Mitsubishi Electric Research

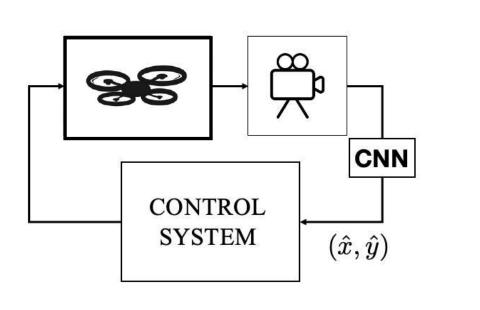
#### **Bio-Inspired Hybrid Algorithms**

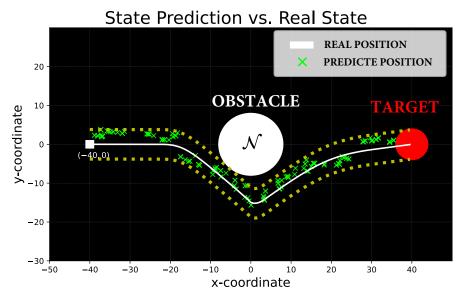


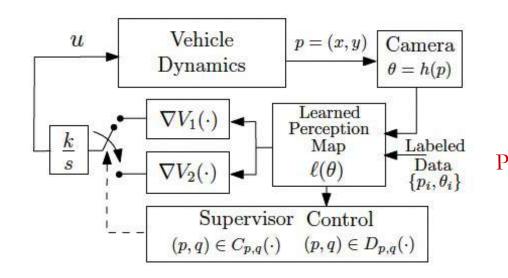
Work in collaboration with



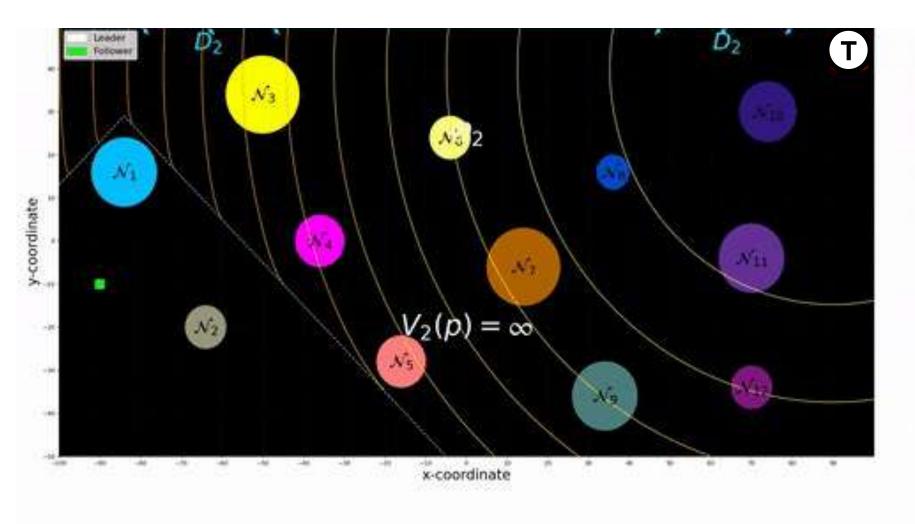
#### Learning Perception Maps for Navigation with Cameras:

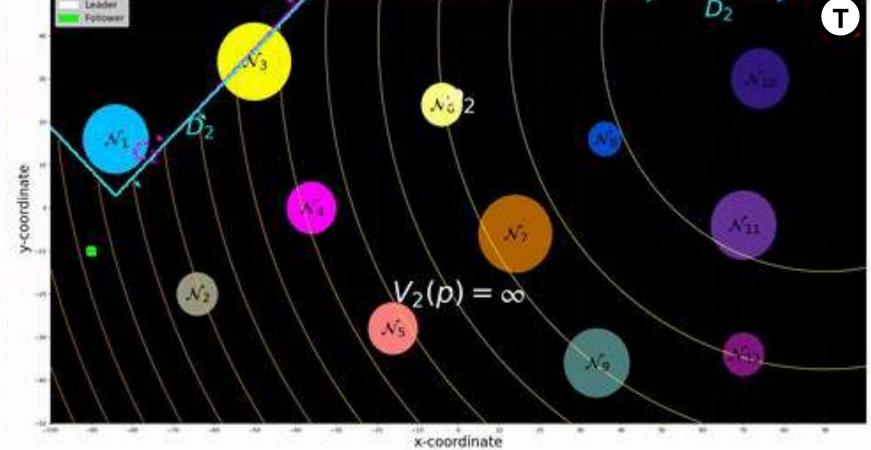






Murillo and Poveda, ACC '22.





## Learning Perception Maps for Navigation with Cameras:

The previous ideas can be extended to problems defined over networks:

$$y_i(t) := \phi\left(X_i(t), Y_i(t)\right)\theta^* = \phi_i(t)\theta^*$$

$$f(X,Y) := \phi(X,Y)\theta^* + \text{error}$$

$$f(X,Y) := \phi(X,Y)\theta$$

What are the conditions on the communication graph? Can we still achieve fixed-time stability?